

Sprint 4 Planning

Duration: July 15–22, 2025

Participants: Solo Developer – Enisa Saiti

Sprint Goal:

Introduce task priority functionality and improve visual design using Angular Material.



Planned User Stories & Tasks

- *As a user, I want to set a task's priority when creating it so I can better organize my work.*
- *As a user, I want to filter tasks by priority so I can focus on what matters most.*
- *Integrate Angular Material*
- *Apply Material Styling to UI*



Story Details



PTM10 – Filter by Task Priority

As a user, I want to filter tasks by priority so I can focus on what matters most.

Acceptance Criteria:

- Dropdown or toggle to filter
- Works with keyword search
- Filters are optional and can be reset



PTM11 – Set Priority When Adding Task

As a user, I want to set a task's priority when creating it so I can better organize my work.

Acceptance Criteria:

- Dropdown in task form (Low, Medium, High)
- Priority saved in LocalStorage
- Existing tasks remain unaffected



Task Details



PTM12 – Integrate Angular Material

- Add Angular Material library to the project
- Configure theme (default or custom)
- Ensure imports are modular (standalone-compatible)



PTM13 – Apply Material Styling to UI

- Style form inputs and buttons with Material components
- Use cards or dividers for task groups
- Ensure layout is responsive and clean