

HW3-1

1. Concept explanation

1. The Makefile already uses TARGET and VPATH = hal/\$(TARGET) so we can support multiple CPUs by:

setting TARGET = riscv,

putting the RISC-V-specific HAL files in hal/riscv/.

2. For RISC-V we must change the **toolchain** and **march** options:

CC = riscv32-unknown-elf-gcc

AS = riscv32-unknown-elf-gcc (or ...-as)

LD = riscv32-unknown-elf-gcc

ARCH = rv32im (for example).

3. We must also provide **machine-dependent UART code** for RISC-V, not only the Makefile:

a RISC-V UART register header (RiscvUart.h),

hal/riscv/Uart.c that implements Hal_uart_init() and Hal_uart_put_char(),

Regs.c that defines the UART pointer for that platform.

Lab03_UART

So the build will pick boot/Entry.s (RISC-V version) and hal/riscv/Uart.c and link them into rtos.axf.

To build an executable for riscv, I set TARGET=riscv and use a RISC-V cross compiler in the Makefile. Then I add hal/riscv/Uart.c, RiscvUart.h, and Regs.c so that Hal_uart_put_char() is implemented for the RISC-V UART.

2. Example Makefile changes

This is the ARM Makefile style from Slide 14, adapted to **riscv**.

Lab03_UART

----- architecture / platform -----

ARCH = rv32im # RISC-V 32-bit integer core (example)

TARGET = riscv # directory name under hal/

----- toolchain for RISC-V -----

CC = riscv32-unknown-elf-gcc

AS = riscv32-unknown-elf-gcc

LD = riscv32-unknown-elf-gcc

OC = riscv32-unknown-elf-objcopy

LINKER_SCRIPT = ./rtos.ld

MAP_FILE = build/rtos.map

----- sources -----

ASM_SRCS = \$(wildcard boot/*.S)

```
ASM_OBJS = $(patsubst boot/%.S, build/%.so, $(ASM_SRCS))
```

```
VPATH = boot \
```

```
    hal/$(TARGET) \
```

```
    lib
```

```
C_SRCS = $(notdir $(wildcard boot/*.c))
```

```
C_SRCS += $(notdir $(wildcard hal/$(TARGET)/*.c))
```

```
C_SRCS += $(notdir $(wildcard lib/*.c))
```

```
C_OBJS = $(patsubst %.c, build/%.o, $(C_SRCS))
```

```
INC_DIRS = -I include \
```

```
    -I hal \
```

```
    -I hal/$(TARGET) \
```

```
    -I lib
```

```
CFLAGS = -c -g -std=c11 -march=$(ARCH)
```

```
LDFLAGS = -nostartfiles -nostdlib -nodefaultlibs -static -lgcc
```

```
rtos   = build/rtos.axf
```

```
rtos_bin = build/rtos.bin
```

```
all: $(rtos)
```

```
$(rtos): $(ASM_OBJS) $(C_OBJS) $(LINKER_SCRIPT)
```

```
    $(LD) -n -T $(LINKER_SCRIPT) -o $(rtos) \
```

```
        $(ASM_OBJS) $(C_OBJS) -Wl,-Map=$(MAP_FILE) $(LDFLAGS)
```

```
    $(OC) -O binary $(rtos) $(rtos_bin)
```

```
build/%.so: %.S
```

```
    mkdir -p $(shell dirname $@)
```

```
    $(CC) -march=$(ARCH) $(INC_DIRS) $(CFLAGS) -o $@ $<
```

```
build/%.o: %.c
```

```
    mkdir -p $(shell dirname $@)
```

```
    $(CC) -march=$(ARCH) $(INC_DIRS) $(CFLAGS) -o $@ $<
```

This Makefile builds rtos.axf for riscv using Entry.s (RISC-V version) and links in all C files, including hal/riscv/Uart.c, so the executable supports Hal_uart_put_char().

3. Example RISC-V UART HAL code (for Hal_uart_put_char())

Assume we run on a simple RISC-V board (like QEMU virt) where UART0 is a memory-mapped 16550-type UART at 0x10000000.

hal/riscv/RiscvUart.h

```
#ifndef HAL_RISCV_UART_H_
```

```
#define HAL_RISCV_UART_H_
```

```
#include <stdint.h>
```

```
typedef struct
```

```
{
```

```
    volatile uint32_t RBR_THR_DLL; // 0x00 receive / transmit / divisor LSB
```

```
    volatile uint32_t IER_DLM;     // 0x04
```

```
    volatile uint32_t IIR_FCR;     // 0x08
```

```
    volatile uint32_t LCR;         // 0x0C
```

```
    volatile uint32_t MCR;         // 0x10
```

```
    volatile uint32_t LSR;         // 0x14 line status
```

```
    volatile uint32_t MSR;         // 0x18
```

```
    volatile uint32_t SCR;         // 0x1C
```

```
} RiscvUart_t;
```

```
#define RISCV_UART0_BASE 0x10000000UL
```

```
#endif
```

hal/riscv/Regs.c

```
#include "RiscvUart.h"
```

```
volatile RiscvUart_t* RiscvUart0 = (volatile RiscvUart_t*)RISCV_UART0_BASE;
```

hal/riscv/Uart.c

```
#include "stdint.h"
```

```
#include "RiscvUart.h"
```

```
#include "HalUart.h"
```

```
extern volatile RiscvUart_t* RiscvUart0;
```

```

void Hal_uart_init(void)
{
    // Minimal init – 8N1, no interrupts, baud assumed preconfigured

    // 8 bit word length: set LCR[1:0] = 3

    RiscvUart0->LCR = 0x03;
}

```

```

void Hal_uart_put_char(uint8_t ch)
{
    // Wait until transmitter holding register is empty (LSR bit 5 = THRE)

    while ((RiscvUart0->LSR & (1 << 5)) == 0)

        ; // busy-wait

    // Write data to transmit register (THR)

    RiscvUart0->RBR_THR_DLL = ch;
}

```

This shows clearly *how* you would support Hal_uart_put_char() on RISC-V.

HW3-2

Implement Hal_uart_get_char(void)

Now we do it for the **ARM PL011** UART used in the slides. We already have Uart.h which defines PL011_t, UARTFR_t, UARTDR_t, etc.

We just need a blocking receive:

- **Wait** while the receive FIFO is empty: UARTFR.RXFE == 1.
- Then **read one byte** from UARTDR.DATA and return it.
- Ignore error bits as the homework says.

1. Code (add to ha/rvpb/Uart.c)

Assuming this file already has Hal_uart_init() and Hal_uart_put_char() from the slides.

```
#include "stdint.h"
```

```
#include "Uart.h"
```

```
#include "HalUart.h"
```

```
extern volatile PL011_t* Uart;
```

```
/*
```

```
 * Receive one character from UART (blocking).
```

```
 * This function waits until the receive FIFO has data,
```

```

* then returns the 8-bit DATA field from UARTDR.

*/

uint8_t Hal_uart_get_char(void)
{
    // RXFE (bit 4) == 1 means "Receive FIFO empty".

    // Stay in the loop while there is no received data.

    while (Uart->uartfr.bits.RXFE)

    {

        // busy-wait until a character arrives

    }

    // When RXFE == 0 there is at least one byte in the FIFO.

    // UARTDR.DATA[7:0] holds the received character.

    return (uint8_t)(Uart->uartdr.bits.DATA);
}

```

You can also declare it in HalUart.h:

```

// HalUart.h

void Hal_uart_init(void);

void Hal_uart_put_char(uint8_t ch);

uint8_t Hal_uart_get_char(void); // NEW: receive one character

```

2. Simple test program for screenshot

Use this main.c to show that Hal_uart_get_char() works (it **echoes** whatever you type):

```

#include "stdint.h"

#include "HalUart.h"

#include "stdio.h"

static void Hw_init(void);

void main(void)
{
    Hw_init();

    putchar("Echo test. Type keys...\n");

    while (1)
    {

```

```
uint8_t ch = Hal_uart_get_char(); // wait for a key  
Hal_uart_put_char(ch);    // echo it back  
  
}  
  
}
```

```
static void Hw_init(void)  
{  
    Hal_uart_init();  
}
```

Build and run (same Makefile as Lab03):

make

make run