Tournament Rules: PUBG

1. General

By taking part in the tournament, participants must read, understand and agree to the rules for participation in the CPL Championship: Battle Royal Edition. Players must agree and consent to the rules laid out by the organizers as well as CPL's organizers and game marshals to enforce them. Every player is expected abide to the rules, and any failure to follow them can result in disciplinary actions to be taken. By participating in our tournament, you consent to agreeing our rules.

2. Conduct

Please behave in a humane way to other gamers, competitors and to any member of the staff. If a player is found guilty of misconduct by an game marshall, they may receive a penalty. Teams and individuals may face bans and expulsions from the CPL Competition for any and or all misconducts decided at CPL's sole discretion.

3. Competition Rules

- Players can only use official accounts provided by the organizers.
- Each team must have FOUR (4) players. Every member must be present throughout the duration of the entire tournament.
- Each team must hold an appropriate name. Any team with an unsuitable name, will be asked to create a new name in order to participate in the competition. Else a default name assigned by a game marshall will be used until a suitable name is found.
- If any bug happens during the competition, the player must inform the nearest game marshall immediately. Failure to do so will result in demerit points, temporary suspension, and/or bans from future CPL competitions.
- Players found to be using the big to their advantage will immediately disqualify their team from the match, day or event.
- Possible technical issues with PUBG, its servers and/or network may cause games to be rescheduled or canceled at the sole discretion of the organizers.
- Servers will be restarted in the event that more than four (4) or more players from different teams are kicked from the server before the start of the match, or two (2) or more players from the same team are kicked from the server.
- Match will be restarted if the settings of the server is incorrect.
- Cheating is strictly prohibited. As a condition of their participation in CPL
 PlayerUnknown's Battleground competition, players agree to refrain from
 manipulating the game files in any way, using of any unapproved game
 modifications, programmes, or any other methods that gives one an unfair
 advantage over another player. The definition of cheating will be determined
 by the organizers where applicable.

4. Streaming

- All CPL Tournaments matches are allowed to be streamed online by CPL organizers and invited shout casters.

5. Conclusion

- All rules are subject to change at anytime without notice. If you find any errors and/or mistakes to the rules, please send us a message at <email>.