

# Making Flips with Quadrotors in Constrained Environments

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- 2 System Modeling
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### 1 Introduction

### 2 System Modeling

### 3 Control of Quadrotors

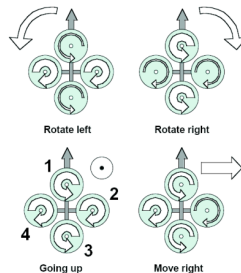
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(a) DJI Phantom quadcopter (UAV) [9].



(b) Quadrotor Concept. Width of the arrows is proportional to the angular speed of the propellers [1].

**Figure:** Commercial quadrtotor platform (left) and quadrotor concept (right).

Properties of the quadrotor:

- Under-actuated system.
- Controls all DOFs.

### Remark

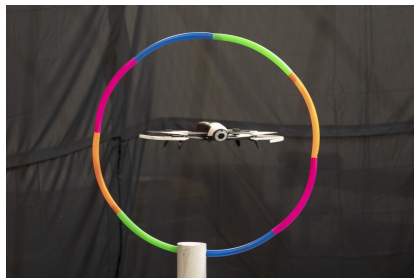
Rotational and translational dynamics are coupled.

### Goal of the master thesis:

- Study of multi-flip maneuvers.
- Use different control methods.
- Performing the maneuvers in a constrained environment.



(a) Quadrotor performing a triple flip.[6]



(b) Quadrotor going through a loop [2].

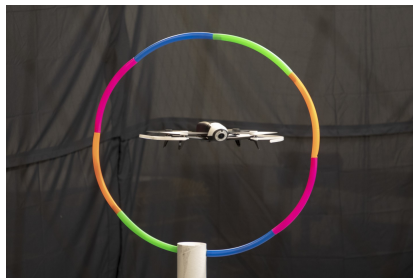
**Figure:** Representation of the issues to be tackled in this master thesis.

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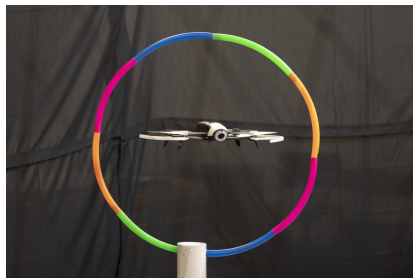
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Principal **forces** and **torques** are generated by the propellers' rotations.

- **Forces** - Decomposed into 2 parts:
  - Weight.
  - Resulting lift.

$$\vec{F}_{\xi} = \vec{P} + \sum \vec{f}_i \quad (1)$$

which results in [4]:

$$\vec{F}_{\xi} = {}^O \begin{bmatrix} 0 \\ 0 \\ -mg \end{bmatrix} + b {}^U \begin{bmatrix} 0 \\ 0 \\ \omega_1^2 + \omega_2^2 + \omega_3^2 + \omega_4^2 \end{bmatrix} \quad (2)$$

- **Torques** - 2 parts:

- Relation between the velocities of the rotors.
- Gyroscopic effects due to the change of orientation direction of the rotors.

$$\tau = \tau_a + \tau_G \quad (3)$$

which results in [4]:

$$\tau = \begin{bmatrix} \tau_1 \\ \tau_2 \\ \tau_3 \end{bmatrix} = \tau_a + \tau_G = \begin{bmatrix} l(f_4 - f_2) - qJ_r(\omega_1 - \omega_2 + \omega_3 - \omega_4) \\ l(f_3 - f_1) + pJ_r(\omega_1 - \omega_2 + \omega_3 - \omega_4) \\ d(\omega_1^2 - \omega_2^2 + \omega_3^2 - \omega_4^2) \end{bmatrix} \quad (4)$$

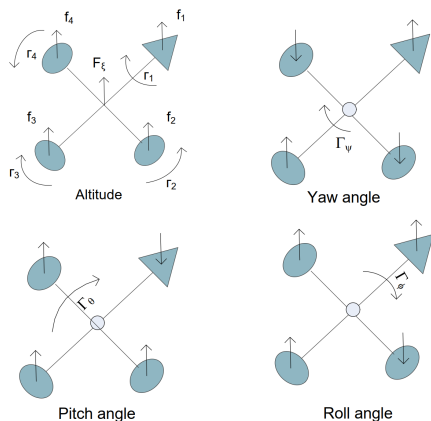
Motors are controlled with torques and thrust using 4 control inputs.

$$u_1 = u \text{ (thrust)}$$

$$u_2 = \tau_\phi$$

$$u_3 = \tau_\theta$$

$$u_4 = \tau_\psi$$



**Figure:** Quadrotor model with motor torques and Euler angles [4].

First, some assumptions are made:

- Rigid structure.
- Symmetric structure.
- CoG and origin of body-fixed frame coincide.
- Propellers are rigid.
- Thrust and drag are proportional to the square of the velocity of the propeller.

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The dynamic model:

- Computed using **Euler-Lagrange** or **Newton-Euler** formalism.
- Decomposed to **2 different parts** [4]:
  - **Translational model:**

$$\begin{cases} m\ddot{x} = (\sin \psi \sin \phi + \cos \psi \sin \theta \cos \phi)u \\ m\ddot{y} = (-\sin \phi \cos \psi + \sin \psi \sin \theta \cos \phi)u \\ m\ddot{z} = \cos \theta \cos \phi u - mg \end{cases} \quad (5)$$

- **Rotational model:**

$$\begin{cases} \dot{p} = qr \frac{(I_{yy} - I_{xx})}{I_{xx}} + \frac{1}{I_{xx}}(f_4 - f_2) - \frac{1}{I_{xx}}qJ_r(\omega_1 - \omega_2 + \omega_3 - \omega_4) \\ \dot{q} = pr \frac{(I_{xx} - I_{yy})}{I_{yy}} + \frac{1}{I_{yy}}(f_3 - f_1) + \frac{1}{I_{yy}}pJ_r(\omega_1 - \omega_2 + \omega_3 - \omega_4) \\ \dot{r} = pq \frac{(I_{xx} - I_{yy})}{I_{xx}} + \frac{1}{I_{xx}}d(\omega_1^2 - \omega_2^2 + \omega_3^2 - \omega_4^2) \end{cases} \quad (6)$$

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For small pitch and roll angles of order 2, a simplified dynamic model is obtained:

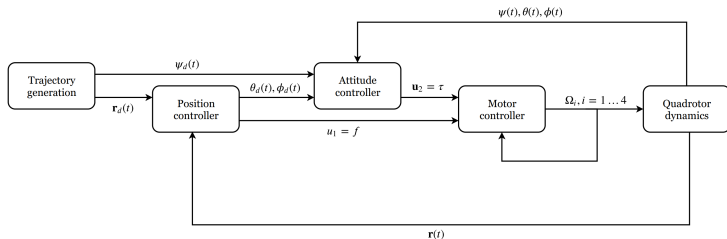
- **Translational** model:

$$\begin{cases} m\ddot{x} = (\phi \sin \psi + \theta \cos \psi)u \\ m\ddot{y} = (-\phi \cos \psi + \theta \sin \psi)u \\ m\ddot{z} = u - mg \end{cases} \quad (7)$$

- **Rotational** model:

$$\begin{cases} \ddot{\phi} = \dot{\theta}\dot{\psi}\frac{(I_{yy}-I_{zz})}{I_{xx}} + \frac{I}{I_{xx}}(f_4 - f_2) - \frac{1}{I_{xx}}\dot{\theta}J_r(\omega_1 - \omega_2 + \omega_3 - \omega_4) \\ \ddot{\theta} = \dot{\psi}\dot{\phi}\frac{(I_{zz}-I_{xx})}{I_{yy}} + \frac{I}{I_{yy}}(f_3 - f_1) + \frac{1}{I_{yy}}\dot{\phi}J_r(\omega_1 - \omega_2 + \omega_3 - \omega_4) \\ \ddot{\psi} = \dot{\theta}\dot{\phi}\frac{(I_{xx}-I_{yy})}{I_{zz}} + \frac{1}{I_{zz}}d(\omega_1^2 - \omega_2^2 + \omega_3^2 - \omega_4^2) \end{cases} \quad (8)$$

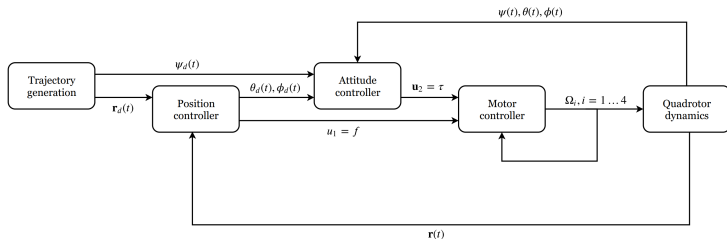
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**Figure:** General control architecture for the position and attitude of a quadrotor [ 3].

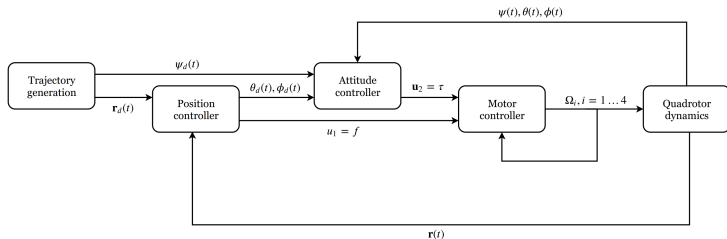
- **Position controller:** drives translational dynamics errors to 0.
- **Attitude controller:** drives rotational dynamics errors to 0.
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## What is MPC?

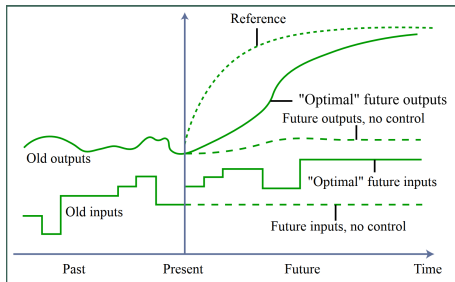


Figure: Basic idea of MPC [5].

- It is a **feedback control** algorithm.
- It uses a model to **predict** future outputs.
- It **Solves an online optimization problem** to select the optimal control.

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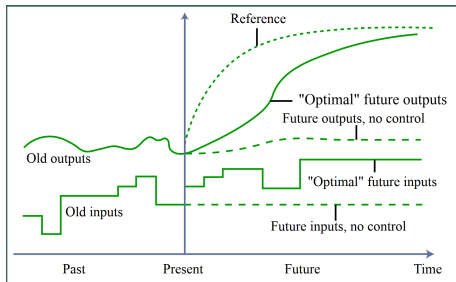


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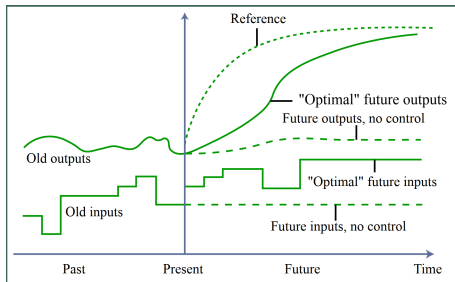


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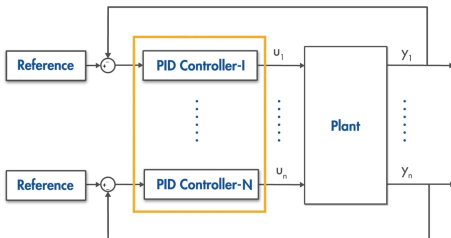


Figure: MIMO system with PIDs [8].

- Can **control MIMO** systems.
- Explicitly **accounts for constraints**.
- Can handle **nonlinear and time-varying plant dynamics**.



Figure: MIMO system with MPC controller [8].

## Remark

MPC requires a **powerful, fast** processor with a **large** memory.

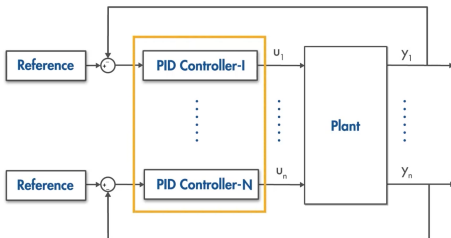


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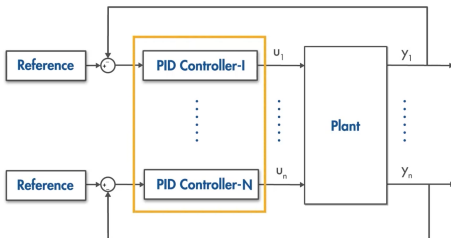


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- Sample time
- Prediction horizon
- Control horizon
- Constraints
- Weights

Choosing proper values for these parameters is important as they affect:

- The controller performance.
- The computational complexity of the MPC algorithm.

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### General MPC methods:

- Linear time-invariant MPC.
- Adaptive MPC.
- Gain-Scheduled MPC.
- Nonlinear MPC.



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## In Adaptive MPC:

- A linear model is computed on the fly as the operating conditions change.
- At each time step, the internal plant model used by the MPC is updated with this linear model.

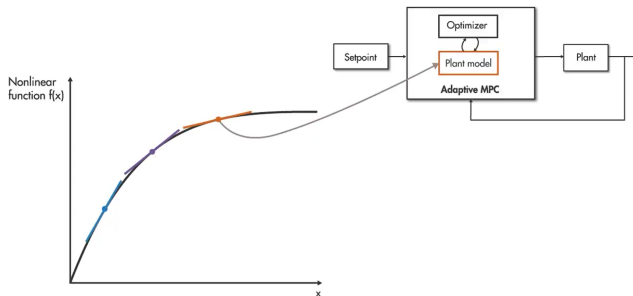


Figure: Example of Adaptive MPC [7].

## Remark

The structure of the optimization problem remains the same across different operating points.

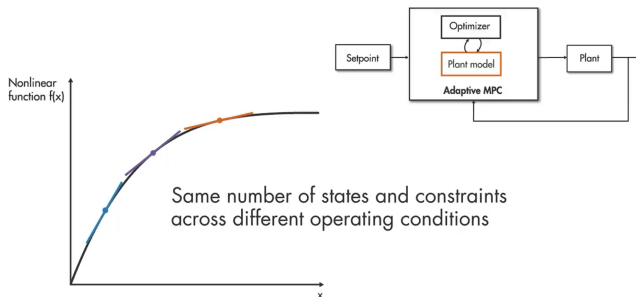


Figure: Example of Adaptive MPC [7].

## In Gain-Scheduled MPC:

- Linearization is done offline at the operating points of interest.
- A linear MPC controller is then designed for each operating point.

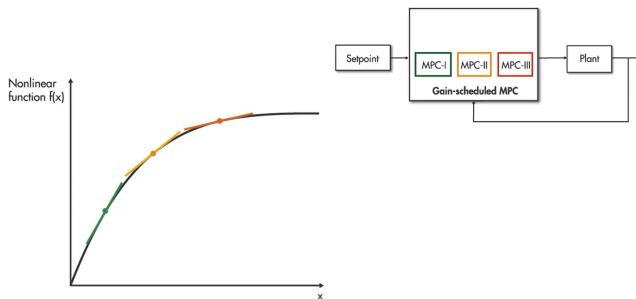


Figure: Example of Gain-Scheduled MPC [7].

## Remark

Each controller is **independent** from the other.

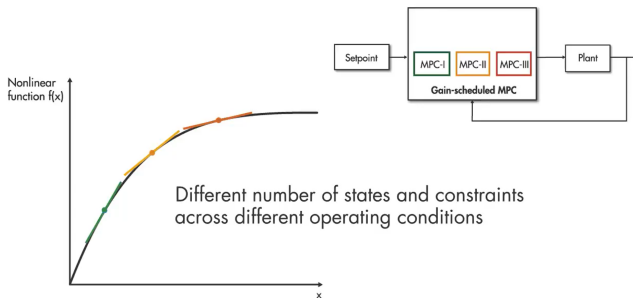


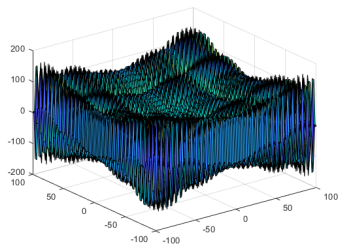
Figure: Example of Gain-Scheduled MPC [7].

For **Nonlinear MPC**, useful if:

- System is **non-linearizable**.
- Existence of **nonlinear** constraints.
- Existence of **nonlinear** cost function.

## Nonlinear MPC

Most powerful methods: uses the most accurate representation of the plant  $\Rightarrow$  **More accurate predictions.**








**Figure:** Example of a non-convex optimization problem.



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