

Section 1: Introduction to Computer Networks (History)

1. **What is a computer network?**
 - a) A single computer system
 - b) A collection of interconnected devices that share resources
 - c) A standalone computer processing data
 - d) A computer with no peripherals
2. **Which network concept was used in the first generation of networks?**
 - a) Packet switching
 - b) Circuit switching
 - c) Message switching
 - d) Hybrid switching
3. **ARPANET, the predecessor of the Internet, was first launched in which year?**
 - a) 1965
 - b) 1969
 - c) 1973
 - d) 1983
4. **The first message sent over ARPANET was:**
 - a) Hello, World
 - b) Login
 - c) LO
 - d) Ping
5. **Which organization played a significant role in developing ARPANET?**
 - a) NASA
 - b) DARPA
 - c) IEEE
 - d) ITU
6. **Who is often called the 'Father of the Internet'?**
 - a) Tim Berners-Lee
 - b) Vint Cerf
 - c) Robert Kahn
 - d) Both b and c
7. **The OSI model was developed to standardize:**
 - a) Hardware specifications
 - b) Network protocols
 - c) Software development
 - d) All of the above
8. **Which of the following networks relies on centralized control?**
 - a) Peer-to-peer network
 - b) Client-server network
 - c) Mesh network
 - d) Ring network
9. **Who invented the World Wide Web?**
 - a) Vint Cerf
 - b) Tim Berners-Lee
 - c) Robert Metcalfe
 - d) Larry Roberts
10. **What is the primary purpose of a computer network?**
 - a) Data storage
 - b) Resource sharing

- c) Data redundancy
 - d) Error correction
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Section 2: Circuit Switching

11. **Circuit switching requires:**
 - a) Establishing a dedicated communication path
 - b) Dividing data into packets
 - c) Storing messages temporarily
 - d) Broadcasting data
12. **In circuit switching, resources are:**
 - a) Shared among users
 - b) Dedicated for the entire communication session
 - c) Allocated only on demand
 - d) Not required
13. **Which is an example of circuit switching?**
 - a) Internet
 - b) Traditional telephone networks
 - c) Ethernet LAN
 - d) Wi-Fi networks
14. **The main disadvantage of circuit switching is:**
 - a) High latency
 - b) Resource wastage during idle times
 - c) Inefficient for real-time communication
 - d) Packet loss
15. **What happens if a circuit is disrupted during a call?**
 - a) Call continues as packets reroute
 - b) Call is dropped
 - c) Call automatically reconnects
 - d) Call quality improves
16. **In circuit switching, connection setup time is:**
 - a) Negligible
 - b) Significant
 - c) Variable
 - d) Zero
17. **What is an advantage of circuit switching?**
 - a) High data efficiency
 - b) Consistent quality of service (QoS)
 - c) Low resource requirements
 - d) Packet priority
18. **Which of the following layers does circuit switching operate on?**
 - a) Physical Layer
 - b) Transport Layer
 - c) Network Layer
 - d) Data Link Layer
19. **Which switching method is most suitable for voice communication?**
 - a) Packet switching
 - b) Circuit switching

- c) Message switching
 - d) Bus switching
20. **How does circuit switching handle bandwidth allocation?**
- a) On-demand allocation
 - b) Permanent allocation
 - c) Dynamic reallocation
 - d) Shared allocation
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Section 3: Packet Switching

21. **What is packet switching?**
- a) Sending data as a continuous stream
 - b) Dividing data into packets and sending them independently
 - c) Establishing a dedicated path
 - d) Storing data temporarily for later delivery
22. **Packet switching primarily improves:**
- a) Latency
 - b) Bandwidth utilization
 - c) Connection establishment time
 - d) Fixed bandwidth
23. **What protocol does the Internet use for packet switching?**
- a) TCP/IP
 - b) SMTP
 - c) HTTP
 - d) FTP
24. **In packet switching, packets:**
- a) Are sent along a dedicated path
 - b) Travel independently through the network
 - c) Are received simultaneously
 - d) Cannot be reordered
25. **What is an advantage of packet switching?**
- a) Low latency for real-time communication
 - b) Efficient use of network resources
 - c) Guaranteed connection during communication
 - d) Fixed delays
26. **Packet switching is most suitable for:**
- a) Voice calls
 - b) Internet data transmission
 - c) Television broadcast
 - d) Satellite communication
27. **Which of the following is an example of a packet-switched network?**
- a) Telephone network
 - b) Internet
 - c) Circuit-switched systems
 - d) Bluetooth
28. **How are packets identified in a packet-switched network?**
- a) Header information
 - b) File names

- c) Channel numbers
 - d) Time stamps
29. **The term 'datagram' is associated with which protocol?**
- a) TCP
 - b) UDP
 - c) FTP
 - d) ARP
30. **Packet switching improves reliability because:**
- a) Packets take fixed paths
 - b) Redundant paths are available
 - c) Connections are dedicated
 - d) Transmission is loss-free
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Section 4: Comparison Between Switching Techniques

31. **What is the key difference between circuit switching and packet switching?**
- a) Circuit switching requires fixed bandwidth; packet switching does not.
 - b) Packet switching has lower delays than circuit switching.
 - c) Circuit switching is used for emails.
 - d) Packet switching uses dedicated connections.
32. **Which switching type offers better utilization of resources?**
- a) Circuit switching
 - b) Packet switching
 - c) Both equally
 - d) None
33. **Which of the following is a hybrid of circuit and packet switching?**
- a) Store-and-forward switching
 - b) Virtual circuit switching
 - c) Datagram switching
 - d) Message switching
34. **Which technology is used in VoIP services like Skype?**
- a) Circuit switching
 - b) Packet switching
 - c) Virtual connections
 - d) Message switching
35. **Why is circuit switching inefficient for data traffic?**
- a) Data is continuous
 - b) Idle resources remain unused
 - c) It guarantees QoS
 - d) Delays are minimal
36. **Which technique is more suitable for real-time voice communication?**
- a) Circuit switching
 - b) Packet switching
 - c) Datagram switching
 - d) Ethernet
37. **In packet switching, delays can occur due to:**
- a) High bandwidth
 - b) Packet routing

- c) Fixed connections
 - d) Dedicated resources
 - 38. **What ensures packets arrive in the correct order?**
 - a) IP address
 - b) Packet sequence numbers
 - c) Port numbers
 - d) Network ID
 - 39. **Which of the following is NOT an advantage of packet switching?**
 - a) Efficient resource utilization
 - b) High scalability
 - c) Guaranteed low latency
 - d) Redundancy of paths
 - 40. **Packet switching was developed primarily to handle:**
 - a) Voice traffic
 - b) Email traffic
 - c) Bursty data traffic
 - d) Fixed communication
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Answers

- 1. b | 2. b | 3. b | 4. c | 5. b | 6. d | 7. b | 8. b | 9. b | 10. b
- 2. a | 12. b | 13. b | 14. b | 15. b | 16. b | 17. b | 18. a | 19. b | 20. b
- 3. b | 22. b | 23. a | 24. b | 25. b | 26. b | 27. b | 28. a | 29. b | 30. b
- 4. a | 32. b | 33. b | 34. b | 35. b | 36. a | 37. b | 38. b | 39. c | 40. c

Section 1: OSI Model Basics

- 1. **How many layers are there in the OSI Model?**
 - a) 5
 - b) 6
 - c) 7
 - d) 8
- 2. **Which layer of the OSI model is responsible for end-to-end communication?**
 - a) Data Link Layer
 - b) Network Layer
 - c) Transport Layer
 - d) Application Layer
- 3. **The Physical Layer of the OSI model deals with:**
 - a) Data framing
 - b) Logical addressing
 - c) Bit-by-bit transmission
 - d) Error correction
- 4. **Which layer provides error detection and correction mechanisms?**
 - a) Physical Layer
 - b) Data Link Layer
 - c) Network Layer
 - d) Transport Layer

5. **The OSI model was developed by:**
 - a) IEEE
 - b) ISO
 - c) IETF
 - d) W3C
 6. **Which layer of the OSI model adds logical addressing to the data?**
 - a) Data Link Layer
 - b) Network Layer
 - c) Transport Layer
 - d) Presentation Layer
 7. **The main function of the Presentation Layer is to:**
 - a) Provide physical connections
 - b) Provide logical addressing
 - c) Format and encrypt data
 - d) Manage sessions
 8. **Which of the following protocols operates at the Application Layer?**
 - a) TCP
 - b) IP
 - c) HTTP
 - d) Ethernet
 9. **Which layer is responsible for routing data between different networks?**
 - a) Physical Layer
 - b) Network Layer
 - c) Transport Layer
 - d) Application Layer
 10. **What is the PDU (Protocol Data Unit) at the Transport Layer?**
 - a) Frame
 - b) Packet
 - c) Segment
 - d) Bits
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Section 2: Functions of Each OSI Layer

11. **At which OSI layer do switches operate?**
 - a) Network Layer
 - b) Data Link Layer
 - c) Transport Layer
 - d) Application Layer
12. **Which device operates at Layer 3 (Network Layer)?**
 - a) Hub
 - b) Switch
 - c) Router
 - d) Repeater
13. **Encapsulation of data happens at:**
 - a) Network Layer only
 - b) Physical Layer
 - c) Each layer of the OSI model
 - d) Transport Layer only

14. **Which layer handles flow control and windowing?**
 - a) Data Link Layer
 - b) Network Layer
 - c) Transport Layer
 - d) Application Layer
 15. **The term 'MAC address' is associated with:**
 - a) Network Layer
 - b) Data Link Layer
 - c) Physical Layer
 - d) Transport Layer
 16. **Which OSI layer is responsible for translating data formats (e.g., encryption, decryption)?**
 - a) Application Layer
 - b) Presentation Layer
 - c) Data Link Layer
 - d) Network Layer
 17. **What does the Session Layer manage?**
 - a) End-to-end delivery
 - b) Data synchronization between applications
 - c) Logical addressing
 - d) Error detection
 18. **Which protocol provides reliable communication at the Transport Layer?**
 - a) IP
 - b) UDP
 - c) TCP
 - d) ICMP
 19. **The Data Link Layer has two sublayers:**
 - a) MAC and LLC
 - b) LLC and PDU
 - c) IP and TCP
 - d) Routing and Switching
 20. **Which of the following operates at Layer 2?**
 - a) Router
 - b) Hub
 - c) Switch
 - d) Gateway
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Section 3: Internetworking Devices

21. **A hub operates at which layer of the OSI model?**
 - a) Physical Layer
 - b) Data Link Layer
 - c) Network Layer
 - d) Transport Layer
22. **A switch forwards data based on:**
 - a) IP address
 - b) MAC address

- c) Port number
 - d) Domain name
 - 23. **Which device breaks up collision domains?**
 - a) Router
 - b) Hub
 - c) Switch
 - d) Repeater
 - 24. **Routers operate at which layer?**
 - a) Physical Layer
 - b) Data Link Layer
 - c) Network Layer
 - d) Transport Layer
 - 25. **What is the role of a gateway?**
 - a) Connects networks using the same protocols
 - b) Translates protocols between networks
 - c) Amplifies signals
 - d) Resolves IP addresses
 - 26. **Which device amplifies signals to extend the network range?**
 - a) Router
 - b) Switch
 - c) Repeater
 - d) Gateway
 - 27. **Which internetworking device can work across multiple OSI layers?**
 - a) Hub
 - b) Switch
 - c) Router
 - d) Gateway
 - 28. **A bridge operates at which OSI layer?**
 - a) Physical Layer
 - b) Data Link Layer
 - c) Network Layer
 - d) Transport Layer
 - 29. **A switch uses which address to forward frames?**
 - a) IP Address
 - b) MAC Address
 - c) Port Address
 - d) Broadcast Address
 - 30. **Hubs are considered "dumb devices" because:**
 - a) They use MAC addresses
 - b) They do not filter data
 - c) They operate at Layer 3
 - d) They store MAC tables
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Section 4: OSI Model Protocols

- 31. **What protocol does the Transport Layer use for connectionless communication?**
 - a) IP
 - b) TCP

- c) UDP
 - d) ICMP
 - 32. **Which protocol is used to transfer files over the network securely?**
 - a) HTTP
 - b) FTP
 - c) SFTP
 - d) SMTP
 - 33. **DNS operates at which OSI layer?**
 - a) Application Layer
 - b) Transport Layer
 - c) Network Layer
 - d) Presentation Layer
 - 34. **ICMP operates at which layer?**
 - a) Network Layer
 - b) Data Link Layer
 - c) Transport Layer
 - d) Physical Layer
 - 35. **HTTP and HTTPS are protocols of which layer?**
 - a) Presentation Layer
 - b) Session Layer
 - c) Application Layer
 - d) Data Link Layer
 - 36. **What protocol is used for email delivery?**
 - a) SMTP
 - b) FTP
 - c) TCP
 - d) POP
 - 37. **ARP resolves:**
 - a) IP addresses to MAC addresses
 - b) MAC addresses to IP addresses
 - c) Domain names to IP addresses
 - d) IP addresses to domain names
 - 38. **Which protocol provides network time synchronization?**
 - a) NTP
 - b) ARP
 - c) DNS
 - d) HTTP
 - 39. **What does the RIP protocol help with?**
 - a) Routing
 - b) Address translation
 - c) DNS resolution
 - d) File transfer
 - 40. **What type of protocol is SNMP?**
 - a) Management Protocol
 - b) Routing Protocol
 - c) Transport Protocol
 - d) Address Resolution Protocol
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Section 5: Miscellaneous

41. **Which layer converts frames into bits?**
 - a) Network Layer
 - b) Physical Layer
 - c) Transport Layer
 - d) Data Link Layer
42. **What is the main role of the Network Layer?**
 - a) Error detection
 - b) Addressing and routing
 - c) Synchronizing sessions
 - d) Ensuring encryption
43. **Which address is used at Layer 3?**
 - a) MAC address
 - b) IP address
 - c) Port address
 - d) None of the above
44. **What is the purpose of TCP?**
 - a) Provide unreliable communication
 - b) Provide reliable, connection-oriented communication
 - c) Resolve IP addresses
 - d) Manage encryption
45. **Which protocol translates domain names into IP addresses?**
 - a) DNS
 - b) ARP
 - c) ICMP
 - d) DHCP
46. **What layer is responsible for establishing, managing, and terminating sessions?**
 - a) Presentation Layer
 - b) Application Layer
 - c) Session Layer
 - d) Transport Layer
47. **Which OSI layer ensures data integrity?**
 - a) Data Link Layer
 - b) Transport Layer
 - c) Network Layer
 - d) Physical Layer
48. **What protocol does DHCP use to assign IP addresses dynamically?**
 - a) TCP
 - b) UDP
 - c) ICMP
 - d) ARP
49. **What type of address does a router use to forward data?**
 - a) MAC address
 - b) IP address
 - c) Physical address
 - d) Port number
50. **Which device connects two dissimilar networks?**
 - a) Hub
 - b) Bridge

- c) Gateway
 - d) Repeater
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Answers

1. c | 2. c | 3. c | 4. b | 5. b | 6. b | 7. c | 8. c | 9. b | 10. c
2. b | 12. c | 13. c | 14. c | 15. b | 16. b | 17. b | 18. c | 19. a | 20. c
3. a | 22. b | 23. c | 24. c | 25. b | 26. c | 27. d | 28. b | 29. b | 30. b
4. c | 32. c | 33. a | 34. a | 35. c | 36. a | 37. a | 38. a | 39. a | 40. a
5. b | 42. b | 43. b | 44. b | 45. a | 46. c | 47. b | 48. b | 49. b | 50. c