

**Basic Concepts** 







**Exceptions & Files** 

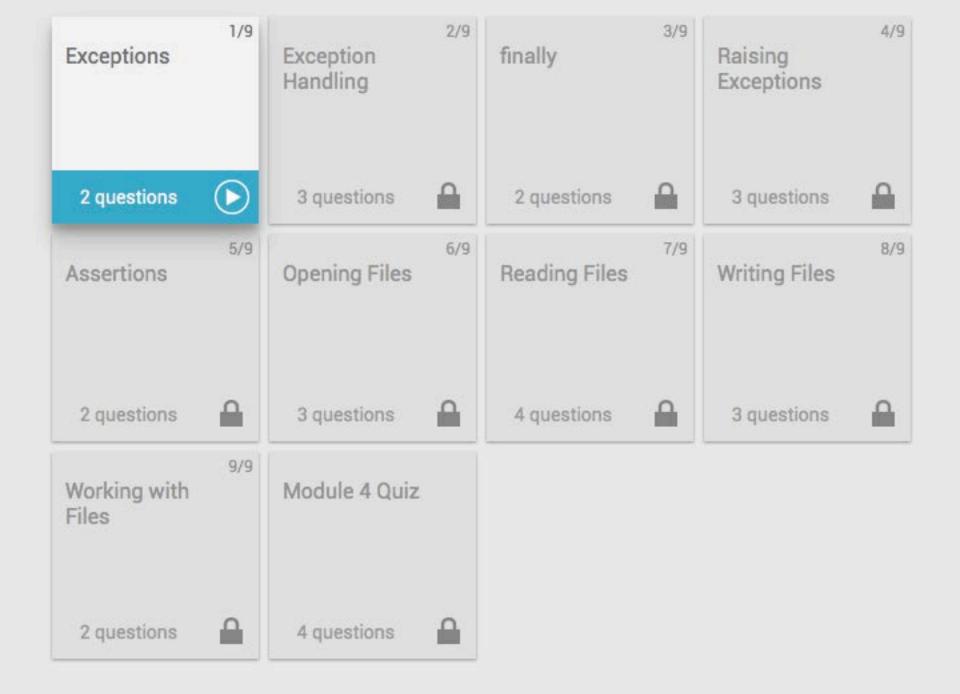


More Types



**Functional Programming** 

TAKE A SHORTCUT



### **Exceptions**

You have already seen **exceptions** in previous code. They occur when something goes wrong, due to incorrect code or input. When an exception occurs, the program immediately stops. The following code produces the ZeroDivisionError exception by trying to divide 7 by 0.

```
num1 = 7
num2 = 0
print(num1/num2)
```

**Try It Yourself** 

#### Result:

```
>>>
ZeroDivisionError: division by zero
>>>
```





## What is an exception?

O A variable
O An event that occurs due to incorrect code or input
O A function







### **Exceptions**

Different exceptions are raised for different reasons.

Common exceptions:

ImportError: an import fails;

IndexError: a list is indexed with an out-of-range number;

NameError: an unknown variable is used;

SyntaxError: the code can't be parsed properly;

TypeError: a function is called on a value of an inappropriate type;

ValueError: a function is called on a value of the correct type, but with an inappropriate value.

Python has several other built-in exceptions, such as ZeroDivisionError and OSError. Third-party libraries also often define their own exceptions.





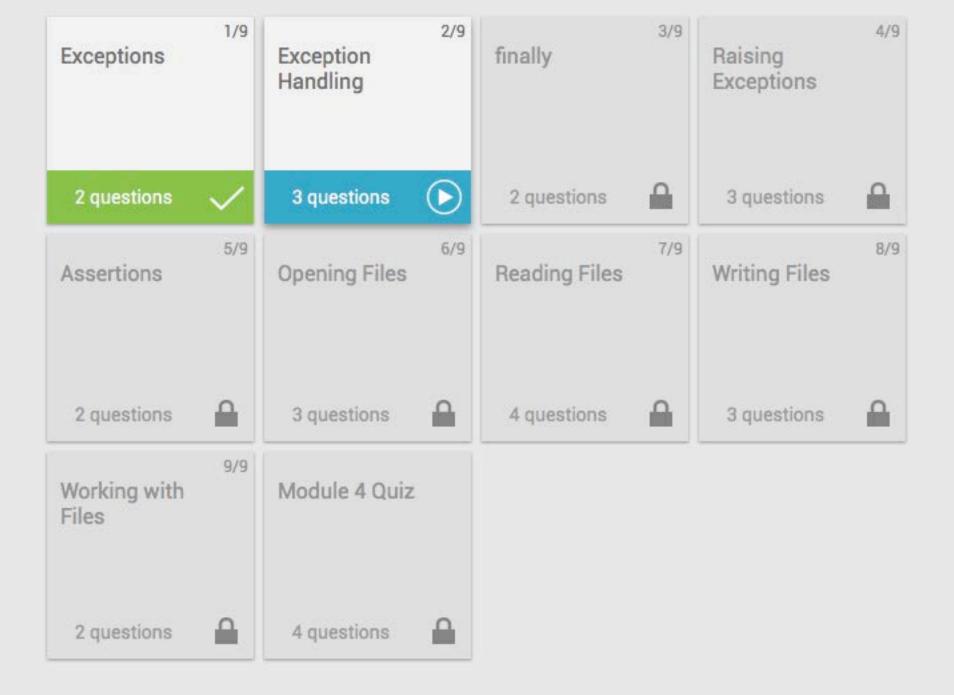
# Which exception is raised by this code? print("7" + 4)

0	ZeroDivisionError
0	ValueError
0	TypeError









### **Exception Handling**

To handle exceptions, and to call code when an exception occurs, you can use a try/except statement.

The **try** block contains code that might throw an exception. If that exception occurs, the code in the **try** block stops being executed, and the code in the **except** block is run. If no error occurs, the code in the **except** block doesn't run.

For example:

```
try:
num1 = 7
num2 = 0
print (num1 / num2)
print("Done calculation")
except ZeroDivisionError:
print("An error occurred")
print("due to zero division")
```

Try It Yourself

#### Result:

```
>>>
An error occurred
due to zero division
>>>
```

In the code above, the except statement defines the type of exception to handle (in our

#### For example.

```
try:

num1 = 7

num2 = 0

print (num1 / num2)

print("Done calculation")

except ZeroDivisionError:

print("An error occurred")

print("due to zero division")
```

Try It Yourself

#### Result:

>>>
An error occurred
due to zero division
>>>

In the code above, the except statement defines the type of <u>exception</u> to handle (in our case, the **ZeroDivisionError**).





```
What is the output of this code?

try:

variable = 10

print (10 / 2)

except ZeroDivisionError:

print("Error")

print("Finished")
```

- O Error Finished
- O 5.0 Finished
- O 5.0







### **Exception Handling**

A try statement can have multiple different except blocks to handle different exceptions.

Multiple exceptions can also be put into a single except block using parentheses, to have the except block handle all of them.

```
try:
    variable = 10
    print(variable + "hello")
    print(variable / 2)

except ZeroDivisionError:
    print("Divided by zero")

except (ValueError, TypeError):
    print("Error occurred")
```

Try It Yourself

#### Result:

```
>>>
Error occurred
>>>
```





```
What is the output of this code?

try:
    meaning = 42
    print(meaning / 0)
    print("the meaning of life")
    except (ValueError, TypeError):
    print("ValueError or TypeError occurred")
    except ZeroDivisionError:
    print("Divided by zero")
```

- O Divided by zero
- Divided by zero ValueError or TypeError occurred
- ValueError or TypeError occurred







### **Exception Handling**

An except statement without any exception specified will catch all errors. These should be used sparingly, as they can catch unexpected errors and hide programming mistakes.

For example:

```
try:
word = "spam"
print(word / 0)
except:
print("An error occurred")
```

Try It Yourself

#### Result:

```
>>>
An error occurred
>>>
```

Exception handling is particularly useful when dealing with user input.





Fill in the blanks to handle all possible exceptions.

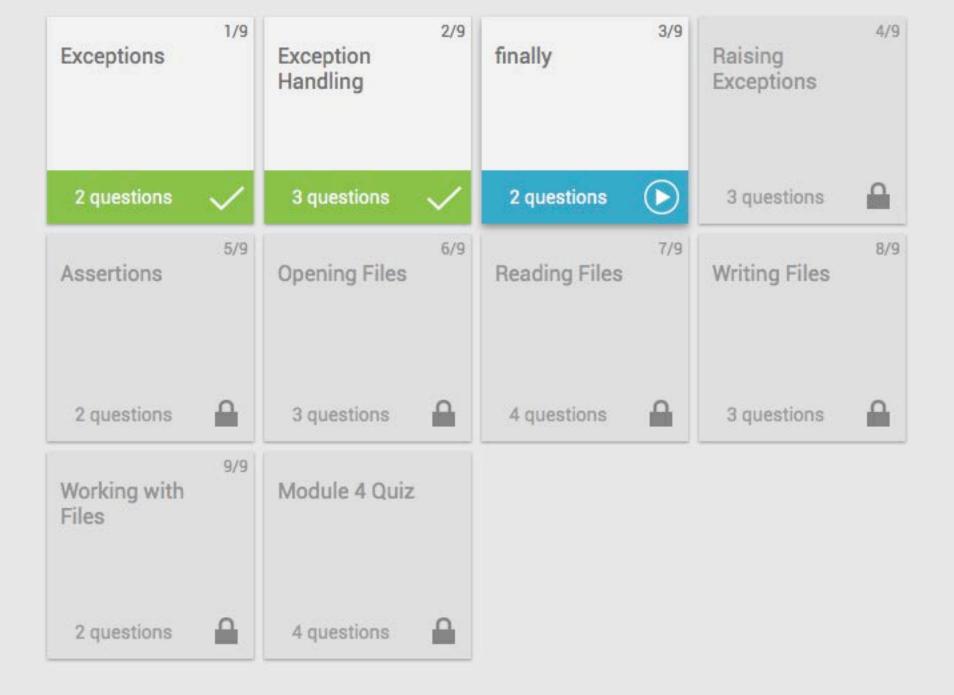
```
num1 = input(":")
num2 = input(":")
print(float(num1)/float(num2))
print("Invalid input")
```











### finally

To ensure some code runs no matter what errors occur, you can use a **finally** statement. The **finally** statement is placed at the bottom of a **try/except** statement. Code within a **finally** statement always runs after execution of the code in the **try**, and possibly in the **except**, blocks.

```
try:
    print("Hello")
    print(1 / 0)
    except ZeroDivisionError:
    print("Divided by zero")
    finally:
    print("This code will run no matter what")
```

Try It Yourself

#### Result:

```
>>>
Hello
Divided by zero
This code will run no matter what
>>>
```





What is the output of this code?
try:
 print(1)
except:
 print(2)
finally:
 print(3)



- O 123
- O 3
- O 13







## finally

Code in a **finally** statement even runs if an uncaught exception occurs in one of the preceding blocks.

```
try:
    print(1)
    print(10 / 0)
except ZeroDivisionError:
    print(unknown_var)
finally:
    print("This is executed last")
```

**Try It Yourself** 

#### Result:

```
>>>
1
This is executed last

ZeroDivisionError: division by zero
During handling of the above exception, another exception occurred:
NameError: name 'unknown_var' is not defined
>>>
```

Fill in the blanks to create a try/except/finally block.

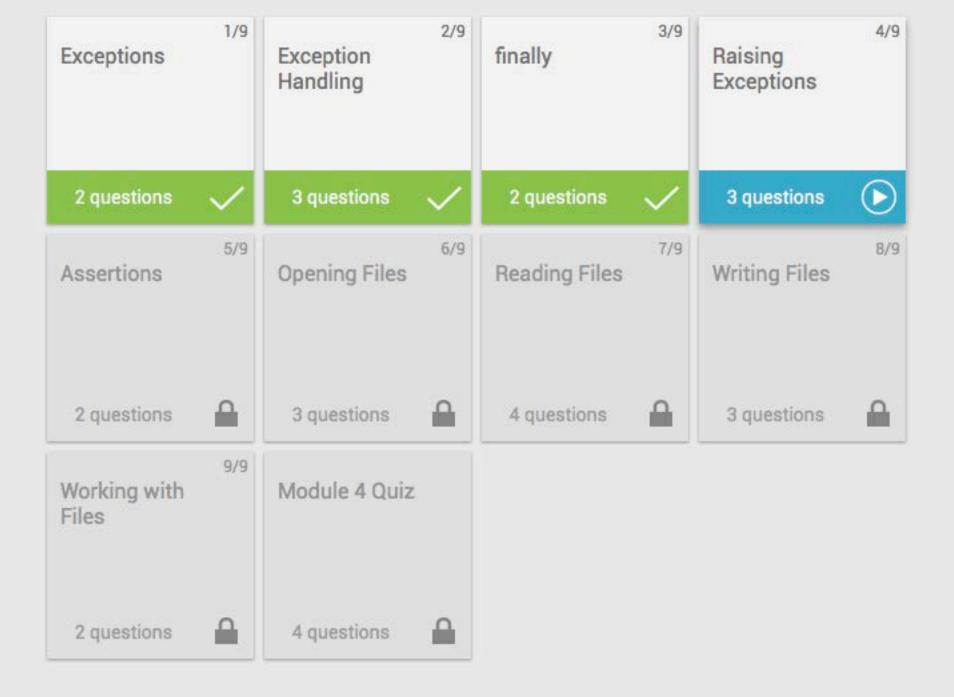
```
print(1)
print(2)
print(42)
```

```
finally: try: except:
```









### **Raising Exceptions**

You can raise exceptions by using the raise statement.

```
print(1)
raise ValueError
print(2)
```

Try It Yourself

#### Result:

```
>>>
1
ValueError
>>>
```

You need to specify the type of the exception raised.





Which errors occur in this code? try: print(1 / 0) except ZeroDivisionError: raise ValueError

none
 ZeroDivisionError
 ValueError
 ZeroDivisionError and ValueError







### **Raising Exceptions**

Exceptions can be raised with arguments that give detail about them. For example:

```
name = "123"
raise NameError("Invalid name!")
```

**Try It Yourself** 

#### Result:

>>> NameError: Invalid name! >>>





Fill in the blanks to raise a ValueError exception, if the input is negative.

```
num = input(":")
if float(num) _ 0:
____ ValueError("Negative!")
```









### **Raising Exceptions**

In **except** blocks, the **raise** statement can be used without arguments to re-raise whatever exception occurred.

#### For example:

```
try:
num = 5 / 0
except:
print("An error occurred")
raise
```

**Try It Yourself** 

#### Result:

```
>>>
An error occurred

ZeroDivisionError: division by zero
>>>
```





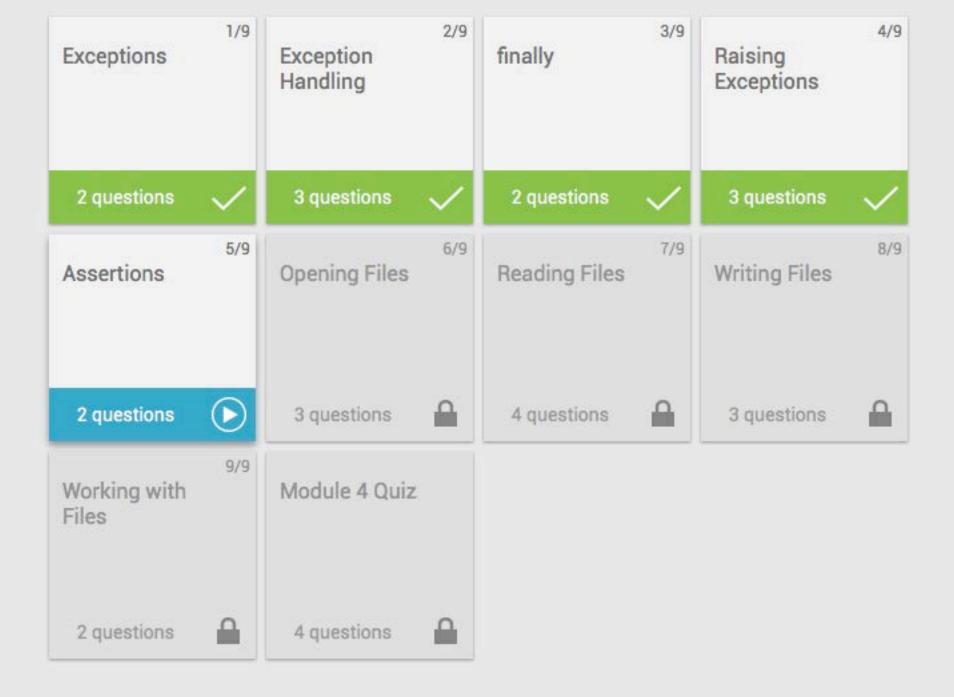
### Can you use the raise statement outside the except block?











#### **Assertions**

An assertion is a sanity-check that you can turn on or turn off when you have finished testing the program.

An expression is tested, and if the result comes up false, an exception is raised.

Assertions are carried out through use of the assert statement.

```
print(1)
assert 2 + 2 == 4
print(2)
assert 1 + 1 == 3
print(3)
```

**Try It Yourself** 

#### Result:

```
>>>
1
2
AssertionError
>>>
```

Programmers often place assertions at the start of a <u>function</u> to check for valid input, and after a <u>function</u> call to check for valid output.

```
What is the highest number printed by this code? 
print(0) 
assert "h" != "w" 
print (1) 
assert False 
print(2) 
assert True 
print(3)
```









#### **Assertions**

The assert can take a second argument that is passed to the AssertionError raised if the assertion fails.

```
temp = -10
assert (temp >= 0), "Colder than absolute zero!"
```

Try It Yourself

#### Result:

>>>
AssertionError: Colder than absolute zero!
>>>

AssertionError exceptions can be caught and handled like any other <u>exception</u> using the **try-except** statement, but if not handled, this type of <u>exception</u> will terminate the program.





Fill in the blanks to define a function that takes one argument. Assert the argument to be positive.

```
___ my_func(x):
___ x > 0, "Error!"
print(x)
```









Exceptions	1/9	Exception Handling	2/9	finally	3/9	Raising Exceptions	4/9
2 questions	<b>~</b>	3 questions	<b>/</b>	2 questions	<b>✓</b>	3 questions	<b>~</b>
Assertions	5/9	Opening Files	6/9	Reading Files	7/9	Writing Files	8/9
2 questions	~	3 questions	<b>(</b>	4 questions		3 questions	<u></u>
Working with Files	9/9	Module 4 Quiz					
2 questions	<u></u>	4 questions					

### **Opening Files**

You can use Python to read and write the contents of **files**.

Text files are the easiest to manipulate. Before a file can be edited, it must be opened, using the **open** function.

myfile = open("filename.txt")

The <u>argument</u> of the **open** <u>function</u> is the **path** to the file. If the file is in the same directory as the program, you can specify only its name.





Which function is used to access files?









### **Opening Files**

You can specify the mode used to open a file by applying a second argument to the open function.

Sending "r" means open in read mode, which is the default.

Sending "w" means write mode, for rewriting the contents of a file.

Sending "a" means append mode, for adding new content to the end of the file.

Adding "b" to a mode opens it in **binary** mode, which is used for non-text files (such as image and sound files).

#### For example:

```
# write mode
open("filename.txt", "w")

# read mode
open("filename.txt", "r")
open("filename.txt")

# binary write mode
open("filename.txt", "wb")
```





Fill in the blanks to open a file called "test.bin" in binary read mode.







# **Opening Files**

Once a file has been opened and used, you should close it. This is done with the **close** method of the file object.

```
file = open("filename.txt", "w")
# do stuff to the file
file.close()
```

We will read/write content to files in the upcoming lessons.





# How would you close a file stored in a variable "text\_file"?

0	close("text_file")
0	text_file.close()
0	close(text_file)







Exceptions	1/9	Exception Handling	2/9	finally	3/9	Raising Exceptions	4/9
2 questions	<b>✓</b>	3 questions	<b>/</b>	2 questions	<b>✓</b>	3 questions	<b>~</b>
Assertions	5/9	Opening Files	6/9	Reading Files	7/9	Writing Files	8/9
2 questions	<b>~</b>	3 questions	<b>✓</b>	4 questions	<b>(</b>	3 questions	<u> </u>
Working with Files	9/9	Module 4 Quiz					
2 questions	<u></u>	4 questions					

# **Reading Files**

The contents of a file that has been opened in text mode can be read using the read method.

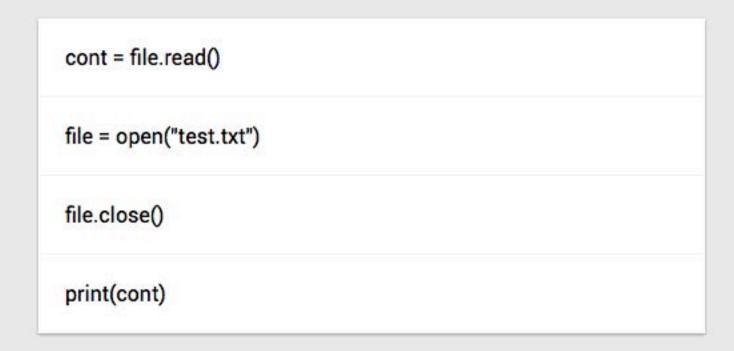
```
file = open("filename.txt", "r")
cont = file.read()
print(cont)
file.close()
```

This will print all of the contents of the file "filename.txt".





Rearrange the code to open a file, read its contents, print them, and then close the file.









## **Reading Files**

To read only a certain amount of a file, you can provide a number as an argument to the read function. This determines the number of bytes that should be read.

You can make more calls to **read** on the same file object to read more of the file byte by byte. With no argument, **read** returns the rest of the file.

```
file = open("filename.txt", "r")
print(file.read(16))
print(file.read(4))
print(file.read(4))
print(file.read())
file.close()
```





How many characters would be in each line printed by this code, if one character is one byte?
file = open("filename.txt", "r")
for i in range(21):
 print(file.read(4))
file.close()









## **Reading Files**

After all contents in a file have been read, any attempts to read further from that file will return an empty string, because you are trying to read from the end of the file.

```
file = open("filename.txt", "r")
file.read()
print("Re-reading")
print(file.read())
print("Finished")
file.close()
```

#### Result:

```
>>>
Re-reading
Finished
>>>
```





Fill in the blanks to open a file, read its content and print its length.

```
file = ___ ("filename.txt", "r")
str = file. ___ ()
print(len(str))
file.close()
```









## **Reading Files**

To retrieve each line in a file, you can use the **readlines** method to return a list in which each element is a line in the file.

### For example:

```
file = open("filename.txt", "r")
print(file.readlines())
file.close()
```

### Result:

```
>>>
['Line 1 text \n', 'Line 2 text \n', 'Line 3 text']
>>>
```

You can also use a for loop to iterate through the lines in the file:

```
file = open("filename.txt", "r")

for line in file:
    print(line)

file.close()
```

#### Result:

```
>>>
Line 1 text
```

You can also use a for loop to iterate through the lines in the file:

```
file = open("filename.txt", "r")

for line in file:
    print(line)

file.close()
```

### Result:

>>>
Line 1 text
Line 2 text
Line 3 text
>>>

In the output, the lines are separated by blank lines, as the **print** <u>function</u> automatically adds a new line at the end of its output.





If the file test.txt has 7 lines of content, what will the following expression return?

len(open("test.txt").readlines())









Exceptions	1/9	Exception Handling	2/9	finally	3/9	Raising Exceptions	4/9
2 questions	<b>~</b>	3 questions	<b>/</b>	2 questions	<b>/</b>	3 questions	<b>✓</b>
Assertions	5/9	Opening Files	6/9	Reading Files	7/9	Writing Files	8/9
2 questions	<b>~</b>	3 questions	<b>✓</b>	4 questions	<b>~</b>	3 questions	<b>(</b>
Working with Files	9/9	Module 4 Quiz					
2 questions	<u></u>	4 questions					

## **Writing Files**

To write to files you use the write method, which writes a string to the file. For example:

```
file = open("newfile.txt", "w")
file.write("This has been written to a file")
file.close()

file = open("newfile.txt", "r")
print(file.read())
file.close()
```

**Try It Yourself** 

### Result:

```
>>>
This has been written to a file
>>>
```

The "w" mode will create a file, if it does not already exist.





### Which line of code writes "Hello world!" to a file?

0	write("Hello world!", file)
0	write(file, "Hello world!")
0	file.write("Hello world!")







## **Writing Files**

When a file is opened in write mode, the file's existing content is deleted.

```
file = open("newfile.txt", "r")
print("Reading initial contents")
print(file.read())
print("Finished")
file.close()

file = open("newfile.txt", "w")
file.write("Some new text")
file.close()

file = open("newfile.txt", "r")
print("Reading new contents")
print(file.read())
print("Finished")
file.close()
```

Try It Yourself

#### Result:

>>>
Reading initial contents
some initial text
Finished
Reading new contents
Some new text

```
file.close()

file = open("newfile.txt", "r")

print("Reading new contents")

print(file.read())

print("Finished")

file.close()
```

**Try It Yourself** 

### Result:

>>>
Reading initial contents
some initial text
Finished
Reading new contents
Some new text
Finished
>>>

As you can see, the content of the file has been overwritten.





# What happens if you open a file in write mode and then immediately close it?

0	A blank line is written to the file
0	Nothing changes
0	The file contents are deleted







# **Writing Files**

The write method returns the number of bytes written to a file, if successful.

```
msg = "Hello world!"
file = open("newfile.txt", "w")
amount_written = file.write(msg)
print(amount_written)
file.close()
```

**Try It Yourself** 

### Result:

>>> 12 >>>





If a file write operation is successful, which one of these statements will be true?

- O file.write(msg) == len(msg)
- O file.write(msg) == True
- O file.write(msg) == msg







Exceptions	1/9	Exception Handling	2/9	finally	3/9	Raising Exceptions	4/9
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2 questions	~	3 questions	~	4 questions	~	3 questions	~
Working with Files	9/9	Module 4 Quiz					
2 questions	<b>(</b>	4 questions					

## **Working with Files**

It is good practice to avoid wasting resources by making sure that files are always closed after they have been used. One way of doing this is to use **try** and **finally**.

```
try:
    f = open("filename.txt")
    print(f.read())
finally:
    f.close()
```

This ensures that the file is always closed, even if an error occurs.





```
Will the close() function get called in this code?

try:
    f = open("filename.txt")
    print(f.read())
    print(1 / 0)

finally:
    f.close()
```

```
O Yes
```

O No







## **Working with Files**

An alternative way of doing this is using with statements. This creates a temporary variable (often called f), which is only accessible in the indented block of the with statement.

with open("filename.txt") as f: print(f.read())

The file is automatically closed at the end of the with statement, even if exceptions occur within it.





Fill in the blanks to create a valid with statement, reading the contents of the file.

```
____ open("test.txt") ___ f:
print(f. ____ ())
```









Exceptions	1/9	Exception Handling	2/9	finally	3/9	Raising Exceptions	4/9
2 questions	<b>~</b>	3 questions	<b>/</b>	2 questions	~	3 questions	<b>~</b>
Assertions	5/9	Opening Files	6/9	Reading Files	7/9	Writing Files	8/9
2 questions	<b>~</b>	3 questions	<b>✓</b>	4 questions	~	3 questions	~
Working with Files	9/9	Module 4 Quiz					
2 questions	~	4 questions	?				

```
Which number is not printed by this code?

try:
    print(1)
    print(20 / 0)
    print(2)
except ZeroDivisionError:
    print(3)
finally:
    print(4)
```



O 3

O 2







Open the file in binary write mode.









Fill in the blanks to try to open and read from a file. Print an error message in case of an exception.

```
try:
____open("test.txt") as _:
print(f.read())

print("Error")
```









```
What is the highest number that would be printed by this code?

try:
    print(1)
    assert 2 + 2 == 5
    except AssertionError:
    print(3)
    except:
    print(4)
```







