

**ALMA MATER STUDIORUM  
UNIVERSITÀ DI BOLOGNA**

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**DEPARTMENT OF COMPUTER SCIENCE  
AND ENGINEERING**

ARTIFICIAL INTELLIGENCE

**MASTER THESIS**

in

Intelligent Systems

**HARDWARE DIMENSIONING FOR  
ENVIRONMENTAL SUSTAINABILITY:  
BENCHMARK OF AI ALGORITHMS AND  
ENVIRONMENTAL IMPACT**

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Academic year 2024-2025

Session 5th

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# Chapter 1

## Introduction

### 1.1 Background and Rationale

### 1.2 Introduction

In recent years, we have witnessed a dramatic improvement in the performance of Artificial Intelligence (AI) technologies. While AI still falls short of human ability in some complex cognitive tasks, as of 2023, it has surpassed human capabilities in various domains, including image classification, basic reading comprehension, visual reasoning, and natural language inference [20]. Moreover, Generative AI has achieved astonishing results in areas such as image and video generation, further demonstrating the rapid advancements in the field [20].

These remarkable gains in AI performance have been primarily driven by the large-scale expansion of model sizes and computational resources (often referred to as "compute") dedicated to training state-of-the-art AI models. Research indicates that, for frontier AI models—those that ranked among the top 10 in terms of training compute at the time of their release—the amount of compute used for training has been increasing at an exponential rate, growing by a factor of 4-5x per year since 2010 [24].

However, this surge in compute requirements has led to a corresponding increase in energy consumption, which, in turn, has amplified the environmental impact of AI due to CO<sub>2</sub> emissions. For instance, the training of Meta AI’s LLaMA models was estimated to take approximately five months on a cluster of 2048 A100 80GB GPUs, consuming a total of 2,638 MWh of energy and producing approximately 1,015 tCO<sub>2</sub>eq in emissions [27]. Given the growing adoption of AI technologies, the rapid increase in model size and complexity, and the escalating energy demands of AI applications, the carbon footprint of AI has become an increasingly pressing concern, particularly in the context of the ongoing climate emergency.

In this work, we explore a novel approach to addressing the sustainability challenges of AI by extending the HADA (HARdware Dimensioning for AI Algorithms) framework. HADA is a framework that leverages Machine Learning (ML) to learn the relationship between an algorithm’s configuration and its performance metrics—such as total runtime, solution cost, and memory usage—and then employs optimization techniques to identify the optimal hardware architecture and configuration that meet predefined performance and budget constraints. This process, known as Hardware Dimensioning, has been studied as a means to efficiently allocate computational resources while maintaining performance requirements [6].

Our contribution extends HADA by incorporating energy consumption and carbon emissions as additional performance metrics. By doing so, we aim to identify the best combination of algorithm and hardware configuration that minimizes the environmental impact of computation. To validate our approach, we will conduct experiments on small-scale algorithms that can be executed in a timely manner on local machines and high-performance computing (HPC) clusters. Ultimately, we seek to demonstrate how AI workloads can be optimized not only for efficiency and cost but also for sustainability, thus contributing to the broader goal of reducing AI’s carbon footprint.

The rest of the work is structured as follows:



- 
- **Chapter 2** Introduces Related works that addressed the issue of AI's carbon footprint, and how Carbon Footprint is determined
  - **Chapter 3** Introduces some theoretical background about HADA, and explains the integration of the new metrics.
  - **Chapter 4** Presents the experimental setup and the results of the experiments
  - **Chapter 5** Presents the HADA framework, providing an overview of the tool
  - **Chapter 6** Presents the conclusions

# Chapter 2

## Related Works

### 2.1 Sustainability in AI

The environmental impact of training large AI models has been underscored by recent empirical assessments. Strubell et al. (2019) quantified the CO<sub>2</sub> emissions of several Natural Language Processing (NLP) models and discovered that training a large transformer with extensive hyperparameter tuning, including neural architecture search, emitted approximately 626,000 pounds (around 284 metric tons) of CO<sub>2</sub>—comparable to the lifetime emissions of five cars [25]. Another study found out that GPT-3 released 552 metric tons of CO<sub>2</sub> into the atmosphere during training, the equivalent of 123 gasoline-powered passenger vehicles driven for one year [21]. These findings highlight that improvements in AI accuracy often come at a significant energy and carbon cost.

In response to these concerns, researchers have begun systematically reporting energy usage and the resulting CO<sub>2</sub> emissions associated with model training to raise awareness [7, 21]. Transparent reporting is essential for understanding and ultimately mitigating AI’s climate impacts. For instance, Henderson et al. (2020) introduced a framework for tracking real-time energy consumption and carbon emissions during Machine Learning (ML) experiments, encouraging researchers to include these metrics in their publications

[13].

Broader studies have examined AI's total energy and environmental footprint across the industry. Gupta et al. (2021) analyzed the end-to-end footprint of computing and found that while operational emissions (from running hardware) have been partly curbed by efficiency improvements, the overall carbon footprint of computing continues to grow due to increased scale. Notably, they showed that for modern data centers and mobile devices, manufacturing and infrastructure (embodied carbon) now account for the majority of emissions. As data centers adopt cleaner power, the emissions embedded in hardware supply chains—such as chip fabrication and server manufacturing—become a dominant concern. [12]

Similarly, Wu et al. (2022) conducted a comprehensive study of AI at a large technology company (Meta/Facebook), examining the entire AI model lifecycle—from data processing and training to inference and hardware lifecycle. They reported super-linear growth in AI workloads and infrastructure; for instance, daily inference operations doubled over a recent three-year span, necessitating a 2.5x expansion in server capacity. Crucially, Wu et al. also highlighted that embodied carbon is an increasing fraction of AI's total footprint, echoing that improvements in hardware efficiency alone cannot eliminate AI's impact. Their analysis argues for looking beyond training alone—considering data center construction, supply chains, and the frequency of model retraining—to truly grasp AI's environmental impact. [28]

A recurring theme in these studies is the diminishing return on energy investment for AI model improvements. As models become larger and more complex, incremental accuracy gains often require disproportionately more compute power, and thus energy. Schwartz et al. (2020) termed this phenomenon "Red AI," where researchers prioritize accuracy regardless of computational cost, and noted this trend is unsustainable both environmentally and economically [23]. Thompson et al. (2021) similarly observed that progress in benchmarks was accompanied by exponentially increasing computing costs,

warning of diminishing returns and calling the situation unsustainable. [26]

Another challenge is equitable access: massive energy requirements make cutting-edge AI research expensive, potentially concentrating it in wealthy institutions and regions with robust infrastructure. This raises concerns that AI's growing energy demands not only harm the planet but also exacerbate inequalities in who can afford to conduct top-tier research. These concerns have prompted calls for a paradigm shift toward "Green AI," where efficiency and sustainability are treated as primary goals in model development.

In summary, the environmental sustainability of AI has become a critical area of concern. As the field advances, it is imperative to balance the pursuit of performance improvements with the need to minimize energy consumption and carbon emissions. This balance is essential not only for mitigating climate change but also for ensuring equitable access to AI research and development.

## 2.2 Tools for Tracking Carbon Emissions

The increasing awareness of AI's carbon footprint has motivated the development of dedicated tools and methodologies for monitoring the environmental impact of AI workloads. A number of open-source tools and frameworks have been introduced to help practitioners measure the energy consumption and CO<sub>2</sub> emissions of their code, enabling more informed decisions about sustainability in AI research and deployment.

One of the early tools for estimating emissions from model training was **ML CO2 Impact** (Machine Learning Emissions Calculator), introduced by Lacoste et al. (2019) [17]. This web-based calculator allows users to input key information about their training runs—such as hardware type (CPU/GPU), runtime, cloud provider, and location—and computes the corresponding energy consumption and carbon emissions. The tool relies on known power draw profiles of hardware components and regional carbon intensity factors

to generate estimates. According to Bannour et al. (2021) [1], the latest iteration of this tool has evolved under the umbrella of the **CodeCarbon** initiative, integrating its functionality into the open-source CodeCarbon package.

**CodeCarbon** [3], which is the tool we employ in this work to enhance HADA, is an open-source Python package designed to track the carbon footprint of computing projects. It integrates seamlessly into ML workflows, logging resource usage (CPU, GPU, and other components) and estimating the CO<sub>2</sub> emissions produced by the workload. A key feature of CodeCarbon is its ability to account for the geographic location of the computation—leveraging region-specific electricity carbon intensity data to provide location-dependent emission estimates. **Carbon Intensity** refers to the amount of CO<sub>2</sub> emitted per unit of electricity generated, typically measured in grams of CO<sub>2</sub> per kilowatt-hour (gCO<sub>2</sub>/kWh). This metric varies significantly across regions depending on the energy mix used for electricity generation. For example, a region relying primarily on coal-fired power plants will have a much higher carbon intensity compared to one powered predominantly by renewable sources such as hydropower or wind energy. By incorporating this factor, CodeCarbon enables users to assess and compare the emissions impact of running their workloads in different locations. This means that shifting computations to regions with lower-carbon grids can lead to substantial reductions in total CO<sub>2</sub> emissions. This feature allows researchers and engineers to assess the impact of their computational choices; for example, running the same training job on a hydro-powered grid (e.g., in Montreal) results in significantly lower emissions than executing it on a coal-reliant grid. By making these comparisons explicit, CodeCarbon aims to inform and incentivize practitioners to optimize or relocate their workloads in a manner that reduces emissions.

Considerable efforts have also been made to quantify the carbon footprint of **Large Language Models (LLMs)**, as these models have experienced the most dramatic growth in both complexity and size. While much attention has been given to the energy demands of training these models, recent studies

have also highlighted the substantial energy costs incurred during inference—the phase where models generate responses based on input data. Husom et al. (2024) introduced MELODI (Monitoring Energy Levels and Optimization for Data-driven Inference), a comprehensive framework designed to monitor and analyze energy consumption during LLM inference processes [15]. MELODI enables detailed observations of power consumption dynamics and facilitates the creation of a dataset reflective of energy efficiency across varied deployment scenarios. Their findings indicate substantial disparities in energy efficiency, suggesting ample scope for optimization and the adoption of sustainable measures in LLM deployment. Similarly, Samsi et al. (2023) conducted experiments to study the computational and energy utilization of LLM inference, focusing on different sizes of LLaMA—a state-of-the-art LLM developed by Meta AI—on two generations of popular GPUs (NVIDIA V100 and A100) [22]. They benchmarked inference performance and energy costs across diverse tasks and presented results of multi-node, multi-GPU inference using model sharding across up to 32 GPUs. Their work provides valuable insights into compute performance and energy utilization characteristics of LLM inference, highlighting the need for cost-saving measures, efficient hardware usage, and optimal deployment strategies. Faiz et al. (2024) [9], introduces a model to estimate the total emissions of an LLM, accounting for both its *Operational* Carbon Footprint (energy consumption during training and inference) and its *Embodied* Carbon Footprint (emissions from hardware production and infrastructure). This study also highlights the importance of **Data Center Energy Efficiency**, measured by the *Power Usage Effectiveness (PUE)*, and the **Carbon Intensity of Electricity**—factors that reinforce the findings of Code-Carbon. Specifically, the study emphasizes that performing AI computations in regions where energy sources are cleaner (e.g., renewable-powered grids) can significantly reduce CO<sub>2</sub> emissions.

The development and adoption of these tracking tools play a crucial role in promoting sustainable AI research and deployment. By quantifying emissions

and identifying optimization strategies, these tools provide the foundation for a more environmentally responsible approach to AI development.

# Chapter 3

## Methodology

### 3.1 Empirical Model Learning in HADA

As introduced earlier, the core focus of this work is **Hardware Dimensioning**, which refers to the challenge of identifying the most suitable hardware configuration for executing a given algorithm while meeting predefined performance and budget constraints. Specifically, given a target algorithm, our goal is to determine the optimal combination of algorithmic hyperparameters and hardware architecture that ensures the algorithm operates efficiently under specific performance requirements. However, this is a non-trivial optimization problem, primarily due to the difficulty of predicting an AI algorithm’s performance across different hardware architectures and evaluating the impact of varying algorithmic and hardware configurations.

The key idea behind HADA is to integrate expert domain knowledge, such as execution time constraints, required solution quality, and budget limitations, with data-driven models that can infer performance relationships. At the foundation of HADA lies the **Empirical Model Learning (EML)** framework [19], which employs Machine Learning (ML) techniques to construct a model of an optimization problem. Instead of explicitly formulating complex relationships between algorithm performance and hardware resources,



EML leverages data-driven approximations, learning these dependencies empirically. These learned models are then embedded directly within the optimization process.

This approach is particularly advantageous in scenarios where deriving an exact mathematical formulation for the problem is infeasible due to its complexity. Broadly, EML facilitates the resolution of declarative optimization models that involve an intricate component, denoted as  $h$ , which captures the relationship between *decision variables* (also called *decidables*)  $x$  and *observables*  $y$ —i.e., measurable performance metrics of the system. This relationship is represented by the function  $h(x) = y$ . Since  $h$  is often highly complex and not directly optimizable, an alternative approach is to learn an approximate model, denoted as  $h_\theta$ , where  $\theta$  represents the set of learned parameters.

### 3.1.1 Mathematical Formulation

The general mathematical formulation of the EML framework can be expressed as follows:

$$\min \quad f(x, y) \quad (3.1)$$

$$\text{s.t.} \quad h_\theta(x) = y \quad (3.2)$$

$$g_j(x, y) \quad \forall j \in J \quad (3.3)$$

$$x_i \in D_i \quad \forall x_i \in x \quad (3.4)$$

where:

- $x$  represents the vector of decision variables, each  $x_i$  belonging to a domain  $D_i$ ;
- $y$  denotes the vector of observed variables;
- The objective function  $f(x, y)$ , which depends on both decision and observed variables, is to be minimized;

- Constraints  $g_j(x, y)$  enforce feasibility conditions on the variables, which can include classical mathematical programming inequalities and combinatorial constraints from Constraint Programming;
- The function  $h_\theta(x)$  serves as an approximation of the complex relationship between decision and observed variables, and it is instantiated as a trained ML model.

The surrogate model  $h_\theta(x)$  is learned through a standard supervised learning procedure. Given a training set  $\mathcal{S} = \{(x_i, h(x_i))\}_{i=1}^m$ , the goal is to determine the parameter vector  $\theta$  that minimizes a loss function  $L$ :

$$\arg \min_{\theta} \frac{1}{m} \sum_{i=1}^m L(h_\theta(x_i), y_i^*) \quad (3.5)$$

where  $y_i^*$  are the ground-truth values (i.e., target outputs for regression tasks) and  $L$  is a predefined loss function, such as the  $L_1$  or  $L_2$  loss, depending on the nature of  $y$ .

### 3.1.2 Workflow of HADA

The HADA framework follows a structured three-phase approach:

1. **Data Collection (Benchmarking):** In this initial phase, multiple runs of the target algorithm are conducted across different configurations, varying both hyperparameters and hardware settings. The purpose is to gather empirical performance data that will serve as the basis for training surrogate models.
2. **Surrogate Model Training:** Once the dataset  $\mathcal{S}$  is constructed, ML models are trained on the collected data to learn the performance patterns. These models approximate the function  $h_\theta(x)$  and are subsequently encoded into a structured optimization problem following the EML paradigm.

3. **Optimization:** The final phase involves solving the optimization problem, where user-defined constraints and an objective function are applied on top of the learned surrogate models and expert-defined constraints. The solver searches for the best combination of algorithmic and hardware configurations that meet the specified constraints while minimizing the objective function (e.g., energy consumption or execution time).

### 3.1.3 Extending HADA for Energy and Carbon Footprint Optimization

The core functionalities of *Surrogate Model Training* and *Optimization* are already implemented in the existing HADA prototype, which will be detailed in Chapter 5. Our primary contribution in this work is to extend HADA by incorporating additional metrics—**Resource Utilization, Energy Consumption, and Carbon Emissions**—into the empirical modeling process.

To achieve this, we systematically execute a variety of algorithms under diverse configurations (both in terms of hyperparameters and hardware platforms) while recording key performance metrics. These metrics serve as the target variables for the surrogate models, allowing us to model the energy footprint and environmental impact of computational workloads. Before implementing this extension, however, it is necessary to establish a framework for accurately measuring the Carbon Footprint of an AI algorithm. This is the focus of the next section.

## 3.2 Carbon Footprint of Computation

The carbon footprint of an algorithm is determined by two main factors: (1) the energy required to execute it and (2) the emissions produced in generating that energy. The first factor depends on computing resource usage—such as

the number of processing cores, execution time, and data center efficiency—while the second, known as **Carbon Intensity**, is influenced by the energy production methods and geographic location.

**Carbon Intensity** quantifies the greenhouse gas (GHG) emissions associated with electricity production, expressed in terms of carbon dioxide equivalent (CO<sub>2</sub>e). This metric accounts for the global warming potential of various GHGs emitted over a given timeframe [18]. As described in [3], the total carbon footprint of a computational task can be estimated using the following equation:

$$C = E \times CI \quad (3.6)$$

where:

- E represents the total energy consumed by the computational infrastructure, measured in kilowatt-hours (kWh).
- CI represents the carbon intensity of the electricity consumed, measured in grams of CO<sub>2</sub>e per kilowatt-hour (gCO<sub>2</sub>e/kWh).

### 3.2.1 Measuring Carbon Footprint with CodeCarbon

**CodeCarbon** is an open-source tool designed to estimate the carbon footprint of computational workloads. It achieves this by directly measuring energy consumption from key hardware components—CPU, GPU, and RAM—at regular intervals (default: every 15 seconds). Additionally, it tracks execution time to compute the total electricity usage of the system.

A distinguishing feature of CodeCarbon is its ability to incorporate region-specific **Carbon Intensity** data to provide location-dependent emission estimates. Carbon intensity is computed as a weighted average of the emissions from various energy sources used to generate electricity. These sources can be categorized into:

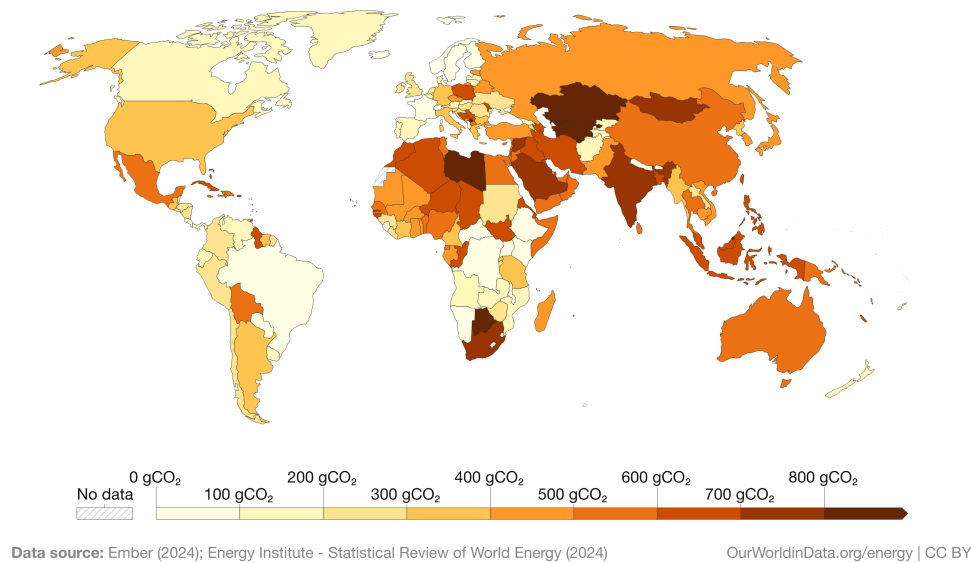


Figure 3.1: Carbon intensity of electricity generation, 2023. Source: [8]

- **Fossil Fuels:** Coal, petroleum, and natural gas—each associated with specific carbon intensities, meaning a known quantity of carbon dioxide is emitted per kilowatt-hour of electricity generated.
- **Renewable and Low-Carbon Energy:** Solar, wind, hydroelectricity, biomass, geothermal, and nuclear power—sources with significantly lower or near-zero carbon emissions.

Depending on the platform and data availability, CodeCarbon retrieves carbon intensity information from various sources. For private infrastructures, it relies on datasets such as those provided by Our World In Data [8]. Figure 3.1 illustrates the carbon intensity of electricity generation by country as of 2023.

By integrating real-time hardware usage monitoring with location-based carbon intensity data, CodeCarbon enables researchers and practitioners to quantify the environmental impact of their computations. This information can help guide decision-making, such as optimizing code efficiency, choosing lower-carbon data centers, or scheduling workloads during periods of higher renewable energy availability.

### 3.3 Extending HADA with CodeCarbon

#### 3.3.1 Energy Management Algorithms

The first step in extending HADA to incorporate Carbon Intensity is to construct a dataset that includes carbon footprint data from algorithm execution. This requires integrating **CodeCarbon** into the computational workflow used for running algorithms.

For this study, we analyzed two algorithms: **ANTICIPATE** and **CONTINGENCY**, originally introduced in [4, 5] and previously used in the HADA framework paper [6]. These algorithms belong to the domain of **Energy Management Systems** and are designed to compute the amount of energy that must be generated to meet a required load while minimizing the total energy cost over a daily time horizon. Both methods consider the inherent uncertainty in energy demand and production.

- **ANTICIPATE** is an *online*, scenario-based anticipatory algorithm that adapts dynamically to uncertainty.
- **CONTINGENCY** is a hybrid *offline/online* approach that first constructs (offline) a pool of solutions, which is then used to guide an efficient online decision-making process.

Both methods are characterized by a tunable configuration parameter that can be adjusted based on performance constraints, particularly execution time and solution quality:

- For **ANTICIPATE**, the configuration parameter is the number of considered *scenarios* (`nScenarios`).
- For **CONTINGENCY**, it is the number of *traces* (`nTraces`).

The goal of HADA is to learn the relationship between this configuration parameter and various performance metrics that characterize algorithm efficiency and resource usage. The original dataset used in HADA includes the

following attributes:

- `nParam`: The configuration parameter of the algorithm (`nScenarios` for ANTICIPATE, `nTraces` for CONTINGENCY).
- `time(s)`: Execution time required to find a solution.
- `sol(keuro)`: Cost of the obtained solution (expressed in thousand euros), serving as a measure of solution quality.
- `memAvg(MB)`: Average memory usage of the algorithm (in MB).

### 3.3.2 Incorporating Energy and Carbon Footprint Metrics

To extend this approach, we integrated additional metrics related to **energy consumption** and **carbon footprint**, leveraging the capabilities of CodeCarbon. The following attributes were added to the dataset:

- `emissions`: Total CO<sub>2</sub>e emissions generated during execution (kg).
- `emission_rate`: Rate of CO<sub>2</sub>e emissions per second (kg/s).
- `cpu_energy`: Energy consumed by the CPU (kWh).
- `ram_energy`: Energy consumed by RAM (kWh).
- `tot_energy`: Total energy consumption (kWh), which is the sum of `cpu_energy` and `ram_energy`. If applicable, it also includes GPU energy consumption.
- `country` and `region`: Geographic location where the computation took place, used to determine the carbon intensity of electricity.
- `cpu_count`: Number of CPU cores used.

Additionally, we implemented tracking for the peak memory usage of each execution, which we included in the dataset under the attribute:

- `memPeak (MB)`: Maximum memory usage (in MB) recorded during execution.

By incorporating these additional metrics, HADA can now model not only algorithm efficiency and solution quality but also the environmental impact of computational workloads. This enhancement allows for a more comprehensive optimization approach, balancing performance requirements with sustainability considerations.

### 3.3.3 Min-Cut/Max-Flow Algorithms

Following our initial experiments with ANTICIPATE and CONTINGENCY, which were already included in HADA, we sought to extend our study to a broader class of algorithms. We selected a set of algorithms used to solve the **Minimum Cut/Maximum Flow (Min-Cut/Max-Flow)** problem in graphs, a fundamental problem in combinatorial optimization with widespread applications in various domains, particularly in **Computer Vision**.

The Min-Cut/Max-Flow problem involves computing the maximum amount of flow that can be sent from a designated source node to a sink node in a flow network, subject to capacity constraints on edges. The **Max-Flow** problem seeks to maximize the total flow, while the **Min-Cut** problem finds the smallest set of edges that, if removed, would disconnect the source from the sink. The Max-Flow problem and the Min-Cut problem are closely related, as stated by the **Max-Flow Min-Cut Theorem**, which asserts that the maximum flow value in a network is equal to the capacity of the minimum cut.

Min-Cut/Max-Flow algorithms are widely used in image segmentation, stereo vision, and other Computer Vision tasks where images are represented as graphs, and energy minimization techniques are applied to solve labeling problems. We referred to the work of Jensen et al. (2023) [16], which provides a comprehensive review of state-of-the-art Min-Cut/Max-Flow algorithms, evaluated on a large dataset of Computer Vision problems.



### Selected Algorithms

Based on the findings of Jensen et al., we focused on three well-known Min-Cut/Max-Flow algorithms, each representing different families of flow-based optimization methods:

- **Boykov-Kolmogorov (BK)**
- **Excess Incremental Breadth First Search (EIBFS)**
- **Hochbaum's Pseudo-Flow (HPF)**

According to Jensen et al., Min-Cut/Max-Flow algorithms can be broadly classified into different families based on their approach to augmenting paths and flow computation. The **Boykov-Kolmogorov (BK)** algorithm [2] belongs to the **Augmenting Paths (AP)** family, which is one of the oldest methods for solving the Max-Flow problem. This family dates back to the classical **Ford-Fulkerson Algorithm** [10], which introduced the concept of augmenting paths to iteratively increase the flow. BK extends this approach by introducing heuristic techniques to improve efficiency, making it particularly effective for Computer Vision applications.

On the other hand, **Excess Incremental Breadth First Search (EIBFS)** [11] and **Hochbaum's Pseudo-Flow (HPF)** [14] belong to the **Pseudoflow** family, which differs from augmenting path methods in the way it manages flow excess. These algorithms prioritize maintaining a valid preflow at all times and use alternative strategies to push flow across the network, often improving efficiency in large-scale instances.

The main differences between these algorithm families lie in the order in which they traverse nodes while searching for augmenting paths and in their mechanisms for pushing flow along paths in the graph.

### Algorithm Variants Considered

Unlike ANTICIPATE and CONTINGENCY, which have explicit tunable configuration parameters, these Min-Cut/Max-Flow algorithms can be implemented with different optimizations [16]. We treated the specific implementation variant of each algorithm as a configuration parameter and considered the following versions:

- **Boykov-Kolmogorov (BK) Variants:**
  - **BK:** The reference implementation.
  - **MBK:** An optimized version by Jensen et al., using indices instead of pointers to reduce memory footprint.
  - **MBK-R:** A second optimized version that reorders arcs to ensure that all outgoing edges from a node are stored contiguously in memory.
- **Excess Incremental Breadth First Search (EIBFS) Variants:**
  - **EIBFS:** A slightly modified version of the original EIBFS algorithm.
  - **EIBFS-I:** A version that replaces pointers with indices to improve memory locality.
  - **EIBFS-I-NR:** A version similar to EIBFS-I but without arc reordering.
- **Hochbaum’s Pseudo-Flow (HPF) Variants:**
  - **HPF-H-F:** Highest-label variant using FIFO buckets.
  - **HPF-H-L:** Highest-label variant using LIFO buckets.
  - **HPF-L-F:** Lowest-label variant using FIFO buckets.
  - **HPF-L-L:** Lowest-label variant using LIFO buckets.

### Energy and Carbon Footprint Monitoring

Jensen et al. provided scripts to evaluate the runtime performance of these algorithms, measuring both initialization time and execution time. To extend this analysis with energy consumption and carbon footprint tracking, we modified their experimental setup by integrating **CodeCarbon**.

Since the original implementations are written in C++, we wrapped the algorithm scripts with a Python interface to facilitate real-time monitoring. This wrapper was designed to:

- Track memory usage throughout execution.
- Use CodeCarbon to measure CPU and RAM energy consumption.
- Record CO<sub>2</sub>e emissions based on the energy consumption and Carbon Intensity of the execution environment.

Unlike the experiments with ANTICIPATE and CONTINGENCY, where solution quality was a critical performance metric, here we focus solely on computational efficiency. The primary metrics of interest for this study are execution time, memory consumption, energy consumption, and environmental impact. By incorporating these Min-Cut/Max-Flow algorithms into HADA, we aim to explore energy-efficient graph-based optimization techniques and further refine our approach to sustainable AI computation.

# Chapter 4

## Experimental Analysis

### 4.1 Benchmarking on Different Hardware Platforms

To comprehensively evaluate the performance of the selected algorithms under varying computational environments, we conducted experiments on multiple hardware platforms. This approach allows us to better capture how changes in hardware configurations impact execution time, energy consumption, and carbon footprint.

#### 4.1.1 Experimental Setup

The benchmark phase was carried out on the following computing environments:

- mbp19: A personal laptop running MacOS Ventura 13.6.7, equipped with:
  - 1.4 GHz Quad-Core Intel Core i5 processor;
  - 8 GB 2133 MHz LPDDR3 RAM.
- PC: A desktop computer running Ubuntu 24.4 LTS, featuring:

- 3.4 GHz Intel Core i7-4770 Quad-Core processor;
  - 8 GB DDR3 RAM.
- **leonardo**: A high-performance computing (HPC) infrastructure, **Leonardo**, hosted by **CINECA**. Leonardo consists of 4992 computing nodes, distributed across two primary partitions:
    - **Booster partition** – used for this study – with:
      - \* 512 GB ( $8 \times 64$  GB DDR4 3200 MHz) RAM per node;
      - \* Single-socket, 32-core Intel Xeon Platinum 8358 CPU, 2.60 GHz (Ice Lake) (110,592 total cores);
      - \*  $4 \times$  NVIDIA custom Ampere A100 GPUs with 64 GB HBM2e memory, NVLink 3.0 (200 GB/s).

#### 4.1.2 Benchmarking ANTICIPATE and CONTINGENCY

For the first set of experiments, we executed **ANTICIPATE** and **CONTINGENCY** on a collection of 30 problem instances. These instances were sampled using a Gaussian statistical model, as proposed in [6].

Each algorithm was executed on every instance with a varying configuration parameter (i.e., the number of *traces* for **CONTINGENCY** and *scenarios* for **ANTICIPATE**), ranging from 1 to 100. These experiments were performed on both **mbp19** and **leonardo**. As a result, we generated a dataset containing:

$$30 \times 100 \times 2 \times 2 = 12,000 \text{ entries.} \quad (4.1)$$

This dataset captures execution time, memory consumption, energy usage, and carbon footprint across different algorithmic configurations and hardware platforms.

### 4.1.3 Benchmarking Min-Cut/Max-Flow Algorithms

To evaluate the performance of the selected **Min-Cut/Max-Flow** algorithms, we relied on the dataset provided by Jensen et al. (2023) [16]. This dataset contains a diverse set of Min-Cut/Max-Flow problem instances from the field of Computer Vision, allowing for a thorough assessment of algorithmic efficiency in real-world applications. Jensen et al. also provided reference implementations of the algorithms, which we used for benchmarking.

Since these implementations were written in **C++** (for BK and EIBFS) and **C** (for HPF), integrating energy consumption tracking posed a challenge. Currently, few tools are available for directly monitoring the energy footprint of compiled C/C++ code.

To address this issue, we developed a **Python wrapper script** that executes the C++/C implementations and integrates **CodeCarbon** for energy and emission tracking. The wrapper allows us to monitor:

- Execution time and memory usage;
- CPU and RAM energy consumption;
- CO<sub>2</sub>e emissions based on real-time energy monitoring and Carbon Intensity data.

### 4.1.4 Execution Constraints and Limitations

While our goal was to run the selected algorithms on all instances of the Jensen et al. dataset, several factors constrained the scope of our experiments:

- **Compilation and Platform Limitations:** The BK and EIBFS implementations could not be compiled on mbp19 due to missing dependencies and a lack of support for MacOS. To address this, we utilized an alternative system—PC—running a lightweight Ubuntu distribution, enabling execution on additional hardware.

- **Memory Constraints:** Some problem instances in the dataset were too large to fit within the available system memory. Although it was technically possible to use a swap partition to accommodate larger instances, this would have distorted memory usage measurements, as available monitoring tools record only RAM consumption and do not account for swapped memory.
- **Execution Time Considerations:** Given the extensive number of instances in the dataset, running all of them would have been prohibitively time-consuming. As a result, we selected a representative subset of problem instances that allowed us to evaluate performance across a range of complexity levels without exceeding computational constraints.

By executing experiments across multiple hardware platforms and addressing challenges related to execution and monitoring, we constructed a dataset that provides insights into algorithmic efficiency, energy consumption, and carbon emissions. The following sections will analyze the results obtained from these experiments and explore the implications of integrating sustainability metrics into algorithm selection and hardware dimensioning.

#### 4.1.5 ANTICIPATE and CONTINGENCY

Emissions with outliers

Emissions without outliers (IQR)

Here we can see some results given by the HADA framework tested on the updated dataset for ANTICIPATE and CONTINGENCY. 4.1 presents the results of optimising any target without any constraints for ANTICIPATE. We can notice how, for most metrics keeping the number of scenarios as low as possible is the best choice, while increasing them brings the solution cost down.

As we can see in 4.5, `totEnergy` has a correlation of 1 with `CO2e`, meaning they are perfectly proportional to each other. This reflects the fact that

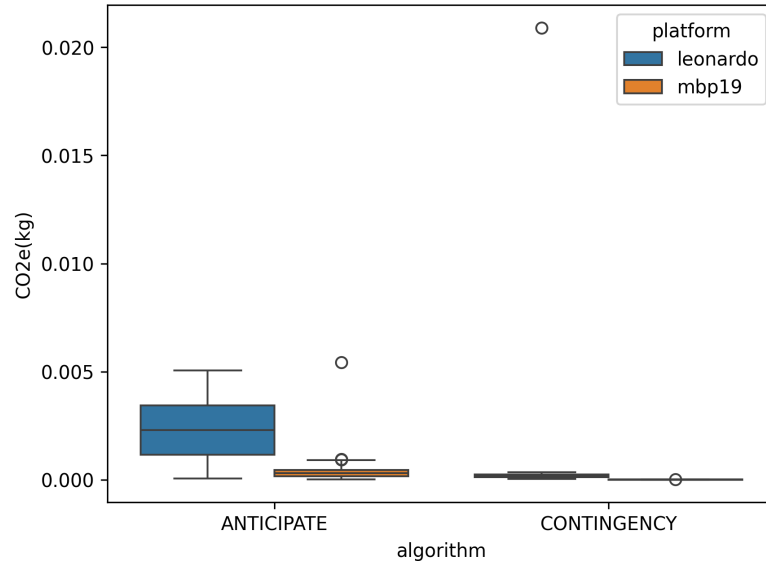


Figure 4.1: CO2 emissions for ANTICIPATE and CONGINGENCY ordered by platform

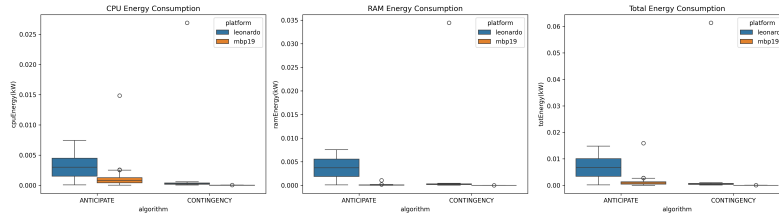


Figure 4.2: Energy Consumption data for ANTICIPATE and CONGINGENCY

Carbon Emissions, as measured by CodeCarbon, depends by two factors, i.e. the energy consumed by running the algorithm and the Carbon Intensity. Since we executed all the experiments in the same country, the Carbon Intensity over the whole dataset is fixed, meaning that the only factor influencing the CO2e emissions is the energy consumed, while the Carbon Intensity is just a scaling factor. Indeed, totEnergy and CO2e both the same correlation values with the other variables. Also, as we could expect, the correlation of CO2e with cpuEnergy and ramEnergy is also pretty high, being of 0.98 and 0.99 respectively, and that reflects the fact that actually the total energy consumption is nothing but the sum of cpuEnergy and ramEnergy. Then, as one may point out, we could just remove the energy consumption values from the dataset,



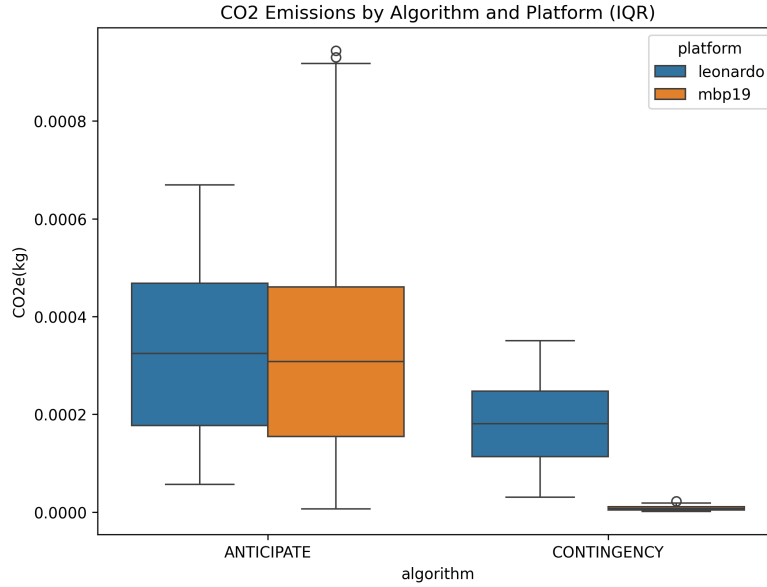


Figure 4.3: CO2 emissions for ANTICIPATE and CONGINGENCY ordered by platform

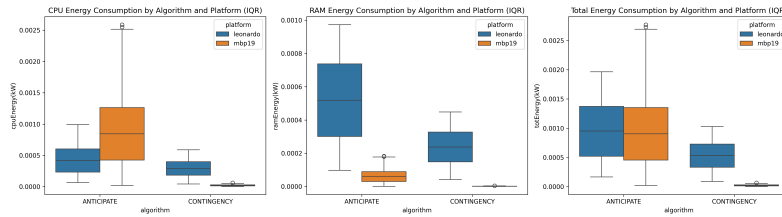


Figure 4.4: Energy Consumption data for ANTICIPATE and CONTINGENCY

and just keep the emissions. However, the energy consumption values can be scaled by different Carbon Intensity values, giving the possibility of evaluating the impact of changing the location of the computations, as we will see later on. Then, we can see that the average memory consumption is the variable with the highest correlation with the carbon emissions except for energy consumption, with a value of 0.93. Then, we can see that for ANTICIPATE the emissions are also influenced a bit by the value of the parameter (0.65) and the Solution Cost ( $-0.57$ ). We could then perform some tests on ANTICIPATE with HADA to asses the impact of constraints on memory and solution quality.

In 4.1 we can see some the results of some combination of constraints

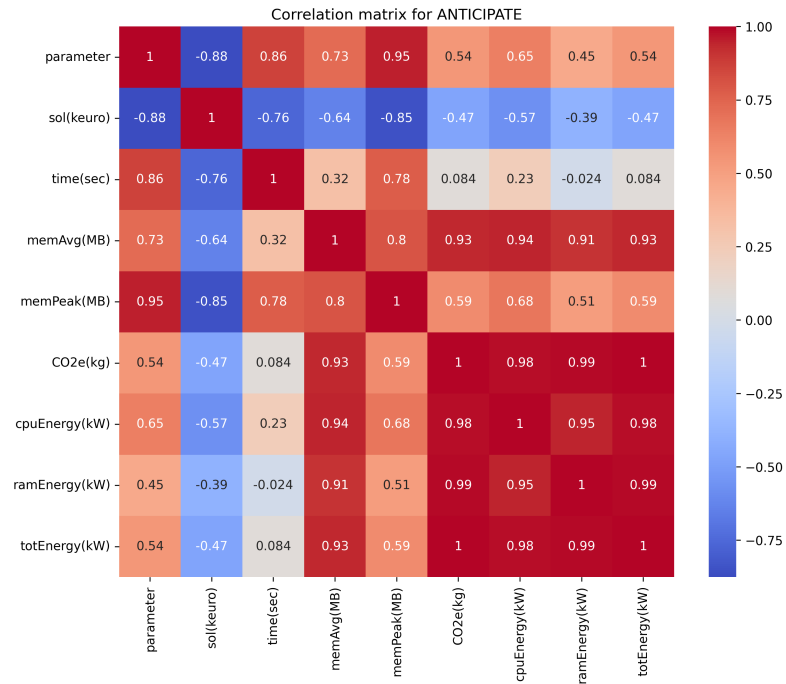


Figure 4.5: Correlation matrix for ANTICIPATE

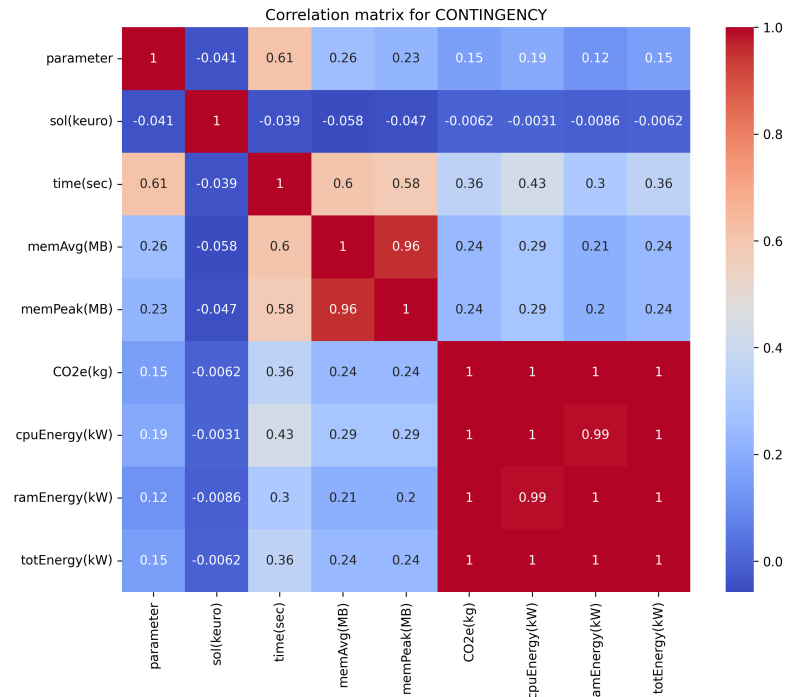


Figure 4.6: Correlation matrix for CONTINGENCY

on Solution cost (which is expressed €), and Average Memory consumption (expressed in MB), with the objective of minimizing the CO2e emissions (in

Bounds		Solution				
Memory	Cost	$n^P$	HW	CO2e	Memory	Cost
no	no	1	mbp19	$7.23 \times 10^{-6}$	-	-
80	no	none	none	none	none	none
no	100k	none	none	none	none	none
100	300k	none	none	none	none	none
150	300k	64	mbp19	$3.75 \times 10^{-4}$	141.53	299.46k
170	270k	97	mbp19	$5.70 \times 10^{-4}$	169.85	267.39k
170	280k	87	mbp19	$5.10 \times 10^{-4}$	160.12	276.86k
300	500k	1	mbp19	$7.23 \times 10^{-6}$	81.47	368.73k

Table 4.1: Experimental results for the ANTICIPATE algorithm with bounds Memory usage and Solution cost

kg). The rows filled with "none" indicates that HADA didn't found a solution satisfying those constraints for the given algorithm.

For CONTINGENCY, 4.6 shows how the variables show very little amount of linear correlation between one another. The strongest relation is between the runtime and the amount of memory consumed (with a score of 0.60 for memAvg and 0.58 for memPeak). As for the Carbon Footprint, the value that influence it the most is the runtime, with a positive correlation of 0.47. So we will try to test HADA on CONTINGENCY with constraints on the Runtime (expressed in seconds), and the Solution cost.

Bounds		Solution				
Time	Cost	$n^P$	HW	CO2e	Time	Cost
no	no	2	mbp19	$1.29 \times 10^{-6}$	-	-
no	350k	4	mbp19	$1.53 \times 10^{-6}$	-	338.23k
10	no	2	mbp19	$1.29 \times 10^{-6}$	6.01	-
10	320k	none	none	none	none	none
60	350k	4	mbp19	$1.29 \times 10^{-6}$	7.68	338.23
120	320k	90	mbp19	$1.24 \times 10^{-5}$	119.47	314.11k

Table 4.2: Experimental results for the CONTINGENCY algorithm with bounds on Runtime and Memory usage

#### 4.1.6 Min-Cut/Max-Flow Algorithms

Emissions of BK, EIBFS and HPF

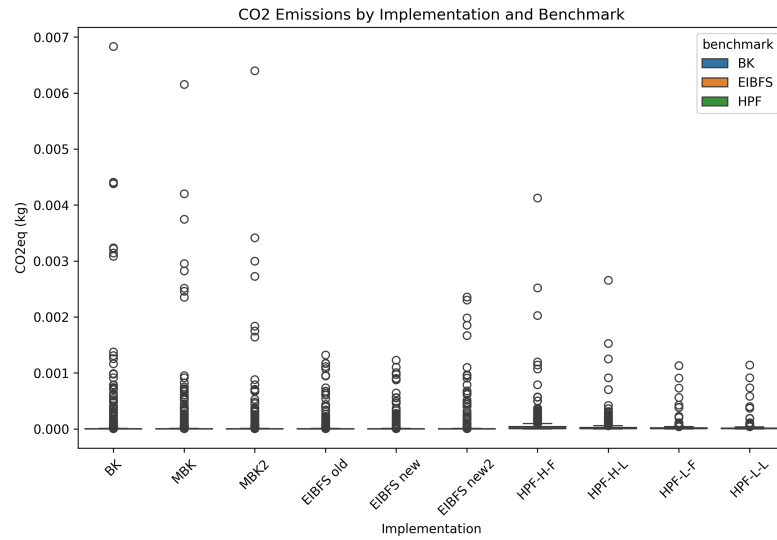


Figure 4.7: CO2 emissions for Min-Cut/Max-Flow algorithms

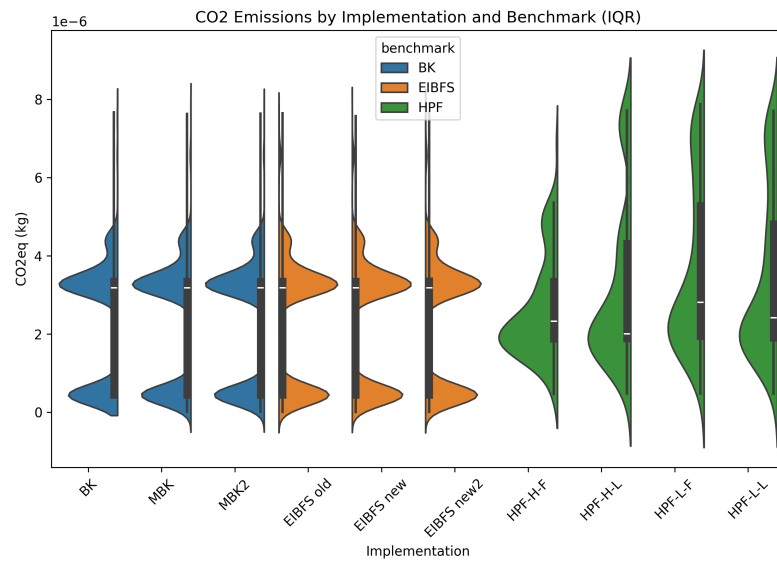


Figure 4.8: IQR for the CO2 emissions of Min-Cut/Max-Flow algorithms

Inputs & Bound			Solution			
Nodes	Arcs	time(s)	Impl.	HW	CO2e	time(s)
40	400	0.1	MBK	pc	$4.38 \times 10^{-7}$	$3.80 \times 10^{-5}$
120	2k	0.1	MBK2	pc	$4.40 \times 10^{-7}$	$5.10 \times 10^{-5}$
1k	5k	0.1	MBK	pc	$4.40 \times 10^{-7}$	$4.09 \times 10^{-4}$
10k	62k	0.1	BK	pc	$4.40 \times 10^{-7}$	$2.63 \times 10^{-3}$
44k	784k	5	MBK2	pc	$6.46 \times 10^{-6}$	1.39
185k	5M	5	MBK2	pc	$2.16 \times 10^{-6}$	0.28
18M	93M	10	MBK2	pc	$4.69 \times 10^{-5}$	9.79
143M	1B	10	MBK2	pc	$4.69 \times 10^{-5}$	9.79

Table 4.3: Experimental results for the BK algorithm

Inputs & Bound			Solution			
Nodes	Arcs	time(s)	Impl.	HW	CO2e	time(s)
40	400	0.1	EIBFS new	pc	$4.37 \times 10^{-7}$	$3.75 \times 10^{-5}$
120	2k	0.1	EIBFS new	pc	$4.40 \times 10^{-7}$	$1.80 \times 10^{-4}$
1k	5k	0.1	EIBFS new	pc	$4.40 \times 10^{-7}$	$2.03 \times 10^{-4}$
10k	62k	0.1	EIBFS old	pc	$4.40 \times 10^{-7}$	$2.89 \times 10^{-3}$
44k	784k	0.5	EIBFS new	pc	$8.7 \times 10^{-7}$	0.27
185k	5M	0.5	EIBFS new2	pc	$1.30 \times 10^{-6}$	0.12
18M	93M	5	EIBFS new	pc	$1.98 \times 10^{-5}$	3.51
143M	1B	10	none	none	none	none

Table 4.4: Experimental results for the EIBFS algorithm

Inputs & Bound			Solution			
Nodes	Arcs	memPeak(MB)	Impl.	HW	CO2e	memPeak(MB)
2.5k	50k	10	HPF-H-F	mbp19	$2.11 \times 10^{-6}$	0.48
10k	75k	10	HPF-H-F	mbp19	$4.91 \times 10^{-7}$	0.46
100k	300k	100	HPF-L-L	mbp19	$9.56 \times 10^{-7}$	15.46
300k	500k	100	HPF-L-L	mbp19	$1.46 \times 10^{-6}$	35.45
1M	5M	100	none	none	none	none
1M	5M	400	HPF-L-L	mpb19	$8.25 \times 10^{-6}$	390.83
10M	25M	none	none	none	none	none
10M	25M	3000	HPF-H-L	mbp19	$6.85 \times 10^{-5}$	2122.97
125M	300M	4000	HPF-L-F	mbp19	$9.08 \times 10^{-3}$	3785.29

Table 4.5: Experimental results for the EIBFS algorithm

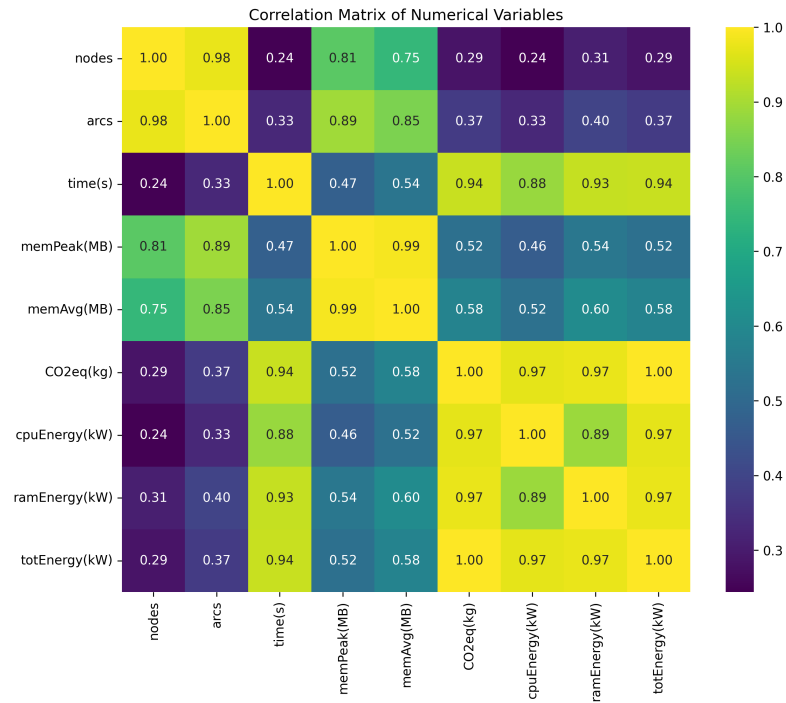


Figure 4.9: Correlation matrix for Min-Cut/Max-Flow Algorithms BK, EIBFS and HPF

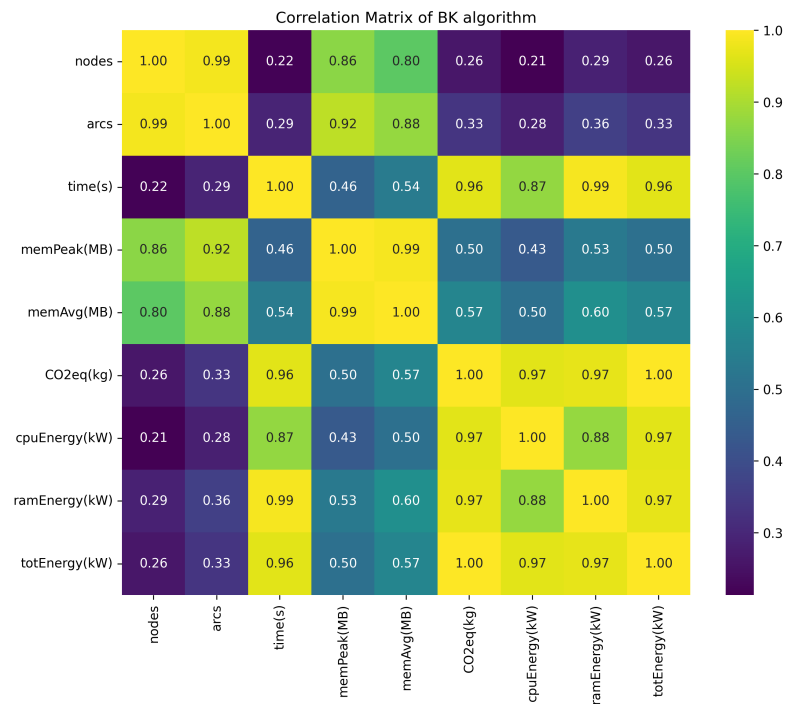


Figure 4.10: Correlation matrix for BK

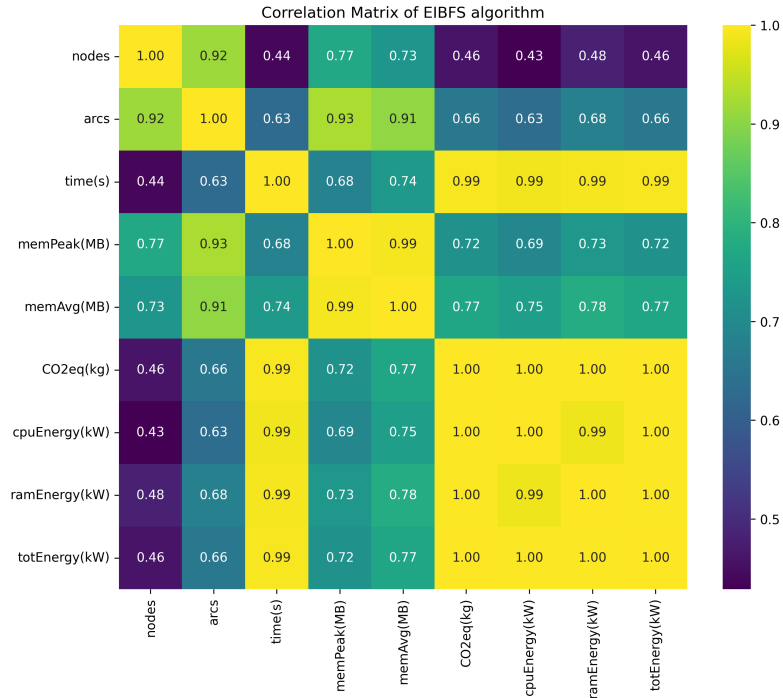


Figure 4.11: Correlation matrix for EIBFS

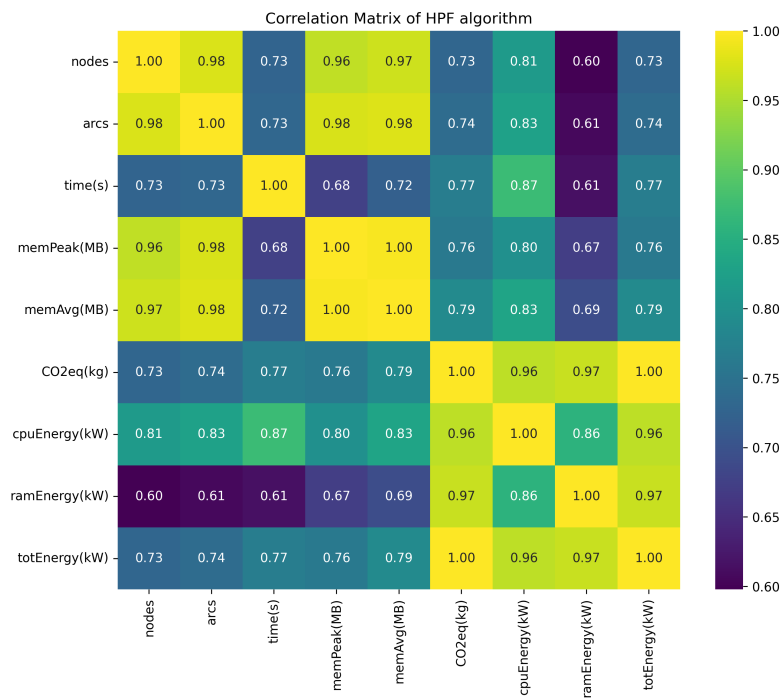


Figure 4.12: Correlation matrix for BK

# Chapter 5

## HADA-as-a-Service

### 5.1 HADA Web Application

Benchmark data was integrated into the HADA web application, requiring:

- Creation of JSON configuration files for each algorithm-hardware combination.
- Specification of hyperparameters and performance targets.

Example JSON structure:

```
{
  "name": "anticipate",
  "HW_ID": "macbook",
  "hyperparams": [
    {"ID": "num_scenarios", "type": "int", "LB": 1, "UB": 100}
  ],
  "targets": [
    {"ID": "time", "LB": null, "UB": null},
    {"ID": "memory", "LB": null, "UB": null},
    {"ID": "emissions", "LB": null, "UB": null}
  ]
}
```



}

## **Chapter 6**

### **Conclusions**

This work extends HADA by integrating carbon emission constraints, enhancing its applicability for sustainable AI hardware selection. Through experimental benchmarks on laptops and HPC systems, we validated the framework's ability to balance performance and environmental impact. The web-based prototype enables users to make informed decisions when configuring AI workloads under sustainability constraints.

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# Acknowledgements

I'm very grateful to the inventor of the Prolog language, without whom this thesis couldn't exist. I'd also like to acknowledge my advisor Prof. Mario Rossi by tail-recursively acknowledging my advisor.