

# MATH 2023 Fall 2021

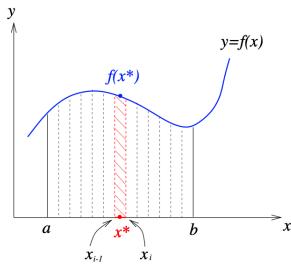
## Multivariable Calculus

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## Chapter 14      Multiple Integrations

### 1 Double Integrals Over Rectangles

Recall that in single variable calculus, we divided a region into thin rectangles and use the **Riemann Sum** as integral.

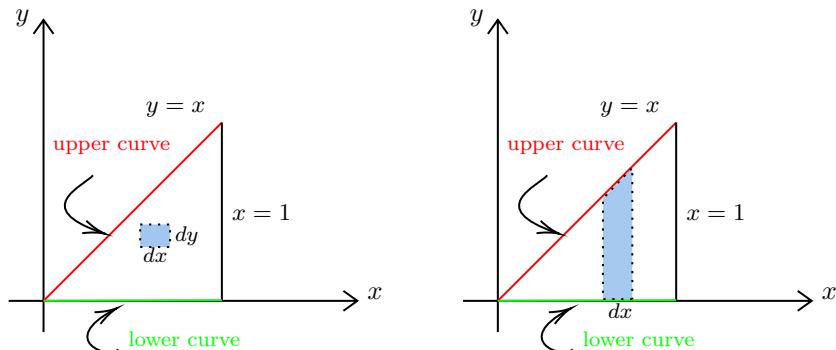


$$\int_a^b f(x)dx = \lim_{n \rightarrow \infty} \sum_{i=1}^n f(x_i^*)\delta x_i$$

Actually, instead of thin rectangles, we can use *small rectangles* to cover the area.

[Example.] Find the area bounded by  $y = x$ ,  $x = 1$  and  $y = 0$ .

[Solution.] (1) View the area as bounded by *upper curve* and *lower curve*.

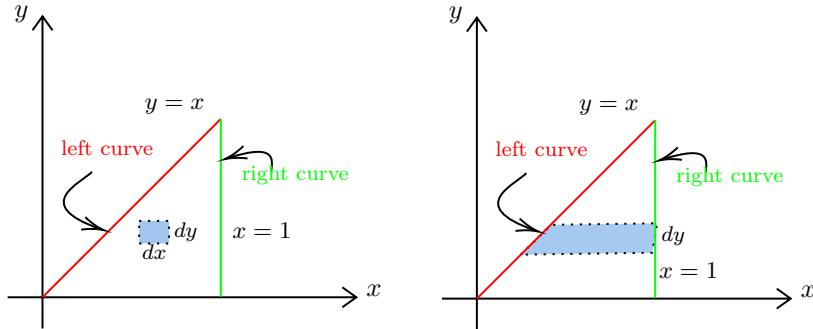


For the *small rectangles* with  $dA = dxdy = dydx$ , we first move it vertically, the lower bound is  $y = 0$ , and the upper bound is  $y = x$ , hence  $\int_0^x dy$  is the shaded area in right image above.

Then we move the shaded area horizontally, the left bound is point  $x = 0$ , while the right bound is point  $x = 1$ , thus the total area is:

$$A = \int_0^1 \int_0^x dy dx = \int_0^1 y \Big|_0^x dx = \int_0^1 x dx = \frac{1}{2}$$

(2) Alternatively, we can first move the rectangle horizontally, hitting *left curve*  $x = y$  and *right curve*  $x = 1$ , hence the shaded area is  $\int_y^1 dx$ . note here we integral  $dx$  first, so when hitting the boundaries, we need to check  $x$  equals to what, i.e.  $x = f(y)$ . For example, here the two bounds are  $x = y$  and  $x = 1$ .



Then we move the shaded area vertically, hitting lower bound  $y = 0$ (a point) and upper bound  $y = 1$ (a point), hence the total area is:

$$A = \int_0^1 \int_y^1 dx dy = \int_0^1 x \Big|_y^1 dy = \int_0^1 (1 - y) dy = \frac{1}{2}$$

## 2 Double Integrals Over General Regions

## 3 Double Integrals in Polar Coordinates

## 4 Change of Variables in Integrals

Recall that in single variable calculus, we often use a *substitution* to simplify an integral.

$$\int_a^b f(x)dx = \int_c^d f(g(u)) \cdot g'(u) du$$

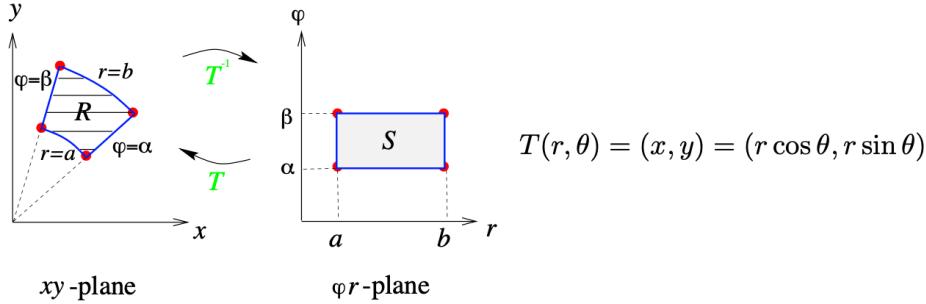
where  $a = g(c)$  and  $b = g(d)$ . Notice that we can *view substitution as a kind of mapping*, and the change-of-variable process introduces *an additional factor*  $g'(u)$  into the integrand.

This method can also be useful in multiple integrals. We have already seen one example: integration in *polar coordinate*.

$$\iint_R f(x, y)dA_{xy} = \iint_S f(r \cos \theta, r \sin \theta)rdrd\theta = \iint_S f(r \cos \theta, r \sin \theta)rdA_{r\theta}$$

In this example, *the additional factor* is  $r$ .

The *mapping T* is shown as below: we transform the region  $R$  into  $S$ , where  $S$  is an rectangle in  $\theta r$ -plane, which is easy to integrate.



[Example.] Find a change of variable.

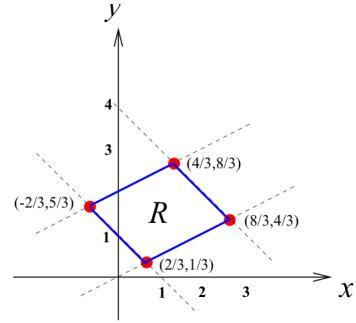
.1 Let  $R$  be the region bounded by the lines

$$x - 2y = 0$$

$$x - 2y = -4$$

$$x + y = 4$$

$$x + y = 1$$



as shown. Find a transformation  $T$  from a region  $S$  to  $R$  such that  $S$  is a rectangular region (with sides parallel to the  $u$ - and  $v$ -axis).

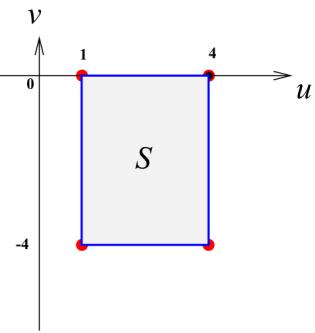
Let  $u = x + y$ ,  $v = x - 2y$ , then  $T(u, v) = (x, y) = \left(\frac{1}{3}(2u + v), \frac{1}{3}(u - v)\right)$ .

$$v = 0$$

$$v = -4$$

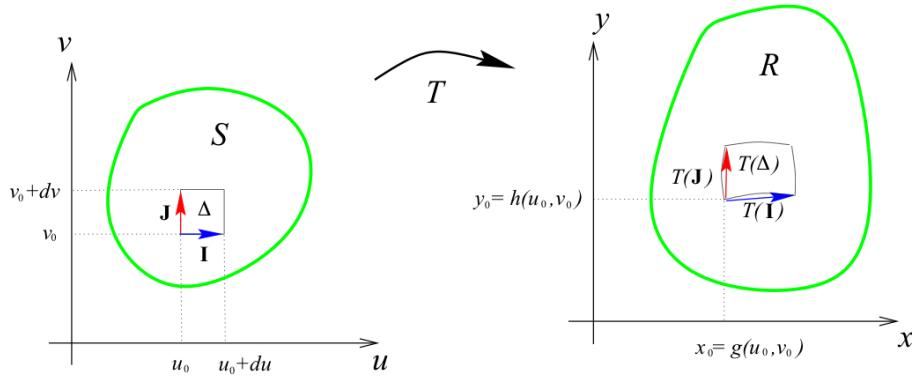
$$u = 4$$

$$u = 1.$$



Note that the transformation  $T$  maps the vertices of the region  $S$  onto the vertices of the region  $R$ .

Now, to find  $\iint_R f(x, y) dxdy$ , if we make the change of variables  $x = g(u, v)$ ,  $y = h(u, v)$ , then we are mapping things in  $uv$ -plane onto things in  $xy$ -plane. For mapping function  $T(u, v) = (g(u, v), h(u, v)) = (x, y)$ , and assume the area  $S$  in  $uv$ -plane corresponds to region  $R$  in  $xy$ -plane, as shown below.



We still use the method that integrate all “small rectangles”,  $\Delta$ , as shown in  $uv$ -plane. Assume  $\Delta$  locates at  $(u_0, v_0)$  and has area  $dA = dudv$ . Let

$I$  be the vector from  $(u_0, v_0)$  to  $(u_0 + du, v_0)$  and

$J$  be the vector from  $(u_0, v_0)$  to  $(u_0, v_0 + dv)$ .

Then mapping  $T$  “takes”  $\mathbf{I}$  to the vector  $T(\mathbf{I})$  from  $(g(u_0, v_0), h(u_0, v_0))$  to  $(g(u_0 + du, v_0), h(u_0 + du, v_0))$ . Notice the vector  $T(\mathbf{I})$  is *not necessarily a straight vector*. Now

$$\begin{aligned} T(\mathbf{I}) &= (g(u_0 + du, v_0) - g(u_0, v_0), h(u_0 + du, v_0) - h(u_0, v_0)) \\ &= \left( \frac{g(u_0 + du, v_0) - g(u_0, v_0)}{du}, \frac{h(u_0 + du, v_0) - h(u_0, v_0)}{du} \right) du \\ &= \left( \frac{\partial g}{\partial u}, \frac{\partial h}{\partial u} \right) du \quad (\text{for } du \rightarrow 0) \end{aligned}$$

Similarly,  $T(\mathbf{J}) = \left( \frac{\partial g}{\partial v}, \frac{\partial h}{\partial v} \right) dv$ .

Then the area of  $T(\Delta)$  is

$$dxdy = \|T(\mathbf{I}) \cdot T(\mathbf{J})\| = \left| \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} \end{vmatrix} dudv \right| = \left| \frac{\partial x}{\partial u} \frac{\partial y}{\partial v} - \frac{\partial x}{\partial v} \frac{\partial y}{\partial u} \right| dudv$$

which means,  $dA_{xy} = |J| dA_{uv}$ , where  $|J|$  is the “additional factor” caused by this substitution, and it is called the **Jacobian** of mapping  $T$ , given by:

$$T = \frac{\partial(x, y)}{\partial(u, v)} = \frac{\partial x}{\partial u} \frac{\partial y}{\partial v} - \frac{\partial x}{\partial v} \frac{\partial y}{\partial u} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix}$$

Therefore, the formula of *change of variable for two variables* is:

$$\iint_{R=T(S)} f(x, y) dxdy = \iint_S f(T(u, v)) \left| \frac{\partial(x, y)}{\partial(u, v)} \right| dudv$$

while for *three variables*,

$$\iiint_{R=T(S)} f(x, y, z) dxdydz = \iiint_S f(T(u, v, w)) \left| \frac{\partial(x, y, z)}{\partial(u, v, w)} \right| dudvdw$$

This example shows substitution can be easy for some integrations.

[Example.] Find the area of  $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$ .

[Solution.] **Method 1:** directly integrate

$$\begin{aligned}\frac{1}{4}A &= \int_0^a \int_0^{b\sqrt{1-\frac{x^2}{a^2}}} dy dx \\ &= \int_0^a b\sqrt{1-\frac{x^2}{a^2}} dx\end{aligned}$$

We are familiar with substitution in single variable integration, let  $x = a \sin \theta$ , when  $x = 0$ ,  $\theta = 0$ , and when  $x = a$ ,  $\theta = \frac{\pi}{2}$ . Then,

$$\begin{aligned}\frac{1}{4}A &= \int_0^{\frac{\pi}{2}} b(1 - \sin^2 \theta)^{\frac{1}{2}} a \cos \theta d\theta \\ &= ab \int_0^{\frac{\pi}{2}} \cos^2 \theta d\theta \\ &= ab \int_0^{\frac{\pi}{2}} \frac{1}{2}(1 - \cos 2\theta) d\theta \\ &= \frac{1}{4}ab\pi\end{aligned}$$

**Method 2:** Mapping the ellipse to a disk.

Let  $x = au$ ,  $y = bv$ , then  $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$  becomes  $u^2 + v^2 = 1$ .

The Jacobian of this mapping

$$J = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix} = \begin{vmatrix} a & 0 \\ 0 & b \end{vmatrix} = ab$$

Therefore, the area of ellipse

$$\iint_R dA_{xy} = \iint_S J \cdot dA_{xy} = \iint_S ab dA_{uv} = ab\pi$$

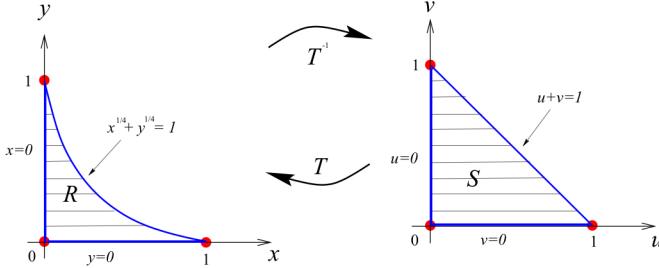
We observe that method 2 is much easier than method 1.

[Example.] Find the area bounded by  $\sqrt[4]{x} + \sqrt[4]{y} = 1$  and the  $x$  and  $y$  axes.

[Solution.]

This integral would be tedious to evaluate directly because the region  $R$  is not ‘simple’. So instead we find a suitable transformation of variables. Let

$$\text{Let } u = \sqrt[4]{x}, v = \sqrt[4]{y}, \text{ then } x = u^4, y = v^4 \text{ and } \frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} 4u^3 & 0 \\ 0 & 4v^3 \end{vmatrix} = 16u^3v^3$$



$$\text{Area} = \iint_R dxdy = \iint_S \left| \frac{\partial(x, y)}{\partial(u, v)} \right| du dv = \int_0^1 \int_0^{1-u} 16u^3v^3 du dv = \frac{1}{70}$$

Sometimes, it's not easy to calculate  $\frac{\partial(x, y)}{\partial(u, v)}$ , since usually we substitute  $u$  and  $v$  as functions of  $x$  and  $y$ , so we always need to find the inverse function in order to calculate  $\frac{\partial(x, y)}{\partial(u, v)}$ . So we consider the relationship between  $\frac{\partial(x, y)}{\partial(u, v)}$  and  $\frac{\partial(u, v)}{\partial(x, y)}$ .

Because of  $\det A \det B = \det(AB)$ ,

$$\begin{aligned} \frac{\partial(x, y)}{\partial(u, v)} \cdot \frac{\partial(u, v)}{\partial(x, y)} &= \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix} \begin{vmatrix} \frac{\partial u}{\partial x} & \frac{\partial u}{\partial y} \\ \frac{\partial v}{\partial x} & \frac{\partial v}{\partial y} \end{vmatrix} \\ &= \begin{vmatrix} \frac{\partial x}{\partial u} \frac{\partial u}{\partial x} + \frac{\partial x}{\partial v} \frac{\partial v}{\partial x} & \frac{\partial x}{\partial u} \frac{\partial u}{\partial y} + \frac{\partial x}{\partial v} \frac{\partial v}{\partial y} \\ \frac{\partial y}{\partial u} \frac{\partial u}{\partial x} + \frac{\partial y}{\partial v} \frac{\partial v}{\partial x} & \frac{\partial y}{\partial u} \frac{\partial u}{\partial y} + \frac{\partial y}{\partial v} \frac{\partial v}{\partial y} \end{vmatrix} \\ &= \begin{vmatrix} \frac{\partial x}{\partial x} & \frac{\partial x}{\partial y} \\ \frac{\partial y}{\partial x} & \frac{\partial y}{\partial y} \end{vmatrix} = \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} = 1 \end{aligned}$$

Therefore, if  $x(u, v)$  and  $y(u, v)$  have continuous first partial derivatives, and that

$$\frac{\partial(x, y)}{\partial(u, v)} \neq 0 \quad \text{at} \quad (u, v) \quad (\text{one-to-one map}).$$

Then

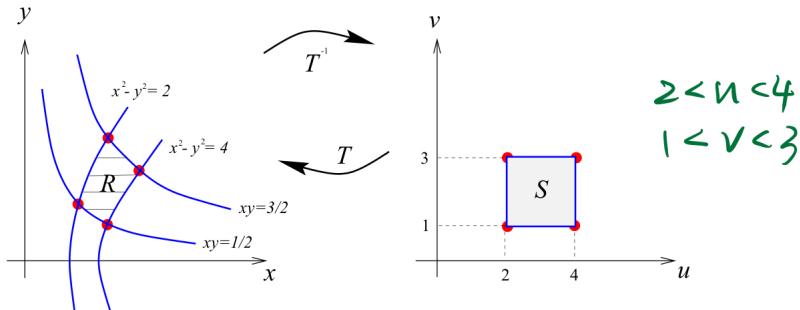
$$\boxed{\frac{\partial(x, y)}{\partial(u, v)} = \frac{1}{\frac{\partial(u, v)}{\partial(x, y)}}}$$

This example shows the situation when  $\frac{\partial(x,y)}{\partial(u,v)}$  is difficult to compute.

[Example.] Find  $\iint_A (x^2 + y^2) dx dy$ , where  $A = \{(x,y) \mid x, y > 0, \quad 2 \leq x^2 - y^2 \leq 4, \quad \frac{1}{2} \leq xy \leq \frac{3}{2}\}$

[Solution.]

The change of the variables is motivated by the occurrence of the expressions  $x^2 - y^2$  and  $xy$  in the equations of the boundary.



Let  $u = x^2 - y^2$ ,  $v = 2xy$ , then  $(x^2 + y^2)^2 = (x^2 - y^2)^2 + 4x^2y^2 = u^2 + v^2$  and

*difficult to calculate*  $\frac{\partial(x,y)}{\partial(u,v)} = \frac{1}{\frac{\partial(u,v)}{\partial(x,y)}} = \frac{1}{\begin{vmatrix} 2x & -2y \\ 2y & 2x \end{vmatrix}} = \frac{1}{4(x^2 + y^2)} = \frac{1}{4\sqrt{u^2 + v^2}}.$

So  $\iint_R (x^2 + y^2) dx dy = \int_{v=1}^{3} \int_{u=2}^{4} \sqrt{u^2 + v^2} \cdot \frac{1}{4\sqrt{u^2 + v^2}} du dv$

Sometimes, though the given region is a relatively good one, but it's still difficult to directly integrate, maybe because the integrand is too complicated. See the below example:

**[Example.]**

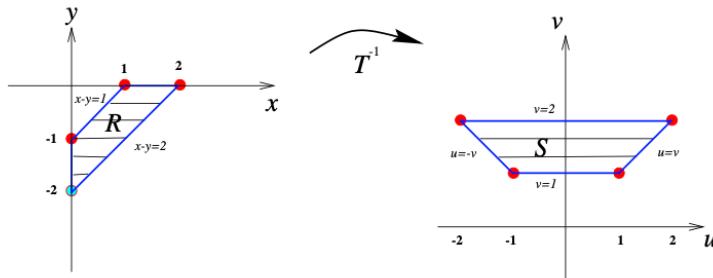
Evaluate the integral  $\iint_R e^{(x+y)/(x-y)} dA$ , where  $R$  is the trapezoidal region with vertices  $(1, 0)$ ,  $(2, 0)$ ,  $(0, -2)$ , and  $(0, -1)$ .

Since it is not easy to integrate  $e^{(x+y)/(x-y)}$ , we make a change of variables suggested by a form of the integrand. In particular, let

$$u = x + y, \quad v = x - y.$$

These equations define a transformation  $T^{-1}$  from the  $xy$ -plane to the  $uv$ -plane.

$$\frac{\partial(x, y)}{\partial(u, v)} = \frac{1}{\frac{\partial(u, v)}{\partial(x, y)}} = \frac{1}{\begin{vmatrix} 1 & 1 \\ 1 & -1 \end{vmatrix}} = -\frac{1}{2}.$$



The sides of  $R$  lie on the lines

$$y = 0, \quad x - y = 2, \quad x = 0, \quad x - y = 1$$

and the image lines in the  $uv$ -plane are

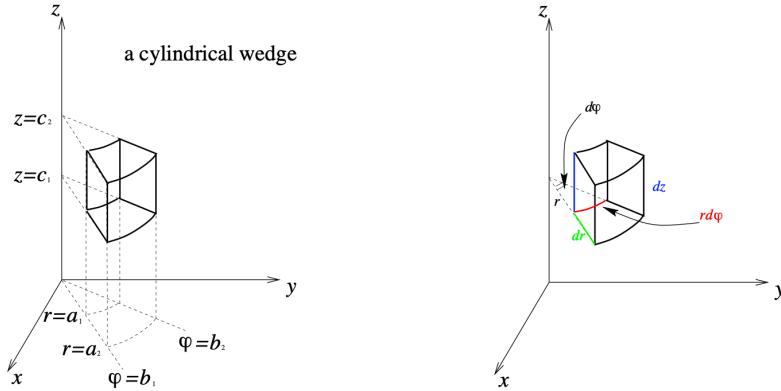
$$u = v, \quad v = 2, \quad u = -v, \quad v = 1.$$

$$\begin{aligned} \therefore \iint_R e^{(x+y)/(x-y)} dA &= \iint_S e^{u/v} \left| \frac{\partial(x, y)}{\partial(u, v)} \right| dudv \\ &= \int_1^2 \int_{-v}^v e^{u/v} \left( \frac{1}{2} \right) dudv \\ &= \end{aligned}$$

## 5 Triple Integrals in Cylindrical & Spherical Coordinates

**Cylindrical** coordinates are suited to problems *with axial symmetry*(the shape is around the  $z$ -axis)

The basic unit of cylindrical coordinate is shown below, and it's volume is  $r drd\theta dz$



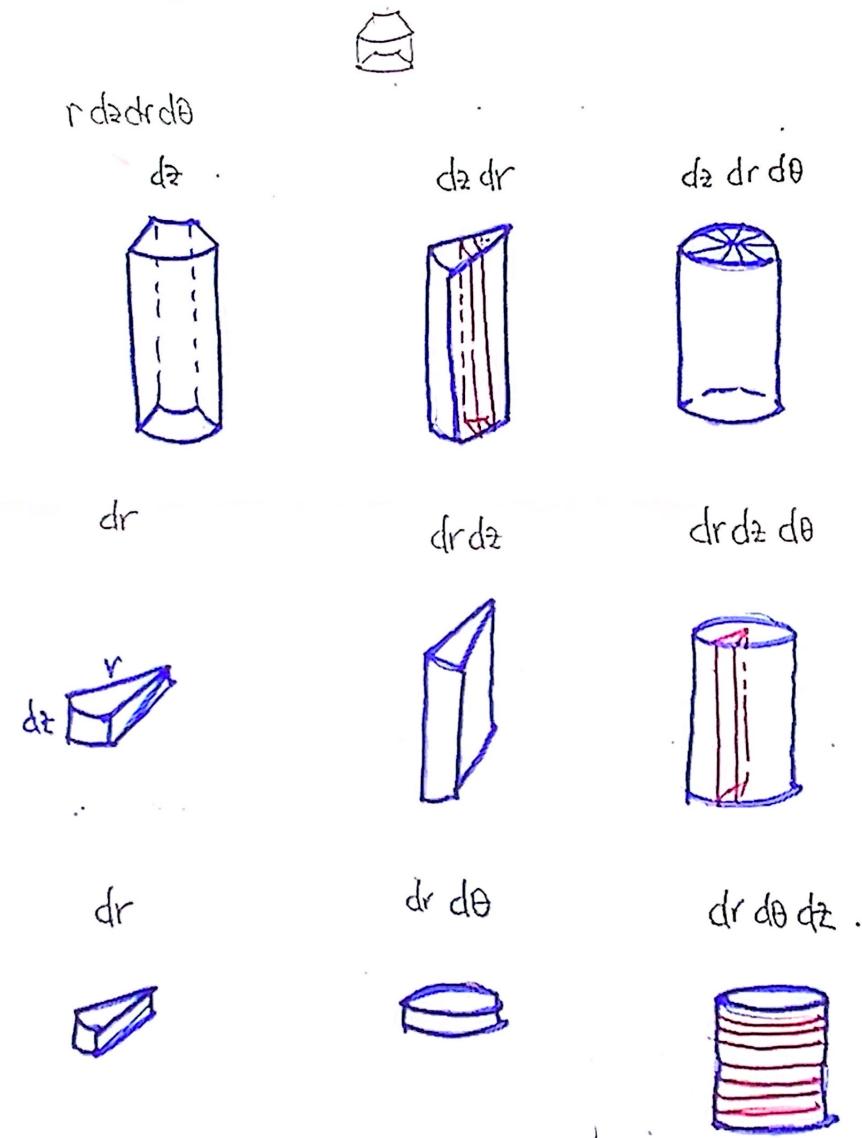
We can also find Jacobian in order to find the relation. For  $x = r \cos \theta, y = r \sin \theta, z = z$ , we have

$$\frac{\partial(x, y, z)}{\partial(r, \theta, z)} = \begin{vmatrix} \cos \theta & -r \sin \theta & 0 \\ \sin \theta & r \cos \theta & 0 \\ 0 & 0 & 1 \end{vmatrix} = r$$

that is,  $dxdydz \rightarrow r drd\theta dz$

$$V_c = \iiint_V f dV = \iiint_{V(x,y,z)} f(x, y, z) dx dy dz = \iiint_{V(r,\theta,z)} f(r, \theta, z) r dr d\theta dz$$

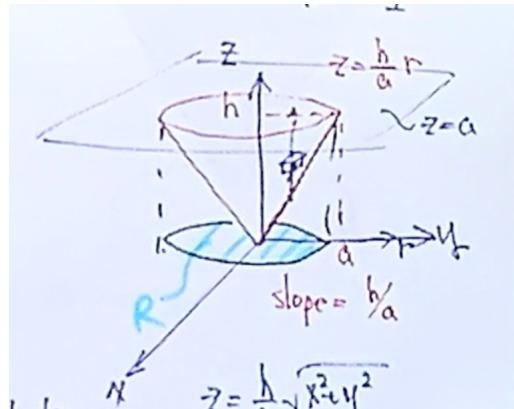
Moreover, same as before, we can freely change the *order of integration*. Below show three examples.



This example shows integration in cylindrical coordinates brings convenience sometimes.

**[Example.]** Find the volume of a circular cone with altitude  $h$  and a base of radius  $a$ .

**[Solution.]** To find the volume of the cone, we need to know the equation of its surface.



$$\text{In } (x, y, z), z = \frac{h}{a}(x^2 + y^2)^{1/2}. \quad \text{In } (r, \theta, z), z = \frac{h}{a}r.$$

**Method 1:** Do the question by  $(x, y, z)$ , and  $dV = dz dy dx$

$$V = 4 \int_0^a \int_0^{\sqrt{a^2 - x^2}} \int_{\frac{h}{a}(x^2 + y^2)^{1/2}}^h dz dy dx$$

**Method 2:** Do the question by  $(r, \theta, z)$ , and  $dV = r dz dr d\theta$

$$V = \int_0^{2\pi} \int_0^a \int_{\frac{h}{a}r}^h r dz dr d\theta = \frac{1}{3}\pi a^2 h$$

This example provides interpretation for triple integrals.

[Example.] Sketch the solid whose volume is given by the integral.

$$(a) \int_0^{2\pi} \int_0^2 \int_0^{4-r^2} r \, dz \, dr \, d\theta.$$

$$(b) \int_1^3 \int_0^{\frac{\pi}{2}} \int_r^3 r \, dz \, d\theta \, dr.$$

[Solution.] Recall that for  $\int_a^b \int_{g_1(x)}^{g_2(x)} \int_{\phi_1(x)}^{\phi_2(x)} dz \, dy \, dx$ , we can infer the volume of integration based on these six limits:

$z = \phi_1$  to  $z = \phi_2$ , (surfaces)

$y = g_1$  to  $y = g_2$ , (curves)

$x = a$  to  $x = b$ , (points)

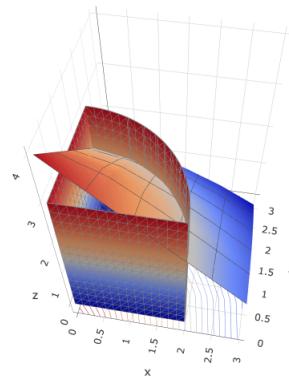
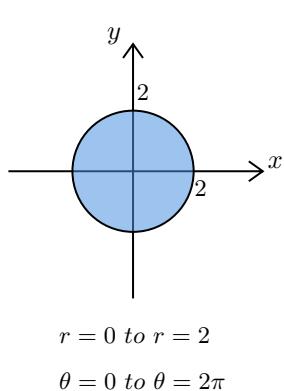
We can interpret the last two as “area on the  $xy$ -plane”.

(a)

$z : z = 0$  to  $z = 4 - r^2$ , (surfaces)

$$\left. \begin{array}{l} r : r = 0 \text{ to } r = 2 \\ \theta : \theta = 0 \text{ to } \theta = 2\pi \end{array} \right\} \text{(area on } xy\text{-plane)}$$

The area on  $xy$ -plane is shown below left. We move the disk upward, hitting  $z = 4 - r^2$ , and the volume bounded is what we are looking for, as shown below right.

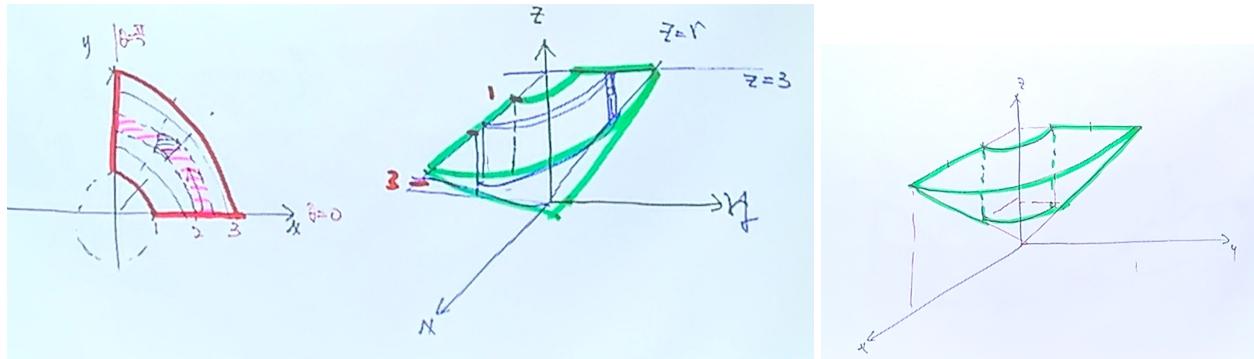


(b)

$z : z = r$  to  $z = 3$ , (surfaces)

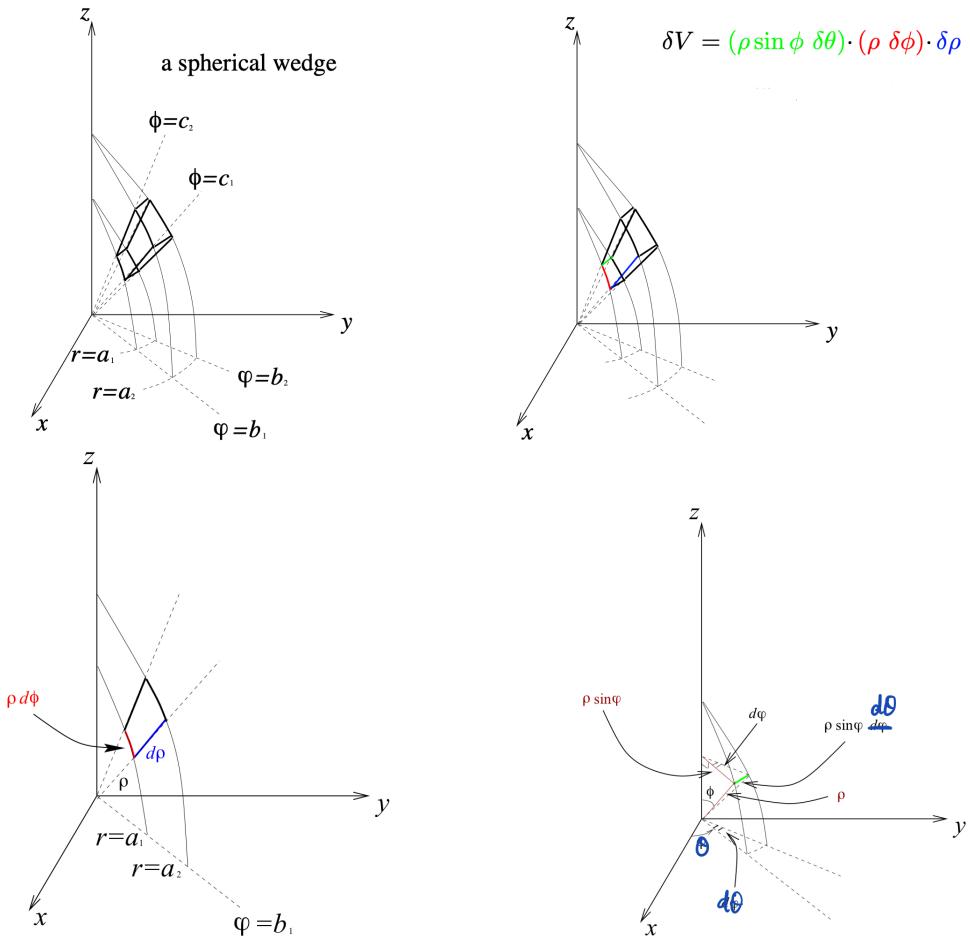
$$\left. \begin{array}{l} \theta : \theta = 0 \text{ to } \theta = \frac{\pi}{2} \\ r : r = 1 \text{ to } r = 3 \end{array} \right\} \text{(area on } xy\text{-plane)}$$

The procedure is similar to (a), we first draw the region on  $xy$ -plane, and move it from surface  $z = r$  upwards to  $z = 3$ . The bounded region is what we're looking for.



**Spherical** coordinates are suited to problems *involving spherical symmetry*, and in particular, to regions bounded by *spheres* centered at the origin, *circular cones* with axes along the  $z$ -axis, *vertical planes* containing  $z$ -axis.

The basic unit of spherical coordinate is shown below, and it's volume is  $dV = \rho^2 \sin \phi \, d\theta \, d\rho \, d\phi$



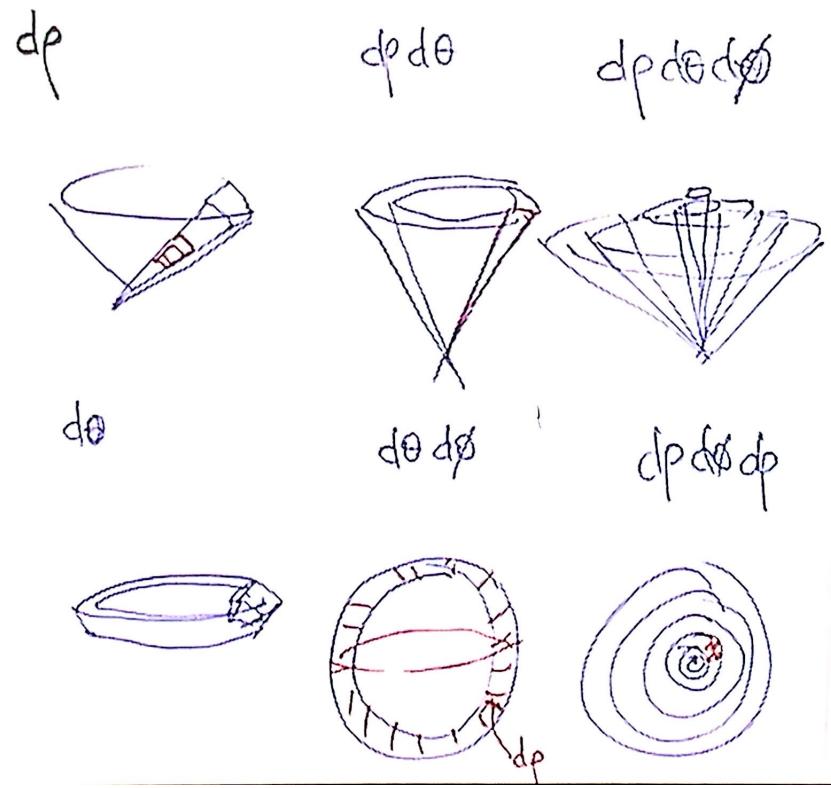
We can also find Jacobian in order to find the relation.

For spherical coordinates  $x = \rho \sin \phi \cos \theta$ ,  $y = \rho \sin \phi \sin \theta$  and  $z = \rho \cos \phi$ , then

$$\frac{\partial(x, y, z)}{\partial(\rho, \phi, \theta)} = \begin{vmatrix} \sin \phi \cos \theta & \rho \cos \phi \cos \theta & -\rho \sin \phi \sin \theta \\ \sin \phi \sin \theta & \rho \cos \phi \sin \theta & \rho \sin \phi \cos \theta \\ \cos \phi & -\rho \sin \phi & 0 \end{vmatrix} = \rho^2 \sin \phi$$

i.e.  $dxdydz = \rho^2 \sin \phi d\rho d\theta d\phi$ .

Again, different integration orders have different interpretations.



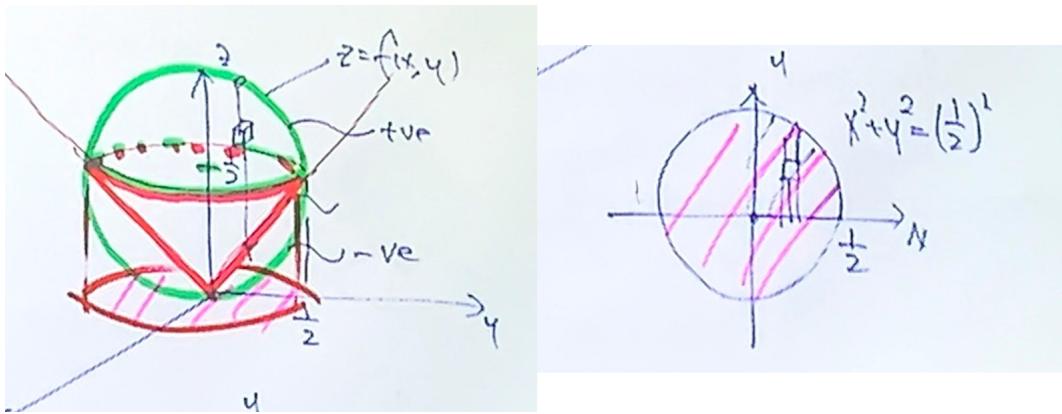
This example shows the choice of coordinate system can greatly affect the difficulty of computation of a multiple integral.

**[Example.]** Find the volume of the solid that lies above the cone  $z = \sqrt{x^2 + y^2}$  and between the sphere  $x^2 + y^2 + z^2 = z$ .

**[Solution.]** The equation of sphere can be written as

$$x^2 + y^2 + \left(z - \frac{1}{2}\right)^2 = \left(\frac{1}{2}\right)^2 \Rightarrow \text{centre } \left(0, 0, \frac{1}{2}\right), \text{ radius} = \frac{1}{2}$$

**Method 1:** Use Cartesian Coordinate:

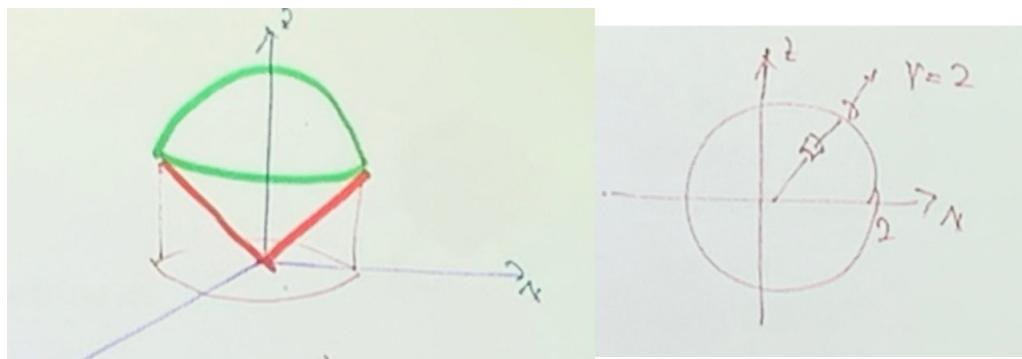


**Cone:**  $z = \sqrt{x^2 + y^2}$

**Sphere:**  $z = \frac{1}{2} + \sqrt{\frac{1}{4} - x^2 - y^2}$

$$V = 4 \int_0^{\frac{1}{2}} \int_0^{\sqrt{\frac{1}{4}-x^2}} \int_{\sqrt{x^2+y^2}}^{\frac{1}{2}+\sqrt{\frac{1}{4}-x^2-y^2}} dz dy dx$$

**Method 2:** Use Cylindrical Coordinate:

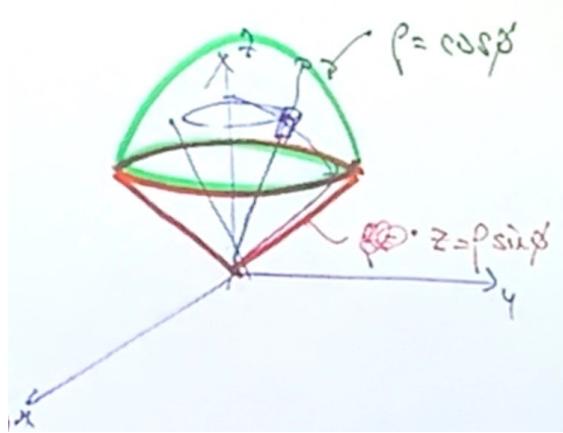


**Cone:**  $z = \sqrt{x^2 + y^2} = r$

**Sphere:**  $z = \frac{1}{2} + \sqrt{\frac{1}{4} - x^2 - y^2} = \frac{1}{2} + \sqrt{\frac{1}{4} - r^2}$

$$V = \int_0^{2\pi} \int_0^2 \int_r^{\frac{1}{2} + \sqrt{\frac{1}{4} - r^2}} r \, dz \, dr \, d\theta$$

**Method 3:** Use Spherical Coordinate:



**Cone:**  $z = \sqrt{x^2 + y^2} = \rho \sin \phi$

**Sphere:**  $x^2 + y^2 + z^2 = z \Rightarrow \rho^2 = \rho \cos \phi \Rightarrow \rho = \cos \phi$ , (since  $\rho \neq 0$ )

$$dV = \int_0^{\frac{\pi}{4}} \int_0^{2\pi} \int_0^{\cos \phi} \rho^2 \sin \phi \, d\rho \, d\theta \, d\phi$$

This example shows the situation when we need to integrate two parts.

[Example.] Find the volume of a cylinder with radius  $a$  and height  $h$ .

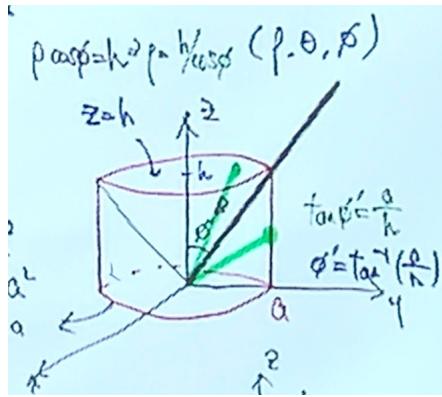
[Solution.] **Method 1:** Use Cylindrical Coordinate:

$$V = \int_0^{2\pi} \int_0^a \int_0^h r \, dz dr d\theta$$

This is really simple by cylindrical coordinate, but things become different when using spherical.

**Method 2:** Use Spherical Coordinate:

Notice that for different  $\phi$ , the  $\rho$  is bounded by two different equations. So we cannot do it in one integration, instead, we need to separate these two situations.



For the above cone, the upper red surface is  $z = h \Rightarrow \rho \cos \phi = h \Rightarrow \rho = h/\cos \phi$ ,

$$V_1 = \int_0^{\phi'} \int_0^{2\pi} \int_0^{\frac{h}{\cos \phi}} \rho^2 \sin \phi \, d\rho d\theta d\phi$$

For the bottom part,  $\rho$  moves along the green line, from 0 to  $x^2 + y^2 = a^2 \Rightarrow \rho \sin \phi = a$ ,

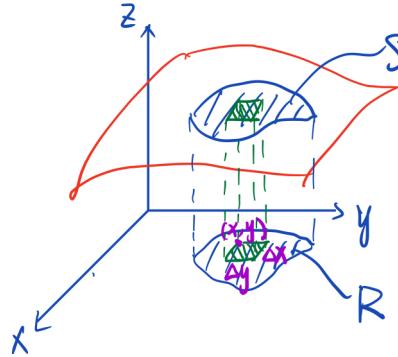
$$V_2 = \int_{\phi'}^{\frac{\pi}{2}} \int_0^{2\pi} \int_0^{\frac{a}{\sin \phi}} \rho^2 \sin \phi \, d\rho d\theta d\phi$$

For the bolded black line(the threshold),  $\tan \phi' = \frac{a}{h} \Rightarrow \phi = \tan^{-1} \frac{a}{h}$ .

$$V = V_1 + V_2$$

## 6 Surface Area

We now want to find the area of a surface. Finding an area on  $xy$ -plane is relatively easy, as we have discussed early this chapter, but things become much more complicated when we are focusing on an arbitrary surface. So, we think about *projecting the area onto  $xy$ -plane*.

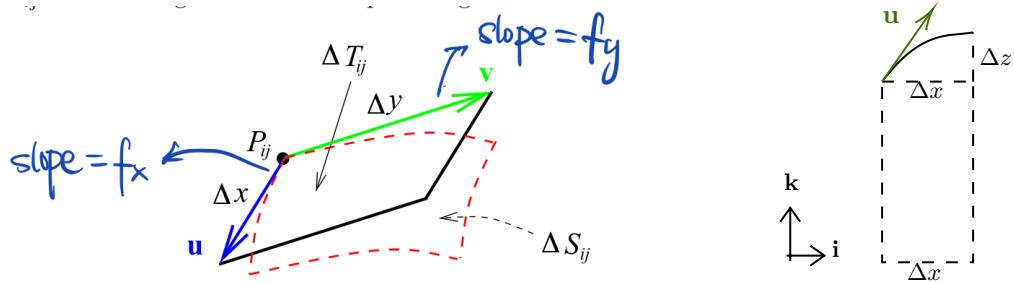


As shown above, we want to find the area of region  $S$  in a surface. The first thing to do is to project it onto  $xy$ -plane, resulting in a region  $R$ .

As usual, we use small rectangles to cover region  $R$ , as the green rectangle shown above, assume two sides are  $\Delta x$  and  $\Delta y$ , so the area of green rectangle is  $\Delta A = \Delta x \Delta y$ .

Then we project the rectangle up to the surface  $S$ , resulting in a “curved-parallelogram” surface, shown as red area in left-below image. To find this area, we know as long as  $\Delta x$  and  $\Delta y$  are small enough, the black parallelogram formed by  $\Delta x$  and  $\Delta y$  is a good approximation for that area. By the way, the area of parallelogram is  $\mathbf{u} \times \mathbf{v}$ .

How to represent  $\mathbf{u}$  and  $\mathbf{v}$ ? See the right-below image, the slope of vector  $\mathbf{u}$  is  $f_x = \frac{\Delta z}{\Delta x}$ , so the width of  $\mathbf{u}$  is  $\Delta x$  and the height of  $\mathbf{u}$  is  $\Delta z = \Delta x \cdot f_x$ . (Notice this image is graphed vertically, i.e., in  $xz$ -plane)



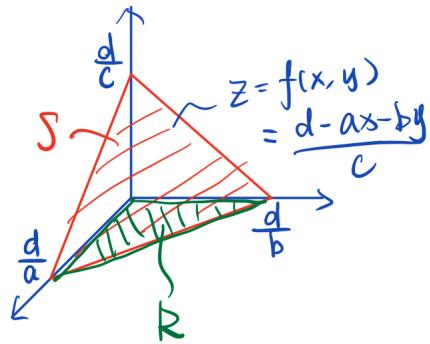
Therefore,  $\mathbf{u} = \Delta x \mathbf{i} + 0 \mathbf{j} + \Delta x \cdot f_x \mathbf{k}$ , similarly,  $\mathbf{v} = 0 \mathbf{i} + \Delta y \mathbf{j} + \Delta y \cdot f_y \mathbf{k}$ . Then

$$\|\mathbf{u} \times \mathbf{v}\| = \| -\Delta x \Delta y f_x \mathbf{i} - \Delta x \Delta y f_y \mathbf{j} + \Delta x \Delta y \mathbf{k} \| = \sqrt{(f_x)^2 + (f_y)^2 + 1} \cdot \Delta x \Delta y$$

When  $\Delta x, \Delta y \rightarrow 0$ , the area of  $S$  is given by:

$$A = \iint_R \sqrt{(f_x)^2 + (f_y)^2 + 1} \, dA$$

**[Example.]** Given a plane  $ax + by + cz = d$ , where  $a, b, c, d > 0$ . Find the area of the triangle bounded by the intersections of the plane and axes.(As the red shaded area shown)



**[Solution.]** The equation of surface  $z = f(x, y)$  is given by  $z = \frac{d - ax - by}{c}$ .

To find the red area, we first *project it onto*  $xy$ -plane, resulting in green area  $R$ .

Thus the red area

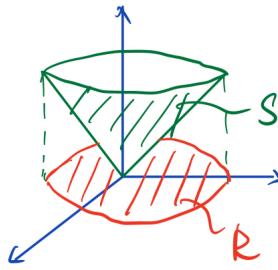
$$S = \iint_R \sqrt{1 + f_x^2 + f_y^2} dA_{xy}$$

We know that  $f_x = -\frac{a}{c}$ ,  $f_y = -\frac{b}{c}$ , so  $\sqrt{1 + f_x^2 + f_y^2} = \frac{\sqrt{a^2 + b^2 + c^2}}{c}$ , then

$$\begin{aligned} S &= \iint_R \frac{\sqrt{a^2 + b^2 + c^2}}{c} dA_{xy} \\ &= \frac{\sqrt{a^2 + b^2 + c^2}}{c} \cdot (\text{area of } R) \\ &= \frac{\sqrt{a^2 + b^2 + c^2}}{c} \cdot \frac{1}{2} \cdot \frac{d}{a} \cdot \frac{d}{b} \\ &= \frac{d^2 \sqrt{a^2 + b^2 + c^2}}{2abc} \end{aligned}$$

Notice the blue part is a constant.

[Example.] Find the surface area of the cone  $z = \frac{h}{a}r$  (in cylindrical coordinate).



[Solution.] Project the cone onto  $xy$ -plane, resulting in red area  $R$ .

The surface is given by  $z = f(x, y) = \frac{h}{a}\sqrt{x^2 + y^2}$

Thus the green area

$$S = \iint_R \sqrt{1 + f_x^2 + f_y^2} dA_{xy}$$

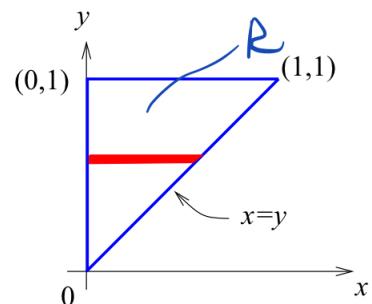
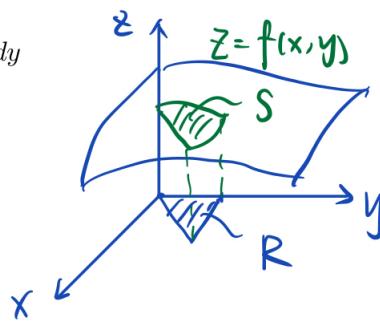
We know that  $f_x = \frac{h}{a} \cdot \frac{x}{\sqrt{x^2 + y^2}}$ ,  $f_y = \frac{h}{a} \cdot \frac{y}{\sqrt{x^2 + y^2}}$ , so  $\sqrt{1 + f_x^2 + f_y^2} = 1 + \frac{h^2}{a^2}$ , then

$$\begin{aligned} S &= \iint_R \sqrt{a + \frac{h^2}{a^2}} dA_{xy} \\ &= \sqrt{a + \frac{h^2}{a^2}} \cdot (\text{Area of circle with radius } a) \\ &= \pi a \cdot \sqrt{a^2 + h^2} \end{aligned}$$

[Example.] Find the area of the surface  $z = x + y^2$  that lies above the triangle with vertices  $(0,0)$ ,  $(1,1)$  and  $(0,1)$ .

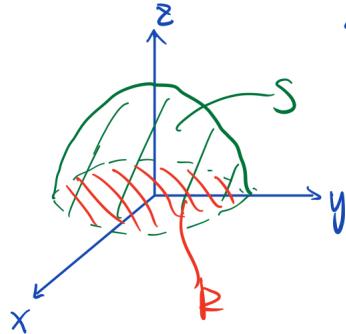
[Solution.]

$$\begin{aligned} S &= \iint_R \sqrt{z_x^2 + z_y^2 + 1} dA = \int_0^1 \int_0^y \sqrt{1 + 4y^2 + 1} dx dy \\ &= \int_0^1 y \sqrt{2 + 4y^2} dy \\ &= \frac{2}{24} (2 + 4y^2)^{\frac{3}{2}} \Big|_0^1 \\ &= \frac{1}{6} (3\sqrt{6} - \sqrt{2}). \end{aligned}$$



This example uses substitution while evaluating integral.

[Example.] Find the surface of a sphere with radius  $a$ .



[Solution.] Again, project  $S$  onto  $xy$ -plane to get region  $R$ .

The equation of surface is given by  $z = f(x, y) = \sqrt{a^2 - x^2 - y^2}$ ,

The green area:

$$S = \iint_R \sqrt{1 + f_x^2 + f_y^2} dA_{xy}$$

We know that  $f_x = \frac{-x}{\sqrt{a^2 - x^2 - y^2}}$ ,  $f_y = \frac{-y}{\sqrt{a^2 - x^2 - y^2}}$ , so  $\sqrt{1 + f_x^2 + f_y^2} = 1 + \frac{x^2 + y^2}{a^2 - x^2 - y^2}$ , then

$$S = \iint_R \sqrt{1 + \frac{x^2 + y^2}{a^2 - x^2 - y^2}} dA_{xy}$$

Notice this integration is too difficult to calculate, so we consider using *polar coordinate* to substitute, let  $r^2 = x^2 + y^2$ ,  $dA = r dr d\theta$ , then

$$S = \iint_R \sqrt{1 + \frac{r^2}{a^2 - r^2}} r dr d\theta = 2\pi a^2$$