

# SMARTAQNET-STATIONARY

Smart Air Quality Network Crowdsensor Firmware



Generated by Doxygen

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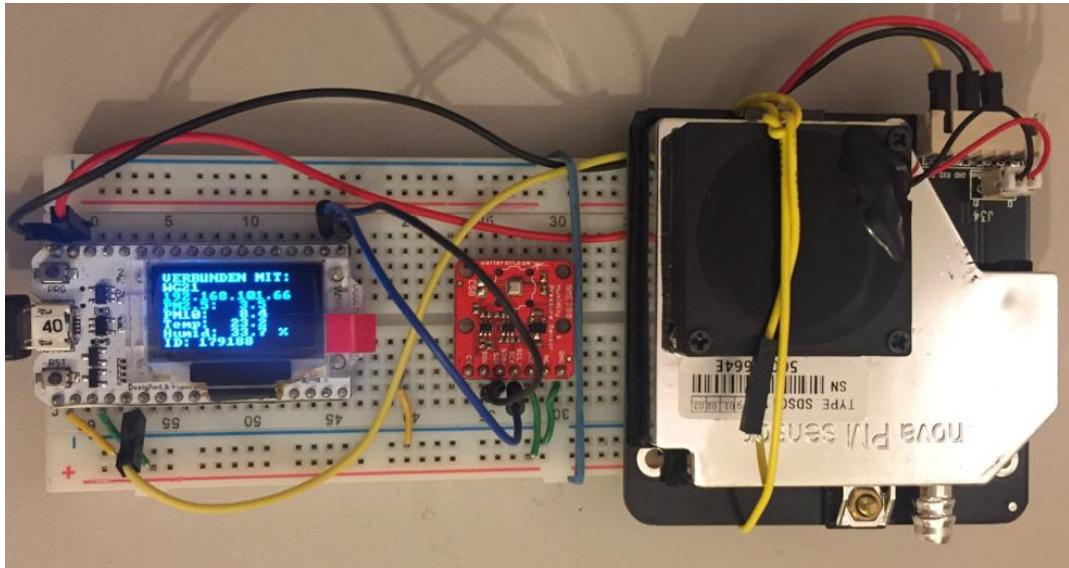
# Chapter 1

## Smart Air Quality Network (SMARTAQNET)

### 1.1 Introduction

SMARTAQNET project is aimed at development of a close-meshed network of local fine-dust data, which can be fed and used well by general public. Further details can be checked at: <http://www.smartaq.net>. This script uses a ESP32 HELTEC Board, a SDS011 particulate matter sensor and a BME280 sensor or a DHT22 sensor. The [Fig-1](#) shows the main board having different sensors connected together. The ESP32 is also referred to as crowdsensor. After power on, it opens a Wifi access point, default Password is 12345678. The Wifi access point can be searched by a device (Smartphone, Tablet, Laptop or similar) using the ID shown on the OLED display. A webpage (also called "Captive Portal") opens after connection to this AP with Smartphone. If no webpage is opening automatically, it can be opened by typing "http://192.168.244.1" into the browser. By using this webpage, the crowdsensor can be connected to any of the available Wifi networks. The crowdsensors configuration page can then be accessed using [http://\[localIP\]/](http://[localIP]/) or using [http://\[SSD-ID\].local/](http://[SSD-ID].local/) e.g., <http://192.168.0.39> or <http://181712.local>. The local IP and the SSD-ID are both printed on the screen of the crowd sensor. The location address, the thermal sensor type, the ID of the dust sensor SDS011, the owner of the data and more can be configured using the configuration page. The firmware version of the code is hard-coded by the constant ([FIRMWARE\\_VERSION](#)). The detailed debugging can be controlled for the firmware using the constant RELEASE. Following is the details for different features and steps to start:

- Install the arduino, board and required libraries as explained in [Arduino IDE](#), [ESP32 Arduino core](#), [Required Libraries](#)
- Connect the hardware as explained in [Wirings](#), [Hardware](#) and [Peripherals](#)
- Configure the constants in the code as explained in [Important Constants](#).
- Compile and upload the codes as explained in [Firmware Uploading](#) and [Pyserial](#)
- Configure the WiFi and other parameters as explained in [WiFi Usage](#) and [Configuration Page](#)
- If everything is installed and configured perfectly, there should be no error i.e., E0 as explained in [Error Decoding](#)
- If there is any errors please look into error or known bug section as explained in [Error Decoding](#) and [Known Bugs](#)
- For detailed debugging uncomment RELEASE constant. Some quick trick will also save the time as shown in [Quick Debugging](#)



**Figure 1.1 Sensor Board**

### 1.1.1 OLED Display Usage

Built-in OLED, a SSD1306 based display, is used to display different type of information, messages, images and QR code. The display is connected using I2C interface using u8g2 library.

- Hardware PINs: **RST** (16) is reset, **OLED\_SDA** (4) is SDA and **OLED\_SCL** (15) is SCL pin of the display and **OLED\_ADDR** (0x3c) is the I2C address of the display.
- ICONS and QR Codes: at the startup it displays logos and then a QR code
- Which Screens to display and their meaning: There are two main screens. The [Fig-2](#) shows the main screen while the [Fig-3](#) shows second screen. During the execution, different screens are:

  1. When the firmware is started, OLED displays and it tries to search the previous configured WiFi as in [Fig-2](#). The last line shows the hardware ID of the ESP32.



**Figure 1.2 OLED Display: Searching Wifi**

2. When the firmware could not find previous WiFi, it opens an AP and shows the screen as in [Fig-3](#). It shows the SSID and Password for AP and its IP address.



Figure 1.3 OLED Display: Access Point WiFi

3. When the WiFi is connected, it shows that it is waiting for the time to be synchronized, as in Fig-4.



Figure 1.4 OLED Display: NTP Time Sync

4. When the WiFi is connected, temperature and dust sensor are attached and configured, the screen in Fig-5 shows the sensed values, ID and static IP of the ESP32. ER shows the error code in hexadecimal. This is explained in the section below. ER of 0xC0 means the dust and temperature sensors are not connected.



Figure 1.5 OLED Display Screen-1

5. When the WiFi is connected, temperature and dust sensor are not attached, the screen in Fig-6 shows the messages (i.e., FEINSTAUBSENSOR:Bitte verbinden and TEMPERATURSENSOR:Bitte

verbinden, ID and static IP of the ESP32. When temperature and dust sensor are attached but temperature is not configured, screen shows the messages FEINSTAUBSENSOR:Bitte verbinden and TEMPERATURSENSOR:Bitte auswaehlen.



Figure 1.6 OLED Display: Screen-1 Error

6. When the WiFi is not connected or it is disconnected or time is not synchronized during the second trial, [Fig-7](#), shows the messages and ID of the ESP32. And it restarts.



Figure 1.7 OLED Display: WiFi or NTP Error

7. The [Fig-8](#) screen shows some statistical and informative messages, with the intervals of (`SENSOR_INTERVAL`) in non-release mode.



Figure 1.8 OLED Display: Screen-2

The statistical screen contains the following. These are tentative, we can change the words and information.

- (a) **Reboot** is indicating the total number of reboots. This will help us how many normal boots (@4AM) and how many accidental boots happened? Saved in the eeprom.
  - (b) **Olsert** is the total number of the observations since the beginning. Saved in the eeprom.
  - (c) **Misses** is the total number of the observations that are not posted correctly i.e., negative HTTP status codes. Saved in the eeprom.
  - (d) **E** (i.e. Errors) is the encoding of the errors in hexadecimal. (see below). Not saved in the eeprom.
  - (e) **Begins** is the timestamp of the first observation at the time entities were created for the first time. Saved in the eeprom.
8. The QR screen is show at two occasions. First when there is no wifi configured and ESP32 opens an AP, it shows a screen ([Fig-3](#)) and a QR code alternatively with an interval of [SHOW\\_QR\\_INTERVAL](#). Other screen after the WiFi is configured, is continuously with the text ([Fig-5](#)) of and QR code with an interval of [SENSOR\\_INTERVAL](#).

### 1.1.2 Error Decoding

On the last line of the display, at the right most column indicated the different errors which are encoded in hexadecimal. If there is any error, corresponding bit is set to high. The error encoding is explained below in the Table [1.1](#):

Table 1.1 Error Encoding

Bit Location	7	6	5	4	3	2	1	0
Error Type	SDS HW Error	BME HW Error	BME Select Error	NTP First Error	mDNS Error	Create Entities Error	Location Missing Error	HTTP Server Error

1. **E00** indicates "NO ERROR".
2. **E01** indicates "HTTP Server Error", this happens when the HTTP Server is not responding.

3. **E02** indicates "Location Missing Error", this happens when the location is not configured on the configuration page.
4. **E04** indicates "Create Entities Error", this happens when the entities are not created properly.
5. **E08** indicates "mDNS Error", this happens when the mDNS has not started properly.
6. **E10** indicates "NTP First Error", this happens when the time is not sync for the first time.
7. **E20** indicates "BME Select ERROR", this happens when the Temperature sensor is not configured from the configuration page.
8. **E40** indicates "BME HW ERROR", this happens when the Temperature sensor is not connected.
9. **E80** indicates "SDS HW ERROR", this happens when the dust sensor is not given.  
There might be combination of above errors, for Example:
  - (a) Error E03 means: The combination of E01 and E02.
  - (b) Error E21 means: The temperature sensor is not selected and the location is not configured.
  - (c) Error E01 means: There is a HTTP Server error.

### 1.1.3 NVS Usage

NVS flash storage is used to save different information permanently. It saves latitude as "latitude", longitude as "longitude", SDS011 ID as "sds011id", human readable location as "address" license name as "data\_license", license legal notice as "data\_owner", license url as "data\_url", error codes as "warning", starting timestamp as "tom", total number of observations posted as "tObservation", total number of erroneous observations as "nObservation", total number of reset counter as "rCounter". The configurational parameters are updated in the nvs when there is change from HTML configuration page, while the statistical parameters are updated during different execution scenarios.

### 1.1.4 SDS011 Dust Sensor Usage

- Hardware Pins: it uses transmit **SDS011\_TXD** (13) and receive **SDS011\_RXD** (17) pins
- SERIAL Port: it uses the HardwareSerial port 2 for **SDS\_SERIAL**

### 1.1.5 BME280 Sensor Usage

- Hardware Pins: it uses SDA **BME\_SDA** (21) and SCL **BME\_SCL** (22) pins
- I2C Port: to avoid any mismatch it uses Wire1 (default is Wire0) in bme.begin(BME\_ADDR, &Wire1)
- I2C address: **BME\_ADDR** as 0x77 for Red, 0x76 for Purple (chinese)

### 1.1.6 WiFi Usage

Firstly, on power up ESP32 tries to connect to earlier configured WiFi until (**WIFI\_REBOOT\_TIMEOUT**), if not found it opens up a new access point. Any client can be connected using SSID and Passcode shown on the screen. If some connects to access point a configuration pages is automatically opened, if not, one can open it using [`http://\[localIP\]/`](http://[localIP]/) or using [`http://\[SSD-ID\].local/`](http://[SSD-ID].local/). Using this configuration page, any available WiFi around you can be connected with using respective credentials. The ESP32 waits for some client to be connected until (**APMODE\_REBOOT\_TIMEOUT**), otherwise it will restart and repeat the process. If some client is connected within timeout, ESP32 tries to synchronised with the network time until (**NTP\_TIMEOUT\_WAIT**), otherwise it skips this synchronization for the second trial later. Later, before creating server entities it tries to synchronised with the network time until (**NTP\_TIMEOUT\_WAIT**) and restart if not successful.

### 1.1.7 Configuration Page

A HTML configuration page is prepared using AutoConnect library without using Pagebuilder library. Different elements are defined like: cfgtitle (ACText), cfgScript (ACElement), cfgBody (ACElement), cfgData (ACText), cfgBody2 (ACEElement) which are combined using AutoConnectAux. The function `handleConfig()` is used to handle the "/config" response of Webserver::on(...) after button submission, the function `handleRoot()` is used to handle the / response of AutoConnect::on(...), the function `otaUpdateHandler()` is used to handle the /otaUpdate HTTP\_POST response of Webserver::on(...), the function `updateHandler()` is used to handle the /update HTTP\_POST response of Webserver::on(...), the function `updateHandlerResponse()` is used to handle the /update HTTP\_GET response of Webserver::on(...). HTML script otaUpdate defines OTA uploading webpage using AutoConnectAux. The HTML configuration element "inputAddress" defines to input the human readable address, "inputLon" defines to input location's longitude, "inputLat" defines to input location's latitude, "inputRhtsensor" defines to select the temperature sensor out of "default", "BME280" and "DHT22"; "inputSds011id" defines to input the printed SDS011 serial number, "inputLicense" defines to select license type between "CC0 1.0" or "CC BY 4.0" and "inputOwner" defines to input the legal\_notice of the license owner. The license "CC0 1.0" and "CC BY 4.0" points to "#data1\_url\_cc0" and "#data1\_url\_ccby" respectively.

The [Fig-9](#) shows an example to a configuration page. The configuration page has following information from top-bottom:

1. **Menus:** There are different menus which performs different actions
2. **Title:** It indicates the title of page and the firmware version.
3. **Map:** It indicates the google map of the location selected. Or you can choose any location from this map using the cursor.
4. **Address:** One can input the human readable address for the location.
5. **Longitude:** One can input the longitude of the location.
6. **Latitude:** One can input the latitude of the location.
7. **Sensors:** One can chose the temperature sensor i.e., none, BME22, or DHT22.
8. **SDS011 ID:** One can input the hard-coded serial number from the sds011 dust sensor.
9. **Licenses Name:** One can chose the license type here.
10. **Legal Notice:** One can chose the license owner of the data.
11. **Submit (Speichern):** Button to submit the new configuration to ESP32, which will reset it and new entities will be created again.

The menu has the following items:

1. **HOME:** is the home of the configuration page. It shows the different parameters of the current connection.
2. **Update:** is used to update the firmware over OTA.
3. **Configure:** is the configuration page as shown in [Fig-9](#).
4. **Reset...:** this will reset the board.
5. **Disconnect:** will disconnect the system from the current WiFi.
6. **Open SSIDs:** shows all the used/configured WiFi SSIDs.

7. **Configure new AP:** used to connect to a new WiFi. There it show all the available WiFi routers and one can connect to one having SSID and Password.

**Note: The config page sometimes takes quite long to load (esp. on a mobile phone). Patience needed!!!**

Configure
Configure new AP
Open SSIDs
Disconnect
Reset...
Configure
Update
HOME

### Crowdsensor Konfiguration Firmware: 0.8.7.0 pre



© OpenStreetMap contributors

**Standort des Sensors**

Adresse, Format: Straße Hausnummer, Stadt

**Suche Koordinaten**

Länge, Format: -3.703790 (für Europa im Bereich -15 bis 35):

Breite, Format: 40.416775 (für Europa im Bereich 35 bis 75):

**Sensoren**

Temperatursensor, der benutzt werden soll

ID des SDS011, Feinstaub-Sensors (XXXX-XXXX)

**Datenlizenz**

Lizenz Name

Unter der die von deinem Sensor aufgenommenen Daten im SmartAQnet veröffentlicht werden sollen  
https://creativecommons.org/publicdomain/zero/1.0/deed\_de"/>

**Legal Notice**

Für Namensnennung in Lizenz (optional bei CC0)

**Speichern**

Hinweise:  
Die Daten werden nur gespeichert, wenn sie den "Speichern" Button klicken.  
Die Eingabe neuer Daten überschreibt die alten Daten (z.B. für Standortwechsel).  
Alle von Ihnen eingegeben Informationen werden offen in der Datenbank abrufbar sein.

**Figure 1.9 Configuration Page**

### 1.1.8 MDNS

A domain name service is used instead of typing IP. It is configured according to hardware ID of ESP32. One can open configuration page using `http://[ID].local/`.

### 1.1.9 Daily Reboot

There is a daily reboot at time defined by (`TIMETOREBOOT`) if it is enabled by (`ENABLE_DAILY_REBOOT`). This is incorporated as a precaution.

### 1.1.10 Sensing and Sending Intervals

The temperature and dust values are sensed at an interval of (`STATS_INTERVAL`), and posted at the interval of (`STATS_INTERVAL`) if HTTP server is available, location data is given and if the server entities are created successfully. The sensed values are also sent to madavi and send2luftdaten servers at the interval of (`SEN↔D2MADAVI_INTERVAL`) and the interval of (`SEND2LUFTDATEN_INTERVAL`), if (`ENABLE_SEND2MADAVI`) and (`ENABLE_SEND2LUFTDATEN`) is enabled respectively.

### 1.1.11 Modelling and Creating Entities

Before posting the observations of dust and temperature sensors, different type of entities need to be created on the server using HTTP methods. Usually, the entities which are created consists of: Thing, Sensor, Location, Observedproperty, Datastream and Observation. The nomenclature used for the creation can be seen in the presentation [Modelling the SmartAQnet Database](#). Some of the entities are created from scratch, while some are only patched if already exist. For example, the "Thing" is patched with location and properties. The "Datastream" is also needs to be patched with the properties. The sequence of the creation of different entities and how they are patched with required location and/or properties can be seen in the flowchart [Create Server Entities Flow](#). Entities are created using particular JSON messages which are transmitted using HTTP methods. The successful creation indicates only the status code of 200 and 201, and based on this a boolean response is returned. The observations are then posted at the interval of (`STATS_INTERVAL`) and if (`ENABLE_SEND2FROST`) is enabled. The Software property version can be controlled by the constant (`sw_version`) and timestamp is assigned on the fly, while the hardware revision date is controlled by using the constant (`hw_date`).

The Table 1.2 shows which entities are to be created and which entities are patched? The entities are created if they does not exist and patched with different properties if they already exist.

**Table 1.2 Entities Creation & Patching**

Entity	Type	Patched?	Patched With?
Thing	None	Yes	Location, Software Version
Location	None	No	None
Sensor	SDS011	No	None
	BME280	No	None
	DHT22	No	None
Observed Properties	PM2.5	No	None
	PM10	No	None
	Temperature	No	None
	Pressure	No	None
	Humidity	No	None
Observations	PM2.5	No	None
	PM10	No	None

Entity	Type	Patched?	Patched With?
	Temperature	No	None
	Pressure	No	None
	Humidity	No	None
Datastreams	PM2.5	Yes	Software Version, License
	PM10	Yes	Software Version, License
	Temperature	Yes	Software Version, License
	Pressure	Yes	Software Version, License
	Humidity	Yes	Software Version, License

### 1.1.12 FlowCharts

The project work-flow can be see in the [flowchart](#). Also there is a another flowchart and explanation regarding "Inside AutoConnect::begin" function at <https://hieromon.github.io/AutoConnect/lsbegin.html>.

There is a another flowchart and explanation regarding creating & patching different SAQN Database Entities on the server using JSON messages, as shown in [Create Server Entities Flow](#).

There creation of entities implements OGC like API i.e. <https://developers.sensorup.com/docs/#sensorthingsAPISensing>).

### 1.1.13 Important Constants

Have a look at the following constants to configure them accordingly. These constants needs to be configured before the firmware is uploaded.

- in the file `myAutoConnect.h`
  - `WIFI_REBOOT_TIMEOUT` set Timeout to search WiFi already configured
- in the file `create_json.h`
  - `SOFTWARE_VERSION` Software version of the crowdsensor
- in the file `sensor.h`
  - `DHT_PIN` 21, set DHT22 sensor communication pin
  - `BME_ADDR` 0x77, set BME280 I2C Address 0x77 for Red, 0x76 for Purple
  - `BME_SDA`, set BME280 I2C SDA pin
  - `BME_SCL`, set BME280 I2C SCL pin
  - `SDS011_TXD`, set SDS011 TXD pin is connected at RXD of Serial2 Object
  - `SDS011_RXD`, set SDS011 RXD pin is connected at TXD of Serial2 Object (no need to physically connect)
- in the file `main.h`
  - `FIRMWARE_VERSION` controls the hard-coded firmware version of the code
  - `sw_version` describes the software version of the Thing's software properties
  - `hw_date` describes the hardware revision timestamp of the Thing's hardware properties

- `BASE_URL` HTTP Server Address
- `RELEASE` controls the debugging prints and `MY_DEBUG`
- `ENABLE_SEND2FROST`, set switch for sending to FROST teco server
- `SENSOR_INTERVAL`, set intervall of reading sensor data in ms
- `STATS_INTERVAL`, set intervall of showing statistical/informative screen multiple of (`SENSOR_INTERVAL`)
- `ENABLE_SEND2MADAVI`, set switch for sending to madavi api
- `ENABLE_SEND2LUFTDATEN`, set switch for sending to luftdaten api
- `SEND2MADAVI_INTERVAL`, set intervall of sending to madavi api in ms
- `SEND2LUFTDATEN_INTERVAL`, set intervall of sending to madavi api in ms
- `ENABLE_DAILY_REBOOT`, set enable daily reboot at specific time
- `TIMETOREBOOT`, set time when to do daily reboot (hour of time of day for reboot goes here) //TODO set proper time
- `APMODE_REBOOT_TIMEOUT`, set intervall of auto reboot while in access point mode (config mode) in ms (6000000ms is 10min). autoreboot while in ap mode only occurs if no device is connected to the esp32
- `NTP_TIMEOUT_WAIT`, set Timeout for NTP timeout (s) in `waitForSync()`
- `CREDENTIAL_OFFSET`, Specified the NVS offset if the user data exists.
- `data1_url_cc0` defines the Smart AQnet License for public domain
- `data1_url_ccby` defines the Smart AQnet License property

## 1.2 Pre-requisites

1. Arrange the required [Hardware](#) and carry out the [Wirings](#).
2. Install the the [Arduino IDE](#)
3. Install the [ESP32 Arduino core](#)
4. Install the recommended [Required Libraries](#)

## 1.3 Hardware

It consists of ESP32 microcontrollers, which is "HelTec WiFi Kit 32" —> <https://heltec.org/project/wifi-kit-32/> Following board, hardware and libraries are used to develop this project.

### 1.3.1 Peripherals

1. OLED Built-in OLED Display —> <https://heltec.org/project/wifi-kit-32/>
2. SDS011 Sensor —> <https://learn.watterott.com/sensors/sds011/>
3. BME280 Sensor for Humidity and Temperature —> <https://www.ebay.de/itm/3-3V-Bosch-BME280-Barometer-Luftdruck-Luftfeuchte-Sensor-Modul-BMP280-SP-I-I2C-/263548911232> or [https://eckstein-shop.de/SparkFun-Barometric-Pressure-Sensor-Breakout-MPL115A1?curr=EUR&gclid=Cj0KCQjww7HsBRDkARiSAARsIT6QsuuszbyaQ4r1DLuYTOT5pgwMfpIhRTtwQKAA2vtHkuHGrBZa9JQaAo-gEALw\\_wcB](https://eckstein-shop.de/SparkFun-Barometric-Pressure-Sensor-Breakout-MPL115A1?curr=EUR&gclid=Cj0KCQjww7HsBRDkARiSAARsIT6QsuuszbyaQ4r1DLuYTOT5pgwMfpIhRTtwQKAA2vtHkuHGrBZa9JQaAo-gEALw_wcB)
4. DHT22 Sensor for Temperature and Humidity —> <https://www.sparkfun.com/products/10167>

### 1.3.2 Arduino IDE

The Arduino IDE Version 1.8 or later is needed. Please install from the official Arduino IDE download page. This step is not required if you already have the most recent version.

#### 1.3.2.1 Pyserial

If you use linux, you have to install the python pyserial package and add the current user to the dialout group:

```
sudo apt install python-pip
pip install pyserial
sudo /usr/sbin/usermod -a -G dialout <MY_USER_NAME>
```

#### 1.3.2.2 ESP32 Arduino core

Also, to apply AutoConnect to ESP32, the arduino-esp32 core provided by Espressif is needed. Stable 1.0.3 or required and the latest release is recommended. Install third-party platform using the Boards Manager of Arduino IDE (for instructions see here: [https://github.com/espressif/arduino-esp32/blob/master/docs/arduino-i\\_manager.md](https://github.com/espressif/arduino-esp32/blob/master/docs/arduino-i_manager.md)). You can add multiple URLs into Additional Board Manager URLs field, separating them with commas. Package URL is [https://dl.espressif.com/dl/package\\_esp32\\_index.json](https://dl.espressif.com/dl/package_esp32_index.json) for ESP32.

#### 1.3.2.3 Required Libraries

Following are the commonly used libraries, and should be added in the Arduino IDE, before the compiling.

##### 1. FIRMWARE\_VERSION 0.8.6.1 onwards

- ESP32 Board by Espressif Systems v1.0.3 ( <https://github.com/espressif/arduino-esp32> )
- Adafruit Unified Sensor by Adafruit v1.0.3 ( [https://github.com/adafruit/Adafruit\\_Sensor](https://github.com/adafruit/Adafruit_Sensor) )
- Adafruit BME280 Library by Adafruit v1.0.8 ( [https://github.com/adafruit/Adafruit\\_BME280\\_Library](https://github.com/adafruit/Adafruit_BME280_Library) )
- ArduinoJson by Benoit Blanchon v 6.12.0 ( [https://arduinojson.org/?utm\\_source=meta&utm\\_medium=library.properties](https://arduinojson.org/?utm_source=meta&utm_medium=library.properties) ) (IMPORTANT: ArduinoIDE installs the version (v6), but it doesnt work with this one.)
- DHT sensor library by Adafruit v1.3.4 ( <https://github.com/adafruit/DHT-sensor-library> )
- PageBuilder by Hieromon Ikasamo v1.3.4 ( <https://github.com/Hieromon/PageBuilder> )
- eztime by Rop Gonggrijp v0.7.10 ( <https://github.com/ropg/ezTime> )
- u8g2 by oliver v2.26.14 ( <https://github.com/olikraus/u8g2> )
- QRCode by Richard Moore v0.0.1 ( <https://github.com/ricmoo/qrcode/> )
- AutoConnect by Hieromon Ikasamo v1.1.3 ( <https://github.com/Hieromon/AutoConnect.git> )
- name=SDS011 sensor Library by R. Zschiegner v0.0.6 ( <https://github.com/ricki-z/SDS011> ). This library is kept in src/lib/SDS011 folder. Even the library is updated on the github. But when tried to installed from library manager it is not installed properly for esp32.

## 2. FIRMWARE\_VERSION 0.8.6 and older

- Adafruit Unified Sensor by Adafruit v1.0.3 ( [https://github.com/adafruit/Adafruit\\_Sensor](https://github.com/adafruit/Adafruit_Sensor))
- Adafruit BME280 Library by Adafruit v1.0.8 ( [https://github.com/adafruit/Adafruit\\_BME280\\_Library](https://github.com/adafruit/Adafruit_BME280_Library))
- ArduinoJson by Benoit Blanchon v 5.13.5 ( [https://arduinojson.org/?utm\\_source=meta&utm\\_medium=library.properties](https://arduinojson.org/?utm_source=meta&utm_medium=library.properties)) (IMPORTANT: ArduinoIDE installs the version (v6), but it doesn't work with this one.)
- DHT sensor library by Adafruit v1.3.4 ( <https://github.com/adafruit/DHT-sensor-library>)
- PageBuilder by Hieromon Ikasamo v1.3.4 ( <https://github.com/Hieromon/PageBuilder>)
- eztime by Rop Gonggrijp v0.7.10 ( <https://github.com/ropg/ezTime>)
- u8g2 by oliver v2.25.10 ( <https://github.com/olikraus/u8g2>)
- Autoconnect lib (is already in src folder, no need to install) [MODIFIED] [till FIRMWARE\_VERSION "0.8.6 pre"]
- SDS011 sensor Library by R. Zschiegner (already in src folder, no need to install) [MODIFIED] [till FIRMWARE\_VERSION "0.8.6 pre"]

### 1.3.3 Firmware Uploading

Following steps are recommended to upload the firmware before handing over the new crowd-sensor node.

1. To erase flash completely before delivering the product: "C:\Users\Sajjad\Documents\Arduino\packages\esp32\tools\esptool\_py>esptool.py --chip esp32 erase\_flash" from the command terminal.
2. Upload the firmware using the Arduino IDE

## 1.4 Wirings

### 1. OLED Display (built-in)

The display is built-in already with the ESP32 board through I2C. The I2C address is 0x3c, SDA pin is 4, SCL pin is 15, and RST pin is 16. They are already connected. The custom fonts are generated using online Font Generator from —> <http://oleddisplay.squix.ch/#/home>. Don't need hardware wiring, just require pin definitions, as:

- **RST**, set Reset PIN of OLED Module
- **OLED\_ADDR**, The I2C address of the SSD1306 OLDE
- **OLED\_SDA**, The SDA pin of the SSD1306 OLDE
- **OLED\_SCL**, The SCL pin of the SSD1306 OLDE

### 2. SDS011 Dust Sensor

One has to:

- connect TXD of Dust Sensor SDS011 to Pin 13 of ESP32 (ESP-RX)
- connect 5V of Dust Sensor SDS011 to Pin 5V of ESP32
- connect GND of Dust Sensor SDS011 to Pin GND of ESP32

### 3. BME280 Sensor for Humidity and Temperature

- connect SCK of BME280 sensor to Pin 22 of ESP32 (ESP-SCL)
  - connect SDA of BME280 sensor to Pin 21 of ESP32 (ESP-SDA)
  - connect VCC of BME280 sensor to 3V3 of ESP32
  - connect GND of BME280 sensor to GND of ESP32
  - the I2C address for different BME280 (purple/red) can be configure in `sensor.h` using `BME_ADDR` constant
4. DHT22 Sensor for Temperature and Humidity (if BME280 is not used)  
 Look at the sensor from the front (grid shows in your direction), put the pins facing down, start counting the pins from left (pin1) to right (pin4). pin 3 is not connected.  
 One has to:
- Connect pin 1 of DHT22 sensor (on the left) to 3V3 of ESP32
  - Connect pin 2 of DHT22 sensor to Pin 21 of ESP32 (data)
  - Connect pin 4 of DHT22 sensor (on the right) to GND of ESP32
  - Connect a resistor in range 4.7k to 10k from pin 2 (data) to pin 1 (power) of the sensor

## 1.5 Known Bugs

There are following bugs and discrepancies that needs to be take care off.

1. The config page sometimes takes quite long to load (esp. on a mobile phone). Patience needed!!!
2. Sometimes, the AutoConnect does not recover the earlier configured credentials after the reset. This is happennd in rare situations with some internet routers. Similar issue reported at: <https://github.com/espressif/arduino-esp32/issues/1464>
3. Sometimes, the EZTime Library can not synchronize with the internet time. This is happennd rarely. Some-time, increasing `NTP_TIMEOUT_WAIT` constant's time, may solve the issue. Similar issue is reported at: <https://github.com/ropg/ezTime/issues/40>
4. Sometimes, while posting different observations to a server, there are some postings shows negative http status, like: `HTTPC_ERROR_CONNECTION_REFUSED` (-1) and `HTTPC_ERROR_READ_TIMEOUT` (-11) as traced in the `HTTPClient` library. This means, when there is -1 HTTP Status, then the observation is not being posted. Following are some tests that shows the percentage of these errors.

(a) **Duration:**

From 2020-01-19T03:02:38.000Z to 2020-01-20T04:14:02.000Z

Result: 1 day, 1 hour, 11 minutes and 24 seconds= 90,684 seconds

**Analysis:**

Reset occurrences: 3 i.e. routine resets at 4:00

[API] Post Observation... counts 43429 i.e. 8685.8 observation set of five

[API] HTTP Code: -1x counts 339

i.e. 339/43429x100=0.78%

(b) **Duration:**

From 2020-01-22T09:34:19.000Z to 2020-01-25T00:03:57.000Z

Result: 2 days, 14 hours, 29 minutes and 38 seconds = 224,978 seconds

**Analysis:**

Reset occurrences: 2 i.e. routine resets at 4:00

[API] Post Observation... counts 111655

[API] HTTP Code: -1x counts 198

i.e. 198/111655x100 = 0.17%

(c) **Duration:**

From 2020-01-26T22:17:08.000Z to 2020-01-27T20:01:32.000Z

Result: 21 hours, 44 minutes and 24 seconds=78,264 seconds

**Analysis:**

Reset occurrences: 1 i.e. routine resets at 4:00

[API] Post Observation... counts 38645

[API] HTTP Code: -1x counts 149

i.e.  $149/38645 \times 100 = 0.38\%$

(d) **Duration:**

From 2020-01-28T21:01:21.000Z to 2020-01-30T11:58:11.000Z

Result: 1 day, 14 hours, 56 minutes and 50 seconds=140,210 seconds

**Analysis:**

Reset occurrences: 2 i.e. routine resets at 4:00

[API] Post Observation... counts 69315

[API] HTTP Code: -1x counts 225

i.e.  $225 / 69315 \times 100 = 0.32\%$

(e) **Duration:**

From 2020-02-13T18:45:43.000Z to 2020-02-15T16:52:03.000Z

Result: 1 day, 22 hours, 6 minutes and 20 seconds = 165,980 seconds

**Analysis:**

Reset occurrences: 2 i.e. routine resets at 4:00

[API] Post Observation... counts 80725

[API] HTTP Code: -1x counts 191

i.e.  $191 / 80725 \times 100 = 0.22\%$

### 1.5.1 Some Observations

1. I tested it with long testing. And had the following observations (Ticket#2157).

- From "phenomenonTime":"2019-12-31T01:29:44.000Z" to "phenomenonTime":"2019-12-31T17:37:14.000Z". There has been only 27 counts for "[API] HTTP Code: -"
- Then, there is an interruption on the internet. I noticed that my browser was not responding and there continuous -1 or -11 error.
- There has been 64 counts for "[API] HTTP Code: -" i.e. another 37 counts just between "phenomenonTime":"2019-12-31T17:37:24.000Z" and "phenomenonTime":"2019-12-31T17:43:13.000Z".
- The queries [BASE\_URL]/Datastreams('saqn%3Ads%3Ace4fe57')/Observations?\$count=True&\$filter=phenomenonTime%20ge%202019-12-31T01:29:44.000Z%20and%20phenomenonTime%20le%202019-12-31T02:03:53.000Z&\$orderby=phenomenonTime%20desc gives 205 count.
- The queries [BASE\_URL]/Datastreams('saqn%3Ads%3A6d3c4e7')/Observations?\$count=True&\$filter=phenomenonTime%20ge%202019-12-31T01:29:44.000Z%20and%20phenomenonTime%20le%202019-12-31T02:03:53.000Z&\$orderby=phenomenonTime%20desc gives 204 count, there was [API] HTTP Code: -1.
- This means, when there is -1 HTTP Status, then the observation is not being posted. When traced the HttpClient library for -1 or -11, it shows:
  - (a) `HTTPC_ERROR_CONNECTION_REFUSED` (-1)
  - (b) `HTTPC_ERROR_READ_TIMEOUT` (-11)

2. Just carried the test and judged how many times there is HTTP CODE: -1 (Ticket#2185).

- Duration:

- Start: 2020-01-19T03:02:38 and End: 2020-01-20T04:14:02

- Alternative time units: 1 day, 1 hour, 11 minutes and 24 seconds can be converted to one of these units: 90,684 seconds

- Analysis:
  - Reset occurrences: 3 i.e. routine resets at 4:00
  - ideally it should be around 9068 observation set of five, searching the following in an Editor shows:
    - (a) "[API] Post Observation..." counts 43429 i.e. 8685.8 observation set of five
    - (b) "[API] HTTP Code: -1" counts 339 i.e. 339/43429x100=0.0078%

## 1.6 Change Log

### 1.6.1 FIRMWARE\_VERSION 0.8.6.1 onwards

- [0.8.7.0] Mar. 11, 2020
  - Showing error as E00. Also separate Error Decoding section is added explaining different errors.
  - software version is not now saved in eeprom.
  - license patching bug fix. now it is implemented as: if any of "name" and "legal\_notice" is changed, the license is patched with new "name", "legal\_notice" and "url".
  - `get_value("user_data", "rht_sensor")` is used to read rht\_sensor values frequently, just dit this at the begining and save it to "rhtSensor"
  - more introduction text, added logo to Latex title page by adding custom headers, removal of "Generated by Doxygen" from refman.tex manually
- [0.8.7.0] Mar. 07, 2020
  - `SOFTWARE_VERSION` in `create_json.h` is updated and sync with `FIRMWARE_VERSION`
  - updated the doxygen with Known bugs
  - license patching is implemented now. If the License is not there or if it is in the old form, it is patched.
  - use the current timestamp (=date of installation or date of first booting) for software.version
  - adjust error code and ID on the same line
  - bug fix to show QR while creating entities and whether it is successful or not
- [0.8.7.0] Mar. 01, 2020
  - handle client is bring out of the statemachine, Alternative QR code screens for ID (in AP mode) and for IP (in Wifi connected), interval can be controlled using different constants. Contrast is controlled.
- [0.8.7.0] Feb. 24, 2020
  - changing bit position of errors according to hardware/software types, use multiple screens for release version only,
  - cleaning code and removing extra variables and expressions etc. update the flowchart and documentation
- [0.8.7.0] Feb. 20, 2020
  - adding the recent features into SM Flowchart and into create entities flowchart.
  - avoid using long paths, and setting it to use relative path in doxygen html/latex (`STRIP_FROM_PATH`).
  - License type=>name, owner=>legal\_notice, metadata=>url in the json messages, and Lizenz=>Lizenz Name, Name=>Legal Notice in the html configuration page
  - fixing "Lizenz Name", "Legal Notice" split on different lines. bold, italic, strong
- [0.8.7.0] Feb. 18, 2020
  - cleaned extra constant and variables from `timer_definition.h`, made interrupt based intervals to balance screen timings

- added images into doxygen html, generated doxygen latex and then pdf
- [0.8.7.0] Feb. 14, 2020
  - ESP32 board version 1.0.4 downgraded to 1.0.3, as the earlier was having problem with mDNS.
  - added integer save and read function from eeprom
  - There are two screens that are toggled with the interval of 5sec: 1.Normal Screen 2. Statistical Screen
- [0.8.7.0] Jan. 19, 2020
  - modeling new nomenclature, blinking HTTP server error but only at the begining, patching things properties, posting observations with /Datastreams('iotId')/Observations
- [0.8.7.0] Jan. 12, 2020
  - adding 3rd parameter to `createOrUpdateEntities()`, if true will patch the created entities otherwise just create it. only datastreams are patched.
  - instead of using repeated checks for 200 & 201 code, just copy it inside individual funstions.
  - Changes the QRCode=ID, Changes Frost Manager Initialising, Updating AutoConnect 1.1.3
- [0.8.7.0] Jan. 3, 2020
  - integrating u8g2 and u8x8 unseccessful, using u8g2 for suitable text FONT and QR code generation, including logos KIT,TECO, showing QR code.
  - using alternative oled and QR code libraries, u8g2: (<https://github.com/olikraus/u8g2>), QRcode: (<https://github.com/ricmoo/qrcode/>).
- [0.8.7.0] Dec. 29, 2019
  - introducing the common DEBUG controll using `MY_DBG()`
  - for HTTP Error Code 404, making consistent check for different "Nothing found." response from different servers
- [0.8.7.0] Dec. 24, 2019
  - first version of deFrosting the esp32-thingsapi, looking into API code and catching up all JSON message and converting into strings without using ArduinoJSON.
  - fixing http error for different entities while creating and posting and gaurentying no error, test different Things and Locations and how they are creating/patched.
  - added flow chart for creating entities, removed all esp32-thingsapi calls/libraries
- [0.8.7.0] Dec. 2, 2019
  - added `RELEASE_THINGSAPI1` & `RELEASE_THINGSAPI2` in `esp32_thingsapi/src/workshop_` instances/Release-ThingsAPI.h
  - in esp32-thingsapi, all prints are preceded by [API] to differtiate from other debugging statements
  - updated eztime library to 0.8.2, used eztime setInterval(10) function just before waitsync().
- [0.8.7.0] Nov. 1, 2019
  - Updated Espressif from 1.0.2 to 1.0.4 and AutoConnect from 1.0.2 to 1.1.2 (Reuires changes in `myAutoConnect.h`)
  - added initial screens around FROST initialisation
  - used "master" branch instead of "development" of submodule esp32\_thingsapi
- [0.8.6.1] Sept. 19, 2019
  - Adding configuration & OTA pages using AutoConnectAux without Pagebuilder and fixing different is-sues (Sajjad)
  - cleaning all the unnecessary comments, defining HW pins constants, addresses etc and documenting them. (Sajjad)

- moved to JSON6 (by Jan)
- fixed graphic OLED overlapping bugs because it don't have clearline() function and it clears whole display (Sajjad)
- using BME280 RED/PURPLE by just changing address in bme(address, sda, scl) (Sajjad)
- fixed BME280 not found problem by using another TwoWire instance Wire1 (Sajjad)
- started doxygen documentations (Sajjad).
- graphic based oled with qr support (Sajjad).
- converted to state machine (Sajjad).
- inherited AutoConnect to use custom code (Sajjad).
- added NTP sync timeout (Sajjad).

## 1.6.2 FIRMWARE\_VERSION 0.8.6 and older

change history (since version 0.8)

- [0.8.1]
  - bugfix for coordinates: switched to coordinates[]={long, lat...}
- [0.8.2]
  - added hack for HTTP patch for location
  - removed all libs from src folder that are used in its original state and included the libs directly in arduino
  - updated SDS011 lib to newest version
  - changed display font
  - added over the air update support
  - added mDNS: now esp32.local can be typed into browser to connect to esp32
- [0.8.3]
  - bugfix for error that no reboot occurred after timeout in ap mode
  - bugfix for wrong display message if no RH T sensor is configured
  - bugfix for wrong display message if Wifi is searched
  - improved display messages
  - bugfix for not working geocode button
- [0.8.4]
  - added properties and webinterface inputs for data license
  - geocoding button does not work again, previous bugfix did not work
- [0.8.5]
  - (hopefully) permanent bugfix for not working geocode button
  - added license url to webinterface
  - added RELEASE macro that can be used to switch between development and release versions (switches server addresses and suppresses some serial output)
  - display shows FW version for 2 sec on startup
  - webinterface shows map to pick location
  - added reboot after saving configuration, so that thing and datastreams are patched in new [setup\(\)](#)

## 1.7 Quick Debugging

The detailed debugging can be controlled for the firmware using the constant RELEASE.

1. ESP32-THINGSAPI DEBUGGING For quick debugging of different functionality and parts of the code, we can use following quick tricks for debugging. Defined a constant i.e. RELEAS\_THINGSAPI1 & RELEAS\_T← HINGSAPI2 in the file [main.h](#), for more detailed or more important respectively.  
uncomment [MY\\_DEBUG](#) to supress debugg messages (otherwise will print more detailed)  
All prints are preceded by [API] to differtiate from other debugging statements

### 2. Use Short Timeouts

- [APMODE\\_REBOOT\\_TIMEOUT](#) 3600000=10min (default). This is intervall of auto reboot while in access point mode. Try with 1min for debugging
- [NTP\\_TIMEOUT\\_WAIT](#)=60s. Timeout for NTP timeout in waitForSync(), try 20s
- [WIFI\\_REBOOT\\_TIMEOUT](#)=150000=2.5min, Timeout to search WiFi already configured. Try with 1min for debugging

### 3. Sending data without JSON error:

To test some functionality, like AutoConnect, Wifi, EEPROM, Timeouts etc, uploading is not required, one can skip it.

```
case check_location_data:
    // only send if position data is given
    //if (enable_send2frost && (get_value("user_data", "latitude") != ""))
    //{
    //    Serial.println("position data is given, start sending");
    //    state = check_timesync;
    //}
    else
        state = handle_client;
break;
```

### 4. ByPassing Save Credentials:

One can use the manual WiFi to quickly run the code. Put the following in the [setup\(\)](#)

```
WiFi.begin("WG21", "Pakistan1"); //Sajjad Debugging
```

### 5. Testing Webpage & Avoid changing data:

One can fix the eeprom data by putting the following code in the [setup\(\)](#)

```
set_value("user_data", "address", "");           //inputAddress
set_value("user_data", "latitude", "");           //inputLon
set_value("user_data", "longitude", "");           //inputLat
set_value("user_data", "rht_sensor", "default"); //inputRhtsensor
set_value("user_data", "sds011id", "");           //inputSds011id
set_value("user_data", "data_license", "CC BY 4.0"); //inputLicense
set_value("user_data", "data_owner", "");           //inputOwner
```

### 6. If the storage space is too small when compiling, change it in arduino IDE:

Tools -> board -> select ESP32 DEV Module

Tools -> partition scheme -> No OTA (large APP)

## 1.8 Author(s)

- Jan Formanek,
- Sajjad Hussain,
- Matthias Budde,

The team at TECO ([www.teco.edu](http://www.teco.edu)) and at Chair for Pervasive Computing Systems (<https://pcs.tum.de>).

## 1.9 License

This code belongs to TECO [www.teco.edu](http://www.teco.edu) and must be referred when used. BSD license, all text here must be included in any redistribution.

### 1.9.1 Acknowledgments

The following libraries were used:

- Espressif Systems: Licenses and Copyright 2015-2016 Espressif Systems (Shanghai) PTE LTD
- ArduinoJson is licensed under the MIT License. <https://arduinojson.org/>
- Adafruit BME280 is licensed under Adafruit. <https://adafruit.com/>
- DHT sensor is licensed under Adafruit. <https://adafruit.com/>
- AutoConnect is licensed under the MIT License. <https://github.com/Hieromon/AutoConnect>
- QRCode by Richard Moore is licensed under the MIT License <https://github.com/ricmoo/QRCode/blob/master/LICENSE.txt>
- ezTime is licensed under the MIT License. <https://github.com/ropg/ezTime>
- PageBuilder is licensed under the MIT License. <https://github.com/Hieromon/PageBuilder>
- U8g2 is licensed under the MIT License. <https://github.com/olikraus/u8g2>
- SDS011 sensor Library is licensed under the MIT License. (<https://github.com/ricki-z/SDS011>)

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### 1.9.3 U8g2lib License

The U8g2lib code (<http://code.google.com/p/u8g2/>) is licensed under the terms of the new-bsd license (two-clause bsd license).

See also: <http://www.opensource.org/licenses/bsd-license.php>

The repository and optionally the releases contain icons, which are derived from the WPZOOM Developer Icon Set:

<http://www.wpzoom.com/wpzoom/new-freebie-wpzoom-developer-icon-set-154-free-icons/>  
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Fonts are licensed under different conditions.

See <https://github.com/olikraus/u8g2/wiki/fntgrp>  
for detailed information on the licensing conditions for each font.

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Date

19.08.2019



## Chapter 2

# Hierarchical Index

### 2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

AutoConnect myAutoConnect . . . . .	29
--	----



# Chapter 3

## Class Index

### 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">myAutoConnect</a>	MyAutoConnect Class inherited from AutoConnect . . . . .	29
-------------------------------	--	----



# Chapter 4

## File Index

### 4.1 File List

Here is a list of all documented files with brief descriptions:

esp32-stationary/ <a href="#">create_json.h</a>	Create JSON string out of given values . . . . .	33
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esp32-stationary/ <a href="#">myAutoConnect.h</a>	Inherits the AutoConnect class and overrides few functions . . . . .	59
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# Chapter 5

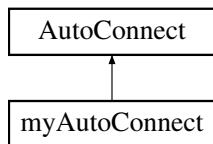
## Class Documentation

### 5.1 myAutoConnect Class Reference

[myAutoConnect](#) Class inherited from AutoConnect

```
#include <myAutoConnect.h>
```

Inheritance diagram for myAutoConnect:



#### Public Member Functions

- [myAutoConnect](#) (WebServerClass &webServer)
- wl\_status\_t [\\_waitForConnect](#) (unsigned long timeout)
- bool [begin](#) (void)
- bool [begin](#) (const char \*ssid, const char \*passphrase, unsigned long timeout)

#### 5.1.1 Detailed Description

[myAutoConnect](#) Class inherited from AutoConnect

Definition at line 63 of file myAutoConnect.h.

#### 5.1.2 Constructor & Destructor Documentation

### 5.1.2.1 myAutoConnect()

```
myAutoConnect::myAutoConnect (
    WebServerClass & webServer ) [inline]
```

**myAutoConnect** default constructor. This entry activates WebServer internally and the web server is allocated internal.

Definition at line 71 of file myAutoConnect.h.

## 5.1.3 Member Function Documentation

### 5.1.3.1 \_waitForConnect()

```
wl_status_t myAutoConnect::_waitForConnect (
    unsigned long timeout ) [inline]
```

Wait for establishment of the connection until the specified time expires.

#### Parameters

<i>timeout</i>	Expiration time by millisecond unit.
----------------	--------------------------------------

#### Returns

`wl_status_t`

Definition at line 78 of file myAutoConnect.h.

### 5.1.3.2 begin() [1/2]

```
bool myAutoConnect::begin (
    void ) [inline]
```

Starts establishing WiFi connection without SSID and password.

Definition at line 104 of file myAutoConnect.h.

### 5.1.3.3 begin() [2/2]

```
bool myAutoConnect::begin (
    const char * ssid,
    const char * passphrase,
    unsigned long timeout ) [inline]
```

Starts establishing WiFi connection. Before establishing, start the Web server and DNS server for the captive portal. Then begins connection establishment in WIFI\_STA mode. If connection can not be established with the specified SSID and password, switch to WIFI\_AP\_STA mode and activate SoftAP.

**Parameters**

<i>ssid</i>	SSID to be connected.
<i>passphrase</i>	Password for connection.
<i>timeout</i>	A time out value in milliseconds for waiting connection.

**Returns**

true Connection established, AutoConnect service started with WIFI\_STA mode.  
false Could not connected, Captive portal started with WIFI\_AP\_STA mode.

Definition at line 123 of file myAutoConnect.h.

The documentation for this class was generated from the following file:

- esp32-stationary/[myAutoConnect.h](#)



# Chapter 6

## File Documentation

### 6.1 esp32-stationary/create\_json.h File Reference

Create JSON string out of given values.

#### Functions

- String `json_madavi` (bool `status_sds`, float `pm10`, float `pm25`, float `temp`, float `hum`, float `atm`)  
*create a json string*
- String `json_sds` (bool `status_sds`, float `pm10`, float `pm25`)  
*create a json string for SDS values*
- String `json_RHT` (float `temp`, float `hum`, float `atm`)  
*create a json string for temperature & Humidity*

#### Variables

- bool `use_bme280`  
*Externally define variable to check if using bme280.*
- bool `use_dht22`  
*Externally define variable to check if using dht22.*
- const String `SOFTWARE_VERSION` = "esp32-crowdsensor-v"+String(`FIRMWARE_VERSION`)  
*Software version of the crowdsensor for json messages.*
- const int `bufferLength` = 1024  
*The JSON Buffer length.*

#### 6.1.1 Detailed Description

Create JSON string out of given values.

This file is used to create JSON messages for different sensors, according to their destination and send to different servers.

#### Date

19.08.2019

## 6.1.2 Function Documentation

### 6.1.2.1 json\_madavi()

```
String json_madavi (
    bool status_sds,
    float pm10,
    float pm25,
    float temp,
    float hum,
    float atm )
```

create a json string

#### Parameters

<i>status_sds</i>	SDS sensor status
<i>pm10</i>	sensor's pm10 float value
<i>pm25</i>	sensor's pm25 float value
<i>temp</i>	temperature float value
<i>hum</i>	humidity float value
<i>atm</i>	pressure float value

#### Returns

output String response

Definition at line 32 of file create\_json.h.

### 6.1.2.2 json\_RHT()

```
String json_RHT (
    float temp,
    float hum,
    float atm )
```

create a json string for temperature & Humidity

#### Parameters

<i>temp</i>	temperature value
<i>hum</i>	humidity value
<i>atm</i>	pressure value

**Returns**

JSON String

Definition at line 131 of file create\_json.h.

### 6.1.2.3 json\_sds()

```
String json_sds (
    bool status_sds,
    float pm10,
    float pm25 )
```

create a json string for SDS values

**Parameters**

<i>status_sds</i>	SDS sensor status
<i>pm10</i>	pm10 float value
<i>pm25</i>	pm25 float value

**Returns**

output String response

Definition at line 92 of file create\_json.h.

## 6.1.3 Variable Documentation

### 6.1.3.1 use\_bme280

```
bool use_bme280
```

Externally define variable to check if using bme280.

Externally define variable to check if using bme280.

Definition at line 1149 of file main.h.

### 6.1.3.2 use\_dht22

```
bool use_dht22
```

Externally define variable to check if using dht22.

Externally define variable to check if using dht22.

Definition at line 1151 of file main.h.

## 6.2 esp32-stationary/display.h File Reference

Create logs images & QR.

```
#include <U8g2lib.h>
#include <U8x8lib.h>
#include <qrcode.h>
```

### Macros

- `#define _QR_doubleSize`  
*define for double sized pixel QR code*

### Functions

- `void setPixelsHigh ()`  
*Highlight the OLED pixels.*
- `void displayQRCode (unsigned int xinit, unsigned int yinit)`  
*Display the created QR code at given x,y coordinate.*
- `void generateQRCode (unsigned int xinit, unsigned int yinit, const char *txt)`  
*Generate the QR code.*

### Variables

- `const int QRcode_Version = 3`  
*version 3 code with double sized code and starting at y0 = 2 is good*
- `const int QRcode_ECC = 0`  
*version 3 with ECC\_LOW gives 53 "bytes".*
- `const uint8_t PROGMEM teco []`  
*TECO Icon bits of size 64x128.*
- `const uint8_t PROGMEM kit []`  
*KIT Icon bits of size 64x128.*
- `QRCode qrcode`  
*Create the QR code variable.*
- `U8G2_SSD1306_128X64_NONAME_F_HW_I2C u8g2`  
*U8G2\_SSD1306\_128X64\_NONAME\_F\_HW\_I2C u8g2(U8G2\_R0, /\* reset=\*/ 16, /\* clock=\*/ 15, /\* data=\*/ 4);*

### 6.2.1 Detailed Description

Create logs images & QR.

This file is used to create ICON images and creating QR-code for OLED display of size 64x128.

#### Date

3.1.2020

## 6.2.2 Function Documentation

### 6.2.2.1 displayQRCode()

```
void displayQRCode (
    unsigned int xinit,
    unsigned int yinit )
```

Display the created QR code at given x,y coordinate.

#### Parameters

<i>xinit</i>	int value for x coordinate
<i>yinit</i>	int value for y coordinate

Definition at line 235 of file display.h.

### 6.2.2.2 generateQRCode()

```
void generateQRCode (
    unsigned int xinit,
    unsigned int yinit,
    const char * txt )
```

Generate the QR code.

#### Parameters

<i>xinit</i>	int value for x coordinate
<i>yinit</i>	int value for y coordinate
<i>txt</i>	String value for generating the QR Code

Definition at line 289 of file display.h.

## 6.3 esp32-stationary/esp32-stationary.ino File Reference

This is the Arduino .ino file.

```
#include "main.h"
```

## Functions

- void **setup** ()  
*initialization of peripherals attached to ESP32 board*
- void **loop** ()  
*reading the Microphone with timer function*

### 6.3.1 Detailed Description

This is the Arduino .ino file.

This is the ESP32 implementation file, which implement the overall flow of the project by calling different files/functions. It implements the state-machine like flow as described in the [flowchart](#).

#### Date

19.08.2019

### 6.3.2 Function Documentation

#### 6.3.2.1 loop()

void loop ()

reading the Microphone with timer function

#### Returns

void

Definition at line 171 of file esp32-stationary.ino.

#### 6.3.2.2 setup()

void setup ()

initialization of peripherals attached to ESP32 board

#### Returns

void

Definition at line 23 of file esp32-stationary.ino.

## 6.4 esp32-stationary/main.h File Reference

This the main page for the SMARTAQNET which is the core of the project.

```
#include "src/lib/SDS011/SDS011.h"
#include <Adafruit_Sensor.h>
#include <Adafruit_BME280.h>
#include <DHT.h>
#include <ArduinoJson.h>
#include <Preferences.h>
#include <WiFi.h>
#include <WebServer.h>
#include <ESPmDNS.h>
#include <Wire.h>
#include <U8g2lib.h>
#include <U8x8lib.h>
#include <ezTime.h>
#include <HTTPClient.h>
#include "nvs_storage.h"
#include "sensor.h"
#include "timer_definitions.h"
#include "send_data.h"
#include "create_json.h"
#include "myAutoConnect.h"
```

### Macros

- `#define FIRMWARE_VERSION "0.8.7.0 pre"`  
*firmware version, (for intermediate versions being actively worked on, append "pre" to number, indicating that it is "not yet" the specified number)*
- `#define sw_version FIRMWARE_VERSION`  
*Software.version Name property for Thing and Datastreams.*
- `#define hw_date "2020-01-17T12:00:00.000Z"`  
*Hardware.Revision Date property for Thing and Datastreams.*
- `#define BASE_URL "http://193.196.38.108:8080/FROST-Server/v1.0"`  
*Debugging, uncomment to switch servers to release version, enable sending to madavi and luftdaten.info, and suppress some debug output.*
- `#define MY_DEBUG`  
*Define MYDEBUG for controlling debugging.*
- `#define MY_DBG(...)` do {Serial.print( \_\_VA\_ARGS\_\_ );} while (0)  
*Define MY\_DEB() for controlling serial.print debugging.*
- `#define MY_DBGln(...)` do {Serial.println( \_\_VA\_ARGS\_\_ );} while (0)  
*Define MY\_DEBln() for controlling serial.println debugging.*
- `#define ENABLE_SEND2FROST true`  
*switch for sending to FROST teco server*
- `#define SENSOR_INTERVAL 10000`  
*intervall of reading sensor data in ms*
- `#define STATS_INTERVAL 10`  
*intervall of showing statistics informations, it is multiple of SENSOR\_INTERVAL i.e. 10 mean 100s*
- `#define ENABLE_SEND2MADAVI false`  
*switch for sending to madavi api*
- `#define ENABLE_SEND2LUFTDATEN false`

- #define **SEND2MADAVI\_INTERVAL** 145000
  - switch for sending to luftdaten api*
  - intervall of sending to madavi api in ms*
- #define **SEND2LUFTDATEN\_INTERVAL** 145000
  - intervall of sending to madavi api in ms*
- #define **ENABLE\_DAILY\_REBOOT** true
  - enable daily reboot at specific time*
- #define **TIMETOREBOOT** "2245"
  - set time when to do daily reboot (hour of time of day for reboot goes here) //TODO set proper time*
- #define **APMODE\_REBOOT\_TIMEOUT** 600000
  - intervall of auto reboot while in access point mode (config mode) in ms (600000ms is 10min). autoreboot while in ap mode only occurs if no device is connected to the esp32*
- #define **NTP\_TIMEOUT\_WAIT** 120
  - Timeout for NTP timeout (s) in waitForSync()*
- #define **CREDENTIAL\_OFFSET** 0
  - Specified the offset if the user data exists.*
- #define **data1\_url\_cc0** "https://creativecommons.org/publicdomain/zero/1.0/deed.de"
  - url for public domain*
- #define **data1\_url\_ccby** "https://creativecommons.org/licenses/by/4.0/deed.de"
  - url for license property*
- #define **RST** 16
  - Reset PIN of OLED Module.*
- #define **OLED\_ADDR** 0x3c
  - The I2C address of the SSD1306 OLDE.*
- #define **OLED\_SDA** 4
  - The SDA pin of the SSD1306 OLDE.*
- #define **OLED\_SCL** 15
  - The SCL pin of the SSD1306 OLDE.*
- #define **dsPM25** 1
  - Post Observation Selector for SDS011 PM25.*
- #define **dsPM10** 2
  - Post Observation Selector for SDS011 PM10.*
- #define **dsHmBme** 3
  - Post Observation Selector for BME280 Humidity.*
- #define **dsTmBme** 4
  - Post Observation Selector for BME280 Temperature.*
- #define **dsPrBme** 5
  - Post Observation Selector for BME280 Pressure.*
- #define **dsHmDht** 6
  - Post Observation Selector for DHT22 Humidity.*
- #define **dsTmDht** 7
  - Post Observation Selector for DHT22 Temperature.*
- #define **init\_state** 1
  - state machine initial state*
- #define **check\_first\_sync** 2
  - state machine check NTP sync state*
- #define **idle\_state** 3
  - state machine idle state*
- #define **wifi\_found** 4
  - state machine WiFi found state*
- #define **start\_measurement\_sds** 5

```

state machine start measurement state
• #define start_measurement_bme 6
    state machine check sensor selection state
• #define show_sds_values 7
    state machine show valid SDS values state
• #define show_bme_values 8
    state machine show valid BME values state
• #define check_location_data 9
    state machine check if position data is given state
• #define check_timesync 10
    state machine check NTP sync again state
• #define create_frost_entities 11
    state machine check if frost is initialized state
• #define send_sds_data 12
    state machine send sds data state
• #define send_bme_data 13
    state machine send bme data state
• #define send_dht_data 14
    state machine send dht data state
• #define send_to_madavi 15
    state machine send madavi data state
• #define send_to_luftdaten 16
    state machine send luftdaten data state
• #define wifi_error 17
    state machine WiFi error state
• #define handle_client 18
    state machine handle client state
• #define check_server_status 19
    state machine check server response state
• #define show_2nd_screen 20
    state to show the 2nd screen
• #define start_showing 21
    state to start showing screens

```

## Functions

- [myAutoConnect Portal \(Server\)](#)

*initialise AutoConnect*
- U8G2\_SSD1306\_128X64\_NONAME\_F\_HW\_I2C [u8g2](#) (U8G2\_R0, 16, 15, 4)

*initialise the OLED which is used. OLED Module Object with I2C*
- [ACElement](#) (cfgScript, " <script src='http://www.openlayers.org/api/OpenLayers.js'></script>\n" " <script>\n" " //global vars\n" " var latitude;\n" " var longitude;\n" " //var elevation;\n" " var address = \"\";\n" " var wgsProjection = new OpenLayers.Projection(\"EPSG:4326\"); // WGS 1984 Projection\n" " var mercatorProjection = new OpenLayers.Projection(\"EPSG:900913\"); // Spherical Mercator Projection\n" " var initialposition = new OpenLayers.LonLat(8.424171,49.013034).transform(wgsProjection, mercatorProjection);\n" " var initialzoom = 3;\n" " var position = initialposition;\n" " var zoom = 18;\n" " var mapnik = new OpenLayers.Layer.OSM();\n" " var markers = new OpenLayers.Layer.Markers(\"Markers\");\n" " var marker = new OpenLayers.Marker(position);\n" " var touchNavigation = new OpenLayers.Control.TouchNavigation({\n" " defaultClickOptions:{\n" " pixelTolerance: 10\n" " }\n" " });\n" " \n" " // function to geocode:\n" " look up coordinates from address text field, populate lon and lat fields and update map\n" " function

```

geolookup() {\n" " address = document.getElementById('inputAddress').value;\n" " var request = new X←
MLHttpRequest();\n" " var url = 'https://nominatim.openstreetmap.org/search/' + encodeURI(address) +
\"?format=json&limit=1";\n" " request.open('GET', url, true);\n" " request.onload = function() {\n" " if (this.←
status >= 200 && this.status < 300) {\n" " var response = JSON.parse(this.responseText);\n" " if (response[0])
{\n" " latitude = Number(response[0].lat).toFixed(6);\n" " longitude = Number(response[0].lon).toFixed(6);\n" "
document.getElementById("inputLon").value = longitude;\n" " document.getElementById("inputLat").value
= latitude;\n" " updateMarker();\n" " } else {\n" " alert("Keine Koordinaten gefunden, bitte Adress-Anfrage änder-
n.\");\n" " }\n" " };\n" " request.send();\n" " }\n" " // function to \"move\" marker (avoiding marker.←
moveTo(), as it is an \"unofficial\" function)\n" " function replaceMarker() {\n" " markers.clearMarkers();\n" "
position = new OpenLayers.LonLat(longitude,latitude).transform(wgsProjection, mercatorProjection);\n" "
marker = new OpenLayers.Marker(position);\n" " markers.addMarker(marker);\n" " }\n" " \n" " // function to
update marker based on inputs and center on map\n" " function updateMarker() {\n" " longitude = document.←
getElementById("inputLon").value;\n" " latitude = document.getElementById("inputLat").value; \n" " \n" " if
(typeof map !== 'undefined') {\n" " if (longitude && latitude) {\n" " replaceMarker();\n" " map.setCenter(position,
zoom);\n" " } else {\n" " markers.clearMarkers();\n" " map.setCenter(initialposition, initialzoom);\n" " }\n" "
}\n" " \n" " // function to \"move\" marker on click in map\n" " OpenLayers.Util.extend(touchNavigation, {\n" "
defaultClick: function(evnt) {\n" " var lonlat = map.getLonLatFromViewPortPx(evnt.xy);\n" " \n" " latitude =
lonlat.transform(mercatorProjection, wgsProjection).lat.toFixed(6);\n" " longitude = lonlat.lon.toFixed(6);\n" "
\document.getElementById("inputLon").value = longitude;\n" " \document.getElementById("input←
Lat").value = latitude;\n" " \n" " replaceMarker();\n" " }\n" " }\n" " // function to unfocus current form element
when enter key was pressed\n" " function unfocusForm() {\n" " if (event.key == 'Enter') {\n" " document.←
activeElement.blur();\n" " return false;\n" " } else {\n" " return true;\n" " }\n" " }\n" " \n" " // execute the following
once all DOM elements are loaded\n" " document.addEventListener('DOMContentLoaded', function()\n" "
"\n" " // add geocoding button\n" " var findbutton = document.createElement("button");\n" " findbutton.←
setAttribute("id", "geocode");\n" " findbutton.setAttribute("type", "button");\n" " findbutton.innerHTML =
"Suche Koordinaten";\n" " findbutton.addEventListener ("click", function() {\n" " geolookup();\n" " });
\n" " document.getElementById("pgeocode").appendChild(findbutton);\n" " \n" " // init OpenLayers map\n" " map
= new OpenLayers.Map("mapDiv");\n" " map.addLayer(mapnik);\n" " map.addLayer(markers);\n" " \n" "
updateMarker();\n" " \n" " // register function to \"move\" marker\n" " map.addControl(touchNavigation);
\n" " touchNavigation.activate();\n" " \n" " document.getElementById("inputLon").addEventListener("change",
updateMarker);\n" " document.getElementById("inputLat").addEventListener("change", updateMarker);\n" "
"\n" " \n" "});\n" " </script>\n" ")

```

*Crowdsensor html page script.*

- **ACText** (cfgData, " ")

*Crowdsensor temporary ACText Element.*

- **ACElement** (cfgBody, "<style type=\"text/css\"> \n" " input[type=number], input#owner { font-weight: 300;
width: calc(100% - 124px); background-color: #fff; border: 1px solid #ccc; border-radius: 2px; color: #444; margin: 8px 0 8px 0; padding: 10px; }\n" " button[type=button] { font-weight: normal; padding: 8px 14px; margin: 12px; width: auto; outline: none; text-decoration: none; background-color: #1b5e20; border-color: #1b5e20; letter-spacing: 0.8px; color: #fff; border: 1px solid; border-radius: 2px; font-size: 0.9em; }\n" " div#OpenLayers\_Control\_Attribution\_16 { bottom: .2em; }\n" " </style>\n" " \n" " <div id="mapDiv" style="height:250px"><br/></div><br/>\n" " <h3>Standort des Sensors</h3>\n" "
<label for="inputAddress">Adresse, Format: Straße Hausnummer, Stadt </label>\n" " <br />\n" "
<input type="text" name="inputAddress" id="inputAddress" maxlength="160" placeholder="Adresse" value="" style="width: calc(100% - 124px);>\n" " <br />\n" " <span id="pgeocode"></span>\n" "
<br />\n" " <label for="inputLon"><b>Länge</b>, Format: -3.703790 (für Europa im Bereich -15 bis 35):</label>\n" " <br />\n" " <input type="number" name="inputLon" id="inputLon" min="-180" max="180" step="0.000001" placeholder="z.B. -3.703790" value="" required onchange="updateMarker()"/>\n" " <br />\n" " <br />\n" " <label for="inputLat"><b>Breite</b>, Format: 40.416775 (für Europa im Bereich 35 bis 75):</label>\n" " <br />\n" " <input type="number" name="inputLat" id="inputLat" min="-90" max="90" step="0.000001" placeholder="z.B. 40.416775" value="" required onchange="updateMarker()"/>\n" " <br />\n" " <br />\n" " <label for="inputRhtsensor">Temperatursensor, der benutzt werden soll</label>\n" " <br />\n" " <select name="inputRhtsensor" id="inputRhtsensor">\n" " <option value="default">(keiner)</option>\n" "
<option value="BME280">BME280</option>\n" " <option value="DHT22">DHT22</option>\n" "
</select>\n" " <br />\n" " <br />\n" " <label for="inputSds011id">ID des SDS011, Feinstaub-←
Sensors (XXXX-XXXX)</label>\n" " <br />\n" " <br />\n" " <input type="text" name="inputSds011id" id="input←
Sds011id" maxlength="10" placeholder="XXXX-XXXX" value="">\n" " <br />\n" " <br />\n" " <br />\n" " <h3>←

```
Datenlizenz</h3>\n" " <h4>Lizenz Name</h4>\n" " <label for=\"inputLicense\">Unter der die von  
deinem Sensor aufgenommenen Daten im SmartAQnet veröffentlicht werden sollen</label>\n" " <br />\n" " <select name=\"inputLicense\" id=\"inputLicense\" onchange=\"set_required()\">\n" " <option value=\"CC0 1.0\">CC0 1.0 Universell</option>\n" " <option value=\"CC BY 4.0\">CC BY 4.0 Na-  
mensnennung International</option>\n" " </select>\n" " <br />\n" " <span style=\"font-size: 75%\">  
Weitere Informationen: <a href=\"\" data1_url_cc0 \"\" id=\"license_url\"> data1_url_cc0 </a></span>\n" "  
<script>\n" " function set_required() {\n" " var lic = document.getElementById('inputLicense').value;\n" " if  
(lic == 'CC BY 4.0') {\n" " document.getElementById("inputOwner").required = true;\n" " document.get-  
ElementById("license_url").innerHTML = \"\" data1_url_ccby \"\";\n" " document.getElementById("license-  
_url").href = \"\" data1_url_ccby \"\";\n" " } else {\n" " document.getElementById("inputOwner").required =  
false;\n" " document.getElementById("license_url").innerHTML = \"\" data1_url_cc0 \"\";\n" " document.get-  
ElementById("license_url").href = \"\" data1_url_cc0 \"\";\n" " }\n" " }</script>\n" " <br />\n" "  
<br />\n" " <h4>Legal Notice</h4>\n" " <label for=\"inputOwner\">Für Namensnennung in Lizenz  
(optional bei CC0)</label>\n" " <br />\n" " <input type=\"text\" name=\"inputOwner\" id=\"input-  
Owner\" maxlength=\"40\" placeholder=\"Name (optional bei CC0)\" value=\"\">\n" " <br />\n" " <input  
type=\"button\" value=\"Speichern\" name=\"cfgButton\" onclick = \"if (confirm('Daten speichern?')) _-  
sa('/config')\" method=\"post\">\n" " <script>\n" "function ConfirmBox1() {\n" " if (confirm('Daten speich-  
ern1?')) window.location.href = '/config';\n" " }</script>\n" " <br />\n"
```

*Crowdsensor main page html body.*

- **ACElement** (cfgBody2, "<p>Hinweise: <br />\n" "<ul>\n" " <li>Die Daten werden nur gespeichert, wenn  
sie den \"Speichern\" Button klicken.</li>\n" " <li>Die Eingabe neuer Daten überschreibt die alten Daten  
(z.B. für Standortwechsel).</li>\n" " <li>Alle von Ihnen eingegeben Informationen werden offen in der  
Datenbank abrufbar sein.</li>\n" "</ul>\n" "</p>\n" "<script>\n" " window.addEventListener('load', func-  
tion()\n" " document.getElementById('\_aux').onkeydown = \"return unfocusForm()\";\n" ");\n" "</script>\n" "")

*Crowdsensor main page html body remaining part.*

- **ACText** (cfgtitle, "", "text-align:center;color:#2f4f4f;")

*Crowdsensor main page html main title as ACText element.*

- AutoConnectAux **cfgSensorPageAux** ("/", "Configure", true, { cfgtitle, cfgScript, cfgBody, cfgData, cfgBody2  
})

*Crowdsensor main page cfgSensorPageAux based on different AutoConnect Elements.*

- **ACElement** (otaScript, otaUpdate)

*Crowdsensor OTA page html script.*

- AutoConnectAux **cfgUpdatePageAux** ("/otaUpdate", "Update", true, { otaScript })

*Crowdsensor OTA page cfgSensorPageAux based on different AutoConnect Elements.*

- void **myDebugging** (void)

*Just used for debugging, i.e. to save dummy values on behalf of the webpage.*

- String **getIsoTime** ()

*Get Standard time.*

- String **getHourMinute** ()

*Get hours from the time.*

- String **getChipId** ()

*get chip id from MAC only 3-bytes*

- void **handleConfig** ()

*Function to handle the [http://\[IPAddress\]/config](http://[IPAddress]/config) response of Webserver::on(...) after button submission.*

- String **handleRoot** (AutoConnectAux &aux, PageArgument &args)

*Function to handle the [http://\[IPAddress\]/](http://[IPAddress]/) response of AutoConnect::on(...)*

- void **otaUpdateHandler** (void)

*Function to handle the [http://\[IPAddress\]/otaUpdate](http://[IPAddress]/otaUpdate) HTTP\_POST response of Webserver::on(...)*

- void **updateHandler** (void)

*Function to handle the [http://\[IPAddress\]/update](http://[IPAddress]/update) HTTP\_POST response of Webserver::on(...)*

- void **updateHandlerResponse** (void)

*Function to handle the [http://\[IPAddress\]/update](http://[IPAddress]/update) HTTP\_GET response of Webserver::on(...)*

- String **toHEXSHA** (String serial)

- boolean `createEntity` (String url, String contents)
 

*Create (HTTP Post) entities.*
- boolean `patchEntity` (String url, String contents)
 

*Patch (HTTP Patch) entities.*
- int `getEntity` (String url)
 

*Get the HTTP code (HTTP Get) from a server and print the response.*
- String `getEntityResponse` (String url)
 

*Get the HTTP response (HTTP Get) from a server and print the response.*
- boolean `createOrUpdateEntities` (String url, String contents, String id, boolean doPatch)
 

*Create (HTTP Post) if entities does exist and patch (HTTP Patch) if it already exists.*
- boolean `createOrPatchEntities` (String entity, String json, String iotId)
 

*Create (HTTP Post) if entities does exist and patch (HTTP Patch) the properties if it already exists.*
- bool `createEntities` ()
 

*create different entities like Thing, Sensor, Datastream, ObservedProperties, & Location and Patch if not already linked*
- void `postObservation` (int datastream, String phenomenonTime, String resultTime, double result)
 

*Post Observation for sensed vaules of PM25, PM10, humidity, temperature and Pressure (HTTP Post)*

## Variables

- const int `precision` = 6
 

*Precision for location coordinates.*
- String `licType`

*License Type.*
- String `licOwner`

*License Owner.*
- String `licUrl`

*License Url.*
- String `locName`

*Location Name.*
- String `locDesc`

*Location Description.*
- String `locEnc`

*Location Encoding Type.*
- String `locTyp`

*Location Type.*
- String `locIotId`

*Location IOT ID.*
- String `locCord`

*Location Coordinates.*
- String `locJson`

*Location JSON message.*
- String `thName`

*Thing Name.*
- String `thDesc`

*Thing Description.*
- String `thHwDate`

*Thing Hardware Revision Date.*
- String `thHwVersion`

- String **thSwDate**  
*Thing Hardware Revision Version.*
- String **thSwVersion**  
*Thing Software Version Date.*
- String **thHwld**  
*Thing Hardware ID.*
- String **thShortName**  
*Thing Short Name.*
- String **thOpDomain**  
*Thing Operator Name.*
- String **thId**  
*Thing Simple ID.*
- String **thIotId**  
*Thing IOT ID.*
- String **thJson**  
*Thing JSON Message.*
- String **prJson**  
*Thing Properties JSON message.*
- String **sdsSerial**  
*SDS011 Serial No.*
- String **sdsName**  
*SDS011 Name.*
- String **sdsDesc**  
*SDS011 Description.*
- String **sdsEnc**  
*SDS011 Encoding Type.*
- String **sdsDataUrl**  
*SDS011 DataSheet URL.*
- String **sdsShortName**  
*SDS011 Short Name.*
- String **sdsManDomain**  
*SDS011 Manufacture Name.*
- String **sdsId**  
*SDS011 Simple ID.*
- String **sdslotId**  
*SDS011 IOT ID.*
- String **sdsMeta**  
*SDS011 Meta DATA.*
- String **sdsJson**  
*SDS011 JSON Message.*
- String **bmeSerial**  
*BME280 Serial No.*
- String **bmeName**  
*BME280 Name.*
- String **bmeDesc**  
*BME280 Description.*
- String **bmeEnc**  
*BME280 Encoding Type.*
- String **bmeDataUrl**  
*BME280 Datasheet Url.*

- String **bmeShortName**  
*BME280 Short Name.*
- String **bmeManDomain**  
*BME280 Manufacture Domain.*
- String **bmeId**  
*BME280 Simple ID.*
- String **bmeIoTId**  
*BME280 IOT ID.*
- String **bmeMeta**  
*BME280 MetaData.*
- String **bmeJson**  
*BME280 JSON Message.*
- String **dhtSerial**  
*DHT22 Serial No.*
- String **dhtName**  
*DHT22 Name.*
- String **dhtDesc**  
*DHT22 Description.*
- String **dhtEnc**  
*DHT22 Encoding Type.*
- String **dhtDataURL**  
*DHT22 Datasheet Url.*
- String **dhtShortName**  
*DHT22 Short Name.*
- String **dhtManDomain**  
*DHT22 Manufacture Domain.*
- String **dhtId**  
*DHT22 Simple ID.*
- String **dhtIoTId**  
*DHT22 IOT ID.*
- String **dhtMeta**  
*DHT22 Metadata.*
- String **dhtJson**  
*DHT22 JSON Message.*
- String **opPM10Name**  
*ObservedProperty PM10 Name.*
- String **opPM10Desc**  
*ObservedProperty PM10 Description.*
- String **opPM10Defi**  
*ObservedProperty PM10 Definition.*
- String **opPM10ShortDefi**  
*ObservedProperty PM10 Short Definition.*
- String **opPM10ShortName**  
*ObservedProperty PM10 Short Name.*
- String **opPM10UoM**  
*ObservedProperty PM10 Unit of Measurement.*
- String **opPM10Sym**  
*ObservedProperty PM10 UoM Symbol.*
- String **opPM10ConDef**  
*ObservedProperty PM10 UoM Convention Definition.*
- String **opPM10Id**

- String **opPM10Id**  
*ObservedProperty PM10 Simple ID.*
- String **opPM10IoTId**  
*ObservedProperty PM10 IoT ID.*
- String **opPM10Json**  
*ObservedProperty PM10 JSON message.*
- String **opPM25Name**  
*ObservedProperty PM2.5 Name.*
- String **opPM25Desc**  
*ObservedProperty PM2.5 Description.*
- String **opPM25Defi**  
*ObservedProperty PM2.5 Definition.*
- String **opPM25ShortDefi**  
*ObservedProperty PM2.5 Short Definition.*
- String **opPM25ShortName**  
*ObservedProperty PM2.5 Short Name.*
- String **opPM25UoM**  
*ObservedProperty PM2.5 Unit of Measurement.*
- String **opPM25Sym**  
*ObservedProperty PM2.5 UoM Symbol.*
- String **opPM25ConDef**  
*ObservedProperty PM2.5 UoM Convention Definition.*
- String **opPM25Id**  
*ObservedProperty PM2.5 Simple ID.*
- String **opPM25IoTId**  
*ObservedProperty PM2.5 IoT ID.*
- String **opPM25Json**  
*ObservedProperty PM2.5 JSON Message.*
- String **opHmName**  
*ObservedProperty Humidity Name.*
- String **opHmDesc**  
*ObservedProperty Humidity Description.*
- String **opHmDefi**  
*ObservedProperty Humidity Definition.*
- String **opHmShortDefi**  
*ObservedProperty Humidity Short Definition.*
- String **opHmShortName**  
*ObservedProperty Humidity Short Name.*
- String **opHmUoM**  
*ObservedProperty Humidity Unit of Measurement.*
- String **opHmSym**  
*ObservedProperty Humidity UoM Symbol.*
- String **opHmConDef**  
*ObservedProperty Humidity UoM Convention Definition.*
- String **opHmId**  
*ObservedProperty Humidity Simple ID.*
- String **opHmIoTId**  
*ObservedProperty Humidity IoT ID.*
- String **opHmJson**  
*ObservedProperty Humidity JSON Message.*
- String **opTmName**  
*ObservedProperty Temperature Name.*

- String **opTmDesc**  
*ObservedProperty Temperature Description.*
- String **opTmDefi**  
*ObservedProperty Temperature Definition.*
- String **opTmShortDefi**  
*ObservedProperty Temperature Short Definition.*
- String **opTmShortName**  
*ObservedProperty Temperature Short Name.*
- String **opTmUoM**  
*ObservedProperty Temperature Unit of Measurement.*
- String **opTmSym**  
*ObservedProperty Temperature UoM Symbol.*
- String **opTmConDef**  
*ObservedProperty Temperature UoM Convention Definition.*
- String **opTmId**  
*ObservedProperty Temperature Simple ID.*
- String **opTmlotId**  
*ObservedProperty Temperature IoT ID.*
- String **opTmJson**  
*ObservedProperty Temperature JSON Message.*
- String **opPrName**  
*ObservedProperty Pressure Name.*
- String **opPrDesc**  
*ObservedProperty Pressure Description.*
- String **opPrDefi**  
*ObservedProperty Pressure Definition.*
- String **opPrShortDefi**  
*ObservedProperty Pressure Short Definition.*
- String **opPrShortName**  
*ObservedProperty Pressure Short Name.*
- String **opPrUoM**  
*ObservedProperty Pressure Unit of Measurement.*
- String **opPrSym**  
*ObservedProperty Pressure UoM Symbol.*
- String **opPrConDef**  
*ObservedProperty Pressure UoM Convention Definition.*
- String **opPrId**  
*ObservedProperty Pressure Simple ID.*
- String **opPrlotId**  
*ObservedProperty Pressure IoT ID.*
- String **opPrJson**  
*ObservedProperty Pressure JSON Message.*
- String **dsPM10Name**  
*Datastream BME280 PM10 Name.*
- String **dsPM10Desc**  
*Datastream BME280 PM10 Description.*
- String **dsPM10ObType**  
*Datastream BME280 PM10 Type.*
- String **dsPM10UoMName**  
*Datastream BME280 PM10 Unit of Measurement.*
- String **dsPM10UoMSym**

- String `dsPM10UoMDef`  
*Datastream BME280 PM10 UoM Definition.*
- String `dsPM10Id`  
*Datastream BME280 PM10 Simple ID.*
- String `dsPM10IoTId`  
*Datastream BME280 PM10 IoT ID.*
- String `dsPM10Json`  
*Datastream BME280 PM10 JSON Message.*
- String `dsPM25Name`  
*Datastream BME280 PM2.5 Name.*
- String `dsPM25Desc`  
*Datastream BME280 PM2.5 Description.*
- String `dsPM25ObType`  
*Datastream BME280 PM2.5 Type.*
- String `dsPM25UoMName`  
*Datastream BME280 PM2.5 Unit of Measurement.*
- String `dsPM25UoMSym`  
*Datastream BME280 PM2.5 UoM Symbol.*
- String `dsPM25UoMDef`  
*Datastream BME280 PM2.5 UoM Definition.*
- String `dsPM25Id`  
*Datastream BME280 PM2.5 Simple ID.*
- String `dsPM25IoTId`  
*Datastream BME280 PM2.5 IoT ID.*
- String `dsPM25Json`  
*Datastream BME280 PM2.5 JSON Message.*
- String `dsHmBmeName`  
*Datastream BME280 Humidity Name.*
- String `dsHmBmeDesc`  
*Datastream BME280 Humidity Description.*
- String `dsHmBmeObType`  
*Datastream BME280 Humidity Type.*
- String `dsHmBmeUoMName`  
*Datastream BME280 Humidity Unit of Measurement Name.*
- String `dsHmBmeUoMSym`  
*Datastream BME280 Humidity UoM Symbol.*
- String `dsHmBmeUoMDef`  
*Datastream BME280 Humidity UoM Definition.*
- String `dsHmBmId`  
*Datastream BME280 Humidity Simple ID.*
- String `dsHmBmeIoTId`  
*Datastream BME280 Humidity IoT ID.*
- String `dsHmBmeJson`  
*Datastream BME280 Humidity JSON MEssage.*
- String `dsTmBmeName`  
*Datastream BME280 Temperature Name.*
- String `dsTmBmeDesc`  
*Datastream BME280 Temperature Description.*
- String `dsTmBmeObType`  
*Datastream BME280 Temperature Type.*

- String **dsTmBmeUoMName**  
*Datastream BME280 Temperature Unit of Measurement Name.*
- String **dsTmBmeUoMSym**  
*Datastream BME280 Temperature UoM Symbol.*
- String **dsTmBmeUoMDef**  
*Datastream BME280 Temperature UoM Definition.*
- String **dsTmBmeliD**  
*Datastream BME280 Temperature Simple ID.*
- String **dsTmBmeliId**  
*Datastream BME280 Temperature IoT ID.*
- String **dsTmBmeJson**  
*Datastream BME280 Temperature JSON Message.*
- String **dsPrBmeName**  
*Datastream BME280 Pressure Name.*
- String **dsPrBmeDesc**  
*Datastream BME280 Pressure Description.*
- String **dsPrBmeObType**  
*Datastream BME280 Pressure Type.*
- String **dsPrBmeUoMName**  
*Datastream BME280 Pressure Unit of MEasurement Name.*
- String **dsPrBmeUoMSym**  
*Datastream BME280 Pressure UoM Symbol.*
- String **dsPrBmeUoMDef**  
*Datastream BME280 Pressure UoM Definition.*
- String **dsPrBmeliD**  
*Datastream BME280 Pressure Simple ID.*
- String **dsPrBmeliId**  
*Datastream BME280 Pressure IoT ID.*
- String **dsPrBmeJson**  
*Datastream BME280 Pressure JSON Message.*
- String **dsHmDhtName**  
*Datastream DHT22 Humidity Name.*
- String **dsHmDhtDesc**  
*Datastream DHT22 Humidity Description.*
- String **dsHmDhtObType**  
*Datastream DHT22 Humidity Type.*
- String **dsHmDhtUoMName**  
*Datastream DHT22 Humidity Unit of Measurement Name.*
- String **dsHmDhtUoMSym**  
*Datastream DHT22 Humidity UoM Symbol.*
- String **dsHmDhtUoMDef**  
*Datastream DHT22 Humidity UoM Definition.*
- String **dsHmDhtId**  
*Datastream DHT22 Humidity Simple ID.*
- String **dsHmDhtIotId**  
*Datastream DHT22 Humidity IoT ID.*
- String **dsHmDhtJson**  
*Datastream DHT22 Humidity JSON Message.*
- String **dsTmDhtName**  
*Datastream DHT22 Temperature Name.*
- String **dsTmDhtDesc**

- String `dsTmDhtObType`  
*Datasream DHT22 Temperature Type.*
- String `dsTmDhtUoMName`  
*Datasream DHT22 Temperature Unit of Measurement Name.*
- String `dsTmDhtUoMSym`  
*Datasream DHT22 Temperature UoM Symbol.*
- String `dsTmDhtUoMDef`  
*Datasream DHT22 Temperature UoM Definition.*
- String `dsTmDhtId`  
*Datasream DHT22 Temperature Simple ID.*
- String `dsTmDhtIoTId`  
*Datasream DHT22 Temperature IoT ID.*
- String `dsTmDhtJson`  
*Datasream DHT22 Temperature JSON Message.*
- bool `use_bme280` = false  
*tracking if BME280 sensor is selected*
- bool `use_dht22` = false  
*tracking if DHT22 sensor is selected*
- bool `initialised_frost` = false  
*if frost manager is initialized, i.e. entities are createdd on the server seccessfully*
- bool `busy`  
*indicated the busy status while entities are being created on the server*
- bool `initialised_http` = false  
*if HTTP Server manager is initialized*
- bool `wifi_connected`  
*if wifi is connected*
- bool `time_updated`  
*if NTP time is synced*
- unsigned int `tObservations`  
*total number of observations posted*
- unsigned int `nObservations`  
*total number of observations not posted successfully*
- unsigned int `resetCounter`  
*No. of reboots.*
- String `timeOfMeasure`  
*the time of the measurement of the first observation*
- unsigned int `errorCode`  
*the error encodings*
- unsigned int `oldErrCode`  
*the error encodings last saved*
- unsigned int `countSensorInterval`  
*count the intervals of sensor measurement*
- float `pm10`  
*vars to store sensor results, sensor results for dust sensor pm10*
- float `pm25`  
*sensor results for dust sensor pm25*
- float `temp`  
*temperature values*
- float `hum`  
*humidity values*

- float **atm**  
*pressure values*
- String **timeofmeas\_sds**  
*time of measurement for sds reading*
- String **timeofmeas\_rht**  
*time of measurement for rht reading*
- int **status\_sds**  
*sds status*
- boolean **http\_error**  
*set display contrast*
- unsigned char **state**  
*state machine tracking variable*
- float **latitude**  
*Location Latitude Point.*
- float **longitude**  
*Location longitude Point.*
- float **abovenn**  
*Location abovenn Point.*
- float **abovennEstimated**  
*Location Estimated abovenn Point.*
- String **humanReadableLocation**  
*Human Readable Name of the street location.*
- String **rhtSensor**  
*rht sensor global variable*
- String **license\_type**  
*Possible additional sensors other than SDS011.*
- String **license\_owner**  
*License Owner for License property.*
- String **license\_url**  
*License Meta for License property.*
- String **device\_Serial**  
*Chip ID for the ESp32.*
- String **SDS011\_Serial**  
*ID written of SDS011 Sensor.*
- byte **mac** [6]  
*used to store mac address*
- String **esp32\_chipid**  
*Chip ID based on MAC.*
- char **destination\_madavi** [] = "https://api-rrd.madavi.de/data.php"  
*host to send data madavi API*
- char **destination\_luftdaten** [] = "https://api.luftdaten.info/v1/push-sensor-data/"  
*host to send data luftdaten API*
- HTTPClient **gHttp**  
*HTTP Client Variable Global.*
- int **gHttpCode**  
*HTTP Client Response Global.*
- WiFiUDP **ntpUDP**  
*initialise udp for network time*
- WebServer **Server**  
*initialise Webserver*
- AutoConnectConfig **Config**

- *initialise AutoConnectConfig*
- String **cfgTemp**  
*String to hold temporary html scripts for AutoConnect.*
- const char \* **otaUpdate**  
*Page for OTA Programming html.*

#### 6.4.1 Detailed Description

This the main page for the SMARTAQNET which is the core of the project.

#### 6.4.2 Macro Definition Documentation

##### 6.4.2.1 BASE\_URL

```
#define BASE_URL "http://193.196.38.108:8080/FROST-Server/v1.0"
```

Debugging, uncomment to switch servers to release version, enable sending to madavi and luftdaten.info, and suppress some debug output.

Non-Release Version: Frost Server Base address used in Frost\_Server.cpp

Definition at line 598 of file main.h.

#### 6.4.3 Function Documentation

##### 6.4.3.1 createEntities()

```
bool createEntities ( )
```

create different entities like Thing, Sensor, Datastream, ObservedProperties, & Location and Patch if not already linked

Returns

created bool variable to indicated if the all the entities are successfully created

Definition at line 2134 of file main.h.

##### 6.4.3.2 createEntity()

```
boolean createEntity (
    String url,
    String contents )
```

Create (HTTP Post) entities.

**Parameters**

<i>url</i>	String that contains the address of entities to be created/patched
<i>contents</i>	String that contains the JSON message for the server

**Returns**

`httpCode int indicating HttpClient Code Error`

Definition at line 1830 of file main.h.

**6.4.3.3 createOrPatchEntities()**

```
boolean createOrPatchEntities (
    String entity,
    String json,
    String iotId )
```

Create (HTTP Post) if entities does exist and patch (HTTP Patch) the properties if it already exists.

**Parameters**

<i>entity</i>	String that contains the address of entities to be created/patched
<i>json</i>	String that contains the JSON message for the server
<i>iotId</i>	String that indicate the iot.id

**Returns**

`httpCode boolean indicating HttpClient Code Error`

Definition at line 2017 of file main.h.

**6.4.3.4 createOrUpdateEntities()**

```
boolean createOrUpdateEntities (
    String url,
    String contents,
    String id,
    boolean doPatch )
```

Create (HTTP Post) if entities does exist and patch (HTTP Patch) if it already exists.

**Parameters**

<i>url</i>	String that contains the address of entities to be created/patched
<i>contents</i>	String that contains the JSON message for the server
<i>id</i>	String that indicate the iot.id
<i>doPatch</i>	bool if true then create & patch, if false then only create.

**Returns**

httpCode int indicating HTTPClient Code Error

Definition at line 1983 of file main.h.

**6.4.3.5 getEntity()**

```
int getEntity (
    String url )
```

Get the HTTP code (HTTP Get) from a server and print the response.

**Parameters**

<i>url</i>	String that contains the address of entities to be created/patched
------------	--

**Returns**

response String indicating HTTPClient Code response

Definition at line 1909 of file main.h.

**6.4.3.6 getEntityResponse()**

```
String getEntityResponse (
    String url )
```

Get the HTTP response (HTTP Get) from a server and print the response.

**Parameters**

<i>url</i>	String that contains the address of entities to be created/patched
------------	--

**Returns**

response String indicating HTTPClient Code response

Definition at line 1945 of file main.h.

**6.4.3.7 patchEntity()**

```
boolean patchEntity (
    String url,
    String contents )
```

Patch (HTTP Patch) entities.

**Parameters**

<i>url</i>	String that contains the address of entities to be created/patched
<i>contents</i>	String that contains the JSON message for the server

**Returns**

`httpCode int indicating HTTPClient Code Error`

Definition at line 1872 of file main.h.

**6.4.3.8 postObservation()**

```
void postObservation (
    int datastream,
    String phenomenonTime,
    String resultTime,
    double result )
```

Post Observation for sensed vaules of PM25, PM10, humidity, temperature and Pressure (HTTP Post)

**Parameters**

<i>datastream</i>	int selector for PM25, PM10, humidity, temperature and Pressure etc.
<i>phenomenonTime</i>	String that contains phenomenon/occurrence Time
<i>resultTime</i>	String that contains result/finish Time
<i>result</i>	double that contains values for PM25, PM10, humidity, temperature and Pressure etc. from SDS011, BME280, DHT22 etc.

**Returns**

`void none value`

Definition at line 2522 of file main.h.

**6.4.3.9 toHEXSHA()**

```
String toHEXSHA (
    String serial )
```

create a HASH using SHA-1

**Parameters**

<i>serial</i>	String values from where HASH to be calculated
---------------	--

**Returns**

sha1hex String HASH output

Definition at line 1795 of file main.h.

## 6.4.4 Variable Documentation

### 6.4.4.1 esp32\_chipid

String esp32\_chipid

Chip ID based on MAC.

Externally define variable for Chip ID.

Definition at line 1227 of file main.h.

### 6.4.4.2 http\_error

boolean http\_error

set display contrast

HTTP Server error

Definition at line 1195 of file main.h.

### 6.4.4.3 license\_type

String license\_type

Possible additional sensors other than SDS011.

additional sensors tracking variable License Type for License property

Definition at line 1215 of file main.h.

#### 6.4.4.4 use\_bme280

bool use\_bme280 = false

tracking if BME280 sensor is selected

Externally define variable to check if using bme280.

Definition at line 1149 of file main.h.

#### 6.4.4.5 use\_dht22

bool use\_dht22 = false

tracking if DHT22 sensor is selected

Externally define variable to check if using dht22.

Definition at line 1151 of file main.h.

## 6.5 esp32-stationary/myAutoConnect.h File Reference

Inherits the AutoConnect class and overrides few functions.

```
#include "display.h"
#include <AutoConnect.h>
```

### Classes

- class [myAutoConnect](#)

*myAutoConnect Class inherited from AutoConnect*

### Macros

- `#define AC_DEBUG`  
*enable debug output.*
- `#define AC_DEBUG_PORT Serial`  
*Debug output destination can be defined externally with AC\_DEBUG\_PORT.*
- `#define AC_DBG_DUMB(...)` do {AC\_DEBUG\_PORT.printf( \_\_VA\_ARGS\_\_ );} while (0)  
*Debug output destination can be defined externally with AC\_DEBUG\_PORT.*
- `#define AC_DBG(...)` do {AC\_DEBUG\_PORT.print("[AC] "); AC\_DEBUG\_PORT.printf( \_\_VA\_ARGS\_\_ );}  
while (0)  
*Debug output destination can be defined externally with AC\_DEBUG\_PORT.*
- `#define WIFI_REBOOT_TIMEOUT 150000`  
*Timeout to search WiFi already configured. (150000ms=2.5min)*
- `#define SHOW_WAITING_DOTS_WIFI 300`  
*The interval to show dots while waiting for the searching Wifi (in ms)*
- `#define SHOW_WAITING_DOTS_AP 500`  
*The interval to show dots while waiting for the access point (in ms)*
- `#define SHOW_QR_INTERVAL 10000`  
*The interval to show QR or AP waiting screen (in ms)*

## Variables

- U8G2\_SSD1306\_128X64\_NONAME\_F\_HW\_I2C **u8g2**  
*Externally defined OLED Display object.*
- unsigned char **cntr**  
*counter to count 500ms*
- boolean **show\_QR**  
*show QR or Text for AP*
- unsigned long **previousMillis**  
*Just calculate 500ms interval while waiting the AP is configure to connect a WiFi.*

### 6.5.1 Detailed Description

Inherits the AutoConnect class and overrides few functions.

This is the files that contains the functions inherited from AutoConnect Class which needs some modifications to add OLED display code. These functions are then overridden here. Basically, when there is no wifi connected, it shows a message on serial port and on oled display that is searching for a Wifi. Similarly, when no wifi is connected in sub period of time, it opens an access-point and shows another message with default SSID and password.

#### Date

19.08.2019

## 6.6 esp32-stationary/nvs\_storage.h File Reference

function to store and read nvs flash variables

```
#include <Preferences.h>
```

## Functions

- void **set\_value** (const char used\_namespace[14], const char key\_nvs[14], String value)  
*store given value of a key in a namespace*
- String **get\_value** (const char used\_namespace[14], const char key\_nvs[14])  
*retrieve given value of a key in a namespace*
- void **set\_integer** (const char used\_namespace[14], const char key\_nvs[14], unsigned int value)  
*store given int value of a key in a namespace*
- unsigned int **get\_integer** (const char used\_namespace[14], const char key\_nvs[14])  
*retrieve given int value of a key in a namespace*

## Variables

- Preferences **preferences**  
*Initialize a Preferences Object to store the data into ESP32 flash.*

### 6.6.1 Detailed Description

function to store and read nvs flash variables

This is the files that contains the functions to save and read data from the nvs flash.

#### Date

19.08.2019

### 6.6.2 Function Documentation

#### 6.6.2.1 get\_integer()

```
unsigned int get_integer (
    const char used_namespace[14],
    const char key_nvs[14] )
```

retrieve given int value of a key in a namespace

#### Parameters

<i>used_namespace</i>	the intended namespace
<i>key_nvs</i>	the key to be retrieved

#### Returns

int retrieved integer value

Definition at line 102 of file nvs\_storage.h.

#### 6.6.2.2 get\_value()

```
String get_value (
    const char used_namespace[14],
    const char key_nvs[14] )
```

retrieve given value of a key in a namespace

#### Parameters

<i>used_namespace</i>	the intended namespace to get values
<i>key_nvs</i>	the String key to be retrieved

**Returns**

String retrieved string value

Definition at line 51 of file nvs\_storage.h.

**6.6.2.3 set\_integer()**

```
void set_integer (
    const char used_namespace[14],
    const char key_nvs[14],
    unsigned int value )
```

store given int value of a key in a namespace

**Parameters**

<i>used_namespace</i>	the intended namespace to be used
<i>key_nvs</i>	the key to be stored
<i>value</i>	the integer key to be stored

**Returns**

void

Definition at line 80 of file nvs\_storage.h.

**6.6.2.4 set\_value()**

```
void set_value (
    const char used_namespace[14],
    const char key_nvs[14],
    String value )
```

store given value of a key in a namespace

**Parameters**

<i>used_namespace</i>	the intended namespace to store the values
<i>key_nvs</i>	the key to be stored at
<i>value</i>	the String key to be stored

**Returns**

void

Definition at line 27 of file nvs\_storage.h.

## 6.7 esp32-stationary/send\_data.h File Reference

function to send json data to an API

### Functions

- void **sendData** (const char \*data\_json, char destination[], String pin)  
*Send JSON data to API.*

### Variables

- String **esp32\_chipid**  
*Externally define variable for Chip ID.*
- bool **use\_bme280**  
*Externally define variable to check if using bme280.*
- bool **use\_dht22**  
*Externally define variable to check if using dht22.*

### 6.7.1 Detailed Description

function to send json data to an API

This is the files that contains the functions to send json data to an API.

#### Date

19.08.2019

### 6.7.2 Function Documentation

#### 6.7.2.1 sendData()

```
void sendData (
    const char * data_json,
    char destination[],
    String pin )
```

Send JSON data to API.

#### Parameters

<i>data_json</i>	the JSON Message to be sent
<i>destination</i>	the destination API madavi or luftdaten
<i>pin</i>	the pin-code values

Returns

void

Definition at line 29 of file send\_data.h.

### 6.7.3 Variable Documentation

#### 6.7.3.1 esp32\_chipid

String esp32\_chipid

Externally define variable for Chip ID.

Externally define variable for Chip ID.

Definition at line 1227 of file main.h.

#### 6.7.3.2 use\_bme280

bool use\_bme280

Externally define variable to check if using bme280.

Externally define variable to check if using bme280.

Definition at line 1149 of file main.h.

#### 6.7.3.3 use\_dht22

bool use\_dht22

Externally define variable to check if using dht22.

Externally define variable to check if using dht22.

Definition at line 1151 of file main.h.

## 6.8 esp32-stationary/sensor.h File Reference

variable and definitions for sensors

## Macros

- `#define DHT_PIN 21`  
*DHT22 sensor communication pin.*
- `#define BME_ADDR 0x77`  
*BME280 I2C Address 0x77 for Red, 0x76 for Purple (chinese)*
- `#define BME_SDA 21`  
*BME280 I2C SDA pin.*
- `#define BME_SCL 22`  
*BME280 I2C SCL pin.*
- `#define SDS011_TXD 13`  
*SDS011 TXD pin is connected at RXD of Serial2 Object.*
- `#define SDS011_RXD 17`  
*SDS011 RXD pin is connected at TxD of Serial2 Object (no need to physically connect)*

## Functions

- HardwareSerial `SDS_SERIAL (2)`  
*use Serial 2 Object*
- DHT `dht (DHT_PIN, DHT22)`  
*DHT22 Temperature & Humidity Sensor Object.*

## Variables

- SDS011 `sds`  
*Dust sensor object.*
- Adafruit\_BME280 `bme`  
*BME280 Pressure & Humidity Sensor Object.*

### 6.8.1 Detailed Description

variable and definitions for sensors

This is the files that contains the variables, pins definitions and functions for sensors to be connected.

#### Date

19.08.2019

## 6.9 esp32-stationary/timer\_definitions.h File Reference

variable and function definitions for timings

## Functions

- `void IRAM_ATTR resetModule ()`  
*ISR functions called for Reset ESP32.*

## Variables

- `unsigned long previousMillis_sensor = 0`  
*will store the last time the event (in loop) was triggered for sending sensor values to FrostManager*
- `unsigned long previousMillis_send2madavi = 0`  
*will store the last time the event (in loop) was triggered sending sensor values to madavi*
- `unsigned long previousMillis_send2luftdaten = 0`  
*will store the last time the event (in loop) was triggered sending sensor values to luftdaten*
- `bool sensorInterval`  
*time interval to send values to Frostmanager*
- `bool send2madavInterval`  
*time interval to send values to MADAVID*
- `bool send2luftdatenInterval`  
*time interval to send values to LUFTDATEN*

### 6.9.1 Detailed Description

variable and function definitions for timings

This is the files that contains the variables, macros, pins definitions and functions for timing related routines.

#### Date

19.08.2019

### 6.9.2 Function Documentation

#### 6.9.2.1 resetModule()

```
void IRAM_ATTR resetModule ( )
```

ISR functions called for Reset ESP32.

#### Returns

`void`

Definition at line 30 of file timer\_definitions.h.

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