# Julia & IJulia Cheat-sheet (for 18.xxx at MIT)

#### Basics:

julialang.org — documentation; juliabox.org — run Julia online github.com/stevengj/julia-mit installation & tutorial jupyter notebook start IJulia browser shift-return execute input cell in IJulia

### Defining/changing variables:

x = 3 define variable x to be 3 x = [1,2,3] array/"column"-vector (1,2,3) y = [1 2 3] 1×3 row-vector (1,2,3) A = [1 2 3 4; 5 6 7 8; 9 10 11 12] —set A to 3×4 matrix with rows 1,2,3,4 etc. x[2] = 7 change x from (1,2,3) to (1,7,3) A[2,1] = 0 change  $A_{2,1}$  from 5 to 0 u, v = (15.03, 1.2e-27) set u=15.03, v=1.2×10<sup>-27</sup> f(x) = 3x define a function f(x) x -> 3x an "anonymous" function

### Constructing a few simple matrices:

rand(12), rand(12,4) random length-12 vector or  $12\times4$  matrix with uniform random numbers in [0,1) randn(12) Gaussian random numbers (mean 0, std. dev. 1) eye(5)  $5\times5$  identity matrix I linspace(1.2,4.7,100) 100 equally spaced points from 1.2 to 4.7 diagm(x) matrix whose diagonal is the entries of x

#### Portions of matrices and vectors:

x[2:12]	the $2^{nd}$ to $12^{th}$ elements of $x$
x[2:end]	the $2^{nd}$ to the last elements of $x$
A[5,1:3]	row vector of 1 <sup>st</sup> 3 elements in 5 <sup>th</sup> row of A
A[5,:]	row vector of $5^{th}$ row of $A$
diag(A)	vector of diagonals of A

#### Arithmetic and functions of numbers:

3\*4, 7+4, 2-6, 8/3 mult., add, sub., divide numbers  $3^7$ ,  $3^6$ (8+2im) compute  $3^7$  or  $3^{8+2i}$  power sqrt(-5+0im)  $\sqrt{-5}$  as a complex number exp(12)  $e^{12}$  log(3), log10(100) natural log (ln), base-10 log (log<sub>10</sub>) abs(-5), abs(2+3im) absolute value |-5| or |2+3i| sin(5pi/3) compute sin(5 $\pi$ /3) besselj(2,6) compute Bessel function  $J_2(6)$ 

### Arithmetic and functions of vectors and matrices:

x \* 3, x + 3 multiply/add every element of x by 3 element-wise addition of two vectors x and y product of matrix A and vector y or matrix B A\*y, A\*B not defined for two vectors! x \* y element-wise product of vectors x and y x .\* y every element of *x* is cubed  $x \cdot ^3$ cosine of every element of x or Acos(x), cos(A)exp of each element of A, matrix exp  $e^A$ exp(A), expm(A) conjugate-transpose of vector or matrix x', A'x'\*y, dot(x,y), sum(conj(x).\*y) three ways to compute  $x \cdot y$ return solution to Ax=b, or the matrix A-1 $A \setminus b$ , inv(A) eigenvals  $\lambda$  and eigenvectors (columns of V) of A  $\lambda$ , V = eig(A)

# Plotting (type using PyPlot first)

plot(y), plot(x,y) plot y vs. 0,1,2,3,... or versus x loglog(x,y), semilogx(x,y), semilogy(x,y) log-scale plots title("A title"), xlabel("x-axis"), ylabel("foo") set labels legend(["curve 1", "curve 2"], "northwest") legend at upper-left grid(), axis("equal") add grid lines, use equal x and y scaling title(L"the curve  $e^x$  it le with LaTeX equation savefig("fig.png"), savefig("fig.pdf") save PNG or PDF image