

```
input  
  |> hash_input  
  |> pick_color  
end
```

```
def pick_color(image) do  
  %Identicon.Image{hex: [r, g, b | _tail]} = image  
  
  [r, g, b]  
end
```

```
def hash_input(input) do  
  hex = :crypto.hash(:md5, input)  
  |> :binary.bin_to_list  
  
  %Identicon.Image{hex: hex}  
end
```

```
defstruct hex: nil
```

```
nd
```

```
I
```

```
defstruct hex: nil, color: nil  
end
```

```
|> hash_input  
|> pick_color  
end
```

```
def pick_color(image) do  
  %Identicon.Image{hex: [r, g, b | _tail]} = image  
  |  
end
```

```
def hash_input(input) do  
  hex = :crypto.hash(:md5, input)  
  |> :binary.bin_to_list  
  
  %Identicon.Image{hex: hex}  
end
```

```
|> hash_input  
|> pick_color  
end
```

```
def pick_color(image) do  
  %Identicon.Image{hex: [r, g, b | _tail]} = image  
  
  %Identicon.Image{image | color: {r, g, b}}  
end
```

```
def hash_input(input) do  
  hex = :crypto.hash(:md5, input)  
  |> :binary.bin_to_list  
  
  %Identicon.Image{hex: hex}  
end
```

```
end
```

ling 2 files (.ex)

```
)> Identicon.main("asdf")
```

```
Identicon.Image{color: {145, 46, 200},
```

```
[145, 46, 200, 3, 178, 206, 73, 228, 165, 65, 6, 141,
```

```
181, 112]}
```

```
)> █
```

```
|> hash_input  
|> pick_color  
end
```

```
def pick_color(image) do  
  %Identicon.Image{hex: [r, g, b | _tail]} = image  
  
  %Identicon.Image{image | color: {r, g, b}}  
end
```

```
def hash_input(input) do  
  hex = :crypto.hash(:md5, input)  
  |> :binary.bin_to_list  
  
  %Identicon.Image{hex: hex}  
end
```



```
input
  |> hash_input
  |> pick_color
end

I

def pick_color(%Identicon.Image{hex: [r, g, b | _tail]} = image) do
  %Identicon.Image{image | color: {r, g, b}}
end

def hash_input(input) do
  hex = :crypto.hash(:md5, input)
  |> :binary.bin_to_list

  %Identicon.Image{hex: hex}
end
end
```



```
)> Identicon.main("asdf")
Identicon.Image{color: {145, 46, 200},
  [145, 46, 200, 3, 178, 206, 73, 228, 165, 65, 6, 141,
  181, 112]}
)> recompile
linking 1 file (.ex)

)> Identicon.main("asdf")
Identicon.Image{color: {145, 46, 200},
  [145, 46, 200, 3, 178, 206, 73, 228, 165, 65, 6, 141,
  181, 112]}
```

```
end
```

```
def pick_color(%Identicon.Image{hex: [r, g, b | _tail]} = image) do  
  %Identicon.Image{image | color: {r, g, b}}  
end
```

```
pick_color: function(image) {  
  image.color = {  
    r: image.hex[0],  
    g: image.hex[1],  
    b: image.hex[2]  
  };  
  
  return image  
}
```

```
end
```

```
def pick_color(%Identicon.Image{hex: [r, g, b | _tail]} = image) do  
  %Identicon.Image{image | color: {r, g, b}}  
end
```

```
I
```

```
def hash_input(input) do  
  hex = :crypto.hash(:md5, input)  
  |> :binary.bin_to_list  
  
  %Identicon.Image{hex: hex}  
end
```

```
end
```

```
identicon.ex  x  image.ex  x
1  defmodule Identicon do
2    def main(input) do
3      input
4      |> hash_input
5      |> pick_color
6    end
7
8    def pick_color(%Identicon.Image{hex: [r, g, b | _tail]} = image) do
9      %Identicon.Image{image | color: {r, g, b}}
10   end
11
12   def hash_input(input) do
13     hex = :crypto.hash(:md5, input)
14     |> :binary.bin_to_list
15
16     %Identicon.Image{hex: hex}
17   end
18 end
```


[145, 46, 200,

3, 178, 206,

73, 228, 165,

65, 6, 141,

73, 90, 181,

112]

1 145	2 46	3 200	2 46	1 145
4 3	5 178	6 206	5 178	4 3
7 73	8 228	9 165	8 228	7 73
10 65	11 6	12 141	11 6	10 65
13 73	14 90	15 181	14 90	13 73

```
def main(input) do
```

```
  input
```

```
  |> hash_input
```

```
  |> pick_color
```

```
  |> build_grid
```

```
end
```

```
def build_grid(image) do
```

```
end
```

```
def pick_color(%Identicon.Image{hex: [r, g, b | _tail]} = image) do
```

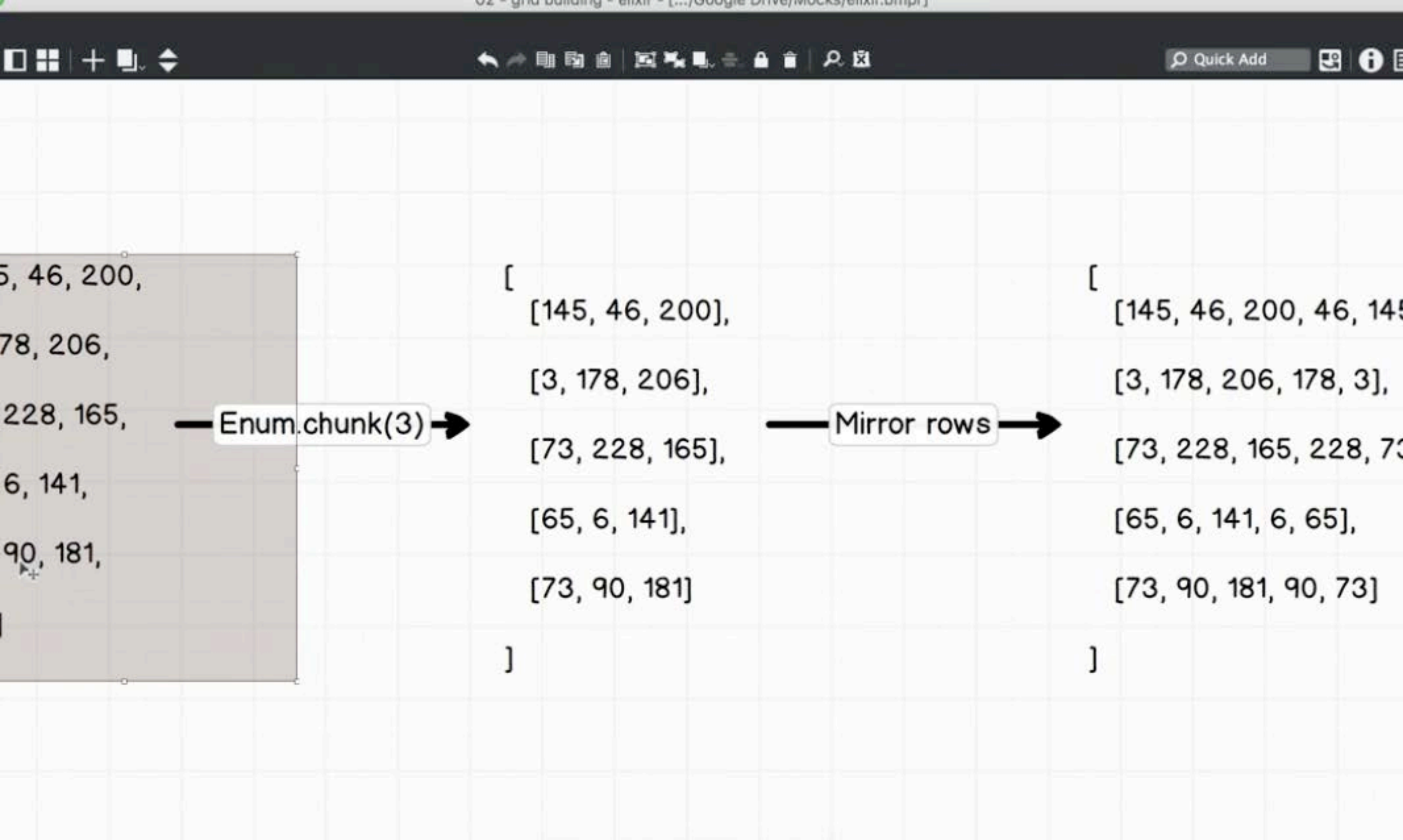
```
  %Identicon.Image{image | color: {r, g, b}}
```

```
end
```

```
def hash_input(input) do
```

```
  hex = :crypto.hash(:md5, input)
```

```
  |> :binary.bin_to_list
```



icon.ex x image.ex x

```
|> hash_input
|> pick_color
|> build_grid
end

def build_grid(%Identicon.Image{hex: hex} = image) do
  hex
  |> Enum.chunk(3)
end

def pick_color(%Identicon.Image{hex: [r, g, b | _tail]} = image) do
  %Identicon.Image{image | color: {r, g, b}}
end

def hash_input(input) do
  hex = :crypto.hash(:md5, input)
  |> :binary.bin_to_list
```

```
x(9)> recompile  
compiling 1 file (.ex)  
warning: variable image is unused  
lib/identicon.ex:9
```

<

```
x(10)> Identicon.main("asdf")  
[145, 46, 200], [3, 178, 206], [73, 228, 165], [65, 6, 141],  
[73, 90, 181]]  
x(11)> █
```

```
def build_grid(%Identicon.Image{hex: hex} = image) do
  hex
  |> Enum.chunk(3)
end
```

```
def mirror_row(row) do
  # [145, 46, 200]
  [first, second | _tail] = row

  # [145, 46, 200, 46, 145]
  row ++ [second, first]
end
```

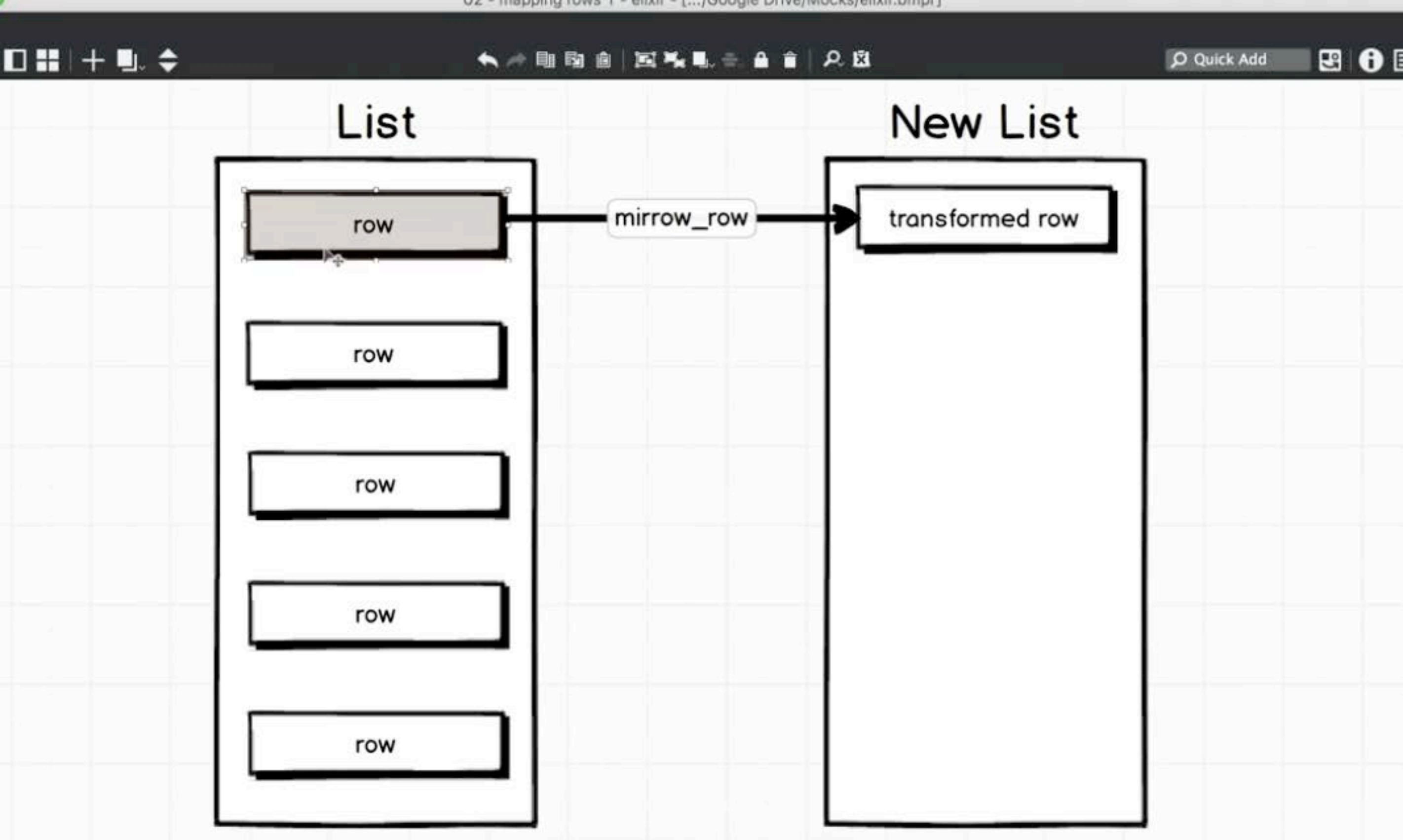
I

```
def pick_color(%Identicon.Image{hex: [r, g, b | _tail]} = image) do
  %Identicon.Image{image | color: {r, g, b}}
end
```



```
def build_grid(%Identicon.Image{hex  
  hex  
  |> Enum.chunk(3)  
end  
  
def mirror_row(row) do  
  # [145, 46, 200]  
  [first, second | _tail] = row  
  
  # [145, 46, 200, 46, 145]  
  row ++ [second, first]  
end  
  
def pick_color(%Identicon.Image{hex  
  %Identicon.Image{image | color:  
end
```

```
[[145, 46, 200], [3, 178, 200]  
 [73, 228, 165], [65, 6, 141]  
 [73, 90, 181]]  
iex(12)> recompile  
Compiling 1 file (.ex)  
warning: variable image is un  
ed  
  lib/identicon.ex:9  
  
:ok  
iex(13)> Identicon.mirror_row  
145, 46, 200])  
[145, 46, 200, 46, 145]  
iex(14)>
```



```
|> build_grid  
end
```

```
def build_grid(%Identicon.Image{hex: hex} = image) do  
  hex  
  |> Enum.chunk(3)  
  |> Enum.map(&mirror_row/1)  
end
```

```
def mirror_row(row) do  
  [first, second | _tail] = row  
  
  row ++ [second, first]  
end
```

```
def pick_color(%Identicon.Image{hex: [r, g, b | _tail]} = image) do  
  %Identicon.Image{image | color: {r, g, b}}
```


.compile/5

(mix) lib/mix/task.ex:296: Mix.Task.run_task/3

(elixir) lib/enum.ex:1184: Enum."-map/2-lists^map/1-0-"/2

(elixir) lib/enum.ex:1184: Enum."-map/2-lists^map/1-0-"/2

x(14)> recompile

mpiling 1 file (.ex)

arning: variable image is unused

lib/identicon.ex:9

k

x(15)> Identicon.main("asdf")

145, 46, 200, 46, 145], [3, 178, 206, 178, 3],

73, 228, 165, 228, 73], [65, 16, 141, 6, 65],

73, 90, 181, 90, 73]]

x(16)>


```
identicon.ex — /Users/stephengrider/w
identicon.ex  x  image.ex  x
3      input
4      |> hash_input
5      |> pick_color
6      |> build_grid
7  end
8
9  def build_grid(%Identicon.Image{he
10     hex
11     |> Enum.chunk(3)
12     |> Enum.map(&mirror_row/1)
13 end
14
15 def mirror_row(row) do
16     [first, second | _tail] = row
17
18     row ++ [second, first]
19 end
20
```

```
1. lex -S mix (beam.smp)
x  lex (beam.smp)  1 x  ..rod/identicon (2...  2
iex(14)> recompile
Compiling 1 file (.ex)
warning: variable image is unus
ed
lib/identicon.ex:9

:ok
iex(15)> Identicon.main("asdf")

[[145, 46, 200, 46, 145], [3, 1
78, 206, 178, 3],
 [73, 228, 165, 228, 73], [65,
6, 141, 6, 65],
 [73, 90, 181, 90, 73]]
iex(16)>
```

```
identicon.ex — /Users/stephengrider/w
identicon.ex  x  image.ex  x
4      |> hash_input
5      |> pick_color
6      |> build_grid
7  end
8
9  def build_grid(%Identicon.Image{hex
10    hex
11    |> Enum.chunk(3)
12    |> Enum.map(&mirror_row/1)
13    |> List.flatten
14  end
15
16  def mirror_row(row) do
17    [first, second | _tail] = row
18
19    row ++ [second, first]
20  end
21
```

```
1. lex -S mix (beam.smp)
x  lex (beam.smp)  261  x  ..rod/identicon (z...  262
iex(14)> recompile
Compiling 1 file (.ex)
warning: variable image is unused
lib/identicon.ex:9

:ok
iex(15)> Identicon.main("asdf")

[[145, 46, 200, 46, 145], [3, 1
78, 206, 178, 3],
 [73, 228, 165, 228, 73], [65,
6, 141, 6, 65],
 [73, 90, 181, 90, 73]]
iex(16)>
```



```
identicon.ex — /Users/stephengrider/w
identicon.ex  x  image.ex  x
4      |> hash_input
5      |> pick_color
6      |> build_grid
7  end
8
9  def build_grid(%Identicon.Image{hex
10    hex
11    |> Enum.chunk(3)
12    |> Enum.map(&mirror_row/1)
13    |> List.flatten
14  end
15
16  def mirror_row(row) do
17    [first, second | _tail] = row
18
19    row ++ [second, first]
20  end
21
```

```
1. lex -S mix (beam.smp)
lex (beam.smp)  1  x ..rod/identicon (z...  2
[73, 90, 181, 90, 73]]
iex(16)> recompile
Compiling 1 file (.ex)
warning: variable image is unused
lib/identicon.ex:9

:ok
iex(17)> Identicon.main("asdf")

[145, 46, 200, 46, 145, 3, 178,
206, 178, 3, 73, 228, 165,
228, 73, 65, 6, 141, 6, 65,
73, 90, 181, 90, 73]
iex(18)>
```



```
identicon.ex — /Users/stephengrider/w
identicon.ex  x  image.ex  x
5      |> pick_color
6      |> build_grid
7  end
8
9  def build_grid(%Identicon.Image{hex
10    hex
11    |> Enum.chunk(3)
12    |> Enum.map(&mirror_row/1)
13    |> List.flatten
14    |> Enum.with_index
15  end
16
17  def mirror_row(row) do
18    [first, second | _tail] = row
19
20    row ++ [second, first]
21  end
22
```

```
1. lex -S mix (beam.smp)
lex (beam.smp)  1  x  ..rod/identicon (z...  2
[73, 90, 181, 90, 73]]
iex(16)> recompile
Compiling 1 file (.ex)
warning: variable image is unused
lib/identicon.ex:9

:ok
iex(17)> Identicon.main("asdf")

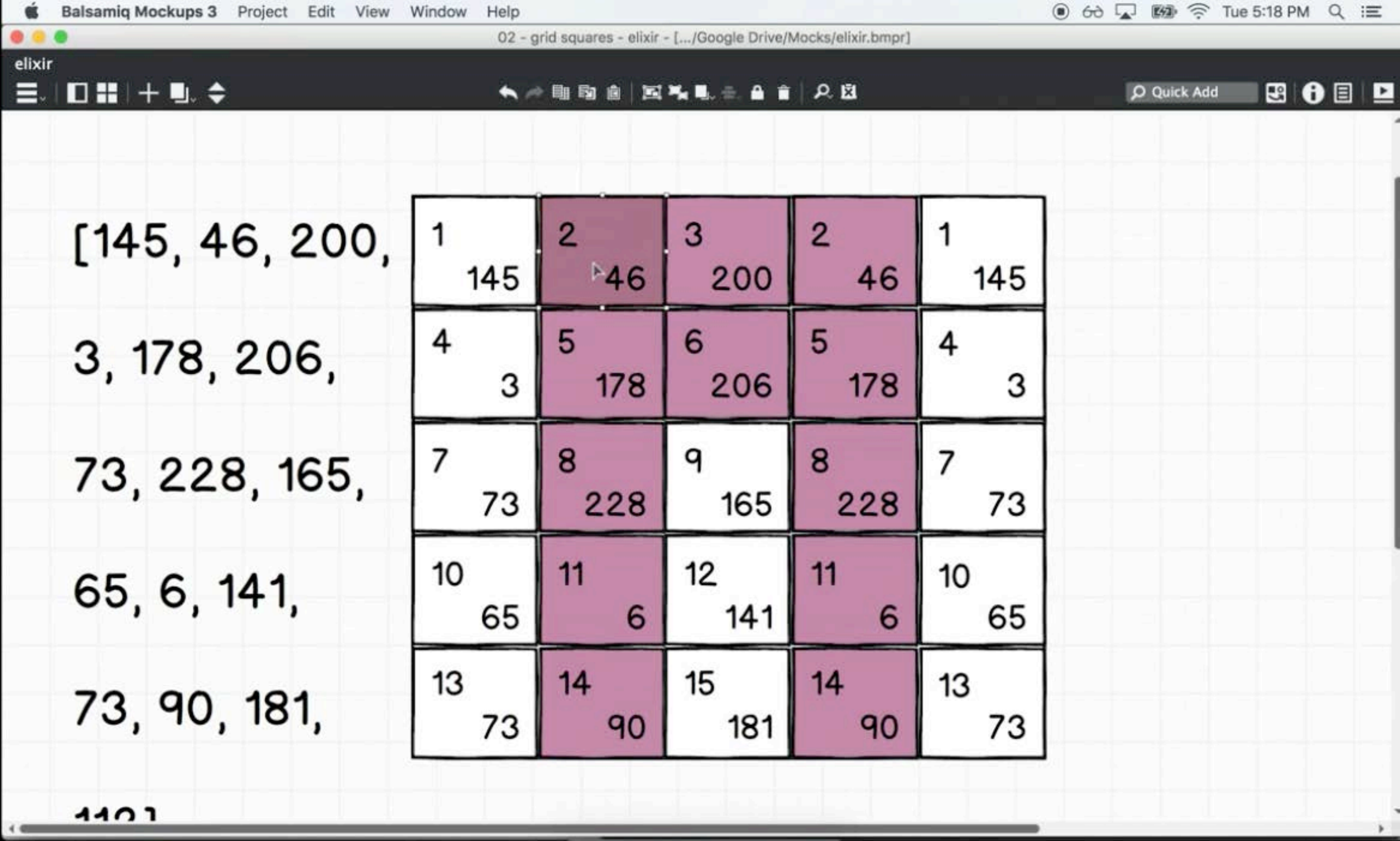
[145, 46, 200, 46, 145, 3, 178,
 206, 178, 3, 73, 228, 165,
 228, 73, 65, 6, 141, 6, 65,
 73, 90, 181, 90, 73]
iex(18)>
```



```
identicon.ex — /Users/
identicon.ex x image.ex x
5 |> pick_color
6 |> build_grid
7 end
8
9 def build_grid(%Identicon.Image) do
10   hex
11   |> Enum.chunk(3)
12   |> Enum.map(&mirror_row/1)
13   |> List.flatten
14   |> Enum.with_index
15 end
16
17 def mirror_row(row) do
18   [first, second | _tail] = Enum.chunk_at_index(row, 2)
19
20   row ++ [second, first]
21 end
22
```

```
1. lex -S mix (beam.smp)
lex (beam.smp) 1
warning: variable image is unused
lib/identicon.ex:9

:ok
iex(19)> Identicon.main("asdf")
[{145, 0}, {46, 1}, {200, 2},
 {46, 3}, {145, 4}, {3, 5},
 {178, 6}, {206, 7}, {178, 8},
 {3, 9}, {73, 10}, {228, 11},
 {165, 12}, {228, 13},
 {73, 14}, {65, 15}, {6, 16},
 {141, 17}, {6, 18}, {65, 19},
 {73, 20}, {90, 21}, {181, 22},
 {90, 23}, {73, 24}]
iex(20)>
```




```
1 defmodule Identicon.Image do
2   defstruct hex: nil, color: nil, grid: nil
3 end
4
```



```
identicon.ex  x  image.ex  x
6      |> build_grid
7  end
8
9  def build_grid(%Identicon.Image{hex: hex} = image) do
10    grid =
11      hex
12      |> Enum.chunk(3)
13      |> Enum.map(&mirror_row/1)
14      |> List.flatten
15      |> Enum.with_index
16
17    %Identicon.Image{image | grid: grid}
18  end
19
20  def mirror_row(row) do
21    [first, second | _tail] = row
22
23    row ++ [second, first]
```

```
identicon.ex  x  image.ex  x
6      |> build_grid
7  end
8
9  def build_grid(%Identicon.Image)
10    grid =
11      hex
12      |> Enum.chunk(3)
13      |> Enum.map(&mirror_row)
14      |> List.flatten
15      |> Enum.with_index
16
17      %Identicon.Image{image | }
18  end
19
20  def mirror_row(row) do
21    [first, second | _tail] =
22
23    row ++ [second, first]
```

```
1. iex -S mix (beam.smp)
x  iex (beam.smp)  161  x  ..rod/identicon [2...  162
:ok
iex(19)> Identicon.main("asdf")
[{145, 0}, {46, 1}, {200, 2},
 {46, 3}, {145, 4}, {3, 5},
 {178, 6}, {206, 7}, {178, 8},
 {3, 9}, {73, 10}, {228, 11},
 {165, 12}, {228, 13},
 {73, 14}, {65, 15}, {6, 16},
 {141, 17}, {6, 18}, {65, 19},
 {73, 20}, {90, 21}, {181, 22},
 {90, 23}, {73, 24}]
iex(20)> recompile
Compiling 2 files (.ex)
:ok
iex(21)> recompile
```



```
identicon.ex — /Users/
identicon.ex x image.ex x
6     |> build_grid
7   end
8
9   def build_grid(%Identicon.Image)
10     grid =
11       hex
12       |> Enum.chunk(3)
13       |> Enum.map(&mirror_row)
14       |> List.flatten
15       |> Enum.with_index
16
17     %Identicon.Image{image |> Enum.map(&mirror_row)}
18   end
19
20   def mirror_row(row) do
21     [first, second | _tail] = Enum.chunk(row, 2)
22
23     row ++ [second, first]
```

```
1. lex -S mix (beam.smp)
x lex (beam.smp) 1 x ..rod/identicon (z... 2
200},
grid: [{145, 0}, {46, 1}, {200, 2},
{46, 3}, {145, 4}, {3, 5},
{178, 6}, {206, 7}, {178, 8},
{3, 9}, {73, 10}, {228, 11},
{165, 12}, {228, 13}, {73, 14},
{65, 15}, {6, 16}, {141, 17},
{6, 18}, {65, 19}, {73, 20},
{90, 21}, {181, 22}, {90, 23},
{73, 24}],
hex: [145, 46, 200, 3, 178, 206,
73, 228, 165, 65, 6, 141, 73, 90,
181, 112]}
iex(22)>
```