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//
// ViewController.swift
// RGB USB
//
// Created by Erik Nordlund on 4/30/19.
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//
//
// Arm USB includes the following open-source components:
        • peertalk-simple: https://github.com/kirankunigiri/peertalk-simple
//
        • ORSSerialPort: https://github.com/armadsen/ORSSerialPort
//
import Cocoa
class ViewController: NSViewController, USBSerialDelegate {
    func messageWasReceived(_ message: String) {
        let printStatement = "message received: " + message
        //let attributedString = NSAttributedString(string: printStatement +
         "\n")
        debugPrint(textView.textColor)
        if var newString = textView.textStorage?.string {
            newString.append(printStatement + "\n")
            textView.textStorage?.mutableString.setString(newString)
            textView.scrollToEndOfDocument(self)
            debugPrint("sending via peertalk: ", message)
            ptManager.sendObject(object: message, type: PTType.string.rawValue)
        }
        print(printStatement)
    }
    @IBOutlet var textView: NSTextView!
    @IBOutlet weak var textField: NSTextField!
    @IBOutlet weak var sendButton: NSButton!
    let ptManager = PTManager.instance
    override func viewDidLoad() {
        super.viewDidLoad()
        // Do any additional setup after loading the view.
        //serialPort!.baudRate = 9600
        //serialPort!.open()
        //print("hi")
        // Setup the PTManager
        ptManager.delegate = self
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ptManager.connect(portNumber: PORT_NUMBER)
    usbSerial = USBSerial(delegate: self)
    debugPrint("(viewcontroller)")
    debugPrint(usbSerial.serialPort)
    textView.textColor = NSColor.textColor
}
override var representedObject: Any? {
    didSet {
    // Update the view, if already loaded.
    }
}
@IBAction func textFieldReturn(_ sender: Any) {
    do {
        try sendMessage()
    } catch {
        debugPrint(error)
    }
}
@IBAction func sendCommand(_ sender: Any) {
    do {
        try sendMessage()
    } catch {
        debugPrint(error)
    }
}
enum USBMessageError: Error {
    case sendError
}
func sendMessage() throws {
    let message = textField.stringValue
    if message.count > 0 {
        print("string = ", message)
        if var newString = textView.textStorage?.string {
            let printStatement = "message sent: " + message
            newString.append(printStatement + "\n")
            textView.textStorage?.mutableString.setString(newString)
            textView.scrollToEndOfDocument(self)
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}
            usbSerial.send(message: message)
        } else {
            throw USBMessageError.sendError
        }
    }
    func forwardToUSBSerial(message: String) throws {
        debugPrint("Trying to forward message: ", message)
        if message.count > 0 {
            print("string = ", message)
            if var newString = textView.textStorage?.string {
                let printStatement = "message sent: " + message
                newString.append(printStatement + "\n")
                textView.textStorage?.mutableString.setString(newString)
                textView.scrollToEndOfDocument(self)
            }
            usbSerial.send(message: message)
        } else {
            throw USBMessageError.sendError
        }
    }
    func textViewScrollToBottom() {
        if let textViewString = textView.textStorage?.string {
            let range = NSMakeRange(NSString(string: textViewString).length -
            textView.scrollRangeToVisible(range)
        }
    }
}
extension ViewController: PTManagerDelegate {
    func peertalk(shouldAcceptDataOfType type: UInt32) -> Bool {
        return true
    }
    func peertalk(didReceiveData data: Data, ofType type: UInt32) {
        if let message = String(data: data, encoding: .utf8) {
            do {
                try forwardToUSBSerial(message: message)
            } catch {
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debugPrint("ERROR: Failed to forward message")
        }
    } else {
        debugPrint("ERROR: Failed to convert data to String")
    }
    /*
    if type == PTType.number.rawValue {
        let count = data.convert() as! Int
        //self.label.stringValue = "\(count)"
    } else if type == PTType.image.rawValue {
        let image = NSImage(data: data)
        //self.imageView.image = image
    } else if type == PTType.string.rawValue {
        if let string = String(data: data, encoding: .utf8) {
            do {
                try forward(message: string)
            } catch {
                debugPrint("ERROR: Failed to forward message")
            }
        } else {
            debugPrint("ERROR: Failed to convert data to String")
        }
    }
    */
}
func peertalk(didChangeConnection connected: Bool) {
    print("Connection: \(connected)")
    //self.statusLabel.stringValue = connected ? "Connected" :
     "Disconnected"
    if connected {
    } else {
        let disconnectionMessage = "d!"
        if var newString = textView.textStorage?.string {
            let printStatement = "message sent: " + disconnectionMessage
            newString.append(printStatement + "\n")
            textView.textStorage?.mutableString.setString(newString)
            textView.scrollToEndOfDocument(self)
        }
        usbSerial.send(message: disconnectionMessage)
    }
}
```

}