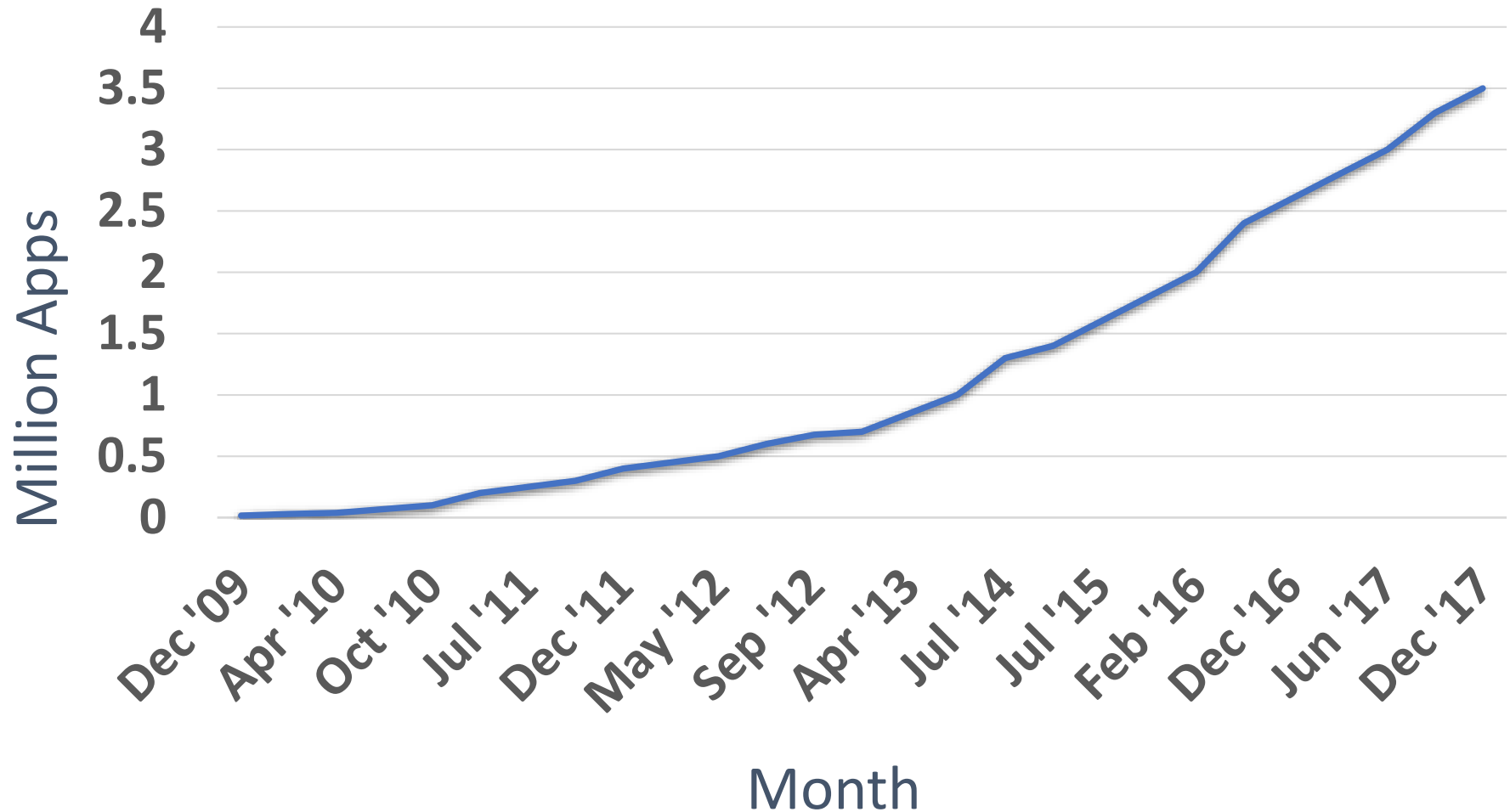




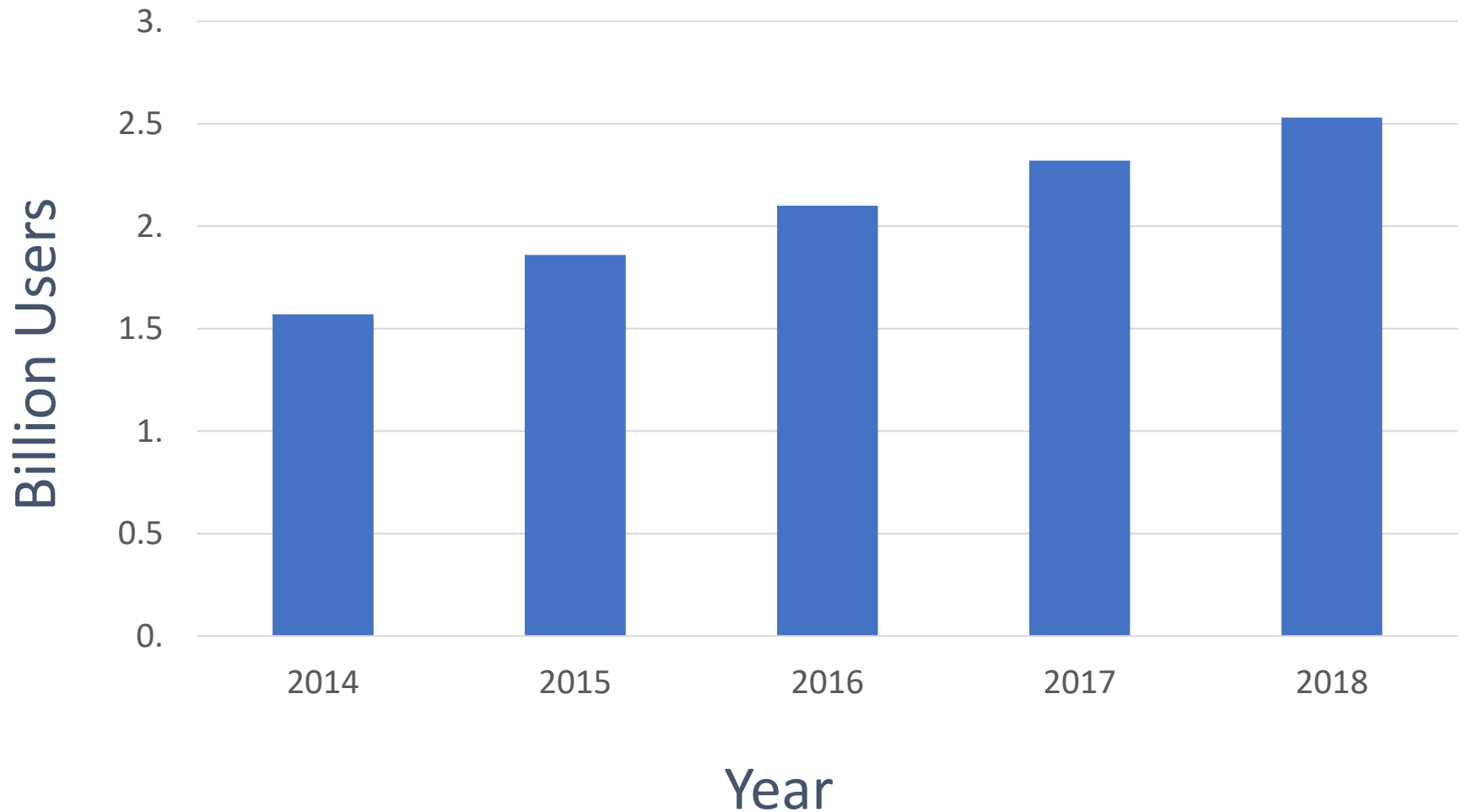
Ehsan Noei
Daniel Alencar da Costa
Ying (Jenny) Zou

Winning the app production rally

The number of mobile apps continues to rise



The numbers of smartphone users is raising

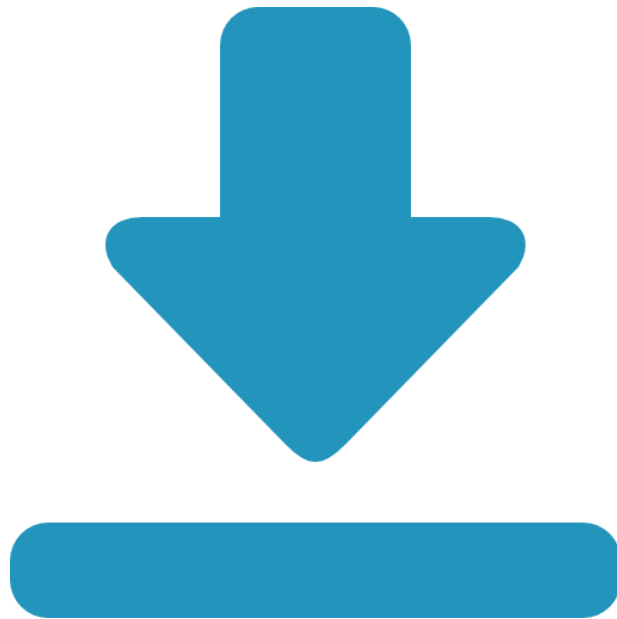


The app markets are becoming more competitive



Image Credit: <http://pixabay.com/>

Prior studies have investigated the success of mobile apps



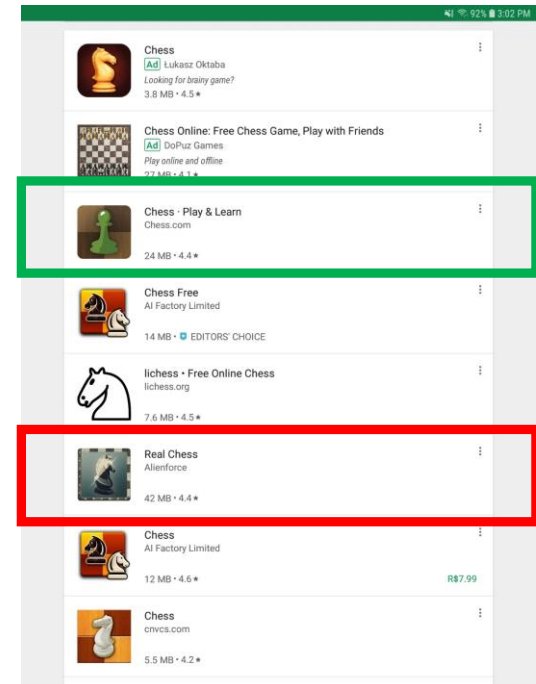
Studied success factors is not as precise as **rankings**



100 Downloads

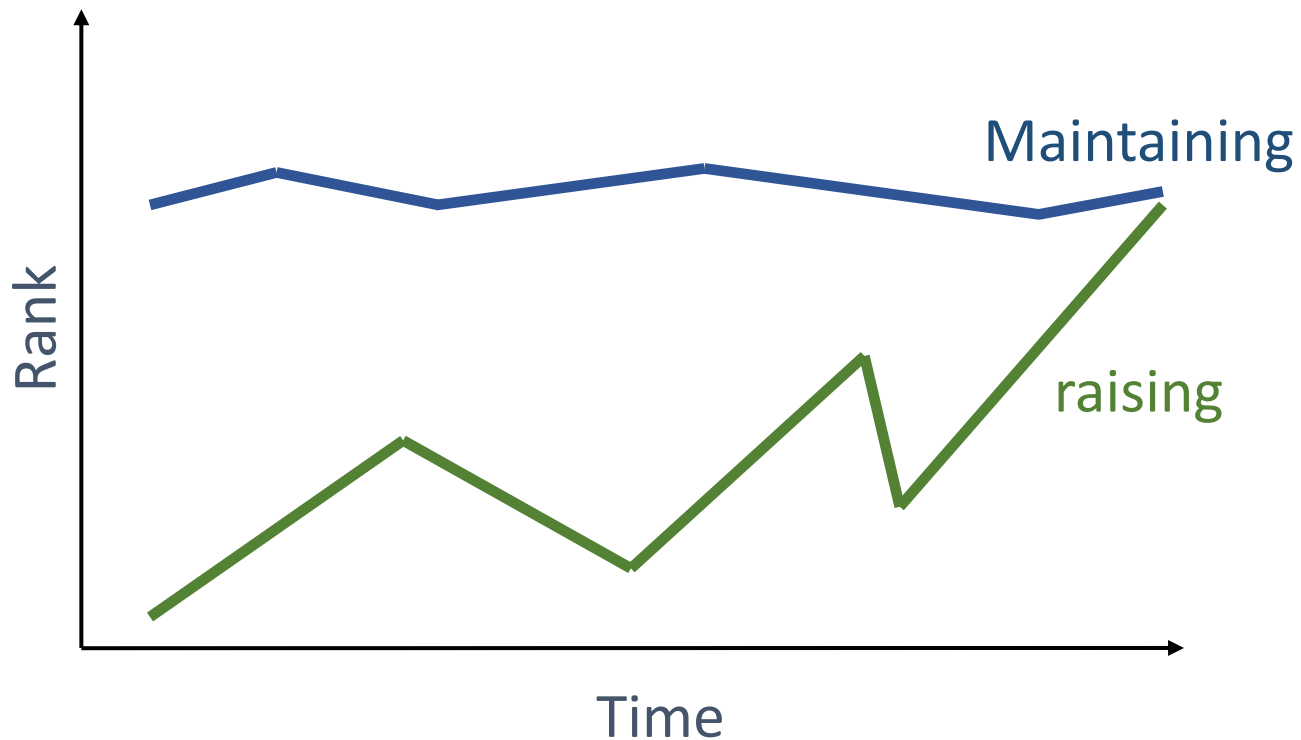


5,000 Downloads



Rank Trend

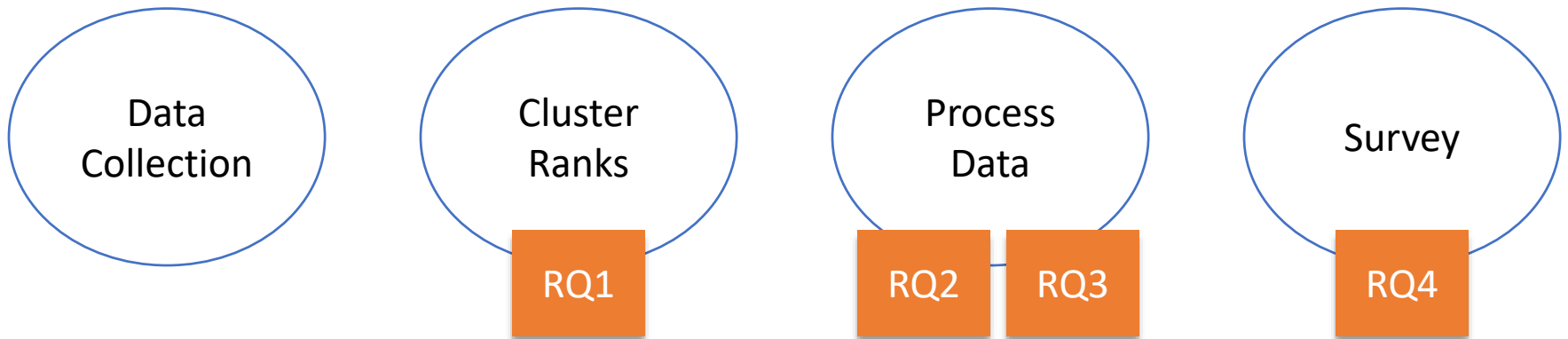
- **Definition.** Rank trend is the **evolution** of ranks **over time**.



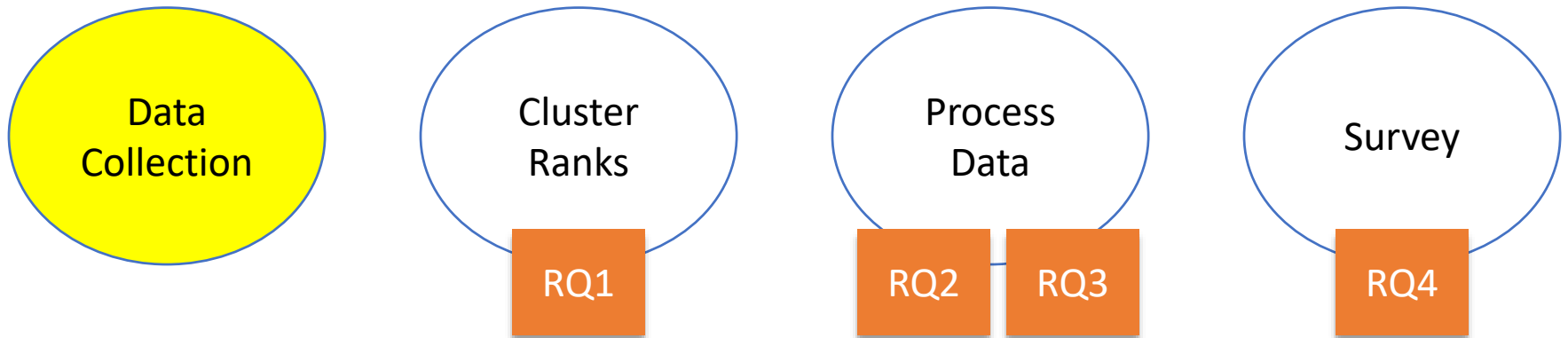
900 apps in 30 top areas
containing 4,878,011 reviews

Area	#Versions	#User-reviews	Area	#Versions	#User-reviews
Airline	422	51,408	Health	263	88,306
Bible	339	92,075	Mailbox	339	56,391
Budget	206	18,356	Messaging	525	230,248
Calculator	294	7,316	Movie	279	164,195
Calling	658	210,483	News	690	186,827
Camera	466	55,383	Paint	122	6,674
Chess	186	22,811	Piano	202	27,909
Cloud	546	162,591	Radio	504	238,336
Coupon	348	61,160	Reminder	292	108,461
Dating	916	165,869	Sleep	159	42,713
Dictionary	292	74,073	Spy Phone	162	27,328
Emoji	101	4,105	Talking Pet	235	31,662
Fitness	272	84,436	Translator	206	36,375
GPS	630	151,844	Weather	845	178,968
Grocery List	264	50,944	Weight Loss	278	58,590

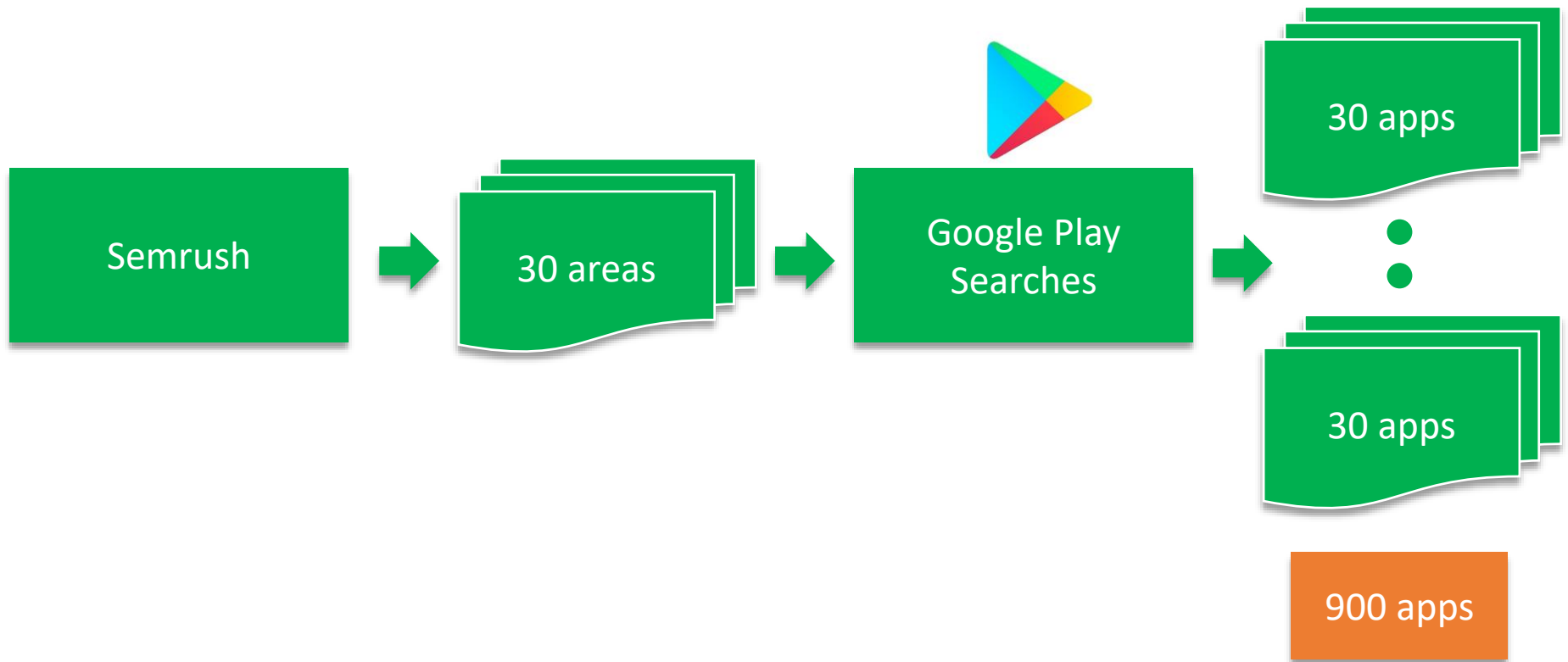
Study Setup



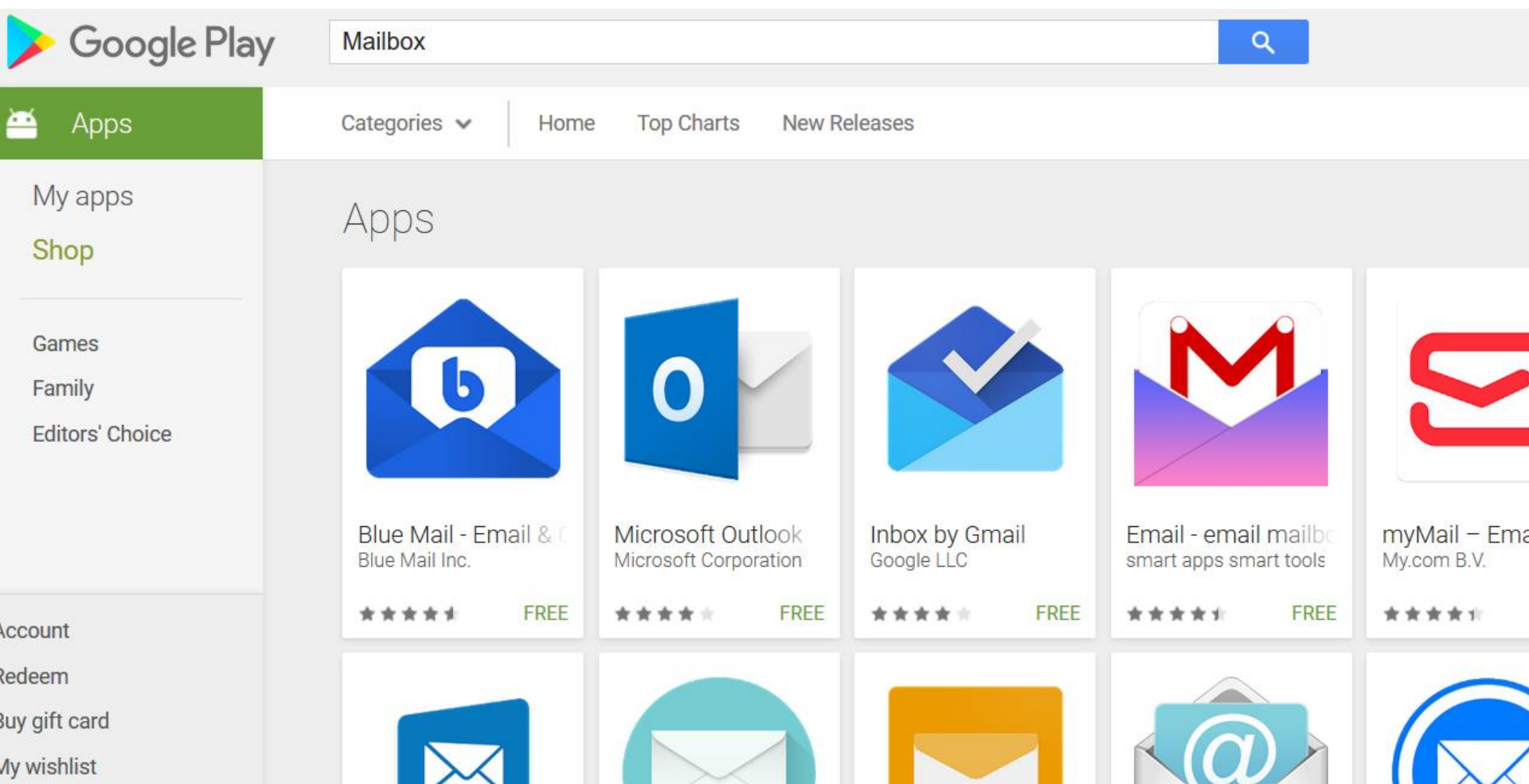
Data Collection



Data Collection



Data Collection



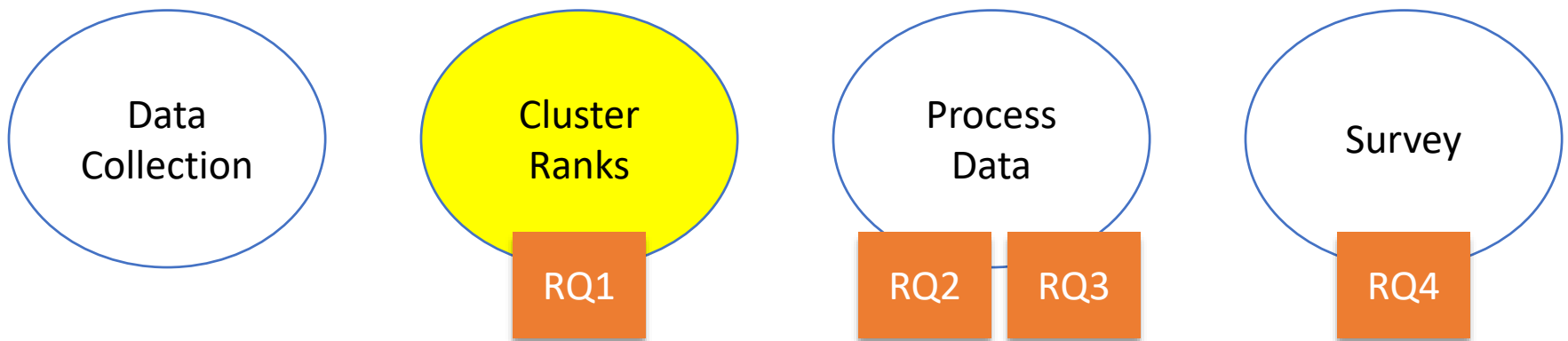
Data Collection

- Data collection process took over 2 years, so that we would **not lose** any information.

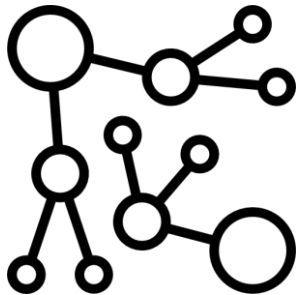
Data Pre-Processing

- ✓ Removing Non-English User-reviews
- ✓ Filtering Out Uninformative User-reviews
- ✓ Correcting Typos and Informal Vocabularies
- ✓ Breaking Down App Descriptions and Release Notes
- ✓ Resolving Synonyms
- ✓ Resolving Negations
- ✓ Topic Modeling

RQ1: What are the **rank trends** of mobile apps?



Time Series Clustering



Clustering
algorithm

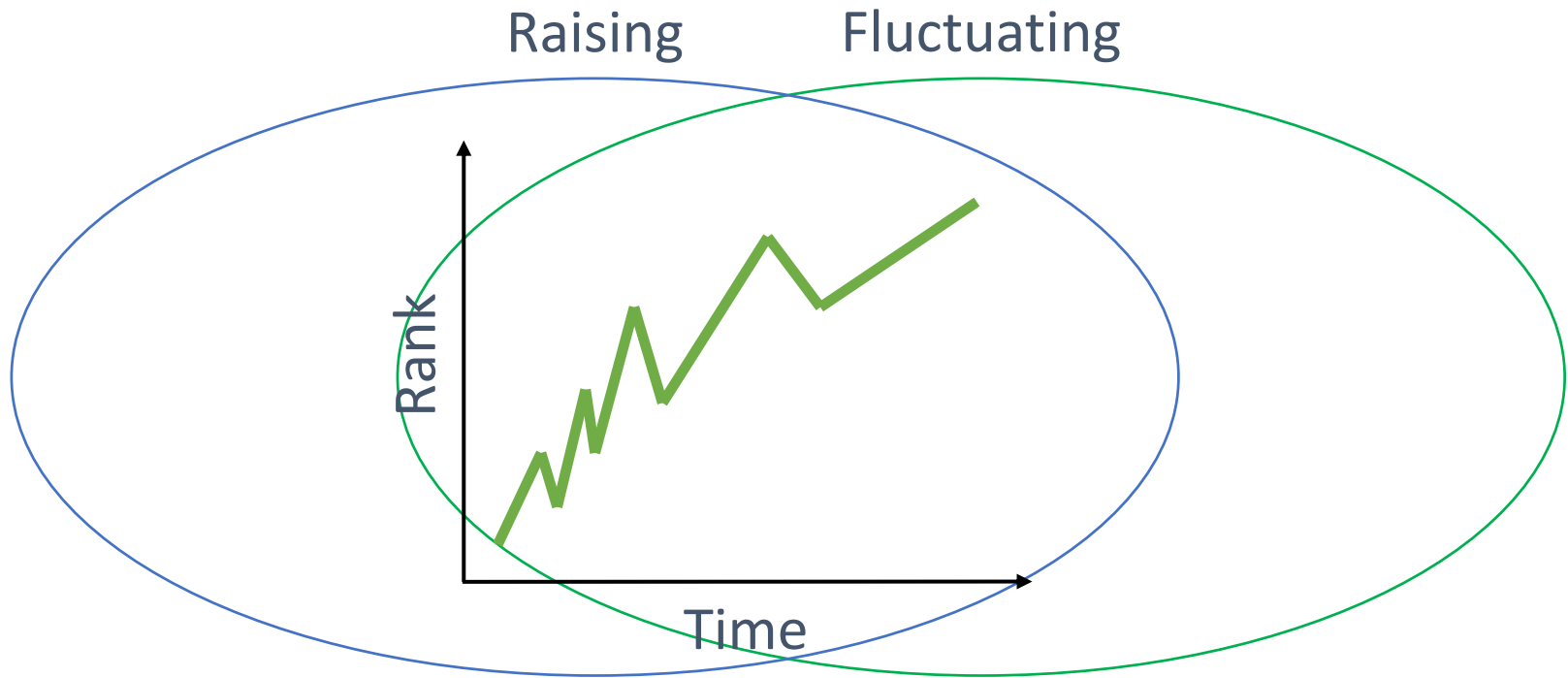


Distance
measurement
method

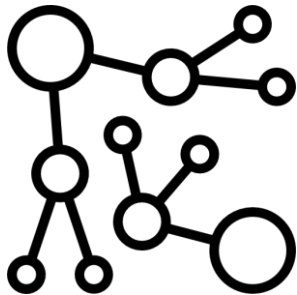
1 —
2 —
3 —

Number of
clusters

Clustering Algorithm: **Fuzzy**



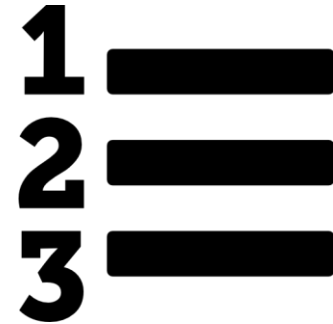
Time Series Clustering



Clustering
algorithm

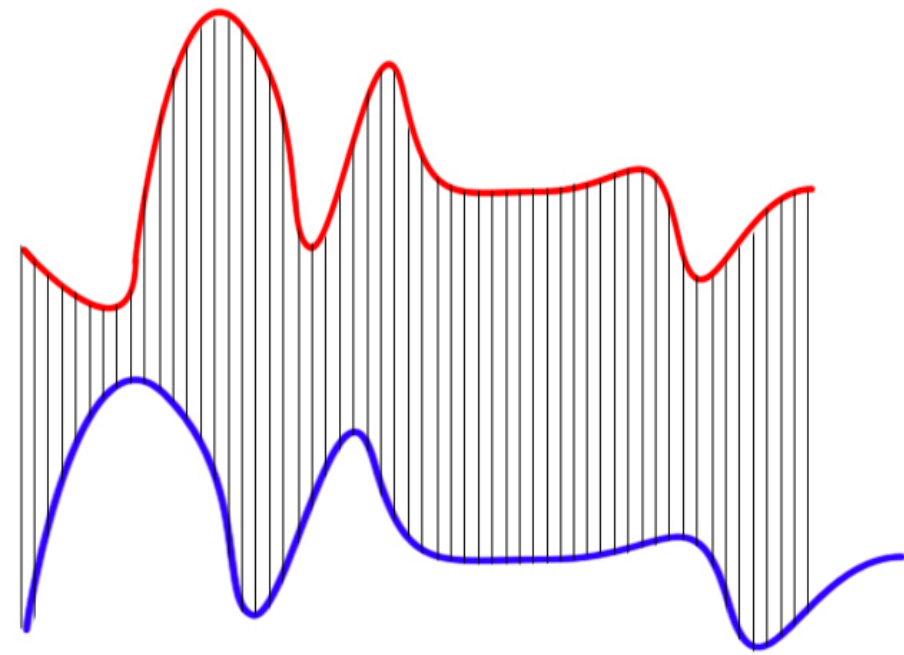


Distance
measurement
method

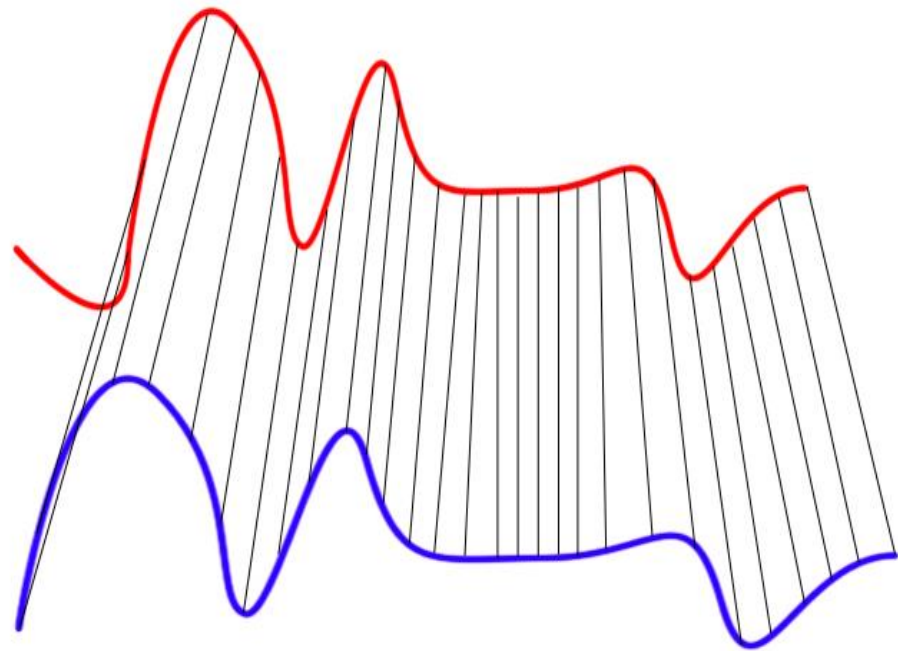


Number of
clusters

Distance Measurement Method: Dynamic Time Warping

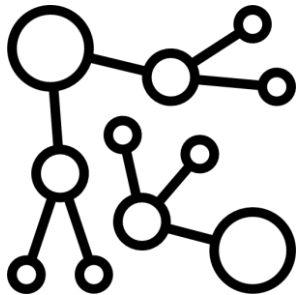


Euclidean Distance



DTW Distance




Time Series Clustering



Clustering
algorithm

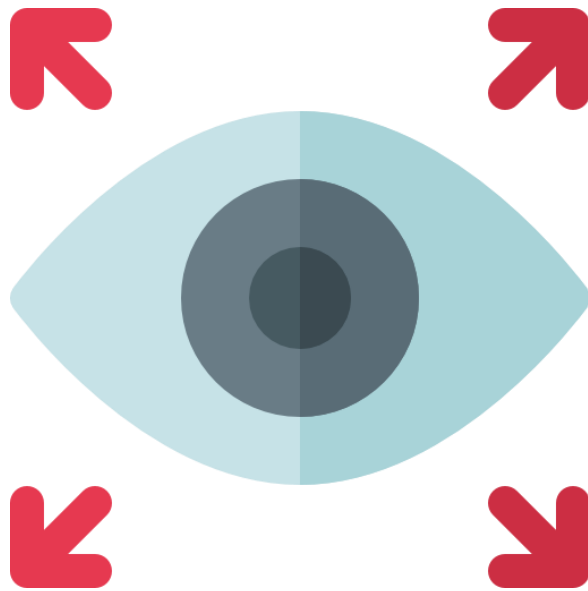


Distance
measurement
method

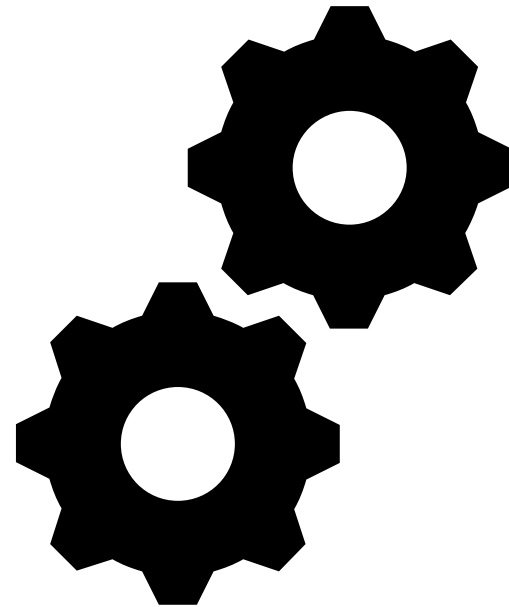
1 
2 
3 

Number of
clusters

Number of Clusters: 13

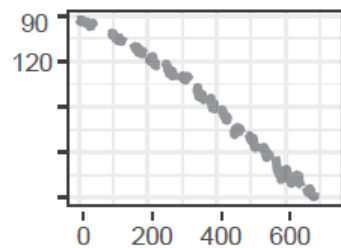


Visual Inspection

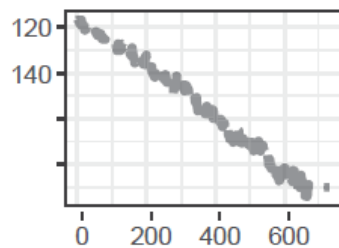


Gap Statistic

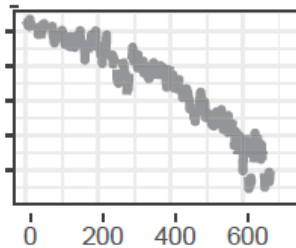
Falling



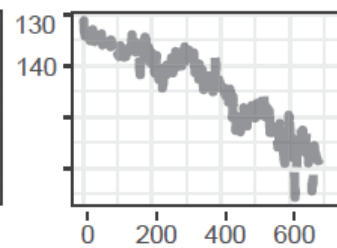
(1)



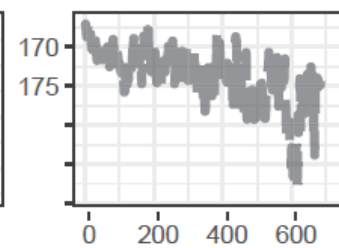
(3)



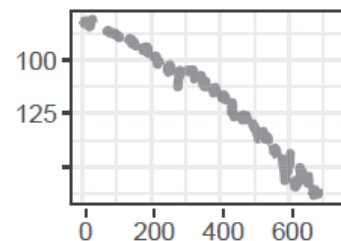
(5)



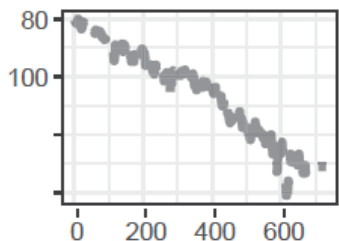
(7)



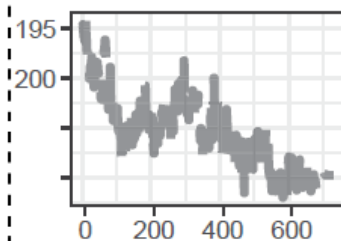
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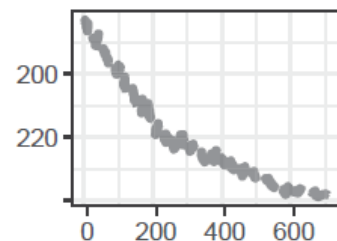
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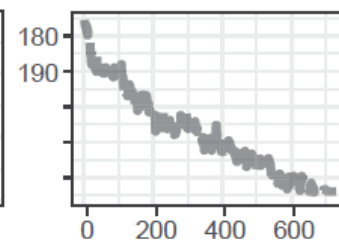
(4)



(6)



(8)

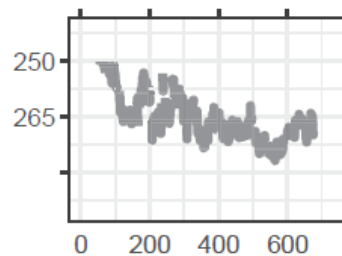


(10)

Slow

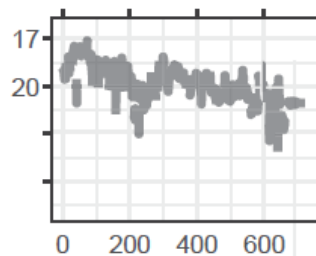
Fast

Maintaining



(11)

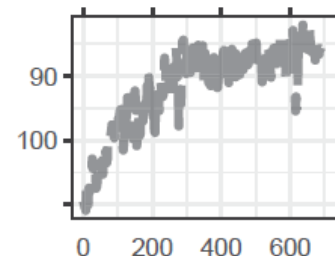
Middle



(12)

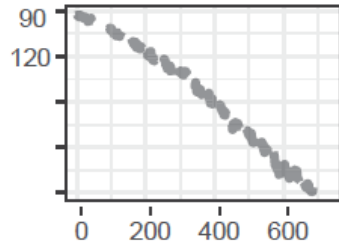
Top

Rising

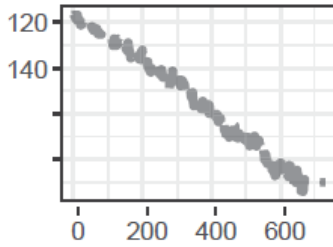


(13)

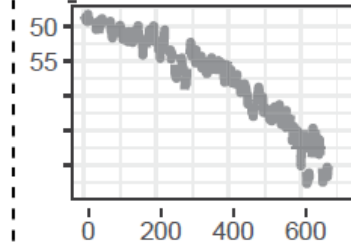
Falling



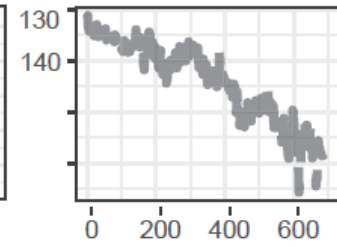
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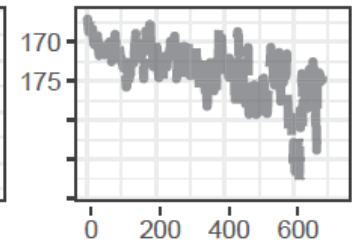
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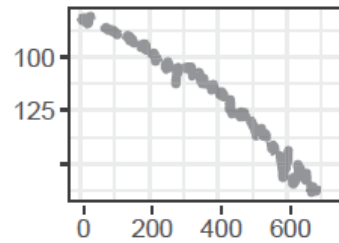
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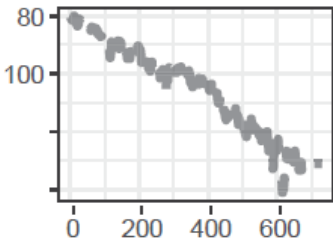
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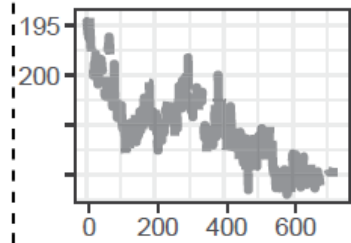
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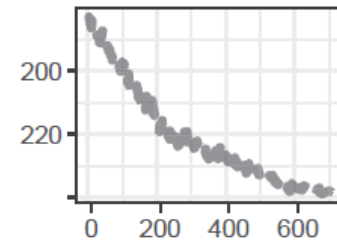
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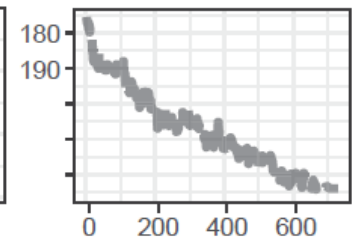
(4)



(6)



(8)



(10)

Slow

Fast

Maintaining

Rising

61% of the studied apps fell in the ranks over time.

(11)

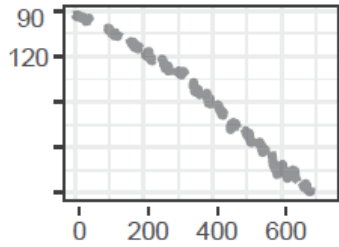
Middle

(12)

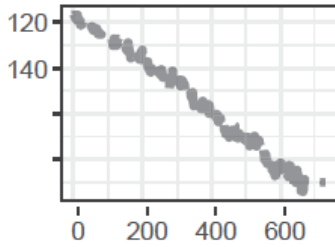
Top

(13)

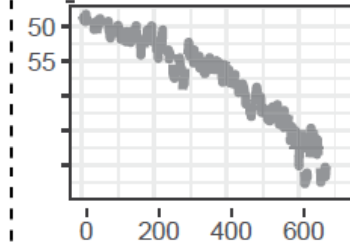
Falling



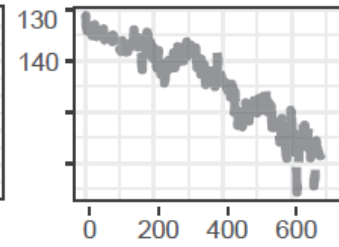
(1)



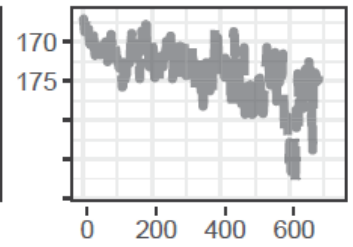
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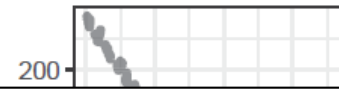
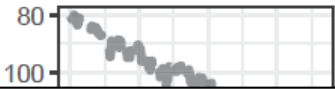
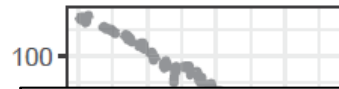
(5)



(7)



(9)

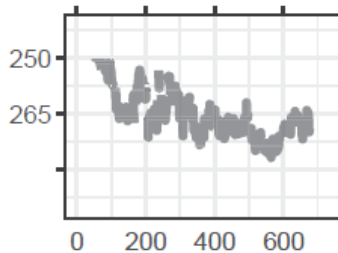


33% of our subject apps have maintained their ranks.

Slow

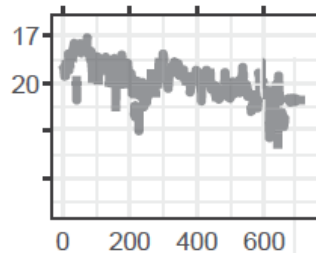
Fast

Maintaining



(11)

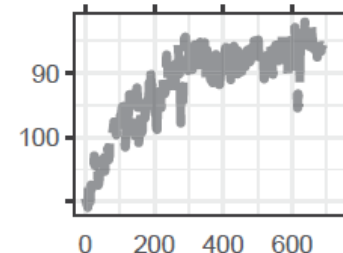
Middle



(12)

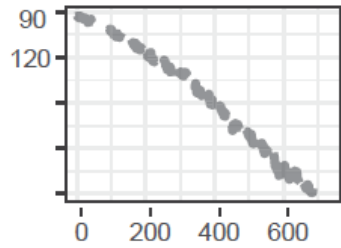
Top

Rising

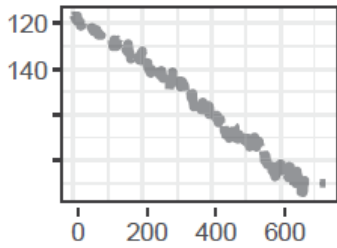


(13)

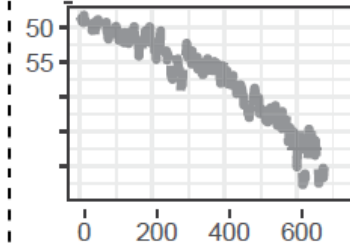
Falling



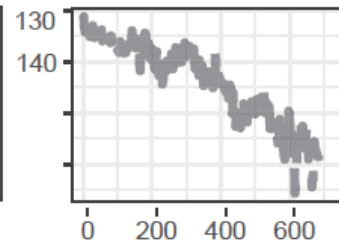
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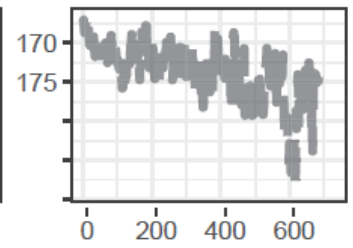
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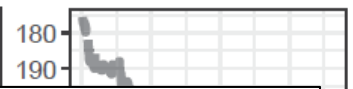
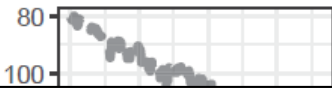
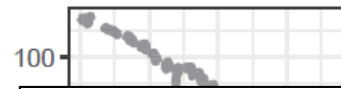
(5)



(7)



(9)

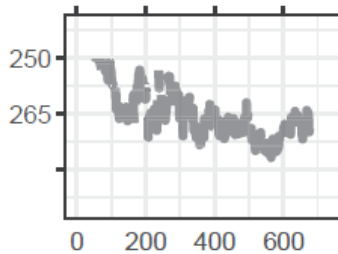


Only 6% of the apps improved their ranks.

Slow

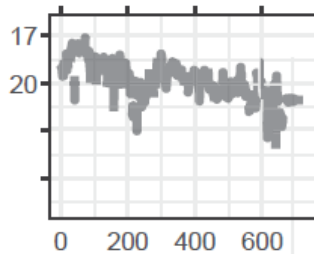
Fast

Maintaining



(11)

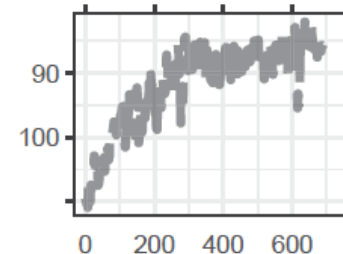
Middle



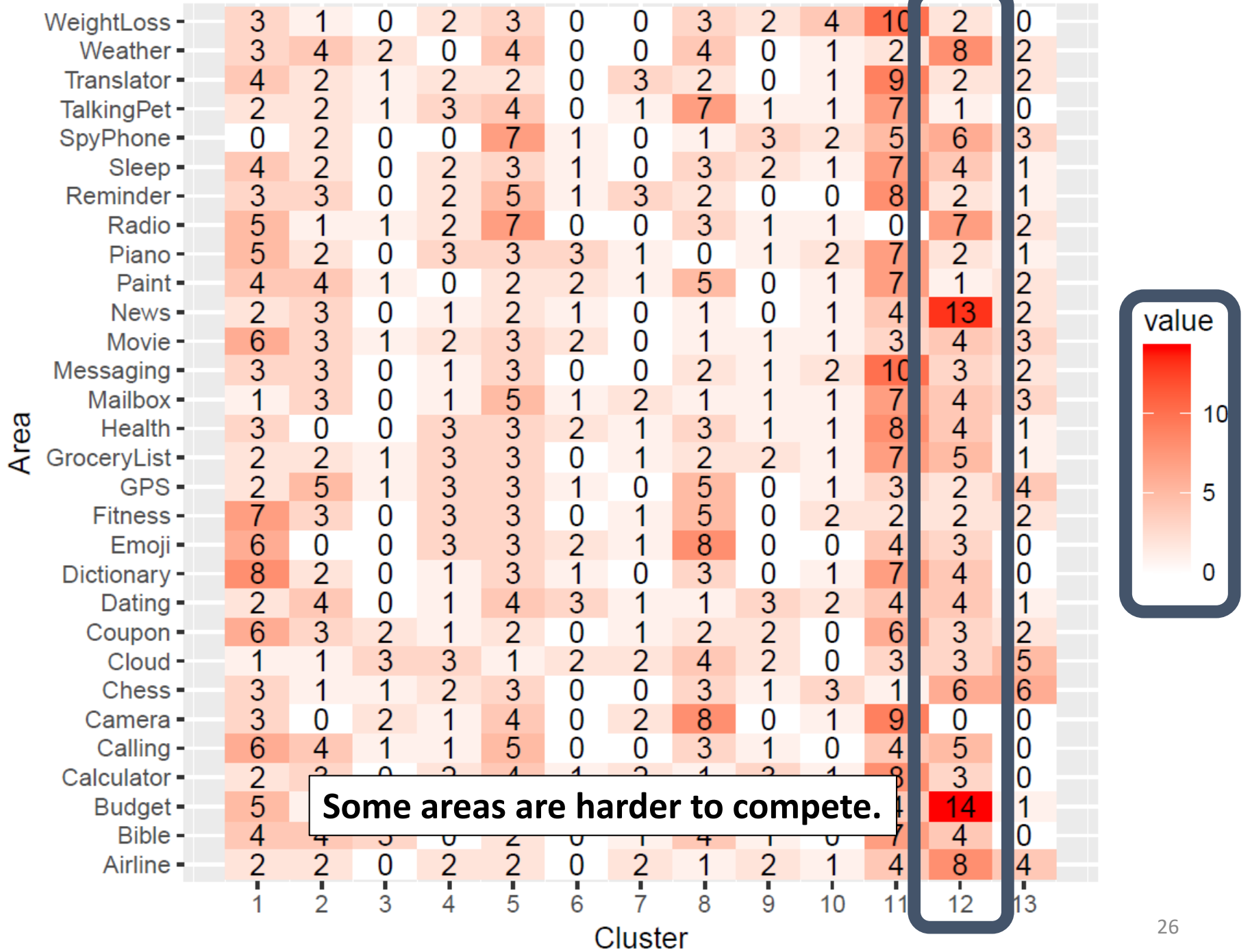
(12)

Top

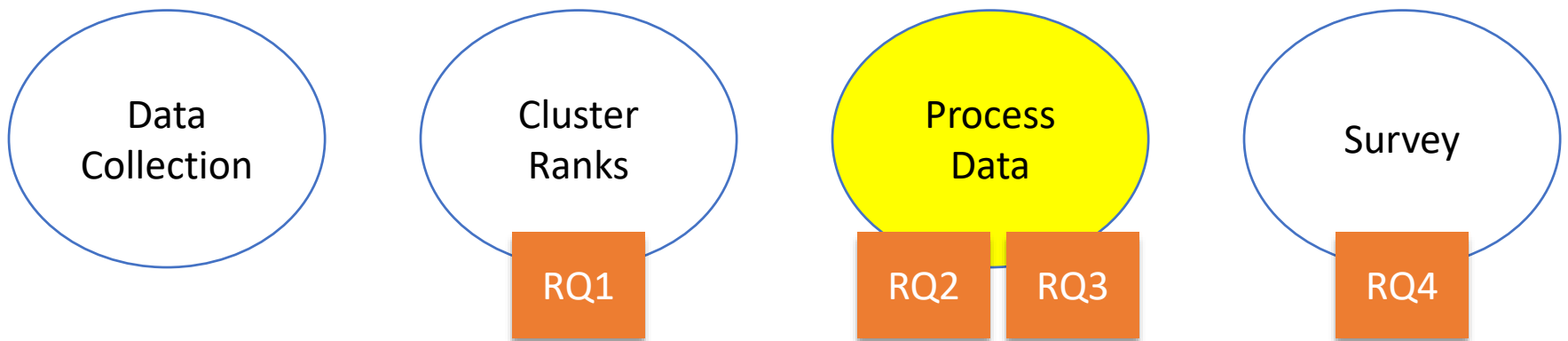
Rising



(13)



Study Setup



RQ2: Which **variables** can
improve the **rank trends**?

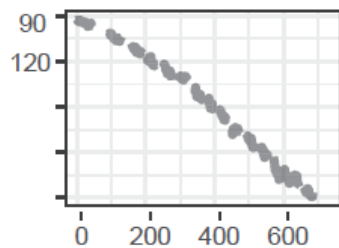
- Optimistic

- Maintained ranks on Top
- Rising ranks

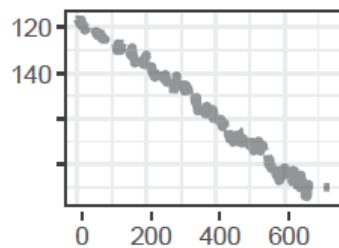
- Pessimistic

- Maintained ranks in the Middle
- Falling ranks

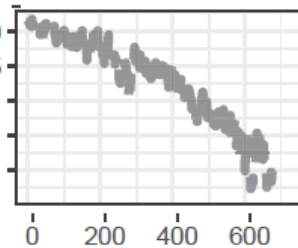
Falling



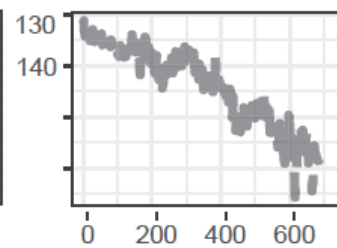
(1)



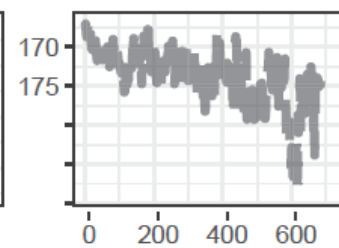
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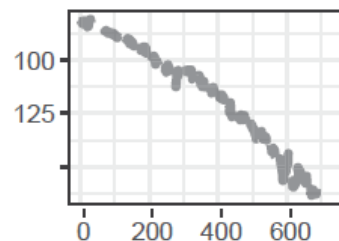
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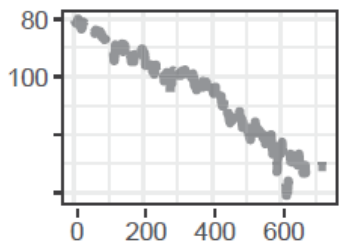
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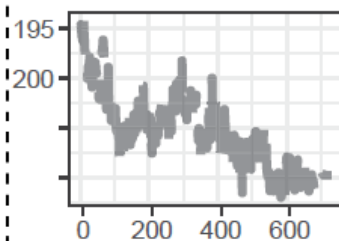
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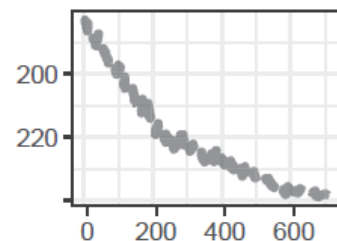
(2)



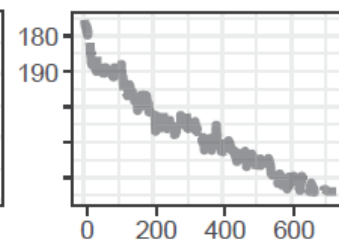
(4)



(6)



(8)

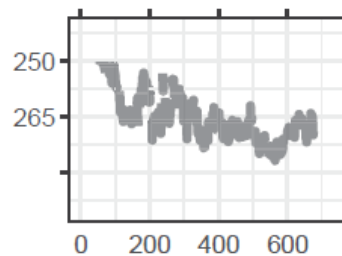


(10)

Slow

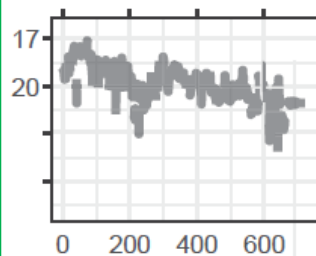
Optimistic Trends

Maintaining



(11)

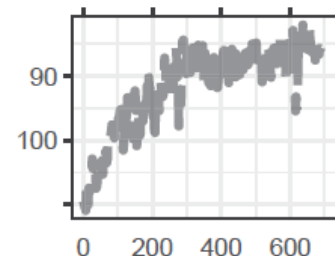
Middle



(12)

Top

Rising



(13)

Independent Variables



#pictures



#releases



#reviews



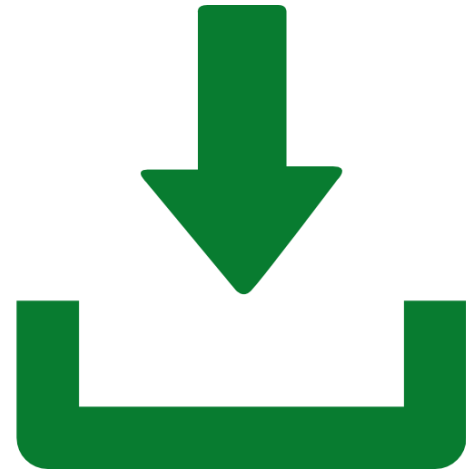
Launch D.

Correlation Analysis



reviews

Correlated!



downloads

Logistic Regression Model

- Pessimistic/Optimistic \sim Independent Variable

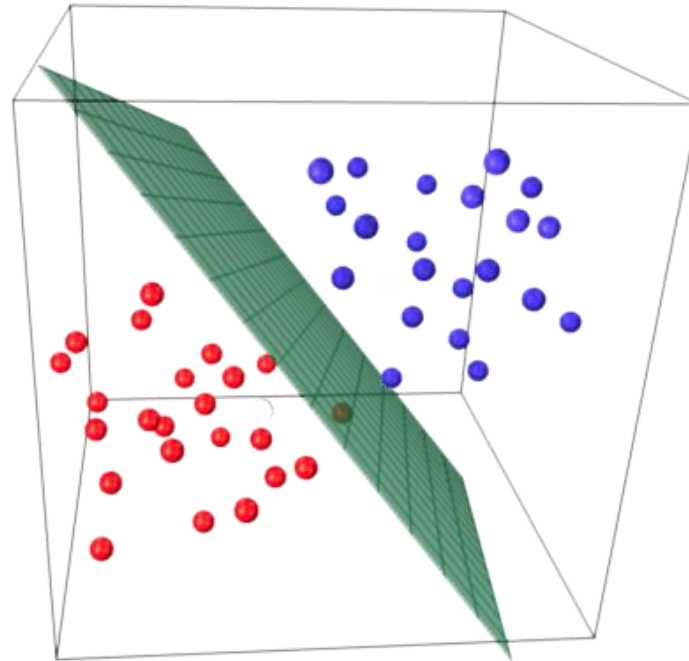
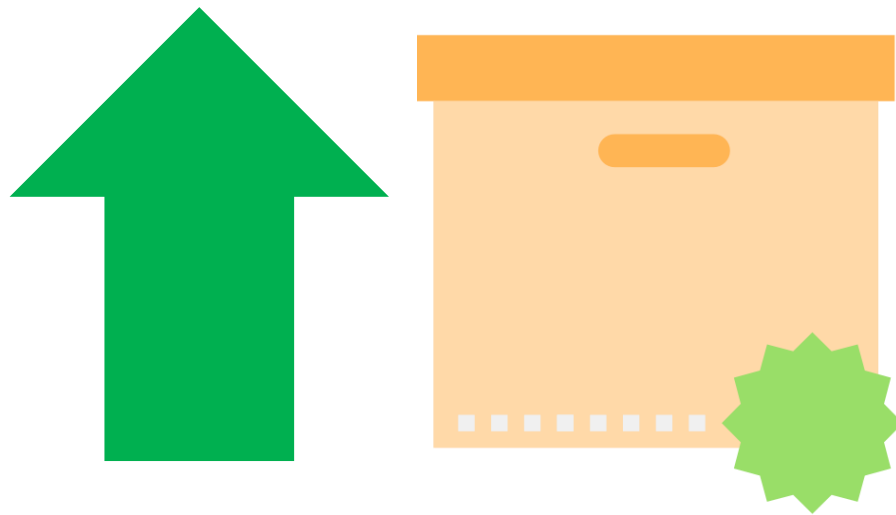


Image Credit: <https://codesachin.wordpress.com/2015/08/16/logistic-regression-for-dummies/>

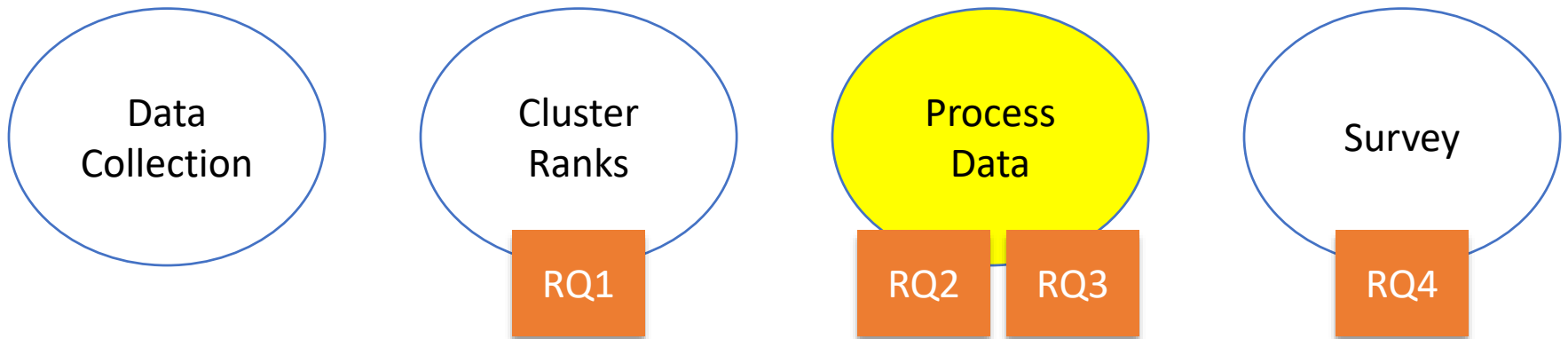
Newcomers should be hopeful, since apps that were launched later are associated with optimistic rank trends.



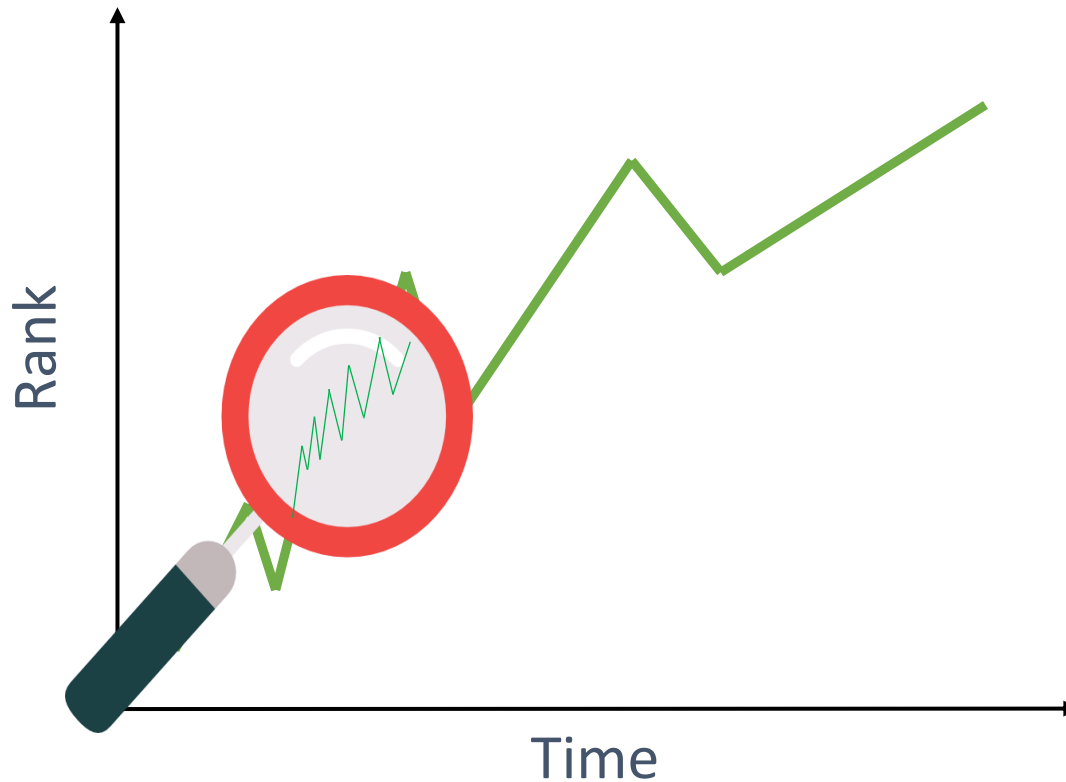
More **releases** are encouraged.



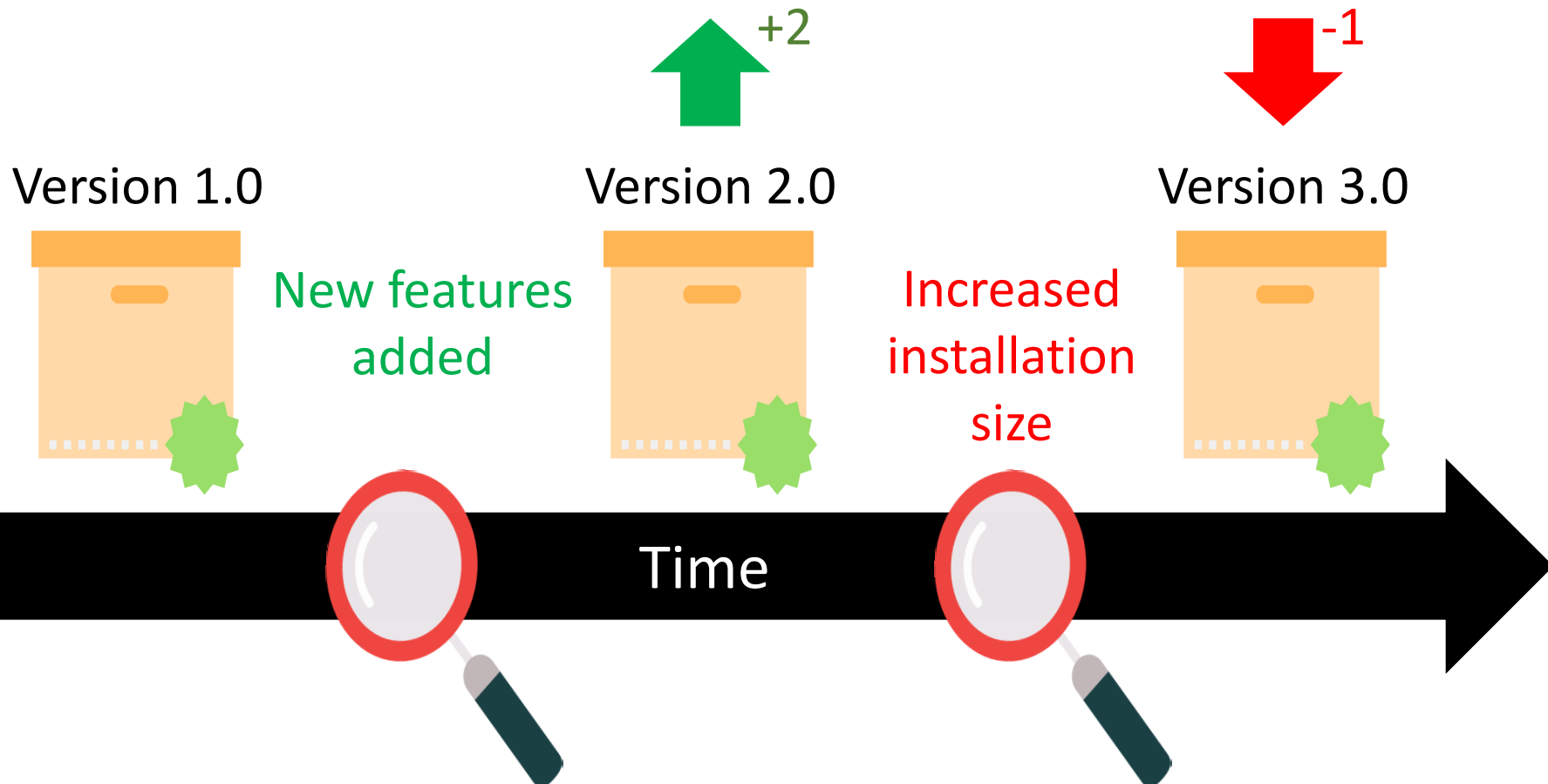
Study Setup



RQ3: What variables share a significant relationship with the **changes in the ranks** overtime?



Example



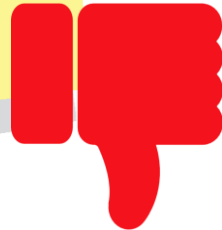
Mixed Effects Model



Goodness of Fit

Marginal R^2

0.02



Conditional R^2

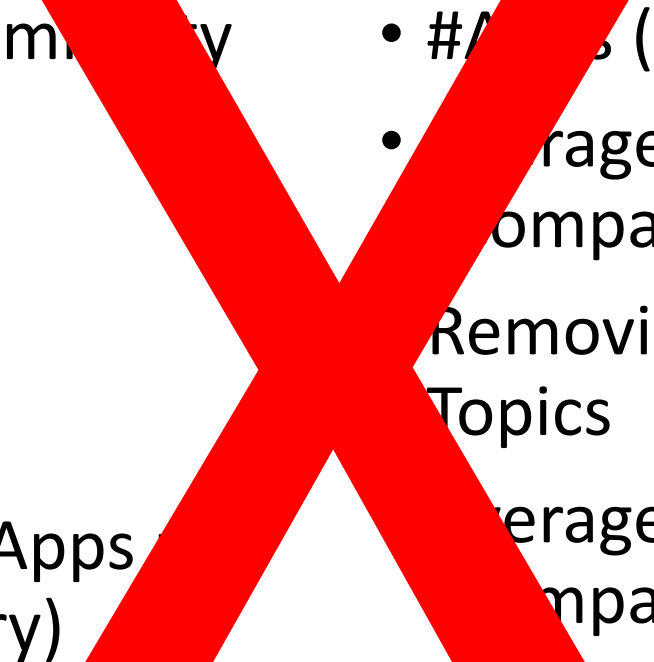
0.68



Statistically Significant Metrics

- Description Similarity
- Average Price (Category)
- #Pictures
- Name Size
- Ratio of Paid Apps per Total (Category)
- #Apps (Category)
- Average Star-Rating (Company)
- Removing Previous Topics
- Average Price (Company)

Statistically Significant Metrics

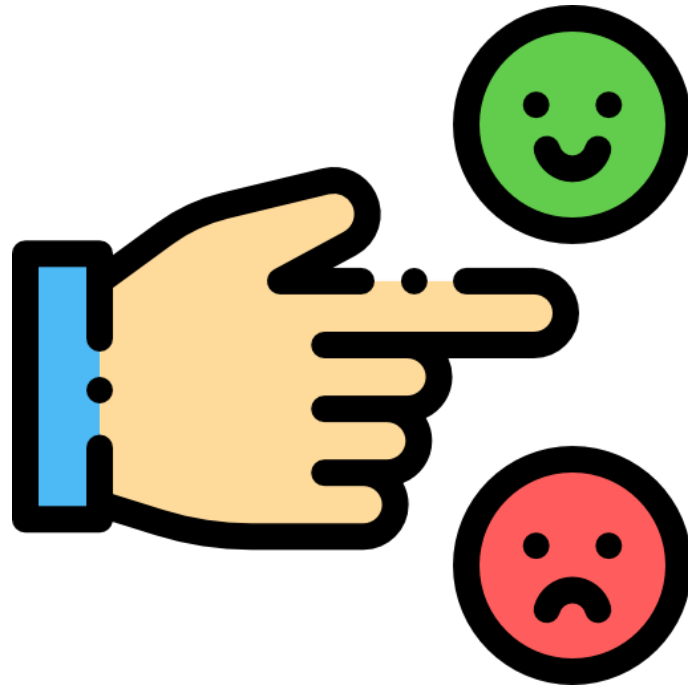
- 
- Description Similarity
 - Average Price (Category)
 - #Pictures
 - Name Size
 - Ratio of Paid Apps Total (Category)
 - #Apps (Category)
 - Average Star-Rating (Company)
 - Removing Previous Topics
 - Average Price (Company)

Common-wisdom does not hold.

Earth was once believed
to be flat



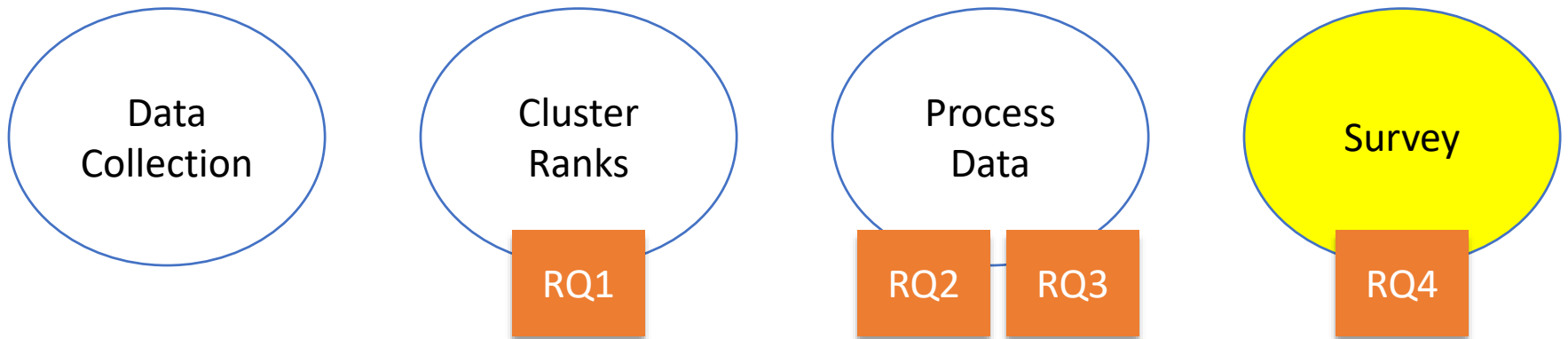
User reviews' **sentiment score** have a strong association with the ranks.



Developers should not wait too long to publish an **update**.



Study Setup





*"I wish I could have read this paper **earlier!**"*

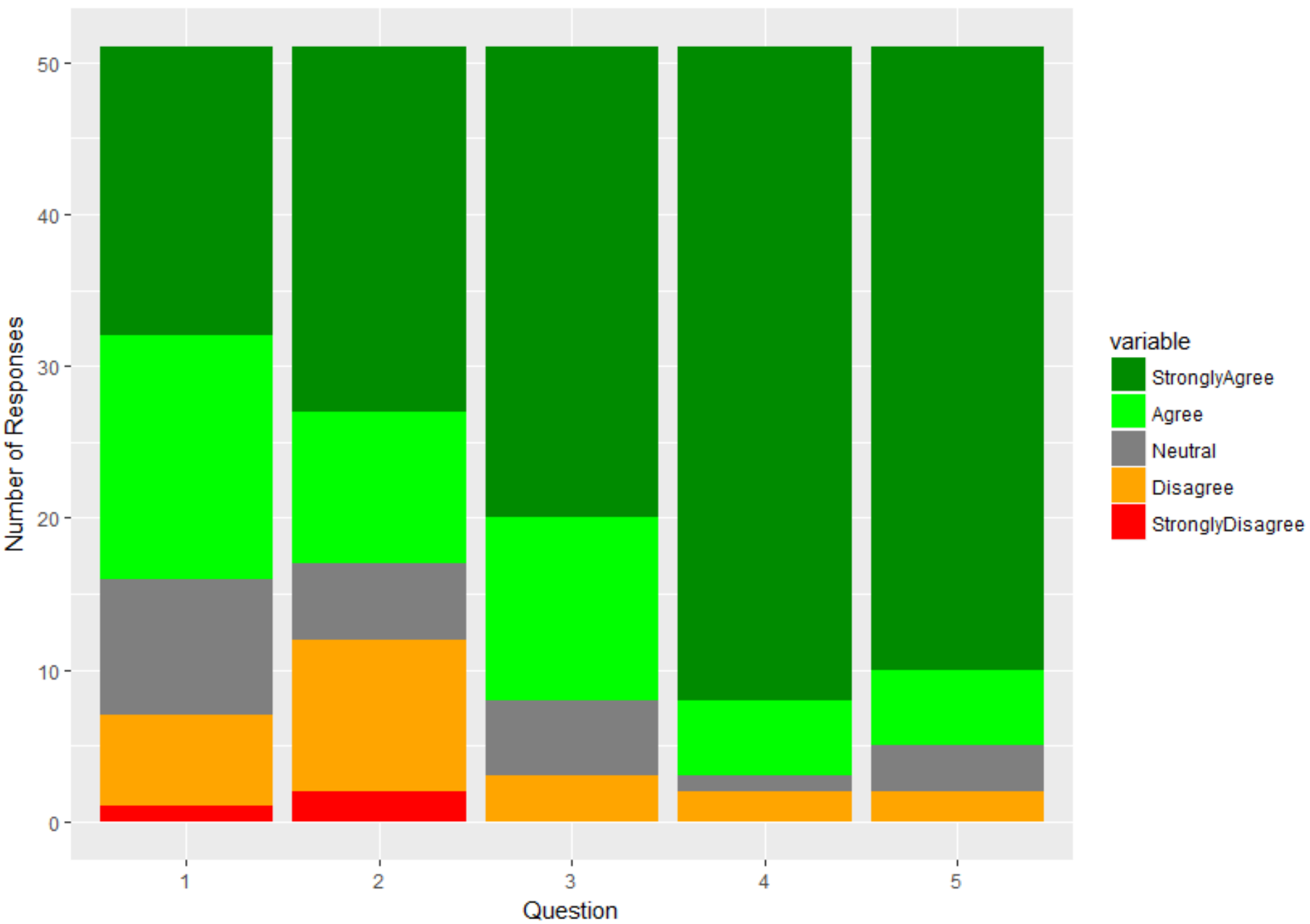
*"It is a very informative paper. It would **definitely** help app developers."*

*"I confirm your findings and hope developers could **better plan** for their future according to your work."*

Image Credit: <https://www.facebook.com/celebsg4llery/>

Survey of 51 App Developers

1. Do you think that the studied areas are the top areas of mobile apps?
2. Are the considered variables reasonable and sufficient for explaining ranks and rank trends?
3. Do you think the findings of RQ1 are useful and practical for the industry?
4. Do you think the findings of RQ2 are useful and practical for the industry?
5. Do you think the findings of RQ3 are useful and practical for the industry?





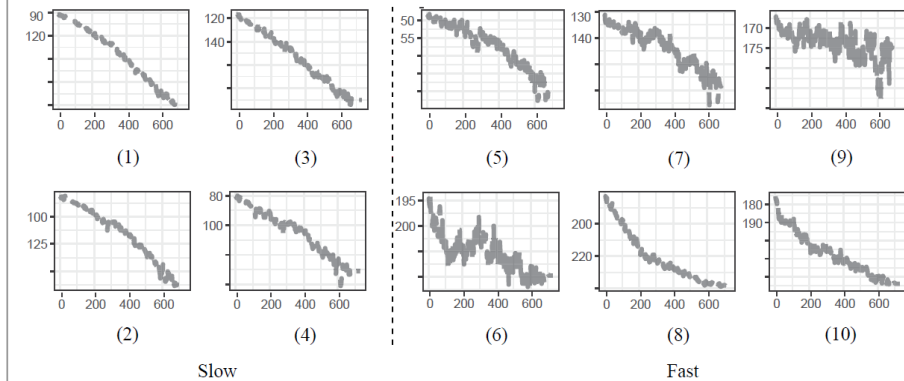




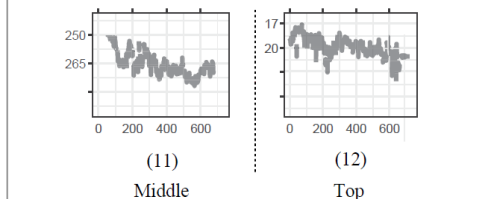
Implications For New Developers

- Developers should carefully select the **area** in which they intend to work.
- **Never is late**
 - as in the past two years, many apps have achieved higher ranks in the Google Play Store.
- Investing time and money on the **user-reviews**
 - Own app
 - Competitors
- Developers should not be **distracted** by the variables that sound critical but are **not** much important.

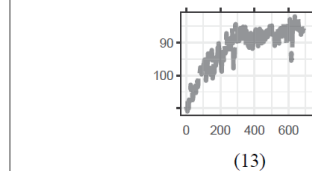
Falling



Maintaining



Rising



Newcomers should be **hopeful**, since apps that were launched **later** are associated with **optimistic** rank trends.

