

# Sleep Log Design Specification for Claude Code

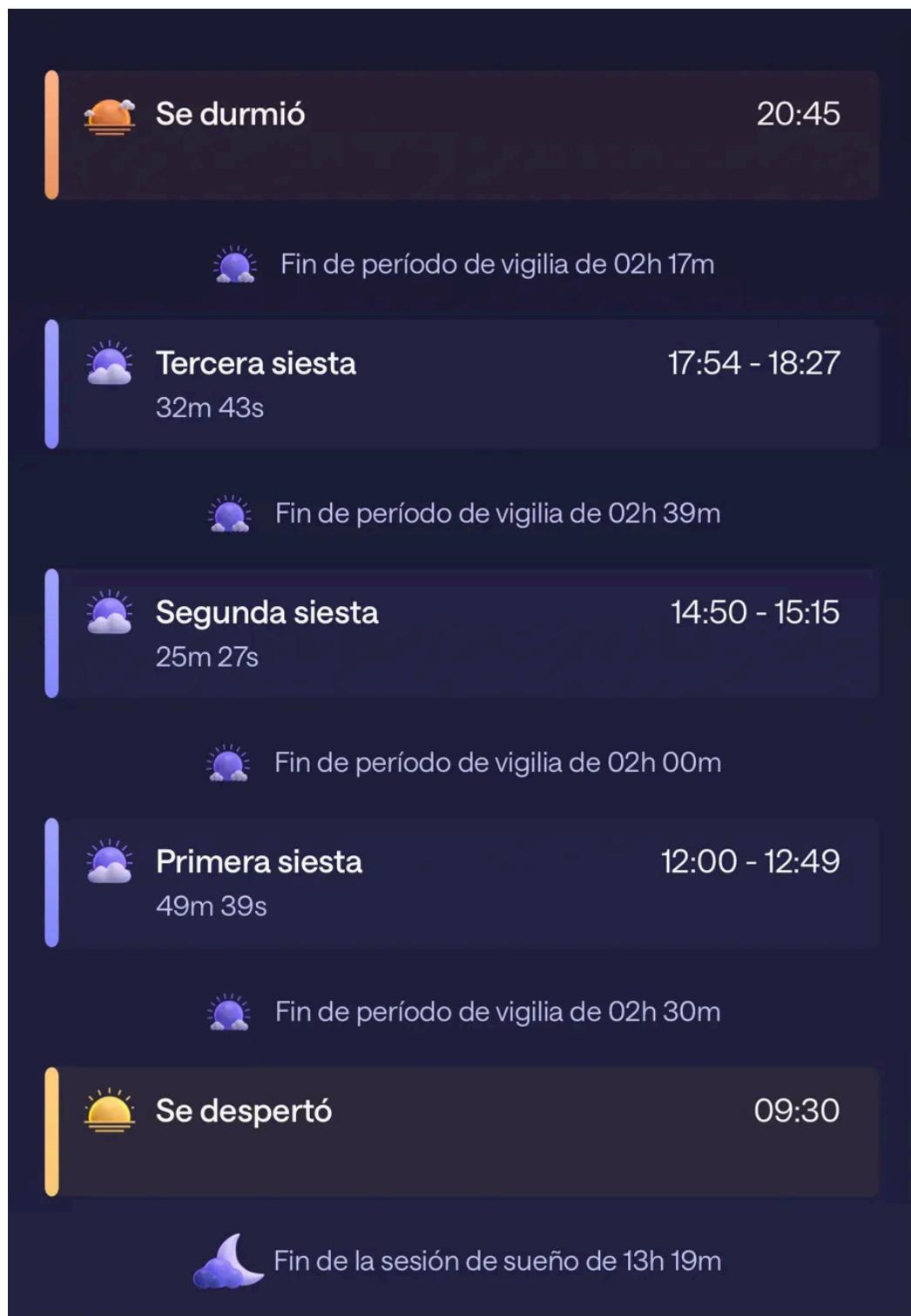
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## Overall Layout Structure

**Remove the card-based design entirely.** Instead, create a **vertical timeline** with entries flowing top to bottom, separated by contextual information blocks.

Each entry type gets different visual treatment, but all follow a consistent left-aligned structure with a **color-coded vertical bar** acting as the timeline spine.

Here is a screenshot:



## Entry Types & Visual Specifications

### 1. Bedtime Entry ("Se durmió")

**Visual structure:**



20:45

#### Specifications:

- **Left bar:** 4-5px wide, orange/coral color `#ff7e5f`
  - **Icon:** Bed emoji ( or sunset icon, 32px diameter circle background with 15% opacity orange fill)
  - **Label:** "Bedtime" or localized "Se durmió" in 16-18px, medium weight
  - **Time:** Right-aligned, 18-20px, lighter weight
  - **Spacing:** 16px vertical padding inside the entry
  - **Background:** Slightly darker card `--bg-card` with rounded corners
  - **No duration shown** when viewing the bedtime entry itself
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## 2. Nap Entry ("Tercera siesta")

#### Visual structure:



17:54 - 18:27

32m 43s

#### Specifications:

- **Left bar:** 4-5px wide, purple/lavender color (Napper uses purple for naps, not teal)
- **Icon:** Cloud with rays () emoji, 32px diameter circle with 15% opacity purple fill
- **Label:** "Tercera siesta" (Third nap) - shows nap order
- **Time range:** Right-aligned, 18-20px, showing start and end
- **Duration:** Below the label, 14-16px, lighter weight, slightly muted color
- **Spacing:** 16px vertical padding
- **Background:** Same dark card background

**Key insight:** Napper **numbers the naps** ("Primera siesta", "Segunda siesta", "Tercera siesta") to help parents track sequence. This is brilliant UX—implement this by counting naps chronologically for the day.

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## 3. Wake Window Separator ("Fin de período de vigilia")

#### Visual structure:



#### Specifications:

- **No left bar** - this is informational, not an action
- **Icon:** Purple moon icon with rays, smaller size (24px)
- **Label:** "End of wake window of 2h 17m" - calculated duration since last wake-up
- **Color:** Muted purple/gray, lower visual weight
- **Background:** No card, sits inline between entries
- **Purpose:** Shows the calculated wake window duration between sleep periods

**Critical feature:** This is **auto-calculated**—not user-entered. It's derived from:

- Time between wake-up and first nap
- Time between naps
- Time between last nap and bedtime

**Implementation:** Calculate time difference between:

```
wakePeriodDuration = napStartTime - previousSleepEndTime
```

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## 4. Wake Up Entry ("Se despertó")

**Visual structure:**

[ Icon] Se despertó 09:30

**Specifications:**

- **Left bar:** 4-5px wide, gold/yellow color --wake-color
- **Icon:** Sunrise icon (sun with horizon line), 32px diameter with 15% opacity gold fill
- **Label:** "Wake up" or "Se despertó"
- **Time:** Right-aligned
- **No duration**
- **Background:** Dark card
- **Visual weight:** Slightly heavier than naps (this marks the day's start)

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## 5. Night Sleep Duration Summary ("Fin de la sesión de sueño")

**Visual structure:**

[ Icon] Fin de la sesión de sueño de 13h 19m

**Specifications:**

- **No left bar**
- **Icon:** Sleeping moon () or crescent moon, 24px
- **Label:** "End of sleep session of 13h 19m"

- **Color:** Muted blue/purple
- **Background:** No card, inline text
- **Purpose:** Shows total night sleep duration from bedtime to wake-up

#### Calculation:

```
nightSleepDuration = wakeUpTime - bedtimeStartTime
```

This appears **below the wake-up entry** to close out the previous night's sleep cycle.

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## Temporal Ordering & Grouping

Top to bottom flow (most recent first):

1. **Bedtime** (if ongoing or most recent event)
  2. **Wake window separator** (calculated)
  3. **Nap #3** (most recent nap)
  4. **Wake window separator**
  5. **Nap #2**
  6. **Wake window separator**
  7. **Nap #1**
  8. **Wake window separator**
  9. **Wake up** (start of biological day)
  10. **Night sleep summary** (total duration from previous bedtime)
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## Color System

Element	Color	CSS Variable
Bedtime bar	Orange <code>#ff7e5f</code>	(hardcoded or new variable)
Nap bar	Purple <code>#7c85c4</code>	<code>--night-color</code> (repurpose)
Wake-up bar	Gold <code>#f0c674</code>	<code>--wake-color</code>
Wake window text	Muted purple/gray	<code>--text-muted</code>

Night sleep summary Muted blue --text-secondary

**Key change:** Stop using teal for naps. Napper uses **purple/lavender** to align naps with the nighttime sleep color family, distinguishing them from the gold "active/awake" color.

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## Spacing & Typography

### Entry cards:

- Vertical padding: 16px
- Horizontal padding: 16px
- Gap between entries: 8px
- Rounded corners: 12px

### Timeline bar:

- Width: 4-5px
- Positioned absolutely on the left edge of each card
- Height: 100% of card

### Typography:

- Entry labels: 16-18px, medium weight (500-600)
- Times: 18-20px, normal weight (400)
- Durations: 14-16px, lighter weight (400), muted color
- Separators: 14px, normal weight, muted color

### Icons:

- Main entries: 32px circle background
  - Separators: 24px, no background circle
- 

## Automatic Wake Window Calculation

### Implementation logic:

typescript

```
function calculateWakeWindows(entries: SleepEntry[]) {  
  const wakeWindows = [];
```

```

for (let i = 0; i < entries.length - 1; i++) {
    const currentEntry = entries[i];
    const nextEntry = entries[i + 1];

    // If current is a sleep end and next is a sleep start
    if (currentEntry.endTime && nextEntry.startTime) {
        const wakeDuration = calculateDuration(
            currentEntry.endTime,
            nextEntry.startTime
        );

        wakeWindows.push({
            position: i, // Insert after current entry
            duration: wakeDuration,
            type: 'wake-window'
        });
    }
}

return wakeWindows;
}

```

**Display format:** "Fin de período de vigilia de 2h 17m" (End of wake window of 2h 17m)

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## Night Sleep Summary Calculation

### Implementation:

typescript

```

function calculateNightSleep(wakeUpEntry: SleepEntry, allEntries: SleepEntry[]) {
    // Find the bedtime that ended with this wake-up
    const bedtime = findBedtimeForWakeUp(wakeUpEntry, allEntries);

    if (bedtime) {
        const nightDuration = calculateDuration(
            bedtime.startTime,
            wakeUpEntry.endTime // Wake-up time is the END of bedtime
        );

        return {
            duration: nightDuration,
            type: 'night-sleep-summary'
        };
    }
}

```

**Display:** "Fin de la sesión de sueño de 13h 19m" (End of sleep session of 13h 19m)

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## Nap Numbering

**Automatically label naps in chronological order:**

typescript

```

function assignNapLabels(naps: SleepEntry[]) {
    const orderedNaps = naps.sort((a, b) =>
        new Date(a.startTime) - new Date(b.startTime)
    );
}

```

```

return orderedNaps.map((nap, index) => ({

```

```
...nap,  
    label: `${getNapOrdinal(index + 1)} siesta` // "Primera", "Segunda", "Tercera"  
  )));  
}
```

```
function getNapOrdinal(num: number): string {  
  const ordinals = ['Primera', 'Segunda', 'Tercera', 'Cuarta', 'Quinta'];  
  return ordinals[num - 1] || `${num}ª`;  
}
```

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## Interactive States

### Ongoing sleep (no end time):

- Bedtime shows "Sleeping..." below the time
- Wake button appears (as in current implementation)
- Possibly add a subtle pulse animation on the left bar

### Completed entries:

- No special state
  - Edit and delete buttons available
  - Click to expand for notes (future enhancement)
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## Accessibility & Touch Targets

- Minimum touch target: 44x44px for all interactive elements
  - Icons should have sufficient padding for one-handed tapping
  - Text contrast ratio: minimum 4.5:1 for all labels
  - Support both light and dark mode (though app is primarily dark)
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## Key Differences from Current Implementation

1. **Remove card-based MilestoneCard vs SleepEntryCard distinction** → unified timeline entries
  2. **Add automatic wake window separators** → contextual information between sleep periods
  3. **Add night sleep summary** → total duration calculation below wake-ups
  4. **Number naps chronologically** → "Primera siesta", "Segunda siesta"
  5. **Change nap color from teal to purple** → aligns with sleep color family
  6. **Remove redundant labels** → icons + numbers communicate entry type
  7. **Tighter vertical spacing** → more entries visible per screen
  8. **Left-aligned timeline** → cleaner scan pattern than centered cards
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## Why This Design Works Better

**Cognitive efficiency:** The automatic wake window and sleep session summaries provide **interpretive context** that reduces mental math. Parents don't have to calculate "how long was the baby awake between naps"—the app shows it.

**Visual hierarchy:** Color-coded bars create immediate **pattern recognition**. Purple clusters = naps, orange = bedtime, gold = wake-up.

**Temporal clarity:** Numbering naps prevents confusion when viewing past days. "Did the 3 PM nap happen?" becomes "Where is the Segunda siesta?"

**Information density:** By removing card padding and using inline separators, more of the day fits on screen without scrolling.

This is **exactly** the kind of thoughtful, user-centered design that makes Napper successful. Build this.