

ITSA Project Report

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Background and Business Needs

The HR Management System is one of the systems intended for use by employees in a company, Shen Ah Pte Ltd.

As Shen Ah Pte Ltd continues with their rapid expansion plans, having increased in size from 2 employees to over 50 employees in the span of a year, the HR Management System was built to transition the manpower management away from a Google Sheets-based system, thus enabling the human resource department to scale up their capacity quickly. For example, employees currently have to submit leave applications through a Google Form, after which a HR executive reviews the request and updates the manpower and payroll system, before sending the employee a confirmation email. This labour-intensive process takes at least 3 working days to complete. The HR Management System therefore takes these time-intensive processes into account and represents a paradigm shift in how the company manages their employees.

In addition, the HR Management System must be easily accessible over the Internet as some of Shen Ah Pte Ltd's employees work from home. Ultimately, the HR Management System would represent an all-in-one solution for all manpower management needs for Shen Ah Pte Ltd.

Stakeholders

| Stakeholder | Stakeholder Description |
|--------------------|---|
| HR | HR will be responsible for adding and maintaining the accuracy of employee data on the HR Management System |
| Accounts | Responsible for generating and verifying the accuracy of employee's monthly payslips |
| Managers | Managers will use the HR Management System to view and approving |

| | |
|-----------|---|
| | upcoming employee leave requests |
| Employees | Employees will use the HR Management System to view and apply for leave |

Key Use Cases

| | |
|----------------------------|--|
| Users login | |
| Use Case ID | UC001 |
| Description | User enters website URL into the browser, web pages are served by an HR Web Application on Apache . User logs in to the system using his company login credential, the web application, through the API Gateway running Flask, integrates with Main Service on Spring Boot for authentication. Upon a user login, the web application generates a random session key and stores it in its database. The frontend will store the session key in a session. This allows the user to access authorized-users-only webpages. |
| Actors | Employee, API Gateway, HR Web Application, Main Service, Employee Service |
| Main Flow of events | <ol style="list-style-type: none"> 1. User attempts logins to HR system application using their company registered account 2. Authentication is successful |
| Alternative Flow of events | <ol style="list-style-type: none"> 1. User attempts logins to HR system application using their credentials 2. Authentication is unsuccessful |
| Pre-conditions | Users already have a company account |
| Post-conditions | Employee redirected to the main page of HR system application upon successful authentication |

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| Employee applying for leave | |
| Use Case ID | UC002 |
| Description | Employee enters the leave application page served by the HR Web Application running on Apache and the system invokes a call to the Main Service to retrieve employees |

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| | record to be displayed on the page. The employee will then proceed to select his leave options such as start and end date and press the submit button. Upon pressing submit, the Leave endpoint on Main Service will trigger an insert record into its database . The approving manager will also receive an inbox message stating that a new leave request has been made. |
| Actors | Employee, Employee Microservice, Main Service, HR Web Application, API Gateway |
| Main Flow of events | <ol style="list-style-type: none"> 1. Employee views the calendar and select the duration of the leaves 2. Employee select the type of leave 3. Employee clicks the submit button and wait for approval from his/her manager 4. Manager receives |
| Alternative Flow of events | <ol style="list-style-type: none"> 1. Employee views the calendar and select the duration of the leaves |
| Pre-conditions | Employee is registered in the company's system |
| Post-conditions | Employee will receive a message in his/her inbox notifying the results of the leave request |

| Approval of leave by manager | |
|------------------------------|---|
| Use Case ID | UC003 |
| Description | Department Manager enters the leave approval page served by the HR Web Application and the system uses the API Gateway to invoke a call to the Main Service to retrieve all upcoming <i>pending</i> and <i>confirmed</i> leaves in the manager's department. The manager then proceeds to approve or reject the pending leave applications listed, which then makes another call through the API Gateway to the Main Service to update the employee's leave status and remaining leave balance. At the same time, notifies the employee that their leave application status has been updated via the built-in app inbox |
| Actors | Department Manager, Main Service, HR Web Application, |

| | |
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| | API Gateway |
| Main Flow of events | <ol style="list-style-type: none"> 1. Manager views the leave records table containing the leave application records 2. Manager clicks on the approve button to approve the employee's leave application |
| Alternative Flow of events | <ol style="list-style-type: none"> 1. Manager clicks on the reject button to reject the employee's leave application |
| Pre-conditions | Employee submitted a leave application |
| Post-conditions | Employee's leave balance is deducted accordingly based on whether the request was approved or rejected. |

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| Create and assign new employees to their respective departments | |
| Use Case ID | UC004 |
| Description | Using the web interface served by the HR Web Application on Apache , the HR manager clicks on 'add a new employee' button and fills up the new employee's details. Upon clicking the confirm button, the system uses the API Gateway to call the Employee Microservice to add the new employee into the database |
| Actors | HR Manager, Employee Microservice, API Gateway, HR Web Application |
| Main Flow of events | <ol style="list-style-type: none"> 1. HR Manager navigates to employee management page 2. Click on add new employee button 3. Enter employee information 4. Click on the confirm button |
| Alternative Flow of events | - |
| Pre-conditions | - |
| Post-conditions | User is created and may login with the newly created credentials. |

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| View Employee's performance and update accordingly to their manager's feedback | |
| Use Case ID | UC005 |
| Description | The Accounts Manager enters the payroll page served by the HR Web Application running on Apache . The Accounts Manager then search for the employee and click search. The system will then use the API Gateway to call the Employee Microservice to retrieve the data of the Employee from the database . The HR manager will review the feedback given by the employee's manager and enter the performance evaluation into the system. The system will then use the API Gateway to invoke Main Service to add/update the employee's performance. The payroll table will show the updated pay after appraisal. |
| Actors | Department Manager, Employee Microservice, Main Service, HR Web Application, API Gateway |
| Main Flow of events | <ol style="list-style-type: none"> 1. Department Manager searches for the employee under his department whose performance evaluation he/she would like to view 2. Clicks on the "search" button 3. Department Manager updates the performance evaluation sheet. 4. Clicks on the "submit" button 5. The payroll of the employee is generated successfully |
| Alternative Flow of events | - |
| Pre-conditions | Employee has worked in the current month Employee's manager has submitted his/her feedback to the HR department |
| Post-conditions | Employee's performance evaluation has been updated and his/her payroll is generated. |

Key Architectural Decisions

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| Architectural Decision - Separation of employee functionality into microservice | |
| ID | A-001 |
| Issue | As the company is expanding, the new HR system needs to be designed for scalability, modularity and maintainability. If we were to encapsulate all functionality into a monolithic application, it would make future changes to the existing codebase or the addition of new features extremely difficult as the entire codebase has to be retested and redeployed. In addition, the resource usage of a single monolithic app would result in a single point of failure when the application goes down. |
| Architectural Decision | We chose to separate out one of the features - employee management out from the original monolithic application and turn it into a microservice that exposes REST APIs related to employee management. |
| Assumptions | - |
| Alternatives | Monolithic application |
| Justification | Considering that the company is expecting to grow rapidly, a microservice architecture will make it easier to (horizontally and vertically) scale individual modules should the need arise |

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| Architectural Decision - Builder Design Pattern for creating new Employees | |
| ID | A-002 |
| Issue | As we separate our employee to another microservice, When creating a new employee, we also need to create their leave count, payroll and session in the Main-Application database which is separated from the Employee Service. Hence, there are different parts to “build” when creating an employee. |
| Architectural Decision | Builder Design Pattern to build the complex Employee object |
| Assumptions | - |
| Alternatives | Instead of doing a builder, have our Employee Microservice |

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|---------------|---|
| | contain the logic for invoking API endpoints on the Main Service directly when creating an Employee. |
| Justification | We decided to use Builder as it helps us to create the complex Employee object. By using a builder pattern, we are able to remove or add any building parts without modifying existing codes used to create the employee and will only need to update the builder to call the necessary building parts. On the other hand, we are also loosely coupling our employee microservice and main application. |

| Architectural Decision - API Gateway (Facade) | |
|---|--|
| ID | A-003 |
| Issue | The frontend would be directly calling our API endpoints and a change in the endpoint would require a change in the frontend code as well due to the tight coupling. Security concerns of exposing our API endpoints. |
| Architectural Decision | Encapsulate all endpoint calling into a facade API Gateway to only allow a single point of entry for clients to the API endpoints |
| Assumptions | API Gateway has access to all other endpoints through the internet or intranet |
| Alternatives | Have the Web Application directly invoke the API endpoints |
| Justification | <p>The API Gateway would serve as the single point of entry for clients to our microservice APIs. This helps with enhancing security by preventing unauthorized usage of the API even if users know our HTTP endpoints.</p> <p>The facade design pattern also hides the logic and calling order of APIs, as well as their intermediate outputs when executing complex operations (such as those for the leave application).</p> <p>Lastly, the API Gateway lets us decouple the frontend web application from the backend API. When changes to APIs and endpoints are made, the only change that needs to be made is on the API Gateway as opposed to changing every single call on the frontend if we were to directly have the frontend call the APIs.</p> |

| Architectural Decision - Usage of AWS Cloud | |
|---|--|
| ID | A-004 |
| Issue | The team was given the freedom to choose our tech stack and deployment environment, being able to choose between local deployment, cloud, or a mix of both. The choice would affect future decisions such as: development strategy, CI/CD pipeline, availability, security and performance designs. Therefore it was important that the right environment that everyone was comfortable with was chosen |
| Architectural Decision | Our team chose to deploy our backend on cloud using AWS instead of doing a local implementation |
| Assumptions | - |
| Alternatives | Do a local deployment using Git and/or Docker |
| Justification | <p>Firstly, this was chosen for the ease of development. By hosting our environment on the cloud, we do not have to worry about configuring local environments and compatibility differences between different local development environments.</p> <p>Another reason for choosing AWS was for the ease of availability design. With features like Elastic Beanstalk offering quickly configurable load-balancing, SSL, automatic scaling and failover, it made things easier and quicker to develop and deploy</p> |

Development View

Development Strategy

We built iterative and functionally, where each member is assigned specific tasks to work on concurrently. This meant that we could not all push to Master as this would almost definitely result in conflicts. As such, we branched a 'Development' branch from Master, and individual team members then further branched from the Dev branch into their own branches as we worked on the use cases and functionality. When the individual functionality is completed, it is tested against the code in Development. Once that is done, the code will then be pushed into GitHub for automated deployment and testing through our CI/CD pipeline.

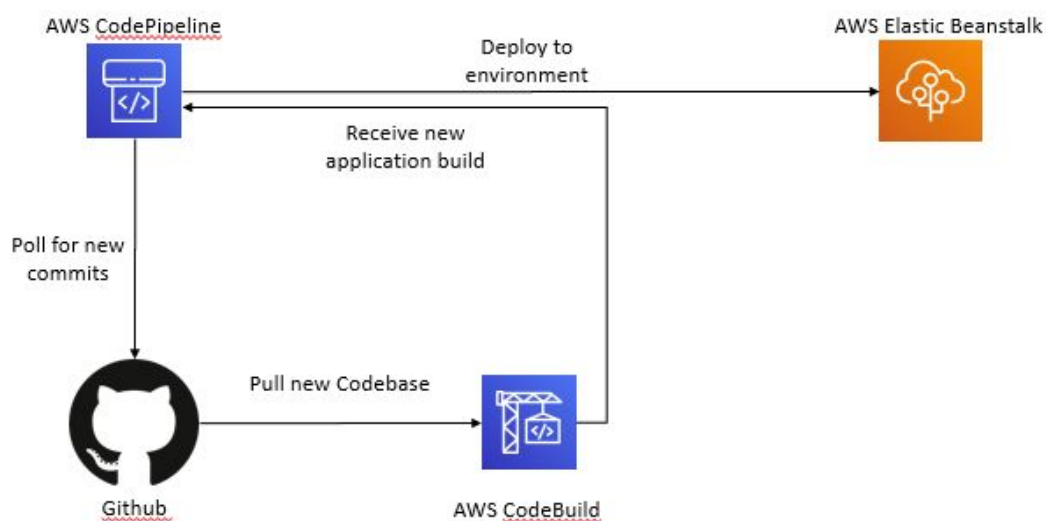
Testing

Newly pushed code for the API Gateway is automatically tested using AWS CodeBuild. A Pytest test case is run to ensure basic CRUD functionality of the employee endpoint on the API Gateway. Once the test case passes, the Flask project is built into a zip file and automatically deployed according to the deployment details outlined below.

Deployment

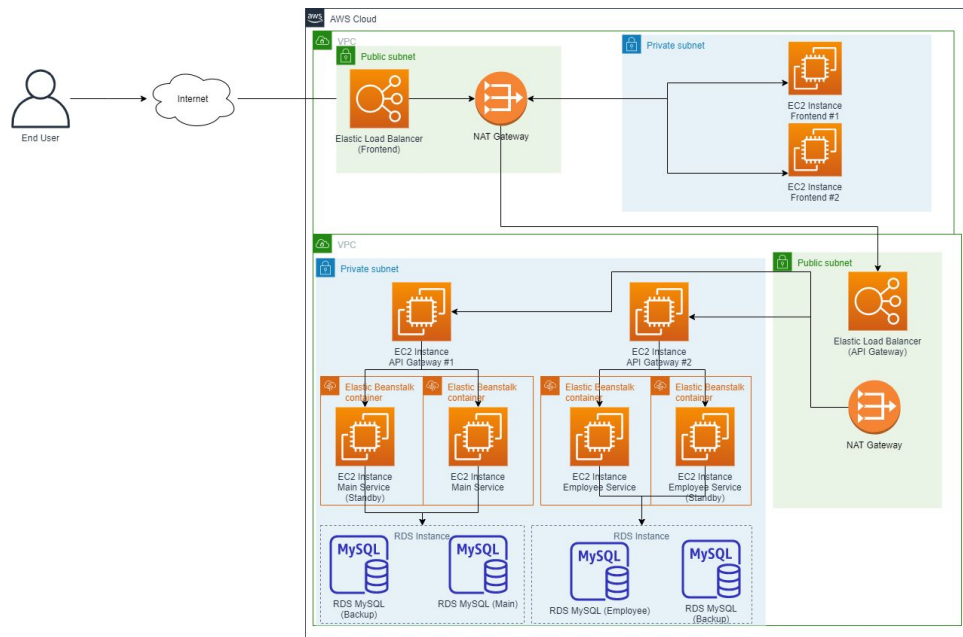
Continuous Deployment is achieved using AWS CodePipeline. AWS CodePipeline automatically polls the team's Github repository for new commits pushed onto the 'development' branch. Once a new commit is detected, it automatically uses CodeBuild to load the newly pushed code for Employee Microservice and Main Service, and automatically packages and builds the JAR file for deployment. The JAR file is automatically deployed onto Elastic Beanstalk through CodePipeline onto both main and standby application environments with zero downtime. The same is done for the Python Flask API Gateway, but without the compiling stage since Python does not require a build/compile stage and instead is directly copied from version control to deployment.

CI/CD Pipeline Flow



Solution View

Overall Architecture



Maintainability

In order to have better maintainability of the code in the future, the team attempted to incorporate Gang of Four design patterns where appropriate. We have implemented a Facade design pattern in our API Gateway, encapsulating the logic of complex API calls and obfuscating the inner workings of the backend code running on Java Spring-Boot.

The builder design pattern will also help in our maintainability as we can maintain parts of the builder codes that needs to be maintained. In the event of having to create an employee differently, we can always create another builder method to handle the building of the new requirements. Builder (part a,b,c,d) introduce new part and need to change part -> create new builder that takes in Builder (part, a,c,d,e)

Integration Endpoints

| Source Sys. | Destination Sys. | Protocol | Format | Comms. Mode |
|-----------------------------|-----------------------------|----------|--------|-------------|
| Web Server* | Load Balancer (API Gateway) | HTTPS | JSON | Synchronous |
| Load Balancer (API Gateway) | API Gateway | HTTP | JSON | Synchronous |
| API Gateway | Main Service | HTTP | JSON | Synchronous |

| | | | | |
|-----------------------|-----------------------|------|-------|-------------|
| API Gateway | Employee Microservice | HTTP | JSON | Synchronous |
| Employee Microservice | Employee Database | JDBC | MYSQL | Synchronous |
| Main Service | Main Database | JDBC | MYSQL | Synchronous |

Software Required

| Component | Environment | Quantity |
|-------------------------|-----------------------------|----------|
| HR Web Application* | Apache on Ubuntu 18.04 | 2 |
| API Gateway | Flask on Ubuntu 18.04 | 2 |
| Employee Microservice | Spring Boot on Ubuntu 18.04 | 2 |
| Main Service (Monolith) | Spring Boot on Ubuntu 18.04 | 2 |

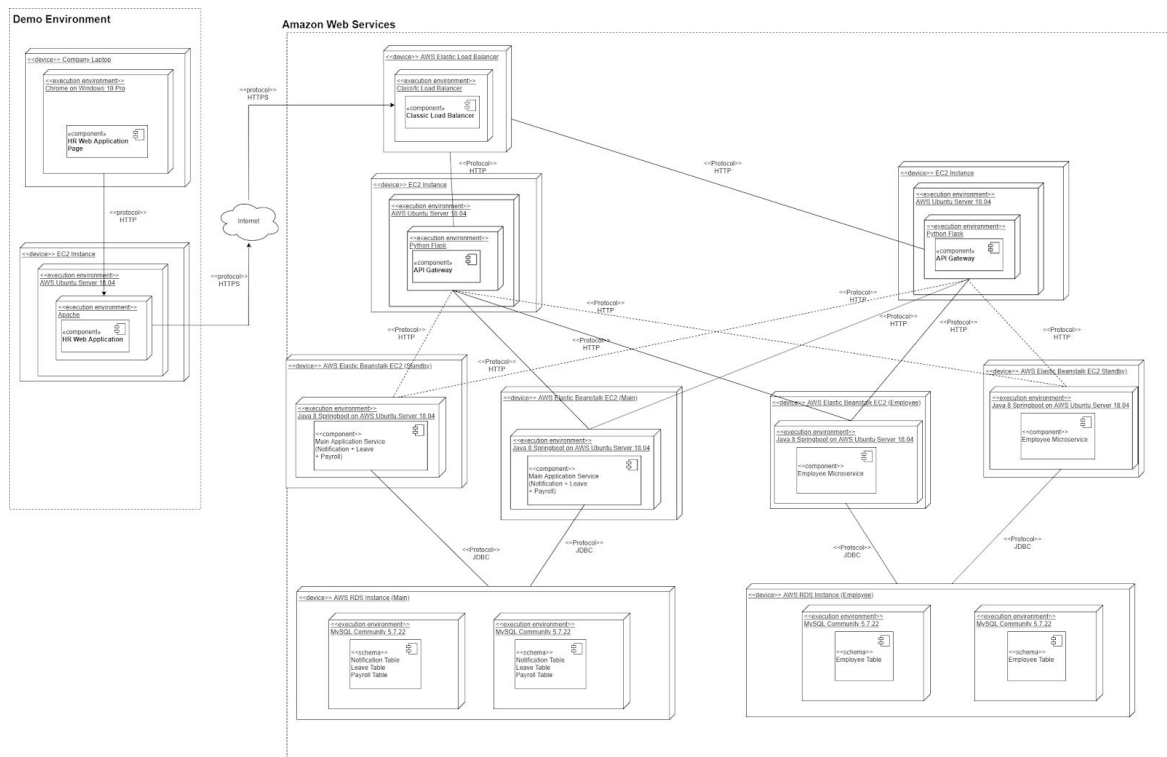
* for the demo, we will be using a local deployment instead, but for a full deployment it will be on the cloud as well

Cloud Infrastructure Required

Following the AWS high-level architecture, the table lists the components needed for implementation

| No. | Item | Quantity |
|-----|-----------------------|-----------------------------|
| 1 | Elastic Load Balancer | 2 |
| 2 | EC2 Compute Instance | 6 |
| 3 | RDS MySQL DB Instance | 2 (With multi-zone support) |
| 4 | NAT Gateway | 2 |

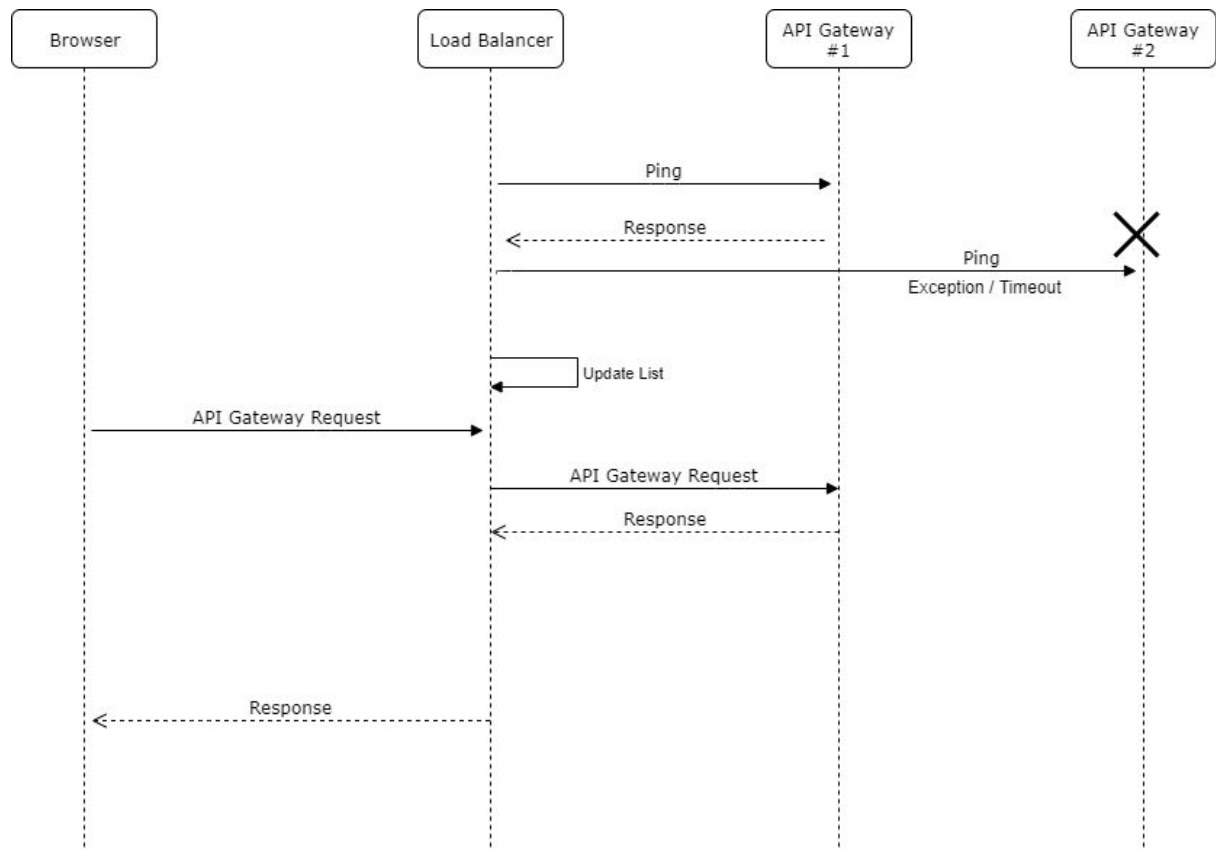
Deployment Diagram



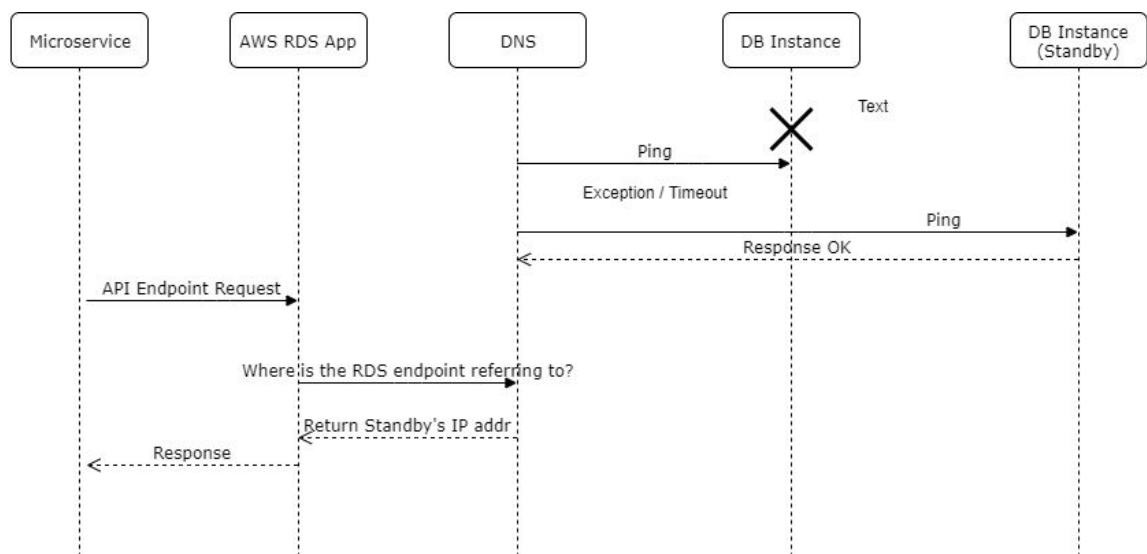
Availability View

| Node | Redundancy | Clustering | | | Replication | | | |
|-----------------------|--------------------|----------------|-------------------|----------------------|-------------|-----------------------|-----------------|-------------|
| | | Node Config | Failure Detection | Failover | Repl. Type | Session State Storage | DB Repl. Config | Repl. Mode |
| API Gateway | Horizontal Scaling | Active-Active | Ping | Load-balancer | Session | Database | - | - |
| Employee microservice | Horizontal Scaling | Active-Passive | Ping | Client (API Gateway) | - | - | - | - |
| Main Service | Horizontal Scaling | Active-Passive | Ping | Client (API Gateway) | - | - | - | - |
| Database | Horizontal Scaling | Active-Passive | Ping | DNS | DB | - | Master - Slave | Synchronous |

Load Balancer Failover

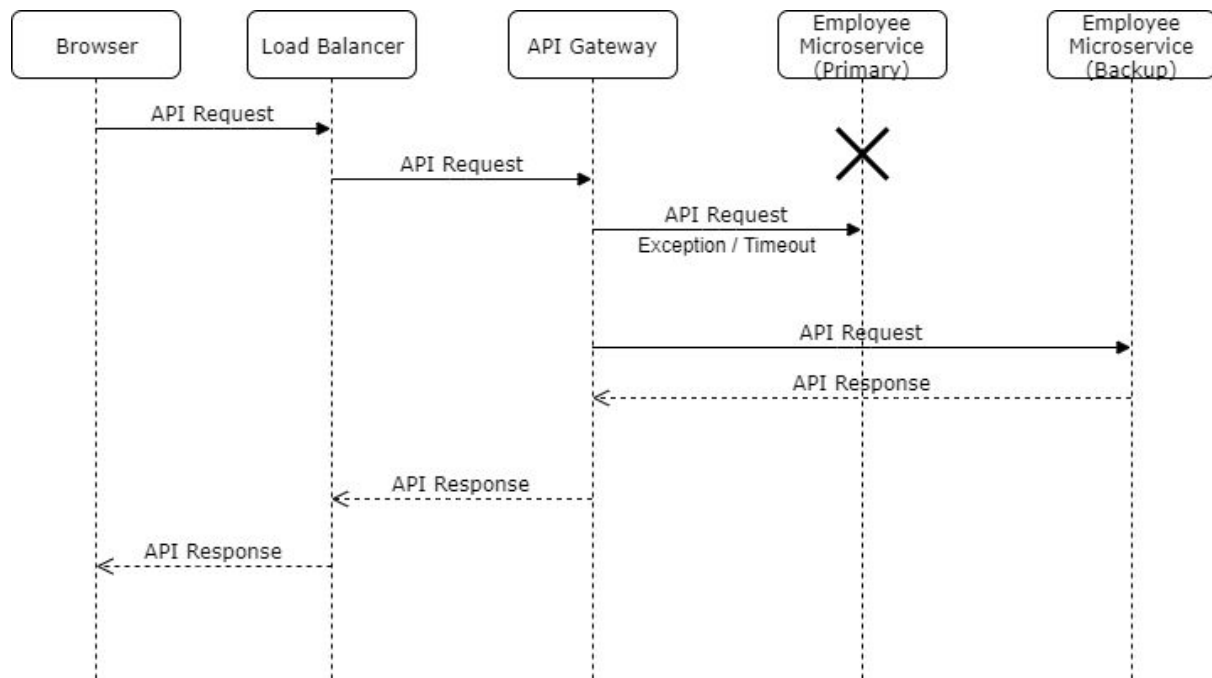


DB Failover



For AWS RDS, once a failover happens, the original master becomes the new standby

Microservice Failover



Security View

| No. | Asset/Asset Group | Potential Threat/Vulnerability Pair | Possible Mitigation Controls |
|-----|--|-------------------------------------|--|
| 1 | Data in Database | SQL Injection | Input validation, escape special characters, |
| 2 | Data in Database | CSRF | Session token |
| 3 | API Gateway and Main Backend, Data in Database | Main in the Middle Attack | HTTPS / SSL |

Input Validation (Both Frontend and Backend)

We made extensive use of Spring Boot's built-in input validation features. For example, when we specify path and query parameters, we can set them to non-String data types. When an SQL injection is attempted using ' or 1 = 1' or other variants, it would cause an exception in the code that we can choose to handle or discard. Further input validation and parameter binding can also be done to prepared SQL statements in order to protect against SQL injection.

Authentication and usage of session token

Hashed tokens ensure that authentication is one-way and almost impossible to replicate especially by reverse engineering or brute force

Restricting API calls to only POST

Restricting API calls to POST methods instead of GET masks the URL and reduces the understanding a potential attacker might get of our architecture just from examining our URLs

HTTPS/SSL between client and API Gateway

In order to prevent man-in-the-middle / eavesdropping attacks, we have used a domain name (reused from ESM class last semester), and secured it with an SSL certificate issued from AWS. This provides an encrypted tunnel for information flow between clients and the API Gateway.

Access Control

Network traffic into our architecture is limited using AWS built in Virtual Private Cloud (VPC) **Access Control Lists** and individual instance **Security Groups**. 2 VPCs are used. The first VPC hosts our frontend HR Web Application and acts as a DMZ and the second VPC acts as our internal network.

For external-facing load balancers (API Gateway and Web Application), traffic from all IPv4 addresses are allowed, but only through port 443 (HTTPS). For internal API servers, only inbound traffic allowed is on port 80 (HTTP)

| Device | Direction | Type (If applicable) | Protocol | Port Range | Source (Inbound) / Destination (Outbound) |
|-----------------------------|-----------|----------------------|----------|------------|---|
| Load Balancer (Web Server) | Inbound | HTTPS | TCP | 443 | 0.0.0.0/0 |
| | Outbound | - | TCP | > 1024 | 0.0.0.0/0 |
| Web Server | Inbound | HTTP | TCP | 80 | Load Balancer (Web Server) |
| | Outbound | - | TCP | > 1024 | 0.0.0.0/0 |
| Load Balancer (API Gateway) | Inbound | HTTPS | TCP | 443 | 0.0.0.0/0 |
| | Outbound | - | TCP | > 1024 | 0.0.0.0/0 |
| API Gateway | Inbound | HTTP | TCP | 80 | Load Balancer (API Gateway) |
| | Outbound | HTTP | TCP | 80 | 0.0.0.0/0 |
| Main Service | Inbound | HTTP | TCP | 80 | API Gateway (Through NAT Gateway) |
| | Outbound | - | TCP | > 1024 | API Gateway |
| | Outbound | MySQL | TCP | > 1024 | MySQL RDS Instance (Main) |
| Employee Microservice | Inbound | HTTP | TCP | 80 | API Gateway (Through NAT Gateway) |
| | Outbound | - | TCP | >1024 | API Gateway |
| | Outbound | MySQL | TCP | >1024 | MySQL RDS Instance (Employee) |

Performance View

| No. | Description | Justification | Performance Testing |
|-----|---|---|---|
| 1 | Employee info caching on the API Gateway for improved performance | When a user logs into the HR system, naturally they would require employee data. Therefore, instead of always pulling employee data from the database through API Gateway to Employee Microservice, the API Gateway keeps a cache of all employee info in memory and serves this info unless a change was made to the employee database | When doing load testing in JMeter , the employee endpoint with caching done consistently exhibits about roughly 30% better response time as compared to other endpoints that return a similar amount of data |

JMeter Performance Testing

Thread Properties

Number of Threads (users):

Ramp-Up Period (in seconds):

Loop Count: ☐ Forever

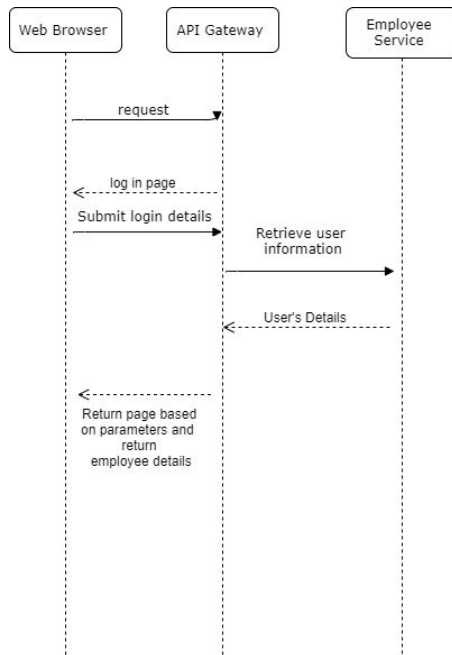
| Label | # Samples | Average | Min | Max | Std. Dev. | Error % |
|-------------------|-----------|---------|-----|------|-----------|---------|
| get all employees | 1800 | 70 | 15 | 2857 | 177.54 | 0.00% |
| get inbox | 1800 | 103 | 23 | 2352 | 99.63 | 0.00% |
| get leave record | 1800 | 104 | 25 | 2121 | 78.84 | 0.00% |
| get payroll | 1800 | 98 | 24 | 1215 | 46.19 | 0.00% |
| TOTAL | 7200 | 94 | 15 | 2857 | 112.46 | 0.00% |

Performance benchmarking was done using JMeter, with 30 concurrent users at once with 30 requests each, for a total of 900 requests for each run. This was done over 2 runs in order to ensure that the first result was not a fluke

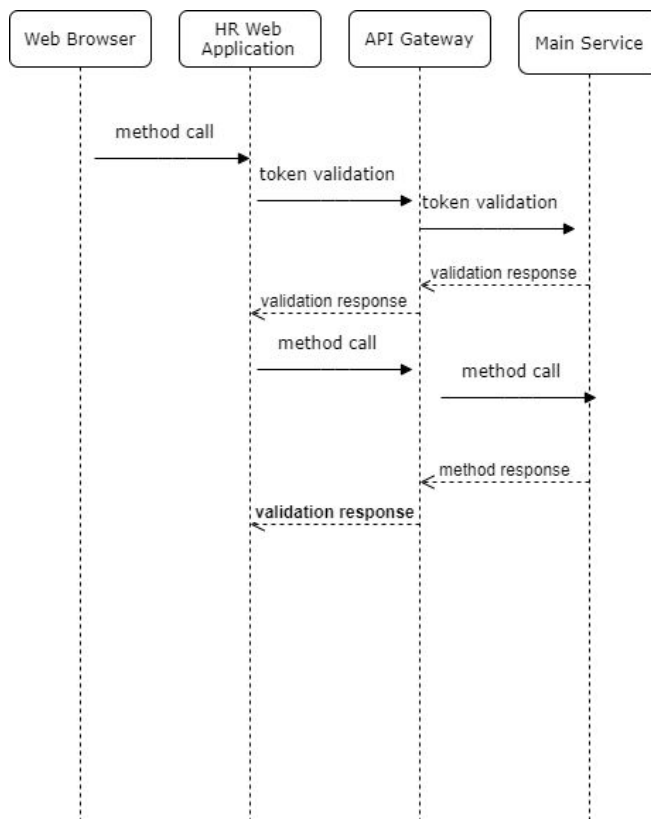
Appendix

Sequence Diagram for use cases

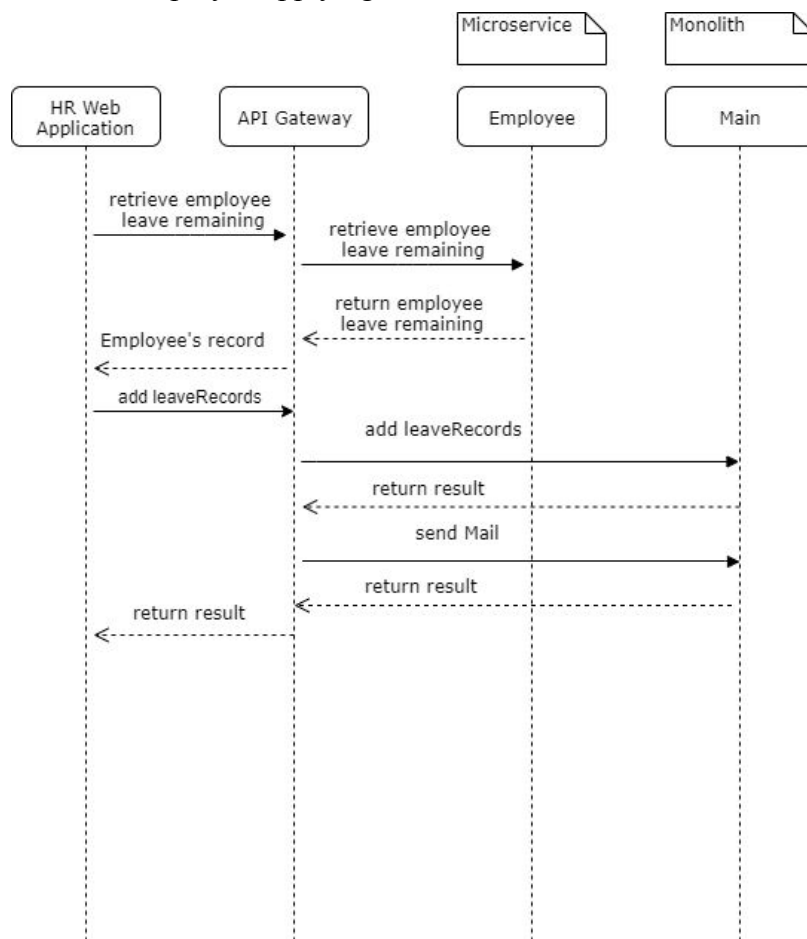
UC001 - Users login



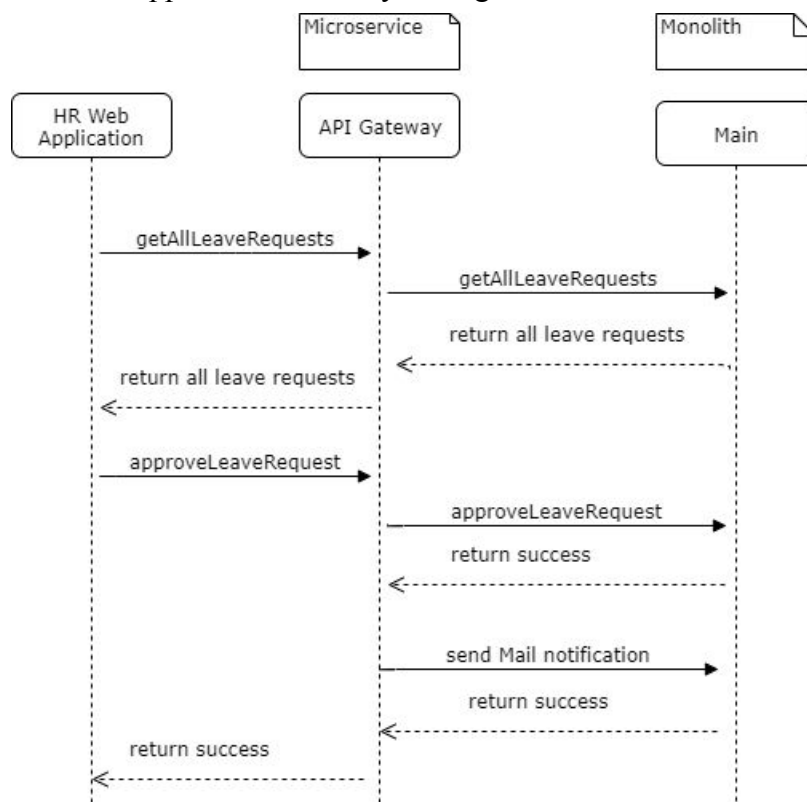
Token Validation after successful login, to be invoked before any method call.



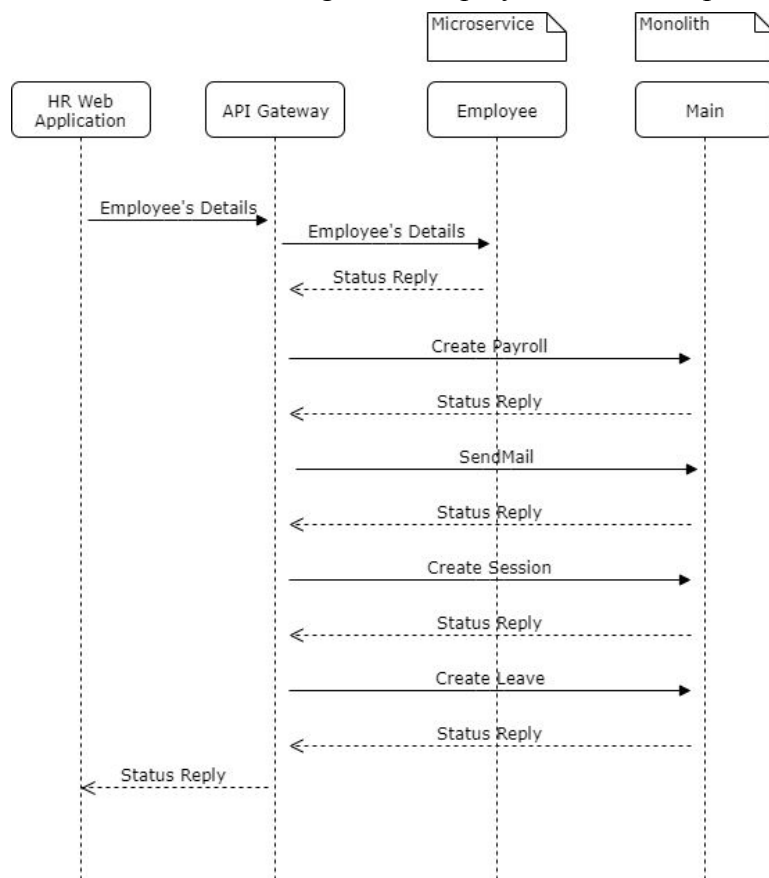
UC002 - Employee applying for leave



UC003 - Approval of leave by manager



UC004 - Create and assign new employees to their respective departments



UC005 - View Employee's performance and update accordingly to their manager's feedback

