

Using Abstraction to Test the User Interface



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Overview



Unit testing an ASP.NET MVC
user interface

Model-View-Controller

Dependency Injection

Mocks, Stubs, and Fakes



First up:
Thinking about UI testing



Testing a real, running
user interface is hard.



UI Automation Tests



Selenium, Coded UI, ...



Why is it hard?



You have to deploy your app.



Deploy your app =
integration test



Unit tests →
Test in isolation
with no dependencies



UI Automation Tests

Selenium, Coded UI

Simulating a browser using your app

Can be valuable...

...but it's not a unit test

Layer of indirection

Not testing at the API level



Unit tests will test the
UI at the API level.



No simulated browsers.



Design for Testability?



You'll be unit testing an abstraction of the user interface.



Model-View-Controller (MVC)





ASP.NET MVC



Three Pieces



Model

View

Controller



Model

Data that gets displayed on the UI

State of the UI

- Is a control visible?
- What values are displayed?



View

The visible part of the UI

Turns the model into HTML



Controller

Glue between the View and Model

Has actions

Performs actions requested by the user or app

Reads data from the View via the Model

Talks to the rest of the application



Design for Testability



Design for Doing Yourself a Favor



Model Tips

Think “ViewModel”

Popular in WPF

Data + State of the UI

Bind to the ViewModel

Model is inextricably linked to a View

View is usually inextricably linked to a Model





Your Entity Framework Entities
are NOT your Models



EF Entities
!=
Models

Model / ViewModel → UI

EF Entities → Database

Don't weld your UI to your database

Probably violates
Single Responsibility Principle

Changes in one implies changes in the
other



Next up:
ASP.NET Calculator Demos



Web-based Calculator with ASP.NET MVC Core



Add, Subtract, Multiply, Divide



Getting Started

Focus your unit tests on the Controller

Controller:

- CalculatorController

Unit Test Class:

- CalculatorControllerFixture




The User Interface

Calulator Pro Online!

Value 1

Operator

(Choose an operator) 

Value 2

Result 0

Message

Is Result Valid: False



What Are Your Basic Test Cases?

Draw the blank calculator page

Do a calculation

- Add, Subtract, Multiply, Divide

Divide by zero




What Else Should You Test?

Calclator Pro Online!

Value 1

Operator

(Choose an operator) 

Value 2

Calculate

Result 0

Message

Is Result Valid: False



Calculator Pro Online!

Value 1

Operator

(Choose an operator) ▾

Value 2

Result 0

Message

Is Result Valid: False

Initial Calculator Screen

Value 1 = 0

List of Operators is populated

Default operator is “(Choose an operator)”

Value 2 = 0

Result = 0

Message is blank

Is Result Valid is False



Calculator Pro Online!

Value 1

Operator

Add ▾

Value 2

Result 5

Message Yay! Math is so much fun! Wheee!

Is Result Valid: True

Run a Calculation – Add

Set Value 1 = 2

Choose an operator

- Add

Set Value 2 = 3

Run the calculation

Result = 5

Message is

“Yay! Math is so much fun! Wheee!”

Is Result Valid is True

Value 1, Value 2, Operator are the expected values



Calculator Pro Online!

Value 1

Operator

Divide ▾

Value 2

Result 0

Message Whoa there hold up! You can't divide by zero, Champ.

Is Result Valid: False

Divide By Zero

Set Value 1 = 4

Choose Divide

Set Value 2 = 0

Run the calculation

Result = 0

Message is

“Whoa there hold up! You can’t divide by zero, Champ.”

Is Result Valid is False

Value 1, Value 2, Operator are the expected values



Next up:
Demos



Demo



Web-based Calculator

Multi-part demo

Unit test for initial load of the page

Part 1:

- Setup the UI unit test code
- Create the Controller
- Focus on the *.cshtml view




The User Interface

Calulator Pro Online!

Value 1

Operator

(Choose an operator) 

Value 2

Result 0

Message

Is Result Valid: False



Demo



Web-based Calculator

Multi-part demo

Unit test for initial load of the page

Part 2:

- Set up the Model
- Start implementing unit tests
- Basic implementation of the Controller
- Accessing Model from a unit test



Demo



Web-based Calculator

Multi-part demo

Unit test for initial load of the page

Part 3:

- Implement unit tests to check content of the Operators drop down list
- Continue implementing the Controller



Demo



Web-based Calculator

Add two numbers



Demo



Web-based Calculator

Unit testing the error case

Divide by zero



Have you noticed that I'm
doing anything wrong?



I'm violating the
“no dependencies” rule.



CalculatorController
depends on
Calculator



Dependency Injection



Dependency Injection

If a class depends on some other resource...
...pass it in on the constructor

Relying classes shouldn't create
instances of dependencies



Constructing Instances vs. Dependency Injection

```
public class CalculatorController : Controller
{
    private Calculator _Calculator;

    1 reference | 0 changes | 0 authors, 0 changes | 0 exceptions
    public CalculatorController()
    {
        _Calculator = new Calculator();
    }
}
```

Dependencies

```
public class CalculatorController : Controller
{
    private ICalculatorService _CalculatorService;

    1 reference | Benjamin Day, 151 days ago | 1 author, 2 changes | 0 exceptions
    public CalculatorController(ICalculatorService calculator)
    {
        if (calculator == null)
        {
            throw new ArgumentNullException(nameof(calculator),
                $"{nameof(calculator)} is null.");
        }

        _CalculatorService = calculator;
    }
}
```

Dependency Injection



Dependency Injection with ASP.NET Core

Turn your dependencies into interfaces

- C# interfaces

Pass them in on the constructor

Register the dependencies in Startup.cs

- ConfigureServices(IServiceCollection)
- Services.AddTransient<>()



Next up:
Refactor To Use
Dependency Injection



Demo



Web-based Calculator

Refactor CalculatorController to use
Dependency Injection (DI)

Refactor unit tests



In the last
demo...

Dependency Injection (DI)

**Refactored Calculator to implement
ICalculatorService**

Refactored CalculatorController to use DI

- Takes instance of ICalculatorService on constructor

Unit tests still use Calculator



Unit tests should be focused.



No dependencies.



Goal:
Unit test the MVC implementation
of the web-based calculator



In our unit tests,
do we still need to pass an instance of
Calculator to CalculatorController?



No.



We can pass anything that implements `ICalculatorService`.



Fakes, Stubs, Mocks – The ultimate break-er of dependencies



Fakes, Stubs, Mocks –
Who cares?



Fakes, Stubs, Mocks – Distinctions without a difference



Fakes, Stubs, Mocks –
Implement an interface and
pretend to do real work



Fakes, Stubs, Mocks –
They all basically provide
canned answers and
never go to production



Behavior Verification

Verify how the `SystemUnderTest` is interacting with the dependency's interface

Examples:

- Did a method get called?
- How many times was the method called?
- What were the parameters?



Next up:
Refactor to Use Mocks



Demo



Web-based Calculator

Break the dependency on Calculator

Add MockCalculatorService

Modify the test to use a mock object

Add behavior verification to tests



On with the demo...



Summary



Unit testing an ASP.NET MVC
user interface

Model-View-Controller

Dependency Injection

Mocks, Stubs, and Fakes

Behavior verification



Next up:
Unit Testing Database Stuff



Next up:
Finding creative ways to not test
database stuff

