OTP

Section 6



In this Section, we are going to take a look at...

- Introduction to OTP
- The OTP behavior set
- Application



Introduction to OTP



In this Video, we are going to take a look at...

- What is OTP
- Why should we use OTP
- How is OTP exposed in Elixir



Where Does OTP Come From?







OTP



P

Open Telecom Platform



OTP – Open Telecom Platform

Framework

A structure for building **Applications** and having them operate with each-other

Design Patterns

A set of **Behaviors** that implement common generic usage patterns



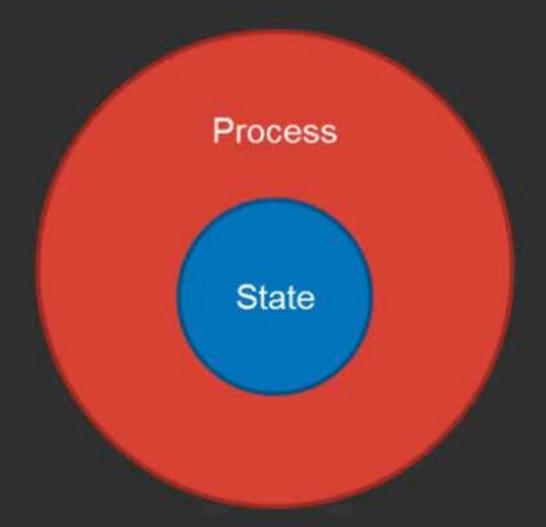
Why?



```
defmodule Counter do
  def create() do
   spawn(_MODULE__, :loop, [0])
  end
  def inc(pid, x) do
   pid |> send({:inc, x})
  end
  def dec(pid, x) do
   pid |> send({:dec, x})
  end
  def get(pid) do
   pid |> send({:get, self()})
   receive do
     counter -> counter
   end
  end
  def loop(counter) do
   receive do
      \{:inc, x\} \rightarrow loop(counter + x)
      {:dec, x} -> loop(counter - x)
      {:get,caller} -> send(caller, counter)
                       loop(counter)
   end
  end
end
```

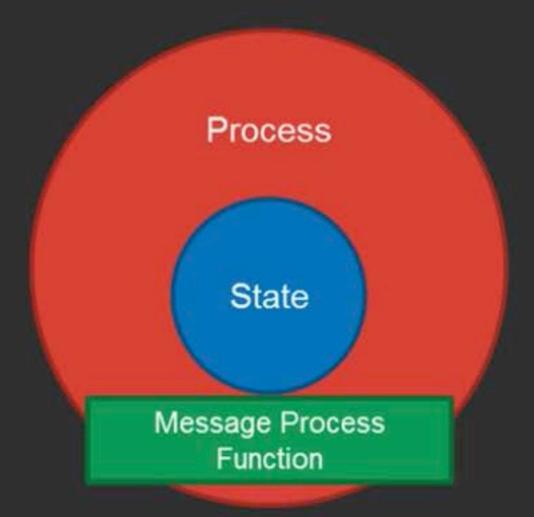


```
defmodule Counter do
 def create() do
   spawn(__MODULE__, :loop, [0])
 end
 def inc(pid, x) do
   pid |> send({:inc, x})
 end
 def dec(pid, x) do
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 end
 def get(pid) do
   pid |> send({:get, self()})
   receive do
     counter -> counter
   end
  end
 def loop(counter) do
   receive do
      {:inc, x} -> loop(counter + x)
      {:dec, x} -> loop(counter - x)
      {:get,caller} -> send(caller, counter)
                       loop(counter)
   end
 end
end
```



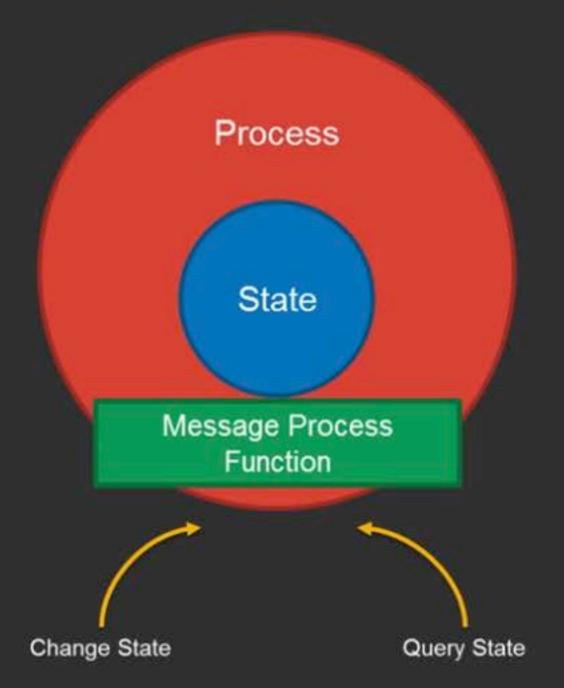


```
defmodule Counter do
 def create() do
   spawn(_MODULE__, :loop, [0])
 end
 def inc(pid, x) do
   pid |> send({:inc, x})
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 def dec(pid, x) do
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                       loop(counter)
    end
 end
end
```





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defmodule Counter do
 def create() do
   spawn(__MODULE__, :loop, [0])
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 def inc(pid, x) do
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   receive do
     counter -> counter
   end
  end
  def loop(counter) do
   receive do
      \{:inc, x\} \rightarrow loop(counter + x)
      {:dec, x} -> loop(counter - x)
      {:get,caller} -> send(caller, counter)
                       loop(counter)
    end
 end
end
```





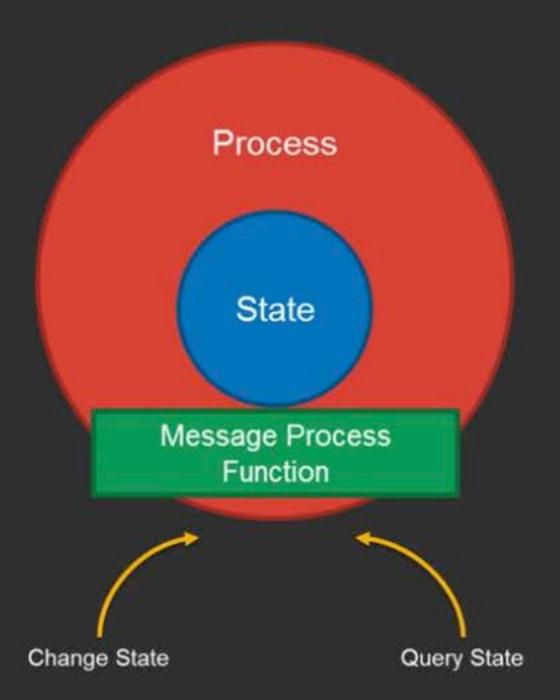
```
defmodule Counter do
  def create() do
   spawn(_MODULE__, :loop, [0])
  end
  def inc(pid, x) do
   pid |> send({:inc, x})
  end
  def dec(pid, x) do
   pid |> send({:dec, x})
  end
  def get(pid) do
   pid |> send({:get, self()})
   receive do
      counter -> counter
   end
  end
  def loop(counter) do
   receive do
      \{:inc, x\} \rightarrow loop(counter + x)
      {:dec, x} -> loop(counter - x)
      {:get,caller} -> send(caller, counter)
                       loop(counter)
    end
 end
end
```

Timeouts

Unknown messages

Crashes

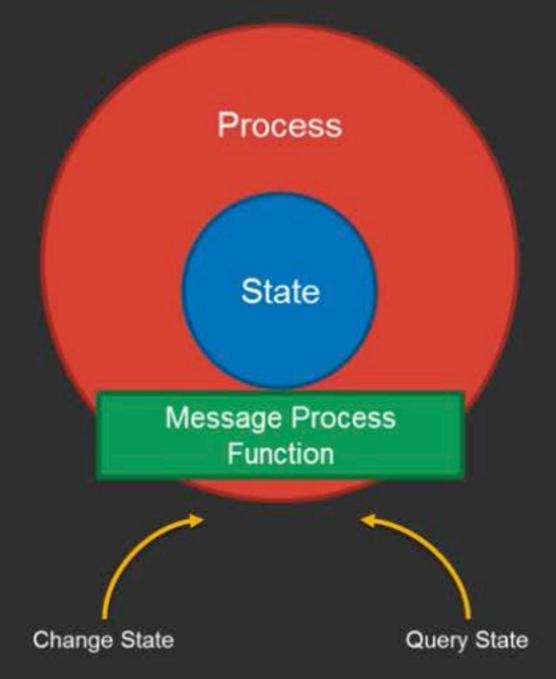
No receiver





```
defmodule Counter do
 def create() do
   spawn(_MODULE__, :loop, [0])
  end
  def inc(pid, x) do
   pid |> send({:inc, x})
 end
 def dec(pid, x) do
   pid |> send({:dec, x})
  end
 def get(pid) do
   pid |> send({:get, self()})
   receive do
      counter -> counter
   end
  end
  def loop(counter) do
   receive do
      \{:inc, x\} \rightarrow loop(counter + x)
      {:dec, x} -> loop(counter - x)
      {:get,caller} -> send(caller, counter)
                       loop(counter)
    end
 end
end
```

GenServer





```
defmodule Counter do
                                                                  defmodule Counter do
  def create() do
                                                                    use GenServer
   spawn(__MODULE__, :loop, [0])
  end
                                                                    def create() do
                                                                      GenServer.start_link(_MODULE__, 0)
 def inc(pid, x) do
                                                                    end
   pid |> send({:inc, x})
                                                                    def inc(server, x) do
  end
                                                                      GenServer.cast(server, {:inc, x})
  def dec(pid, x) do
                                                                    end
   pid |> send({:dec, x})
                                                                    def dec(server, x) do
  end
                                                                      GenServer.cast(server, {:dec, x})
  def get(pid) do
                                                                    end
    pid > send({:get, self()})
    receive do
                                                                    def get(server) do
                                                                      GenServer.call(server, {:get})
      counter -> counter
    end
                                                                    end
  end
                                                                    def handle_cast({:inc, x}, counter) do
                                                                      {:noreply, counter + x}
  def loop(counter) do
    receive do
                                                                    end
      \{:inc, x\} \rightarrow loop(counter + x)
      {:dec, x} -> loop(counter - x)
                                                                    def handle_cast({:dec, x}, counter) do
      {:get,caller} -> send(caller, counter)
                                                                      {:noreply, counter - x}
                       loop(counter)
                                                                    end
    end
                                                                    def handle_call({:get}, _from, counter) do
  end
                                                                      {:reply, counter, counter}
end
                                                                    end
                                                                  end
```



HOW?



HOW?

We've been using it the entire time



The Elixir Tool Set

Behaviours

Mix

ETS

Erlang OTP Features

GenServer

Application

Mnesia

Crypto

Building Blocks for Distributed, Scalable, and Robust Applications

