



Muhammad Umar

Computer Systems Engineer Undergraduate

My Contact

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📍 Peshawar Pakistan

Hard Skill

- Unity3D
- Java
- C,C++,C#
- Html,CSS,Bootstrap

Soft Skill

- Observation
- Decision making
- Communication
- Multi-tasking

Education Background

University of Engineering and
Technology Peshawar
Computer Systems Engineering
6th semester

Ummah Children Academy
Pre Engineering
Completed in 2019

About Me

I am an undergraduate student of Computer Systems Engineering currently in my 3rd year (6th semester) and looking for an internship opportunity in the field of game development/Unity3D to Learn and grow professionally.

Projects

Endless runner game in unity

Snake 2D game in Unity

Enemy shooter game in Unity

Car breaker game in unity

Certifications

Python crash course
coursera

Game development using scratch
coursera

Unity Essentials
(Learn Unity, Get into Unity, Explore Unity)
Unity

Unity 2D and 3D C# scripting
Udemy

C# for game development
coursera