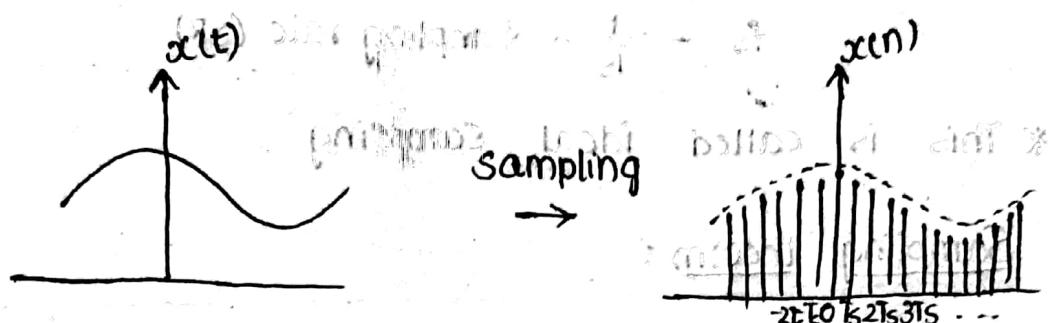


## Sampling theorem

Sampling: It is the process of converting a CTS to DTS.



$$x(n) = x(t) \Big|_{t=nT_s}$$

or discrete signal  $x(n)$  is obtained by taking samples of continuous signal  $x(t)$  at regular intervals of time  $T_s$  ( $\Rightarrow$  sampling interval)  $\forall n \in \mathbb{Z}$  and  $n$  must be integer.

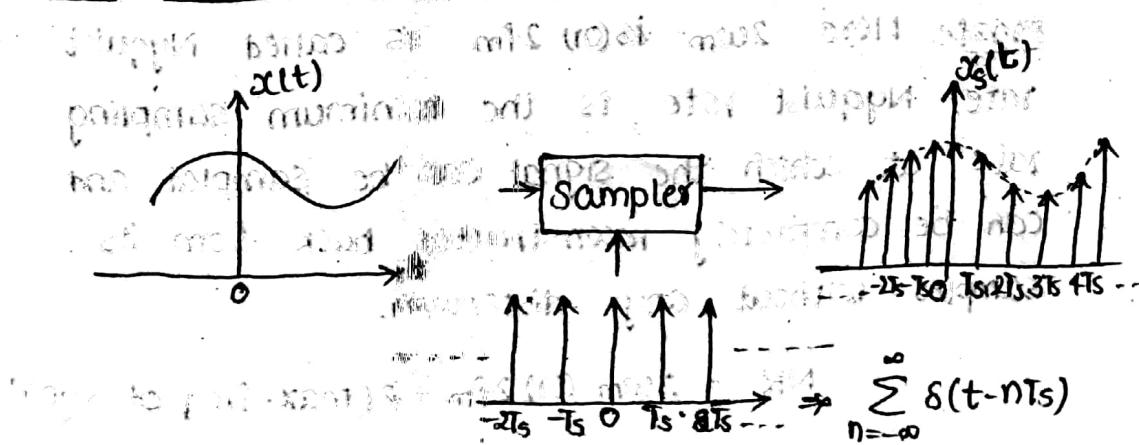
sampling interval  $\Rightarrow$  The time interval b/w two subsequent samples is known as sampling interval denoted with  $T_s$ .

$$f_s = \frac{1}{T_s}$$

$f_s \rightarrow$  Sampling rate  
units - Samples / sec

We need to consider that sampling rate ( $f_s$ ) must be high in order to reconstruct the original signal from its samples.

Time domain representation of sample signal:



$$x_s(t) = [x(t)] \left[ \sum_{n=0}^{\infty} \delta(t - nT_s) \right]$$

$T_s$  - sampling interval (SI)

$f_s = \frac{1}{T_s}$  - sampling rate (SR)

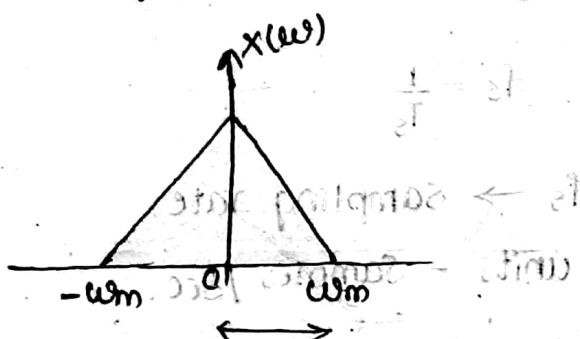
\* This is called ideal sampling

### Sampling theorem:

#### Sampling theorem for Band limited signals:

Theorem: Any signal  $x(t)$  which is band limited to  $\omega_m$  Hz (i.e.,  $x(\omega) = 0$  for  $|\omega| > \omega_m$ ) can be completely reconstructed back from its sampled signal taken at a rate  $f_s \geq 2\omega_m$  (or)  $f_s \geq 2f_m$  (or)  $\frac{1}{T_s} \geq 2f_m$  where  $\omega_m = 2\pi f_m$

#### Band limited signal:



Thus (a) Only phenomena  $\leftrightarrow$  signal band width  
 (b) Sampling  $\leftrightarrow$  Nyquist rate or minimum sampling rate

$\omega_m$  - max frequency component

Proof: Here  $2\omega_m$  (or)  $2f_m$  is called Nyquist rate. Nyquist rate is the minimum sampling rate at which the signal can be sampled and can be completely reconstructed back from its samples without any distortion.

$$NR = 2\omega_m \text{ (or)} 2f_m = 2(\text{max. freq. of signal})$$

Nyquist interval: The time interval b/w two adjacent samples when the sampling rate is Nyquist rate.

$$NI = \frac{1}{NR} = \frac{1}{2\omega_m} \text{ or } \frac{1}{2f_m}$$

Based on Nyquist rate sampling is divided into

3 cases:

case(i): over sampling

$$\omega_s > NR \text{ i.e., } \omega_s > 2\omega_m \text{ (or)}$$

$$f_s > 2f_m$$

case(ii): Critical sampling

$$\omega_s = NR ; \omega_s = 2\omega_m \text{ (or)} f_s = 2f_m$$

case(iii): Under sampling

$$\omega_s < NR ; \omega_s < 2\omega_m \text{ (or)} f_s < 2f_m$$

Freq. Domain representation of sampled signal:

$$x_s(t) = x(t) \sum_{n=-\infty}^{\infty} \delta(t-nT_s)$$

Apply FT

$$FT[x_s(t)] = FT[(x(t)) \cdot (\sum_{n=-\infty}^{\infty} \delta(t-nT_s))] \downarrow$$

$$X_s(w) = \frac{1}{2\pi} [FT[x(t)] * FT[\sum_{n=-\infty}^{\infty} \delta(t-nT_s)]] \frac{1}{2\pi}$$

$$FT[\sum_{n=-\infty}^{\infty} \delta(\omega t-nT_s)]$$

$$= \frac{2\pi}{T_s} \sum_{n=-\infty}^{\infty} \delta(\omega - n\omega_s)$$

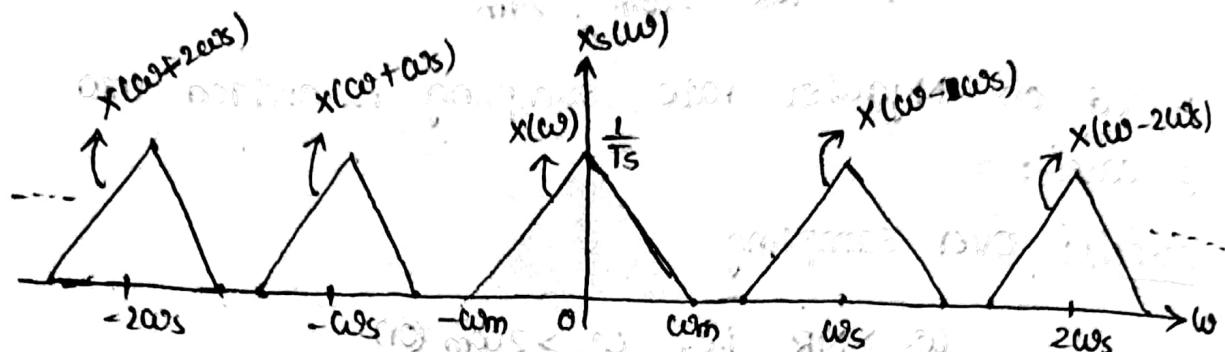
$$x_s(w) = [x(w) * \frac{2\pi}{T_s} \sum_{n=-\infty}^{\infty} \delta(\omega - n\omega_s)] \frac{1}{2\pi}$$

$$x_s(w) = \frac{1}{T_s} [x(w) * \sum_{n=-\infty}^{\infty} \delta(\omega - n\omega_s)]$$

$$= \frac{1}{T_s} \sum_{n=-\infty}^{\infty} x(\omega - n\omega_s)$$

$$x_s(w) = \frac{1}{T_s} \sum_{n=-\infty}^{\infty} x(\omega - n\omega_s)$$

$$X_s(\omega) = \frac{1}{T_s} [x(\omega) + x(\omega+2\omega_s) + x(\omega+\omega_s) + x(\omega) + x(\omega-\omega_s) + x(\omega-2\omega_s) + \dots]$$

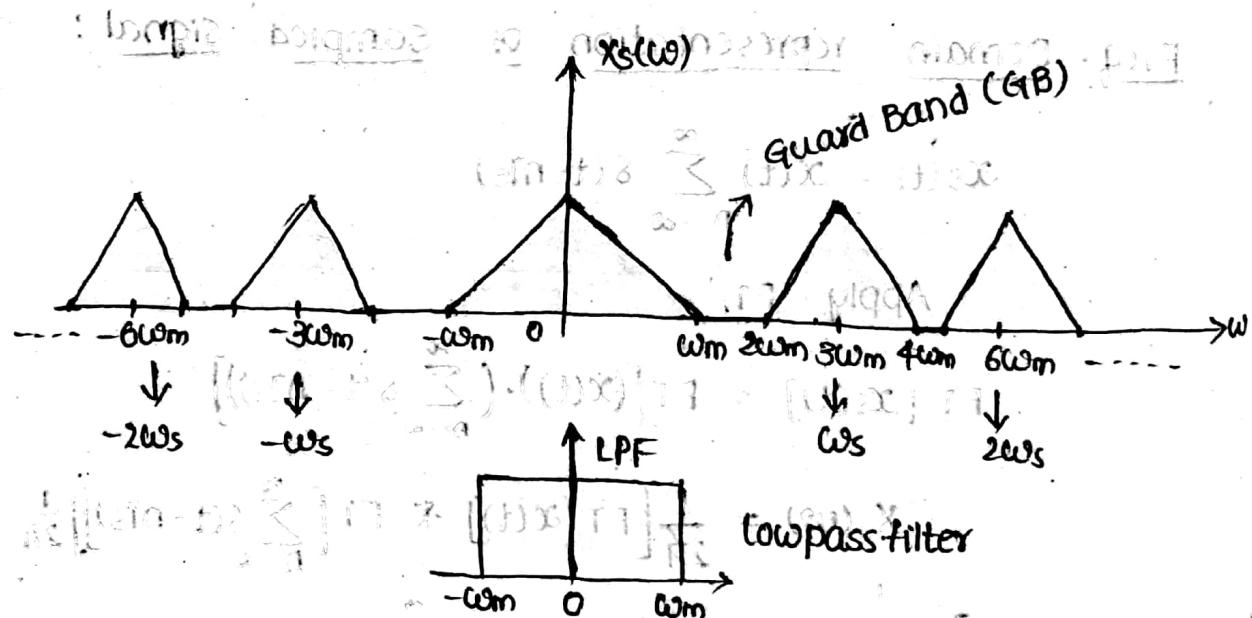


\* FT of sampled signal is infinite sum of shifted replicas of spectrum of original signal

Case(i): Over sampling :

$$\omega_s \geq 2\omega_m \quad ; \quad X_s = \frac{1}{T_s} \sum_{n=-\infty}^{\infty} x(\omega - n(2\omega_m))$$

$$\text{let } \omega_s = 3\omega_m$$



\* In oversampling the separation b/w signals is large so that the filtering is easier

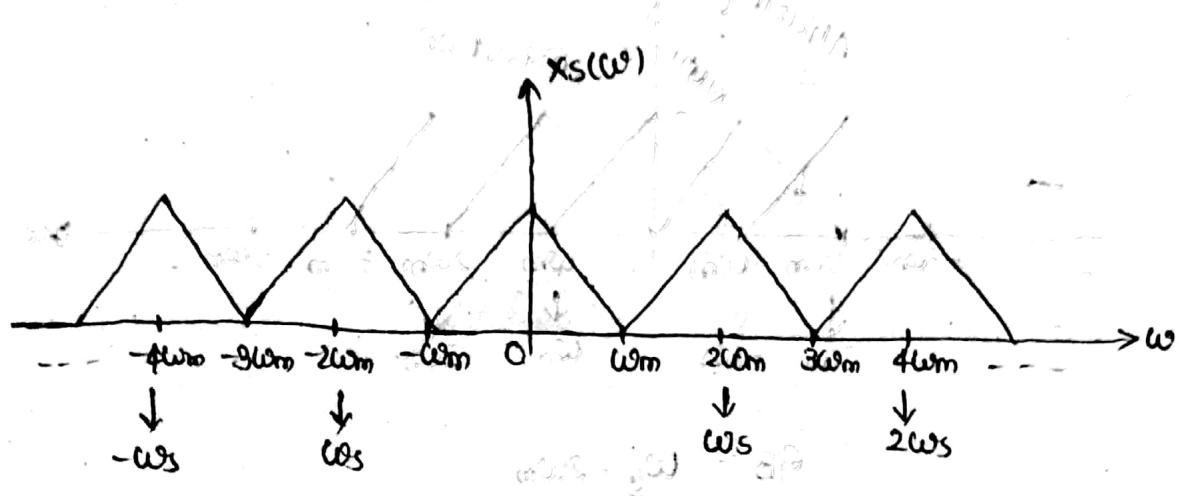
$$\boxed{\text{GB} = \omega_s - 2\omega_m}$$

$$= 3\omega_m - 2\omega_m$$

$$= \omega_m$$

case(i): critical sampling :

$$w_s = 2\omega_m$$



$$\text{GB} = w_s - 2\omega_m \quad X_S = \frac{1}{T_S} \sum_{n=-\infty}^{\infty} x(\omega - n(2\omega_m)) \\ = 2\omega_m - \omega_m$$

analyse above condition for practical implementation

- (a) If  $w_s > 2\omega_m$  → Reconstruction of signal is easy
- (b) If  $w_s < 2\omega_m$  → Ideal LPF is not realisable
- \* In critical sampling the original signal can be reconstructed only when we use Ideal LPF (which are practically not realisable)

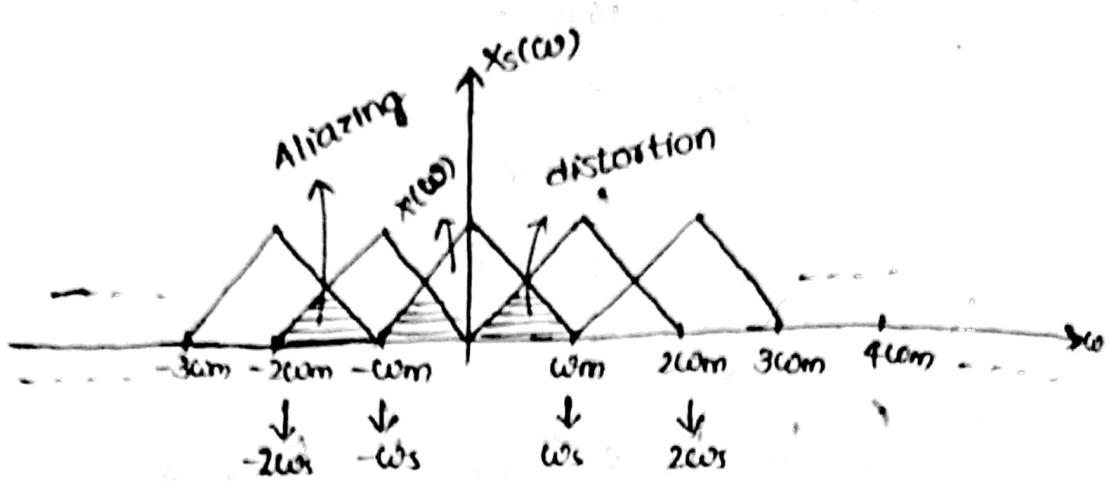
Practical LPF → Distortion occurs  
 Due to finite width of practical LPF

case(ii): Under sampling

Under sampling condition  $w_s < 2\omega_m$

Let  $w_s = \omega_m$  for simplicity

$$X_S(\omega) = \frac{1}{T_S} \left[ \sum_{n=-\infty}^{\infty} x(\omega - n(\omega_m)) \right]$$



$$G_B = \omega_m - 2\omega_m$$

$$= \omega_m - 2\omega_m$$

$$= -\omega_m$$

Aliasing: overlapping of replicas with original signal.

\* In undersampling lower frequencies of  $x_s(\omega)$  overlaps with higher frequencies of  $x(\omega)$ . This overlapping leads to distortion and it is known as aliasing.

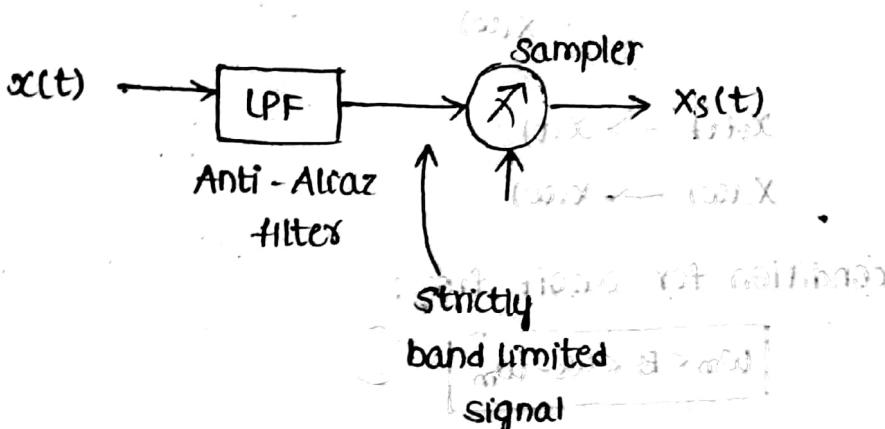
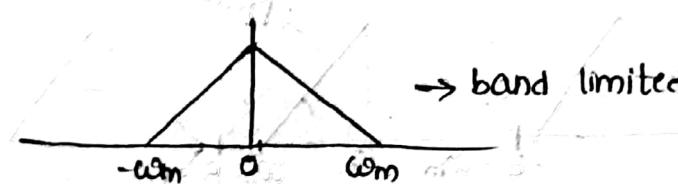
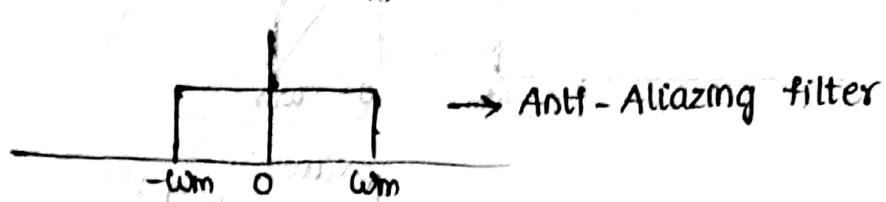
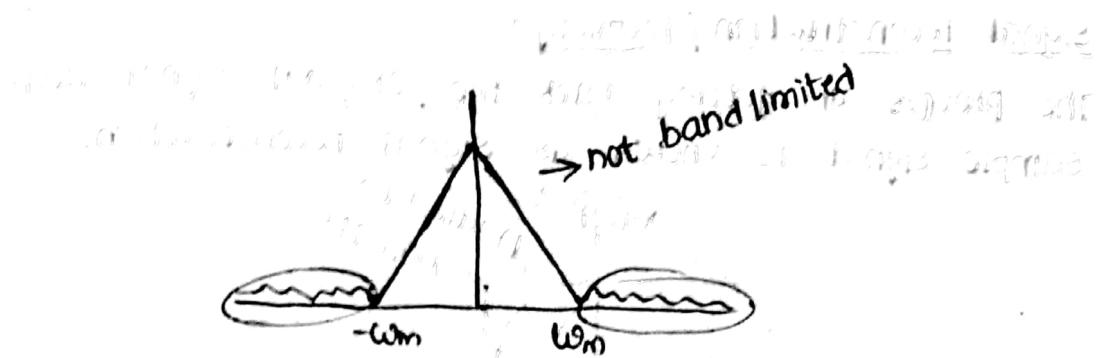
Effects of Undersampling: due to aliasing

Aliasing:

When  $\omega_s < 2\omega_m$  lower frequencies of  $x_s(\omega)$  overlap with higher frequencies of original signal. due to overlapping original signal will be lost and cannot be reconstructed back.

To avoid aliasing sampling rate must be greater than the Nyquist rate.

Aliasing occurs due to (i) If sampling rate is lower than NR (ii) If the signal is not band limited to finite range.



No spectrum in real time is band limited (infinite length spectrum). To make infinite length spectrum as band limited continuous signal is passed through a LPF before sampling.

To avoid aliasing:

- Sampling rate should be greater than NR.
- Signal should be passed through Anti-Aliasing filter.

Pb:-  $x(t) = \cos(500\pi t) + \cos(350\pi t) + \sin(200\pi t)$

$$\text{Handwritten note: } \left[ \text{Down arrow} \quad \text{Down arrow} \right] \quad \downarrow$$

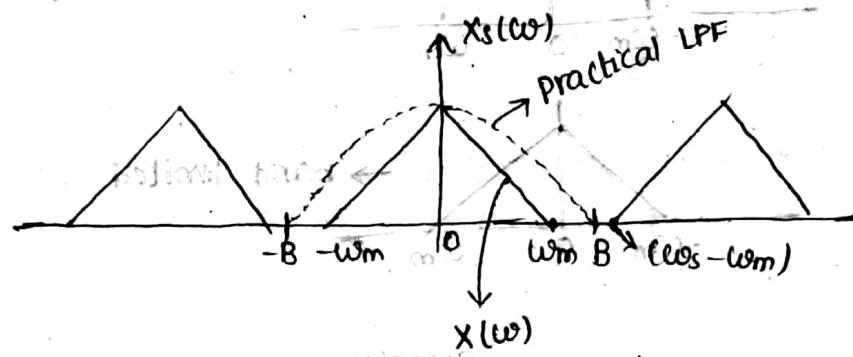
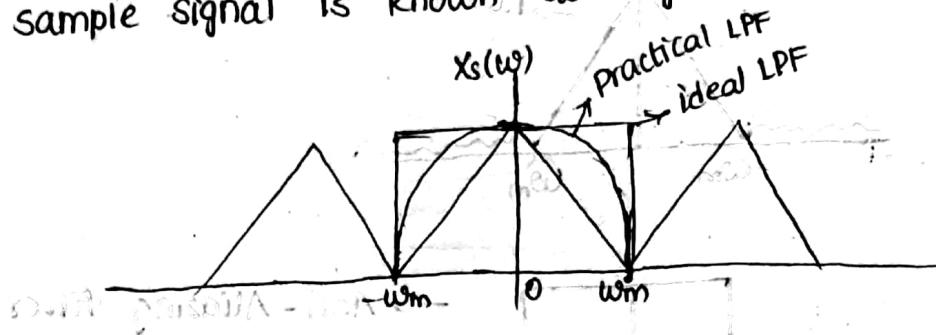
$$\omega_1 = 500\pi \quad \omega_2 = 350\pi \quad \omega_3 = 200\pi$$

$$\text{Handwritten note: } \omega_m = 500\pi$$

$$\text{Handwritten note: } \text{NR } \omega_s = 2\omega_m = 2(500\pi) = 1000\pi = 500 \text{ Hz}$$

## Signal reconstruction / recovery:

The process of getting back the original signal from the sample signal is known as signal reconstruction.



$$x_s(t) \rightarrow x(t)$$

$$x_s(w) \rightarrow x(w)$$

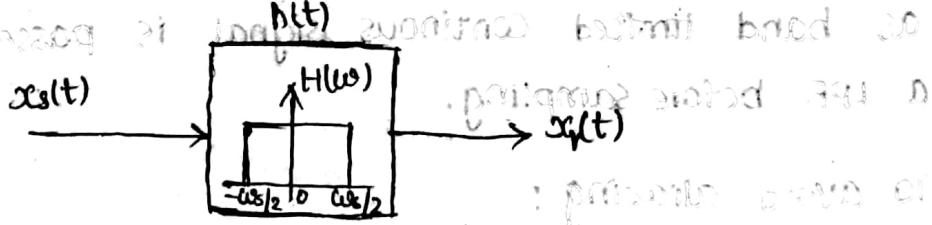
condition for cutoff freq:

$$w_m < B < w_s - w_m$$

for over sampling,  $w_s = 3w_m$

Final part) biquad based d. smt biquad in message on  
 $w_m < B < 2w_m$   
 message digital window sum of (message approx)

dig window pass q 2) (original biquad biquad based so



$$\text{and now } x_r(t) = x_s(t) * h(t) \text{ is the ideal response}$$

$$\text{for periodic signal } x_s(t) = \left[ x(t) \sum_{n=-\infty}^{+\infty} \delta(t-nT_s) \right] * h(t)$$

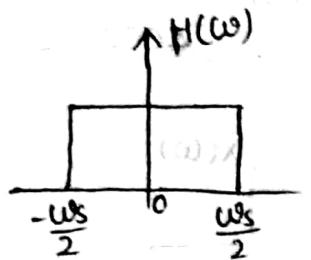
$$= \left[ \sum_{n=-\infty}^{\infty} x(nT_s) \delta(t-nT_s) \right] * h(t)$$

$$x(t) \delta(t-t_0) = x(t_0) \delta(t-t_0)$$

Windowed sinc function

$$x_r(t) = \sum_{n=-\infty}^{\infty} x(nT_s) h(t-nT_s)$$

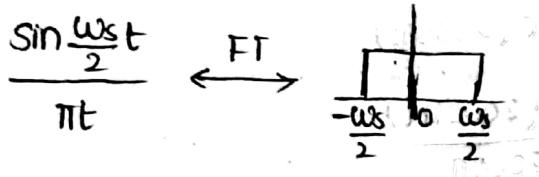
↓  
Time domain representation of  
Reconstructed signal.



$$\xrightarrow{\text{IFT}} h(t) = ?$$

↳ sampling / sinc

$$h(t) = f_s \text{sinc}(f_s t)$$



$$\frac{\sin(\frac{2\pi f_s t}{2})}{\pi t} = f_s \frac{\sin(\pi f_s t)}{\pi f_s t}$$

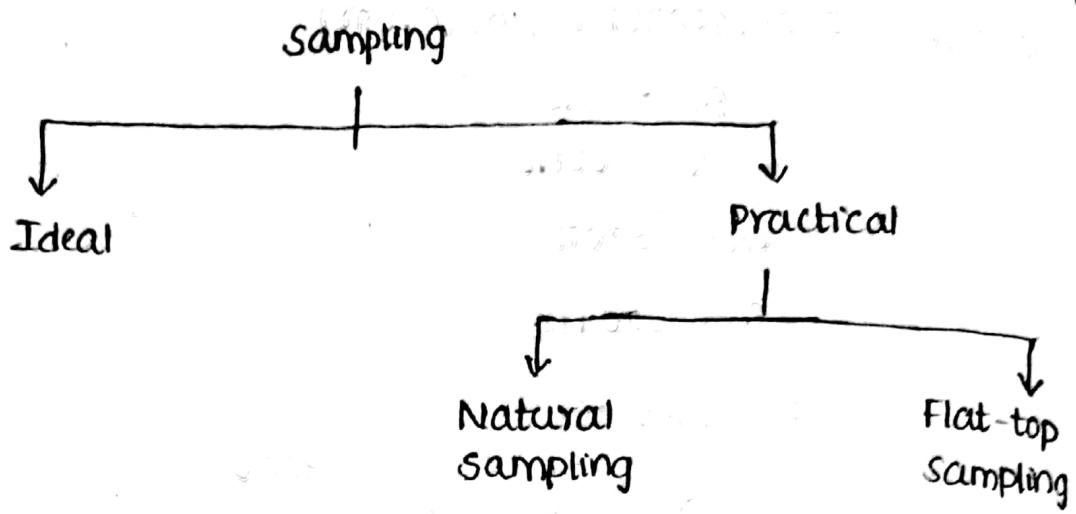
$$= f_s \text{sinc}(f_s t)$$

$$x_r(t) = \sum_{n=-\infty}^{\infty} x(nT_s) f_s \text{sinc}(f_s(t-nT_s))$$

$$* x_r(t) = \sum_{n=-\infty}^{\infty} x(nT_s) f_s \text{sinc}(f_s t - nT_s)$$

This shows that original signal can be reconstructed by weighing each sample by sinc function centred at sampling time and their summing.

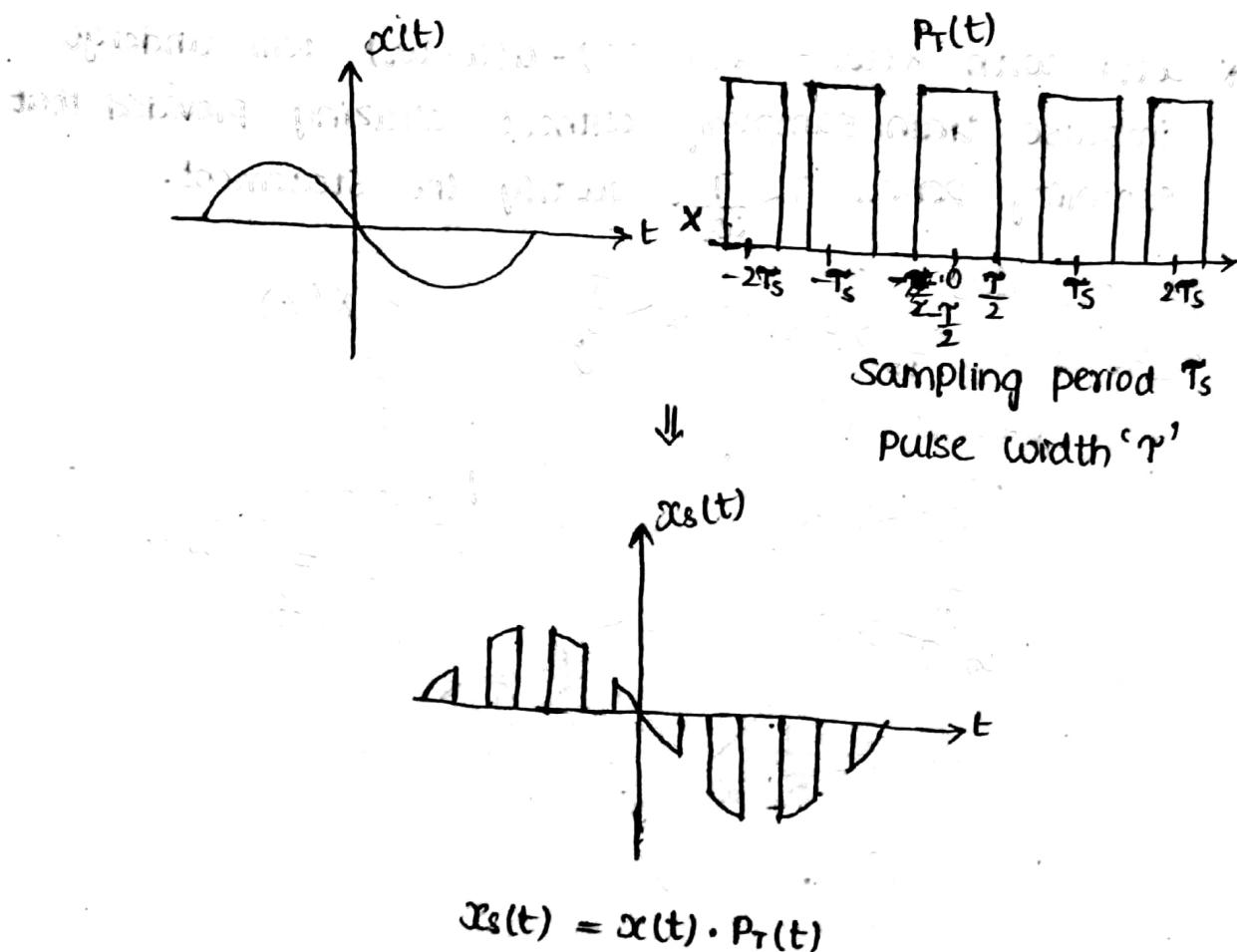




### Natural Sampling:

- \* In Ideal sampling we use impulses which are not practically generated
- \* In Natural sampling generation of pulse train is possible.

### Natural sampling:



$p_T(t)$  — periodic signal with period  $T_s$

$$T = T_s$$

$$x(t) = \sum_{n=-\infty}^{\infty} C_n e^{jn\omega_s t}$$

$$C_n = \frac{1}{T_s} \int_0^{T_s} x(t) e^{-jn\omega_s t} dt$$

$$= \frac{1}{T_s} \int_{-\pi/2}^{\pi/2} (A) e^{-jn\omega_s t} dt$$

$$= \frac{1}{T_s} \left( A \frac{e^{-jn\omega_s \pi/2}}{-j\omega_s} \right) \Big|_{-\pi/2}^{\pi/2}$$

$$C_n = \frac{AT}{T_s} \operatorname{sinc}(nfsT)$$

$$p_T(t) = \sum_{n=-\infty}^{\infty} \left( \frac{AT}{T_s} \operatorname{sinc}(nfsT) \right) \cdot e^{jn\omega_s t}$$

$$x_s(t) = x(t) \cdot p_T(t)$$

$$* x_s(t) = x(t) \left[ \sum_{n=-\infty}^{\infty} \frac{AT}{T_s} \operatorname{sinc}(nfsT) e^{jn\omega_s t} \right]$$

Time Domain of sampled signal

Apply F.T on both sides.

$$x_s(\omega) = \sum_{n=-\infty}^{\infty} \frac{AT}{T_s} \operatorname{sinc}(nfsT) \text{F.T.}[x(t)e^{jn\omega_s t}]$$

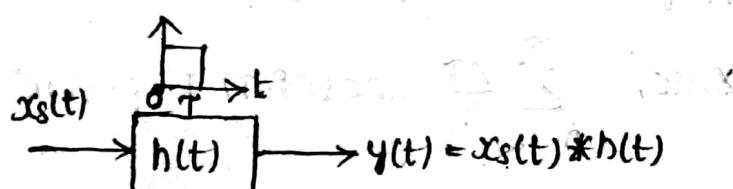
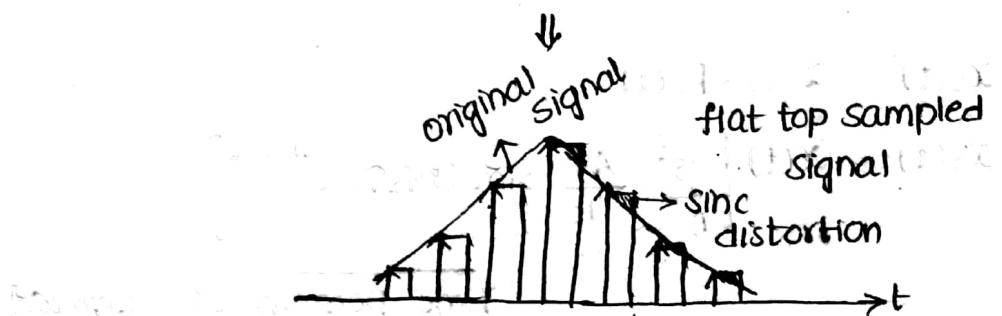
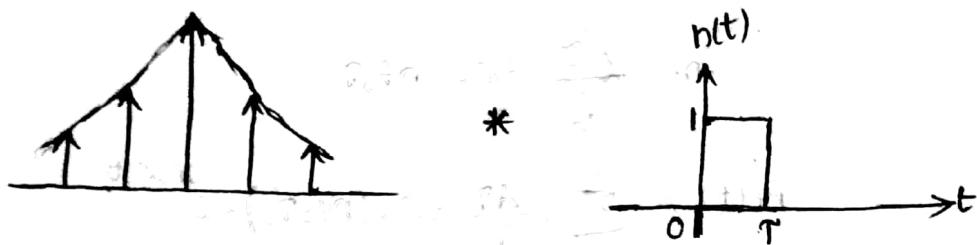
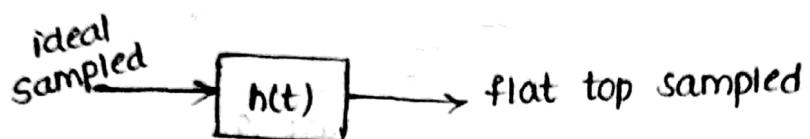
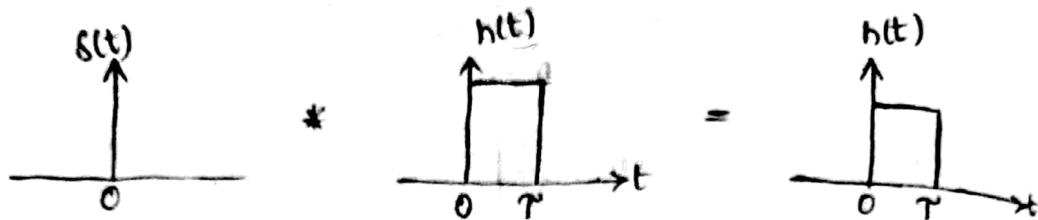
$$\text{FT}[x(t)e^{jn\omega_s t}] = X(\omega - \omega_s)$$

$$* \Rightarrow x_s(\omega) = \sum_{n=-\infty}^{\infty} \frac{AT}{T_s} \operatorname{sinc}(nfsT) X(\omega - n\omega_s)$$

Frequency Domain of sampled Signal

## Flat-top sampling:

$$s(t) * h(t) = h(t)$$



$$y(t) = x_s(t) * h(t)$$

$$y(t) = \left[ x(t) \sum_{n=-\infty}^{\infty} \delta(t-nT_s) \right] * h(t)$$

convolution property

$$x_1(t) * x_2(t) = X_1(\omega) \cdot X_2(\omega)$$

$$y_q(\omega) = \text{FT} [x(t) \sum_{n=-\infty}^{\infty} \delta(t-nT_s)] * \text{FT}[h(t)]$$

$$\text{FT}[x(t) \cdot \sum_{n=-\infty}^{\infty} \delta(t-nT_s)]$$

$$= \frac{2\pi}{T_s} \sum_{n=-\infty}^{\infty} \delta(\omega - n\omega_s)$$

$$\text{FT}[x(t) \cdot \sum_{n=-\infty}^{\infty} \delta(t-nT_s)]$$

$$= \frac{1}{2\pi} \left[ \text{FT}(x(t)) * \text{FT} \left[ \sum_{n=-\infty}^{\infty} \delta(t-nT_s) \right] \right]$$

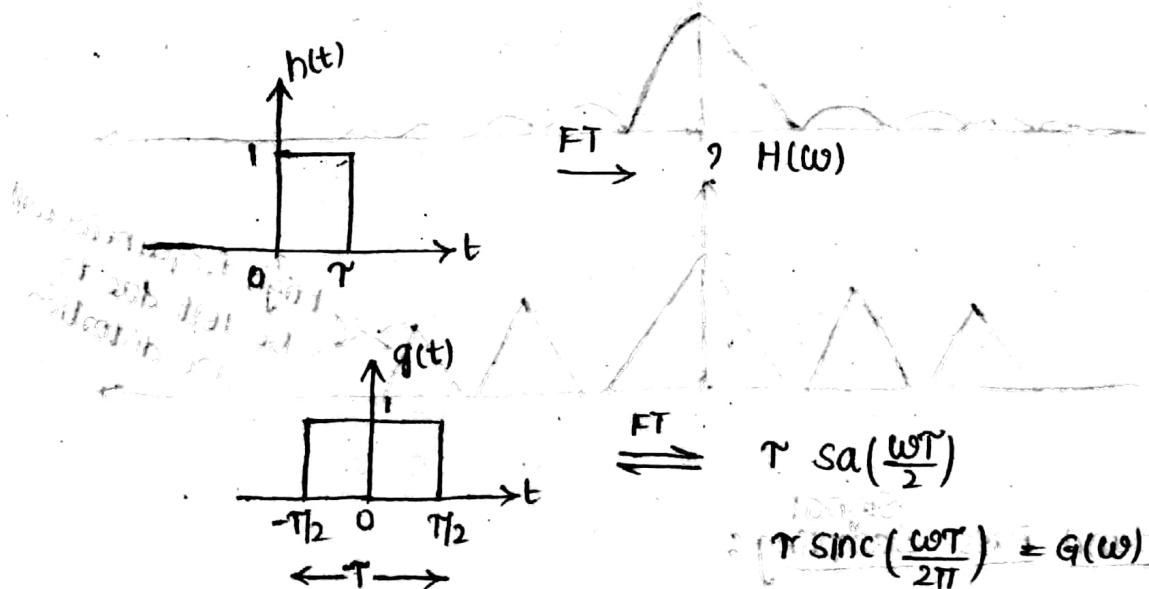
$$= \frac{1}{2\pi} \left[ X(\omega) * \frac{2\pi}{T_s} \sum_{n=-\infty}^{\infty} \delta(\omega - n\omega_s) \right]$$

$$= \frac{1}{T_s} \sum_{n=-\infty}^{\infty} X(\omega - n\omega_s)$$

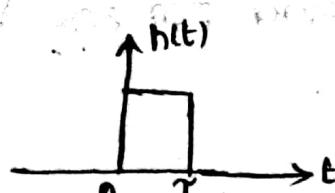
$$Y(\omega) = \left( \frac{1}{T_s} \sum_{n=-\infty}^{\infty} X(\omega - n\omega_s) \right) H(\omega)$$

$$Y(\omega) = H(\omega) T_s \sum_{n=-\infty}^{\infty} X(\omega - n\omega_s)$$

KRISHNA - 1601 Frequency Domain



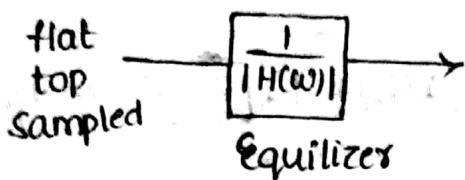
$$h(t) = q(t - T/2)$$



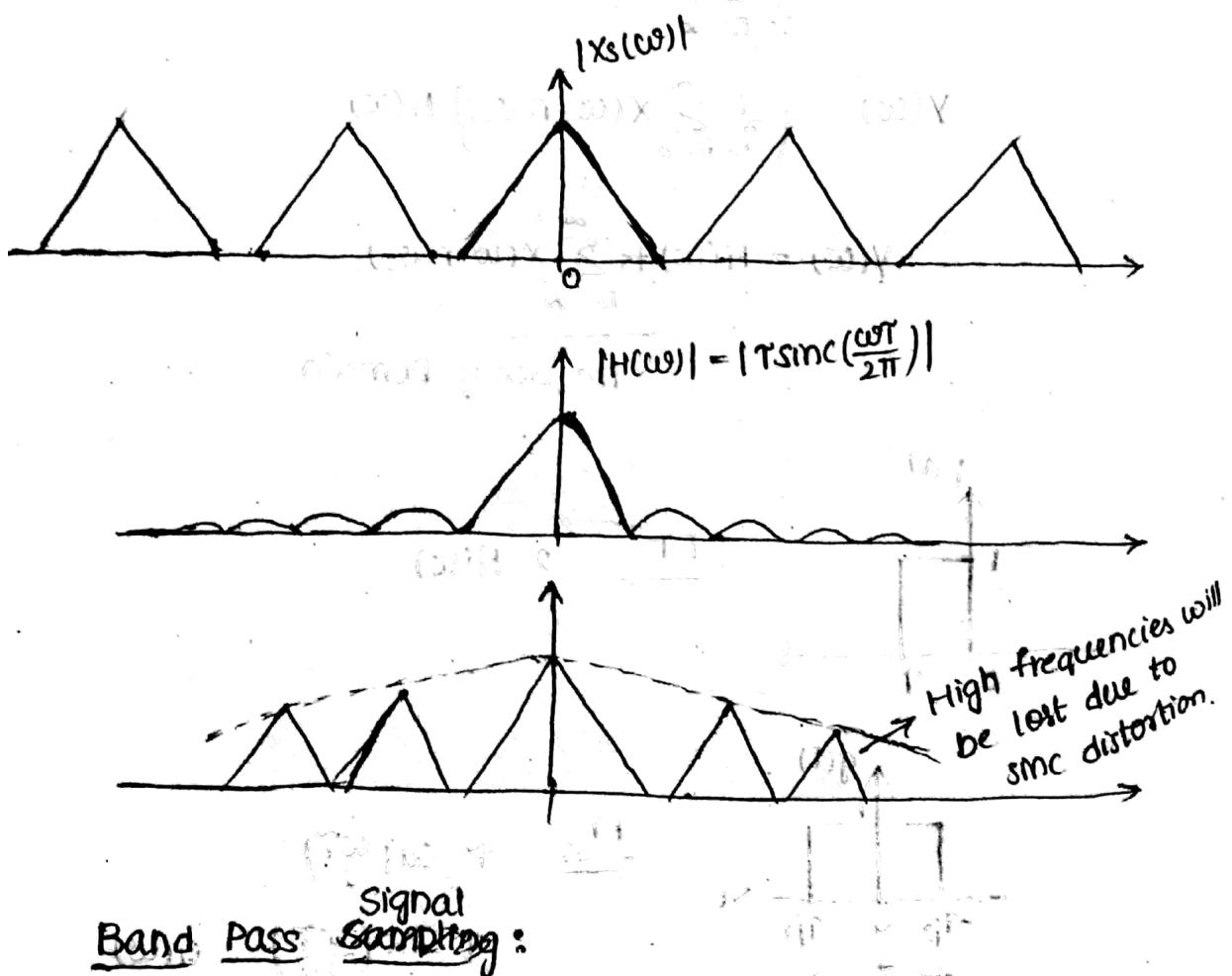
$$\text{FT} \Rightarrow \frac{e^{-j\omega T/2}}{2} \cdot G(\omega)$$

$$H(\omega) = e^{-j\omega T/2} T \text{sinc}(\frac{\omega T}{2\pi})$$

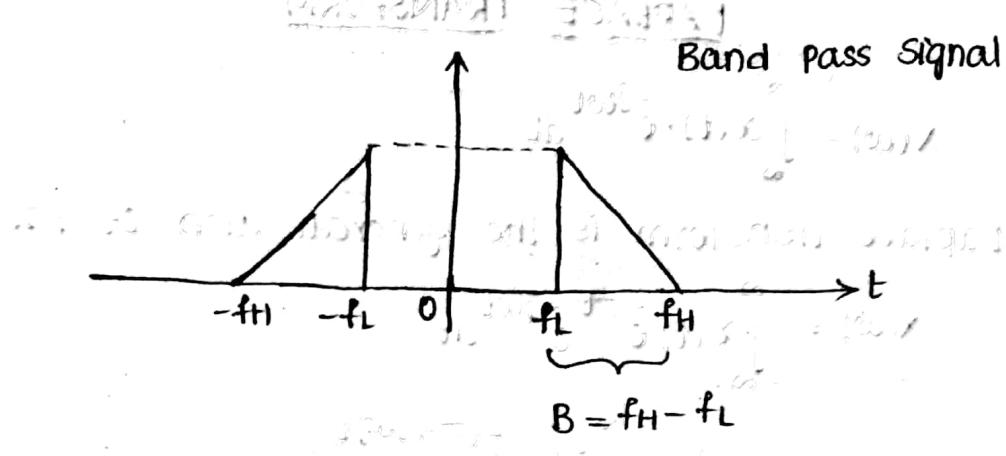
- \* Because of maintaining constant amplitude levels we introduce a magnitude distortion of  $\tau \text{sinc}(\frac{\omega r}{2\pi})$  and a phase delay of  $-\tau/2$  which is known as aperture effect.
- \* To cancel this distortion flat top sampled signal is passed through an equilizer.



Equilization is a process of correcting channel distortion i.e., sinc distortion.



- \* A signal which has a band of frequencies from one non zero value to another non zero value is Band Pass signal.



### Band Pass Sampling theorem:

A band pass signal  $x(t)$  can be recovered back from its sampled signal if the sampling frequency  $f_s$

i.e.,  $f_s \geq \frac{2f_H}{K}$  where  $K$  is  $K = \frac{f_H}{f_H - f_L} = \frac{f_H}{B}$

$$\Rightarrow f_s \geq 2B$$

- \* A Band Pass signal from 4KHz to 6Khz is sampled what is the smallest frequency to retain the original signal.

$$B = f_H - f_L = 6\text{KHz} - 4\text{KHz} = 2\text{KHz}$$

$$= 2\text{KHz}$$

$$f_s \geq 2B = 4\text{KHz}$$

$$f_s \geq 4\text{KHz}$$

$$\text{Min } f_s = 4\text{KHz}$$

### Assignment :

- 1) State and prove sampling theorem for Band limited signals.
- 2) Discuss the effects of Under Sampling.
- 3) Explain reconstruction of signals from samples using relevant expressions.

\* Find the NR of  $x(t) = 1 + \cos(2000\pi t) + \sin(4000\pi t)$

1.  $x(t) = 1 + \cos(2000\pi t) + \sin(4000\pi t)$

$\Rightarrow$  only  $\cos(2000\pi t)$  and  $\sin(4000\pi t)$  are present

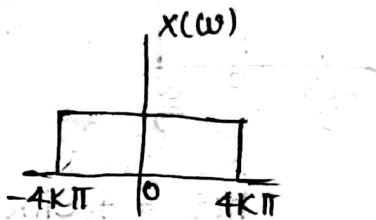
$$\omega_m = 4000\pi$$

$$NR = 2\omega_m = 2(4000\pi) = 8000\pi \text{ rad/sec} \\ = 4000 \text{ Hz}$$

2.  $x(t) = \frac{\sin(4000\pi t)}{\pi t}$

$$a = 4000\pi$$

$$\omega_m = 4000\pi$$



$$NR = 2\omega_m = 8000\pi \text{ rad/sec} = 2\pi f_m$$

$$f_m = 4000 \text{ Hz or } 4 \text{ kHz}$$

3.  $x(t) = \text{sinc}(2000\pi t)$

$$\frac{\sin(2000\pi t)}{2000\pi t}$$

$$\omega_m = 2000\pi$$

$$NR = 4000\pi \text{ rad/sec}$$

$$= 2 \text{ kHz}$$

4.  $x(t) = \text{sinc}^2(4000\pi t)$

$$\Rightarrow \frac{1}{2} (1 - \cos 2(4000\pi t))$$

$$\omega_m = 8000\pi$$

$$NR = 16000\pi \text{ rad/sec}$$

Equivalent to  $8000 \text{ Hz} = 8 \text{ kHz}$  sample rate

Phase constant and gain remain same as original signal

\* If NR of  $x(t)$  is  $w_0$ , what is the NR of the following signals :

a)  $x(t) + x(t-1)$

No change in frequency

$$x(t) + x(t-1) \xrightarrow{\text{FT}} X(\omega) + e^{-j\omega} X(\omega)$$

$$NR = w_0$$

no modification in  $\omega$

$$b) \frac{d}{dt} [x(t)]$$

↓ FT

$$j\omega x(\omega)$$

$$NR = \omega_0$$

$$c) x^2(t) = x(t)x(t)$$

↓ FT

$$x(\omega) * x(\omega)$$

change in frequency  
due to convolution

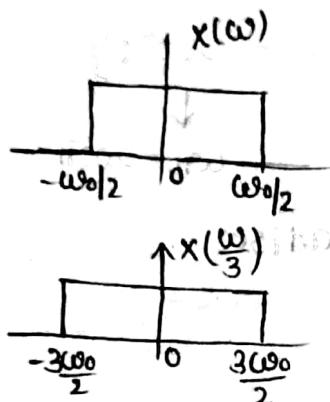
$$d) x(3t)$$

↓ FT

$$\frac{1}{3} x\left(\frac{\omega}{3}\right)$$

$$NR = 2\omega_0$$

frequency will be doubled



$$\omega_m = \frac{3\omega_0}{2}$$

$$NR = 2\left(\frac{3\omega_0}{2}\right) = 3\omega_0$$

$$e) x(t) \cos \omega_0 t$$

↓ FT

$$\frac{1}{2} [x(\omega - \omega_0) + x(\omega + \omega_0)]$$



$$\omega + \omega_0 = \omega_m$$

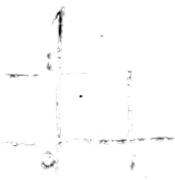
$$\frac{\omega_0}{2} \text{ max possible frequency}$$

$$= \frac{\omega_0}{2} + \omega_0$$

$$= \frac{3\omega_0}{2}$$

$$NR = 2\left(\frac{3\omega_0}{2}\right) = 3\omega_0$$

$$\left(\frac{1}{2}, \frac{1}{2}\right)$$



\* Find NR & NI of

$$1) x(t) = 2 \operatorname{sinc}(100\pi t)$$

$$\downarrow \\ \omega_m = 100\pi$$

$$NR = 2\omega_m = 200\pi \text{ rad/sec}$$

$$NR = 200\pi \text{ rad/sec} \\ = 100 \text{ Hz}$$

$$NI = \frac{1}{NR}$$

$$2) x(t) = \text{sinc}(80\pi t) \text{sinc}(120\pi t)$$

$$\begin{aligned} x(t) &= \frac{\sin(80\pi t)}{80\pi t} \cdot \frac{\sin(120\pi t)}{120\pi t} \\ &= \frac{1}{(80\pi)(120\pi)t^2} [\sin(80\pi t) \sin(120\pi t)] \\ &= \frac{1}{2t^2(80\pi)(120\pi)} [\cos(40\pi t) - \cos(200\pi t)] \end{aligned}$$

$\downarrow$

$\omega_m = 200\pi$

$$NR = 2\omega_m = 400\pi \text{ rad/sec} \\ = 200 \text{ Hz}$$

\* a)  $\text{rect}(300t)$

b)  $-10 \sin(40\pi t) \cos(300\pi t)$

$$= -5 [\sin(340\pi t) + \sin(-260\pi t)]$$

$$= -5 [\sin(340\pi t) - \sin(260\pi t)]$$

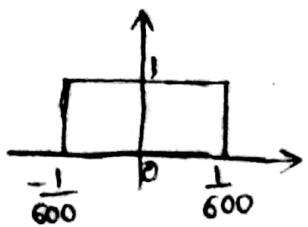
$\downarrow$

$$\omega_m = 340\pi$$

$$NR = 2\omega_m = 680\pi \text{ rad/sec} \\ = 340 \text{ Hz}$$

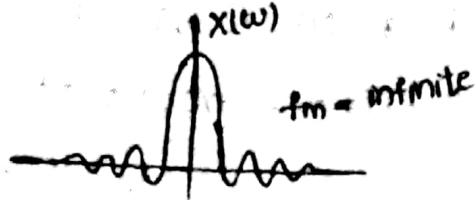
a)  $\text{rect}(300t)$

$$= \text{rect}\left(\frac{t}{\frac{1}{300}}\right)$$



$$\xleftrightarrow{FT} \frac{1}{300} \text{sinc}\left(\frac{\omega}{600}\right)$$

$$NR = 2\omega_m = \infty$$



\* a)  $\text{sinc}^2(100\pi t)$

$$\Rightarrow \frac{\sin 100\pi t}{100\pi t} \cdot \frac{\sin 100\pi t}{100\pi t}$$

∴ Mod. of frequency doubles

$$\omega_m = 200\pi$$

$$NR = 2\omega_m = 400\pi \text{ rad/sec}$$

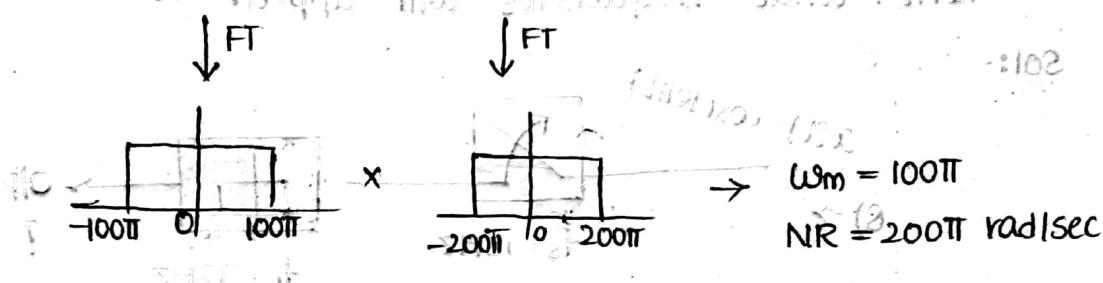
b)  $\text{sinc}(100\pi t) + \text{sinc}^2(50\pi t)$

∴ Mod. of NR =  $1200\pi \text{ rad/sec}$  (or)  $100\text{Hz}$

∴ Mod. of NR =  $1200\pi \text{ rad/sec}$  (or)  $100\text{Hz}$

c)  $\text{sinc}(100\pi t) * \text{sinc}(200\pi t)$

∴ Mod. of NR =  $200\pi \text{ rad/sec}$  (or)  $100\text{Hz}$



d)  $\text{sinc}(100\pi t) * \text{sinc}(200\pi t)$

∴ Mod. of NR =  $600\pi \text{ rad/sec}$  (or)  $100\text{Hz}$

$$= \frac{1}{2} [\cos(100\pi t) - \cos(300\pi t)]$$

$$\Rightarrow \omega_m = 300\pi \text{ rad/sec} \quad NR = 2\omega_m = 600\pi \text{ rad/sec}$$

\* A signal  $x(t) = \sin(150\pi t)$  is ideally sampled at

a) 100Hz b) 150Hz c) 300Hz for each case

Explain if you can receive the original signal.

Sol:-

$$f_{\text{fm}} = \frac{2\pi \cdot 150}{\omega_m} = \frac{150}{2\pi} = 75 \text{ Hz}$$

In order to get original signal,  $f_s$  must be greater than  $2f_{\text{fm}}$ .

$$f_s > 2f_{\text{fm}}$$

$$f_s > 150 \text{ Hz}$$

$$a) f_s = 100 \text{ Hz} \quad f_s < 150 \text{ Hz}$$

signal reconstruction is possible

b)  $f_s = 150 \text{ Hz}$

$f_s = 2f_m$

signal reconstruction is possible with ideal LPF

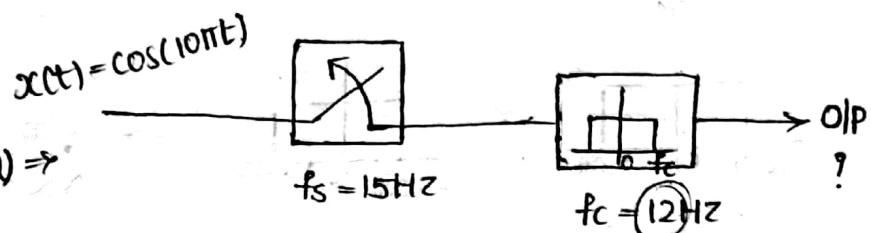
c)  $f_s = 300 \text{ Hz}$

$f_s > 2f_m$

signal reconstruction is possible

- \*  $x(t) = \cos(10\pi t)$  is ideally sampled at 15 Hz and it is passed through a LPF with cut off frequency 12 Hz. what frequencies will appear at the output?

Sol:-



\*\* For any signal the sampled spectrum contains the frequencies  $(m\omega_m \pm n\omega_s)$  ( $m \neq n \neq f_m$ )

$f_m = 5 \text{ Hz}$ ,  $f_s = 15 \text{ Hz}$

O/p :  $f_m \pm n f_s$

$n=0 \Rightarrow f_m + f_s = 5 + 15 = 20 \text{ Hz} \checkmark$

$n=1 \Rightarrow f_m - f_s = 5 - 15 = -10 \text{ Hz} \checkmark$

$n=1 \Rightarrow f_m + f_s = 5 + 15 = 20 \text{ Hz} \checkmark$

$f_m - f_s = 5 - 15 = -10 \text{ Hz} \checkmark$

$n=2 \Rightarrow f_m + 2f_s = 5 + 2(15) = 35 \text{ Hz} \checkmark$

$f_m - 2f_s = 5 - 2(15) = -25 \text{ Hz} \checkmark$

O/p : 5 Hz & 10 Hz

Since cut off freq = 12 Hz

The freq will be cut off after 12 Hz

so we take freq less than 12 Hz

$$* x(t) = 2\cos(400\pi t) + 6\cos(640\pi t)$$

$$f_s = 500 \text{ Hz}$$

$$f_c = 400 \text{ Hz}$$

$$\omega_m = 640\pi$$

$$f_m = 320 \text{ Hz}$$

$$O/P : f_m \pm n f_s$$

$$\text{if } n=0 \Rightarrow f_m \begin{cases} +320 & \checkmark \\ -320 & \end{cases}$$

$$n=1 \Rightarrow f_m + f_s = 820 \text{ Hz}$$

$$f_m - f_s = -180 \text{ Hz} \checkmark$$

$$n=2 \Rightarrow f_m + 2f_s = 1320 \text{ Hz}$$

$$f_m - 2f_s = -680 \text{ Hz}$$

$$O/P : 180 \text{ Hz \& } 320 \text{ Hz}$$

\*  $x(t)$  with  $X(\omega) = u(\omega + \omega_0) - u(\omega - \omega_0)$ , will undergo impulse train sampling without aliasing provided that sampling period  $T_s < \frac{\pi}{\omega_0}$ . justify the statement.

without aliasing,  $\frac{2\pi}{T_s} > 2\omega_0 \Rightarrow T_s < \frac{\pi}{\omega_0}$

$$\omega_s > 2\omega_0 \Rightarrow \frac{2\pi}{T_s} > 2\omega_0$$

~~without aliasing~~

$$\pi \rightarrow 2\omega_0$$

(max.)

