# **Progress Tracking System Documentation**

This documentation explains how to integrate and use the redesigned Progress Tracking System.

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#### **Overview**

The Progress Tracking System is designed to track a student's progress through interactive activities, lessons, and assessments. It provides:

- Consistent storage and retrieval of progress data
- Achievement tracking and notifications
- Progress visualization tools
- Detailed statistics on completion status
- Support for multiple activity types

#### **File Structure**

The system consists of two main JavaScript files:

- 1. (progress-tracking.js) Core tracking functionality
- 2. (progress-manager-ui.js) UI components for displaying progress

Both files should be included in your HTML pages where progress tracking is needed.

html Copy

```
<script src="js/progress-tracking.js"></script>
<script src="js/progress-manager-ui.js"></script>
```

# **Integration Guide**

# **Step 1: Initialize the Progress Tracking System**

Add this code to your main JavaScript file or in a script tag at the bottom of your pages:

javascript

```
ProgressTracker.init({
  categories: {
      grammarActivities: [
        'mcq', 'gap-fill', 'matching', 'transformation',
        'drag-drop', 'error-correction', 'situations'
      practiceActivities: [
        'tenses-practice', 'conditionals-practice', 'modals-practice',
        'passive-practice', 'articles-practice', 'prepositions-practice'
      grammarLessons: [
        'tenses', 'conditionals', 'modals', 'passive',
        'articles', 'prepositions', 'clauses'
      specialTopics: [
        'academic-writing', 'business-english', 'pronunciation'
    assessments: {
      grammarTests: [
        'tenses-test', 'conditionals-test', 'modals-test',
        'passive-test', 'articles-test', 'prepositions-test'
      comprehensiveTests: [
        'mid-course-test', 'final-test'
 onProgressChange: function(details) {
   console.log('Progress changed:', details);
});
ProgressManagerUI.init({
  progressDataProvider: ProgressTracker.getOverallProgress,
```

```
categoryDefinitions: ProgressTracker.getCategoryDefinitions(),
  // Enable animations
  animateProgressBars: true
});
```

## **Step 2: Track Completion of Activities**

When a student completes an activity (like an MCQ quiz), mark it as completed:

```
// In your MCQ module completion handler
function onQuizCompleted(score, totalQuestions) {
   ProgressTracker.markItemCompleted('activities', 'mcq-present-tense', {
      score: score,
      maxScore: totalQuestions,
      title: 'Present Tense Quiz',
      answers: {
        'q1': 2, // The student's answers
        'q2': 0,
        'q3': 1,
        // ...etc
    }
   });
}
```

## **Step 3: Track Lesson Views**

When a student views a lesson page:

```
// On lesson page load

ProgressTracker.updateItemProgress('lessons', 'present-tense', {
    lastViewed: new Date().toISOString(),
    progress: 100, // or a percentage if you're tracking partial completion
    title: 'Present Tense'
});
```

## **Step 4: Display Progress on Pages**

Add progress displays to your pages using either HTML attributes or JavaScript:

#### **HTML Method**:

```
<!-- Simple progress bar -->
<div class="progress-component" data-progress-type="bar"></div>
<!-- Category-specific progress bar -->
<div class="progress-component" data-progress-type="bar" data-category="activities"></div>
<!-- Achievement display -->
<div class="progress-component" data-progress-type="achievement" data-show-all="true"></div>
<!-- Full progress summary -->
<div class="progress-component" data-progress-type="summary"></div>
```

#### JavaScript Method:

javascript 

Copy

```
// Create a progress bar
ProgressManagerUI.createProgressBar('container-id', {
   category: 'activities',
   animate: true
});

// Create an achievement display
ProgressManagerUI.createAchievementDisplay('container-id', {
   showAll: true
});

// Create a full progress summary
ProgressManagerUI.createProgressSummary('container-id');
```

### **API Reference**

## **ProgressTracker (Core Module)**

#### Initialization

• (ProgressTracker.init(config)) - Initialize the progress tracking system

#### **Progress Management**

- ProgressTracker.markItemCompleted(category, itemId, details)) Mark an item as completed
- (ProgressTracker.updateItemProgress(category, itemId, details)) Update an item's progress

- (ProgressTracker.isItemCompleted(category, itemId)) Check if an item is completed
- (ProgressTracker.getItemProgress(category, itemId)) Get details about an item's progress

### **Statistics and Reporting**

- (ProgressTracker.getCompletedCount(category)) Get count of completed items in a category
- (ProgressTracker.getTotalCount(category)) Get total count of items in a category
- (ProgressTracker.getCompletionPercentage(category)) Get completion percentage for a category
- (ProgressTracker.getOverallProgress()) Get overall progress statistics
- (ProgressTracker.getStats()) Get usage statistics

### **Achievement System**

- (ProgressTracker.registerAchievement(id, definition)) Register a new achievement
- ProgressTracker.getUnlockedAchievements() Get all unlocked achievements
- (ProgressTracker.getAllAchievements()) Get all achievements with unlocked status
- (ProgressTracker.checkAchievements()) Check for newly unlocked achievements

#### **Data Management**

- (ProgressTracker.saveProgress()) Manually save progress data
- ProgressTracker.loadProgress() Manually load progress data
- (ProgressTracker.resetAllProgress(confirm)) Reset all progress data
- ProgressTracker.exportProgressData() Export progress data as JSON
- (ProgressTracker.importProgressData(jsonData, merge)) Import progress data from JSON

## ProgressManagerUI (UI Module)

#### **Initialization**

(ProgressManagerUI.init(config)) - Initialize the UI module

## **Component Creation**

- (ProgressManagerUI.createProgressBar(containerId, options)) Create a progress bar
- ProgressManagerUI.createAchievementDisplay(containerId, options) Create an achievement display
- (ProgressManagerUI.createProgressSummary(containerId)) Create a progress summary
- (ProgressManagerUI.createActivityGrid(containerId, options)) Create an activity grid

# **Updates**

• ProgressManagerUI.updateAllProgressComponents() - Update all progress components

# **Data Structure**

# **Progress Data Structure**

The core data structure stored in localStorage:

```
"activities": {
  "mcq-present-tense": {
    "completed": true,
   "completedAt": "2023-05-10T15:30:45.123Z",
   "score": 8,
   "maxScore": 10,
   "title": "Present Tense Quiz",
   "answers": {
 "present-tense": {
   "lastViewed": "2023-05-10T14:20:30.123Z",
   "progress": 100,
   "title": "Present Tense"
"stats": {
 "totalTimeSpent": 7200,
 "lastActive": "2023-05-10T16:45:12.123Z",
 "dailyStreak": 3,
 "lastActivityDate": "2023-05-10"
"achievements": {
  "first_activity": {
```

```
"unlocked": true,
    "unlockedAt": "2023-05-08T10:15:22.123Z",
    "title": "First Steps",
    "description": "Complete your first activity",
    "icon": " " "
},
    // ... more achievements
}
```

## **Category Definitions Structure**

javascript <u>Copy</u>

```
{
  "activities": {
    "grammarActivities": [
        "mcq", "gap-fill", "matching", "transformation",
        "drag-drop", "error-correction", "situations"
    ],
    "practiceActivities": [
        "tenses-practice", "conditionals-practice", "modals-practice",
        "passive-practice", "articles-practice", "prepositions-practice"
    ]
    },
    "lessons": {
        // ... lesson categories
    },
    "assessments": {
        // ... assessment categories
    }
}
```

## **Troubleshooting**

#### **Common Issues**

- 1. Progress not saving
  - Check that localStorage is available in the browser
  - Check browser privacy settings
  - Try using the (saveProgress()) method manually

#### 2. Progress bar not updating

Make sure you're calling (updateAllProgressComponents()) after progress changes

• Verify that your progress components have the correct data attributes

### 3. Achievements not displaying

- Check that achievements are properly registered
- Verify the criteria functions for achievement unlocking

## **Debugging**

Enable debug mode for more detailed logs:

```
ProgressTracker.init({
    // ... other config
    debugMode: true
});

ProgressManagerUI.init({
    // ... other config
    debug: true
});
```

## **Integration with MCQ System**

The Progress Tracking System integrates seamlessly with the MCQ system. Here's how to connect them:

```
MCQModule.init({
  containerId: 'mcq',
  },
  onComplete: function(score, total) {
    ProgressTracker.markItemCompleted('activities', 'mcq-present-tense', {
      score: score,
      maxScore: total,
      completed: true,
      completedAt: new Date().toISOString(),
      title: 'Present Tense Quiz'
    });
    ProgressTracker.updateItemProgress('lessons', 'present-tense', {
      lastViewed: new Date().toISOString(),
      progress: 100,
      title: 'Present Tense'
    });
});
```

This ensures that every time a student completes an MCQ quiz, their progress is tracked and achievements are potentially unlocked.