



## IBM Bluemix Development & Certification

Summary decks for a course that covers the A to Z of IBM Bluemix.

For more information visit:  
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1. DevOps – Intro
2. Edit Code
3. Agile Tracking & Planning
4. Build & Deploy

**PS: Certification practice test questions NOT included in the summary decks**

# Discounted access to the courses:



<https://www.udemy.com/ibm-bluemix/?couponCode=BLUE100>

Coupon Code = **BLUE100**



<https://www.udemy.com/rest-api/?couponCode=REST100>

Coupon Code = **REST100**

## PS:

- For latest coupons & courses please visit: <http://www.acloudfan.com>
- Enter to **WIN Free access** – please visit: <http://www.acloudfan.com/win-free-access>



# Data Service Types

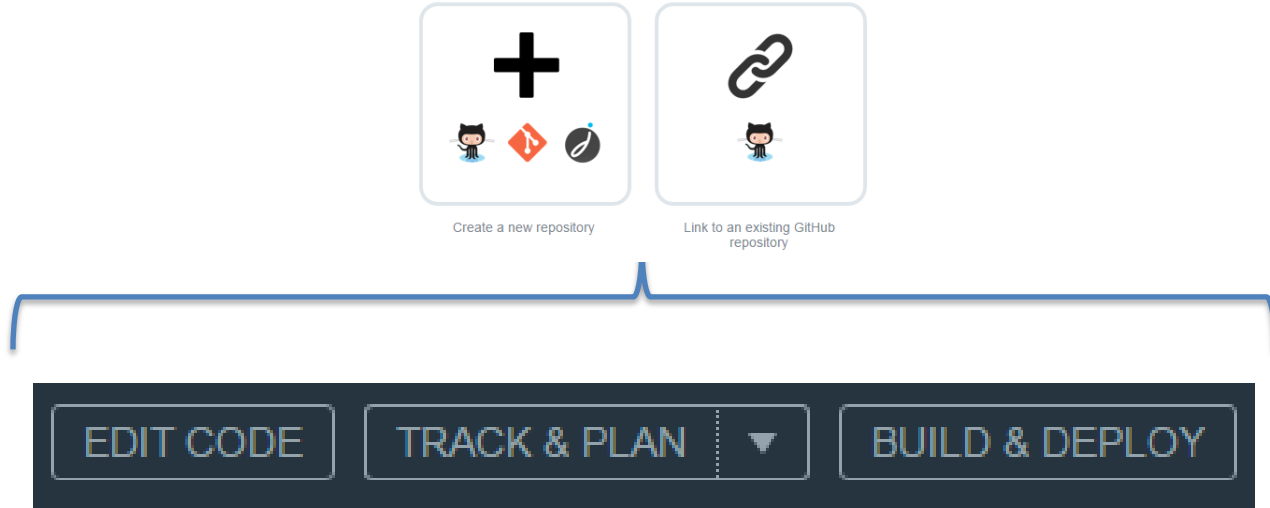
# Introduction to IBM DevOps



- DevOps services is a Software as a Service (SaaS) on the cloud that supports continuous delivery
  - Build applications
  - Planning
  - Collaborate with the team members
  - Track tasks, defects etc.
  - Automate the builds, tests and deployment process



# Bluemix DevOps



- **Web IDE**
- **Agile planning**
- **Automate builds & deploy**
- Debugging
- Sprint tracking
- Delivery pipeline
- Code push



# Bluemix SCM



- Create a GitHub repo
- Create a Bluemix Git repo
- Create a Jazz SCM repo



- Link to existing GitHub repo





# Web IDE

1. Browser based development environment
2. Content assist, code completion and error checking for JavaScript, HTML/CSS
3. Integrated with SCM
4. Syntax highlighting for most file types
5. Editor may be personalized for example color, tools, settings
6. Debugging of Node/Javascript apps





## Deploying from editor

- Create a launch configuration
- Multiple launch configurations
  - Multiple team members
  - Multiple test targets i.e., orgs/spaces

## Live Editor

- Changes automatically saved to SCM
- Saves time as restarting app is faster than redeployment
- Debugging of NodeJS applications
  - Debug live application – supported in Chrome & Opera browsers only
  - Bash shell to access the container for the application

## Deployment, Live edit & Debugging

1. Deploy from workspace by creating launch configurations
2. Live edit mode for quick changes with need for app push
3. Debugging
  - Logs
  - Shell & Debugger
4. Live sync tools allow syncing of local file system with DevOps projects



# Agile Planning & Tracking

# Agile planning through Track & Plan

1. Create & Triage work items

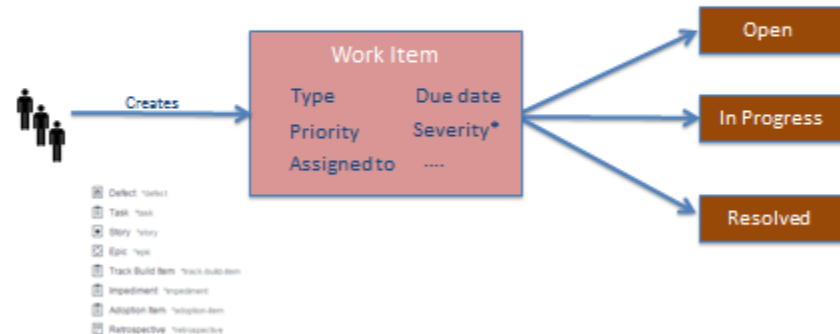
2. Sprint planning

3. Track Progress (Member & Team)

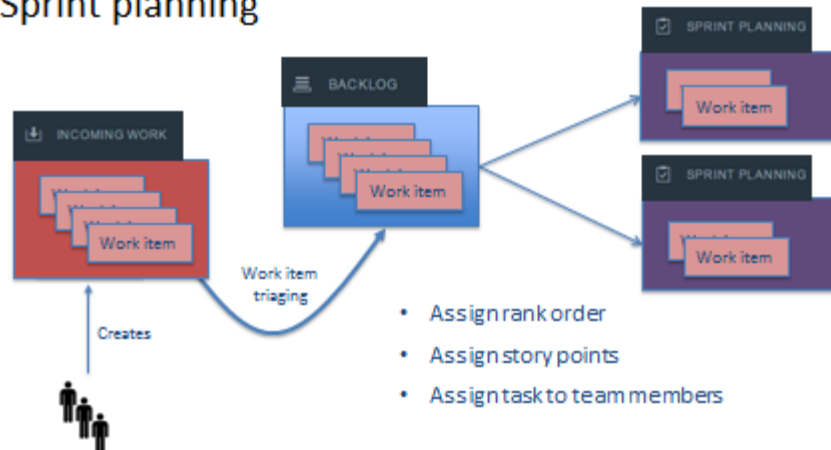


## Work items

- Unit of work

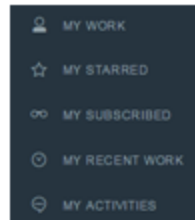


## Sprint planning



## Tracking

- Member work item tracking
- Team progress tracking



- Hours worked vs. total hours estimated
- Work items completed vs. total work items
- Story points achieved vs. total estimated story points

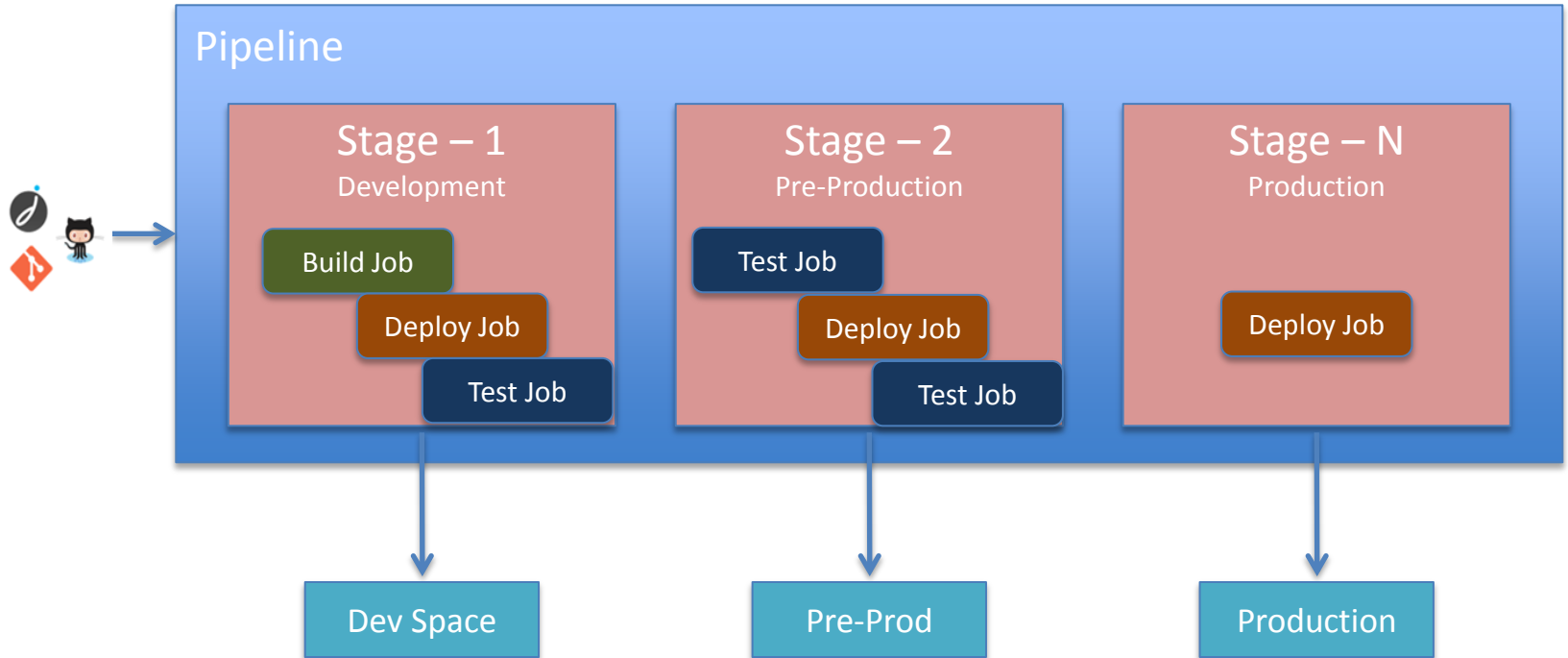
## Summary

- Team members create different types of work items which become part of the *incoming work*
- The work items are triaged to the *backlog*
- Sprint planning is carried out
- Member tracks and works on the items assigned
- Overall project tracking can be done at sprint, backlog and all work level

Build, Deploy & Test

# Build & Deploy | Pipeline

- Automated continuous deployment of projects



## Stages

- Stages execute sequentially within the pipeline
- Stages receive input from the previous stage or from source control repos
- Triggering of stage leads to execution of jobs within the stage
  - Automatic execution anytime changes pushed to the source control repo
  - May be set to execute manually
  - May be set to execute automatically on completion of previous stage

## Deployment Targets

- Manifest file controls how the project is deployed
  - There will be a *Route* conflict
- To support multiple targets use the *cf push* command line options
  - Use the *cf push* command with *-n* to set the route

```
cf push "${CF_APP}" -n stage_host
```

```
cf push "${CF_APP}" -n "${my_env_var}"
```

```
cf push "${CF_APP}" --random-route
```

## Jobs

- Execution unit within a stage
  - Build job
  - Deploy job
  - Test Job
- By default stage execution stops if a job fails
- Jobs in the stage cannot pass artifacts to each other
  - Stage environment properties are shared by jobs
  - E.g., CF\_APP, CF\_ORG      • E.g., MY\_APP\_PROPS



# Key points to remember

- Automation is the driver for the delivery pipeline
- Deploy may be triggered by SCM commit/push
- Testing jobs may be triggered before/after build/deploy

