```
void QSlider::setValue( int value )
void QSlider::mousePressEvent(...)
 emit valueChanged( newValue );
                                           m value = value;
                                              42
                                                       42
                       42
            Signal
                                                Slot implemented
            emitted
                    Signal/Slot connection
```

QObject::connect( slider, SIGNAL( valueChanged( int ) ), spinbox, SLOT( setValue( int ) );