

For Enterprise



Next

← Back to Week 2

X Lessons

Prev

# Filters, Digest Cycle and Data Binding

## Looping, Controller As Syntax

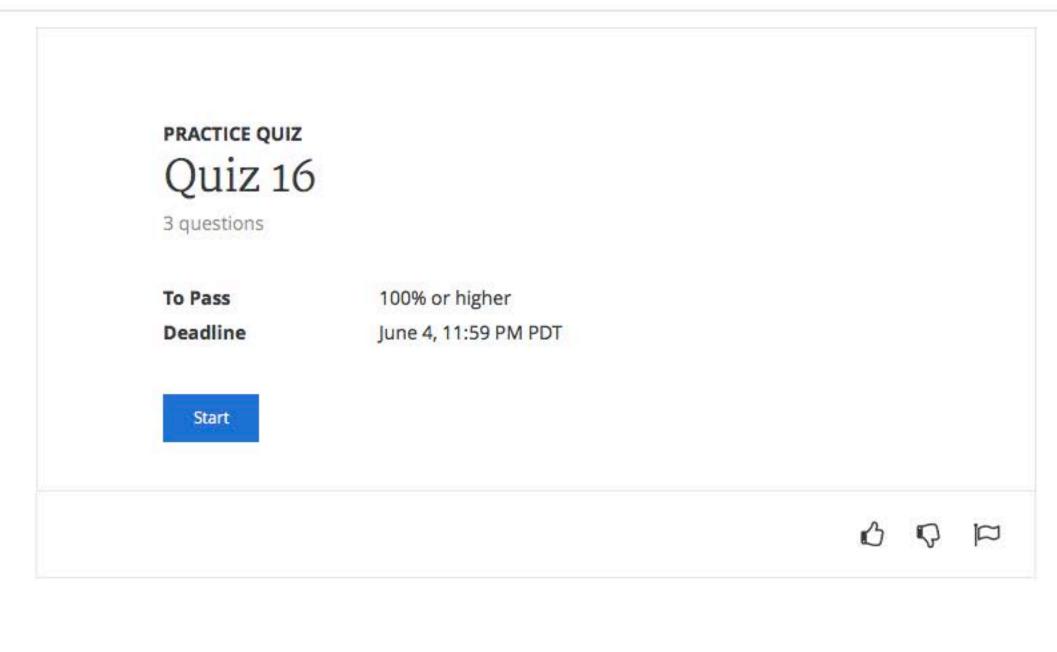
- Lecture 17: ng-repeat 11 min
- Lecture 18: Filtered ngrepeat 11 min
- Quiz 15
- Lecture 19, Part 1: 5 min
- Lecture 19, Part 2:
  Prototypal Inheritance
- Practice Quiz:

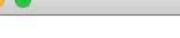
  Quiz 16

  3 questions
- Lecture 19, Part 3: Scope 7 min
- Lecture 19, Part 4: Scope Inheritance
- Lecture 19, Part 5: 8 min
- Stay In Touch! 10 min

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Practice Quiz:





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Quiz 16
Practice Quiz, 3 questions

3/3 points (100%)



# Congratulations! You passed!

Next Item



1. Given the following code snippet, what will be the output of the statement on line 6.

1/1 points

```
1 - var student1 = {
2    message: "I LOVE this course!"
3  };
4
5  var student2 = Object.create(student1);
6  console.log(student2.message);
```

- undefined
- empty string or ""
- I LOVE this course!

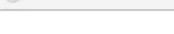
#### Correct

The message property is inherited from 'student1' through Prototypal Inheritance.

Uncaught ReferenceError: message is not defined



Given the following code snippet, what will be the output of the statement on line 11.



Quiz 16
Practice Quiz, 3 questions

3/3 points (100%)



2. Given the following code snippet, what will be the output of the statement on line 11.

1/1 points

```
1 - var student1 = {
2    message: "I LOVE this course!"
3  };
4
5  var student2 = Object.create(student1);
6 - student2.getMessage = function () {
7    this.message = "Student 1 was paid off by Yaakov to say that!";
8    return this.message;
9  };
10  var coverUp = student2.getMessage();
11  console.log(student2.message);
```

- I LOVE this course!
- undefined
- Student 1 was paid off by Yaakov to say that!

## Correct

After calling the method 'getMessage', student2 object got its own 'message' property which overshadowed the parent object's 'message' property... Plus, student 1 was NOT paid off by Yaakov.



3. Given the following function, how must this function be called such that the output of the function is an object with the property name whose value is "Yaakov"?



3/3 points (100%)



3. Given the following function, how must this function be called such that the output of the function is an object with the property name whose value is "Yaakov"?

1 / 1 points

```
1 - function Person(name) {
2    this.name = name;
3 }
```

```
1 var p = Person("Yaakov");
```

```
1 var p = new Object(Person, "Yaakov");
```

```
1 var p = new Person("Yaakov");
```

### Correct

The new keyword is needed to the Javascript engine will know to treat this as a function constructor call and assign 'this' to reference the newly created object.

