

include/highscore\_manager.h

```
graph TD; A[include/highscore_manager.h] --> B[string]; A --> C[tuple]; A --> D[vector];
```

A diagram illustrating the dependencies of the header file `include/highscore_manager.h`. Three blue arrows point from the header file box to three separate boxes below it, labeled `string`, `tuple`, and `vector`.

string

tuple

vector