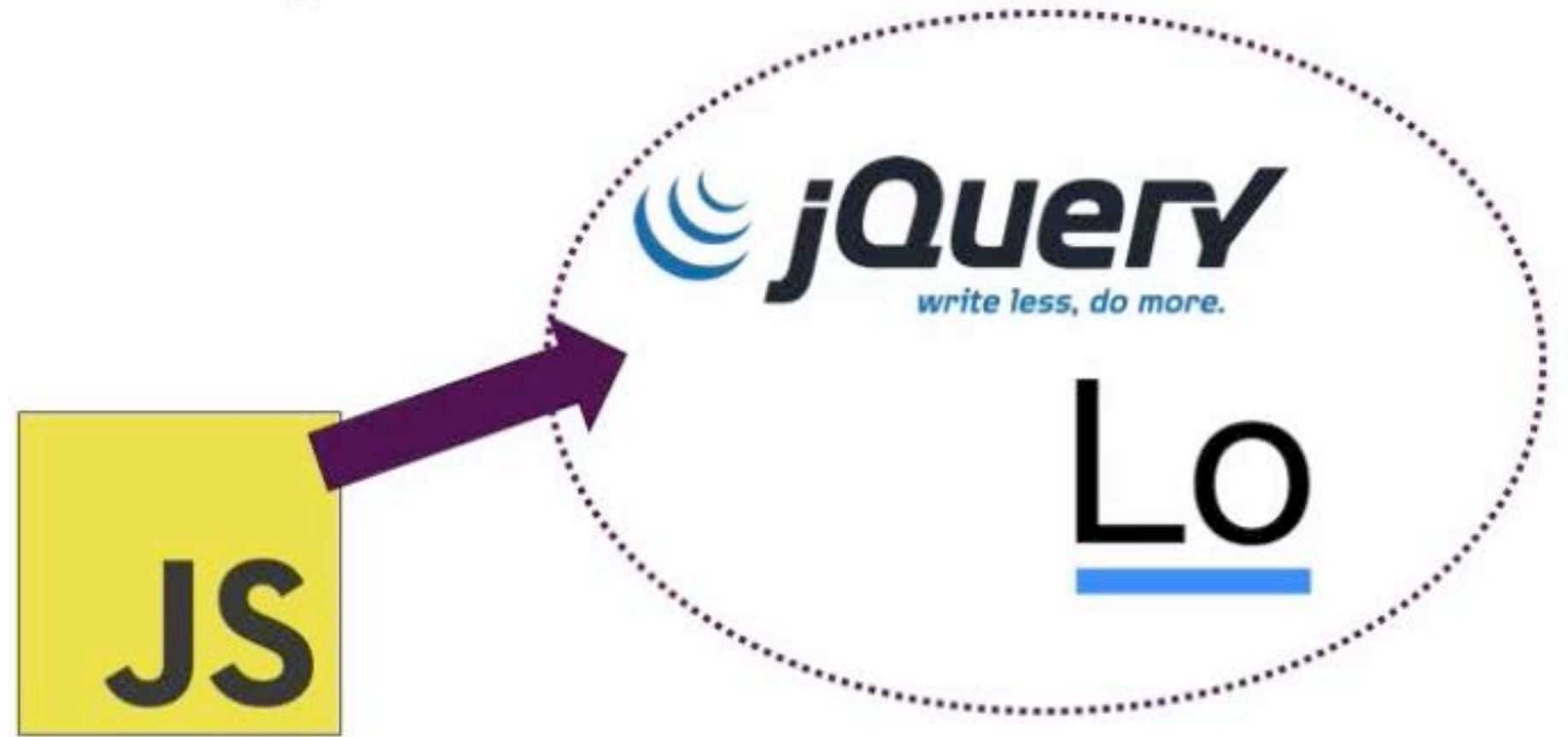
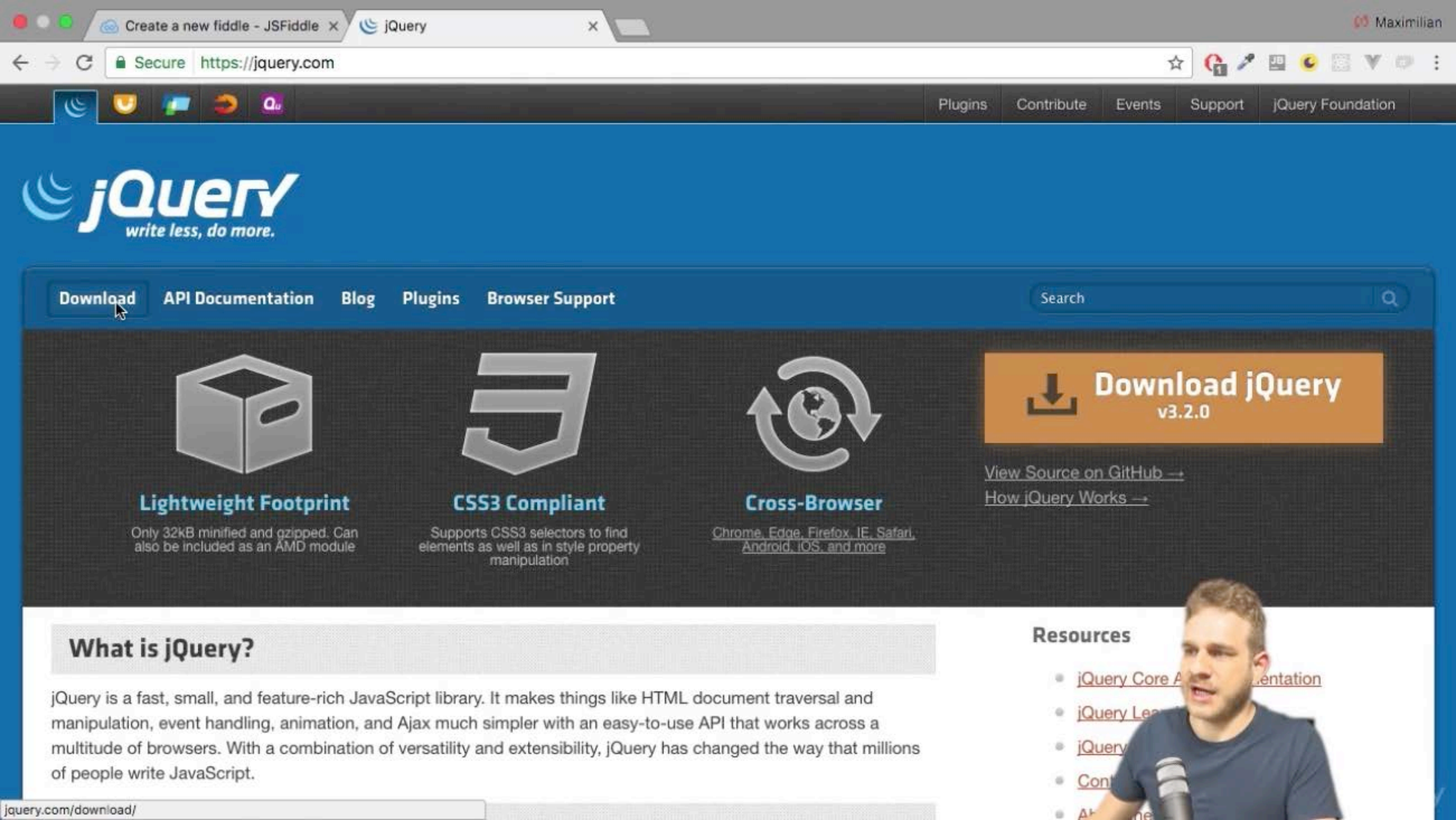


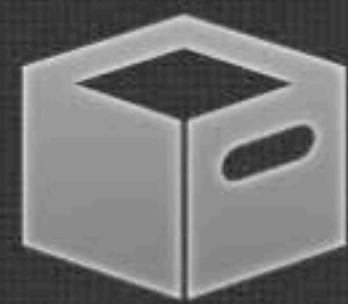
The JavaScript World





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Lightweight Footprint

Only 32kB minified and gzipped. Can also be included as an AMD module



CSS3 Compliant

Supports CSS3 selectors to find elements as well as in style property manipulation



Cross-Browser

Chrome, Edge, Firefox, IE, Safari, Android, iOS, and more



Download jQuery
v3.2.0

[View Source on GitHub](#) →

[How jQuery Works](#) →

What is jQuery?

jQuery is a fast, small, and feature-rich JavaScript library. It makes things like HTML document traversal and manipulation, event handling, animation, and Ajax much simpler with an easy-to-use API that works across a multitude of browsers. With a combination of versatility and extensibility, jQuery has changed the way that millions of people write JavaScript.

Resources

- [jQuery Core API Documentation](#)
- [jQuery Learning](#)
- [jQuery Plugins](#)
- [Contributing](#)
- [About jQuery](#)



Just to clarify this: You can of course also use a CDN if you're working locally.

This will install jQuery to Bower's install directory, the default being `bower_components`. Within `bower_components/jquery/dist/` you will find an uncompressed release, a compressed release, and a map file.

The jQuery Bower package contains additional files besides the default distribution. In most cases you can ignore these files, however if you wish to download the default release on its own you can use Bower to install jQuery from one of the above urls instead of the registered package. For example, if you wish to install just the compressed jQuery file, you can install just that file with the following command:

```
1 | bower install https://code.jquery.com/jquery-3.2.0.min.js
```

jQuery Migrate Plugin

We have created the [jQuery Migrate plugin](#) to simplify the transition from older versions of jQuery. The plugin restores deprecated features and behaviors so that older code will still run properly on newer versions of jQuery. Use the *uncompressed development* version to diagnose compatibility issues, it will generate warnings on the console that you can use to identify and fix problems. Use the *compressed production* version to simply fix compatibility issues without generating console warnings.

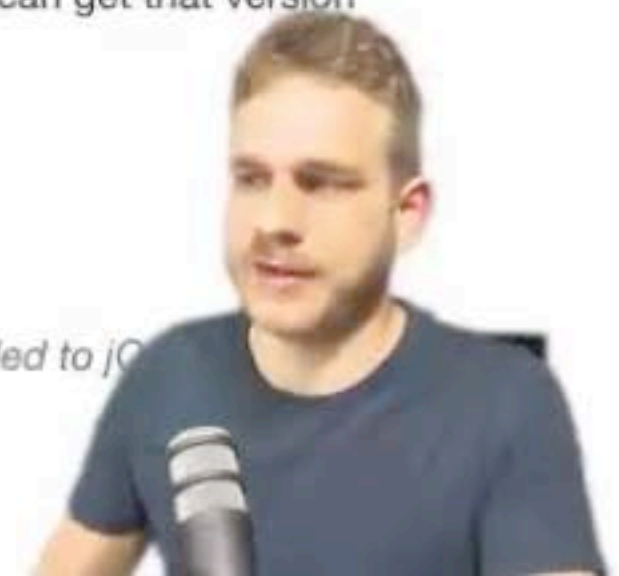
There are two versions of Migrate. The first will help you update your pre-1.9 jQuery code to jQuery 1.9 up to 3.0. You can get that version [here](#):

[Download the compressed, production jQuery Migrate 1.4.1](#)

[Download the uncompressed, development jQuery Migrate 1.4.1](#)

The second version helps you update code to run on jQuery 3.0 or higher, *once you have used Migrate 1.x and upgraded to jQuery 3.0 or higher*:

[Download the compressed, production jQuery Migrate 3.0.0](#)





[jQuery Core](#) [jQuery UI](#) [jQuery Mobile](#) [jQuery Color](#) [QUnit](#) [PEP](#)

jQuery CDN – Latest Stable Versions

Powered by  **StackPath**

jQuery Core

Showing the latest stable release in each major branch. [See all versions of jQuery Core.](#)

jQuery 3.x

- jQuery Core 3.2.1 - [uncompressed](#), [minified](#), [slim](#), [slim minified](#)

jQuery 2.x

- jQuery Core 2.2.4 - [uncompressed](#), [minified](#)

jQuery 1.x

- jQuery Core 1.12.4 - [uncompressed](#), [minified](#)

jQuery Migrate



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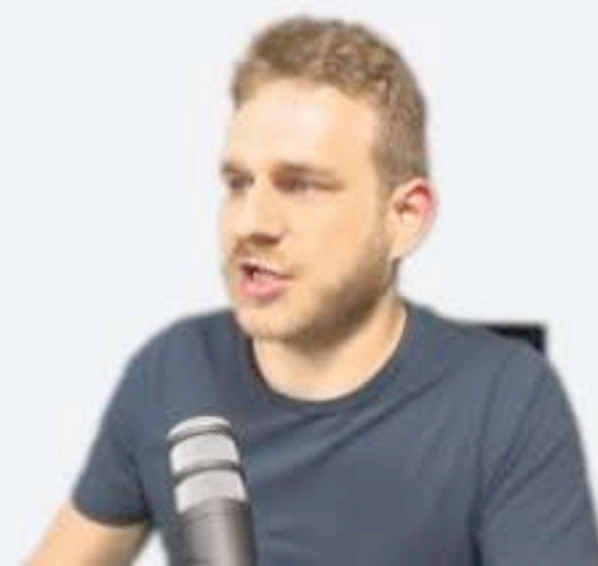
1 JAVASCRIPT

```
3 var inputEl = document.querySelector('input');
4 var buttonEl = document.querySelector('button');
5 var ulEl = document.querySelector('ul');
6
7 var todos = [];
8
9 buttonEl.addEventListener('click', addTodo);
10
11 function addTodo() {
12     var userInput = inputEl.value;
13     if (userInput.trim() == '') {
14         return;
15     }
16     var newTodo = { id: Math.random(), value: userInput };
17     todos.push(newTodo);
18     var todoLi = document.createElement('li');
```

CSS 

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HTML

13.2.1.js"</script>
<input type="text">
<button>Add Todo</button>

JAVASCRIPT


1
2
3var inputEl = document.querySelector('input');
4var buttonEl = document.querySelector('button');
5var ulEl = document.querySelector('ul');
6
7var todos = [];
8
9buttonEl.addEventListener('click', addTodo);
10
11function addTodo() {
12 var userInput = inputEl.value;
13 if (userInput.trim() == '') {
14 return;
15 }
16 var newTodo = { id: Math.random(), value: userInput };
17 todos.push(newTodo);
18 var todoLi = document.createElement('li');
19 todoLi.textContent = userInput;
20 ulEl.appendChild(todoLi);
21}

CSS

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14return;

15}

16var newTodo = { id: Math.random(), value: userInput

17};

18todos.push(newTodo);

19var todoLi = document.createElement('li');

CSS

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HTML

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<button>Add Todo</button>

JAVASCRIPT


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14 return;
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16 var newTodo = { id: Math.random(), value: userInput
17};
18 todos.push(newTodo);
19 var todoLi = document.createElement('li');
20 todoLi.textContent = userInput;
21 ulEl.appendChild(todoLi);

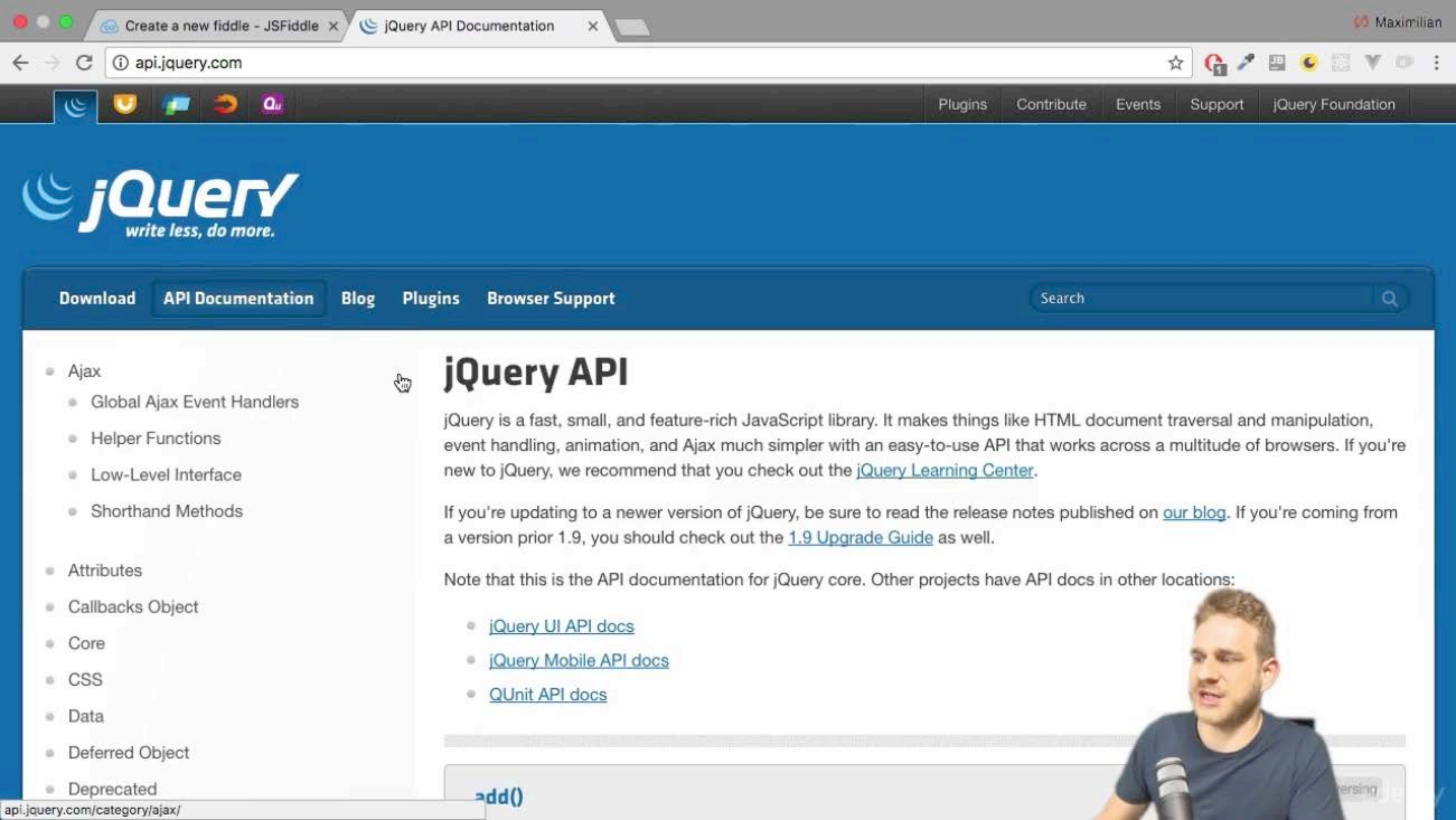
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- Ajax
 - Global Ajax Event Handlers
 - Helper Functions
 - Low-Level Interface
 - Shorthand Methods
- Attributes
- Callbacks Object
- Core
- CSS
- Data
- Deferred Object
- Deprecated

jQuery API

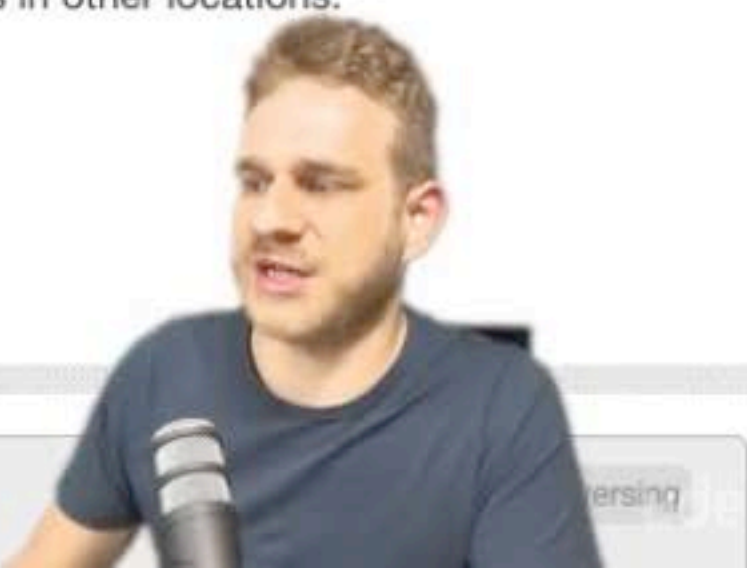
jQuery is a fast, small, and feature-rich JavaScript library. It makes things like HTML document traversal and manipulation, event handling, animation, and Ajax much simpler with an easy-to-use API that works across a multitude of browsers. If you're new to jQuery, we recommend that you check out the [jQuery Learning Center](#).

If you're updating to a newer version of jQuery, be sure to read the release notes published on [our blog](#). If you're coming from a version prior 1.9, you should check out the [1.9 Upgrade Guide](#) as well.

Note that this is the API documentation for jQuery core. Other projects have API docs in other locations:

- [jQuery UI API docs](#)
- [jQuery Mobile API docs](#)
- [QUnit API docs](#)

add()



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HTML

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14 return;
15 }
16 var newTodo = { id: Math.random(), value: userInput };
17 todos.push(newTodo);
18 var todoLi = document.createElement('li');

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HTML

```

12 var userInput = inputEl.val();
13 if (userInput.trim() == '') {
14     return;
15 }
16 var newTodo = { id: Math.random(), value: userInput };
17 todos.push(newTodo);
18 $('<li>' + userInput + '</li>')
19     .appendTo(ulEl)
20     .attr('dataset-id', newTodo.id)
21     .click(removeTodo);
22 console.log(todos);
23 }

```

JAVASCRIPT CSS

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<input type="text">

<button>Add Todo</button>

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input.val();

if (userInput) {

return;

}

var newTodo = { id: Math.random(), value: userInput };

todos.push(newTodo);

\$('#' + userInput + '')

.appendTo(ulEl)

.attr('dataset-id', newTodo.id)

.click(removeTodo);

console.log(todos);

}

function removeTodo(event) {

Elements

Console

top

Preserve log

[Object]

VM3872:66

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src="https://code.jquery.com/jquery-3.2.1.js"></script>

<input type="text">

<button>Add Todo</button>

input1.val();

if (userInput) {

return;

}

var newTodo = { id: Math.random(), value: userInput };

todos.push(newTodo);

\$('' + userInput + '')

.appendTo(ulEl)

.attr('dataset-id', newTodo.id)

.click(removeTodo);

console.log(todos);

}

function removeTodo(event) {

Buy Milk

Add Todo

Elements

Console

top

Preserve log

[Object] VM3872:66

Array[2] VM3872:66

0: Object

1: Object

length: 2

__proto__: Array[0]

[Object, Object] VM3872:79

[Object, Object] VM3872:79

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3.2.1.js"></script>

<input type="text">

<button>Add Todo</button>

\$(`` + userInput + ``)

.appendTo(ulEl)

.attr('dataset-id', newTodo.id)

.click(removeTodo);

console.log(todos);

}

function removeTodo(event) {

var clickedLi = \$(this);

var itemId = clickedLi.dataset.id;

for (var i = 0; i < todos.length; i++) {

if (todos[i].id == itemId) {

todos.splice(i, 1);

break;

}

}

clickedLi.parentNode.removeChild(clickedLi);

console.log(todos);

}

HTML

CSS

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<input type="text">

<button>Add Todo</button>

Math.random(), value: userInput }; JAVASCRIPT

todos.push(newTodo);

\$('' + userInput + '')

.appendTo(ulEl)

.attr('dataset-id', newTodo.id)

.click(removeTodo);

console.log(todos);

}

function removeTodo(event) {

var clickedLi = \$(this);

var itemId =

clickedLi.attr('dataset-id');

for (var i = 0; i < todos.length; i++) {

if (todos[i].id == itemId)

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[Object]

(index):66



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src="https://code.jquery.com/jquery-3.2.1.js"></script>

<input type="text">

<button>Add Todo</button>

Math.random(), value: userInput }; JAVASCRIPT

todos.push(newTodo);

\$('#' + userInput + '')

.appendTo(ulEl)

.attr('dataset-id', newTodo.id)

.click(removeTodo);

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var itemId =

clickedLi.attr('dataset-id');

for (var i = 0; i <

todos.length; i++) {

if (todos[i].id == itemId)

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[Object]

(index):66

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<button>Add Todo</button>

Math.random(), value: userInput }; JAVASCRIPT

todos.push(newTodo);

\$('#' + userInput + '')

.appendTo(ulEl)

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.click(removeTodo);

console.log(todos);

}

function removeTodo(event) {

var clickedLi = \$(this);

var itemId =

clickedLi.attr('dataset-id');

for (var i = 0; i <

todos.length; i++) {

if (todos[i].id == itemId)

Settings

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[Object] (index):66

[Object, Object] (index):66

Array[1] (index):79

0: Object

length: 1

__proto__: Array[0]

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HTML

```
18     $('<li>' + userInput + '</li>')
19     .appendTo(ulEl)
20     .attr('dataset-id', newTodo.id)
21     .click(removeTodo);
22     console.log(todos);
23 }
```

JAVASCRIPT 

```

25 function removeTodo(event) {
26     var clickedLi = $(this);
27     var itemId = clickedLi.attr('dataset-id');
28     for (var i = 0; i < todos.length; i++) {
29         if (todos[i].id == itemId) {
30             todos.splice(i, 1);
31             break;
32         }
33     }
34     clickedLi.remove();
35     console.log(todos);
36 }

```

CSS

Answer Questions

Add Todo