



THE UNIVERSITY *of* EDINBURGH  
**informatics**

# Embedded Systems

## Lecture 1: Introduction

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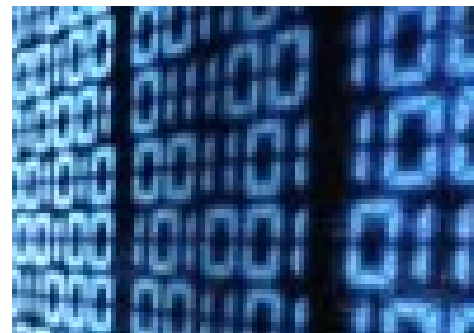
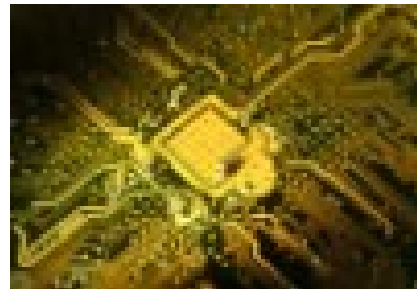
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Centre for Intelligent Systems  
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Institute for Computing  
Systems Architecture

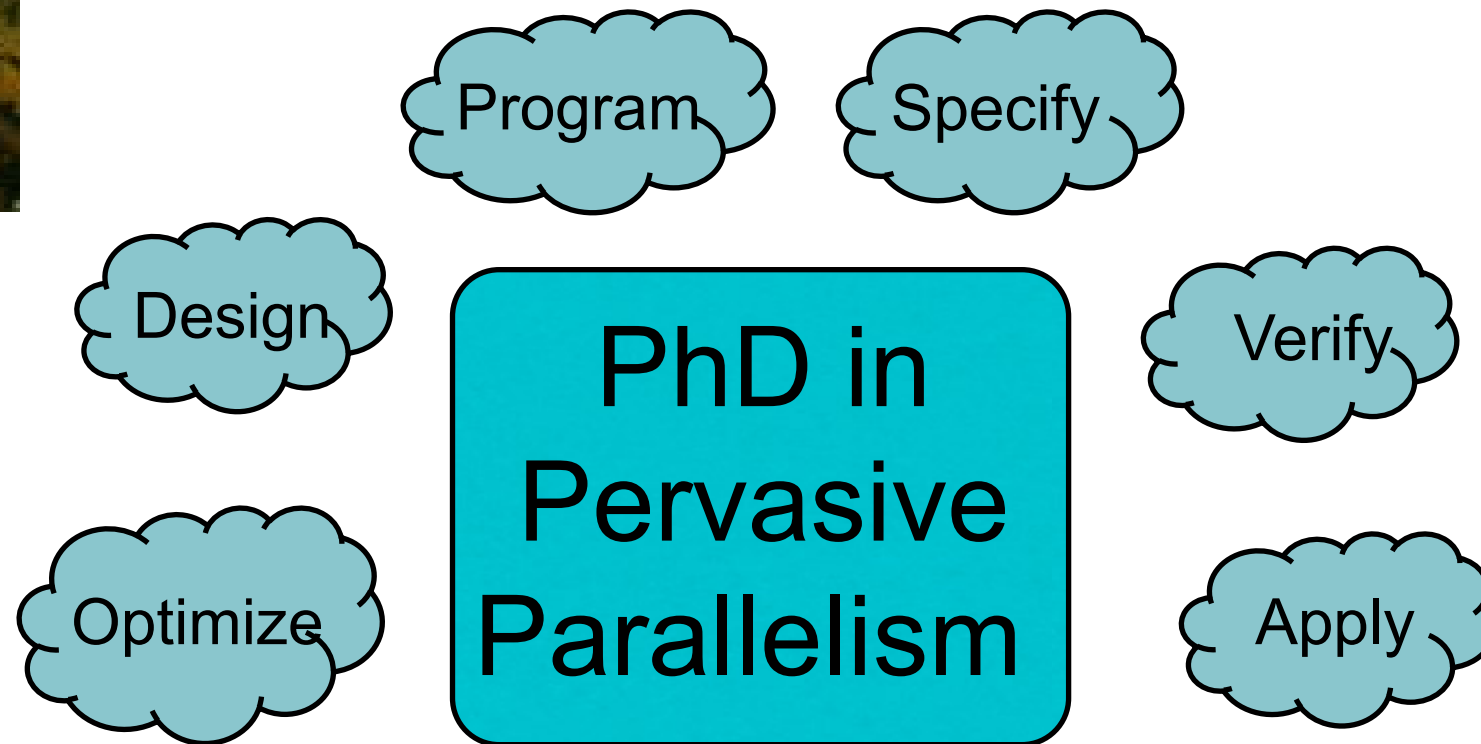


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lemma resPres:
  fixes P :: pi
  and Q :: pi
  and X :: name

  assumes PBisimQ: "P ~ Q"
  shows "<v>xP ~ <v>xQ"
proof -
  let ?X = "(x.  $\exists P Q. P \sim Q \wedge (\exists a. x = (\langle va \rangle P, \langle va \rangle Q))$ )"
  from PBisimQ have "<v>xP, <v>xQ  $\in$  ?X" by blast
  moreover have " $\forall P Q a. P \rightarrow [bisim] Q \implies \langle va \rangle P \rightarrow [(\{?X \cup bisim\})] \langle va \rangle Q$ "
  proof -
    fix P Q a
    assume PSimQ: "P  $\rightarrow [bisim] Q$ "
    moreover have " $\forall P Q a. P \sim Q \implies \langle va \rangle P, \langle va \rangle Q \in ?X \cup bisim$ " by blast
    moreover have "bisim  $\subseteq ?X \cup bisim$ " by blast
    moreover have "eqvt bisim" by (rule eqvt)
    moreover have "eqvt (?X  $\cup$  bisim)"
    by (auto simp add: eqvt_def dest: eqvtI)
    ultimately show "<v>xP  $\rightarrow [(\{?X \cup bisim\})] \langle va \rangle Q$ "
    by (rule strongLateSimPres.resPres)
  qed
  ultimately show ?thesis using PBisimQ
  by (coinduct, blast dest: unfoldE)
qed

```



<http://pervasiveparallelism.inf.ed.ac.uk>



# Lecturers & Teaching Assistant

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# Overview

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- Definitions, Motivation
- Examples of Embedded Systems
- Characteristics of Embedded Systems
- Course Overview
- Coursework

# Definition of an Embedded System

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- “Embedded Systems are information processing systems embedded into a larger product”  
(Peter Marwedel, TU Dortmund)
- “Embedded software is software integrated with **physical** processes. The technical problem is managing **time** and **concurrency** in computational systems.”  
(Edward Lee, Berkeley)
- “**Cyber-Physical (cy-phy) Systems** (CPS) are integrations of computation with physical processes”  
(Edward Lee, Berkeley)
- *Cyber-physical system (CPS) =  
Embedded System (ES) + physical environment*

# Example of an Embedded System

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- Automotive electronics
  - ABS: Anti-lock braking systems
  - ESP: Electronic stability control
  - Airbags
  - Efficient automatic gearboxes
  - Theft prevention with smart keys
  - Blind-angle alert systems
  - In-car entertainment systems
  - ... etc ...



- Multiple networks
- Multiple networked processors

# Another Example

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- Avionics
  - Flight control systems,
  - anti-collision systems,
  - pilot information systems,
  - power supply system,
  - flap control system,
  - entertainment system,
  - ...

Dependability is of outmost importance.



# Motivation for Studying Embedded Systems

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- Trend in Information Processing Systems towards
  - Ubiquitous computing, Pervasive computing, Ambient intelligence
  - Post-PC era
- Requires holistic approach involving embedded software, embedded hardware and physical environment
- Additional constraints and challenges:  
Power/Energy, Cost, Dependability, Real-Time Processing, ...
- Underrepresented in teaching



# Importance of Embedded Systems

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- \$6bn embedded processors market in 2012, 12-15% growth in the next two years
- 49.7% of Americans own smartphones [[www.itfacts.biz](http://www.itfacts.biz), March 31, 2012]
- Average car has about 15 microprocessors in it. S-class has 63 microprocessors; a 1999 BMW 7-series has 65 [Microprocessor Report 2009]
- Average middle-class household has about 40 to 50 microprocessors in it [Microprocessor Report 2009]
- ..., the market for remote home health monitoring is expected to generate \$225 mln revenue in 2011, up from less than \$70 mln in 2006, according to Parks Associates. [[www.itfacts.biz](http://www.itfacts.biz), Sep. 4th, 2007]

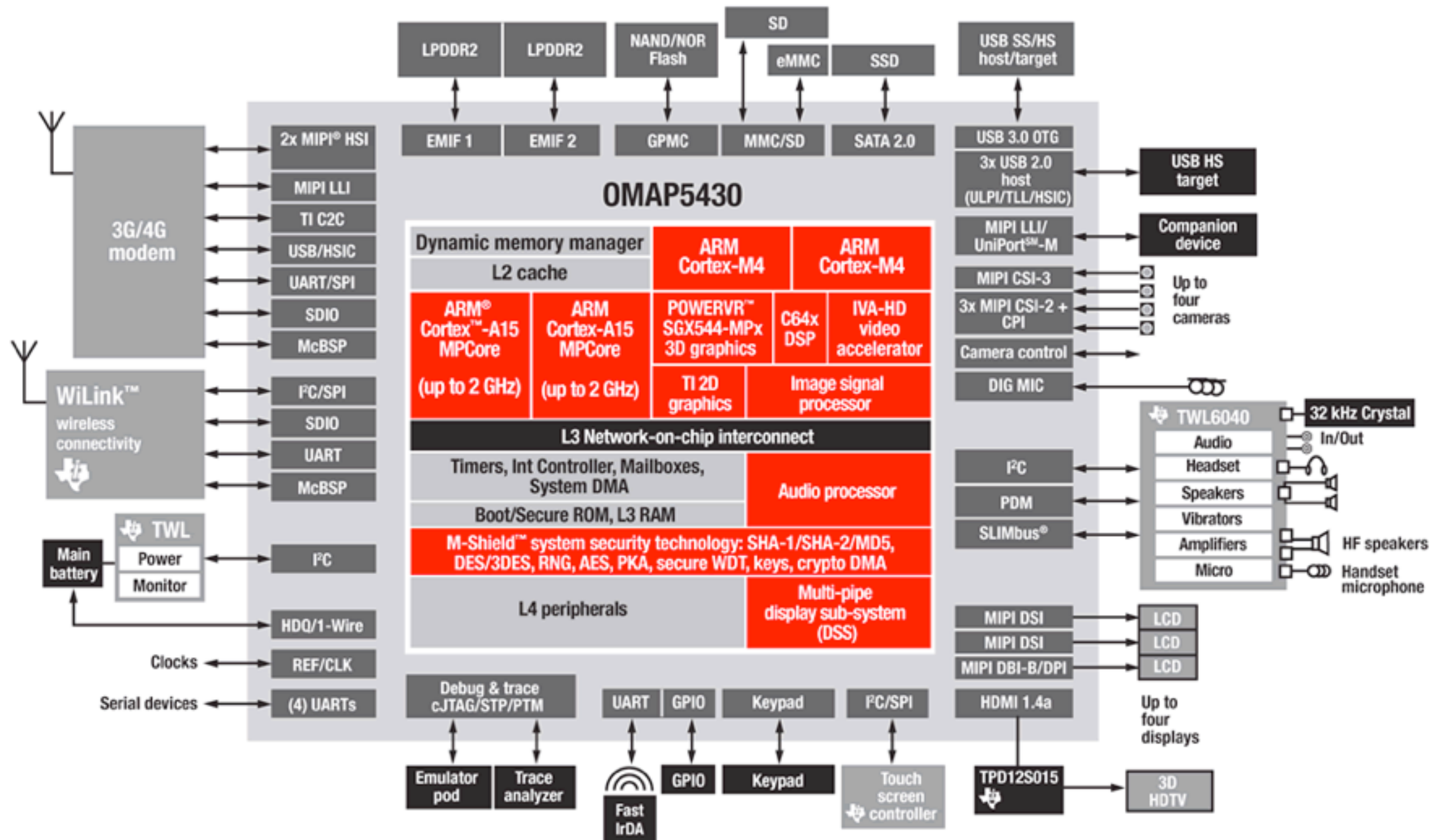
# Embedded Hardware

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- **Domain/application-specific:** Optimised for one fixed domain/application
- **Energy-efficiency** often more important than raw performance, especially for battery operated devices
- **Power constraints:** Cooling, power supply, ...
- **Cost:** Low cost for large volume device vs Non-recurring engineering cost
- **Programmability:** ASIC (no flexibility), ASIP, CPU, FPGA (lots of flexibility)
- **Design Complexity:** Composed of individual building blocks (IP blocks)

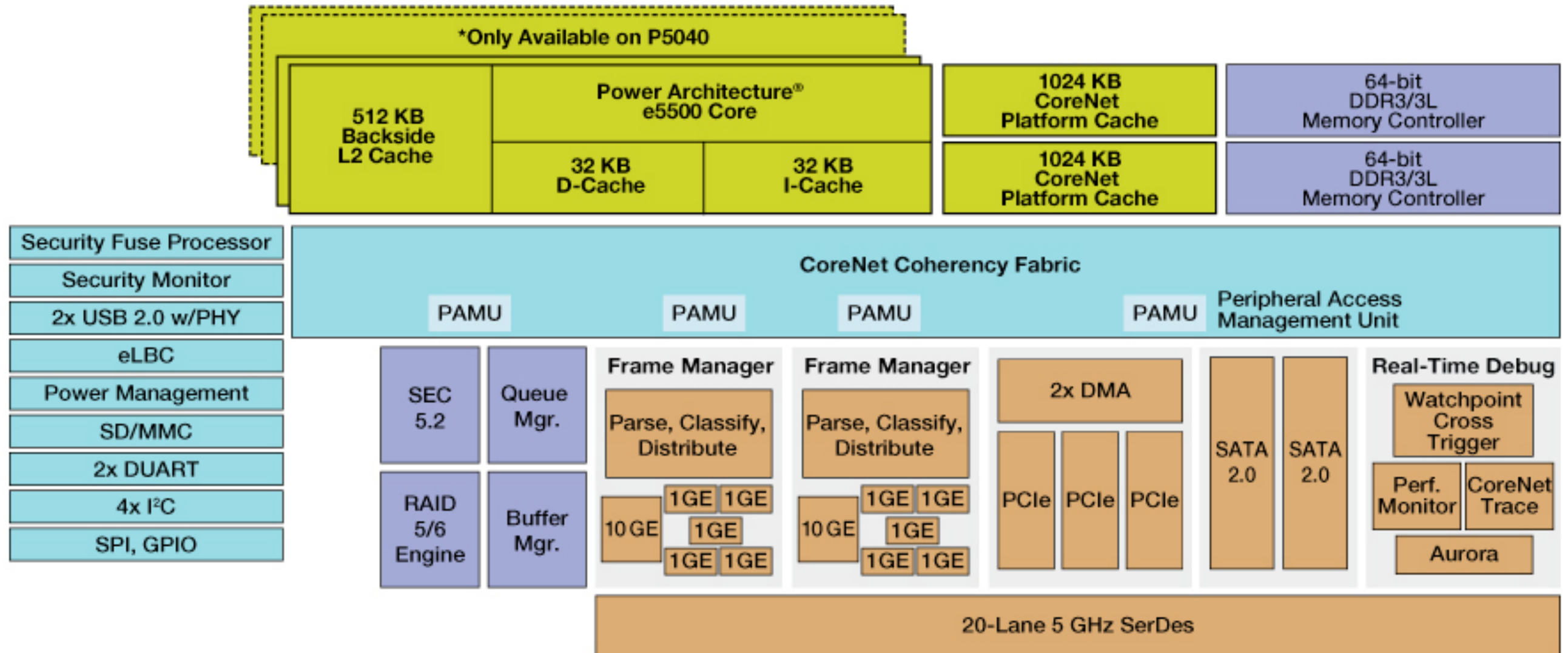
# Example

## TI OMAP5430 SoC



# Another Example

## QorIQ P5040/P5021 Processors



- Core Complex (CPU, L2 and Frontside CoreNet Platform Cache)
- Basic Peripherals and Interconnect
- Accelerators and Memory Control
- Networking Elements

# Embedded Software

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- **Real-time:** Timing constraints set by physical environment
- **Reactive:** Response to physical environment
- **Concurrency:** Physical environment is not sequential
- **Dependability:** Impact on physical environment, safety-critical
- **Reliability:** Fixing bugs in the field may be costly/impossible
- **Efficiency:** Manual optimisation required
- **(Lack of) Abstraction:** Exposure of underlying hardware to the programmer

# Preliminary Course Overview

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1. Introduction
2. Interfacing with the Environment
3. Coursework Session
4. Models of Computation 1 & 2
5. Imperative Programming Languages
6. Embedded Hardware
7. Power/Energy/Faults
8. Scheduling Theory
9. Real-Time Operating Systems
10. Guest Lecture
11. Worst-Case Execution Time
12. Mapping & Scheduling for Multi-Core 1
13. Mapping & Scheduling for Multi-Core 2
14. Mapping & Scheduling for Multi-Core 3
15. HW & SW Optimisations 1
16. HW & SW Optimisations 2
17. Dynamic Voltage Scaling/Dynamic Frequency Scaling
18. Revision

# Coursework Overview

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- Two parts of individual coursework
- Accompanied by lab sessions (and demonstrator support)
- Coursework 25% of total course mark
- 50/50 split of marks
- Networked home alarm system
- Freescale Kinetis K70 Tower Module (ARM Cortex-M4)

# Textbook and Course Website

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- Recommended textbook:  
Peter Marwedel  
“Embedded System Design”  
2nd Edition, Springer Verlag, 2011  
ISBN 13 978 94 007 0256 1
- Other textbooks:  
Alan Shaw, Real-Time Systems and Software, John Wiley & Sons  
Alan Burns & Andy Wellings, Real-Time Systems & Programming Languages,  
Addison Wesley.
- Course website:  
[www.inf.ed.ac.uk/teaching/courses/es](http://www.inf.ed.ac.uk/teaching/courses/es)



# Summary

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- Examples of Embedded Systems
- Embedded Hardware and Software
- Course Overview

# Preview

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- Next Lecture: Interfacing with the Environment
- Input (Sensors), Output (Actors)
- Analog-Digital Conversion, Digital-Analog Conversion



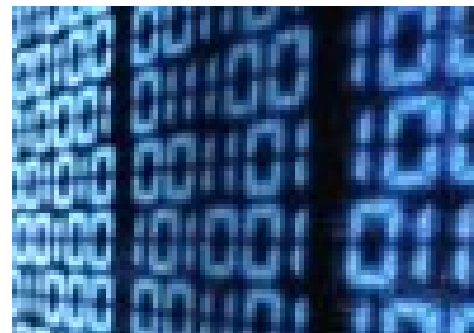
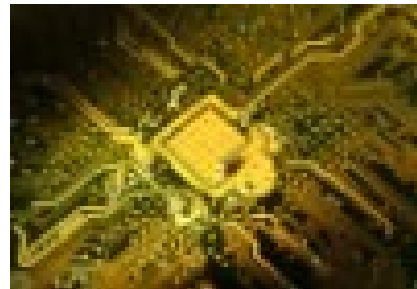
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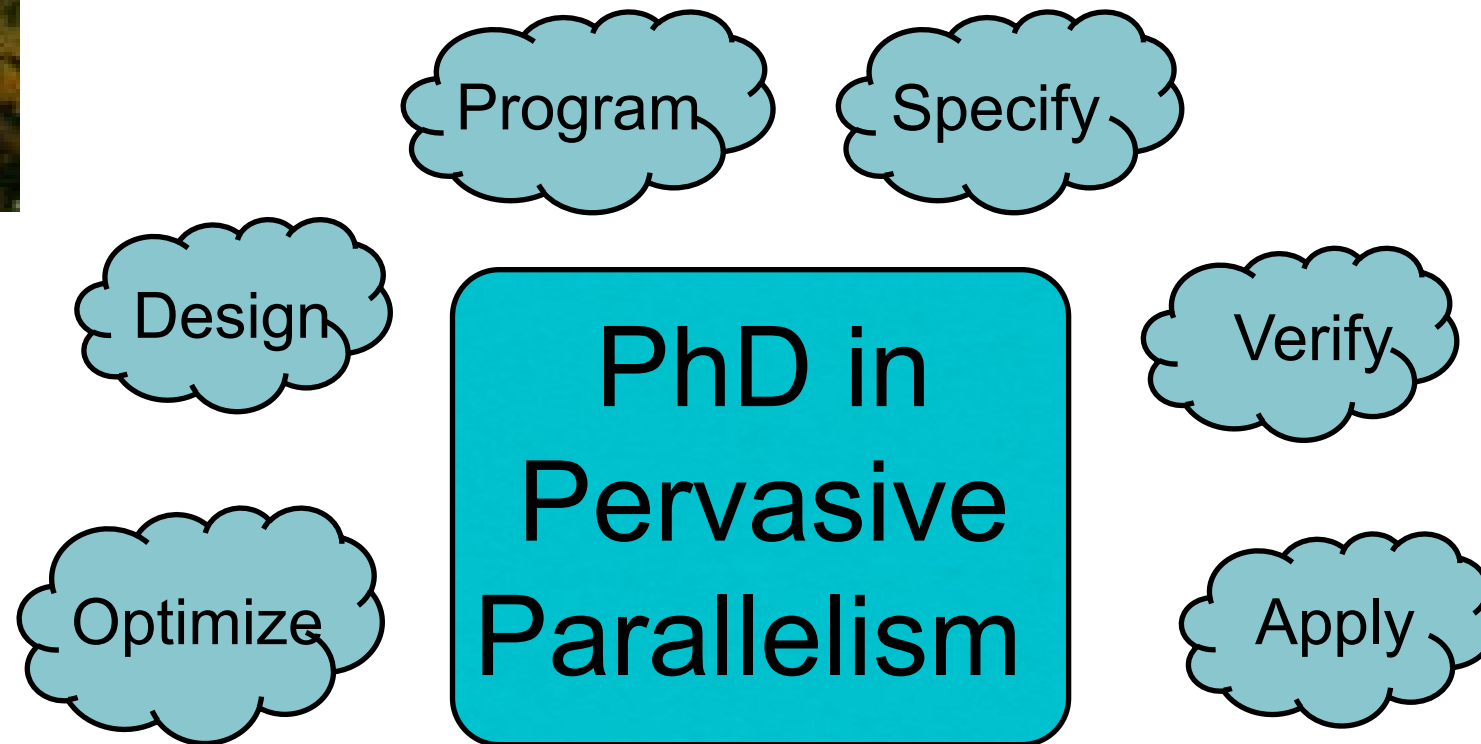


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    moreover have "bisim ⊆ ?X ∪ bisim" by blast
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