

ALL CALCULATIONS MUST BE SHOWN!

The space shown every four bits is for readability only.

Show all leading zeros.

<p>1. Binary = 1000 1101 Hexadecimal = 8D</p> <p>Converting first to decimals then to hexadecimal $(0 \times 2^0) + (0 \times 2^1) + (0 \times 2^2) + (1 \times 2^3) = 8$ $(1 \times 2^0) + (0 \times 2^1) + (1 \times 2^2) + (1 \times 2^3) = 13 = D$ = 8D</p>	<p>2. Binary = 1010 1100 Hexadecimal = AC</p> <p>Converting first to decimals then to hexadecimal $(0 \times 2^0) + (1 \times 2^1) + (0 \times 2^2) + (1 \times 2^3) = 10 = A$ $(0 \times 2^0) + (0 \times 2^1) + (1 \times 2^2) + (1 \times 2^3) = 12 = C$ = AC</p>
<p>3. Binary = 1000 1001 Hexadecimal = 89</p> <p>Converting first to decimals then to hexadecimal $(0 \times 2^0) + (0 \times 2^1) + (0 \times 2^2) + (1 \times 2^3) = 8$ $(1 \times 2^0) + (0 \times 2^1) + (0 \times 2^2) + (1 \times 2^3) = 9$ = 89</p>	<p>4. Binary = 1110 1100 Hexadecimal = EC</p> <p>Converting first to decimals then to hexadecimal $(0 \times 2^0) + (1 \times 2^1) + (1 \times 2^2) + (1 \times 2^3) = 14 = E$ $(0 \times 2^0) + (0 \times 2^1) + (1 \times 2^2) + (1 \times 2^3) = 12 = C$ = EC</p>
<p>5. Binary = 1111 1111 Hexadecimal = FF</p> <p>Converting first to decimals then to hexadecimal $(1 \times 2^0) + (1 \times 2^1) + (1 \times 2^2) + (1 \times 2^3) = 15 = F$ $(1 \times 2^0) + (1 \times 2^1) + (1 \times 2^2) + (1 \times 2^3) = 15 = F$ = FF</p>	<p>6. Binary = 1101 1000 Hexadecimal = D8</p> <p>Converting first to decimals then to hexadecimal $(1 \times 2^0) + (0 \times 2^1) + (1 \times 2^2) + (1 \times 2^3) = 13 = D$ $(0 \times 2^0) + (0 \times 2^1) + (0 \times 2^2) + (1 \times 2^3) = 8$ = D8</p>

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7. Hexadecimal = 0xFFFF Binary = 1111 1111 1111 1111 Converting first to decimals then to binary $(F \times 16^0) + (F \times 16^1) + (F \times 16^2) + (F \times 16^3)$ $(15 \times 16^0) + (15 \times 16^1) + (15 \times 16^2) + (15 \times 16^3)$ $15 + 240 + 3840 + 61440 = 65535_{10}$			8. Hexadecimal = 0x0A1D Binary = 1101 0001 1010 0000 Converting first to decimals then to binary $(0 \times 16^0) + (A \times 16^1) + (1 \times 16^2) + (D \times 16^3)$ $(0 \times 16^0) + (10 \times 16^1) + (1 \times 16^2) + (13 \times 16^3)$ $0 + 160 + 256 + 53248 = 53664_{10}$		
2	65535	Remainder	2	53664	Remainder
2	32767	1	2	26832	0
2	16383	1	2	13416	0
2	8191	1	2	6708	0
2	4095	1	2	3354	0
2	2047	1	2	1677	0
2	1023	1	2	838	1
2	511	1	2	419	0
2	255	1	2	209	1
2	127	1	2	104	1
2	63	1	2	52	0
2	31	1	2	26	0
2	15	1	2	13	0
2	7	1	2	6	1
2	3	1	2	3	0
2	1	1	2	1	1
	0	1		0	1

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9. Hexadecimal = 0x13AB Binary = 1011 1010 0011 0001 $(1 \times 16^0) + (3 \times 16^1) + (A \times 16^2) + (B \times 16^3)$ $(1 \times 16^0) + (3 \times 16^1) + (10 \times 16^2) + (11 \times 16^3)$ $1 + 48 + 2560 + 45056 = 47665_{10}$			10. Hexadecimal = 0x0309 Binary = 1001 0000 0011 0000 $(0 \times 16^0) + (3 \times 16^1) + (0 \times 16^2) + (9 \times 16^3)$ $0 + 48 + 0 + 36864 = 36912_{10}$		
2	47665	Remainder	2	36912	Remainder
2	23832	1	2	18456	0
2	11916	0	2	9228	0
2	5958	0	2	4614	0
2	2979	0	2	2307	0
2	1489	1	2	1153	1
2	744	1	2	576	1
2	372	0	2	288	0
2	186	0	2	144	0
2	93	0	2	72	0
2	46	1	2	36	0
2	23	0	2	18	0
2	11	1	2	9	0
2	5	1	2	4	1
2	2	1	2	2	0
2	1	0	2	1	0
	0	1		0	1