https://github.com/enkidomusic/labs.git

#include <iostream>

using namespace std;

float opr(float a1, float b1, float a2, float b2) {

return a1\*b2-b1\*a2;

}

float opr1(float c1, float b1, float c2, float b2) {

return c1\*b2-b1\*c2;

}

float opr2(float a1, float c1, float a2, float c2) {

return a1\*c2-a2\*c1;

}

int main() {

int n(0);

cin >> n;

switch (n) {

case 1:

float a;

cin >> a;

cout << a / 180 \* 3.14;

break;

case 2:

float b;

cin >> b;

cout << b \* 180 \* 3.14;

break;

case 3:

float x, c, d;

cin >> x >> c >> d;

cout << c/x << " " << d\*c/x;

break;

case 4:

float v1, v2, s, t;

cin >> v1 >> v2 >> s >> t;

cout << t\*(v1+v2)+s;

break;

case 5:

float m,n;

cin >> m >> n;

cout << -m/n;

break;

case 6:

int a1,b1,c1,a2,b2,c2,opr00,opr01,opr02;

cin >> a1 >> b1 >> c1 >> a2 >> b2 >> c2;

opr00=opr(a1,b1,a2,b2);

opr01=opr1(c1,b1,c2,b2);

opr02=opr2(a1,c1,a2,c2);

cout << opr01/opr00 << " " << opr02/opr00;

}

}