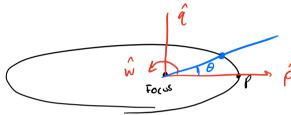
Exam: 2-side 8.5 x 11" Note sheet

(ast time: given T & T in cartetian, get orbital elements

\_> classical modified set

From lecture 10 (  $\vec{r}, \vec{v} \rightarrow \alpha, e, i, 0, \omega, \Omega$ ) we want to invert it.

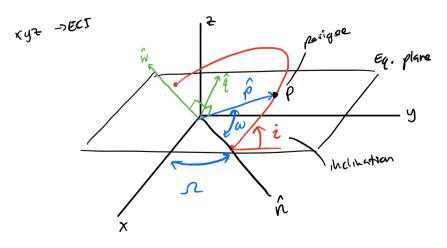
(i) get into "perifocal frame" = Tpqw = rp p + rq q + rw w



Easy to show The = coso p + rsho q + 0 w

$$\nabla \rho q w = -\sqrt{\frac{M}{\alpha(1-e^2)}} \sin \theta \hat{\rho} + \sqrt{\frac{M}{\alpha(1-e^2)}} (e + \cos \theta) \hat{q}$$

① Transform from  $(\hat{p}, \hat{q}, \hat{w}) \rightarrow (x, y, z)$ 



many ways to align but do this:

1) rotate about û by -w, aligns ô w/ rê

Review: transformation matrix -, above is like a "z" rotation dene w/ 1) look dam axis

2) from old 1 new in 20

 $xy7 \rightarrow x'y'2'$   $\hat{i}' = \cos \beta \hat{i} + \sin \beta \hat{j}$   $\hat{j}' = -\sin \beta \hat{i} + \cos \beta \hat{j}$   $\hat{k}' = \hat{k}$ 

[TZ(B)] 3ax-s trasferm

5/1 L 24: [Ty (B)] 25 [Tx (B)]

Use as a sequence: e.g. Trew -> Fx47: 3-1-3 called "Eder Segune"

use reverse order  $\overline{\Gamma}_{XY^{2}} = \left[T_{2}(-\Omega)\right]\left[T_{\chi}(-i)\right]\left[T_{2}(-\omega)\right]\overline{\Gamma}_{Pq}\omega$ (metrix alg.) 1 1 Tabast ŵ

-> review example on slike 29!

Example 1: Given (a,e,i, O, S, W) find T, V a = 10 000 1cm slutch & matlab e= 0.5 0 = 20° i= 10° sc = 35° Σθ ρ W= 50° X

ñ

## Male calculator M Matlab:

see slides for egns

when using transformations - rotating "backwards" by - w about  $\begin{bmatrix} T_{2}(-\omega) \end{bmatrix} = \begin{bmatrix} T_{2}(\omega) \end{bmatrix}^{-1} = \begin{bmatrix} T_{2}(\omega) \end{bmatrix}^{T}$   $(\alpha) p^{(1)} \gamma^{1} - \omega \qquad \text{given } \gamma^{2}, \quad \gamma^{2} = \gamma^{2} = \gamma^{2}(-\theta)$ 

## Answer:

T = -2387.9 2+9091.3 3 + 1554.6 E KM v: -6.42 - 1.638 € +0.41 €

code. modified custic set to RV. M

Conven topocentric coords, transform to ECI coards ((aunch) ( orbi+)

T

Topocentre doserver's C-sys 2 -> radial out wad x -> Southward ys eastward

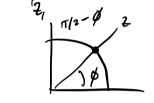
Ø = costitude

z V

note: need to translate by To

We have two angles to votate of I translation

- 1) Move origin of (Kyz) to (XYZ)
- 2) Align 7 w/ 7, rotate abox y: = -0
- 3) Align X of X, rotate about Z: x



$$\begin{cases} \frac{1}{2} = \left(T_{3}(-\alpha)\right) \left[T_{2}(-(\eta_{2}-\alpha))\right] \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} \qquad \begin{cases} z = z + r_{0} \\ z = z \left(\frac{1+r_{0}}{z}\right) \end{cases}$$

$$1 + \frac{r_{0}}{2}$$