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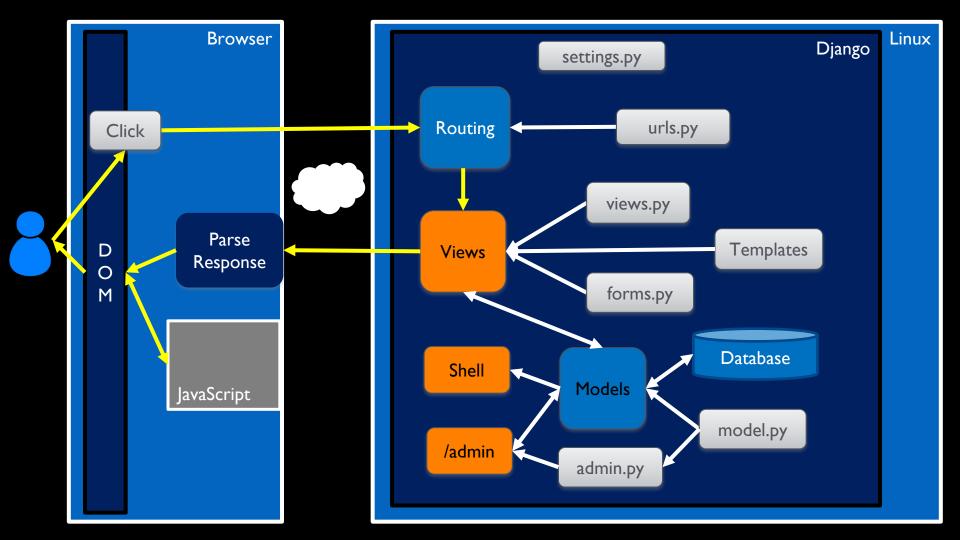
- (page 2) Week 5: JSON/AJAX Overview
- (page 15) Week 5: Building an AJAX Chat with Django

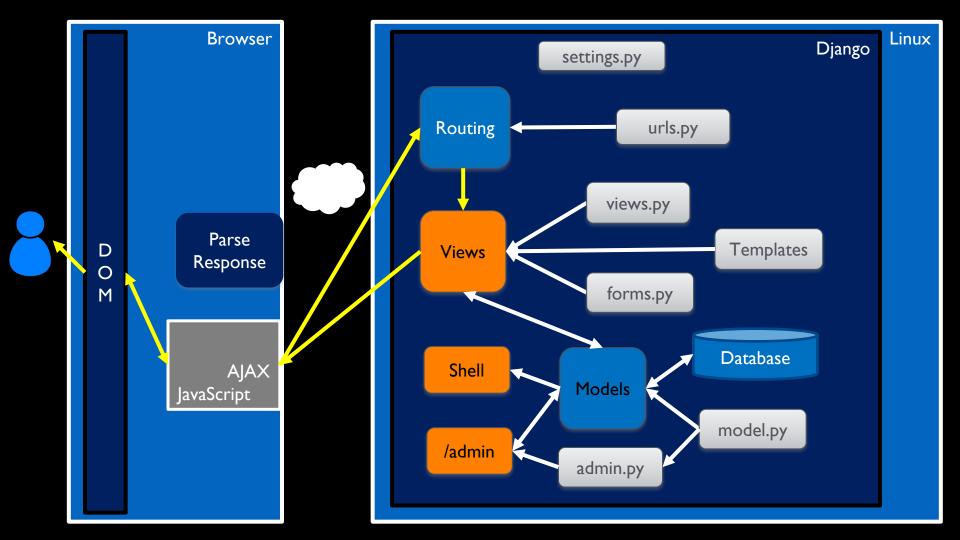
Using AJAX / JSON

Dr. Charles Severance www.dj4e.com

https://samples.dj4e.com/chat https://github.com/csev/dj4e-samples/tree/master/chat



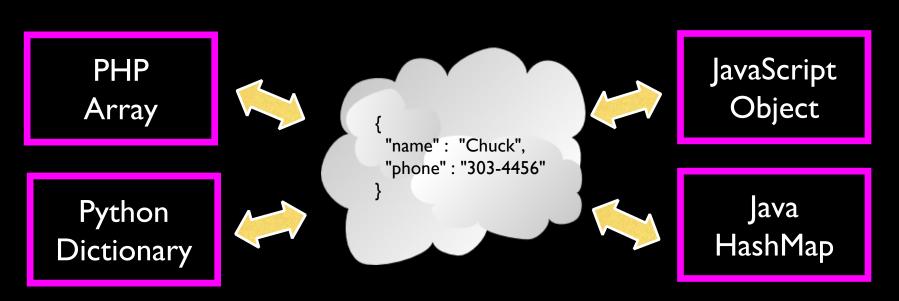




Data on the Web (2003)

- With the HTTP Request/Response well understood and well supported, there was a natural move toward exchanging data between programs using these protocols.
- We needed to come up with an agreed way to represent data going between applications and across networks.

Agreeing on a "Wire Format"



a.k.a. "Wire Protocol" - What we send on the "wire"

JSON is a "Wire Format"



JavaScript Object Notation

- Douglas Crockford "Discovered" JSON
- Object literal notation in JavaScript





Introducing JSON

Български 中文 Český Dansk Nederlands English Esperanto Français Deutsch Ελληνικά עברית Маgyar Indonesia Italiano 日本 한국이 (ברית Рolski Portuguës Română Русский Српско-хрватски Slovenščina Español Svenska Türkçe Tiếng Việt

ECMA-404 The JSON Data Interchange Standard.

JSON (JavaScript Object Notation) is a lightweight data-interchange format. It is easy for humans to read and write. It is easy for machines to parse and generate. It is based on a subset of the JavaScript Programming Language, Standard ECMA-262 3rd Edition - December 1999. JSON is a text format that is completely language independent but uses conventions that are familiar to programmers of the C-family of languages, including C, C++, C#, Java, JavaScript, Perl, Python, and many others. These properties make JSON an ideal data-interchange language.

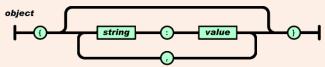
JSON is built on two structures:

- A collection of name/value pairs. In various languages, this is realized as an object, record, struct, dictionary, hash table, keved list, or associative array.
- An ordered list of values. In most languages, this is realized as an array, vector, list, or sequence.

These are universal data structures. Virtually all modern programming languages support them in one form or another. It makes sense that a data format that is interchangeable with programming languages also be based on these structures.

In JSON, they take on these forms:

An object is an unordered set of name/value pairs. An object begins with { (left brace) and ends with } (right brace). Each name is followed by : (colon) and the name/value pairs are separated by , (comma).



```
obiect
      { members }
members
      pair, members
      string : value
array
      [ elements 1
elements
      value
      value, elements
value
      string
      number
      object
      array
      true
      false
      null
string
```

www.json.org

Derived from the JavaScript "constant" syntax

Similar to Python Dictionary syntax

```
who = {
    "name": "Chuck",
                                                     String
    "age": 29,
                                                     Integer
    "college" : true,
                                                    Boolean
    "offices" : [ "3350DMC", "3437NQ" ],
                                                   List/Array
    "skills" : {
       "fortran": 10,
                                                     Object
       "C++":5,
       "C": 10,
       "python" : '7'
                                        JSON Syntax
};
```

```
<script type="text/javascript">
who = \{
    "name": "Chuck",
    "age": 29,
    "college": true,
    "offices" : [ "3350DMC", "3437NQ" ],
    "skills" : { "fortran": 10, "C": 10,
        "C++": 5, "python" : 7 }
};
console.log(who);
                                             Inspector Console Debugger {} Style Editor
</script>
                                           Filter output
                                         ₹ {...}
                                             age: 29
                                             college: true
                                             name: "Chuck"
                                            ▶ offices: Array [ "3350DMC", "3437NQ" ]
                                            ▶ skills: Object { fortran: 10, C: 10, "C++": 5, ... }
                                            > cprototype>: Object { ... }
```

https://samples.dj4e.com/chat/jsonfun

```
urls.py:

path('jsonfun', views.jsonfun, name='jsonfun'),

views.py:
  import time
  from django.http import JsonResponse

def jsonfun(request):
```

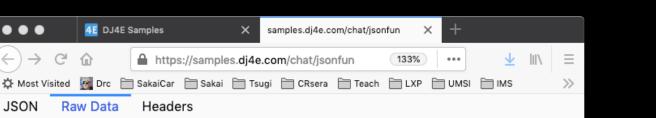
'first': 'first thing',
'second': 'second thing'

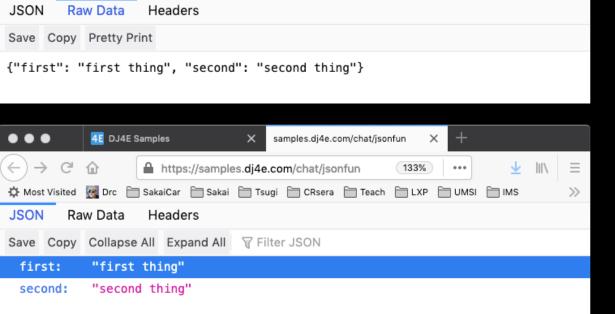
return JsonResponse(stuff)

time.sleep(2)

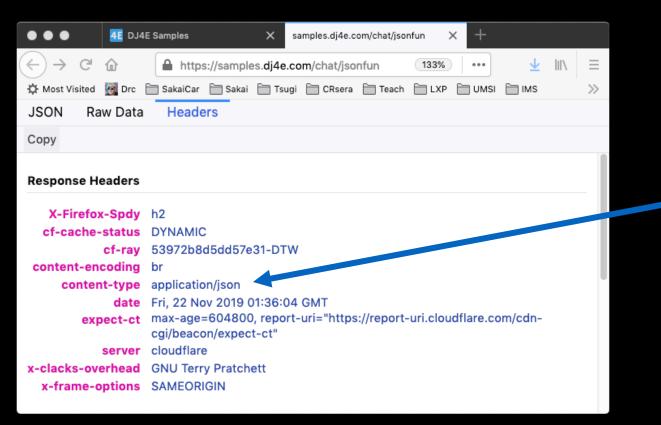
stuff = {

https://samples.dj4e.com/chat/jsonfun

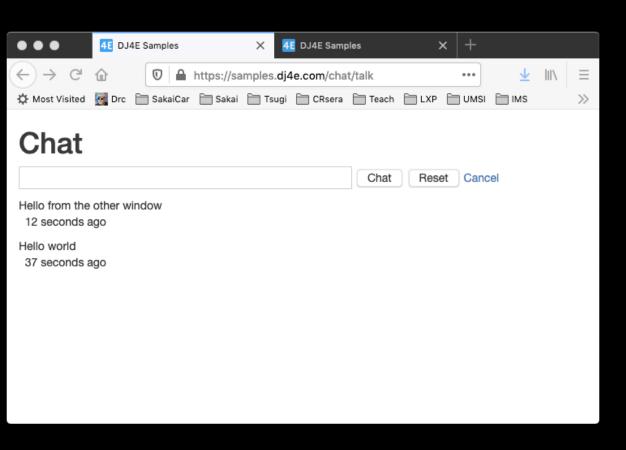


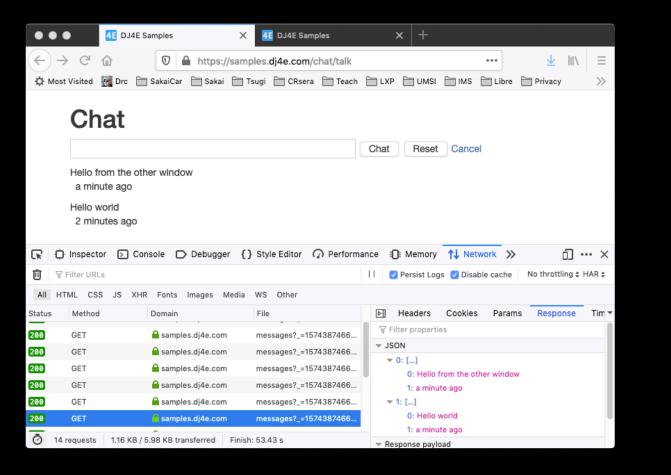


https://samples.dj4e.com/chat/jsonfun



A Chat App Using JSON





```
urls.py:
    path('talk', views.TalkMain.as view(), name='talk'),
    path('messages', views.TalkMessages.as view(), name='messages'),
   url(r'^static/(?P<path>.*)$', serve,
        {'document root': os.path.join(BASE DIR, 'static'), 'show indexes': True},
        name='static'
models.py:
class Message(models.Model) :
    text = models.TextField();
    owner = models.ForeignKey(settings.AUTH USER MODEL, on delete=models.CASCADE)
    created at = models.DateTimeField(auto now add=True)
```

updated at = models.DateTimeField(auto now=True)

```
views.py:
class TalkMain(LoginRequiredMixin, View) :
```

message = Message(text=request.POST['message'], owner=request.user)

def get(self, request):

def post(self, request) :

message.save()

return render(request, 'chat/talk.html')

return redirect(reverse('chat:talk'))

```
templates/chat/talk.html (1 of 3):
{% extends 'base bootstrap.html' %}
{% block content %}
<h1>Chat</h1>
<form method="post">
{% csrf token %}
<input type="text" name="message" size="60"/>
<input type="submit" value="Chat"/>
<input type="submit" name="reset" value="Reset"/>
<a href="{% url 'chat:main' %}" target=" blank">Cancel</a>
</form>
<div id="chatcontent">
<img src="{% url 'chat:static' 'spinner.gif' %}" alt="Loading..."/>
</div>
```

```
templates/chat/talk.html (2 of 3):
<script type="text/javascript">
function updateMsg() {
    console.log('Requesting JSON');
    $.getJSON('{% url 'chat:messages' %}', function(rowz){
      console.log('JSON', rowz);
      $('#chatcontent').empty();
      for (var i = 0; i < rowz.length; i++) {</pre>
        arow = rowz[i];
        $('#chatcontent').append(''+arow[0] +
            '<br/>&nbsp;&nbsp;'+arow[1]+"\n");
      setTimeout('updateMsg()', 4000);
  });
                                 ["Hello from the other window", "13 minutes ago"],
                                 ["Hello world", "14 minutes ago"]
```

```
templates/chat/talk.html (3 of 3):

// Make sure JSON requests are not cached
$(document).ready(function() {
    $.ajaxSetup({ cache: false });
    updateMsg();
});
</script>
```

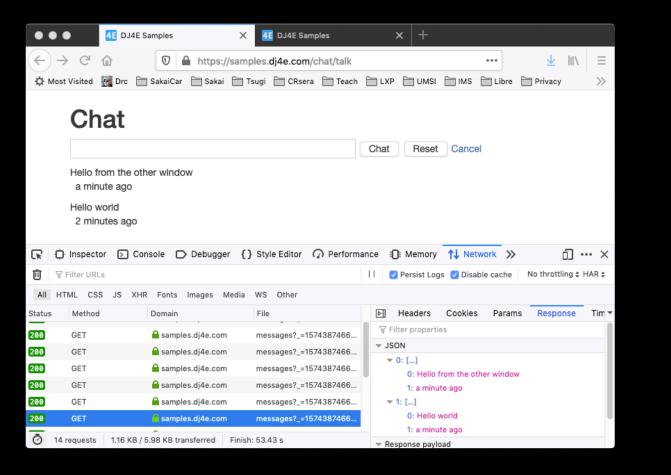
{% endblock %}

https://samples.dj4e.com/chat/messages

```
views.py:

class TalkMessages(LoginRequiredMixin, View) :
    def get(self, request):
        messages = Message.objects.all().order_by('-created_at')[:10]
        results = []
        for message in messages:
            result = [message.text, naturaltime(message.created_at)]
        results.append(result)
        return JsonResponse(results, safe=False)
```

```
[
["Hello from the other window", "13 minutes ago"],
  ["Hello world", "14 minutes ago"]
]
```



Summary

- JSON is very simple and powerful.
- It is well supported and performance in many languages.
- JavaScript / jQuery and Python/Django have excellent support.

Acknowledgements / Contributions



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