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1 Introduction

Type	LATEX markup	Renders as
Parentheses; round brackets	(x+y)	(x+y)
Brackets; square brackets	[x+y]	[x+y]
Braces; curly brackets	$\{x+y\}$	$\{x+y\}$
Angle brackets	\langle x+y \range	$\langle x+y\rangle$
Pipes; vertical bars	x+y	x+y
Double pipes	x+y	$\ \vec{x} + \vec{y}\ $

2 Some examples

Example 1:

$$F = G\left(\frac{m_1 m_2}{r^2}\right)$$

Example 2:

$$\left[\frac{N}{\left(\frac{L}{P}\right)-(m+n)}\right]$$

Example 3:

$$y = 1 + \left(\frac{1}{x} + \frac{1}{x^2} + \frac{1}{x^3} + \dots \right)$$
$$y = \frac{1}{x^{n-1}} + \frac{1}{x^n}$$

3 (

Controlling types and sizes)

$$\langle 3x+7 \rangle$$

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