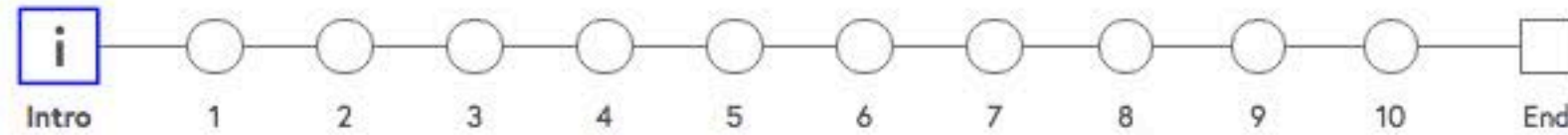


Erlang programs and lists



In this test you'll be asked questions that cover the work we've looked at so far: creating simple Erlang functions and modules over numbers, booleans, tuples and lists.

TEST RULES AND GRADING

- You may take 3 attempts to answer each question
- Each question has 3 points available
- A point will be deducted for each incorrect attempt
- You can review your total score for the test at the end
- If you want to buy a Certificate of Achievement for this course, you will need to score an average of 70% or above on all tests
- You cannot repeat a test to improve your score
- You can check your average test score for this course so far on your Progress page

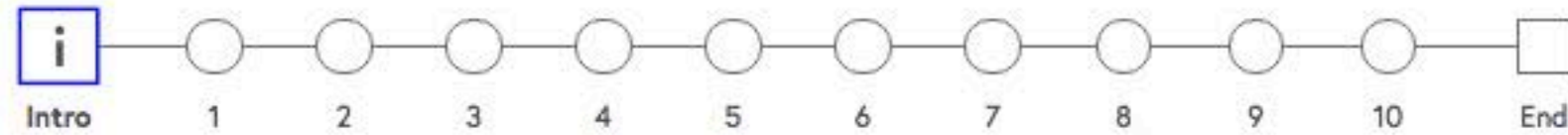
[Begin test](#)

HOW ARE YOU GETTING ON WITH
ERLANG?
DISCUSSION

SKIP TEST
GO TO STEP 2.25



Erlang programs and lists



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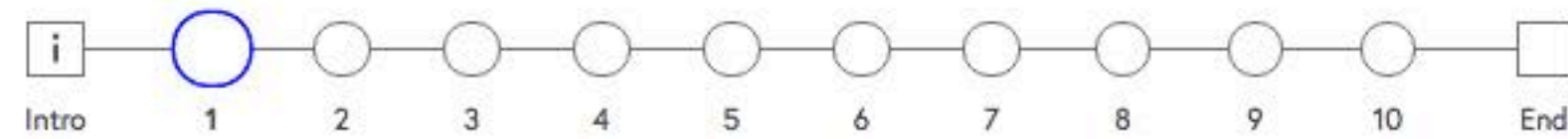
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HOW ARE YOU GETTING ON WITH
ERLANG?
DISCUSSION

SKIP TEST
GO TO STEP 2.25



Erlang programs and lists



Question 1

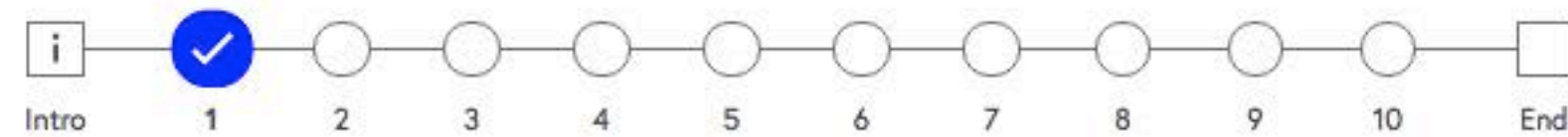
Which of the following **fun** expressions does *not* implement the **nand** function on a pair of booleans?

- ☐ `fun (A,B) -> (not(A) or not(B)) end`
- ☐ `fun (A,B) -> not(A and B) end`
- ☒ `fun (A,B) -> not(A andalso B) end`
- ☐ `fun (A,B) -> (not(A) and B) or (not(B) and A)
end`

Tries left:

3

Erlang programs and lists



Question 1

Which of the following **fun** expressions does *not* implement the **nand** function on a pair of booleans?

- ☐ `fun (A,B) -> (not(A) or not(B)) end`
- ☐ `fun (A,B) -> not(A and B) end`
- ☐ `fun (A,B) -> not(A andalso B) end`
- ☒ `fun (A,B) -> (not(A) and B) or (not(B) and A) end`

Correct

You scored:

2



Simon Thompson

LEAD EDUCATOR

Question 2

Which of the following statements about this Erlang shell command is correct?

```
{a,A} = {B,A}
```

- ☐ This will fail because it is not possible to match atoms in a pattern match.
- ☐ This will fail if A is not already bound.
- ☒ This will fail because it is not possible to re-assign to the variable A.
- ☐ It is impossible to match an atom with a variable.

Tries left:

3



PREVIOUS QUESTION

SKIP QUESTION



Which of the following statements about this Erlang shell command is correct?

```
{a,A} = {B,A}
```

- ☐ This will fail because it is not possible to match atoms in a pattern match.
- ☒ This will fail if **A** is not already bound.
- ☐ This will fail because it is not possible to re-assign to the variable **A**.
- ☐ It is impossible to match an atom with a variable.

Correct

You scored:

3



Simon Thompson

LEAD EDUCATOR

That's right. It will also fail if **B** is not already bound, but it will succeed if both **A** and **B** are bound.



PREVIOUS QUESTION

NEXT QUESTION



Question 3

Which of the following statements is false?

- ☐ It is not possible to match functions to variables.
- ☐ It is possible to use floating point numbers on the left hand side of pattern matches.
- ☐ It is not possible to use fun expressions on the left hand side of pattern matches.
- ☐ Strings can be used on the left hand sides of patterns.

Tries left:

3



PREVIOUS QUESTION

SKIP QUESTION



Categories

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Courses

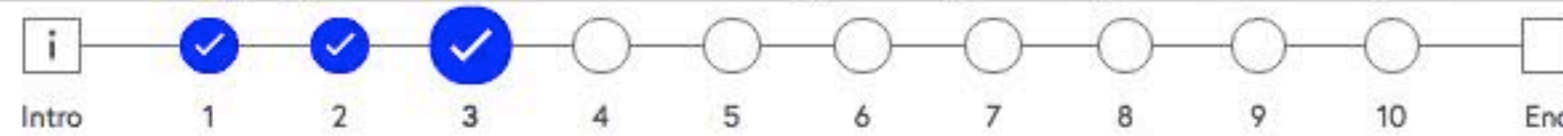
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Question 3

Which of the following statements is false?

- ☒ It is not possible to match functions to variables.
- ☐ It is possible to use floating point numbers on the left hand side of pattern matches.
- ☐ It is not possible to use `fun` expressions on the left hand side of pattern matches.
- ☐ Strings can be used on the left hand sides of patterns.

Correct

You scored:

2



Simon Thompson

LEAD EDUCATOR

That's right. Functions *can* be matched with variables, but functions can't occur on the left hand side of patterns, unlike floating point numbers, strings and other (non-function) data.

Question 4

What is wrong with the following definition of an Erlang function, intended to check when its two arguments are equal?

```
square(X,Y) ->  
    false;  
square(X,X) ->  
    true.
```

- ☐ The first clause should end with a comma.
- ☐ The first clause will match every case.
- ☐ Function definitions cannot contain repeated variables.
- ☐ square is a built-in function.

Tries left:

3



PREVIOUS QUESTION

SKIP QUESTION



Question 4

What is wrong with the following definition of an Erlang function, intended to check when its two arguments are equal?

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```

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- ☒ **The first clause will match every case.**
- ☐ Function definitions cannot contain repeated variables.
- ☐ square is a built-in function.

Correct

You scored:

3



Simon Thompson

LEAD EDUCATOR

That's right. And this is a problem: for the `X, X` case to have an effect it needs to be the first clause, as otherwise the `X, Y` case will match all arguments.

Question 5

Which of the following statements about the merge function is true?

```
merge([],Ys) -> Ys;  
merge(Xs,[]) -> Xs;  
merge([X|Xs],[Y|Ys]) when X<Y ->  
    [ X | merge(Xs,[Y|Ys]) ];  
merge([X|Xs],[Y|Ys]) when X>Y ->  
    [ Y | merge([X|Xs],Ys) ];  
merge([X|Xs],[Y|Ys]) ->  
    [ X | merge(Xs,Ys) ].
```

- ☐ The length of `merge(Xs,Ys)` is the sum of the lengths of `Xs` and `Ys`.
- ☐ If `Xs` and `Ys` are sorted into ascending order, then so is `merge(Xs,Ys)`.
- ☐ If neither of the lists `Xs` and `Ys` contains duplicates, then neither does `merge(Xs,Ys)`.

Tries left:

3



PREVIOUS QUESTION

SKIP QUESTION



Question 5

Which of the following statements about the merge function is true?

```
merge([],Ys) -> Ys;  
merge(Xs,[]) -> Xs;  
merge([X|Xs],[Y|Ys]) when X<Y ->  
    [ X | merge(Xs,[Y|Ys]) ];  
merge([X|Xs],[Y|Ys]) when X>Y ->  
    [ Y | merge([X|Xs],Ys) ];  
merge([X|Xs],[Y|Ys]) ->  
    [ X | merge(Xs,Ys) ].
```

- ☐ The length of `merge(Xs,Ys)` is the sum of the lengths of `Xs` and `Ys`.
- ☒ If `Xs` and `Ys` are sorted into ascending order, then so is `merge(Xs,Ys)`.
- ☐ If neither of the lists `Xs` and `Ys` contains duplicates, then neither does `merge(Xs,Ys)`.

Correct

You scored:

3



Simon Thompson

LEAD EDUCATOR

This is true: ordered lists are merged by this program.

Question 6

What is the result of evaluating `foo(0,[4,0,1])` when `foo` is defined like this?

```
foo(_,[]) -> [];  
foo(Y,[X|_]) when X==Y -> [X];  
foo(Y,[X|Xs]) -> [X | foo(Y,Xs)].
```

☐ [4]

☐ [4,1,0]

☐ [4,0]

☐ [4,1]

Tries left:

3

< PREVIOUS QUESTION

SKIP QUESTION >

Question 6

What is the result of evaluating `foo(0,[4,0,1])` when `foo` is defined like this?

```
foo(_,[]) -> [];  
foo(Y,[X|_]) when X==Y -> [X];  
foo(Y,[X|Xs]) -> [X | foo(Y,Xs)].
```

☐ [4]

☐ [4,1,0]

☒ [4,0]

☐ [4,1]

Correct

You scored:

3



Simon Thompson

LEAD EDUCATOR

Yes, well done! In general the function cuts off the list after the first occurrence of the first argument, in this case 0.

Question 7

The following function is supposed to remove all occurrences of the first argument in the second argument, which is a list. But there are a few errors in the definition.

```
bar (N, [Y]) ->
    [Y];

bar (N, [N]) ->
    [];

bar (N, [Y|Ys]) when N /= Y ->
    [Y|bar (N, Ys)];

bar (N, [Y|Ys]) ->
    Ys.
```

Three of the following corrections need to be made. Which one of the possible corrections does **not** need to be made?

- ☐ The second clause should precede the first clause.
- ☐ A case for the empty list needs to be added.
- ☐ There needs to be a recursive call to bar in the fourth clause.
- ☐ The third clause should test for == rather than /= in the guard

Tries left:

3

Question 7

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```
bar (N, [Y]) ->  
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bar (N, [N]) ->  
    [];  
  
bar (N, [Y|Ys]) when N /= Y ->  
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- ☐ There needs to be a recursive call to bar in the fourth clause.
- ☒ The third clause should test for == rather than /= in the guard

Correct

You scored:

1

Question 8

Which of the following statements is true of the `baz` function?

```
baz([])      -> [];  
baz([X|Xs]) -> [X | baz(zab(X,Xs))].  
  
zab(N,[])   -> [];  
zab(N,[N|Xs]) -> zab(N,Xs);  
zab(N,[X|Xs]) -> [X | zab(N,Xs)].
```

- ☐ The length of the output list is the same as the length of the input list.
- ☐ The output list contains the last occurrence of each element in the input list.
- ☐ The output list contains the first occurrence of each element in the input list.
- ☐ The result list is sorted.

Tries left:

3



PREVIOUS QUESTION

SKIP QUESTION



Question 8

Which of the following statements is true of the `baz` function?

```
baz([])      -> [];  
baz([X|Xs]) -> [X | baz(zab(X,Xs))].
```

```
zab(N,[])    -> [];  
zab(N,[N|Xs]) -> zab(N,Xs);  
zab(N,[X|Xs]) -> [X | zab(N,Xs)].
```

- ☐ The length of the output list is the same as the length of the input list.
- ☐ The output list contains the last occurrence of each element in the input list.
- ☒ The output list contains the first occurrence of each element in the input list.
- ☐ The result list is sorted.

Correct

You scored:

3



Simon Thompson

LEAD EDUCATOR

Yes, that's right!

Question 9

Which of the following statements is true?

- ☐ Every element of a list needs to be of the same type, as in the list of numbers, `[1, 2, 3]`.
- ☒ To pattern match a tuple, the match will either match the tuple to a single variable, or will have to match a pattern to every element of the tuple.
- ☐ The `length` function can be used to find the size of a tuple.
- ☐ Strings in Erlang are simply a way of viewing tuples of numbers.

Correct

You scored:

3



Simon Thompson

LEAD EDUCATOR

Yes, that's true, in contrast to a (non-empty) list, which be matched to `[X | Xs]`, in which `Xs` is matched to the 'tail' of the list, that is the list except for the first element (which is matched in this pattern to `X`).

Question 10

Which of the following statements is true?

- ☒ Patterns in the different clauses of a function definition can overlap.
- ☐ Patterns in the different clauses of a function must be *exhaustive*, and cover every possible input.
- ☐ Different clauses of a function definition can take different numbers of parameters.
- ☐ Functions cannot be called in guards.

Correct answer

You scored:

0



Simon Thompson

LEAD EDUCATOR

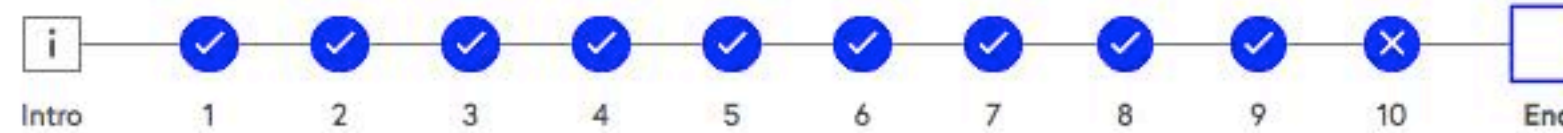
Yes, that's right, and the first clause that matches the given parameters is the one that is used.

[Back to question](#)

2.24

2 MORE STEPS TO GO

Erlang programs and lists



Summary



You've scored 23 out of 30

Moving on from the test we'll round off Week 2 with a summary of what we've learned so far, together with a couple more programming challenges that you might like to try for more practice.

< PREVIOUS QUESTION

WEEK TWO SUMMARY VIDEO >