



# Data Visualization using R (Case Jawa Tengah)

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## Agenda



- What and why visualization?
- Flexdashboard and Shiny
- Creating interactivity with real dataset.



## Data Visualization Introductory



### What is Data Visualization?

 Organizing element of visual (shape, color, size, distance, etc) that represent data into information that will help human in decision making

## **DP**Lab

## Why Data Visualization?

- From graph plotting to map, human understand visual faster than words because of the way human process information
- Thus it will help human understand and make decision better, especially when face with <u>huge amount of data</u>
- Technology advance
- Numbers are not enough

## Ancombe's Quartet



1		П		III		IV	
х	у	Х	у	Х	у	Х	У
10	8.04	10	9.14	10	7.46	8	6.58
8	6.95	8	8.14	8	6.77	8	5.76
13	7.58	13	8.74	13	12.74	8	7.71
9	8.81	9	8.77	9	7.11	8	8.84
11	8.33	11	9.26	11	7.81	8	8.47
14	9.96	14	8.1	14	8.84	8	7.04
6	7.24	6	6.13	6	6.08	8	5.25
4	4.26	4	3.1	4	5.39	19	12.5
12	10.84	12	9.13	12	8.15	8	5.56
7	4.82	7	7.26	7	6.42	8	7.91
5	5.68	5	4.74	5	5.73	8	6.89

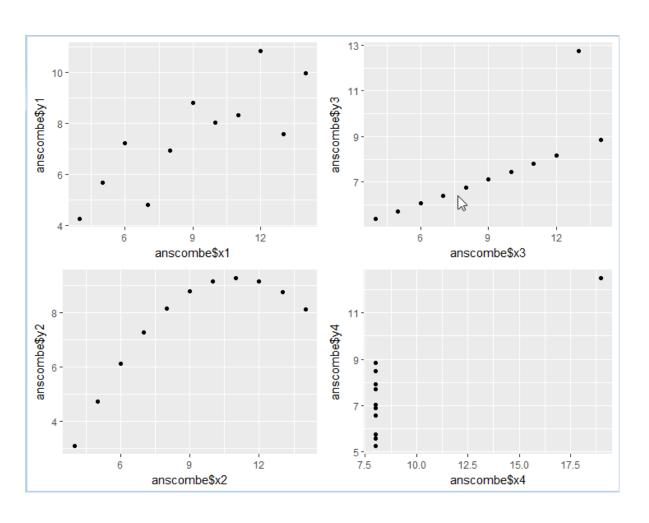


	1	2	3	4
Mean X	9.000	9.000	9.000	9.000
Standard Deviation X	3.317	3.317	3.317	3.317
Mean Y	7.501	7.501	7.500	7.501
Standard Deviation Y	2.032	2.032	2.030	2.031
Correlation	0.816	0.816	0.816	0.817
The second secon	0.010	0.010	A-2   15   15   15   15   15	0.0

Summary Statistics for Anscombe's Quartet







A very different datasets!



### Practical Hands On

#### What will we use



- Dataset
  - data\_kemiskinan\_jateng.xlsx
- Contoh Dashboard
  - flex\_dashboard\_jateng\_awal.Rmd
- Development Tools
  - R 3.5.1 (R-3.5.1-win.exe)
  - Editor (RStudio 1.1.463)



## Dataset, Dashboard & Challenge





Nama Kabupaten

Tahun Pendatan

	Α		В	С	D	E
1	kabupaten	tahu	ın	jumlah	latitude	longitude
2	Kabupaten Cilacap	201	2	260.90	-7.7333330	109.0000000
3	Kabupaten Cilacap	201	3	255.70	-7.7333330	109.0000000
4	Kabupaten Cilacap	201	4	239.75	-7.7333330	109.0000000
5	Kabupaten Cilacap	201	5	243.47	-7.7333330	109.0000000
6	Kabupaten Cilacap	201	6	240.24	-7.7333330	109.0000000
7	Kabupaten Banyumas	201	2	303.90	-7.4832133	109.1404380
8	Kabupaten Banyumas	201	3	296.80	-7.4832133	109.1404380
9	Kabupaten Banyumas	201	4	283.48	-7.4832133	109.1404380
10	Kabupaten Banyumas	201	5	285.85	-7.4832133	109.1404380
11	Kabupaten Banyumas	201	6	283.90	-7.4832133	109.1404380
12	Kabupaten Purbalingga	201	2	181.30	-7.3907470	109.3638000
13	Kabupaten Purbalingga	201	3	181.10	-7.3907470	109.3638000
14	Kabupaten Purbalingga	201	4	176.04	-7.3907470	109.3638000
15	Kabupaten Purbalingga	201	5	176.49	-7.3907470	109.3638000
16	Kabupaten Purbalingga	201	6	171.78	-7.3907470	109.3638000
17	Kabupaten Banjarnegara	201	2	164.00	-7.4027060	109.6813960
18 Kahunaten Baniarnegara 201			3	166.80	-7 4027060	109 6813960

Jumlah Penduduk Miskin (dalam ribu)

Lokasi GIS

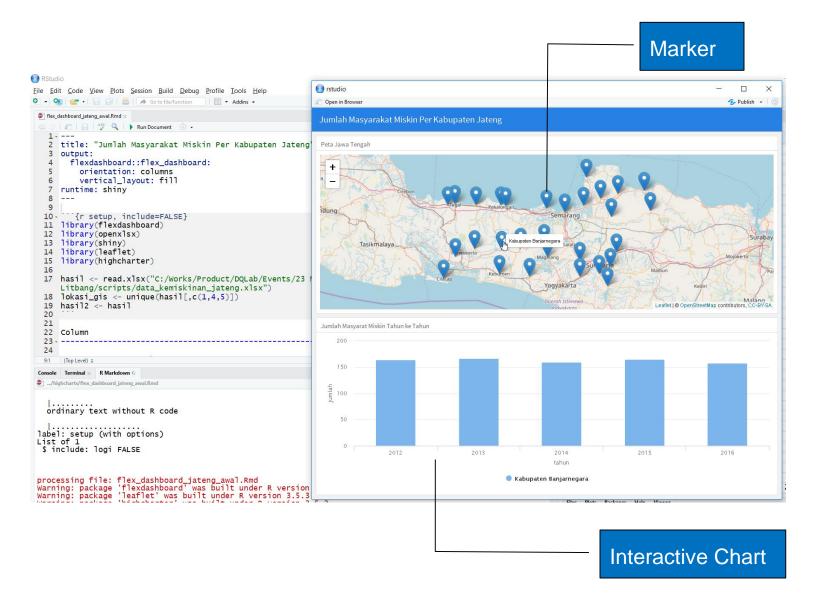
### Sumber Data Asli



- Open Data Provinsi Jawa Tengah Jumlah Penduduk Miskin Jawa Tengah <a href="http://data.jatengprov.go.id/dataset/jumlah-penduduk-miskin-menurut-kabupaten-kota-di-provinsi-jawa-tengah-ribu-2012-2016">http://data.jatengprov.go.id/dataset/jumlah-penduduk-miskin-menurut-kabupaten-kota-di-provinsi-jawa-tengah-ribu-2012-2016</a>
- Github GIS Data from Andhika Nugraha <a href="https://github.com/benangmerah/wilayah/blob/master/d">https://github.com/benangmerah/wilayah/blob/master/d</a> <a href="https://github.com/benangmerah/wilayah/blob/master/d">atasources/daftar-nama-daerah.csv</a>

### Dashboard Interaktif Awal





## Challenge



- Pengembangan dari dashboard tersebut sehingga memiliki susunan informasi yang lebih baik.
- Contoh: Penggunaaan indikator warna pada "marker" sehingga mencerminkan pendapatan di bawah / di atas rata-rata.
- Pengembangan sebebas dan sekreatif mungkin.



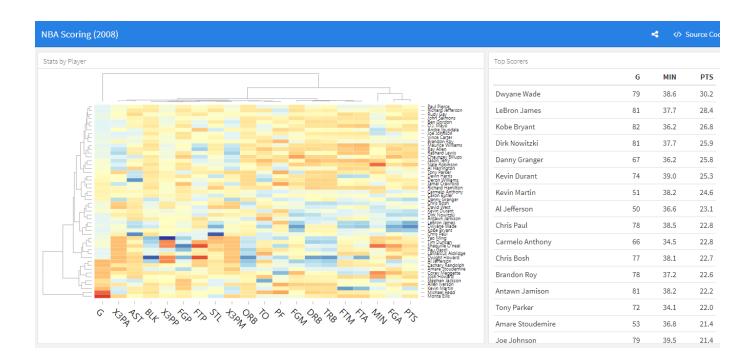
# Flexdashboard

An introductory concept with best practices





- Is a package in RStudio that use to render charts in an integrated environment, extensible and can produce interactive dashboard.
- Part of R markdown.
- http://rmarkdown.rstudio.com/flexdashboard/







Setup / Installation in RStudio

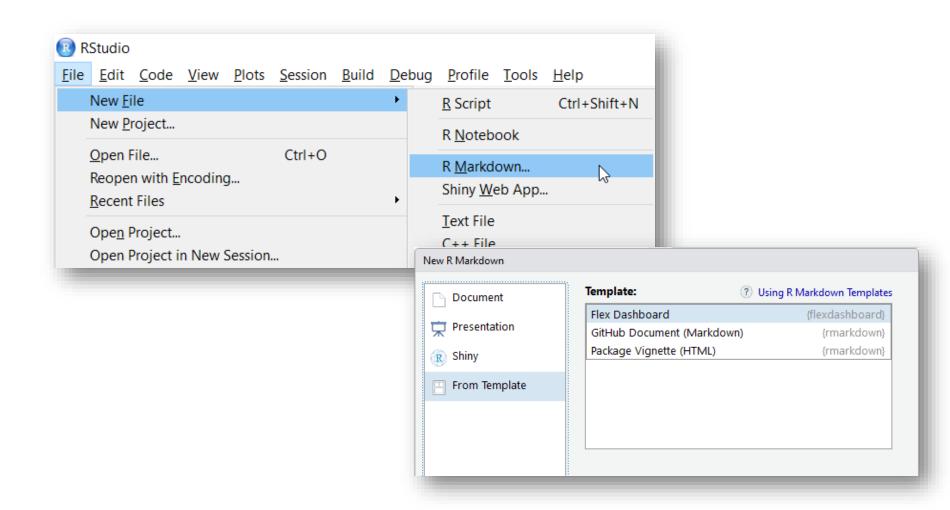
install.packages("flexdashboard")

install.packages("shiny")





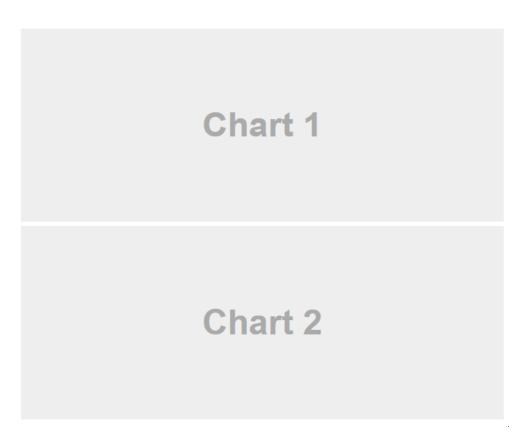
Create New Dashboard







```
2 title: "Single Column (Fill)"
 3 output:
 4 flexdashboard::flex_dashboard:
 5 vertical_layout: fill
 8 ### Chart 1
10 \``\{r}
12 ***
13
14 ### Chart 2
15
16 ```{r}
17
18 ...
19
20
21
22
23
24
25
26
```



## DΦLab

## Page organization

- Each Level 1 Header (#) begins a new page in the dashboard.
- Each Level 2 Header (##) begins a new column.
- Each Level 3 Header (###) begins a new box.



# Flexdashboard - Shiny

An interactive dashboard with flexdashboard markdown

# Interactive Document with Shiny R markdown



- add runtime: shiny to the document's YAML header.
- add Shiny widgets and Shiny render functions to the file's R code chunks



#### From Knit to Run Document

```
🖋 Knit 🕶 💮 🕶
 title: "Interactivity"
output: flexdashboard::flex_dashboard
                                €} •
                    Run Document
title: "Interactivity"
output: flexdashboard::flex_dashboard
runtime: shiny
```

# Reactive Elements (Input – Output Functions)



- Input
  - Display controls with a value or list of values
  - Usually presented within a sidebar, we can add an input sidebar to a flexdashboard by adding the {.sidebar} attribute to a column

### Output

- Any plot or data that are produced from R operations
- React to changes in input, displaying updated output

# Shiny Input Rendering Functions



No	R Function	Input Type
1	selectInput	A box with choices to select from
2	sliderInput	A slider bar
3	radioButtons	A set of radio buttons
4	textInput	A field to enter text
5	numericInput	A field to enter numbers
6	checkboxInput	A single check box
7	dateInput	A calendar to aid date selection
8	dateRangeInput	A pair of calendars for selecting a date range
9	fileInput	A file upload control wizard

# Shiny Output Rendering Functions



No	R Function	Output Type	
1	renderPlot	R graphics output	
2	renderPrint	R printed output	
3	renderTable	Data frame, matrix, other table like structures	
4	renderText	Character vectors	

# Function, Control and Variable Interaction





Source: https://www.slideshare.net/WendyChen56/a-tour-of-building-web-applications-with-r-shiny



### THANK YOU

www.phi-integration.com