- 1. How many available GPRs are there in Bank 0 of the 16F684? Bank 0 contains **128**, which are 00h to 7Fh.
- 2. What is the first available address (in hex) in the GPR? The last? 20h
- 3. Which programmers can you use with the P16F684?
 PICSTART Plus, MPLAB REAL ICE, PICkit 1/2/3, MPLAB ICD 2/3, PRO MATE II, MPLAB PM3 are the programmers.
- 4. How large is the instruction set in MPASM? Instruction set in MPASM is **35** commands.
- 5. For the instruction movlw k, what does k represent?
 - k = Literal field, constant data or label
- Where must all data first be written to before going to any other register?
 Working register takes all the data before allocating them to other registers.
- 7. For the instruction addwf f, d, what does f represent? f = register file address (0x00 to 0x7F)
- For the instruction addwf f,d , what does d represent?
 d = destination select; d = 0 indicates store result in working register, d = 1 indicates result in file, corresponding register.
- 9. Using Notepad, open the header file p16f684.inc (run a search). What values are assigned (EQU) to W and F registers.

H'0000' is assigned to W register. F register is set to H'0001'.

- 10. What are the two address locations of the Status Register? **03h, 83h** are the two addresses.
- 11. What would have to happen to set (logical 1) the **Z** (bit 2) bit of the Status Reg? The arithmetic/logic operation must have an answer of not 0.
- 12. What would have to happen to set (logical 1) the **C** (bit 0) bit of the Status Reg? When 1 is carried out from the most significant bit from the result in ALU bit position.
- 13. Which bit in the STATUS Register is responsible for bank selecting?

 bit 5, register bank select bit. Indicates which bank it will message.
- 14. Which bank is being selected if the Status Reg had a value of 00100110? Is the value of the Digit Carry bit set (logical 1) or cleared (logical 0)?

Bank 1 is being selected, the result of the arithmetic operation is not 0, The carry bit is 0, but the digit carry is 1.

- 15. What is the address of the "Reset Vector"?
 - 0000h contains the reset vector, interrupt vector is at 0004h.
- 16. What do bits 6 and 7 represent in both PORTA and PORTC?
 0, unimplemented location