

01-05-2023

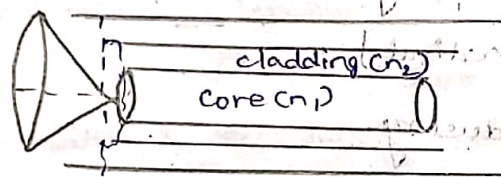
#### 4. HOLOGRAPHY AND OPTICAL FIBERS.

##### \* Optical Fibre

- It is a 'silica metal' obtained from sand.
- It is 'Low cost'.
- Bandwidth is more.
- It is 'high speed'.
- We can send signals for longer distances.
- It contains 'Low loss' & 'No Radiation loss'.
- It contains 'high security' than copper.
- It is 'Atmospheric Ineffective'.

##### \* Basic principle :-

- The basic principle behinds optical Fibre is 'Total Internal Reflection'.

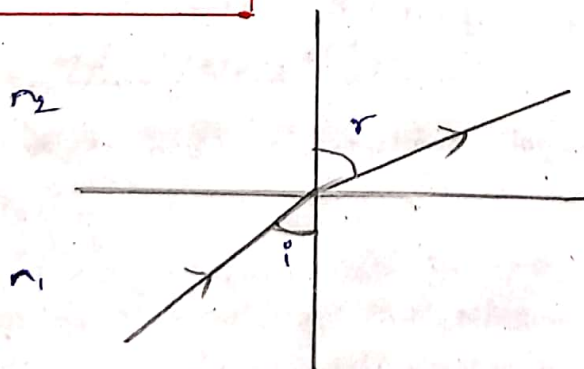


$n_{\text{core}} > n_{\text{cladding}}$

- The Basic principle behind T.I.R is Snell's Law.

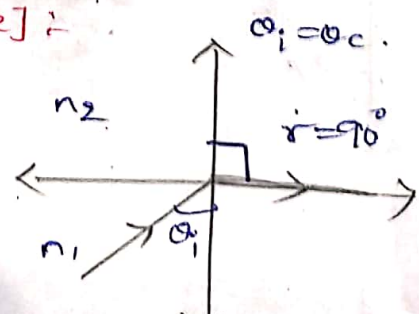
##### \* Snell's Law :-

$$n_1 \sin i = n_2 \sin r$$



##### \* Total Internal Reflection [T.I.R] :-

- Two conditions.
- ① Denser to Rarer.
- ②  $\theta_i > \theta_{\text{critical}}$



$$\Rightarrow n_1 \sin \theta_i = n_2 \sin 90^\circ \quad [n_1 > n_2]$$

$$\Rightarrow \sin \theta_i = \frac{n_2}{n_1} \quad (1)$$

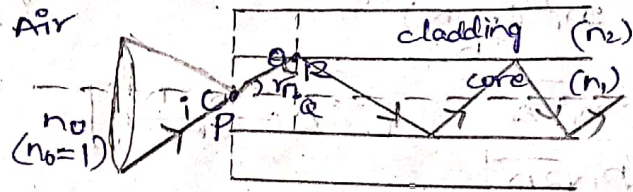
$$\Rightarrow \sin \theta_c = \frac{n_2}{n_1}$$

$$\therefore \theta_c = \sin^{-1} \left( \frac{n_2}{n_1} \right)$$

$$\therefore \text{critical angle} = \sin^{-1} \left( \frac{\text{cladding } (n_2)}{\text{core } (n_1)} \right) \quad \begin{matrix} \text{Lower value} \\ \text{Higher value} \end{matrix}$$

### \* Acceptance Angle:

→ The angle at which we are passing light must be inside the cone [acceptance cone].



At P, No Total Internal Reflection occurs [Rarer to Denser].

$$\text{Now, } n_0 \sin i = n_1 \sin r$$

$$\Rightarrow n_0 \sin i = n_1 \sin (90^\circ - \theta_i)$$

$$\Rightarrow n_0 \sin i = n_1 \cos \theta_i$$

$$\Rightarrow n_0 \sin i = n_1 \sqrt{1 - \sin^2 \theta_i}$$

For maximum limit,  $i = i_{\max}$ ,  $\theta_i = \theta_c$ .

$$\Rightarrow n_0 \sin i_{\max} = n_1 \sqrt{1 - \sin^2 \theta_c}$$

$$\Rightarrow n_0 \sin i_{\max} = n_1 \sqrt{1 - \frac{n_2^2}{n_1^2}} \quad \left[ \because \sin \theta_c = \frac{n_2}{n_1} \right]$$

$$\Rightarrow n_0 \sin i_{\max} = n_1 \sqrt{\frac{n_1^2 - n_2^2}{n_1^2}}$$

$$\Rightarrow n_0 \sin i_{\max} = \frac{n_1}{n_0} \sqrt{n_1^2 - n_2^2}$$

$$\Rightarrow \sin i_{\max} = \frac{\sqrt{n_1^2 - n_2^2}}{n_0} = \sqrt{n_1^2 - n_2^2} \quad \left[ \because \text{For air, } n_0 = 1 \right]$$

$$\therefore i_{\max} = \sin^{-1} \sqrt{n_1^2 - n_2^2}, \text{ Acceptance angle.}$$



## \* Numerical Aperture:-

→ The ability of the optical fiber capb cable to absorb the input [Light] is called Numerical Aperture.

$$\therefore \boxed{NA = \sin i_{\max} = \sqrt{n_1^2 - n_2^2}}$$

→ 'Numerical aperture' is different for different type of optical fibers.

→ We can also write the formula as,

$$NA = \sin i_{\max} = \sqrt{n_1^2 - n_2^2}$$

$$= \sqrt{(n_1 + n_2)(n_1 - n_2)}$$

$$= \sqrt{(2n_1)(n_1 - n_2)} \quad [\text{If } n_1 = n_2]$$

Only for addition.

$$= \sqrt{2n_1^2 \frac{(n_1 - n_2)}{n_1}}$$

$$= \sqrt{2n_1^2 \Delta} \quad [\because \Delta = \frac{n_1 - n_2}{n_1}]$$

$$\therefore \boxed{N.A = n_1 \sqrt{2\Delta}}$$

\* Mode:- optical fibre cable.

\* carrier:- Laser Light.

\* Types of optical Fibers:-

① Single Mode step Index (SM SI)

② Multi Mode step Index.

③ Graded mode.

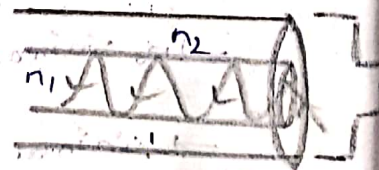
\* step Index:-

① It gives information about,

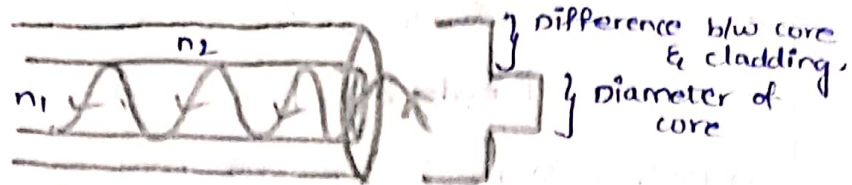
(i) Refractive Index difference,

(ii) Geometry of optical Fiber.

(iii) Uniformity.



### ① Single Mode Step Index:

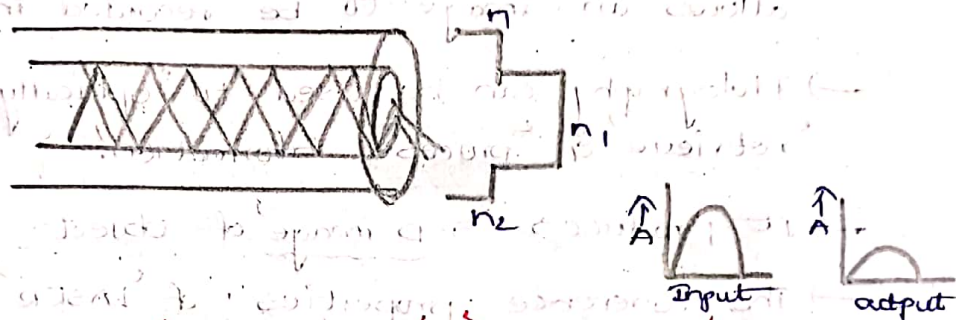


- We can send single signal.
- The output signal is very accurate.
- Numerical aperture & acceptance angles are small.
- Used for long distance communication.

#### Demerits:

- Diameter of core is small.
- It is difficult to manufacture.
- It is very costly.

### ② Multi Mode Step Index:

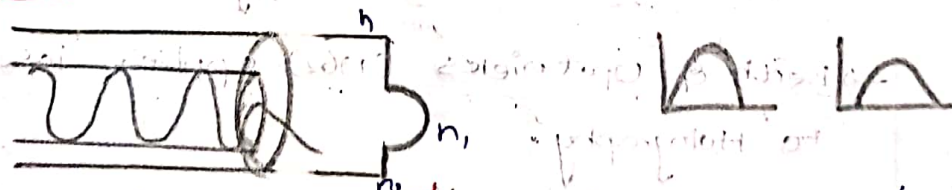


- We can send more signals/multi signals.
- Cost is very low.

#### Demerits:

- It sends signal for shorter distances only.
- Due to multi signals, it is not perfect. [Not Accurate]

### ③ Graded Mode:



- Cladding's refractive index is uniform but core's refractive index is not uniform.
- Its wave is 'sinusoidal' and 'parabolic' shape.
- It has very 'high speed'.



## \* Applications of optical Fibers

- ① communications.
- ② Medical [Endoscopy].
- ③ Researches.
- ④ Decorations.
- ⑤ Industrial.
- ⑥ Used as sensors.

## Holography

### \* Holography:-

→ It is a Greek word, (whole + write).

'Holes-whole' and 'Gramma-message'.

→ It is an advanced form of photography that allows an image to be recorded in 3-dimensions.

→ Holography can be used to 'optically store', 'retrieve' & 'process information'.

→ It produces '3-D image' of object.

→ The coherence properties of 'LASER' are employed to record the image of an object in the form of 'Interference' pattern called 'Hologram'.

→ In holography, both 'amplitude' & 'phase' information are recorded as hologram.

→ It was invented in 1948 by 'Dennis Gabor' for use in 'Electron microscopy', before 'Laser'.

→ 'Leith' & 'Upatnieks' (1962) applied 'laser light' to 'Holography'.

## \* Photography :-

- '2-D version' of a '3-D scene'.
- photograph lacks 'depth perception'.
- Film sensitive only to 'radiant energy'.
- 'Phase relation' [interference] are lost.
- It has only 'amplitude' information.

## \* Hologram :-

- Freezes the intricate wave front of light that carries all visual information of the scene.
- To view Hologram, wave front is reconstructed.
- provides 'Depth perception'.
- If any object is hidden just behind another object then observer can see the hidden object in viewing the Hologram.
- Hologram is positive pattern whereas in 'conventional photography' negative pattern produced.

## \* Photography vs Holography :-

<u>Photography</u>	<u>Holography</u>
① Each region contains 'separate part of object'.	① Each part of Hologram contains information about 'entire object'.
② Information holding capacity is 'Low'.	② Information holding capacity is 'High'.
③ Only one image can be recorded at one place.	③ More than one image can be recorded in a single Hologram.
④ Destruction of any part of image results in 'complete loss of information'.	④ Destruction of any part of hologram 'doesn't lose' information of object.
⑤ Single fragment is not enough to produce 'image'.	⑤ Single fragment is enough to produce entire image.
⑥ 'Less Realistic'.	⑥ 'More Realistic'.



## \* Principle of Holography:-

- It is based on phenomena of interference b/w two beams i.e. object beam & reference beam.
- Laser light splits into two:
  - ① Object beam - reaches photographic plate after reflection.
  - ② Reference beam - Falls on a plane mirror which reflects it towards photographic plate.
- Both reference & object beams having information of amplitude & phase of light wave interfere & produce a complete interference pattern.
- This pattern is recorded on photographic plate which is called Hologram.
- one can produce 3-D image exactly as object from this Hologram.

## \* Hologram properties:-

- We can observe different perspectives of object with different angles.
- They look like sparkly pictures on smears of color.
- Each part contains whole view of entire holographic image.

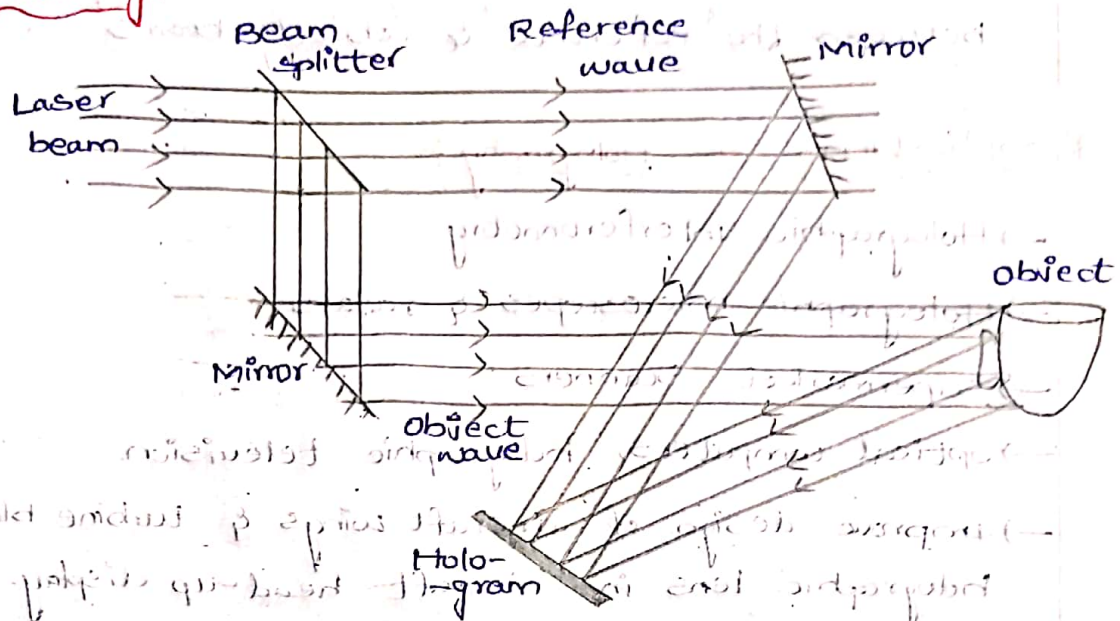
## \* Hologram construction:-

- ① Laser:- we can use Red Lasers, HeNe Lasers.
- ② Beam splitter:- It uses mirrors & prisms to split one beam of light into 2.
- ③ Mirrors:- Direct the beams to correct location.
- ④ Holographic film:- It's a layer of light-sensitive compounds on a transparent surface like photographic film.

→ Need a 'Laser' [Highly coherent, & monochromatic],  
'Lenses', 'mirror', 'photographic film' & 'object'.

\*\*\* Same points as principle of Holography. \*\*\*

Working:-



\*\*\* Same points as principle of Holography \*\*\*

### \* Reconstruction of image from Hologram

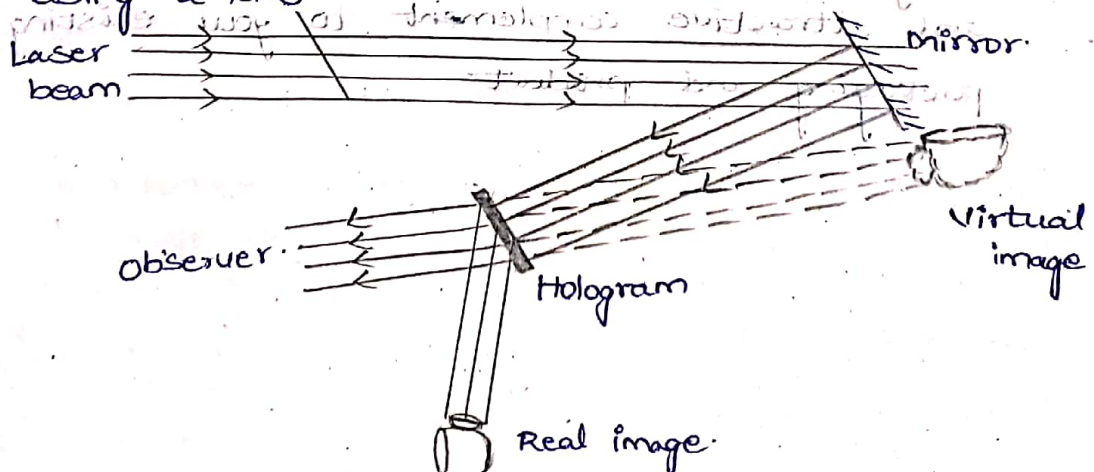
→ To view image, Hologram is again illuminated with another laser beam called 'Reconstruction beam' which is at same angle as reference beam.

→ Hologram acts as 'diffraction grating'.

→ This form a 'real image' in front of Hologram & a 'virtual image' behind Hologram.

→ The virtual image has all characteristics of object.

The real image can be photographed directly without using a lens.





## \* Why we use Laser in Holography?

- Lasers produce monochromatic light. It has one wavelength & one colour.
- Because of the need for 'coherent interference' between the 'reference' & 'object' beams.

## \* Applications of Holography:

- Holographic Interferometry.
- Holographic microscopes & radars.
- Supermarket scanners.
- Optical computers, holographic television.
- Improve design of aircraft wings & turbine blades.
- Holographic lens in aircraft head-up display.

→ Data storage.

→ Art.

→ Medical applications or biomedicine.

→ Authentication.

→ Virtual Display.

## \* Why we use Hologram for authentication?

→ Hologram stickers cannot be scanned or photocopied.

→ Hologram stickers can also create a unique and attractive complement to your existing packaging and product.