## Nikhil **Sharma** Researcher, Developer, and Educator

□ (510) 709-9210 @ ennsharma@berkeley.edu

33474 Bronco Loop, Fremont, CA 94555





### PROFESSIONAL EXPERIENCE

Present	
October 2018	

#### Software Engineer | Oasis Labs, BERKELEY, CA

> Building a privacy-first cloud computing platform on blockchain.

Smart Contracts Rust Golang Javascript Vue.js Docker Kubernetes

#### August 2018 May 2018

### Software Engineering Intern | Google, MOUNTAIN VIEW, CA

- > Worked on the Ads: Infrastructure team
- > Constructed a statistical analysis tool for visualizing patterns in sampled ad requests
- > Derived and implemented scalable approximation algorithms for estimating summary statistics Bootstrap | jQuery | jslayout | C++ | Google Charts

#### August 2017 May 2017

#### Software Development Intern | Amazon Lab 126, SUNNYVALE, CA

- > Worked on the Alexa Engine team
- > Designed and implemented an extensible API integrating Alexa Voice Service with Alexa Skills Kit
- > Product developed into Alexa Gadgets Toolkit and made available for commercial use

AWS SQS AWS Lambda AWS IAM Maven Raspberry Pi

#### August 2016 May 2016

#### Engineering Practicum Intern | Google, KIRKLAND, WA

- > Worked on the Ads: Engineering Productivity Team
- > Constructed an infrastructural tool for dependency tracking and visualization

Java DevOps



#### May 2019 January 2017

#### Graduate Researcher | Prof. Dawn Song, BERKELEY, CA

- > Led the project for Sentinel, a scalable and decentralized platform for data governance
- > Worked on Duet, a type system for enforcing differential privacy on higher-order programs Differential Privacy | Machine Learning | Secure Hardware

#### August 2018 March 2018

#### Summer Undergraduate Research Fellow | Prof. Olga Holtz, BERKELEY, CA

- > Explored properties of border rank in tensors for improving complexity of matrix multiplication
- > Implemented approximation algorithms for tensor rank using alternating least squares

Tensor Decomposition Convex Optimization Complexity Theory

#### November 2015 November 2014

### Undergraduate Researcher | Prof. Ken Goldberg, BERKELEY, CA

- > Worked in UC Berkeley's Lab for Automation Science and Engineering
- > Implemented stable pose computation and binary image processing algorithms for object detection and helped generate massive open-source point mesh datasets as a part of the Dex-Net Project

Computer Vision Robotics Data Mining



#### EDUCATION

2018-2019	Master of Science in Electrical Engineering and Computer Science (3.95 / 4.0), UC BERKELEY
	Relevant Coursework: Secure Hardware, Deep Reinforcement Learning, Computer Vision
2014-2018	Bachelor of Science in Electrical Engineering and Computer Science (3.84 / 4.0), UC BERKELEY
	Relevant Coursework: Operating Systems, Databases, Data Structures, Algorithms, Security
2014-2018	Bachelor of Science in Engineering Mathematics and Statistics (3.82 / 4.0), UC BERKELEY
	Relevant Coursework: Probability Theory, Convex Optimization, Linear Algebra, Stochastic Processes



- 1. Near, J.P., Darais, D., Abuah, C., Stevens, T., Gaddamadugu, P., Wang, L., Somani, N., Zhang, M., **Sharma, N.**, Shan, A. and Song, D., October 2019. Duet: A Language and Type System for Statically Enforcing Differential Privacy. *OOPSLA 2019*.
- 2. **Sharma, N.**, Sentinel: A System for Decentralized Data Governance, EECS Department, University of California, Berkeley, Tech. Rep. UCB/EECS-2019-77, May 2019.

# **♦** TEACHING

2016-2018	Computer Science 188	Introduction to Artificial Intelligence, UC BERKELEY	
2018	Computer Science 170	O Algorithms and Intractable Problems, UC BERKELEY	
2017	Computer Science 168 Internet Architecture and Protocols, UC BERKELEY		
2015-2016	Computer Science 70	Discrete Mathematics and Probability Theory, UC BERKELEY	

## PROGRAMMING LANGUAGES

Python	••••
Java	
Javascript / Web	••••
Golang	
Rust	
C / C++	$\bullet \bullet \bullet \circ \circ$

# HONORS SOCIETIES

- > Tau Beta Pi Engineering Honors Society
- > Eta Kappa Nu EECS Honors Society



> SAT: 2360 > GRE: 339

## Independent Projects

#### **ENACT SYSTEMS SHADING ALGORITHM**

JANUARY 2018

Enact Shading Algorithm

Worked as a consultant developer for Enact Systems, a software platform for solar projects. Derived and implemented a production-grade algorithm for 3D spatial analysis which is used to optimize panel placement around rooftop obstructions.

3D Geometry Python

#### COMPUTER SCIENCE 188 COURSE TEXTBOOK

AUGUST 2016

☑ Introduction to Artificial Intelligence

Primary author of the official course textbook for *CS 188: Introduction to Artificial Intelligence* at UC Berkeley (wrote 8 of 10 chapters). The textbook is used by 700-800 students each semester.

Artificial Intelligence LETEX

# **?** Awards and Scholarships

May 2019	Certificate in Entrepreneurship and Technology - An award for UC Berkeley students who demonstrate
	excellence in technology entrepreneurship.

March 2018 Outstanding Graduate Student Instructor Award - An award to honor UC Berkeley GSIs each year for their outstanding work in the teaching of undergraduates, nominated from within each teaching department.

October 2017 Accel Fellowship - A program for providing unparalleled opportunities for students to grow and develop in unique ways by bridging technology, business, academics, and real world experiences.

July 2014 **UC Berkeley Leadership Award** - A merit-based scholarship that recognizes Cal students who demonstrate innovative, motivational leadership impacting their academic, work, or community environments.

March 2014 Regents' and Chancellor's Scholarship - The most prestigious scholarship awarded by the University of California, Berkeley to entering undergraduates.

# VOLUNTEERING

2018-2019 EECS Department Delegate - Serve as a delegate on UC Berkeley's Graduate Assembly, helping draft and pass resolutions relating to graduate affairs including budget allocation, housing, and student groups.
2016-2018 Campus Outreach - Served as a mentor for prospective students to UC Berkeley through programs such as EECS Day, Shadow a Math Major Day, and Regents' Overnight Stay Program