# Notes on Ch2: Geographic data in R

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### Introduction

Fundamental geographic data models: - vector: represents the world using points, lines, and polygons - raster: divides the surface up into cells of constant size. Example: background images used in web maps

Which one to use? It depends: - for social science, vector data tends to dominate because human settlements tend to have discrete borders

- for environmental sciences, raster dominates because of reliance on sensor data

### Vector data

-based on points located within a coordinate reference system (CRS)

important low-level libraries in the sf package include:

- GDAL
- PROJ
- GEOS: a planar (aka flat or projected) geometry engine
- S2: a spherical (unprojected) geometry engine

## Simple features

- simple features is an open standard developed by the Open Geospatial Consortium (OGC)
- there are 18 geometry types supported by the simple features specification
- only 7 are used in most geographic research
- these 7 are fully supported in R via the sf package

Simple features fully supported in R via sf:

- multilinestring
- multipoint
- multipolygon
- geometrycollection
- polygon point linestring

load libraries:

```
library(sf) # classes & functions for vector data
```

## Linking to GEOS 3.13.1, GDAL 3.11.0, PROJ 9.6.0; sf\_use\_s2() is TRUE

## library(terra) # classes & functions for raster data

### ## terra 1.8.54

```
library(spData) # for geographic data
library(spDataLarge) # for larger geographic data
```

### In sf.

- simple feature objects in R are stored in a data frame
- geographic data are usually contained in geom or geometry column

### class(world)

```
## [1] "sf" "tbl_df" "tbl" "data.frame"
```

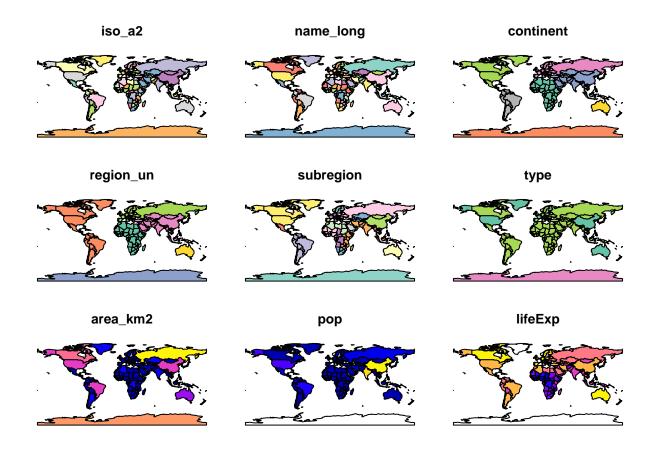
#### names(world)

```
## [1] "iso_a2"    "name_long" "continent" "region_un" "subregion" "type"
## [7] "area_km2" "pop"    "lifeExp" "gdpPercap" "geom"
```

- in the world data, the geom column contains a list of all the coordinates of the country polygons
- sf objects can be plotted quickly using the function plot() or plot.sf()

## plot(world)

```
## Warning: plotting the first 9 out of 10 attributes; use max.plot = 10 to plot
## all
```



Here is where R shines — making statistical calculations — on "geospatial data"

## summary(world["lifeExp"])

```
##
       lifeExp
                                geom
##
           :50.62
                    MULTIPOLYGON: 177
    1st Qu.:64.96
                    epsg:4326
##
##
   Median :72.87
                    +proj=long...: 0
           :70.85
##
   Mean
    3rd Qu.:76.78
##
           :83.59
##
    Max.
    NA's
           :10
##
```

Note: if we use the \$ to access the column lifeExp, we won't see the geom:

### summary(world\$lifeExp)

```
## Min. 1st Qu. Median Mean 3rd Qu. Max. NA's ## 50.62 64.96 72.87 70.85 76.78 83.59 10
```

Subsetting sf objects

```
world_mini = world[1:2, 1:3]
world_mini
```

```
## Simple feature collection with 2 features and 3 fields
## Geometry type: MULTIPOLYGON
## Dimension: XY
## Bounding box: xmin: -180 ymin: -18.28799 xmax: 180 ymax: -0.95
## Geodetic CRS: WGS 84
## iso_a2 name_long continent geom
## 1 FJ Fiji Oceania MULTIPOLYGON (((-180 -16.55...))
## 2 TZ Tanzania Africa MULTIPOLYGON (((33.90371 -0...))
```

Note: again, we use more pythonic syntax here.

Trying the more r-esque sytax:

```
world_mini2 <- world[1:2, 1:3]
world_mini2</pre>
```

```
## Simple feature collection with 2 features and 3 fields
## Geometry type: MULTIPOLYGON
## Dimension: XY
## Bounding box: xmin: -180 ymin: -18.28799 xmax: 180 ymax: -0.95
## Geodetic CRS: WGS 84
## iso_a2 name_long continent geom
## 1 FJ Fiji Oceania MULTIPOLYGON (((-180 -16.55...))
## 2 TZ Tanzania Africa MULTIPOLYGON (((33.90371 -0...))
```

• the authors of the book prefer using the equals assignment notation for faster typing and compatibility with other languages such as Python and Javascript.

### Why simple features?

- faster reading and writing of data
- enhanced plotting performance
- sf objects can be treated as data frames in most operations
- consistent and intuitive
- works with the pipe operator

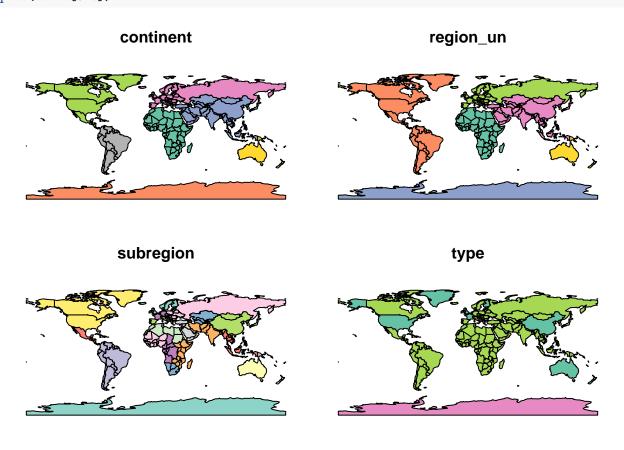
Importing geographic vector data

```
world_dfr = st_read(system.file("shapes/world.gpkg", package = "spData"))
```

```
## Reading layer 'world' from data source
## '/home/cavemancoder/R/x86_64-pc-linux-gnu-library/4.5/spData/shapes/world.gpkg'
## using driver 'GPKG'
## Simple feature collection with 177 features and 10 fields
## Geometry type: MULTIPOLYGON
## Dimension: XY
## Bounding box: xmin: -180 ymin: -89.9 xmax: 180 ymax: 83.64513
## Geodetic CRS: WGS 84
```

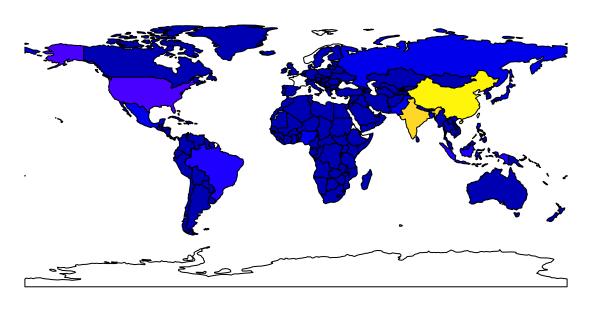
## Basic maps

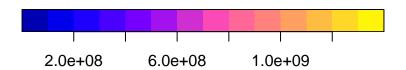
plot(world[3:6])



plot(world["pop"])

## pop





• plots can be added as layers to existing images by setting add = TRUE

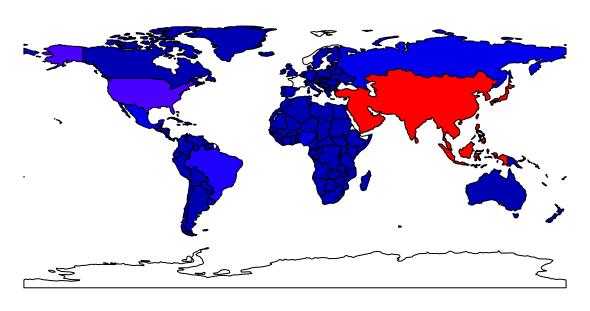
for example:

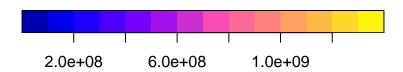
```
world_asia = world[world$continent == "Asia",]
asia = st_union(world_asia)
```

Plotting Asia on top of the world map as layer:

```
plot(world["pop"], reset = FALSE)
plot(asia, add = TRUE, col = "red")
```

## pop





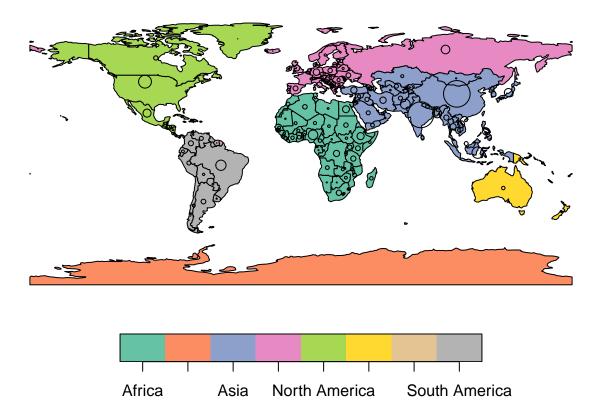
Overlaying circles on plot of map:

```
plot(world["continent"], reset = FALSE)
cex = sqrt(world$pop) / 10000
world_cents = st_centroid(world, of_largest = TRUE)
```

## Warning: st\_centroid assumes attributes are constant over geometries

```
plot(st_geometry(world_cents), add = TRUE, cex = cex)
```

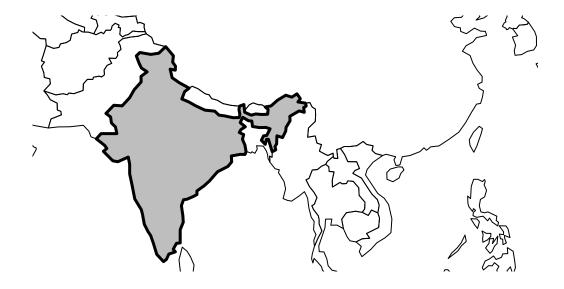
# continent



• in the code, the function st\_centroid() was used to "convert" polygons to points. The aesthetics are controlled by the cex argument.

Plotting with Expanded bounding box

```
india = world[world$name_long == "India", ]
plot(st_geometry(india), expandBB = c(0, 0.2, 0.1, 1), col= "gray", lwd = 3)
plot(st_geometry(world_asia), add = TRUE)
```



### Geometry types

Standard encoding for simple feature geometries:

- well-known binary (WKB): usually in hexadecimal
- well-known text (WKT): human-readable text

Commonly used geometry types in  $\mathfrak{sf}$ : - point: coordinates in two-, three-, or four-dimensional space. Example: POINT (5 2)

- linestring: a sequence of points with a straight line connecting the points. Example: LINESTRING (1 5, 4 4, 4 1, 2 2, 3 2)
- polygon: a sequence of points that form a closed, non-intersecting ring. Example: POLYGON ((1 5, 2 2, 4 1, 4 4, 1 5))
- Multipoint: Example: MULTIPOINT (5 2, 1 3, 3 4, 3 2)
- Multilinestring: Example: MULTILINESTRING ((1 5, 4 4, 4 1, 2 2, 3 2), (1 2, 2 4))
- Multipolygon: Example: MULTIPOLYGON (((1 5, 2 2, 4 1, 4 4, 1 5), (0 2, 1 2, 1 3, 0 3, 0 2)))
- Geometry collection: any combination of the geometries above. Example: GEOMETRYCOLLECTION (MULTIPOINT (5 2, 1 3, 3 4, 3 2), LINESTRING (1 5, 4 4, 4 1, 2 2, 3 2))

Combining geometries and non-geographic attributes

```
lnd_point = st_point(c(0.1, 51.1))
lnd_geom = st_sfc(lnd_point, crs = "ESPG:4326")
lnd_attrib = data.frame(
   name = "London",
   temperature = 25,
```

```
date = as.Date("2023-06-21")
lnd_sf = st_sf(lnd_attrib, geometry = lnd_geom)
lnd_sf
## Simple feature collection with 1 feature and 3 fields
## Geometry type: POINT
## Dimension:
## Bounding box:
                  xmin: 0.1 ymin: 51.1 xmax: 0.1 ymax: 51.1
## CRS:
                  NA
##
       name temperature
                               date
                                             geometry
                      25 2023-06-21 POINT (0.1 51.1)
## 1 London
  • if we need to "make"draw" geometries from scatch, we add an st_ prefix to the geometry type listed
     above
st_point(c(5, 2))
## POINT (5 2)
st_point(c(5, 2, 3))
## POINT Z (5 2 3)
st_point(c(5, 2, 1), dim = "XYM")
## POINT M (5 2 1)
st_point(c(5, 2, 3, 1))
## POINT ZM (5 2 3 1)
   • XY is 2d, XYZ is 3d, XYZM is 3d with additional variable (like for improving measurement accuracy)
# multipoint
multipoint_matrix = rbind(c(5, 2), c(1, 3), c(3, 4), c(3, 2))
st_multipoint(multipoint_matrix)
## MULTIPOINT ((5 2), (1 3), (3 4), (3 2))
# linestring
linestring_matrix = rbind(c(1, 5), c(4, 4), c(4, 1), c(2, 2), c(3, 2))
st_linestring(linestring_matrix)
## LINESTRING (1 5, 4 4, 4 1, 2 2, 3 2)
Multi-sf examples:
```

```
polygon_list = list(rbind(c(1, 5), c(2, 2), c(4, 1), c(4, 4), c(1, 5)))
st_polygon(polygon_list)
## POLYGON ((1 5, 2 2, 4 1, 4 4, 1 5))
## POLYGON with a hole
polygon_border = rbind(c(1, 5), c(2, 2), c(4, 1), c(4, 4), c(1, 5))
polygon_hole = rbind(c(2, 4), c(3, 4), c(3, 3), c(2, 3), c(2, 4))
polygon_with_hole_list = list(polygon_border, polygon_hole)
st_polygon(polygon_with_hole_list)
## POLYGON ((1 5, 2 2, 4 1, 4 4, 1 5), (2 4, 3 4, 3 3, 2 3, 2 4))
## MULTILINESTRING
multilinestring_list = list(rbind(c(1, 5), c(4, 4), c(4, 1), c(2, 2), c(3, 2)),
                             rbind(c(1, 2), c(2, 4)))
st_multilinestring(multilinestring_list)
## MULTILINESTRING ((1 5, 4 4, 4 1, 2 2, 3 2), (1 2, 2 4))
## MULTIPOLYGON
multipolygon_list = list(list(rbind(c(1, 5), c(2, 2), c(4, 1), c(4, 4), c(1, 5))),
                          list(rbind(c(0, 2), c(1, 2), c(1, 3), c(0, 3), c(0, 2))))
st_multipolygon(multipolygon_list)
## MULTIPOLYGON (((1 5, 2 2, 4 1, 4 4, 1 5)), ((0 2, 1 2, 1 3, 0 3, 0 2)))
## GEOMETRYCOLLECTION
geometrycollection list = list(st multipoint(multipoint matrix),
                               st_linestring(linestring_matrix))
st_geometrycollection(geometrycollection_list)
## GEOMETRYCOLLECTION (MULTIPOINT ((5 2), (1 3), (3 4), (3 2)), LINESTRING (1 5, 4 4, 4 1, 2 2, 3 2))
Simple feature columns (sfc)
  • a list of sfg objects, where an sfg object contains only a single simple feature geometry.
  • to combine simple features in a objet with two features, we can use the st_sfc()
  • this looks like a function analogous to the concatenate function in r-base (c()):
point1 = st_point(c(5, 2))
point2 = st_point(c(1, 3))
```

points\_sfc = st\_sfc(point1, point2)

points\_sfc

```
## Geometry set for 2 features
## Geometry type: POINT
## Dimension: XY
## Bounding box: xmin: 1 ymin: 2 xmax: 5 ymax: 3
## CRS: NA
## POINT (5 2)
## POINT (1 3)
```

- when sfc objects contain objects of the same geometry type, they can be converted into an sfc of polygon type
- the geometry type of an object can be verified using st\_geometry\_type():

```
polygon_list1 = list(rbind(c(1, 5), c(2, 2), c(4, 1), c(4, 4), c(1, 5)))
polygon1 = st_polygon(polygon_list1)

polygon_list2 = list(rbind(c(0, 2), c(1, 2), c(1, 3), c(0, 3), c(0, 2)))
polygon2 = st_polygon(polygon_list2)

polygon_sfc = st_sfc(polygon1, polygon2)
st_geometry_type(polygon_sfc)
```

```
## [1] POLYGON POLYGON
## 18 Levels: GEOMETRY POINT LINESTRING POLYGON MULTIPOINT ... TRIANGLE
```

• multilinesgring examples:

```
## [1] MULTILINESTRING MULTILINESTRING
## 18 Levels: GEOMETRY POINT LINESTRING POLYGON MULTIPOINT ... TRIANGLE
```

• it is also possible to create an sfc object from sfg objects with different geometry types:

```
point_multilinestring_sfc = st_sfc(point1, multilinestring1)
st_geometry_type(point_multilinestring_sfc)
```

```
## [1] POINT MULTILINESTRING
## 18 Levels: GEOMETRY POINT LINESTRING POLYGON MULTIPOINT ... TRIANGLE
```

- sfc objects can store additional information on the coordinate reference system (CRS).
- the crs information can be verified with st\_crs():

```
st_crs(points_sfc)
```

### ## Coordinate Reference System: NA

- all geometries in sfc objects must have the same CRS.
- the functions st\_sfc() or st\_sf() can be used to specify the CRS.

```
# Set the crs with an identifier referring to an "EPSG" CRS code
points_sfc_wgs = st_sfc(point1, point2, crs = "EPSG:4326")
st_crs(points_sfc_wgs)
```

```
## Coordinate Reference System:
##
     User input: EPSG:4326
##
     wkt:
  GEOGCRS["WGS 84",
##
##
       ENSEMBLE["World Geodetic System 1984 ensemble",
           MEMBER["World Geodetic System 1984 (Transit)"],
##
           MEMBER["World Geodetic System 1984 (G730)"],
##
##
           MEMBER["World Geodetic System 1984 (G873)"],
           MEMBER["World Geodetic System 1984 (G1150)"],
##
           MEMBER["World Geodetic System 1984 (G1674)"],
##
           MEMBER["World Geodetic System 1984 (G1762)"],
##
##
           MEMBER["World Geodetic System 1984 (G2139)"],
##
           MEMBER["World Geodetic System 1984 (G2296)"],
##
           ELLIPSOID["WGS 84",6378137,298.257223563,
##
               LENGTHUNIT["metre",1]],
##
           ENSEMBLEACCURACY[2.0]],
       PRIMEM["Greenwich",0,
##
           ANGLEUNIT["degree",0.0174532925199433]],
##
##
       CS[ellipsoidal,2],
           AXIS["geodetic latitude (Lat)", north,
##
##
               ORDER[1],
               ANGLEUNIT["degree", 0.0174532925199433]],
##
##
           AXIS["geodetic longitude (Lon)", east,
##
               ORDER[2],
               ANGLEUNIT["degree", 0.0174532925199433]],
##
##
       USAGE[
##
           SCOPE["Horizontal component of 3D system."],
##
           AREA["World."],
##
           BBOX[-90,-180,90,180]],
       ID["EPSG",4326]]
##
```

### The sfheaders package

• speeds up the construction, conversion, and manipulation of sf objects.

Example: a vector converted to sfg\_POINT

```
v = c(1, 1)
v_sfg_sfh = sfheaders::sfg_point(obj = v)
v_sfg_sfh
## POINT (1 1)
Example: creation of sfg objects from matrices and data frames:
# from matrix
m = matrix(1:8, ncol = 2)
sfheaders::sfg_linestring(obj = m)
## LINESTRING (1 5, 2 6, 3 7, 4 8)
# from data frame
df = data.frame(x = 1:4, y = 4:1)
sfheaders::sfg_polygon(obj = df)
## POLYGON ((1 4, 2 3, 3 2, 4 1, 1 4))
Other examples:
sfheaders::sfc_point(obj = v)
## Geometry set for 1 feature
## Geometry type: POINT
## Dimension:
                  XΥ
## Bounding box: xmin: 1 ymin: 1 xmax: 1 ymax: 1
## CRS:
                  NA
## POINT (1 1)
sfheaders::sfc_linestring(obj = m)
## Geometry set for 1 feature
## Geometry type: LINESTRING
## Dimension:
                  \chi \gamma
## Bounding box: xmin: 1 ymin: 5 xmax: 4 ymax: 8
## CRS:
## LINESTRING (1 5, 2 6, 3 7, 4 8)
sfheaders::sfc_polygon(obj = df)
## Geometry set for 1 feature
## Geometry type: POLYGON
## Dimension:
                  XΥ
## Bounding box: xmin: 1 ymin: 1 xmax: 4 ymax: 4
## CRS:
                  NA
## POLYGON ((1 4, 2 3, 3 2, 4 1, 1 4))
```

```
sfheaders::sf_point(obj = v)
## Simple feature collection with 1 feature and 0 fields
## Geometry type: POINT
## Dimension:
## Bounding box: xmin: 1 ymin: 1 xmax: 1 ymax: 1
## CRS:
##
       geometry
## 1 POINT (1 1)
sfheaders::sf_linestring(obj = m)
## Simple feature collection with 1 feature and 1 field
## Geometry type: LINESTRING
## Dimension:
                  XΥ
## Bounding box: xmin: 1 ymin: 5 xmax: 4 ymax: 8
## CRS:
                  NA
   id
                              geometry
## 1 1 LINESTRING (1 5, 2 6, 3 7, ...
sfheaders::sf_polygon(obj = df)
## Simple feature collection with 1 feature and 1 field
## Geometry type: POLYGON
## Dimension:
                  XY
## Bounding box: xmin: 1 ymin: 1 xmax: 4 ymax: 4
## CRS:
                  NA
##
     id
                              geometry
## 1 1 POLYGON ((1 4, 2 3, 3 2, 4 ...
Example: defining the CRS on an object created by using sfheaders:
df_sf = sfheaders::sf_polygon(obj = df)
st_crs(df_sf) = "EPSG:4326"
```

## Spherical geometry operations with S2

• the S2 geometry engine is turned on by default

To verify if S2 engine is set to on or off:

```
sf_use_s2()
```

## [1] TRUE

What if the S2 engine is turned off?

```
india_buffer_with_s2 = st_buffer(india, 1) # 1 meter
sf_use_s2(FALSE)
```

## Spherical geometry (s2) switched off

```
india_buffer_without_s2 = st_buffer(india, 1) # 1 degree
```

```
## Warning in st_buffer.sfc(st_geometry(x), dist, nQuadSegs, endCapStyle =
## endCapStyle, : st_buffer does not correctly buffer longitude/latitude data
```

## dist is assumed to be in decimal degrees (arc\_degrees).

Leaving the S2 engine turned on, unless explicitly stated:

```
sf_use_s2(TRUE)
```

```
## Spherical geometry (s2) switched on
```

### Raster data

- represents the world with continuous grid of cells aka pixels
- usually consists of a raster header and a matrix that represent the pixels
- the raster header defines the CRS, origin, and extent
- the origin is usually the lower left corner
- in terra, the origin is the upper left corner

Resolution formula:

$$\operatorname{resolution} = \frac{\operatorname{xmax} - \operatorname{xmin}}{\operatorname{ncol}}, \frac{\operatorname{ymax} - \operatorname{ymin}}{\operatorname{nrow}}$$

We can easily access and modify each single cell by: - using the ID of a cell - explicitly specifying the rows and columns

## R packages for working with raster data

- terra
- stars

Converting terra objects to stars: - st\_as\_stars()

Converting stars objects to terra: - rast()

#### Introduction to terra

• terra provides the possibility to divide the raster into smaller chunks and process them iteratively instead of loading the whole raster file into RAM

Example: basic terra usage Creation of a SpatRaster object

```
raster_filepath = system.file("raster/srtm.tif", package = "spDataLarge")
my_rast = rast(raster_filepath)
class(my_rast)

## [1] "SpatRaster"
## attr(,"package")
## [1] "terra"
```

Inspection of the raster header:

```
## class : SpatRaster
## size : 457, 465, 1 (nrow, ncol, nlyr)
## resolution : 0.0008333333, 0.0008333333 (x, y)
## extent : -113.2396, -112.8521, 37.13208, 37.51292 (xmin, xmax, ymin, ymax)
```

## coord. ref. : lon/lat WGS 84 (EPSG:4326)

## source : srtm.tif

## name : srtm

## min value : 1024

## max value : 2892

Using dedicated functions to see a report on each raster component:

```
dim(my_rast)

## [1] 457 465    1

ncell(my_rast)

## [1] 212505

res(my_rast)

## [1] 0.0008333333 0.0008333333
```

```
ext(my_rast)
```

## SpatExtent: -113.239583212784, -112.85208321281, 37.1320834298579, 37.5129167631658 (xmin, xmax, ym

```
crs(my_rast)
```

## [1] "GEOGCRS[\"WGS 84\",\n
ENSEMBLE[\"World Geodetic System 1984 ensemble\",\n

MEMBER[\"Wo:

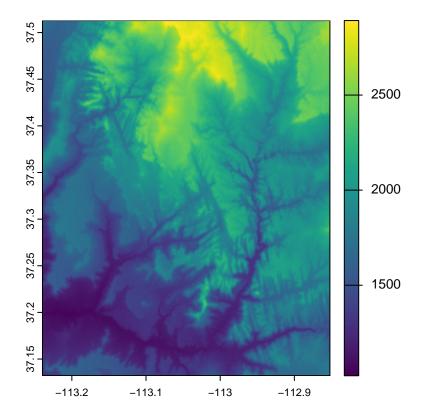
inMemory(my\_rast)

## [1] FALSE

## Basic map-making

Plotting the raster file

plot(my\_rast)



#### Raster classes

• The SpatRaster class represents rasters object of terra

```
single_raster_file = system.file("raster/srtm.tif", package = "spDataLarge")
single_rast = rast(raster_filepath)
```

Creating new rasters from scratch with rast()

```
new_raster = rast(
  nrows = 6, ncols = 6,
  xmin = -1.5, xmax = 1.5,
  ymin = -1.5, ymax = 1.5,
  vals = 1:36
)
```

- based on the resolution formula above, the example has a resolution of 0.5 degrees.
- the unit is degrees since the default CRS of raster objects is WGS84.
- the CRS can be specified using the crs argument

The SpatRaster class also handles multiple layers:

```
multi_raster_file = system.file("raster/landsat.tif", package = "spDataLarge")
multi_rast = rast(multi_raster_file)
multi_rast
## class
             : SpatRaster
        : 1428, 1128, 4 (nrow, ncol, nlyr)
## size
## resolution : 30, 30 (x, y)
## extent : 301905, 335745, 4111245, 4154085 (xmin, xmax, ymin, ymax)
## coord. ref. : WGS 84 / UTM zone 12N (EPSG:32612)
## source : landsat.tif
## names : landsat_1, landsat_2, landsat_3, landsat_4
## min values :
                    7550,
                               6404, 5678,
                                                    5252
## max values :
                   19071,
                              22051,
                                        25780,
                                                   31961
```

Displaying the number of layers with nlyr():

```
nlyr(multi_rast)
```

## [1] 4

- in multi-layer raster objects, layers can be "subset" using [[]] or \$
- terra::subset() can also be used to select layers

```
multi_rast3 = subset(multi_rast, 3)
multi_rast4 = subset(multi_rast, 4)
```

• just like in r-base, combining can be accomplished using the comcatenate operator:

```
multi_rast34 = c(multi_rast3, multi_rast4)
```

### Geographic coordinate reference systems

- longitude: East-West angular distance from the Prime Meridian plane
- latitude: North-South angular distance from the equatorial plane
- Earth is assumed to be spherical (less accurate) or ellipsoidal (more accurate)
- equatorial radius is about 11.5 km longer than the polar radius
- for the ellipsoidal model, what ellipsoid to use is defined by the datum
- geocentric datum (WGS84) has its center located in the Earth's center of gravity
- local datum (e.g. NAD83) the ellipsoidal surface is shifted to align with the surface at a particular location
- with local datum, local variations in the earth's surface are accounted for

### Projected coordinate reference systems

- the three-dimensional surface of the Earth is "projected" on a flat surface
- the transformation introduces some deformations
- some parts get distorted
- main projection types include conic, cylindrical, and planar

### Units

• most CRSs use meters, but some use feet

```
luxembourg = world[world$name_long == "Luxembourg",]
st_area(luxembourg)
```

```
## 2408817306 [m^2]
```

- be careful with the units when doing calculations
- if we simply divide the area with the conversion factor 1000000 to convert the area to sq. km:

```
st_area(luxembourg) / 1000000
```

```
## 2408.817 [m^2]
```

the result is still in square meters. This is not correct.

 $\bullet\,$  the better way is to use the  ${\bf units}$  package to convert units:

```
units::set_units(st_area(luxembourg), km^2)
```

```
## 2408.817 [km<sup>2</sup>]
```

- the res() command will not show the units of the raster data
- only **sf** supports units
- we have to know the units used in the projection of choice

### Exercises

E1. Use summary() on the geometry column of the world data object that is included in the spData package. What does the output tell us about:

```
Its geometry type?
The number of countries?
Its coordinate reference system (CRS)?
```

E2. Run the code that 'generated' the map of the world in Section 2.2.3 (Basic map-making). Find two similarities and two differences between the image on your computer and that in the book.

```
What does the 'cex' argument do (see ?plot)?
Why was 'cex' set to the 'sqrt(world$pop) / 10000'?
Bonus: experiment with different ways to visualize the global population.
```

E3. Use plot() to create maps of Nigeria in context (see Section 2.2.3).

```
Adjust the 'lwd', 'col' and 'expandBB' arguments of plot(). Challenge: read the documentation of 'text()' and annotate the map.
```

- E4. Create an empty SpatRaster object called my\_raster with 10 columns and 10 rows. Assign random values between 0 and 10 to the new raster and plot it.
- E5. Read-in the raster/nlcd.tif file from the spDataLarge package. What kind of information can you get about the properties of this file?
- E6. Check the CRS of the raster/nlcd.tif file from the spDataLarge package. What kind of information you can learn from it?