

# Tavole applicative

Corso di Controllo dei Robot

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# Delta robot

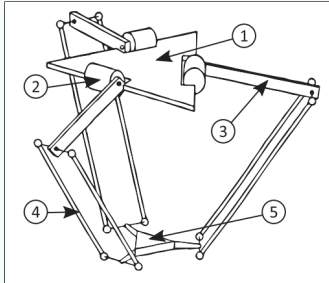
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The Delta robot is a 3-DOF parallel kinematic machine developed by Reymond Clavel<sup>1</sup> in 1991. It mainly consists of three actuated kinematic chains linked at a common moving platform. Each chain is a serial connection of a revolute actuator, a rear-arm and a forearm (composed of two parallel rods forming a parallelogram). The rear-arms and the forearms are linked through ball-and-socket passive joints. The parallelogram structure of the forearms ensures that the moving platform stays always parallel to the fixed base. Figure 1 shows a schematic view of the Delta robot with its main elements highlighted.

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<sup>1</sup>Reymond Clavel. *Conception d'un robot parallele rapide à 4 degres de liberté*. 1991.

# Delta robot - Schematic view



1. Fixed base-plate
2. Actuator
3. Rear-arm
4. Forearm
5. Moving platform

**Figure 1:** Schematic view of Delta robot

We consider a model with a ternary symmetric configuration with three kinematic chains disposed with a period of  $120^\circ$ .

# Delta robot - Parameters

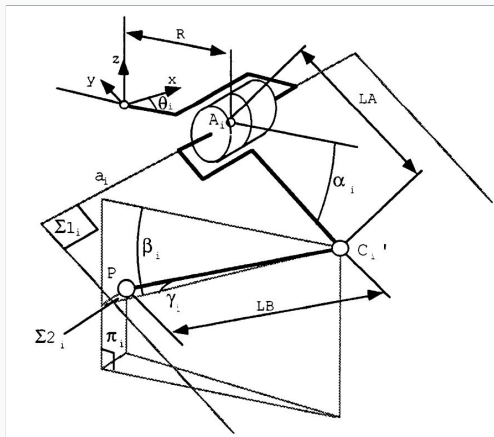


Figure 2: Delta robot length parameters and characteristic angles

# Delta robot - Parameters

Parameter	Description	Value
$l_A$	Rear-arm length	$0.2m$
$m_A$	Rear-arm mass	$0.1Kg$
$R$	Base platform dimension	$0.126m$
$l_B$	Forearm length	$0.4m$
$m_B$	Forearm mass	$0.045Kg$
$m_c$	Elbow mass	$0.018Kg$
$m_n$	Moving platform mass	$0.1Kg$
$I_{bi}$	Rear-arm inertia	$Kg \times m^2$

**Table 1:** Delta robot geometric and dynamic parameters

Analytical studies on the working volume of the Delta robot<sup>2</sup> showed that:

- A ratio  $r = R/l_A < 0.63$  gives the most regular shape for the surface of the lower part of the working volume.
- If  $r > 0.0484$  and  $b = l_A/l_B > 1.75$  there is no singularity occurrence within the robot working volume.

Thus the parameters shown in table 1 have been chosen for the Delta model used in this project.

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<sup>2</sup>L Rey and Reymond Clavel. "The Delta Parallel Robot". In: *Parallel Kinematic Machines. Advanced Manufacturing*. Springer, London (1999).



# Delta robot - Reference system and state variables

The position of the End-effector

$$(x, y, z)^T$$

is described in a reference frame fixed to the base plate, as shown in figure 2.

The angles  $\alpha_i$  of the actuated joints have been selected as state-variables to describe the robot dynamic:

$$q = (\alpha_1, \alpha_2, \alpha_3)^T$$

Since the moving platform is only translating we can study the model in figure 2 without loss of generality.

In this model the moving platform is reduced to an ideal point with a translation of the three kinematic chains.

Direct kinematic is found following the method presented by Clavel in 1991.

Taking in mind the Delta robot representation of figure 2 one can simply find that  $C_i$  coordinates are given by the intersection of three circles of radius  $L_A$  belonging to the plane  $\pi_i$  and the sphere centred in  $P$  having radius  $L_B$ . Those conditions give a three equations system that can be solved to find the coordinates of the end-effector.

Coordinates of the point  $C_i$  in the base frame:

$$C_i = \begin{pmatrix} (R + L_A \cos \alpha_i) \cos \theta_i \\ (R + L_A \cos \alpha_i) \sin \theta_i \\ -L_A \sin \alpha_i \end{pmatrix} \quad (1)$$

Equation of the sphere centred in P:

$$\left( (R + L_A \cos \alpha_i) \cos \theta_i - x \right)^2 + \left( (R + L_A \cos \alpha_i) \sin \theta_i - y \right)^2 + (L_A \sin \alpha_i + z)^2 = L_B^2 \quad (2)$$

The system has two possible solutions. The one with negative  $z$  coordinate that belongs to the Delta robot workspace is selected.

The inverse kinematic model let calculate the joint angles  $q_i$  as functions of the position of the end effector. The model here presented has been developed by Codourey<sup>3</sup> and has the advantage of removing the points of singularity contained in the model previously introduced by Clavel.

The rationale is still the intersection of a sphere and three circles but the computation is made for each angle in a frame centred in the centre of the  $i - th$  joint and rotated with respect to the base frame of an angle  $\theta_i$ .

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<sup>3</sup>Alain Codourey. "Contribution à la commande des robots rapides et précis application au robot delta à entraînement direct". In: (1991), p. 188. DOI: 10.5075/epfl-thesis-922. URL: <http://infoscience.epfl.ch/record/31400>.

## Delta robot - Dynamic model assumptions

- Ideal joints are considered.
- The rotational inertia of the forearm is neglected.
- The mass of each forearm is split up into two point-masses located at both ends of the forearm.

# Delta robot - Dynamic model

We express the dynamic of the delta robot in classic matrix formulation:

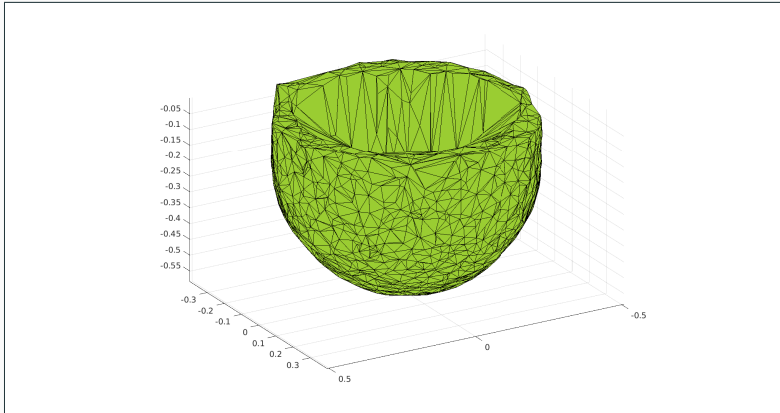
$$\tau = M(q)\ddot{q} + C(q, \dot{q})\dot{q} + G(q) \quad (3)$$

Where:

$$M(q) = (I_b + m_{nt}J^T J), \quad C(q, \dot{q}) = (J^T m_{nt}J), \quad G(q) = -\Gamma_{Gb} - \Gamma_{Gn}$$

- $I_b$  is the inertia matrix of the arms in joint space.
- $m_{nt}$  is the total mass acting on the travelling plate.
- $J$  is the Jacobian matrix.
- $\Gamma_{Gn}$  is the gravity force acting on the moving platform.
- $\Gamma_{Gb}$  is the gravity force acting on the rear-arms.

# Delta robot - Working volume



**Figure 3:** A convex hull of the workspace of the Delta robot



In figure 3 a convex hull of the workspace of the Delta robot is reported. The surface has been generated as an  $\alpha$  - *shape*<sup>4</sup> with  $r_\alpha = 0.2$ . The geometric figure gives an analytical instrument to validate a sound reference trajectory generation for the Delta kinematic.

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<sup>4</sup>H. Edelsbrunner, D. Kirkpatrick, and R. Seidel. "On the Shape of a Set of Points in the Plane". In: *IEEE Trans. Inf. Theor.* 29.4 (Sept. 2006), pp. 551–559. ISSN: 0018-9448. DOI: 10.1109/TIT.1983.1056714. URL: <http://dx.doi.org/10.1109/TIT.1983.1056714>.

## PD with gravity compensation

Control equation:

$$\tau_{PD} = K_P e + K_D \dot{e} + G(q) \quad (4)$$

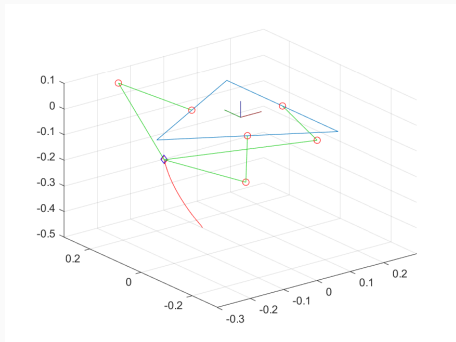
with

$$K_P = 1500, \quad K_D = 60$$

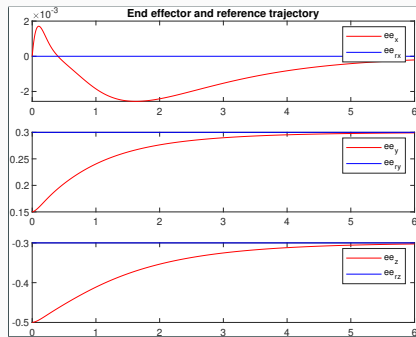
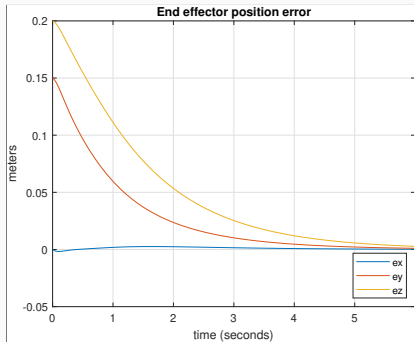
# PD with gravity compensation

Point to point trajectory:

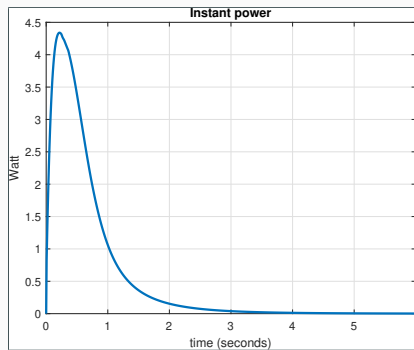
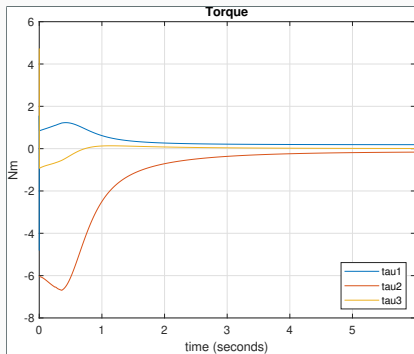
$$Goal = \begin{pmatrix} 0 \\ 0.3 \\ -0.3 \end{pmatrix}$$



# PD with gravity compensation



# PD with gravity compensation



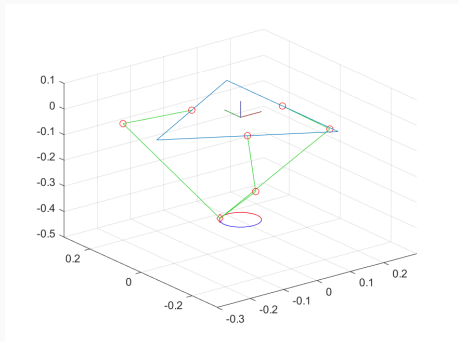
Control equation:

$$\tau_{CT} = M(q)\ddot{q}_d + C(q, \dot{q})\dot{q} + G(q) + K_p e + K_v \dot{e} \quad (5)$$

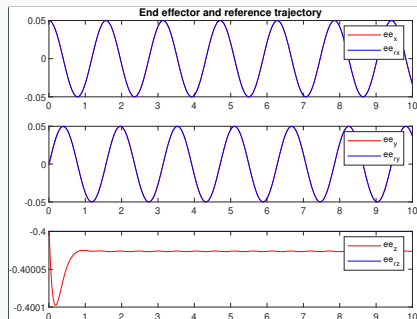
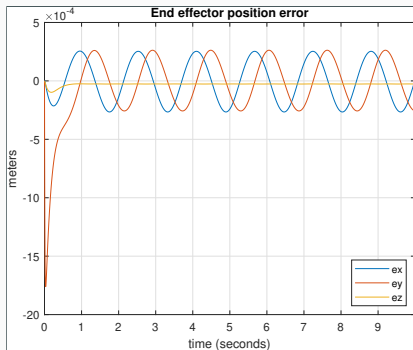
with

$$K_P = 500, K_D = 100$$

Circular trajectory

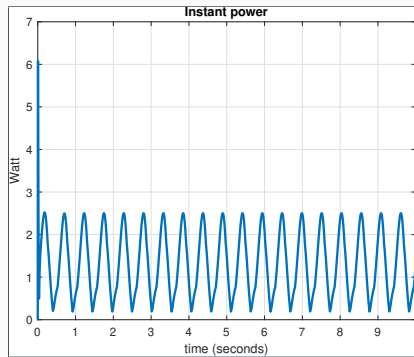
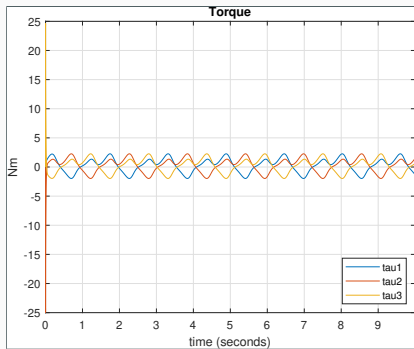


# Computed torque





# Computed torque



Control equation:

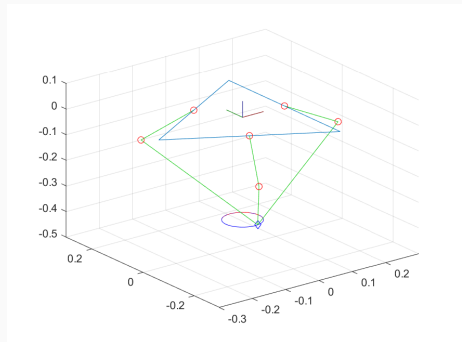
$$\tau_{BS} = M(q)\ddot{q}_r + C(q, \dot{q})\dot{q}_r + G(q) - K_d s + J^T e \quad (6)$$

with

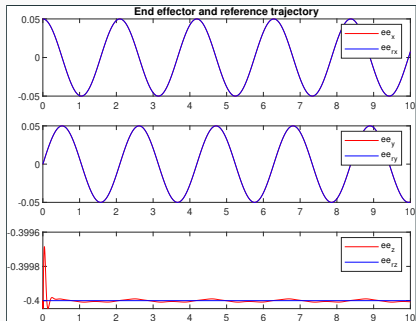
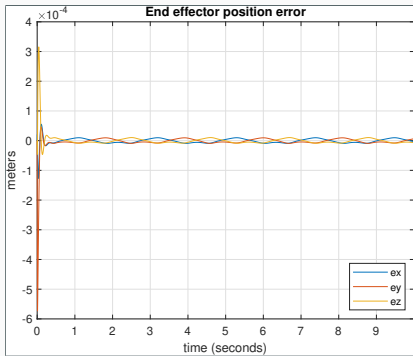
$$\ddot{q}_r = \ddot{q}_d - \Lambda \dot{e}, \quad \dot{q}_r = \dot{q}_d - \Lambda e, \quad s = \dot{q} - \dot{q}_r, \quad K_d = 50, \quad \Lambda = 400$$

# Backstepping

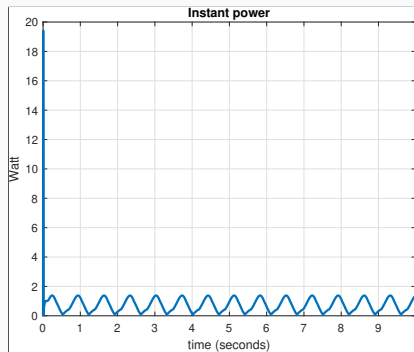
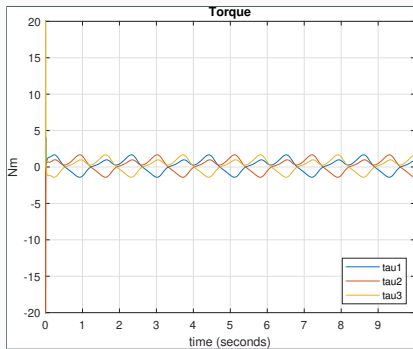
## Circular trajectory



# Backstepping



# Backstepping



# Adaptive backstepping

Dynamic parameters vector:

$$\pi = \begin{pmatrix} m_{nt} \\ l_{bi} \\ r_{Gb} \end{pmatrix} \begin{array}{l} \rightarrow \text{Total moving platform mass} \\ \rightarrow \text{Inertia contribution for each upper arm} \\ \rightarrow \text{Upper arm center of mass} \end{array}$$

Linear in the parameters reformulation of the dynamic equations:

$$Y(q, \dot{q}, \ddot{q})\pi = \begin{pmatrix} J^T(\bar{g} + \dot{X}) & \ddot{q} & g \cos \bar{q} \end{pmatrix} \begin{pmatrix} m_{nt} \\ l_{bi} \\ r_{Gb} \end{pmatrix} = \tau$$

# Adaptive backstepping

Estimation update law:

$$\dot{\hat{\pi}} = R^{-1} Y^T(q, \dot{q}, \ddot{q}) s \quad \text{where } R = 30$$

Control equation:

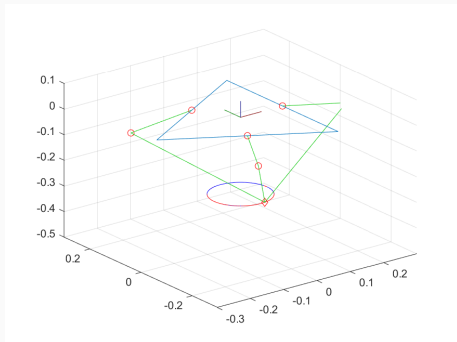
$$\tau_{AB} = Y(q, \dot{q}, \ddot{q}) \hat{\pi} - K_d s - e$$

$$\ddot{q}_r = \ddot{q}_d - \Lambda \dot{e}, \quad \dot{q}_r = \dot{q}_d - \Lambda e, \quad s = \dot{q} - \dot{q}_r, \quad K_d = 50, \quad \Lambda = 400$$

# Adaptive backstepping

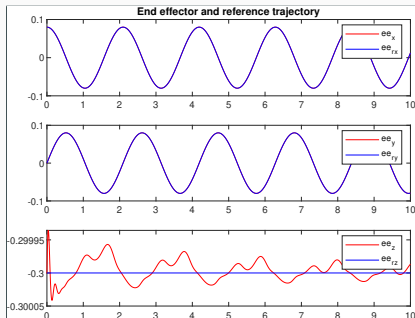
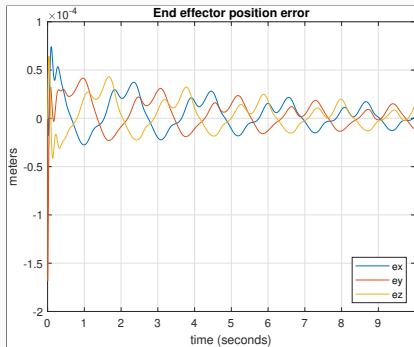
Circular trajectory:

$$\begin{cases} x(t) = 0.08 \cos(0.23t) \\ y(t) = 0.08 \sin(0.23t) \\ z(t) = -0.03 \end{cases}$$

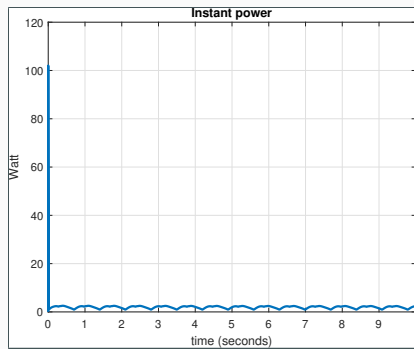
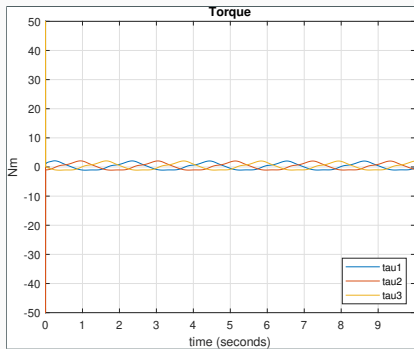




# Adaptive backstepping



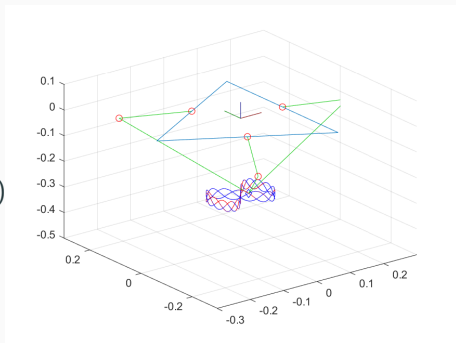
# Adaptive backstepping



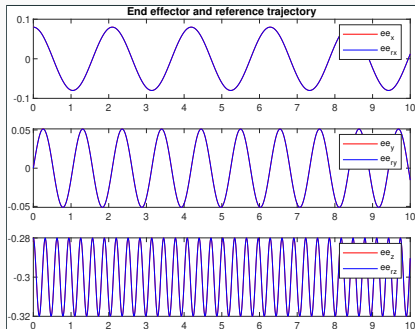
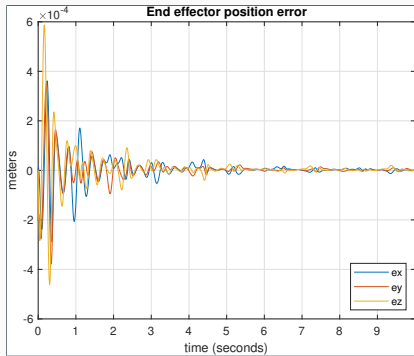
# Adaptive backstepping

Trajectory:

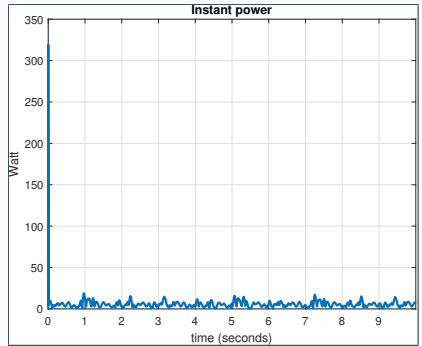
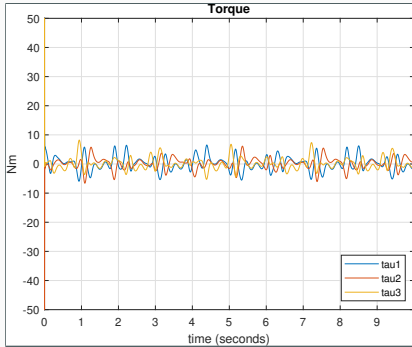
$$\begin{cases} x(t) = 0.08 \cos(0.23t) \\ y(t) = 0.64 \sin(0.23t) \cos(0.23t) \\ z(t) = 0.02 \cos(20t) - 0.3 \end{cases}$$



# Adaptive backstepping



# Adaptive backstepping



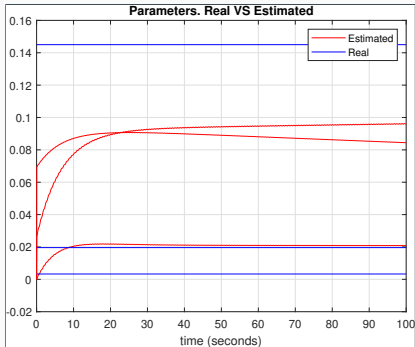
# Adaptive backstepping - Parameters convergence

The convergence of parameters  $\pi$  in an interval  $[T, T + \Delta]$  is evaluated via the matrix:

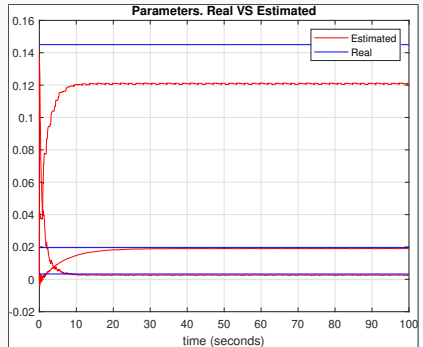
$$\Sigma = \int_T^{T+\Delta} Y^T(q, \dot{q}, \ddot{q}) Y(q, \dot{q}, \ddot{q}) dt$$

**Convergence condition:**  $\text{rank}(\Sigma) = n = 3$

# Adaptive backstepping - Parameters convergence



Circular trajectory



Infinity trajectory

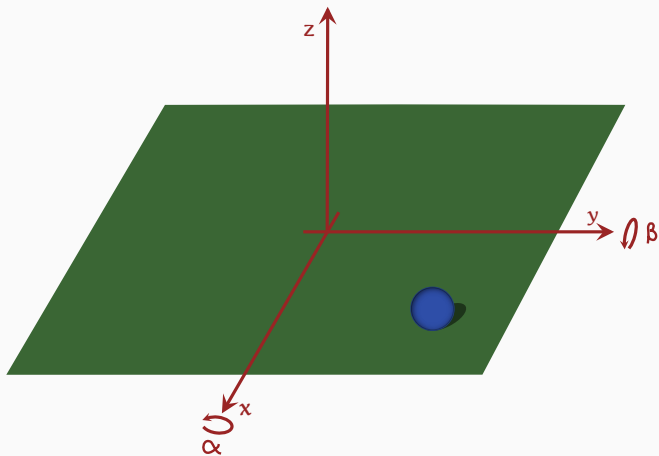
In neither case the convergence condition is satisfied.

## Ball and plate

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# Ball and plate



**Figure 6:** Coordinate frame of the ball and plate system

## Ball and plate - model assumption

- There is no slip between the ball and the plate.
- The contact between the ball and the plate is not lost.
- There is no friction (e.g. from air or ball-plate contact).
- The ball is an ideal sphere or spherical shell and homogenous.

## Ball and plate - Parameters

Parameter	Description	Value
$m$	Mass of the ball	$0.0109 \text{ Kg}$
$r$	Radius of the ball	$0.01 \text{ m}$
$I_b$	Ball inertia	$4.3563e^{-7} \text{ Kg} \times \text{m}^2$
$l_p$	Plate side	$0.6 \text{ m}$
$I_p$	Plate inertia	$0.175 \text{ Kg} \times \text{m}^2$

**Table 2:** Ball and plate geometric and dynamic parameters

## Ball and plate - Dynamic model

The general form of Euler-Lagrange for dynamic equations is used to describe the system:

$$\frac{d}{dt} \frac{\delta T}{\delta \dot{q}_i} - \frac{\delta T}{\delta q_i} + \frac{\delta V}{\delta q_i} = Q_i \quad (7)$$

Where  $T$  is the kinetic energy,  $V$  is the potential energy,  $Q_i$  is the  $i$ -th generalized force and  $q_i$  is the  $i$ -th generalized coordinate. As generalized force we consider two torques acting on the plate ( $Q_\alpha = \tau_\alpha$ ,  $Q_\beta = \tau_\beta$ ). As generalized coordinates we select two ball position coordinates  $[x, y]$  on the frame fixed to the plate and two plate inclination  $[\alpha, \beta]$ .

## Ball and plate - Dynamic model

Kinetic energy of the ball:

$$T_b = \frac{1}{2}mv^2 + \frac{1}{2}I_b\omega^2 = \frac{1}{2} \left( m + \frac{I_b}{r^2} \right) (\dot{x}^2 + \dot{y}^2) \quad (8)$$

Kinetic energy of the plate:

$$T_p = \frac{1}{2} (I_b + I_p) (\dot{\alpha} + \dot{\beta})^2 + \frac{1}{2}m (\dot{\alpha}x + \dot{\beta}y)^2 \quad (9)$$

Potential energy:

$$V = mgh = mg(x \sin\alpha + y \sin\beta) \quad (10)$$

## Ball and plate - Dynamic model

After some derivations we find the following non-linear system of equations:

$$\begin{aligned}\left(m + \frac{I_b}{r^2}\right) \ddot{x} - m \left(\dot{\alpha}\dot{\beta}y + \dot{\alpha}^2x\right) + mg \sin\alpha &= 0 \\ \left(m + \frac{I_b}{r^2}\right) \ddot{y} - m \left(\dot{\alpha}\dot{\beta}x + \dot{\beta}^2y\right) + mg \sin\beta &= 0 \\ (I_p + I_b + mx^2) \ddot{\alpha} + m \left(\ddot{\beta}xy + \dot{\beta}(\dot{x}y + x\dot{y}) + 2\dot{\alpha}\dot{x}x\right) + mgx \cos\alpha &= \tau_\alpha \\ (I_p + I_b + my^2) \ddot{\beta} + m \left(\ddot{\alpha}xy + \dot{\alpha}(\dot{x}y + x\dot{y}) + 2\dot{\beta}\dot{y}y\right) + mgy \cos\beta &= \tau_\beta\end{aligned}\tag{11}$$

# Ball and plate - Dynamic model

We express the dynamic in matrix form:

$$M(q) = \begin{pmatrix} (m + \frac{l_b}{r^2}) & 0 & 0 & 0 \\ 0 & (m + \frac{l_b}{r^2}) & 0 & 0 \\ 0 & 0 & (l_b + l_p + mx^2) & mxy \\ 0 & 0 & mxy & (l_b + l_p + my^2) \end{pmatrix}$$
$$C(q, \dot{q}) = m \begin{pmatrix} 0 & 0 & -\dot{\alpha}x & -\dot{\alpha}y \\ 0 & 0 & -\dot{\beta}x & -\dot{\beta}y \\ 2\dot{\alpha}x & 0 & 0 & (\dot{x}y + x\dot{y}) \\ 0 & 2\dot{\beta}y & (\dot{x}y + x\dot{y}) & 0 \end{pmatrix}$$
$$G(q) = \begin{pmatrix} mg \sin \alpha \\ mg \sin \beta \\ mgx \cos \alpha \\ mgx \cos \beta \end{pmatrix}$$

**Affine-in-control formulation:**

$$\dot{x} = \begin{pmatrix} x_5 \\ x_6 \\ x_7 \\ x_8 \\ -B(q)^{-1}(C(q, \dot{q})\dot{q} + G(q)) \end{pmatrix} + \begin{pmatrix} 0_{4 \times 2} \\ B(q)^{-1} \end{pmatrix} \begin{pmatrix} \tau_1 \\ \tau_2 \end{pmatrix} \quad (12)$$

Where

$$x = (x_b, y_b, \alpha, \beta, \dot{x}_b, \dot{y}_b, \dot{\alpha}, \dot{\beta})^T$$



## Ball and plate - Change of coordinates

In order to simplify the analysis of the structural properties of the Ball and plate system, the following change of coordinates is adopted:

$$u_1 = 2mx\dot{\alpha} - mgx \cos\alpha - (I_p + I_b + mx^2) \ddot{\alpha} - m\dot{\beta} (\dot{x}y + \dot{y}x) - 2m\dot{\alpha}\dot{x}x$$

$$u_2 = 2my\dot{\beta} - mgy \cos\beta - (I_p + I_b + my^2) \ddot{\beta} - m\dot{\alpha} (\dot{x}y + \dot{y}x) - 2m\dot{\beta}\dot{y}y$$

## Ball and plate - Change of coordinates

We obtain the following system in affine form:

$$\dot{x} = \begin{pmatrix} x_5 \\ x_6 \\ x_7 \\ x_8 \\ \mathcal{E}(x_7 x_8 x_2 + x_7^2 x_1 - g \sin x_3) \\ \mathcal{E}(x_7 x_8 x_1 + x_8^2 x_2 - g \sin x_4) \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} \quad (13)$$

Where

$$\mathcal{E} = \frac{mr_b^2}{mr_b^2 + I_b}$$

Given the observation space  $\mathcal{O}$  as the space containing all the repeated Lie-derivatives:

$$\mathcal{O} = \{h(\bar{x}), L_f h(\bar{x}), \dots, L_{g_i} L_f h(\bar{x}), \dots\}$$

The system results locally observable if  $\dim(d\mathcal{O}) = n$ , where  $d\mathcal{O}$  is the observability codistribution:

$$d\mathcal{O} = \left\{ \frac{\partial h(\bar{x})}{\partial x}, \frac{\partial L_f h(\bar{x})}{\partial x}, \dots, \frac{\partial L_{g_i} L_f h(\bar{x})}{\partial x}, \dots \right\}$$

$$d\mathcal{O} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ \star & \star & \star & 0 & 0 & 0 & \star & \star \\ 0 & 0 & \star & 0 & 0 & 0 & \star & \star \\ 0 & 0 & \star & 0 & \star & \star & \star & \star \\ 0 & 0 & 0 & \star & \star & \star & \star & \star \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{pmatrix}_{48 \times 8}$$

Where  $\star$  elements represent non constant terms of  $d\mathcal{O}(x)$  matrix.

# Observability

In order to calculate  $\text{rank}(d\mathcal{O})$  we perform the following columns and rows swapping:

$$\text{columns } 5, 6 \longleftrightarrow \text{columns } 3, 4$$

We obtain the following matrix:

$$d\tilde{\mathcal{O}} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ \star & \star & 0 & 0 & \star & 0 & \star & \star \\ \star & \star & 0 & 0 & 0 & \star & \star & \star \\ 0 & 0 & \star & \star & \star & 0 & \star & \star \\ 0 & 0 & \star & \star & 0 & \star & \star & \star \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{pmatrix}_{48 \times 8}$$

Studying the matrix obtained one can see that the first 4 rows are:

$$\begin{pmatrix} I & \emptyset \end{pmatrix}_{4 \times 8}$$

It is thus sufficient to append 4 rows to this matrix to find a matrix completion of dimension  $n = 8$ .

We find a block matrix in the form:

$$d\tilde{O} = \begin{pmatrix} A & B \\ C & D \end{pmatrix}$$

Given the determinant formula for block matrices:

$$\det(M) = \det(A - BD^{-1}C)\det(D)$$

We can see that it is sufficient to study the submatrix  $D$  to conclude on eventual rank deficiency of  $d\tilde{O}$ .

We select the following rows sets  $r_i$  of  $d\tilde{O}$ :

- $r_1 = \{21, 22, 23, 6\} \implies \det(D_1) = -2 \mathcal{E}^4 g^2 x_1^2 \cos x_4 \sin x_3 \implies \text{rank}(d\tilde{O}) < 8 \text{ iff } x_1 \equiv 0 \vee x_3 \equiv 0 \vee x_4 \equiv \pi/2$
- $r_2 = \{37, 38, 5, 40\} \implies \det(D_2) = -2 \mathcal{E}^4 g^2 x_2^2 \cos x_3 \sin x_4 \implies \text{rank}(d\tilde{O}) < 8 \text{ iff } x_2 \equiv 0 \vee x_3 \equiv \pi/2 \vee x_4 \equiv 0$

Case  $x_1 \equiv 0 \wedge x_2 \equiv 0$ :

- $r_3 = \{5, 6, 23, 24\} \implies \det(D_3) = 2 \mathcal{E}^4 g^2 x_5^2 \cos x_3 \cos x_4 \implies \text{rank}(d\tilde{O}) < 8 \text{ iff } x_5 \equiv 0 \vee x_3 \equiv \pi/2 \vee x_4 \equiv \pi/2$
- $r_4 = \{5, 6, 39, 40\} \implies \det(D_4) = 2 \mathcal{E}^4 g^2 x_6^2 \cos x_3 \cos x_4 \implies \text{rank}(d\tilde{O}) < 8 \text{ iff } x_6 \equiv 0 \vee x_3 \equiv \pi/2 \vee x_4 \equiv \pi/2$

# Observability

Case  $x_3 \equiv 0 \wedge x_4 \equiv 0$ :

- $r_5 = \{5, 6, 23, 24\} \implies \det(D_5) = 2 \mathcal{E}^4 g^2 x_5^2 \implies \text{rank}(d\tilde{O}) < 8 \text{ iff } x_5 \equiv 0$
- $r_6 = \{5, 6, 39, 40\} \implies \det(D_6) = 2 \mathcal{E}^4 g^2 x_6^2 \implies \text{rank}(d\tilde{O}) < 8 \text{ iff } x_6 \equiv 0$

Case  $x_1 \equiv 0 \wedge x_2 \equiv 0 \wedge x_5 \equiv 0 \wedge x_6 \equiv 0$ :

- $r_7 = \{5, 6, 7, 8\} \implies \det(D_7) = \mathcal{E}^4 g^4 \cos x_3^2 \cos x_4^2 \implies \text{rank}(d\tilde{O}) < 8 \text{ iff } x_3 \equiv \pi/2 \vee x_4 \equiv \pi/2$

Case  $x_3 \equiv 0 \wedge x_4 \equiv 0 \wedge x_5 \equiv 0 \wedge x_6 \equiv 0$ :

- $r_8 = \{5, 6, 7, 8\} \implies \det(D_8) = \mathcal{E}^4 g^4 \implies \text{rank}(d\tilde{O}) < 8 \text{ iff } x_3 \equiv \pi/2 \vee x_4 \equiv \pi/2$



**Rank condition.** Collecting the conditions highlighted above we can conclude for the global observability of the system since the matrix  $\text{rank}(d\mathcal{O}) = n = 8$  everywhere with the exclusion of the subsets  $S_1 = x_3 \equiv \pi/2$  and  $S_2 = x_4 \equiv \pi/2$  that are out of the range of interest.

**Chow theorem.** If the accessibility distribution  $\langle \Delta, \Delta_0 \rangle = n$  in  $x_0$  then the system is said to be locally accessible in  $x_0$ .

Where  $\Delta_0 = \text{span} \{g_1, g_2, \dots, g_d\}$  and  $\Delta = \text{span} \{f, g_1, g_2, \dots, g_d\}$ .

We build then the matrix  $Q(x)$  as:

$$Q(x) = (g_1, g_2, \text{ad}_f g_1, \text{ad}_f g_2, \dots, \text{ad}_f^{n-1} g_1, \text{ad}_f^{n-1} g_2) \quad (14)$$

And we evaluate its rank on the state space.

# Controllability matrix

$$Q(x) = \begin{pmatrix} 0 & 0 & \star & \star & \star & \star & \star & \star & 0 & 0 & \star & \star & \star & \star & \star & \star \\ 0 & 0 & \star & \star & \star & \star & \star & \star & 0 & 0 & \star & \star & \star & \star & \star & \star \\ 0 & -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & \star & \star & \star & \star & \star & \star & \star & 0 & \star & \star & \star & \star & \star & \star & \star \\ 0 & \star & \star & \star & \star & \star & \star & \star & 0 & \star & \star & \star & \star & \star & \star & \star \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

Where  $\star$  elements represent non constant terms of  $Q(x)$  matrix.

# Controllability matrix

In order to calculate  $\text{rank}(Q(x))$  we perform the following columns and rows swapping:

$\text{column } 2 \longleftrightarrow \text{column } 3$

$\text{row } 1 \longleftrightarrow \text{row } 7$

$\text{column } 10 \longleftrightarrow \text{column } 4$

$\text{column } 9 \longleftrightarrow \text{column } 8$

$\text{row } 2 \longleftrightarrow \text{row } 8$

$\text{column } 2 \longleftrightarrow \text{column } 8$

# Controllability matrix

We obtain the matrix  $\tilde{Q}(x)::$

$$\tilde{Q}(x) = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \dots \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & \dots \\ 0 & 0 & -1 & 0 & 0 & 0 & 0 & 0 & \dots \\ 0 & 0 & 0 & -1 & 0 & 0 & 0 & 0 & \dots \\ 0 & 0 & \star & \star & \star & \star & \star & \star & \dots \\ 0 & 0 & \star & \star & \star & \star & \star & \star & \dots \\ 0 & 0 & 0 & 0 & \star & \star & \star & \star & \dots \\ 0 & 0 & 0 & 0 & \star & \star & \star & \star & \dots \end{pmatrix}_{8 \times 16} \quad (15)$$

Once again we obtained a block submatrix in the form:

$$\begin{pmatrix} A & B \\ C & D \end{pmatrix}$$

with  $A$  trivial and  $B = \emptyset$ . However the equations appearing in the elements of the candidate submatrices  $D_i$  have a high degree of complexity and we are not able to conclude on a general result for accessibility.

**Case**  $x_7 \equiv 0 \wedge x_8 \equiv 0$  :

$$c_1 = \{8, 10, 11, 12\} \implies \det(D_1) = \mathcal{E}^4 g^4 \cos^2 x_3 \cos^2 x_4 \implies \\ \text{rank}(\tilde{Q}(x)) < 8 \text{ iff } x_4 \equiv \pi/2$$

In all the equilibria contained in this subspace we can conclude for accessibility since  $x_4 \equiv \pi/2$  is out of the range of interest.

# Approximated Feedback linearization

Feedback linearization is only applicable to special cases of nonlinear systems that satisfy the constraints of controllability, involutivity and the existence of a relative degree equal to the dimension of the system or minimum phase property.



*Ball and plate* system described by the equations 13 fails to have full relative degree and we didn't manage to conclude on involutivity and on the stability of the zero dynamic.

The Approximated Feedback Linearization (*AFL*) approach proposed by Ming et al.<sup>5</sup> is thus used to control the system.

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<sup>5</sup>Ming Tzu Ho, Yusie Rizal, and Li Ming Chu. "Visual servoing tracking control of a ball and plate system: Design, implementation and experimental validation". In: *International Journal of Advanced Robotic Systems* 10 (2013). ISSN: 17298806. DOI: 10.5772/56525.

# Approximated Feedback linearization

This method consists in a two-steps approximation: higher order coupling terms are neglected to reduce the system to two decoupled *Ball and beam* systems; feedback linearization for those kind of systems have been studied by Sastry et al.<sup>6</sup> who introduced a second approximation in order to obtain an input-output feedback linearizable system.

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<sup>6</sup>John Hauser, Sastry Shankar, and Petar Kokotovic. *Nonlinear Control Via Approximate Input-Output Linearization: The Ball and Beam Example*. 1992.

# Approximated Feedback linearization

## First approximation

$$\dot{x} = \begin{pmatrix} x_5 \\ x_6 \\ x_7 \\ x_8 \\ \mathcal{E}(\cancel{x_7 x_8 x_2} + x_3^2 x_1 - g \sin x_3) \\ \mathcal{E}(\cancel{x_7 x_8 x_1} + x_4^2 x_2 - g \sin x_4) \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} \quad (16)$$

Assuming that operating ranges of velocities  $x_7 = \dot{\alpha}$  and  $x_8 = \dot{\beta}$  are small, high order coupling terms are therefore small and neglected.

# Approximated Feedback linearization

## Second approximation

We start with the differentiation to find the Feedback linearization change of variables:

$$\xi_1 = h_1(x) = x_1$$

$$\dot{\xi}_1 = L_f h_1(x) = x_5$$

$$\dot{\xi}_2 = L_f^2 h_1(x) = \mathcal{E} x_1 x_7^2 - mg \sin x_3$$

$$\dot{\xi}_3 = L_f^3 h_1(x) + L_{g_1} L_f^2 h_1(x) = \mathcal{E} x_1 x_5 x_7^2 - x_7 mg \cos x_3 + \cancel{2\mathcal{E} m x_1 x_7 u_1}$$

The higher order term dependent from the input is discarded, we follow up differentiating to complete the feedback linearization:

$$\begin{aligned}\dot{\xi}_4 = L_f^4 h_1(x) + L_{g_1} L_f^3 h_1(x) + L_{g_2} L_f^3 h_1(x) = \\ \mathcal{E}^2 x_7^2 (x_1 x_7^2 - g \sin x_3) + \mathcal{E} g x_7^2 \sin x_3 + 2u_1 (\mathcal{E} x_5 x_7 - \mathcal{E} g \cos x_3)\end{aligned}$$

The same is done for input  $h_2(x)$  to obtain  $(\dot{\xi}_5, \dot{\xi}_6, \dot{\xi}_7, \dot{\xi}_8)$ .

# Approximated Feedback linearization

We collect the 4-th equations of the two chains in the following matrices:

$$\Gamma(x) = \begin{pmatrix} L_f^4 h_1(x) \\ L_f^4 h_2(x) \end{pmatrix} = \begin{pmatrix} \mathcal{E}^2 x_7^2 (x_1 x_7^2 - g \sin x_3) + \mathcal{E} g x_7^2 \sin x_3 \\ \mathcal{E}^2 x_8^2 (x_2 x_8^2 - g \sin x_4) + \mathcal{E} g x_8^2 \sin x_4 \end{pmatrix}$$

$$E(x) = \begin{pmatrix} L_{g_1} L_f^3 h_1(x) & L_{g_2} L_f^3 h_1(x) \\ L_{g_1} L_f^3 h_2(x) & L_{g_2} L_f^3 h_2(x) \end{pmatrix} = \begin{pmatrix} \mathcal{E} x_5 x_7 - \mathcal{E} g \cos x_3 & 0 \\ 0 & \mathcal{E} x_6 x_8 - \mathcal{E} g \cos x_4 \end{pmatrix}$$

# Approximated Feedback Linearization

In the ball of the equilibrium where the non singularity condition of matrix  $E(x)$  is respected we obtain the feedback linearizing control law:

$$U = -E^{-1}(x)\Gamma(x) + E^{-1}(x)\nu \quad (17)$$

## Approximated Feedback Linearization

The approximate input-output feedback linearization for the system 16 is given by:

$$\begin{pmatrix} \dot{\xi}_1 \\ \dot{\xi}_2 \\ \dot{\xi}_3 \\ \dot{\xi}_4 \\ \dot{\xi}_5 \\ \dot{\xi}_6 \\ \dot{\xi}_7 \\ \dot{\xi}_8 \end{pmatrix} = \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} \xi_1 \\ \xi_2 \\ \xi_3 \\ \xi_4 \\ \xi_5 \\ \xi_6 \\ \xi_7 \\ \xi_8 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} \nu_1 \\ \nu_2 \end{pmatrix} \quad (18)$$

$$\begin{pmatrix} y_1 \\ y_2 \end{pmatrix} = \begin{pmatrix} \xi_1 \\ \xi_5 \end{pmatrix}$$

## Approximated Feedback Linearization - Drawbacks

The presented method is an exact Feedback linearization in the subset  $x_1 x_7 \neq 0$ ; in a neighbourhood of this subset it is a reliable linearization of the starting system.

There is a subset, i.e.,  $x_5 x_7 = g \cos x_3 \vee x_6 x_8 = g \cos x_4$ , where the  $E(x)$  matrix encounters a singularity, an avoidance strategy should be implemented in such case.



Given the full controllability and observability of the system, a feedback regulator is applied to the feedback linearized system to place the poles of the plant in the stable plane. The resulting gain matrix is:

$$K = \begin{pmatrix} 24 & 50 & 13 & 10 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 24 & 50 & 13 & 10 \end{pmatrix}$$

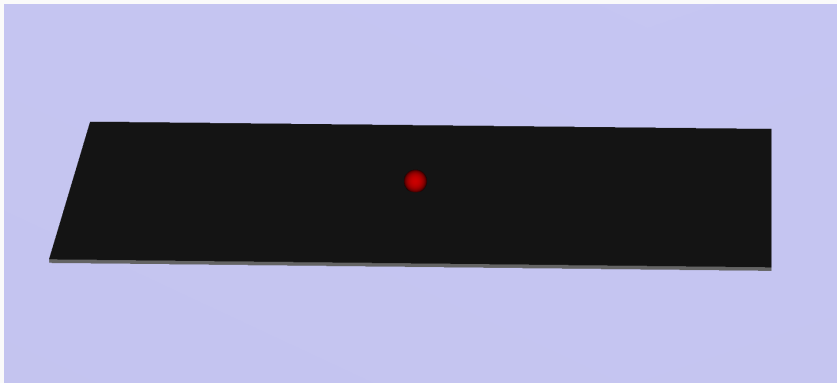
PD control:

$$\tau_{PD} = K_P e + K_D \dot{e}$$

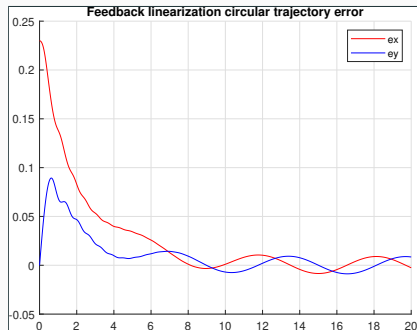
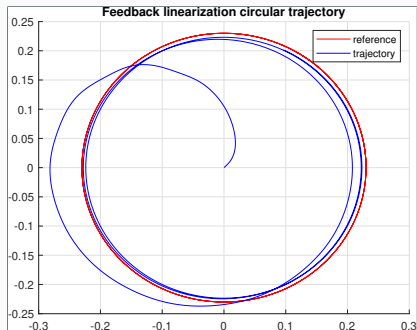
with:

$$K_P = 400, \quad K_D = 1000$$

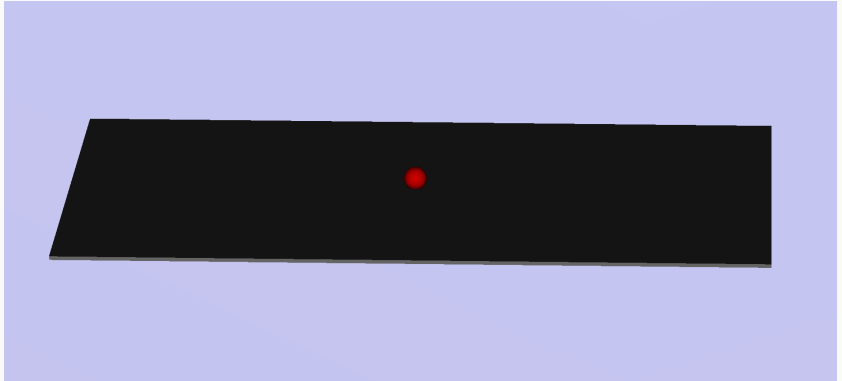
## Control - circular trajectory



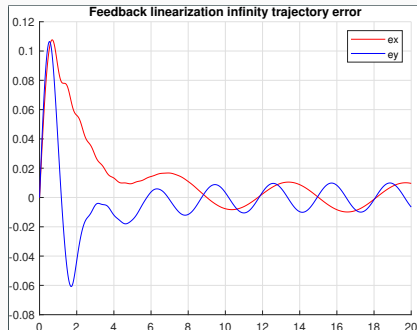
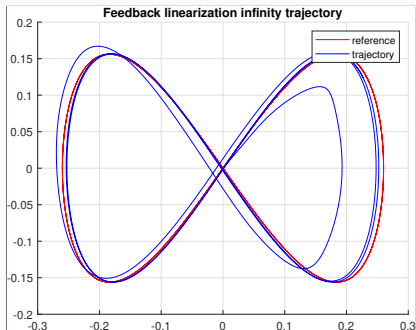
# Control - circular trajectory



## Control - infinity trajectory



# Control - infinity trajectory





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