HelpBox + HBMessageType + HBMessage + IntendedProgress + ProgressBarDelayInMilliseconds - lastFunctionCallTime - timerThresholdInMilliseconds - pogressBarProgress - intendedProgress isProgressBarActive - progressBarDelayInMilliseconds + UpdateMessage() + RemoveMessage() + SetProgressBarProgress() + SetProgressBarActive() + UpdateIntendedProgress() + FinishProgressBarWithDelay() + RenderProgressBar() + UpdateProgressBar() + DebugMessagelfShould() + GetInstance() - UpdateLastFunctionCalltime() - TimeSinceLastFunctionInMilliseconds() - TimerDelayInMilliseconds() #helpBox +helpBox AlSettingsFileManager + gptModelsArray + Gpt35Turbo + Gpt35Turbo16k + UpdatedGpt35Turbo SingleExtensionApplication + Gpt35Turbolnstruct + Gpt4Turbo + Gpt4 + GptDefault - HighlightButtonRessourcePath + gptModels + ApiKey + UserFilesFolderPath + SettingsFileName + GeneratedFilesFolderPath + LastMessagesToSend + Temperature + TimeoutInSeconds + SelectedGptModel - defaultSettingsFileName - defaultUserFilesFolderPath # CreateHighlightButtonStyle() - defaultGeneratedFilesFolderPath + SelectedGptModelInt() + LoadCustomSettings() # FinishProgressBarWithDelay() + SetSettingsFromSerializable() + LoadSettingsFromFilePanel() + DefaultSettingsFile() + SettingsFileFromPath() + WriteSettingsInJson() + GetInstance() TrimPathToAssets() -settingsFM

AISettings + DisplayName

- + HasInit
- + ShouldLoadCustomSettings

ScriptableObject

+ DisplayName

defaultSpace

- window

+ Initialize()

+ OnGUI()

+ OnEnable()

+ GetHelpBox()

CreateRichTextStyle()

CreateCodeStyle()

RenderHelpBox()

ShowProgressBar()

AddDefaultSpace()

ResetKeyboardControl()

+ Repaint()

+ Focus()

+ Show()

+ Close()

- editorPrefKeys
- + OnEnable()
- + OnGUI()
- + GetGenerateFilesFolderPath
- FromEditorPrefs() + GetUserFilesFolderPathFrom
- EditorPrefs() - RenderApiKeyField()
- RenderUserFilesPathField()
- UpdateFolderPath()
- RenderModelSelectionField()
- RenderLastMessagesSlider()
- RenderTemperatureSlider()
- RenderTimeoutInSecondsSlider()
- RenderActionButtons()
- TestAPI()
- LoadEditorPrefs()

SetEditorPrefs()

-instance