



# Advanced Encryption Standard (AES)

Data Encryption & Security (CEN-451)

**Spring 2025 (BSE-8A&B)** 



#### Overview

- **AES** was published in 2001, and still in wide spread use.
- A **symmetric block** cipher that is intended to replace **3-DES**, where **3-DES** will be disallowed from **2024**.
- Currently, **3-DES** has been superseded by **AES** in most applications. E.g. US government agencies have been using it to secure sensitive but unclassified material.
- Uses 128-bit block size and 128, 192 and 256 bits keys. Larger block size and longer keys than 3-DES, hence more secure.
- Outperforms **3-DES** both in software and hardware implementations.

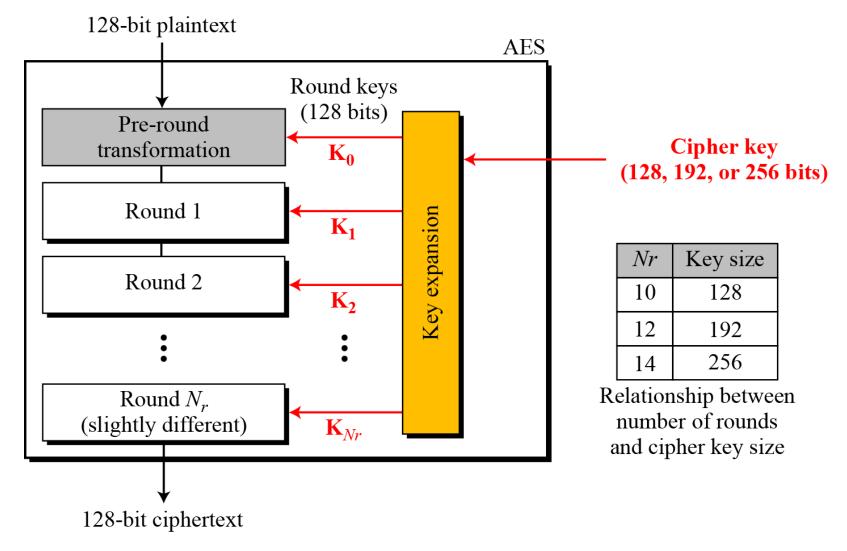


#### **AES Structure**

- **AES** encrypts and decrypts a data block of 128 bits.
- **AES** has defined three versions:
  - 10 rounds  $\rightarrow$  key size 128-bits.
  - 12 rounds  $\rightarrow$  key size 192-bits.
  - 14 rounds → key size 256-bits.
- However, the round keys are always 128 bits.



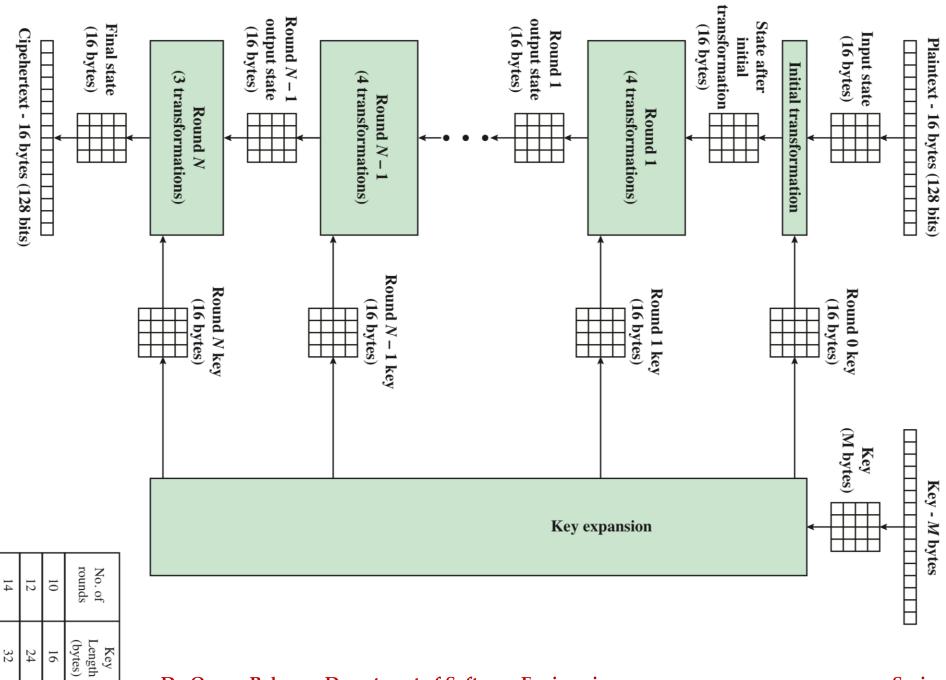
## AES Structure (Cont.)







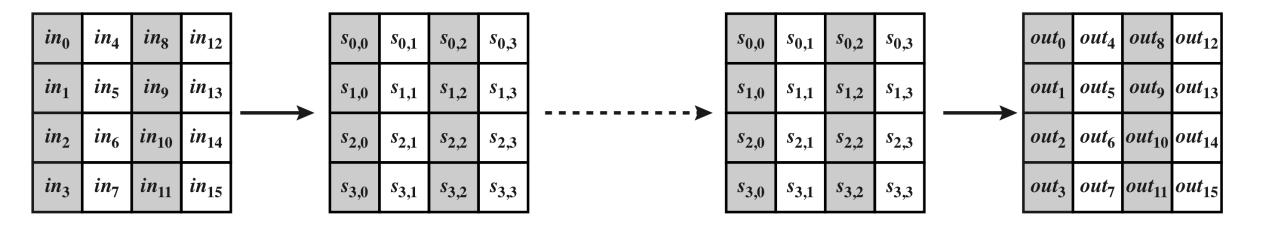
32 24 16





- The cipher takes a plaintext block size of 128 bits or 16 bytes.
- The input is depicted as a  $4 \times 4$  square matrix of bytes.
- Ordering of bytes within a matrix is by column.
- The input is copied into the **State** array, which is modified at each stage of encryption or decryption.
- After the final stage, the **State** is copied to an output matrix.





The input, state array and output



- The key length can be 16, 24 or 32 bytes (i.e. 128, 192 or 256 bits).
- The algorithm is referred to as AES-128, AES-192 or AES-256, i.e. depending on key length.
- The key is "expanded" into an array of words.



The Key and Expanded Key (AES-128)



Key Size (words/bytes/bits)	4/16/128	6/24/192	8/32/256
Plaintext Block Size (words/bytes/bits)	4/16/128	4/16/128	4/16/128
Number of Rounds	10	12	14
Round Key Size (words/bytes/bits)	4/16/128	4/16/128	4/16/128
Expanded Key Size (words/bytes)	44/176	52/208	60/240



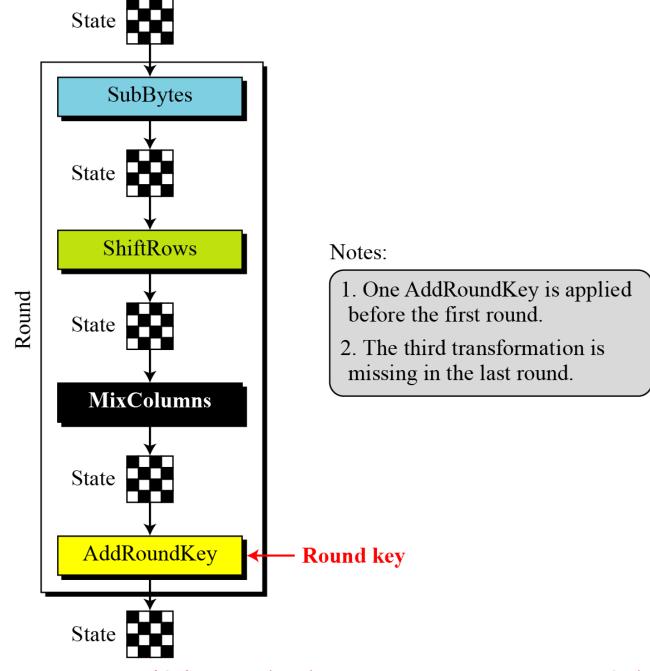
- The cipher consists of *N* rounds, where the number of rounds depends on the key length.
- There exists an initial single transformation (AddRoundKey) before the first round, which can be considered Round 0.
- The first N 1 rounds consist of four distinct transformation functions: SubBytes, ShiftRows, MixColumns and AddRoundKey.
- The final round contains only three transformations.



- Each transformation takes 4 × 4 matrices as input and produces a 4 × 4 matrix as output.
- The output of each round is a  $4 \times 4$  matrix, with output of the final round being the ciphertext.
- The key expansion function generates N+1 round keys, each of which is a distinct  $4 \times 4$  matrix.
- Each round key serves as one of the inputs to the AddRoundKey transformation in each round.



#### Structure of Each Round



## AES Detailed Structure



#### **AES Detailed Structure**

#### General points on **AES** structure (considering 128-bit key):

- 1. It is not a **Feistel** structure, where AES processes the entire data block as a single matrix.
- 2. Input key is expanded into an array of forty-four words, w[i].
- 3. Four distinct words serve as a round key for each round.
- 4. In each round (except for last) four different stages are used.
- 5. In both encryption and decryption, the cipher begins with **AddRoundKey**, followed by **nine** rounds that each includes all **four stages**, followed by a **tenth** round of **three stages**.



## AES Detailed Structure (Cont.)

- 6. Only **AddRoundKey** makes use of key.
- 7. The cipher begins and ends with an **AddRoundKey**, where any other stage applied at beginning or end is reversible.
- 8. The other three stages provide **confusion**, **diffusion** and **nonlinearity**, but by themselves would provide no security.
- 9. We can view the cipher as alternating operations of XOR (AddRoundKey) and scrambling (other three stages).

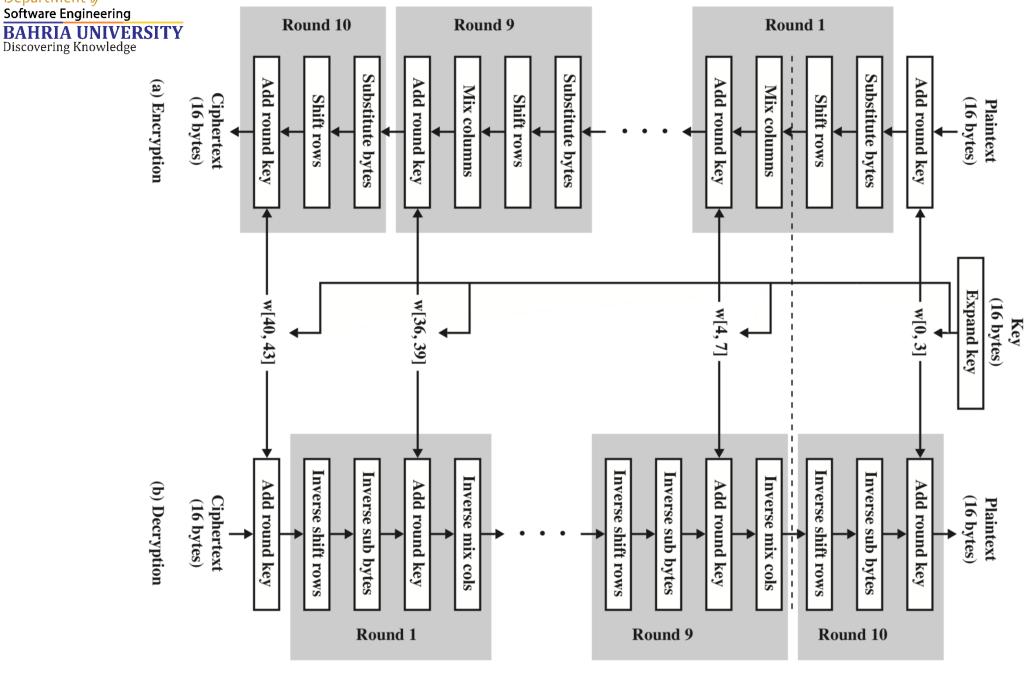


## AES Detailed Structure (Cont.)

#### 10. Each stage is easily reversible.

- a. For **Substitute Byte**, **ShiftRows** and **MixColumns**, an inverse function is used in decryption.
- b. For **AddRoundKey**, inverse is achieved by XORing the round key to block.
- 11. Decryption algorithm is **not identical** to encryption algorithm, which is a consequence of the particular structure of AES.
- 12. The final round of both encryption and decryption consists of three stages. This is a consequence of the particular structure of AES and is required to make the cipher reversible.

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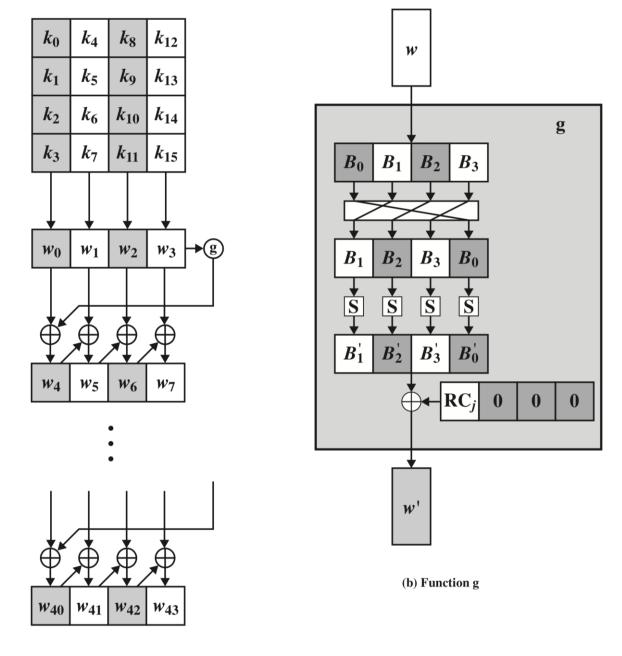


## AES Key Expansion



## **AES Key Expansion**

- Considering 128-bit key input, AES key expansion algorithm takes input of 4 words (16-byte) key and produces an expanded key of 44 words (176 bytes).
- The input key is copied into the first 4 words of expanded key, while remaining expanded key is *filled four words at a time*.
- Each added word w[i] depends on the immediately preceding word w[i 1] and the word four positions back w[i 4].
- In three out of four cases, a simple XOR is used.
- For a word whose position in the w array is a multiple of 4, a more complex function g is used.



(a) Overall algorithm



#### Function **g** consists of the following sub-functions:

- 1. RotWord performs a one-byte circular left shift on a word.
- 2. SubWord performs a byte substitution on each byte of its input word, using the S-box.
- 3. Result of steps 1 & 2 is **XORed** with a round constant **Rcon[j]** 
  - a. Round constant is a word in which the three rightmost bytes are always 0.
  - b. The round constant is different for each round.
  - c. Values of **RC[i]** in hexadecimal:

	j	1	2	3	4	5	6	7	8	9	10
DES	(CEN-451) RC[j]	01	02	04	08	10	20	40	80	1B	36



									J	,							
		0	1	2	3	4	5	6	7	8	9	A	В	С	D	Е	F
	0	63	7C	77	7B	F2	6B	6F	C5	30	01	67	2B	FE	D7	AB	76
	1	CA	82	<b>C</b> 9	7D	FA	59	47	F0	AD	D4	A2	AF	9C	A4	72	C0
	2	B7	FD	93	26	36	3F	F7	CC	34	A5	E5	F1	71	D8	31	15
	3	04	C7	23	C3	18	96	05	9A	07	12	80	E2	EB	27	B2	75
	4	09	83	2C	1A	1B	6E	5A	A0	52	3B	D6	В3	29	E3	2F	84
	5	53	D1	00	ED	20	FC	B1	5B	6A	CB	BE	39	4A	4C	58	CF
	6	D0	EF	AA	FB	43	4D	33	85	45	F9	02	7F	50	3C	9F	A8
x	7	51	A3	40	8F	92	9D	38	F5	BC	B6	DA	21	10	FF	F3	D2
	8	CD	0C	13	EC	5F	97	44	17	C4	A7	7E	3D	64	5D	19	73
	9	60	81	4F	DC	22	2A	90	88	46	EE	B8	14	DE	5E	0B	DB
	A	E0	32	3A	0A	49	06	24	5C	C2	D3	AC	62	91	95	E4	79
	В	E7	C8	37	6D	8D	D5	4E	A9	6C	56	F4	EA	65	7A	AE	08
	C	BA	78	25	2E	1C	A6	B4	C6	E8	DD	74	1F	4B	BD	8B	8A
	D	70	3E	B5	66	48	03	F6	0E	61	35	57	B9	86	C1	1D	9E
	Е	E1	F8	98	11	69	D9	8E	94	9B	1E	87	E9	CE	55	28	DF
	F	8C	A1	89	0D	BF	E6	42	68	41	99	2D	0F	В0	54	BB	16

S-box



• Example: suppose that round key for round 8 is as given below. Calculate the round key for the next round.

#### EA D2 73 21 B5 8D BA D2 31 2B F5 60 7F 8D 29 2F

- Solution: first 4 bytes (1<sup>st</sup> word) of round 9 key are calculated using **g** function, since its index is **multiple** of 4 (i = 36)
- Last word of round 8 key = 7F 8D 29 2F
- Apply RotWord = 8D 29 2F 7F
- Apply **SubWord** = **5D A5 15 D2**



- Example (Cont.):
- Given that,  $RC[9] = 1B\ 00\ 00\ 00$
- SubWord  $\bigoplus$  RC[9] = 5D A5 15 D2  $\bigoplus$  1B 00 00 00 = 46 A5 15 D2
- We have,  $w[i-4] = EA D2 73 21 \oplus 46 A5 15 D2 = AC 77 66 F3$
- Hence,  $w_{36}$  = AC 77 66 F3

i (decimal)	temp	After RotWord	After SubWord	Rcon (9)	After XOR with Rcon	w[i - 4]	$w[i] = temp$ $\oplus w[i - 4]$
36	7F8D292F	8D292F7F	5DA515D2	1B000000	46A515D2	EAD27321	AC7766F3



- Example (Cont.): remaining three words are calculated using simple XOR operations between immediately preceding word w[i-1] and the word four positions back w[i-4].
- $w_{37}$  = AC 77 66 F3  $\oplus$  B5 8D BA D2 = 19 FA DC 21
- $w_{38}$  = 19 FA DC 21  $\oplus$  31 2B F5 60 = 28 D1 29 41
- $w_{39} = 28 \text{ D1 } 29 \text{ 41} \oplus 7F \text{ 8D } 29 \text{ 2F} = 57 \text{ 5C } 00 \text{ 6E}$
- Hence, round 9 key is:

AC 77 66 F3 19 FA DC 21 28 D1 29 41 57 5C 00 6E

## AES Transformation Functions



## Substitute Bytes Transformation

- Forward substitute byte is a simple table lookup.
- AES defines a  $16 \times 16$  matrix of byte values, called an 8-box.
- The S-box contains a permutation of all possible 256 8-bit values.
- Each byte of **State** is mapped into a new byte by:
  - Leftmost 4 bits of the byte are used as a row value and rightmost
     4 bits are used as a column value.
  - The row and column values serve as indexes into the **S-box** to select a unique 8-bit output value.



									J	,							
		0	1	2	3	4	5	6	7	8	9	A	В	С	D	Е	F
	0	63	7C	77	7B	F2	6B	6F	C5	30	01	67	2B	FE	D7	AB	76
	1	CA	82	<b>C</b> 9	7D	FA	59	47	F0	AD	D4	A2	AF	9C	A4	72	C0
	2	B7	FD	93	26	36	3F	F7	CC	34	A5	E5	F1	71	D8	31	15
	3	04	C7	23	C3	18	96	05	9A	07	12	80	E2	EB	27	B2	75
	4	09	83	2C	1A	1B	6E	5A	A0	52	3B	D6	В3	29	E3	2F	84
	5	53	D1	00	ED	20	FC	B1	5B	6A	CB	BE	39	4A	4C	58	CF
	6	D0	EF	AA	FB	43	4D	33	85	45	F9	02	7F	50	3C	9F	A8
x	7	51	A3	40	8F	92	9D	38	F5	BC	B6	DA	21	10	FF	F3	D2
	8	CD	0C	13	EC	5F	97	44	17	C4	A7	7E	3D	64	5D	19	73
	9	60	81	4F	DC	22	2A	90	88	46	EE	B8	14	DE	5E	0B	DB
	A	E0	32	3A	0A	49	06	24	5C	C2	D3	AC	62	91	95	E4	79
	В	E7	C8	37	6D	8D	D5	4E	A9	6C	56	F4	EA	65	7A	AE	08
	C	BA	78	25	2E	1C	A6	B4	C6	E8	DD	74	1F	4B	BD	8B	8A
	D	70	3E	B5	66	48	03	F6	0E	61	35	57	B9	86	C1	1D	9E
	Е	E1	F8	98	11	69	D9	8E	94	9B	1E	87	E9	CE	55	28	DF
	F	8C	A1	89	0D	BF	E6	42	68	41	99	2D	0F	В0	54	BB	16

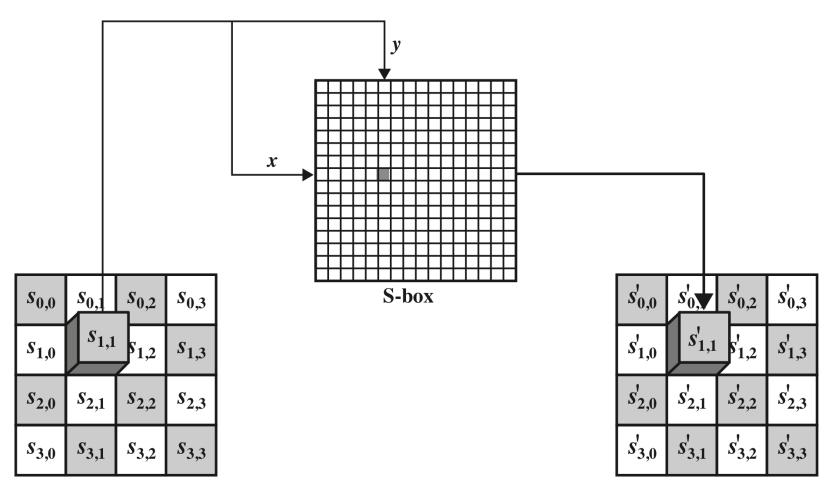
S-box



										y							
		0	1	2	3	4	5	6	7	8	9	A	В	С	D	Е	F
	0	52	09	6A	D5	30	36	A5	38	BF	40	A3	9E	81	F3	D7	FB
	1	7C	E3	39	82	9B	2F	FF	87	34	8E	43	44	C4	DE	E9	СВ
	2	54	7B	94	32	A6	C2	23	3D	EE	4C	95	0B	42	FA	C3	4E
	3	08	2E	A1	66	28	D9	24	B2	76	5B	A2	49	6D	8B	D1	25
	4	72	F8	F6	64	86	68	98	16	D4	A4	5C	CC	5D	65	B6	92
	5	6C	70	48	50	FD	ED	B9	DA	5E	15	46	57	A7	8D	9D	84
	6	90	D8	AB	00	8C	BC	D3	0A	F7	E4	58	05	B8	B3	45	06
x	7	D0	2C	1E	8F	CA	3F	0F	02	C1	AF	BD	03	01	13	8A	6B
	8	3A	91	11	41	4F	67	DC	EA	97	F2	CF	CE	F0	B4	E6	73
	9	96	AC	74	22	E7	AD	35	85	E2	F9	37	E8	1C	75	DF	6E
	A	47	F1	1A	71	1D	29	C5	89	6F	B7	62	0E	AA	18	BE	1B
	В	FC	56	3E	4B	C6	D2	79	20	9A	DB	<b>C</b> 0	FE	78	CD	5A	F4
	С	1F	DD	A8	33	88	07	C7	31	B1	12	10	59	27	80	EC	5F
	D	60	51	7F	A9	19	B5	4A	0D	2D	E5	7A	9F	93	C9	9C	EF
	Е	A0	E0	3B	4D	AE	2A	F5	B0	C8	EB	BB	3C	83	53	99	61
	F	17	2B	04	7E	BA	77	D6	26	E1	69	14	63	55	21	0 <b>C</b>	7D

#### **Inverse S-box**





(a) Substitute byte transformation



• An example of the **SubBytes** transformation:

EA	04	65	85
83	45	5D	96
5C	33	98	<b>B</b> 0
F0	2D	AD	C5

 $\rightarrow$ 

87	F2	4D	97
EC	6E	4C	90
4A	СЗ	46	E7
8C	D8	95	A6



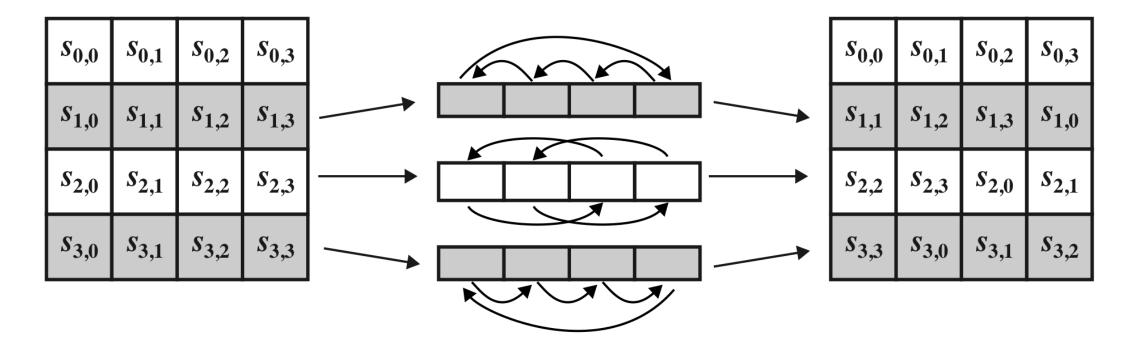
- S-box is designed to be resistant to known cryptanalytic attacks.
- Developers sought a design that has **low correlation** between input bits and output bits.
- Developers sought a design that output is **not a linear mathematical function** of the input.

#### ShiftRows Transformation

- The forward shift row transformation is called **ShiftRows**.
- The **first row** of **State** is not altered.
- For second row, a 1-byte circular left shift is performed.
- For third row, a 2-bytecircular left shift is performed.
- For **fourth row**, a 3-byte circular left shift is performed.



## ShiftRows Transformation (Cont.)



(a) Shift row transformation



## ShiftRows Transformation (Cont.)

• The following is an example of **ShiftRows**.

87	F2	4D	97
EC	6E	4C	90
4A	C3	46	E7
8C	D8	95	A6

87	F2	4D	97
6E	4C	90	EC
46	E7	4A	СЗ
A6	8C	D8	95

• The *inverse shift row transformation*, called **InvShiftRows**, performs the circular shifts in the opposite direction for each of the last three rows (1-byte circular right shift for second row, and so on...).

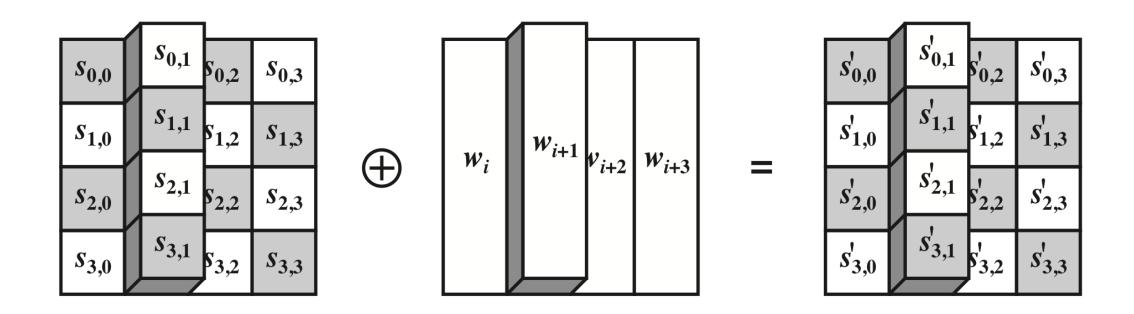


## AddRoundKey Transformation

- In *forward add round key transformation*, called **AddRoundKey**, the 128 bits of **State** are **XOR** with the 128 bits of the **round key**.
- The operation is viewed as a **column-wise** operation between the 4 bytes of a State column and one word of the round key (*it can also be viewed as a byte-level operation*).
- The *inverse* add round key transformation is identical to the *forward* add round key transformation, because **XOR** is its own inverse.



## AddRoundKey Transformation (Cont.)



#### (b) Add round key Transformation



## AddRoundKey Transformation (Cont.)

• The following is an example of AddRoundKey, where the first matrix is **State**, and the second matrix is the **round key**:

47	40	A3	4C
37	D4	70	9F
94	E4	3A	42
ED	A5	A6	BC



AC	19	28	57
77	FA	D1	5C
66	DC	29	00
F3	21	41	6A

EB	59	8B	1B
40	2E	<b>A</b> 1	C3
F2	38	13	42
1E	84	E7	D6

#### MixColumns Transformation

- **AES** uses arithmetic in the finite field **GF(28)** for mix column transformation.
- Consider two elements  $A = (a_7 a_6 ... a_1 a_0)$  and  $B = (b_7 b_6 ... b_1 b_0)$ .
- The sum  $A + B = (c_7 c_6 ... c_1 c_0)$ , where  $c_i = a_i \oplus b_i$ .
- The multiplication  $\{02\}$  . A equals  $(a_6a_5...a_00)$  if  $a_7=0$  and equals  $(a_6a_5...a_00) \oplus (00011011)$  if  $a_7=1$ .
- The multiplication  $\{03\}$ . A equals  $A \oplus (\{02\}.A)$



- The forward mix column transformation, called **MixColumns**, operates on each column individually.
- Each byte of a column is mapped into a new value that is a function of all four bytes in that column.
- Transformation is defined by a matrix multiplication on State.

$$\begin{bmatrix} 02 & 03 & 01 & 01 \\ 01 & 02 & 03 & 01 \\ 01 & 01 & 02 & 03 \\ 03 & 01 & 01 & 02 \end{bmatrix} \begin{bmatrix} s_{0,0} & s_{0,1} & s_{0,2} & s_{0,3} \\ s_{1,0} & s_{1,1} & s_{1,2} & s_{1,3} \\ s_{2,0} & s_{2,1} & s_{2,2} & s_{2,3} \\ s_{3,0} & s_{3,1} & s_{3,2} & s_{3,3} \end{bmatrix} = \begin{bmatrix} s'_{0,0} & s'_{0,1} & s'_{0,2} & s'_{0,3} \\ s'_{1,0} & s'_{1,1} & s'_{1,2} & s'_{1,3} \\ s'_{2,0} & s'_{2,1} & s'_{2,2} & s'_{2,3} \\ s'_{3,0} & s'_{3,1} & s'_{3,2} & s'_{3,3} \end{bmatrix}$$



• The MixColumns transformation on a single column of **State** can be expressed as:

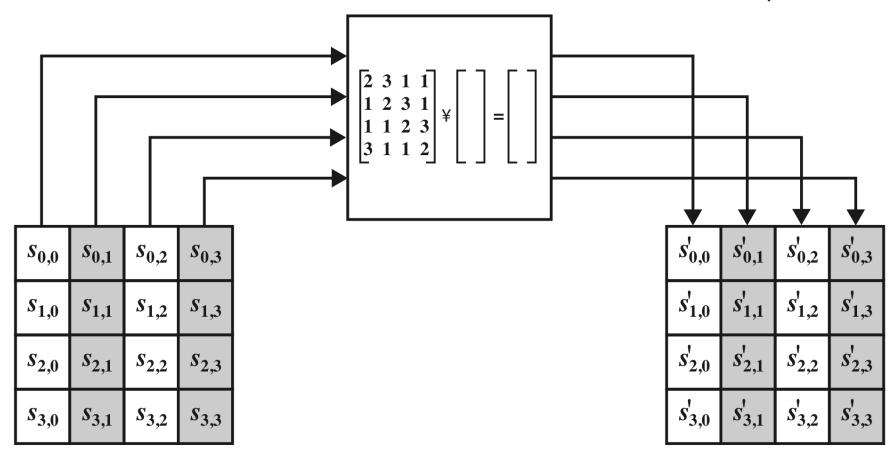
$$s'_{0,j} = (2 \cdot s_{0,j}) \oplus (3 \cdot s_{1,j}) \oplus s_{2,j} \oplus s_{3,j}$$

$$s'_{1,j} = s_{0,j} \oplus (2 \cdot s_{1,j}) \oplus (3 \cdot s_{2,j}) \oplus s_{3,j}$$

$$s'_{2,j} = s_{0,j} \oplus s_{1,j} \oplus (2 \cdot s_{2,j}) \oplus (3 \cdot s_{3,j})$$

$$s'_{3,j} = (3 \cdot s_{0,j}) \oplus s_{1,j} \oplus s_{2,j} \oplus (2 \cdot s_{3,j})$$





(b) Mix column transformation



• The following is an example of **MixColumns**:

87	F2	4D	97
6E	4C	90	EC
46	E7	4A	C3
<b>A</b> 6	8C	D8	95

 47
 40
 A3
 4C

 37
 D4
 70
 9F

 94
 E4
 3A
 42

 ED
 A5
 A6
 BC

• In this example, we will verify the first column only while the rest is left as an exercise for students.

• To verify **MixColumns** transformation on the first column, we need to show that:

```
\{\{02\} \cdot \{87\}\}\} \oplus \{\{03\} \cdot \{6E\}\}\} \oplus \{46\} \oplus \{A6\} = \{47\}

\{87\} \oplus \{\{02\} \cdot \{6E\}\}\} \oplus \{\{03\} \cdot \{46\}\}\} \oplus \{A6\} = \{37\}

\{87\} \oplus \{6E\} \oplus \{\{02\} \cdot \{46\}\}\} \oplus \{\{03\} \cdot \{A6\}\}\} = \{94\}

\{\{03\} \cdot \{87\}\}\} \oplus \{6E\} \oplus \{46\} \oplus \{\{02\} \cdot \{A6\}\}\} = \{ED\}
```

- For the first equation (in previous slide):
  - **•** {02} . {87}
  - a. Convert 87 into its binary format, i.e. 1000 0111.
  - b. Check MSB for 0 or 1:
    - ✓ If 0, remove MSB and insert 0 in LSB.
    - ✓ If 1, remove MSB and insert 0 in LSB and XOR with **0001 1011**
    - $\checkmark$  Hence,  $\{02\}$ .  $\{87\}$  =  $(0000\ 1110) \oplus (0001\ 1011)$  =  $(0001\ 0101)$



c.  $\{03\}$  .  $\{6E\}$  =  $\{6E\}$   $\oplus$  ( $\{02\}$  .  $\{6E\}$ ) = (0110 1110)  $\oplus$  (1101 1100) = (1011 0010)

$$\{02\} \cdot \{87\} = 0001 \ 0101$$
  
 $\{03\} \cdot \{6E\} = 1011 \ 0010$   
 $\{46\} = 0100 \ 0110$   
 $\{A6\} = 1010 \ 0110$ 

 $0100\ 0111 = \{47\}$ 

• The other three equations can be similarly verified!



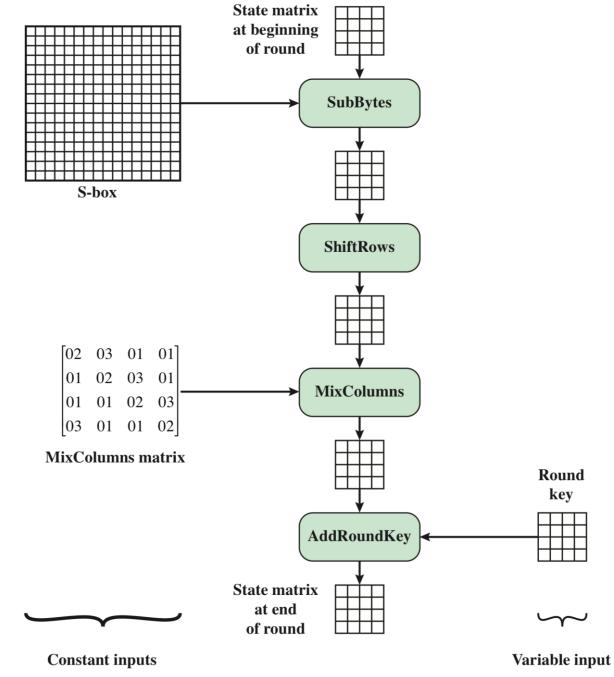
The inverse mix column transformation, called InvMixColumns, is defined by:

$$\begin{bmatrix} 0E & 0B & 0D & 09 \\ 09 & 0E & 0B & 0D \\ 0D & 09 & 0E & 0B \\ 0B & 0D & 09 & 0E \end{bmatrix} \begin{bmatrix} s_{0,0} & s_{0,1} & s_{0,2} & s_{0,3} \\ s_{1,0} & s_{1,1} & s_{1,2} & s_{1,3} \\ s_{2,0} & s_{2,1} & s_{2,2} & s_{2,3} \\ s_{3,0} & s_{3,1} & s_{3,2} & s_{3,3} \end{bmatrix} = \begin{bmatrix} s'_{0,0} & s'_{0,1} & s'_{0,2} & s'_{0,3} \\ s'_{1,0} & s'_{1,1} & s'_{1,2} & s'_{1,3} \\ s'_{2,0} & s'_{2,1} & s'_{2,2} & s'_{2,3} \\ s'_{3,0} & s'_{3,1} & s'_{3,2} & s'_{3,3} \end{bmatrix}$$

• Details of the above matrix multiplication is beyond the scope of this course.



# Inputs for Single AES Round



# Thank You!