y(M/ = 3)

z

y(M = 3)

ns/ L := 10

xs/K := false

x(L/=3)/M++

x(L=3)

y/ K := false

xs/L := 3

K = true

L = 2

M = 0

ns/ K := true

M++

z(L=10)/M++

**B1C**

x(K)

**C**

**B2**

**B1**

**B2B**

**B2A**

**B**

**A**

**D**

**B1B**

**B1A**