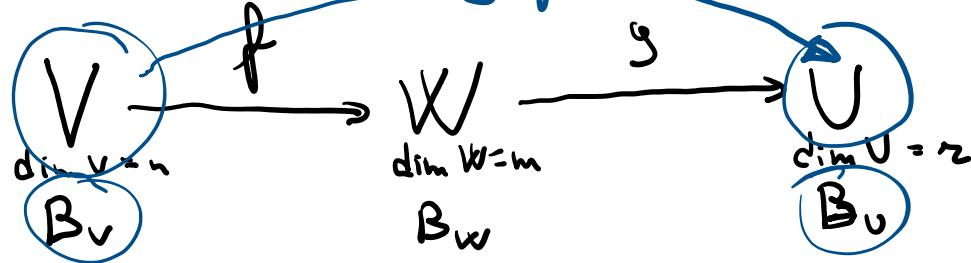


Composizione d. ms p' lineari.



$$v = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} \quad f(v) = \begin{pmatrix} y_1 \\ \vdots \\ y_m \end{pmatrix} \quad g(f(v)) = \begin{pmatrix} z_1 \\ \vdots \\ z_r \end{pmatrix}$$

$$\begin{pmatrix} y_1 \\ \vdots \\ y_m \end{pmatrix} = M_{B_V B_W}(f) \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} \quad \begin{pmatrix} z_1 \\ \vdots \\ z_r \end{pmatrix} = M_{B_W B_U}(g) \begin{pmatrix} y_1 \\ \vdots \\ y_m \end{pmatrix}$$

$$\begin{pmatrix} z_1 \\ \vdots \\ z_r \end{pmatrix} = M_{B_V B_U}(g) \left(M_{B_V B_W}(f) \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} \right)$$

$$\begin{pmatrix} z_1 \\ \vdots \\ z_r \end{pmatrix} = M_{B_W B_U}(g) \cdot M_{B_V B_W}(f) \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$$

Diagram illustrating the composition of linear maps $f: V \rightarrow W$ and $g: W \rightarrow U$ using coordinate systems. A green circle represents the set W , and a yellow circle represents the set U . The bases B_V and B_W are shown as vectors originating from the origin of V and W respectively. The bases B_W and B_U are shown as vectors originating from the origin of W and U respectively. Red arrows indicate the mapping f from V to W and the mapping g from W to U . The resulting vector z is shown as a red arrow originating from the origin of U . The coordinates of the vector v in the basis B_V are labeled x_1, \dots, x_n . The coordinates of the vector w in the basis B_W are labeled y_1, \dots, y_m . The coordinates of the vector z in the basis B_U are labeled z_1, \dots, z_r .

coord. del vettore $g(f(v))$

le coord. del vettore v

vettore
 $g(f(v))$
 $(g \circ f)(v)$

v

Sappiamo già che

$$\begin{pmatrix} z_1 \\ \vdots \\ z_n \end{pmatrix} = M_{B_v B_u} (g \circ f) \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$$

Essimismo il caso

$$\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} z_1 \\ \vdots \\ z_n \end{pmatrix} = M_{B_w B_u} (g) M_{B_v B_w} (f) \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} z_1 \\ \vdots \\ z_n \end{pmatrix} = M_{B_v B_u} (g \circ f) \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$$

coord.

$d(g(f(v)))$

A

.. , , ,

Prima colonna di A

B

$$\begin{array}{c}
 \text{A} \\
 \left(\begin{array}{ccc}
 a_{11} & a_{12} & a_{13} \\
 a_{21} & a_{22} & a_{23}
 \end{array} \right) \\
 2 \times 3
 \end{array}
 \begin{array}{c}
 \text{B} \\
 \left(\begin{array}{c}
 1 \\
 0 \\
 0
 \end{array} \right) \\
 3 \times 1
 \end{array}
 = \begin{array}{c}
 \text{B} \\
 \left(\begin{array}{c}
 a_{11} \\
 a_{21}
 \end{array} \right) \\
 2 \times 1
 \end{array}$$

$$\begin{array}{c}
 \left(\begin{array}{ccc}
 a_{11} & a_{12} & a_{13} \\
 a_{21} & a_{22} & a_{23}
 \end{array} \right) \\
 2 \times 3
 \end{array}
 \begin{array}{c}
 \left(\begin{array}{c}
 0 \\
 1 \\
 0
 \end{array} \right) \\
 3 \times 1
 \end{array}
 = \begin{array}{c}
 \left(\begin{array}{c}
 a_{12} \\
 a_{22}
 \end{array} \right) \\
 2 \times 1
 \end{array}$$

$$\begin{array}{ccc}
 V & \xrightarrow{f} & W & \xrightarrow{g} & U \\
 B_V & & B_W & & B_U
 \end{array}$$

$$\text{M}_{B_V B_W}(f) \quad \text{M}_{B_W B_U}(g)$$

$$\begin{array}{ccc}
 V & \xrightarrow{g \circ f} & U \\
 B_V & & B_U
 \end{array}$$

$$\text{M}_{B_V B_U}(g \circ f)$$

$$B_v \quad M_{B_v B_v} (g \circ f)$$

Esempio:

$$\mathbb{R}^n \xrightarrow{f} \mathbb{R}^m \xrightarrow{g} \mathbb{R}^s$$

Base
Cranics Base
Cranics Base
Cranics

$$\mathbb{R}^4 \xrightarrow{f} \mathbb{R}^2 \xrightarrow{g} \mathbb{R}^3$$

$$f(x_1, x_2, x_3, x_4) = \underline{\underline{(x_1+x_2+x_3, x_2-x_4)}}$$

$$M_{\mathbb{R}^4 \times \mathbb{R}^2} (f) = \underline{\underline{\begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 0 & -1 \end{pmatrix}}}$$

$$f((1, 0, 0, 0)) = (1, 0)$$

$$\underline{\underline{\begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 0 & -1 \end{pmatrix}}} \leftarrow$$

$$f(0, 1, 0, 0) = (1, 1)$$

$$f(0, 0, 1, 0) = (1, 0)$$

$$f(0, 0, 0, 1) = (0, -1)$$

$$f((0,0,0,1)) = (0, -1)$$

$$g(y_1, y_2) = \underbrace{(y_1 + y_2, 0, -y_2)}_{}$$

$$M_{\mathcal{E}^2 \mathcal{E}^3}(g) = \begin{pmatrix} 1 & 1 \\ 0 & 0 \\ 0 & -1 \end{pmatrix}$$

$$g(1, 0) = (1, 0, 0)$$

$$g(0, 1) = (1, 0, -1)$$

$$\boxed{M_{\mathcal{E}^2 \mathcal{E}^3}(g) M_{\mathcal{E}^4 \mathcal{E}^2}(f) =}$$

$$\begin{pmatrix} 1 & 1 \\ 1 & 1 \\ 0 & 0 \\ 0 & -1 \end{pmatrix}_{3 \times 2} \begin{pmatrix} 1 & 1 & 1 & 0 \\ 0 & 1 & 0 & -1 \end{pmatrix}_{2 \times 4} =$$

$$\boxed{\begin{pmatrix} 1 & 2 & 1 & -1 \\ 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 1 \end{pmatrix}_{3 \times 4}}$$

Dobbiamo ora calcolare la matrice

$$M_{\mathcal{E}^4 \mathcal{E}^3}(g \circ f)$$

e vedere se si tratta della matrice appena calcolata.

$$g \circ f(x_1, x_2, x_3, x_4) = g(\underline{x_1 + x_2 + x_3}, \underline{x_2 - x_4}) =$$

$$= \left(\underline{x_1 + 2x_2 + x_3 - x_4}, \underline{0}, \underline{-x_2 + x_4} \right)$$

$$M_{\mathbb{E}^4 \mathbb{E}^3}(g \circ f) = \begin{pmatrix} 1 & 2 & 1 & -1 \\ 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 1 \end{pmatrix}$$

3×4

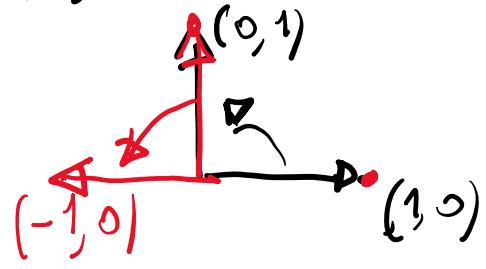
Come si possono rappresentare i movimenti rigidi del piano usando matrici che tengono fiso il punto $(0,0)$

Rotazione intorno a $(0,0)$ di 90° .

Anti orario

$$r(1,0) = (0,1)$$

$$r((0,1)) = (-1,0)$$



$$M_{\mathbb{E}^2 \mathbb{E}^2}(r) = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$$

$$\boxed{\begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -x \\ -y \end{pmatrix}$$

||

$$M_{\mathbb{E}^2 \mathbb{E}^2}(r^2)$$

r^{-1} = rotazione di 90° in senso ORARIO

r^{-1} = rotazione di 90° in senso ORARIO

$$r \circ r^{-1} = r^{-1} \circ r = \text{identity}$$

$$M_{\mathbb{R}^2 \times \mathbb{R}^2}(r^{-1}) = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix}$$

$$r^{-1}((1, 0)) = (0, 1)$$

$$r^{-1}((-1))$$

$$\begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} \quad \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} = \underbrace{\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}}_{M_{\mathbb{R}^2 \times \mathbb{R}^2}(r^{-1} \circ r)}$$

$M_{\mathbb{R}^2 \times \mathbb{R}^2}(r^{-1}) \quad M_{\mathbb{R}^2 \times \mathbb{R}^2}(r) \quad M_{\mathbb{R}^2 \times \mathbb{R}^2}(r^{-1} \circ r)$

" " " id

Definizione. Si dà A una matrice $n \times n$.

Se B è una matrice $n \times n$ tale che

$$AB = BA = I_n$$

$$\begin{pmatrix} 1 & 0 & \dots & 0 \\ 0 & \ddots & \ddots & \vdots \\ \vdots & & \ddots & 1 \end{pmatrix}$$

allora si dice che A^{-1} è l'inverso

allora si dice che A ^{vuoto} ^{ha un} ammette inverso
e B è l'inverso di A .

In simboli, si scrive $B = A^{-1}$.

$$\begin{pmatrix} 2 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1 & -1 \\ -1 & 2 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$\overset{\text{A}}{\underset{\text{B}}{\text{||}}}$

$$\begin{pmatrix} 1 & -1 \\ -1 & 2 \end{pmatrix} \begin{pmatrix} 2 & 1 \\ 1 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

Ovvero: $B = A^{-1}$

In genere A^{-1} non esiste.

Esempio:

$$\begin{pmatrix} 2 & 3 \\ 6 & 9 \end{pmatrix} \begin{pmatrix} x & y \\ z & t \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 2x+3z \\ 2y+3t \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} 2x+3z \\ 6x+9z \\ 2y+3t \\ 6y+9t \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$\left\{ \begin{array}{l} 2x+3z = 1 \\ 2y+3t = 0 \\ 6x+9z = 0 \\ 6y+9t = 1 \end{array} \right. \Rightarrow 3(2y+3t) = 3 \cdot 0$$

\Downarrow

$$6y+9t = 0$$

Un metodo per calcolare la matrice inversa (se esiste):
il metodo delle matrici affini inverse.

1) Scrivere A e applicare alla matrice I :

$$(A \mid I)$$

$n \times 2n$

Esempio:

$$M = \left(\begin{array}{cc|cc} 2 & 1 & 1 & 0 \\ 1 & 1 & 0 & 1 \end{array} \right)$$

2) Fare operazioni righe su M fino a che a sinistra compare la matrice I .

→ che → si vuole rompere la matrice
identica.

$$\left(\begin{array}{cc|cc} 1 & 0 & 1 & -1 \\ 1 & 1 & 0 & 1 \end{array} \right)$$

$$\left(\begin{array}{cc|cc} 1 & 0 & 1 & -1 \\ 0 & 1 & -1 & 2 \end{array} \right)$$

3) A questo punto → destra avrete A^{-1} .

$$\left(\begin{array}{cc|cc} 2 & 3 & 1 & 0 \\ 6 & 9 & 0 & 1 \end{array} \right)$$
$$\left(\begin{array}{cc|cc} 2 & 3 & 1 & 0 \\ 0 & 0 & -3 & 1 \end{array} \right)$$
$$\left(\begin{array}{cc|cc} 1 & \frac{3}{2} & 1 & 0 \\ 0 & 0 & -3 & 1 \end{array} \right)$$

Or posso aggiungere al
nostro calcolo moltissime l'uso
della matrice inversa A^{-1} (quando entri).

della matrice inversa A^{-1} (quando esiste).

$$\begin{aligned} (A + A^{-1})^2 &= \overline{(A + A^{-1})(A + A^{-1})} \\ &= AA + AA^{-1} + A^{-1}A + A^{-1}A^{-1} \\ &= A^2 + I + I + (A^{-1})^2 \\ &= A^2 + 2I + A^{-2} \end{aligned}$$

$$(AB)^{-1} = ?$$

Prop. Supponiamo che A e B siano invertibili (cioè che esistono A^{-1} e B^{-1}). Allora esiste $(AB)^{-1}$ e

$$(AB)^{-1} = \underline{\underline{B^{-1}A^{-1}}}$$

Dim. $\underline{\underline{(AB)(B^{-1}A^{-1})}} =$

$$= A(BB^{-1})A^{-1}$$

$$= AIA^{-1}$$

$\wedge \quad \wedge^{-1}$

$$\begin{aligned} & \cdots + \cdots \\ & = A A^{-1} \\ & = I \end{aligned}$$

$$\begin{aligned} & \underline{(B^{-1}A^{-1})} \underline{(AB)} \\ & = B^{-1} \underline{(A^{-1}A)} B \\ & = (B^{-1}I)B \\ & = B^{-1}B \\ & = I \end{aligned}$$

Tutto ciò dimostra la nostra proposizione.

$$A = (\delta_{ij})_{n \times n} \quad I_n = \underbrace{\begin{pmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{pmatrix}}_{n \times n} = (\delta_{ij})$$

δ_{ij}

↑
Delta di
Kronecker

$$\delta_{ij} = \begin{cases} 1 & \text{se } i=j \\ 0 & \text{se } i \neq j \end{cases}$$

$$\left(\delta_{ij} \right) = \begin{pmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ \vdots & & & & \\ 0 & \dots & \dots & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}$$

$$A I = A$$

$$I A = A$$

$$(a_{ij}) \left(\delta_{ij} \right)$$

L'elemento i -esimo j -esimo (a_{ij}) nella matrice $A I$ è $\sum_{r=1}^n a_{ir} \delta_{rj} = a_{ij} \delta_{jj} = a_{ij} \cdot 1$

Cioè vuol dire che

$$A I = A$$

La matrice

$$A = \begin{pmatrix} 1 & 1 & 0 \\ 1 & 2 & -1 \\ 0 & 1 & 1 \end{pmatrix}$$

è invertibile

Lo è se e solo se il metodo delle matrici s'può eseguire termino positivamente, cioè se e solo se la forma complementare di A , d. A^* è la matrice identica I , a.s.c se $r(A) = r(I) = 3$.

$$\left(\begin{array}{ccc|ccc} 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 2 & -1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array} \right)$$

$$\left(\begin{array}{ccc|ccc} 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & -1 & -1 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array} \right)$$

(1 1 0 1 0 0)

$$\left(\begin{array}{ccc|ccc} 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & -1 & -1 & 1 & 0 \\ 0 & 0 & 2 & 1 & -1 & 1 \end{array} \right)$$

$$\left(\begin{array}{ccc|ccc} 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & -1 & -1 & 1 & 0 \\ 0 & 0 & 1 & \frac{1}{2} & -\frac{1}{2} & \frac{1}{2} \end{array} \right)$$

$$\left(\begin{array}{ccc|ccc} 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & -\frac{1}{2} & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & 1 & \frac{1}{2} & -\frac{1}{2} & \frac{1}{2} \end{array} \right)$$

$$\left(\begin{array}{ccc|ccc} 1 & 0 & 0 & \frac{3}{2} & -\frac{1}{2} & -\frac{1}{2} \\ 0 & 1 & 0 & -\frac{1}{2} & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & 1 & \frac{1}{2} & -\frac{1}{2} & \frac{1}{2} \end{array} \right)$$

$\overset{''}{I}$

$\overset{-1}{A}$

$$\left(\begin{array}{ccc} 1 & 1 & 0 \\ 1 & 2 & -1 \\ 0 & 1 & 1 \end{array} \right) \left(\begin{array}{ccc} \frac{3}{2} & -\frac{1}{2} & -\frac{1}{2} \\ -\frac{1}{2} & \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & -\frac{1}{2} & \frac{1}{2} \end{array} \right) = \left(\begin{array}{cccc} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{array} \right)$$