## **Enowars 6 post mortem**

Underleaf

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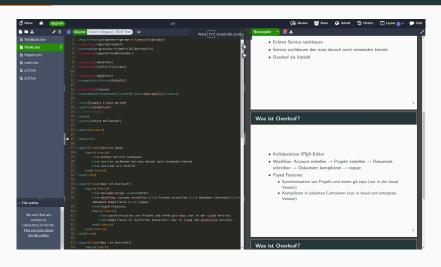
#### Service Idee

- Echten Service nachbauen
- Service nachbauen den man danach noch verwenden könnte
- Overleaf als Vorbild

#### Was ist Overleaf?

- Kollaborativer LATEX-Editor
- Workflow: Account erstellen → Projekt erstellen → Dokument schreiben → Dokument kompilieren → repeat
- Payed Features:
  - Synchronisation von Projekt und einem git-repo (nur in der cloud Version)
  - Kompilieren in isolierten Containern (nur in cloud und enterprise Version)

#### Was ist Overleaf?



**Abbildung 1:** Screenshot von https://overleaf.com

### Die Kopie - underleaf

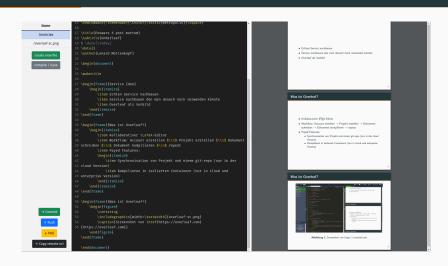
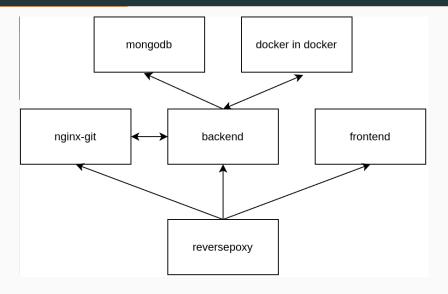


Abbildung 2: Screenshot von underleaf

# Demo

#### Aufbau



 ${\bf Abbildung} \ {\bf 3:} \ {\bf Screenshot} \ {\bf von} \ {\bf underleaf}$ 

#### **Aufbau**

- reverseporxy: nginx der Anfragen sortiert
- frontend: Vuejs interface
- nginx-git: Docker image von catks<sup>1</sup> basierend auf git-http-server<sup>2</sup>, bzw. git-http-backend<sup>3</sup>
- backend: typescript + express App
- mongodb: Datenbank für backend
- docker in docker: dockerd f
   ür das Kompilieren von L
   TEX

<sup>&</sup>lt;sup>1</sup>https://github.com/catks/gitserver-http

<sup>&</sup>lt;sup>2</sup>https://github.com/bahamas10/node-git-http-server

<sup>&</sup>lt;sup>3</sup>https://github.com/substack/git-http-backend

#### **Erste Schwachstelle**

- Git kann symlinks
- express res.download(path) folgt symlinks
- kaputte Prüfung, ob Pfad erlaubt ist

## Erste Schwachstelle (Code)

```
export const downloadFile: RequestHandler = async function (reg. res. next) {
try {
  const proiPath = resolve(getProjectPath(reg.params.id));
  const regPath = reg.params[0];
  const path = resolve(proiPath, regPath);
  if (await symlinkPathResolvesTo(path, getProjectPath(""))) {
     if (!(await exists(path))) {
       res.status(404).send("404 file not found"):
    if ((await fs.lstat(path)).isDirectory()) {
       res.status(403).send({ status: "path is a directory" });
    if (path.startsWith(resolve(projPath, ".git"))) {
       res.status(403).send({ status: "path is in .git" }):
     res.download(path);
     res.status(403).json({ status: "File not accessible" });
 } catch (e) {
  next(e);
```

#### **Zweite Schwachstelle**

- LATEX kann RCE, da -shell-escape an ist4
- Docker soll Schutz bieten
- Docker isoliert Netzwerk nicht stark genug
- db ist über IP und "db" erreichbar

<sup>&</sup>lt;sup>4</sup>https://0day.work/hacking-with-latex/

## Zweite Schwachstelle (Exploit)

- LATEX macht Verbindung zu db und Exploiter auf
- Exploiter ließt Daten aus der Datenbank aus
- Profit

#### **Dritte Schwachstelle**

- reverseproxy prüft Zugang zu /git per auth\_request an /api/auth/basic
- httpBasic.ts ließt Projekt Id aus "x-original-url"
- Aber FALSCH!

## **Dritte Schwachstelle (Code)**

```
try {
const url =
   typeof reg.headers["x-original-url"] === "string"
     ? req.headers["x-original-url"]
const originalUrl = new URL(url);
  originalUrl.pathname.startsWith("/git/") &&
   typeof originalUrl.pathname.split("/")[2] === "string"
  const header = req.headers["authorization"];
  if (header && header.startsWith("Basic ")) {
     const base64 = header.split(" ")[1];
    const [username, password] = Buffer.from(base64, "base64")
       .toString()
     if (await checkLogin(username, password)) {
         await canModifyProject(username, originalUrl.pathname.split("/")[2])
         res.json(status ok);
 res.status(401).ison({ status: "unauthorized" }):
```

## Vierte Schwachstelle + Exploit (Bonus)

## Demo

## Wertung

- ,,A bit above mid"
- "Had some issues. Rendering didnt work at atl. "TypeError: crypto.subtle is undefined". Didn't look at it any further."
- ,,The dev instructions on the readme did not work. The bug that was being exploited took me two hours to triage properly after I had reproduced it from pcaps, so props for that."
- ,,fun challenge. restriction to container was engaging"
- ,,interesting one! but when I tried to find a fix, our vm started crashing constantly."
- "interesting unintended exploits (git path traversal) I don't like config bugs (mongodb)"
- ,,I couldn't render the documents"

## Wertung

- I had fun with this challenge, probably in parts because we first-blooded it :D
- It felt overwhelming when first looking at it (so many containers, sub-folders, code). In hindsight I still feel like it could have been simpler and still include the same bugs. Having to read more code does not make a challenge more fun, it usually only adds pain.
- In our exploit we deleted more files that we needed to (out of laziness, rm \* is short :P). We were told to stop it because it created a race condition between exploits. While I agree that it could remove the fun, I think should 100% be prevented by the service. Please implement the services in a way that does not allow stuff that you don't want to happen. Of course, no software is flawless and unintended bugs also happen in CTF challenges.

## Wertung

- I liked the symlink/download bug more than the DB default credentials bug. The second one required far more exploit engineering (find the DB IP, talk to mongo without a mongo client present) while it was a lame bug (default creds) that was easy to fix (change password or add network separation).
- The PoW was annoying for exploitation. I get why you had to put it there, but it first increased load on our exploit thrower and then distracted us because we had to come up with a more clever way of computing and reusing the PoW between exploits.
- Having Docker and docker-compose files is great to reproduce a local setup. Some things were a little counter-intuitive, e.g. having to restart the reverse proxy after changing the backend, and that changing the db password env var only influences the db password during first creating of the container.

#### What worked?

- Mittlere Wertung im SLA
- Meisten Vulns gut angekommen
- Vuln und Fix nicht offensichtlich

#### What did not work?

- Crypto.subtle nur über https oder localhost.
- Viel Code / Complexität
- Probleme mit erstem Start / dev setup
- Unintended Vulns

#### **Lessons Learned**

- Service sollte gutes Logging haben
- Defense in Depth ist auch wichtig, wenn sich schon viele den Code angeguckt haben
- Perfomance Matters geht nicht im Nachhinein