



Tutorial - ASIPmeister Adding Resources

Customized Embedded Processor Design

Application Specific Instruction-Set Processors- ASIP Lab (Prakitikum)

Responsible/Author: **MSc. Sajjad Hussain**

Supervisors:

MSc. Sajjad Hussain, Dr.-Ing. Lars Bauer, Prof. Dr.-Ing. Jörg Henkel

Chair of Embedded Systems, Building 07.21, Haid-und-Neu-Str. 7, 76131 Karlsruhe, Germany.

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ASIPMEISTER -ADDING NEW RESOURCE -TUTORIAL

DEFINE, TEST and Add Hardware

A. SET THE DIRECTORIES:

- 1. Login to any *i83labpcXX.itec.kit.edu* directly or using SSH or using X2Go Client. For example, login as *asip-sajjad04* into *i83labpc02.itec.kit.edu*
- 2. Open shell terminal from the start menu. It should be in your default home directory. Type "pwd"

```
sajjad@i83pc57:~:$pwd
/home/sajjad
```

3. Create a new directory for your Lab e.g. "SS21"

```
sajjad@i83pc57:~:$mkdir SS21
sajjad@i83pc57:~:$cd SS21/
```

4. Create a directory for your ASIP project in "SS21"

```
sajjad@i83pc57:~/SS21:$mkdir ASIPMeisterProjects
sajjad@i83pc57:~/SS21:$cd ASIPMeisterProjects/
```

5. Create a new directory for your lab session in "ASIPMeisterProjects" e.g. "8"

```
sajjad@i83pc57:~/SS21/ ASIPMeisterProjects:$mkdir 8
sajjad@i83pc57:~/SS21/ ASIPMeisterProjects:$cd 8/
```

B. IMPLEMENT A NEW RESOURCE AND TEST:

6. Write a new VHDL file of the required resource, for example, **MINMAX** to calculate the minimum and maximum from given two numbers.

```
sajjad@i83pc57:~/SS21/ ASIPMeisterProjects/8:$vim minmax.vhd
```

Listing 1: "minmax.vhd"

```
library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

use IEEE.std_logic_arith.all;
entity minmax is

Port (clock: in std_logic; reset: in std_logic; enb: in std_logic;
din1: in STD_LOGIC_VECTOR (31 downto 0);
din2: in STD_LOGIC_VECTOR (31 downto 0);
```

```
: out STD_LOGIC_VECTOR (31 downto 0);
doutMin
doutMax
         : out STD_LOGIC_VECTOR (31 downto 0)
end minmax;
architecture st of minmax is
process (clock, reset, enb)
begin
if (signed(din1) < signed(din2)) then
doutMin <= din1;
else
doutMin <= din2;
end if;
if (signed(din1) > signed(din2)) then
doutMax \le din1;
else
doutMax <= din2;
end if;
end process;
end st;
```

7. Write a new VHDL or Verilog testbench file to test the new resource MINMAX.

```
sajjad@i83pc57:~/SS21/ ASIPMeisterProjects/8:$vim
testbench.v
```

Listing 2: "testbench.v"

```
'timescale 1ns / 1ps
module testb;
// Inputs
reg [31:0] din1;
reg [31:0] din2;
reg clock;
\mathbf{reg} reset;
reg enb;
// Outputs
wire [31:0] doutMin;
wire [31:0] doutMax;
// Instantiate the Unit Under Test (UUT)
minmax uut (
. clock (clock),
.reset (reset),
.enb(enb),
. din1 (din1),
. \dim 2 (\dim 2),
.doutMin(doutMin),
.doutMax(doutMax)
initial begin
// Initialize Inputs
reset = 1;
clock = 1;
enb = 1;
din1 = 23;
din2 = 45;
// Wait 100 ns for global reset to finish
#1000;
// Initialize Inputs
// Add stimulus here
end
```

```
always
begin
clock = 1'b1;
#20; // high for 20 * timescale = 20 ns

clock = 1'b0;
#20; // low for 20 * timescale = 20 ns
end
endmodule
```

8. Create a new ModelSim project, add above files, compile them, and simulate the hardware to verify the functionality. Once the functionality is verified you can add it to the ASIPmeister via a FHM file.

```
/home/sajjad/SS21/ASIPMeisterProjects/8/ASIPmeister/share/fhmdb/workdb/FHM_work
sajjad@i83pc57:~/SS21/ ASIPMeisterProjects/8:$cd
ASIPmeister/share/fhmdb/workdb/FHM_work
```

C. INCORPORATE THE RESOURCE IN ASIPMEISTER:

9. Copy ASIPmeister Software to a new directory for example:

```
sajjad@i83pc57: \ ^{\sim}/SS21/ASIPMeisterProjects/8:\$\ cp\ -rf\ /AM/ASIPmeister\ .
```

- 10. Create FHM file of the resource from "minmax.vhd" using the steps in the Laboratory Script Section 4.4.
- 11. Copy this FHM file into "ASIPmeister/share/fhmdb/workdb/FHM_work"

```
sajjad@i83pc57:~/SS21/ ASIPMeisterProjects/8:$cd
ASIPmeister/share/fhmdb/workdb/FHM_work
sajjad@i83pc57:~/SS21/ ASIPMeisterProjects/8/
ASIPmeister/share/fhmdb/workdb/FHM_work:$vim minmax.fhm
```

Listing 3: "minmax.fhm"

```
<?xml version="1.0" encoding="Shift_JIS" ?>
<model_name> minmax </model_name>
<model>
<design_level> behavior </design_level>
<version> 1.0 </version>
<author> <![CDATA[ Joe Random Hacker ]]> </author>
<affiliation> <![CDATA[ Uni Karlsruhe ]]> </affiliation>
< model_info > <![CDATA[ - ]] > </model_info >
<parameter>
<parameter_value key="bit_width">
<value> 4 </value>
<value> 8 </value>
<value> 16 </value>
<value> 32 </value>
</parameter>
<function_description>
\langle script \rangle
<![CDATA[
#!/usr/bin/perl
# This script generates register function definition in behavior level
\# parameter : bit_width
if ($#ARGV != 0) {
       exit (100);
```

```
$bit_width
             = ARGV[0];
msb = bit_width - 1;
print <<FHM_DL_FOO;</pre>
/** minmax */
function minmax {
         input {
                   bit [31:0] din1;
bit [31:0] din2;
         output {
                   bit [31:0] doutMin;
                   bit [31:0] doutMax;
          control {
                   in clock;
                   in \quad \mathtt{reset} \; ;
                   in \ {\rm enb} \ ;
          protocol {
                   [enb = '1'] {
    valid dout;
FHMLDLFOO
exit (0);
]]>
</script>
</fraction_description>
<\! {\tt function\_conv}\!>
<script>
<![CDATA[
#!/usr/bin/perl
# This script generates register function definition in behavior level
# parameter : bit_width
if ($#ARGV != 0) {
         \verb|print "number_of_parameters_is_wrong. \ \ \ "n";
          print "usage_:_this_script_bit_width\n";
}
               = $ARGV[0];
$bit_width
msb = bit_width - 1;
print <<FHM_DLFOO;</pre>
/** minmax */
function minmax {
         input {
                   bit [31:0] din1;
bit [31:0] din2;
         output {
                   bit [31:0] doutMin;
bit [31:0] doutMax;
          control {
                   in bit clock;
                   in bit reset;
                   in bit enb;
          protocol {
                   single_cycle_protocol {
                            enb = '1';
FHM_DL_FOO
exit(0);
```

```
</script>
</fraction_conv>
<\! {\tt function\_port}\!>
<\!\operatorname{script}\!>
<![CDATA[
#!/usr/bin/perl
# This script generates register port information in behavior level
# parameter : bit_width
if ($#ARGV != 0) {
          print "number_of_parameters_is_wrong.\n";
print "usage_:_this_script_bit_width\n";
           exit (100);
}
$bit_width
                  = ARGV[0];
msb = bit_width -1;
print <<FHM_DL_PORTS;</pre>
clock in bit ctrl
reset in bit ctrl
enb \ \textbf{in} \ bit \ ctrl
din1 in bit_vector 31 0 data
din2 in bit_vector 31 0 data
{\tt doutMin} \ \ {\tt out} \ \ {\tt bit\_vector} \ \ {\tt 31} \ \ {\tt 0} \ \ {\tt data}
doutMax out bit_vector 31 0 data
FHM_DL_PORTS
exit (0);
]]>
</script>
</function_port>
<design_lang> vhdl </design_lang>
<instance>
\langle script \rangle
<! [CDATA [
#!/usr/bin/perl
# This script generates register instance in behavior level
# parameter : instance_name bit_width
if ($#ARGV != 1) {
          print "number_of_parameters_is_wrong.\n";
print "usage_:_this_script_instance_name_bit_width\n";
           exit (100);
}
\frac{\text{sinstance\_name}}{\text{same}} = \frac{\text{ARGV}[0]}{\text{same}}
$bit_width
               = ARGV[1];
msb = bit_width - 1;
signals = <<END\_SIGNALS;
  - Your signal declaration here
END_SIGNALS
vhdl = <<END_VHDL;
-- Your vhdl code here
process (clock, reset, enb)
begin
if (signed(din1) < signed(din2)) then
doutMin \le din1;
else
doutMin <= din2;
end if;
if \ (\operatorname{signed} (\operatorname{din1}) > \operatorname{signed} (\operatorname{din2})) \ then
doutMax \le din1;
else
doutMax \le din2;
```

```
end if;
end process;
END_VHDL
{
          print <<FHMLDLCOMMENTS;</pre>
         FHMLDLCOMMENTS
}
print <<FHM_DL_TOP_2;</pre>
    int\_port : internal port
      ext\_port : external port
-- Comment :
library IEEE;
use IEEE.std_logic_1164.all;
use IEEE.std_logic_arith.all;
entity $instance_name is
port (
FHM_DL_TOP_2
print <<FHM_DL_PORTS;</pre>
clock
         : in std_logic;
           : in std_logic;
          : in std_logic;
enb
din1 : in STD_LOGIC_VECTOR (31 downto 0);
       : in STDLOGIC_VECTOR (31 downto 0);
in : out STDLOGIC_VECTOR (31 downto 0);
doutMax
          : out STD_LOGIC_VECTOR (31 downto 0)
FHM_DL_PORTS
          print <<FHM_DL_ARCH;</pre>
          end $instance_name;
          {\tt architecture} \ {\tt st} \ {\tt of} \ {\tt \$instance\_name} \ {\tt is}
          $signals
          begin
          $vhdl
          end st;
         FHM_DL_ARCH
}
exit (0);
</script>
<entity>
<script>
<![CDATA[
#!/usr/bin/perl
\# This script generates register instance in behavior level
# parameter : instance_name bit_width
if ($#ARGV != 1) {
          print "number_of_parameters_is_wrong.\n";
print "usage_:_this_script_instance_name_bit_width\n";
          exit (100);
\frac{\text{sinstance\_name}}{\text{same}} = \frac{\text{ARGV}[0]}{\text{same}}
              = \text{\$ARGV} [1];
$bit_width
msb = bit_width - 1;
          print <<FHM_DL_TOP;</pre>
```

```
entity $instance_name is
                       FHM_DL_TOP
}
print <<FHM_DL_PORTS;</pre>
clock
                       : in std_logic;
                           : in std_logic;
                         : in std_logic;
enb
din1 : in STD_LOGIC_VECTOR (31 downto 0);
                  : in STD_LOGIC_VECTOR (31 downto 0);
doutMin : out STD_LOGIC_VECTOR (31 downto 0);
                        : out STD_LOGIC_VECTOR (31 downto 0)
FHM_DL_PORTS
{
                        print <<FHM.DL.BOTTOM;</pre>
                        end $instance_name;
                       FHM_DL_BOTTOM
exit(0);
]]>
</script>
</entity>
<testvector>
<testvector_script>
 <![CDATA[ ]]>
</testvector_script>
</testvector>
<synthesis>
<parameter></parameter>
<synthesis_script>
<script>
 <![CDATA[
#!/usr/bin/perl
# This script generates register synthesis script in behavior level
# parameter : instance_name priority bit_width
if ($#ARGV != 2) {
                        print "number_of_parameters_is_wrong.\n";
                        print "usage_:_this_script_instance_name_priority_bit_width\n";
                        exit (100);
\frac{1}{2} \frac{1}
 priority = ARGV[1];
                                          = ARGV[2];
$bit_width
 if ($priority eq "area"){
                        $priority_const = "set_max_area_0";
 elsif ($priority eq "performance"){
                        $priority_const = "set_max_delay_-from_all_inputs()_-to_all_outputs()_0";
 else {
                        \verb|print "priority | \$priority | is | \verb|not | supported | . \\ | n";
                        exit (100);
}
 {
                        print <<FHM_DL_END_OF_SCRIPT;</pre>
                        hdlin_auto_save_templates = TRUE
                        analyze -f vhdl $instance_name.vhd
```

```
elaborate $instance_name
         uniquify
         $priority_const
         create_clock -period 10 -waveform{0 5} clock
         compile
         write -hierarchy -output $instance_name.db
         report_area
         report_timing
         quit
         FHM_DL_END_OF_SCRIPT
exit (0);
</script>
</\operatorname{synthesis\_script}>
</synthesis>
</design>
<estimation>
<estimation_data>
<library name="OSAKA">
<est_type name="shape">
<est_index name="area">
<unit> mm2 </unit>
<translate>
<translate_value key="gate"> 4201.68 </translate_value>
<translate_value key="mm2"> 1 </translate_value>
</translate>
<parameters name="">
<max>
<data bit_width="4"> 0.1 </data>
<data bit_width="8"> 0.1 </data>
<data bit_width="16"> 0.1 </data></data>
<data bit_width="32"> 0.1 </data>
</max>
<min>
<data bit_width="4"> 0.1 </data>
<data bit_width="8"> 0.1 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</min>
<typ>
<priority name="area">
<data bit_width="4"> 0.001 </data>
<data bit_width="8"> 0.01 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</priority>
<priority name="delay">
<data bit_width="4"> 0.001 </data>
<data bit_width="8"> 0.01 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</priority>
<priority name="power">
<data bit_width="4"> 0.001 </data>
<data bit_width="8"> 0.01 </data>
<data bit_width="16"> 0.1 </data> <data bit_width="32"> 0.1 </data>
</priority>
</typ>
</est_index>
<est_index name="aspect_ratio">
<!-- Dummy yet -->
```

```
</est_index>
<est_index name="height">
<!-- Dummy yet -->
</est_index>
<est_index name="width">
<!-- Dummy yet -->
</est_index>
</est_type>
<est_type name="timing">
<est_index name="delay">
<unit> ns </unit>
<parameters name="">
<max>
<data bit_width="4"> 0.75 </data>
<data bit_width="8"> 0.75 </data>
<data bit_width="16"> 0.75 </data>
<data bit_width="32"> 0.75 </data>
</max>
< min >
<data bit_width="4"> 0.72 </data>
<data bit_width="8"> 0.72 </data>
<data bit_width="16"> 0.72 </data>
<data bit_width="32"> 0.72 </data>
</min>
\langle \text{typ} \rangle
<priority name="area">
<data bit_width="4"> 0.75 </data>
<data bit_width="8"> 0.75 </data>
<data bit_width="16"> 0.75 </data>
<data bit_width="32"> 0.75 </data>
</priority>
<priority name="delay">
<data bit_width="4"> 0.72 </data>
<data bit_width="8"> 0.72 </data>
<data bit_width="16"> 0.72 </data></data>
<data bit_width="32"> 0.72 </data>
</priority>
<pri>priority name="power">
<data bit_width="4"> 0.75 </data>
<data bit_width="8"> 0.75 </data>
<data bit_width="16"> 0.75 </data>
<data bit_width="32"> 0.75 </data>
</priority>
</typ>
</parameters>
</\operatorname{est\_index}>
<est_index name="delay_fullpath">
<!-- Dummy yet -->
</est_index>
</est_type>
<est_type name="power">
<est_index name="static_power">
<unit> mW </unit>
<parameters name="">
<data bit_width="4"> 2.2203 </data>
<data bit_width="8"> 4.4270 </data>
<data bit_width="16"> 8.7214 </data>
<data bit_width="32"> 17.2327 </data>
</max>
< min >
<data bit_width="4"> 2.2153 </data>
<data bit_width="8"> 4.3512 </data>
<data bit_width="16"> 8.5400 </data>
<data bit_width="32"> 17.0462 </data>
</min>
<priority name="area">
<data bit_width="4"> 2.2159 </data>
```

```
<data bit_width="8"> 4.4179 </data>
<data bit_width="16"> 8.7033 </data>
<data bit_width="32"> 17.2202 </data>
</priority>
<priority name="delay">
<data bit_width="4"> 2.2203 </data>
<data bit_width="8"> 4.4270 </data>
<data bit_width="16"> 8.7214 </data>
<data bit_width="32"> 17.2327 </data>
</priority>
cpriority name="power">
<data bit_width="4"> 2.2153 </data> <data bit_width="8"> 4.3512 </data>
<data bit_width="16"> 8.5400 </data>
<data bit_width="32"> 17.0462 </data>
</priority>
</typ>
</parameters>
</est_index>
</\operatorname{est\_type}>
<est_type name="function_cycle">
<!-- Dummy yet --->
</est_type>
<est_type name="function_power">
<!-- Dummy yet -->
</est_type>
</library>
</estimation_data>
<estimation_method>
<est_type name="shape">
<est_index name="area">
<parameters name="">
<max>
<data bit_width="4"> 0.1 </data>
<data bit_width="8"> 0.1 </data>
<data bit_width="16"> 0.1 </data></data>
<data bit_width="32"> 0.1 </data>
</max>
<min>
<data bit_width="4"> 0.1 </data>
<data bit_width="8"> 0.1 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</min>
<typ>
<priority name="area">
<data bit_width="4"> 0.001 </data>
<data bit_width="8"> 0.01 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</priority>
<priority name="delay">
<data bit_width="4"> 0.001 </data>
<data bit_width="8"> 0.01 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</priority>
<priority name="power">
<data bit_width="4"> 0.001 </data>
<data bit_width="8"> 0.01 </data>
<data bit_width="16"> 0.1 </data> <data bit_width="32"> 0.1 </data>
</priority>
</typ>
</est_index>
<est_index name="aspect_ratio">
```

```
<!-- Dummy yet -->
</est_index>
<est_index name="height">
<!-- Dummy yet -->
</est_index>
<est_index name="width">
<!-- Dummy yet -->
</est_index>
</est_type>
<est_type name="timing">
<est_index name="delay">
<parameters name="">
<max>
<data bit_width="4"> 0.75 </data>
<data bit_width="8"> 0.75 </data>
<data bit_width="16"> 0.75 </data>
<data bit_width="32"> 0.75 </data>
<min>
<data bit_width="4"> 0.72 </data>
<data bit_width="8"> 0.72 </data>
<data bit_width="16"> 0.72 </data>
<data bit_width="32"> 0.72 </data>
</min>
\langle \text{typ} \rangle
<priority name="area">
<data bit_width="4"> 0.75 </data> <data bit_width="8"> 0.75 </data>
<data bit_width="16"> 0.75 </data>
<data bit_width="32"> 0.75 </data>
</priority>
<priority name="delay">
<data bit_width="4"> 0.72 </data>
<data bit_width="8"> 0.72 </data>
<data bit_width="16"> 0.72 </data>
<data bit_width="32"> 0.72 </data>
</priority>
<priority name="power">
<data bit_width="4"> 0.75 </data>
<data bit_width="8"> 0.75 </data>
<data bit_width="16"> 0.75 </data>
<data bit_width="32"> 0.75 </data>
</priority>
</typ>
</parameters>
</est_index>
<est_index name="delay_fullpath">
<!-- Dummy yet --->
</\operatorname{est\_index}>
</est_type>
<est_type name="power">
<est_index name="static_power">
<parameters name="">
<data bit_width="4"> 2.2203 </data>
<data bit_width="8"> 4.4270 </data>
```

```
<data bit_width="16"> 8.7214 </data>
<data bit_width="32"> 17.2327 </data>
</max>
< min >
<data bit_width="4"> 2.2153 </data>
<data bit_width="8"> 4.3512 </data>
<data bit_width="16"> 8.5400 </data>
<data bit_width="32"> 17.0462 </data>
</min>
<typ>
<priority name="area">
<data bit_width="4"> 2.2159 </data>
<data bit_width="8"> 4.4179 </data>
<data bit_width="16"> 8.7033 </data>
<data bit_width="32"> 17.2202 </data>
</priority>
<priority name="delay">
<data bit_width="4"> 2.2203 </data>
<data bit_width="8"> 4.4270 </data>
<data bit_width="16"> 8.7214 </data>
<data bit_width="32"> 17.2327 </data>
</priority>
<priority name="power">
<data bit_width="4"> 2.2153 </data>
<data bit_width="8"> 4.3512 </data>
<data bit_width="16"> 8.5400 </data>
<data bit_width="32"> 17.0462 </data>
</priority>
</typ>
</parameters>
</est_index>
</\operatorname{est\_type}>
<est_type name="function_cycle">
</est_type>
<est_type name="function_power">
</est_type>
</estimation_method>
</estimation>
</model>
<model>
<design_level> synthesis </design_level>
<version> 1.0 </version>
<author> <![CDATA[ Joe Random Hacker ]]> </author>
<affiliation > <![CDATA[ Uni Karlsruhe ]] > </affiliation >
< model_info > <![CDATA[ - ]] > </model_info >
<parameter_value key="bit_width">
<value> 4 </value>
<value> 8 </value>
<value> 16 </value>
<value> 32 </value>
</parameter_value>
</parameter>
<function_description>
<script>
<![CDATA[
#!/usr/bin/perl
# This script generates register function definition in behavior level
# parameter : bit_width
if ($#ARGV != 0) {
         \verb|print "number_of_parameters_is_wrong.\n";|
         print "usage\_:\_this\_script\_bit\_width \n";
```

```
exit (100);
}
$bit_width
              = $ARGV[0];
msb = bit_width - 1;
print <<FHM_DL_FOO;</pre>
/** minmax */
function minmax {
          input {
                    bit [31:0] din1;
bit [31:0] din2;
          output {
                    bit [31:0] doutMin;
bit [31:0] doutMax;
          control {
                    in clock;
                    in reset;
                    in enb;
          protocol {
                    [enb = '1'] {
    valid dout;
FHM_DL_FOO
exit (0);
]]>
</script>
</function_description>
<function_conv>
<script>
<![CDATA[
#!/usr/bin/perl
# This script generates register function definition in behavior level # parameter : bit_width
if ($#ARGV != 0) {
          print "number_of_parameters_is_wrong.\n";
print "usage_:_this_script_bit_width\n";
          exit (100);
\hat{bit}_width = ARGV[0];
msb = bit_width - 1;
print <<FHM_DL_FOO;</pre>
/** minmax */
function minmax {
          input {
                    bit [31:0] din1;
bit [31:0] din2;
          output {
                    bit [31:0] doutMin;
                    bit [31:0] doutMax;
          control {
                    in bit clock;
                   in bit reset;
in bit enb;
          protocol {
                    single_cycle_protocol {
                             enb = '1';
FHMLDLFOO
```

```
exit (0);
]]>
</script>
</fraction_conv>
<function_port>
<script>
<![CDATA[
#!/usr/bin/perl
# This script generates register port information in behavior level
# parameter : bit_width
if ($#ARGV != 0) {
         print "number_of_parameters_is_wrong.\n";
         print "usage\_:\_this\_script\_bit\_width \n";
         exit (100);
}
               = ARGV[0];
bit_width
msb = bit_width -1;
print <<FHM_DL_PORTS;</pre>
clock in bit ctrl
reset in bit ctrl
enb in bit ctrl
din1 in bit\_vector 31 0 data
din2 in bit_vector 31 0 data
doutMin out bit_vector 31 0 data
doutMax out bit_vector 31 0 data
FHM_DL_PORTS
exit(0);
]]>
</script>
</fraction_port>
<design_lang> vhdl </design_lang>
<instance>
<script>
<![CDATA[
#!/usr/bin/perl
# This script generates register instance in behavior level
# parameter : instance_name bit_width
if ($#ARGV != 1) {
         print "number\_of\_parameters\_is\_wrong. \setminus n";
         print "usage\_:\_this\_script\_instance\_name\_bit\_width \n";
         exit (100);
\frac{\text{sinstance\_name}}{\text{same}} = \frac{\text{ARGV}[0]}{\text{same}}
$bit_width
              = ARGV[1];
msb = bit_width - 1;
signals = <<END\_SIGNALS;
-- Your signal declaration here
END_SIGNALS
vhdl = <<END_VHDL;
-- Your vhdl code here
process (clock, reset, enb)
if (signed(din1) < signed(din2)) then
doutMin <= din1;</pre>
doutMin <= din2;
end if;
if (signed(din1) > signed(din2)) then
doutMax \le din1;
```

```
doutMax <= din2;</pre>
end if;
end process;
END_VHDL
{
          print <<FHMLDLCOMMENTS;</pre>
          FHM_DL_COMMENTS
}
print <<FHM_DL_TOP_2;</pre>
      int\_port : internal port
      ext\_port : external port
-- Comment:
library IEEE;
\mathbf{use} \ \ \mathsf{IEEE}.\ \mathsf{std\_logic\_1164}.\ \mathbf{all} \ ;
use IEEE.std_logic_arith.all;
entity \ \$instance\_name \ is
port (
FHM_DL_TOP_2
print <<FHM_DL_PORTS;</pre>
        : in std_logic;
clock
          : in std_logic;
enb : in std_logic;
din1 : in STD_LOGIC_VECTOR (31 downto 0);
din2 : in STD_LOGIC_VECTOR (31 downto 0);
doutMin : out STD_LOGIC_VECTOR (31 downto 0);
doutMax : out STD_LOGIC_VECTOR (31 downto 0)
FHM_DL_PORTS
{
          print <<FHM_DL_ARCH;</pre>
          end $instance_name;
          architecture st of $instance_name is
          $signals
          begin
          $vhdl
          end st;
         FHM_DL_ARCH
}
exit(0);
]]>
</script>
</instance>
< entity >
<script>
<![CDATA[
#!/usr/bin/perl
# This script generates register instance in behavior level
# parameter : instance_name bit_width
if ($#ARGV != 1) {
          print "number_of_parameters_is_wrong.\n";
          print "usage\_:\_this\_script\_instance\_name\_bit\_width \n";
          exit (100);
\frac{\text{sinstance\_name}}{\text{same}} = \frac{\text{ARGV}[0]}{\text{same}}
bit_width = ARGV[1];
msb = bit_width - 1;
```

```
print <<FHM_DL_TOP;</pre>
         entity $instance_name is
         FHM_DL_TOP
}
print <<FHM_DL_PORTS;</pre>
clock
        : in std_logic;
reset
         : in std_logic;
enb : in std_logic;
din1 : in STD_LOGIC_VECTOR (31 downto 0);
      : in STD_LOGIC_VECTOR (31 downto 0);
doutMin : out STD_LOGIC_VECTOR (31 downto 0);
doutMax : out STD_LOGIC_VECTOR (31 downto 0)
FHM_DL_PORTS
{
         print <<FHM_DL_BOTTOM;</pre>
         end $instance_name;
        FHMLDLBOTTOM
exit (0);
]]>
</script>
</entity>
<testvector>
<testvector_script>
<![CDATA[ ]]>
</testvector_script>
</testvector>
<synthesis>
<parameter></parameter>
<synthesis_script>
<script>
<![CDATA]
#!/usr/bin/perl
# This script generates register synthesis script in behavior level
# parameter : instance_name priority bit_width
if ($#ARGV != 2) {
         print "number_of_parameters_is_wrong.\n";
         print "usage\_:\_this\_script\_instance\_name\_priority\_bit\_width \n";
         exit (100);
\verb| sinstance_name| = \verb| $ARGV[0];
priority = ARGV[1];
$bit_width
               = ARGV[2];
if ($priority eq "area"){
         $priority_const = "set_max_area_0";
elsif ($priority eq "performance"){
         $priority_const = "set_max_delay_-from_all_inputs()_-to_all_outputs()_0";
elsif ($priority eq "power"){
         $priority_const = "";
elsif ($priority eq "none"){
         $priority_const = "";
else {
         print "priority_$priority_is_not_supported.\n";
         exit(100);
}
{
         print <<FHM_DL_END_OF_SCRIPT;</pre>
         hdlin_auto_save_templates = TRUE
```

```
analyze -f vhdl $instance_name.vhd
          elaborate $instance_name
          uniquify
          $priority_const
          create_clock -period 10 -waveform{0 5} clock
          compile
          write -hierarchy -output $instance_name.db
          report_area
          report_timing
          FHM_DL_END_OF_SCRIPT
exit (0);
]]>
</script>
</synthesis_script>
</synthesis>
</design>
<estimation>
<estimation_data>
<library name="OSAKA">
<est_type name="shape">
<est_index name="area">
<unit> mm2 </unit>
<translate>
<\!\!\mathrm{translate\_value}\ \ \mathrm{key}\!\!=\!"\,\mathrm{gate}"\!\!>\ 4201.68\ <\!\!/\,\mathrm{translate\_value}\!\!>
<translate_value key="mm2"> 1 </translate_value>
</translate>
<parameters name="">
<max>
<data bit_width="4"> 0.1 </data>
<data bit_width="8"> 0.1 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</max>
<min>
<data bit_width="4"> 0.1 </data>
<data bit_width="8"> 0.1 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</min>
<typ>
<priority name="area">
<data bit_width="4"> 0.001 </data>
<data bit_width="8"> 0.01 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</priority>
<priority name="delay">
<data bit_width="4"> 0.001 </data>
<data bit_width="8"> 0.01 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</priority>
<priority name="power">
<data bit_width="4"> 0.001 </data>
<data bit_width="8"> 0.01 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</priority>
</typ>
</parameters>
</est_index>
```

```
<est_index name="aspect_ratio">
<!-- Dummy yet -->
</est_index>
<est_index name="height">
<!-- Dummy yet -->
</est_index>
<est_index name="width">
<!-- Dummy yet -->
</est_index>
</\operatorname{est}_{-}\operatorname{type}>
<est_type name="timing">
<est_index name="delay">
<unit> ns </unit>
<parameters name="">
<max>
<data bit_width="4"> 0.75 </data>
<data bit_width="8"> 0.75 </data>
<data bit_width="16"> 0.75 </data>
<data bit_width="32"> 0.75 </data>
</max>
<min>
<data bit_width="4"> 0.72 </data>
<data bit_width="8"> 0.72 </data>
<data bit_width="16"> 0.72 </data>
<data bit_width="32"> 0.72 </data>
</min>
<typ>
<priority name="area">
<data bit_width="4"> 0.75 </data>
<data bit_width="8"> 0.75 </data>
<data bit_width="16"> 0.75 </data>
<data bit_width="32"> 0.75 </data>
</priority>
<priority name="delay">
<data bit_width="4"> 0.72 </data>
<data bit_width="8"> 0.72 </data>
<data bit_width="16"> 0.72 </data>
<data bit_width="32"> 0.72 </data>
</priority>
<priority name="power">
<data bit_width="4"> 0.75 </data>
<data bit_width="8"> 0.75 </data>
<data bit_width="16"> 0.75 </data>
<data bit_width="32"> 0.75 </data>
</priority>
</\mathrm{typ}>
</est_index>
<est_index name="delay_fullpath">
<!-- Dummy yet --->
</est_index>
</\operatorname{est\_type}>
<est_type name="power">
<est_index name="static_power">
<unit> mW </unit>
<parameters name="">
<max>
<data bit_width="4"> 2.2203 </data>
<data bit_width="8"> 4.4270 </data>
<data bit_width="16"> 8.7214 </data> <data bit_width="32"> 17.2327 </data>
</max>
<min>
<data bit_width="4"> 2.2153 </data>
<data bit_width="8"> 4.3512 </data>
<data bit_width="16"> 8.5400 </data>
<data bit_width="32"> 17.0462 </data>
</min>
<typ>
```

```
<priority name="area">
<data bit_width="4"> 2.2159 </data>
<data bit_width="8"> 4.4179 </data>
<data bit_width="16"> 8.7033 </data>
<data bit_width="32"> 17.2202 </data>
</priority>
<priority name="delay">
<data bit_width="4"> 2.2203 </data>
<data bit_width="8"> 4.4270 </data>
<data bit_width="16"> 8.7214 </data>
<data bit_width="32"> 17.2327 </data>
</priority>
<priority name="power">
<data bit_width="4"> 2.2153 </data>
<data bit_width="8"> 4.3512 </data>
<data bit_width="16"> 8.5400 </data>
<data bit_width="32"> 17.0462 </data>
</priority>
</\mathrm{typ}>
</est_index>
</est_type>
<est_type name="function_cycle">
<!-- Dummy yet -->
</est_type>
<est_type name="function_power">
<!-- Dummy yet --->
</est_type>
</library>
</estimation_data>
<estimation_method>
<est_type name="shape">
<est_index name="area">
<parameters name="">
<max>
<data bit_width="4"> 0.1 </data>
<data bit_width="8"> 0.1 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</max>
< min >
<data bit_width="4"> 0.1 </data> <data bit_width="8"> 0.1 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</min>
<typ>
<priority name="area">
<data bit_width="4"> 0.001 </data>
<data bit_width="8"> 0.01 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</priority>
<priority name="delay">
<data bit_width="4"> 0.001 </data>
<data bit_width="8"> 0.01 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</priority>
<priority name="power">
<data bit_width="4"> 0.001 </data>
<data bit_width="8"> 0.01 </data>
<data bit_width="16"> 0.1 </data>
<data bit_width="32"> 0.1 </data>
</priority>
</typ>
</parameters>
</est_index>
```

```
<est_index name="aspect_ratio">
<!-- Dummy yet --->
</est_index>
<est_index name="height">
<!-- Dummy yet -->
</est_index>
<est_index name="width">
<!-- Dummy yet -->
</est_index>
<\!/\operatorname{est\_type}\!>
<est_type name="timing">
<est_index name="delay">
<parameters name="">
<max>
<data bit_width="4"> 0.75 </data>
<data bit_width="8"> 0.75 </data>
<data bit_width="16"> 0.75 </data>
<data bit_width="32"> 0.75 </data>
</max>
< min >
<data bit_width="4"> 0.72 </data>
<data bit_width="8"> 0.72 </data>
<data bit_width="16"> 0.72 </data>
<data bit_width="32"> 0.72 </data>
</min>
<typ>
<priority name="area">
<data bit_width="4"> 0.75 </data>
<data bit_width="8"> 0.75 </data>
<data bit_width="16"> 0.75 </data>
<data bit_width="32"> 0.75 </data>
</priority>
<priority name="delay">
<data bit_width="4"> 0.72 </data>
<data bit_width="8"> 0.72 </data>
<data bit_width="16"> 0.72 </data>
<data bit_width="32"> 0.72 </data>
</priority>
<priority name="power">
<data bit_width="4"> 0.75 </data>
<data bit_width="8"> 0.75 </data>
<data bit_width="16"> 0.75 </data>
<data bit_width="32"> 0.75 </data>
</priority>
</\mathrm{typ}>
</est_index>
<est_index name="delay_fullpath">
<!-- Dummy yet -->
</est_index>
</est_type>
<est_type name="power">
<est_index name="static_power">
<parameters name="">
<max>
```

```
<data bit_width="4"> 2.2203 </data>
<data bit_width="8"> 4.4270 </data>
<data bit_width="16"> 8.7214 </data>
<data bit_width="32"> 17.2327 </data>
</max>
<min>
<data bit_width="4"> 2.2153 </data>
<data bit_width="8"> 4.3512 </data>
<data bit_width="16"> 8.5400 </data>
<data bit_width="32"> 17.0462 </data>
</min>
<typ>
<priority name="area">
<data bit_width="4"> 2.2159 </data>
<data bit_width="8"> 4.4179 </data>
<data bit_width="16"> 8.7033 </data>
<data bit_width="32"> 17.2202 </data>
</priority>
<priority name="delay">
<data bit_width="4"> 2.2203 </data>
<data bit_width="8"> 4.4270 </data>
<data bit_width="16"> 8.7214 </data>
<data bit_width="32"> 17.2327 </data>
</priority>
<priority name="power">
<data bit_width="4"> 2.2153 </data>
<data bit_width="8"> 4.3512 </data>
<data bit_width="16"> 8.5400 </data>
<data bit_width="32"> 17.0462 </data>
</priority>
</typ>
</parameters>
</est_index>
</est_type>
<est_type name="function_cycle">
</est_type>
<est_type name="function_power">
</est_type>
</estimation_method>
</estimation>
</model>
</FHM>
```

12. Add the new hardware into the ASIPmeister resource list by editing "ASIPmeister/share/fh-mdb/fhmdbstruct" and add the line "<model>minmax</model>" in the FHM_WORK class.

```
sajjad@i83pc57:~/SS21/ASIPMeisterProjects/8/ASIPmeister/share/fhmdb/:$vim_fhmdbstruct
```

Listing 4: "fhmdbstruct"

```
<FHM_Structure>
library name="basicfhmdb">
<class name="computational">
<model>adder</model>
<model>adder0</model>
<model>alu</model>
<model>alu0</model>
<model>barrelshifter0</model>
<model>divider</model>
<model>divider0</model>
<model>divider0</model>
<model>divider0</model>
<model>comodel>extender</model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model></model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model><model>
```

```
<model>extender0</model>
<model>mini_alu </model>
<model>multiplexor</model>
<model>multiplexor0</model>
<model>multiplier </model>
<model>multiplier0 </model>
< model > rotator < / model >
<model>shifter</model>
<model>shifter0 </model>
<class name="storage">
<model>register</model>
<model>register0 </model>
<model>registerfile </model>
<model>registerfile0 </model>
</class>
</library>
library name="workdb">
<class name="FHM_work">
<model>browregfile </model>
<model>dmau0</model>
<model>dummy_register</model>
<model>fwu</model>
<model>fwu0</model>
<model>genport0</model>
<model>imau0</model>
<model>mifu</model>
<model>pcu</model>
<model>pcu0</model>
<model>sleeper0 </model>
<model>wire0</model>
<model>wire_in </model>
<model>wire_inout </model>
<model>wire_out </model>
<model>clamp</model>
<model>stepsize</model>
<model>index</model>
<model>adpcm</model>
<model>adpcmdecode</model>
<model>adpcmdecode2</model>
<model>minmax</model>
</class>
</FHM_Structure>
```

13. Set the ASIPmeister PATH to this ASIPmeister either in .bashrc or manually by PATH variable each time.

```
sajjad@i83pc57:~/SS21/ASIPMeisterProjects/8/ASIPmeister/share/fhmdb:$cd ../../../
sajjad@i83pc57:~/SS21/ASIPMeisterProjects/8:$
sajjad@i83pc57:~/SS21/ASIPMeisterProjects/8:$ PATH=/home/sajjad/SS21/ASIPMeisterProjects/8/

ASIPmeister/bin/:$PATH
sajjad@i83pc57:~/SS21/ASIPMeisterProjects/8:$ which ASIPmeister
~/SS21/ASIPMeisterProjects/8/ASIPmeister/bin/ASIPmeister
```

D. ADD CUSTOM INSTRUCTIONS:

14. We will implement two minmax instruction using existing resources and using new resource.

D.1 USING EXISTING RESOURCES

15. For each ASIPmeister CPU create a separate directory in "ASIPMeisterProjects". For example, copy TEMPLATE PROJECT and rename it e.g., "brownie" for ASIPmeister CPU "browstd32.pdb"

```
sajjad@i83pc57:~/SS21/ASIPMeisterProjects/8:$cp -r
/home/ces-asip00/epp/ASIPMeisterProjects/TEMPLATE_PROJECT ./brownie
sajjad@i83pc57:~/SS21/ASIPMeisterProjects/8:$ls
brownie
```

- 16. Set the parameters and settings of the ASIP project in "env_settings"
- 17. Open ASIPMeister CPU in the respective directory i.e., in brownie

```
sajjad@i83pc57:~/SS21/Session1/ASIPMeisterProjects/brownie:$ASIPmeisterbrowstd32.pdb &
```

18. Modify the CPU in ASIPmeister. Resource Declaration will look like the following. "MMX" is the hardware instance of "minmax.vhd". FWU2 and FWU3 are Forwarding Units for forwarding 2^{nd} destination operand.

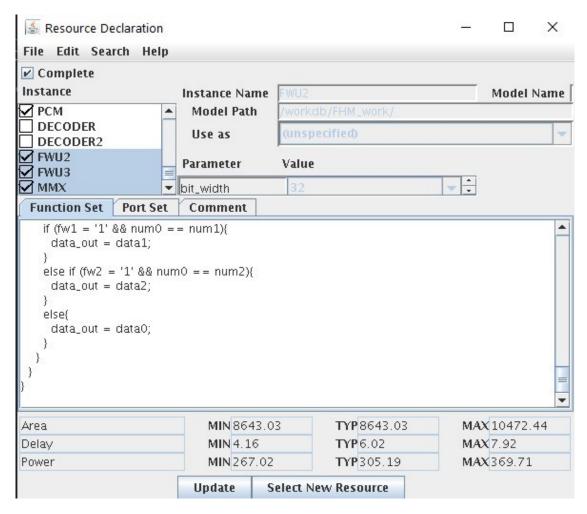


Figure 1

- 19. Then, create a new instruction formats with two input and two output registers. And create two different instructions which will use existing and new resources respectively.
- 20. The Micro-Op description for the instruction MMAXS, which will be using the existing resources of ASIPmeister.

D.2 USING NEW RESOURCES

- 21. The Micro-Op description for the instruction **MMAX**, which will be using the new resource **MMX** of ASIPmeister.
- 22. C Definition may look like this.

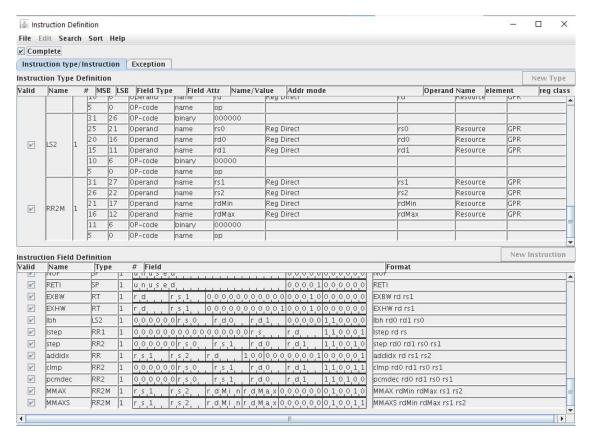


Figure 2

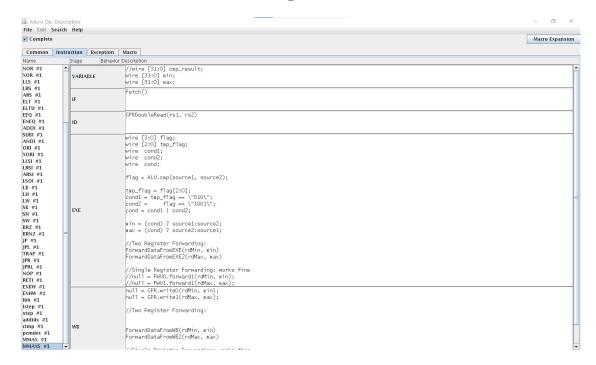


Figure 3

- 23. Generate the required compiler and VHDL files. A "*meister*" directory will be created in your ASIP project directory i.e. in "*brownie*"
- 24. Create a ModelSim project in the relevant directory of the current project, compile it and make it ready for the simulation.

E. USING INSTRUCTIONS:

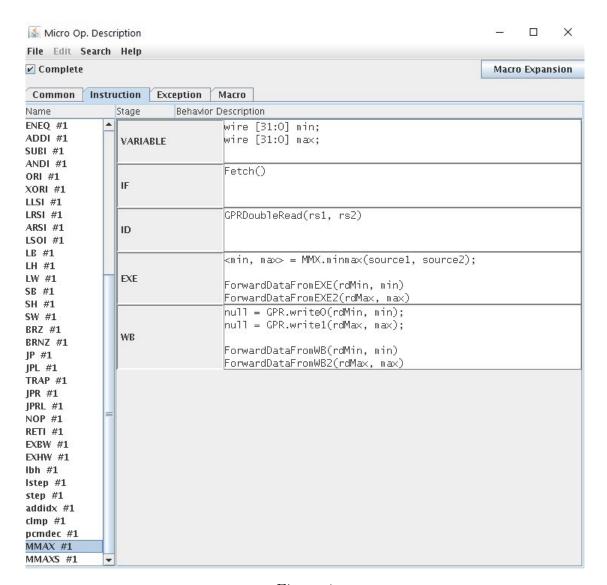


Figure 4

25. Goto the "Applications" folder and create different applications to test each.

E.1 ORIGINAL APPLICATION

```
sajjad@i83pc57:~/SS21/ASIPMeisterProjects/8/brownie/Applications/testMinMaxAPP:$ vim test.c
```

Listing 5: "test.c using original"

E.2 APPLICATION WITH MMAXS (Existing Resources)

```
sajjad@i83pc57:~/SS21/ASIPMeisterProjects/8/brownie/Applications/testMinMaxSW:$ vim test.c
```

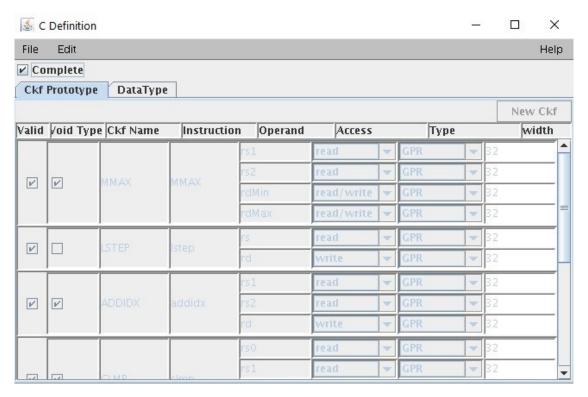


Figure 5

Listing 6: "test.c using existing resources"

```
unsigned int A[10] = { 32, 45, 0,0,0,0,0,0,0};
int main() {
    __asm__ volatile (
        "mmaxs_%[out1],_%[out2],_%[op1],_%[op2]\n\t"
        : [out1] "=&r" (A[5]), [out2] "=&r" (A[4])
        : [op1] "r" (A[0]), [op2] "r" (A[1])
        );
    return 0;
}
```

E.3 APPLICATION WITH MMAX (New Resources)

```
sajjad@i83pc57:~/SS21/ASIPMeisterProjects/8/brownie/Applications/testMinMaxHW:$ vim test.c
```

Listing 7: "test.c using added resources"

```
unsigned int A[10] = { 32, 45, 0,0,0,0,0,0,0,0};
int main() {
    __asm__ volatile (
        "mmax_%[out1],_%[out2],_%[op1],_%[op2]\n\t"
        : [out1] "=&r" (A[5]), [out2] "=&r" (A[4])
        : [op1] "r" (A[0]), [op2] "r" (A[1])
        );
    return 0;
}
```

E.4 MODELSIM SIMULATIONS

26. ModelSim simulations produces following values:

→ /tb_browstd32.vhd line 603