

Control Structures









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## **Booleans**

Another type in Python is the **Boolean** type. There are two **Boolean** values: **True** and **False**. They can be created by comparing values, for instance by using the equal operator ==.

```
>>> my_boolean = True
>>> my_boolean
True

>>> 2 == 3
False
>>> "hello" == "hello"
True
```

**Try It Yourself** 

Be careful not to confuse assignment (one equals sign) with comparison (two equals signs).





# What are the two Boolean values in Python?

O Truth and Falsity

O true and false

O True and False







# Comparison

Another comparison operator, the **not equal** operator (!=), evaluates to **True** if the items being compared aren't equal, and **False** if they are.

```
>>> 1 != 1
False
>>> "eleven" != "seven"
True
>>> 2 != 10
True
```

**Try It Yourself** 





# What is the output of this code? >>> 7 != 8

O True

O False







# Comparison

Python also has operators that determine whether one number (float or integer) is greater than or smaller than another. These operators are > and < respectively.

**Try It Yourself** 





# What is the output of this code? >>> 7 > 7.0

O False

O True







## Comparison

The greater than or equal to, and smaller than or equal to operators are >= and <=.

They are the same as the strict greater than and smaller than operators, except that they return

True when comparing equal numbers.

**Try It Yourself** 

Greater than and smaller than operators can also be used to compare strings lexicographically (the alphabetical order of words is based on the alphabetical order of their component letters).





# What is the output of this code? >>> 8.7 <= 8.70

0	An error occurs
0	False









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## if Statements

You can use if statements to run code if a certain condition holds.

If an expression evaluates to True, some statements are carried out. Otherwise, they aren't carried out.

An if statement looks like this:

if expression: statements

Python uses **indentation** (white space at the beginning of a line) to delimit blocks of code. Other languages, such as C, use curly braces to accomplish this, but in Python indentation is mandatory; programs won't work without it. As you can see, the statements in the **if** should be indented.





# What part of an if statement should be indented?

0	The first line
0	The statements within it
0	All of it







### if Statements

Here is an example if statement:

```
if 10 > 5:
    print("10 greater than 5")
print("Program ended")
```

Try It Yourself

The expression determines whether 10 is greater than five. Since it is, the indented statement runs, and "10 greater than 5" is output. Then, the unindented statement, which is not part of the if statement, is run, and "Program ended" is displayed.

#### Result:

```
>>>
10 greater than 5
Program ended
>>>
```

Notice the colon at the end of the expression in the if statement.

As the program contains multiple lines of code, you should create it as a separate file and run it.

```
What is the output of this code?

spam = 7

if spam > 5:

  print("five")

if spam > 8:

  print("eight")
```

- O nothing
- O five
- O eight







## if Statements

To perform more complex checks, if statements can be nested, one inside the other.

This means that the inner if statement is the statement part of the outer one. This is one way to see whether multiple conditions are satisfied.

#### For example:

```
num = 12
if num > 5:
print("Bigger than 5")
if num <=47:
print("Between 5 and 47")
```

Try It Yourself

#### Result:

```
>>>
Bigger than 5
Between 5 and 47
>>>
```





```
What is the output of this code?

num = 7

if num > 3:

print("3")

if num < 5:

print("5")

if num ==7:

print("7")
```









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## else Statements

An **else** statement follows an **if** statement, and contains code that is called when the if statement evaluates to **False**.

As with if statements, the code inside the block should be indented.

```
x = 4

if x == 5:

print("Yes")

else:

print("No")
```

**Try It Yourself** 

#### Result:

```
>>>
No
>>>
```





```
What is the result of this code?

if 1 + 1 == 2:

if 2 * 2 == 8:

print("if")

else:

print("else")
```

- O else
- O There is no output
- O if







## else Statements

You can chain if and else statements to determine which option in a series of possibilities is true. For example:

```
num = 7
if num == 5:
    print("Number is 5")
else:
    if num == 11:
        print("Number is 11")
else:
    if num == 7:
        print("Number is 7")
else:
    print("Number is 7")
```

Try It Yourself

#### Result:

```
>>>
Number is 7
>>>
```





Fill in the blanks to compare the variables and output the corresponding text:

```
x = 10
y = 20
x > y
print("if statement")
print("else statement")
```









### elif Statements

The **elif** (short for else if) statement is a shortcut to use when chaining **if** and **else** statements. A series of **if elif** statements can have a final **else** block, which is called if none of the **if** or **elif** expressions is True.

For example:

```
num = 7

if num == 5:
    print("Number is 5")

elif num == 11:
    print("Number is 11")

elif num == 7:
    print("Number is 7")

else:
    print("Number isn't 5, 11 or 7")
```

Try It Yourself

#### Result:

```
>>>
Number is 7
>>>
```

In other programming languages, equivalents to the <u>elif</u> statement have varying names, including **else if**, **elseif** or **elsif**.

A shorter option for an "else if" statement is:









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## **Boolean Logic**

Boolean logic is used to make more complicated conditions for if statements that rely on more than one condition.

Python's Boolean operators are and, or, and not.

The **and** operator takes two arguments, and evaluates as **True** if, and only if, both of its arguments are **True**. Otherwise, it evaluates to **False**.

```
>>> 1 == 1 and 2 == 2
True
>>> 1 == 1 and 2 == 3
False
>>> 1!= 1 and 2 == 2
False
>>> 2 < 1 and 3 > 6
False
```

Try It Yourself

Python uses words for its <u>Boolean</u> operators, whereas most other languages use symbols such as &&, || and !.





## **Boolean Or**

The **or** operator also takes two arguments. It evaluates to **True** if either (or both) of its arguments are **True**, and **False** if both arguments are **False**.

```
>>> 1 == 1 or 2 == 2
True
>>> 1 == 1 or 2 == 3
True
>>> 1!= 1 or 2 == 2
True
>>> 2 < 1 or 3 > 6
False
```

**Try It Yourself** 





Fill in the blanks to print "Welcome".

```
age = 15
money = 500
if age > 18 __ money > 100:
___("Welcome")
```









## **Boolean Not**

Unlike other operators we've seen so far, **not** only takes one argument, and inverts it. The result of **not True** is **False**, and **not False** goes to **True**.

```
>>> not 1 == 1
False
>>> not 1 > 7
True
```

**Try It Yourself** 

You can chain multiple conditional statements in an if statement using the <u>Boolean</u> operators.





```
What is the result of this code?

if not True:
    print("1")

elif not (1 + 1 == 3):
    print("2")

else:
    print("3")
```









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## **Operator Precedence**

Operator precedence is a very important concept in programming. It is an extension of the mathematical idea of order of operations (multiplication being performed before addition, etc.) to include other operators, such as those in Boolean logic.

The below code shows that == has a higher precedence than or:

```
>>> False == False or True

True
>>> False == (False or True)
False
>>> (False == False) or True

True
```

Try It Yourself

Python's order of operations is the same as that of normal mathematics: parentheses first, then <u>exponentiation</u>, then multiplication/division, and then addition/subtraction.





What is the result of this code?

if 1 + 1 \* 3 == 6:

print("Yes")

else:
print("No")

O Yes

O No







# **Operator Precedence**

The following table lists all of Python's operators, from highest precedence to lowest.

Operator	Description
**	Exponentiation (raise to the power)
~ <b>+</b> -	Complement, unary plus and minus (method names for the last two are +@ and -@)
* / % //	Multiply, divide, modulo and floor division
<b>+</b> -	Addition and subtraction
>> <<	Right and left bitwise shift
&	Bitwise 'AND'
^1	Bitwise exclusive `OR' and regular `OR'
<= < > >=	Comparison operators
<> == !=	Equality operators
= %= /= //= -= <b>+</b> = *= **=	Assignment operators
is is not	Identity operators
in not in	Membership operators

~ <b>+</b> -	Complement, unary plus and minus (method names for the last two are +@ and -@)
* / % //	Multiply, divide, modulo and floor division
+-	Addition and subtraction
>> <<	Right and left bitwise shift
&	Bitwise 'AND'
^1	Bitwise exclusive `OR' and regular `OR'
<= < > >=	Comparison operators
<> == !=	Equality operators
= %= /= //= -= <b>+</b> = *= **=	Assignment operators
is is not	Identity operators
in not in	Membership operators
not or and	Logical operators





```
What is the result of this code?

x = 4

y= 2

if not 1 + 1 == y or x == 4 and 7 == 8:

print("Yes")

elif x > y:

print("No")
```

- O Yes No
- O No
- O Yes







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## while Loops

An **if** statement is run once if its condition evaluates to **True**, and never if it evaluates to **False**. A **while** statement is similar, except that it can be run more than once. The statements inside it are repeatedly executed, as long as the condition holds. Once it evaluates to **False**, the next section of code is executed.

Below is a **while** loop containing a variable that counts up from 1 to 5, at which point the loop terminates.

```
i = 1
while i <= 5:
    print(i)
    i = i + 1
print("Finished!")</pre>
```

Try It Yourself

## Result:

```
>>>
1
2
3
4
5
Finished!
>>>
```

```
i = 1
while i <= 5:
    print(i)
    i = i + 1

print("Finished!")</pre>
```

**Try It Yourself** 

## Result:

```
>>>
1
2
3
4
5
Finished!
>>>
```

The code in the body of a while loop is executed repeatedly. This is called iteration.





How many numbers does this code print?

i = 3

while i>=0:
 print(i)
 i = i - 1









# while Loops

The **infinite loop** is a special kind of while loop; it never stops running. Its condition always remains **True**.

An example of an infinite loop:

```
while 1==1:
print("In the loop")
```

**Try It Yourself** 

This program would indefinitely print "In the loop".

You can stop the program's execution by using the Ctrl-C shortcut or by closing the program.





Fill in the blanks to create a loop that increments the value of x by 2 and prints the even values.









## break

To end a **while** loop prematurely, the **break** statement can be used.

When encountered inside a loop, the **break** statement causes the loop to finish immediately.

```
i = 0
while 1==1:
print(i)
i = i + 1
if i >= 5:
    print("Breaking")
    break
print("Finished")
```

Try It Yourself

#### Result:

```
>>> 0
1
2
3
4
Breaking
Finished
>>>
```

```
i = i + 1
if i >= 5:
print("Breaking")
break

print("Finished")
```

Try It Yourself

## Result:

```
>>> 0
1
2
3
4
Breaking
Finished
>>>
```

Using the **break** statement outside of a loop causes an error.





```
How many numbers does this code print?

i = 5

while True:
 print(i)
 i = i - 1
 if i <= 2:
 break
```









## continue

Another statement that can be used within loops is **continue**.

Unlike **break**, **continue** jumps back to the top of the loop, rather than stopping it.

```
i = 0
while True:
    i = i +1
    if i == 2:
        print("Skipping 2")
        continue
    if i == 5:
        print("Breaking")
        break
    print(i)

print("Finished")
```

Try It Yourself

#### Result:

```
>>>
1
Skipping 2
3
4
Breaking
Finished
>>>
```

```
if i == 5:
    print("Breaking")
    <u>break</u>
    print(i)

print("Finished")
```

**Try It Yourself** 

#### Result:

```
>>>
1
Skipping 2
3
4
Breaking
Finished
>>>
```

Basically, the continue statement stops the current iteration and continues with the next one.

Using the continue statement outside of a loop causes an error.





Which statement ends the current iteration and continues with the next one?











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## Lists

Lists are another type of object in Python. They are used to store an indexed list of items.

A list is created using square brackets with commas separating items.

The certain item in the list can be accessed by using its index in square brackets.

For example:

```
words = ["Hello", "world", "!"]
print(words[0])
print(words[1])
print(words[2])
```

**Try It Yourself** 

## Result:

```
>>>
Hello
world
!
>>>
```

The first list item's index is 0, rather than 1, as might be expected.

What is the result of this code? nums = [5, 4, 3, 2, 1] print(nums[1])









## Lists

An empty list is created with an empty pair of square brackets.

```
empty_list = []
print(empty_list)
```

Try It Yourself

#### Result:

```
>>>
[]
>>>
```

Most of the time, a comma won't follow the last item in a list. However, it is perfectly valid to place one there, and it is encouraged in some cases.





# How many items are in this list? [2,]

O 2

0 3

0 1







## Lists

Typically, a list will contain items of a single item type, but it is also possible to include several different types.

Lists can also be nested within other lists.

```
number = 3
things = ["string", 0, [1, 2, number], 4.56]
print(things[1])
print(things[2])
print(things[2][2])
```

**Try It Yourself** 

## Result:

```
>>>
0
[1, 2, 3]
3
>>>
```

Lists of lists are often used to represent 2D grids, as Python lacks the multidimensional arrays that would be used for this in other languages.

Fill in the blanks to create a list and print its 3rd element.









## Lists

Indexing out of the bounds of possible list values causes an IndexError.

Some types, such as **strings**, can be indexed like lists. Indexing **strings** behaves as though you are indexing a list containing each character in the string.

For other types, such as integers, indexing them isn't possible, and it causes a TypeError.

```
str = "Hello world!"
print(str[6])
```

**Try It Yourself** 

#### Result:

>>> W >>>





Which line of code will cause an error? num = [5, 4, 3, [2], 1] print(num[0]) print(num[3][0]) print(num[5])

- O Line 4
- O Line 2
- O Line 3







Which line of code will cause an error? num = [5, 4, 3, [2], 1] print(num[0]) print(num[3][0]) print(num[5])

- O Line 3
- O Line 4
- O Line 2







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# **List Operations**

The item at a certain index in a list can be reassigned. For example:

```
nums = [7, 7, 7, 7, 7]
nums[2] = 5
print(nums)
```

**Try It Yourself** 

### Result:

```
>>>
[7, 7, 5, 7, 7]
>>>
```





What is the result of this code? nums = [1, 2, 3, 4, 5] nums[3] = nums[1] print(nums[3])









# **List Operations**

Lists can be added and multiplied in the same way as strings.

For example:

```
nums = [1, 2, 3]
print(nums + [4, 5, 6])
print(nums * 3)
```

Try It Yourself

#### Result:

```
>>>
[1, 2, 3, 4, 5, 6]
[1, 2, 3, 1, 2, 3, 1, 2, 3]
>>>
```

Lists and strings are similar in many ways - strings can be thought of as lists of characters that can't be changed.





Fill in the blanks to create a list, reassign its 2nd element and print the whole list.









# **List Operations**

To check if an item is in a list, the in operator can be used. It returns **True** if the item occurs one or more times in the list, and **False** if it doesn't.

```
words = ["spam", "egg", "spam", "sausage"]
print("spam" in words)
print("egg" in words)
print("tomato" in words)
```

Try It Yourself

## Result:

```
>>>
True
True
False
>>>
```

The in operator is also used to determine whether or not a <u>string</u> is a substring of another <u>string</u>.





```
What is the result of this code?

nums = [10, 9, 8, 7, 6, 5]

nums[0] = nums[1] - 5

if 4 in nums:

print(nums[3])

else:

print(nums[4])
```









# **List Operations**

To check if an item is not in a list, you can use the not operator in one of the following ways:

```
nums = [1, 2, 3]
print(not 4 in nums)
print(4 not in nums)
print(not 3 in nums)
print(3 not in nums)
```

**Try It Yourself** 

## Result:

```
>>>
True
True
False
False
>>>
```





# Fill in the blanks to print "Yes" if the list contains 'z':









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## **List Functions**

Another way of altering lists is using the append method. This adds an item to the end of an existing list.

```
nums = [1, 2, 3]
nums.append(4)
print(nums)
```

Try It Yourself

#### Result:

```
>>>
[1, 2, 3, 4]
>>>
```

The **dot** before append is there because it is a <u>method</u> of the list class. Methods will be explained in a later lesson.





What is the result of this code? words = ["hello"] words.append("world") print(words[1])

0	hello
0	An error occurs
0	world







## **List Functions**

To get the number of items in a list, you can use the len function.

```
nums = [1, 3, 5, 2, 4]
print(len(nums))
```

**Try It Yourself** 

#### Result:

>>> 5 >>>

Unlike **append**, **len** is a normal <u>function</u>, rather than a <u>method</u>. This means it is written before the list it is being called on, without a dot.





What is the result of this code? letters = ["a", "b", "c"] letters.append("d") print(len(letters))









### **List Functions**

The **insert** method is similar to **append**, except that it allows you to insert a new item at any position in the list, as opposed to just at the end.

```
words = ["Python", "fun"]
index = 1
words.insert(index, "is")
print(words)
```

**Try It Yourself** 

#### Result:

```
>>>
['Python', 'is', 'fun']
>>>
```





What is the result of this code? nums = [9, 8, 7, 6, 5] nums.append(4) nums.insert(2, 11) print(len(nums))









### **List Functions**

The index method finds the first occurrence of a list item and returns its index. If the item isn't in the list, it raises a ValueError.

```
letters = ['p', 'q', 'r', 's', 'p', 'u']
print(letters.index('r'))
print(letters.index('p'))
print(letters.index('z'))
```

**Try It Yourself** 

### Result:

```
>>>
2
0
ValueError: 'z' is not in list
>>>
```

There are a few more useful functions and methods for lists.

max(list): Returns the list item with the maximum value

min(list): Returns the list item with minimum value

list.count(obj): Returns a count of how many times an item occurs in a list

list.remove(obj): Removes an object from a list

list.reverse(): Reverses objects in a list

Fill in the blanks to add 'z' to the end of the list and print the list's length.

```
list. _____ ('z')
print( _____ )

insert index (list) len append
```







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### Range

The range function creates a sequential list of numbers.

The code below generates a list containing all of the integers, up to 10.

```
numbers = list(range(10))
print(numbers)
```

**Try It Yourself** 

### Result:

```
>>>
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
>>>
```

The call to **list** is necessary because **range** by itself creates a **range object**, and this must be converted to a **list** if you want to use it as one.





What is the result of this code? nums = list(range(5)) print(nums[4])









## Range

If range is called with one argument, it produces an object with values from 0 to that argument. If it is called with two arguments, it produces values from the first to the second.

For example:

```
numbers = list(range(3, 8))
print(numbers)

print(range(20) == range(0, 20))
```

**Try It Yourself** 

### Result:

```
>>>
[3, 4, 5, 6, 7]
True
>>>
```





What is the result of this code? nums = list(range(5, 8)) print(len(nums))









## Range

range can have a third argument, which determines the interval of the sequence produced. This third argument must be an integer.

```
numbers = list(range(5, 20, 2))
print(numbers)
```

Try It Yourself

### Result:

```
>>>
[5, 7, 9, 11, 13, 15, 17, 19]
>>>
```





What is the result of this code? nums = list(range(3, 15, 3)) print(nums[2])









Booleans & Comparisons	1/12	if Statements	2/12	else Statements	3/12	Boolean Logic	4/12 C
4 questions	<b>~</b>	3 questions	<b>✓</b>	3 questions	<b>✓</b>	3 questions	<b>~</b>
Operator Precedence	5/12	while Loops	6/12	Lists	7/12	List Operation	8/12 ns
2 questions	~	4 questions	<b>✓</b>	4 questions	~	4 questions	<b>/</b>
List Functions	9/12	Range	10/12	for Loops	11/12	A Simple Calculator	12/12
4 questions	<b>/</b>	3 questions	<b>✓</b>	3 questions	~	3 questions	~

Module 2 Quiz

6 questions

## Loops

Sometimes, you need to perform code on each item in a list. This is called iteration, and it can be accomplished with a **while** loop and a counter variable.

### For example:

```
words = ["hello", "world", "spam", "eggs"]
counter = 0
max_index = len(words) - 1

while counter <= max_index:
  word = words[counter]
  print(word + "!")
  counter = counter + 1</pre>
```

Try It Yourself

#### Result:

```
>>>
hello!
world!
spam!
eggs!
>>>
```

The example above iterates through all items in the list, accesses them using their indices, and prints them with exclamation marks.

# Which construct can be used to iterate through a list?

0	if statements
0	Loops
0	Variable assignment







# for Loop

Iterating through a list using a **while** loop requires quite a lot of code, so Python provides the **for** loop as a shortcut that accomplishes the same thing.

The same code from the previous example can be written with a for loop, as follows:

```
words = ["hello", "world", "spam", "eggs"]

for word in words:

print(word + "!")
```

Try It Yourself

#### Result:

```
>>>
hello!
world!
spam!
eggs!
>>>
```

The for loop in Python is like the foreach loop in other languages.





Fill in the blanks to create a valid for loop.









# for Loops

The **for** loop is commonly used to repeat some code a certain number of times. This is done by combining for loops with **range** objects.

```
for i in range(5):
print("hello!")
```

Try It Yourself

#### Result:

```
>>>
hello!
hello!
hello!
hello!
hello!
hello!
>>>
```

You don't need to call **list** on the **range** object when it is used in a **for** loop, because it isn't being indexed, so a list isn't required.





Fill in the blanks to create a for loop that prints only the even values in the range:

```
___ i in range(0, 20, __):
print(_)
```









### Creating a Calculator

This lesson is about an example Python project: a simple calculator.

Each part explains a different section of the program.

The first section is the overall menu. This keeps on accepting user input until the user enters "quit", so a while loop is used.

```
while True:
 print("Options:")
 print("Enter 'add' to add two numbers")
 print("Enter 'subtract' to subtract two numbers")
 print("Enter 'multiply' to multiply two numbers")
 print("Enter 'divide' to divide two numbers")
 print("Enter 'quit' to end the program")
 user_input = input(": ")
 if user_input == "quit":
   break
 elif user_input == "add":
 elif user_input == "subtract":
 elif user_input == "multiply":
 elif user_input == "divide":
 else:
   print("Unknown input")
```

The code above is the starting point for our program. It accepts user input, and compares it to the options in the **if/elif** statements.

If we were to replace the break statement in the code with a 'continue', what would happen?

0	It would run forever
0	You would have to enter "quit" twice to exit
0	It would run in the same way







## Creating a Calculator

The next part of the program is getting the numbers the user wants to do something with. The code below shows this for the addition section of the calculator. Similar code would have to be written for the other sections.

```
elif user_input == "add":
num1 = float(input("Enter a number: "))
num2 = float(input("Enter another number: "))
```

Now, when the user inputs "add", the program prompts to enter two numbers, and stores them in the corresponding variables.

As it is, this code crashes if the user enters a non-numeric input when prompted to enter a number. We will look at fixing problems like this in a later module.





# Why are the calls to float necessary in the code?

- O To remove spaces from user input
- O To convert user input to a float
- O To check if user input is a number







## Creating a Calculator

The final part of the program processes user input and displays it. The code for the addition part is shown here.

```
elif user_input == "add":
   num1 = float(input("Enter a number: "))
   num2 = float(input("Enter another number: "))
   result = str(num1 + num2)
   print("The answer is " + result)
```

We now have a working program that prompts for user input, and then calculates and prints the sum of the input.

Similar code would have to be written for the other branches (for subtraction, multiplication and division).

The output line could be put outside the if statements to omit repetition of code.





Fill in the blanks to make the calculator work for multiplication.

```
elif user_input == "multiply":

num1 = float(input("Enter a number: "))

num2 = ___ (input("Enter another number: "))

result = str(num1 _ num2)

print("The answer is " + ____)
```









4 questions	<b>/</b>	3 questions	<b>/</b>	3 questions	~	3 questions	<b>/</b>
List Functions	9/12	Range	10/12	for Loops	11/12	A Simple Calculator	12/12
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Booleans & Comparisons	1/12	if Statements	2/12	else Statements	3/12	Boolean Logic	4/12 C

Module 2 Quiz

6 questions

What is the output of this code? list = [1, 1, 2, 3, 5, 8, 13] print(list[list[4]])









```
What does this code do?
for i in range(10):
if not i % 2 == 0:
print(i+1)
```

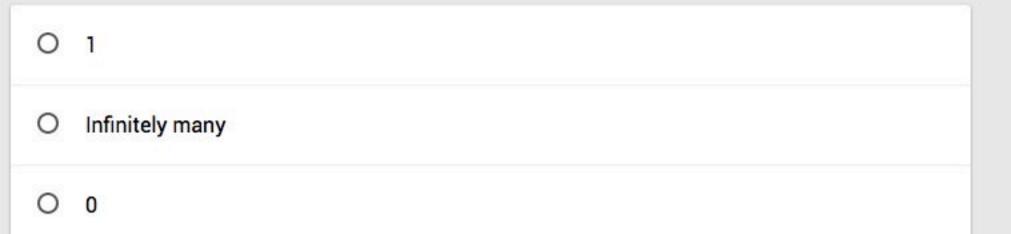
- Print all the even numbers between 2 and 10
- O Print all the even numbers between 0 and 8
- Print all the odd numbers between 1 and 9







How many lines will this code print? while False: print("Looping...")









Fill in the blanks to print the first element of the list, if it contains even number of elements.









What does this code output? letters = ['x', 'y', 'z'] letters.insert(1, 'w') print(letters[2])









Fill in the blanks to iterate over the list using a for loop and print its values.











**Basic Concepts** 







**Exceptions & Files** 



More Types



**Functional Programming** 

TAKE A SHORTCUT