Intro to SVG

Easy to create

Arguably, the coolest thing about SVG is you don't need fancy (or expensive) software to make them. Just like your HTML/CSS files, you can create an SVG with nothing more than trusty of Notepad, Textedit or even VIM.

Easy to create

Try it yourself - save this file as sample.svg:

```
<svg xmlns="http://www.w3.org/2000/svg">
<circle cx="20" cy="20" r="48" fill="#ff0000"/>
</svg>
```

Easy to create

The output should be similar to this:



Container object

What about if we wanted to group the circle and rectangle into a single object?

SVG has a handy <g> element that you can use as a 'container' for grouping objects together. Think of it like a DIV in HTML.

Container object - <g>

More advanced example

http://hack.engeto.com/example.svg

SVG in Python

There are multiple libraries that might be used

- svgwrite http://pythonhosted.org/svgwrite/
- PyX
- DrawSVG (2.7 only)
- pySVG
- svglib read and convert SVG to different formats

svgwrite - simple demo

```
[engeto ~]# pip install svgwrite
import sygwrite
dwg = svgwrite.Drawing('test.svg', profile='tiny')
dwg.add(dwg.line((0, 0), (10, 0),
stroke=svgwrite.rgb(10, 10, 16, '%')))
dwg.add(dwg.text('Test', insert=(0, 0.2), fill='red'))
dwg.save()
```

PyX - Python graphics package

[engeto ~]# pip install pyx

```
from pyx import *
g = graph.graphxyz(0, 0, size=5, x=graph.axis.bar(),
y=graph.axis.bar(), z=None, z2=graph.axis.lin())
g.plot(graph.data.data(graph.data.points([[1, 1, 1.4], [1, 2, 1.8], [2,
1, -0.5], [2, 2, 0.9]]), xname=1, yname=2, z2=3),
[graph.style.barpos(fromvalue=0, frompathattrs=None),
graph.style.bar(barattrs=[style.linejoin.bevel])])
g.writeSVGfile('bar')
```

PyX - Python graphics package

http://pyx.sourceforge.net/examples/

drawSVG (2.7 only)

```
[engeto ~]# git clone https://github.com/petercollingridge/DrawSVG
from drawSVG import SVG
mySVG = SVG()
mySVG.addChildElement('rect', {'x':20, 'y':40, 'width':80,
'height':50, 'fill': 'blue'})
mySVG.addChildElement('text', {'x':22, 'y':12,}, "Engeto
test")
mySVG.write('test.svg')
```

pySVG

[engeto ~]# pip install pysvg

http://pythonhosted.org/pysvg/

svglib - conversion only

```
[engeto ~]# pip install svglib

from svglib.svglib import svg2rlg
from reportlab.graphics import renderPDF, renderPM

drawing = svg2rlg("example.svg")
renderPDF.drawToFile(drawing, "example.pdf")
renderPM.drawToFile(drawing, "example.png")
```