

HW3-1

1. Concept explanation

1. The Makefile already uses TARGET and VPATH = hal/\$(TARGET) so we can support multiple CPUs by:

setting TARGET = riscv,
putting the RISC-V-specific HAL files in hal/riscv/.

2. For RISC-V we must change the **toolchain** and **march** options:

CC = riscv32-unknown-elf-gcc
AS = riscv32-unknown-elf-gcc (or ...-as)
LD = riscv32-unknown-elf-gcc
ARCH = rv32im (for example).

3. We must also provide **machine-dependent UART code** for RISC-V, not only the Makefile:

a RISC-V UART register header (RiscvUart.h),
hal/riscv/Uart.c that implements Hal_uart_init() and Hal_uart_put_char(),
Regs.c that defines the UART pointer for that platform.

Lab03_UART

So the build will pick boot/Entry.s (RISC-V version) and hal/riscv/Uart.c and link them into rtos.axf.

To build an executable for riscv, I set TARGET=riscv and use a RISC-V cross compiler in the Makefile. Then I add hal/riscv/Uart.c, RiscvUart.h, and Regs.c so that Hal_uart_put_char() is implemented for the RISC-V UART.

2. Example Makefile changes

This is the ARM Makefile style from Slide 14, adapted to **riscv**.

Lab03_UART

```
# ----- architecture / platform -----  
  
ARCH = rv32im      # RISC-V 32-bit integer core (example)  
  
TARGET = riscv      # directory name under hal/  
  
# ----- toolchain for RISC-V -----  
  
CC = riscv32-unknown-elf-gcc  
AS = riscv32-unknown-elf-gcc  
LD = riscv32-unknown-elf-gcc  
OC = riscv32-unknown-elf-objcopy
```

```
LINKER_SCRIPT = ./rtos.ld
```

```
MAP_FILE = build/rtos.map
```

```
# ----- sources -----
```

```
ASM_SRCS = $(wildcard boot/*.S)
```

```

ASM_OBJS = $(patsubst boot/%.S, build/%.so, $(ASM_SRCS))

VPATH = boot \
    hal/$(TARGET) \
    lib

C_SRCS = $(notdir $(wildcard boot/*.c))
C_SRCS += $(notdir $(wildcard hal/$(TARGET)/*.c))
C_SRCS += $(notdir $(wildcard lib/*.c))
C_OBJS = $(patsubst %.c, build/%.o, $(C_SRCS))

INC_DIRS = -I include \
    -I hal \
    -I hal/$(TARGET) \
    -I lib

CFLAGS = -c -g -std=c11 -march=$(ARCH)
LDFLAGS = -nostartfiles -nostdlib -nodefaultlibs -static -lgcc

rtos = build/rtos.axf
rtos_bin = build/rtos.bin

all: $(rtos)

$(rtos): $(ASM_OBJS) $(C_OBJS) $(LINKER_SCRIPT)
    $(LD) -n -T $(LINKER_SCRIPT) -o $(rtos) \
        $(ASM_OBJS) $(C_OBJS) -Wl,-Map=$(MAP_FILE) $(LDFLAGS)
        $(OC) -O binary $(rtos) $(rtos_bin)

build/%.so: %.S
    mkdir -p $(shell dirname $@)
    $(CC) -march=$(ARCH) $(INC_DIRS) $(CFLAGS) -o $@ $<
        $(CC) -march=$(ARCH) $(INC_DIRS) $(CFLAGS) -o $@ $<

build/%.o: %.c
    mkdir -p $(shell dirname $@)
    $(CC) -march=$(ARCH) $(INC_DIRS) $(CFLAGS) -o $@ $<
        $(CC) -march=$(ARCH) $(INC_DIRS) $(CFLAGS) -o $@ $<

```

This Makefile builds rtos.axf for riscv using Entry.s (RISC-V version) and links in all C files, including hal/riscv/Uart.c, so the executable supports Hal_uart_put_char().

3. Example RISC-V UART HAL code (for Hal_uart_put_char())

Assume we run on a simple RISC-V board (like QEMU virt) where UART0 is a memory-mapped 16550-type UART at 0x10000000.

hal/riscv/RiscvUart.h

```
#ifndef HAL_RISCV_UART_H_
#define HAL_RISCV_UART_H_

#include <stdint.h>

typedef struct
{
    volatile uint32_t RBR_THR_DLL; // 0x00 receive / transmit / divisor LSB
    volatile uint32_t IER_DLM; // 0x04
    volatile uint32_t IIR_FCR; // 0x08
    volatile uint32_t LCR; // 0x0C
    volatile uint32_t MCR; // 0x10
    volatile uint32_t LSR; // 0x14 line status
    volatile uint32_t MSR; // 0x18
    volatile uint32_t SCR; // 0x1C
} RiscvUart_t;
```

```
#define RISCV_UART0_BASE 0x10000000UL
```

```
#endif
```

hal/riscv/Regs.c

```
#include "RiscvUart.h"
```

```
volatile RiscvUart_t* RiscvUart0 = (volatile RiscvUart_t*)RISCV_UART0_BASE;
```

hal/riscv/Uart.c

```
#include "stdint.h"
```

```
#include "RiscvUart.h"
```

```
#include "HalUart.h"
```

```
extern volatile RiscvUart_t* RiscvUart0;
```

```

void Hal_uart_init(void)
{
    // Minimal init – 8N1, no interrupts, baud assumed preconfigured
    // 8 bit word length: set LCR[1:0] = 3
    RiscvUart0->LCR = 0x03;

}

void Hal_uart_put_char(uint8_t ch)
{
    // Wait until transmitter holding register is empty (LSR bit 5 = THRE)
    while ((RiscvUart0->LSR & (1 << 5)) == 0)
        ; // busy-wait

    // Write data to transmit register (THR)
    RiscvUart0->RBR_THR_DLL = ch;
}

```

This shows clearly *how* you would support `Hal_uart_put_char()` on RISC-V.

HW3-2

Implement `Hal_uart_get_char(void)`

Now we do it for the **ARM PL011** UART used in the slides. We already have `Uart.h` which defines `PL011_t`, `UARTFR_t`, `UARTDR_t`, etc.

We just need a blocking receive:

- **Wait** while the receive FIFO is empty: `UARTFR.RXFE == 1`.
- Then **read one byte** from `UARTDR.DATA` and return it.
- Ignore error bits as the homework says.

1. Code (add to `hal/rvpb/Uart.c`)

Assuming this file already has `Hal_uart_init()` and `Hal_uart_put_char()` from the slides.

```

#include "stdint.h"
#include "Uart.h"
#include "HalUart.h"

extern volatile PL011_t* Uart;

/*
 * Receive one character from UART (blocking).
 * This function waits until the receive FIFO has data,

```

```

* then returns the 8-bit DATA field from UARTDR.

*/
uint8_t Hal_uart_get_char(void)
{
    // RXFE (bit 4) == 1 means "Receive FIFO empty".

    // Stay in the loop while there is no received data.

    while (Uart->uartfr.bits.RXFE)

    {
        // busy-wait until a character arrives
    }

    // When RXFE == 0 there is at least one byte in the FIFO.

    // UARTDR.DATA[7:0] holds the received character.

    return (uint8_t)(Uart->uartdr.bits.DATA);
}

```

You can also declare it in HalUart.h:

```

// HalUart.h

void Hal_uart_init(void);

void Hal_uart_put_char(uint8_t ch);

uint8_t Hal_uart_get_char(void); // NEW: receive one character

```

2. Simple test program for screenshot

Use this main.c to show that Hal_uart_get_char() works (it **echoes** whatever you type):

```

#include "stdint.h"

#include "HalUart.h"

#include "stdio.h"

static void Hw_init(void);

void main(void)
{
    Hw_init();

    putstr("Echo test. Type keys...\n");

    while (1)
    {

```

```
    uint8_t ch = Hal_uart_get_char(); // wait for a key
    Hal_uart_put_char(ch);        // echo it back
}
}
```

```
static void Hw_init(void)
```

```
{
    Hal_uart_init();
}
```

```
Build and run (same Makefile as Lab03):
```

```
make
```

```
make run
```