



# eed3sign

## Scalaz cheat sheet

in

### Equal[A]

```
def equal(a1: A, a2: A): Boolean
(1 === 2) assert_=== false
(2 != 1) assert_=== true
```

### Order[A]

```
def order(x: A, y: A): Ordering
1.0 ?|? 2.0 assert_=== Ordering.LT
1.0 lt 2.0 assert_=== true
1.0 gt 2.0 assert_=== false
1.0 lte 2.0 assert_=== true
1.0 gte 2.0 assert_=== false
1.0 max 2.0 assert_=== 2.0
1.0 min 2.0 assert_=== 1.0
```

### Show[A]

```
def show(f: A): Cord
1.0.show assert_=== Cord("1.0")
1.0.shows assert_=== "1.0"
1.0.print assert_=== ()
1.0.println assert_=== ()
```

### Enum[A] extends Order[A]

```
def pred(a: A): A
def succ(a: A): A
1.0 |-> 2.0 assert_=== List(1.0, 2.0)
1.0 |--> (2, 5) assert_=== List(1.0, 3.0, 5.0)
// |=>|==>from/fromStep return EphemeralStream[A]
(1.0 |==> 2.0).toList assert_=== List(1.0, 2.0)
(1.0 |==> (2, 5)).toList assert_=== List(1.0, 3.0, 5.0)
(1.0.from take 2).toList assert_=== List(1.0, 2.0)
((1.0 fromStep 2) take 2).toList assert_=== List(1.0, 2.0)
1.0.pred assert_=== 0.0
1.0.predx assert_=== Some(0.0)
1.0.succ assert_=== 2.0
1.0.succx assert_=== Some(2.0)
1.0 -+ 1 assert_=== 2.0
1.0 --- 1 assert_=== 0.0
Enum[Int].min assert_=== Some(-2147483648)
Enum[Int].max assert_=== Some(2147483647)
```

### Semigroup[A]

```
def append(a1: A, a2: => A): A
List(1, 2) |+| List(3) assert_=== List(1, 2, 3)
List(1, 2) mappend List(3) assert_=== List(1, 2, 3)
1 |+| 2 assert_=== 3
(Tags.Multiplication(2) |+| Tags.Multiplication(3)): 1
// Tags.Disjunction(||), Tags.Conjunction(&&)
(Tags.Disjunction(true) |+| Tags.Disjunction(false)):
(Tags.Conjunction(true) |+| Tags.Conjunction(false)):
(Ordering.LT: Ordering) |+| (Ordering.GT: Ordering) &
(none: Option[String]) |+| "andy".some assert_=== "ar"
(Tags.First('a').some) |+| Tags.First('b').some): Optic
(Tags.Last('a').some) |+| Tags.Last(none: Option[Char])
```

### Monoid[A] extends Semigroup[A]

```
def zero: A
mzero[List[Int]] assert_=== Nil
```

### Functor[F[\_]]

```
def map[A, B](fa: F[A])(f: A => B): F[B]
List(1, 2, 3) map { _ + 1 } assert_=== List(2, 3, 4)
List(1, 2, 3) <| { _ + 1 } assert_=== List(2, 3, 4)
List(1, 2, 3) >| "x" assert_=== List("x", "x", "x")
List(1, 2, 3) as "x" assert_=== List("x", "x", "x")
List(1, 2, 3).fpair assert_=== List((1,1), (2,2), (3,3))
List(1, 2, 3).strengthL("x") assert_=== List(("x",1), ("x",2), ("x",3))
List(1, 2, 3).strengthR("x") assert_=== List((1,"x"), (2,"x"), (3,"x"))
List(1, 2, 3).void assert_=== List((), (), ())
Functor[List].lift {(_: Int) * 2} (List(1, 2, 3)) assert_=== List(2, 4, 6)
```

### Boolean

```
false /\ true assert_=== false // &&
false \/ true assert_=== true // ||
(1 < 10) option 1 assert_=== 1.some
(1 > 10)? 1 | 2 assert_=== 2
(1 > 10)?? {List(1)} assert_=== Nil
```

### Option

```
1.some assert_=== Some(1)
none[Int] assert_=== (None: Option[Int])
1.some? 'x' | 'y' assert_=== 'x'
1.some | 2 assert_=== 1 // getOrElse
```

### Id[A] = A

```
// no contract function
1 + 2 + 3 |> { _ * 6 }
1 visit { case x@(2|3) => List(x * 2) }
```

### Tagged[A]

```
sealed trait KiloGram
def KiloGram[A](a: A): A @@ KiloGram = Tag[A, KiloGram](a)
def f[A](mass: A @@ KiloGram): A @@ KiloGram
```

### Tree[A]/TreeLoc[A]

```
val tree = 'A'.node('B'.leaf, 'C'.node('D'.leaf), 'E'.leaf)
(tree.loc.getChild(2) >>= {_.getChild(1)} >>= {_.getChild(2)})
(tree.loc.getChild(2) map {_.modifyLabel(_ => 'Z')})
```

### Stream[A]/Zipper[A]

```
(Stream(1, 2, 3, 4).toZipper >>= {_.next} >>= {_.focus})
(Stream(1, 2, 3, 4).zipperEnd >>= {_.previous} >>= {_.focus})
(for { z <- Stream(1, 2, 3, 4).toZipper; n1 <- z.next } do
  unfold(3) { x => (x != 0) option (x, x - 1) }.toList
```

### DList[A]

```
DList.unfoldr(3, { (x: Int) => (x != 0) option (x, x - 1) })
```

### Lens[A, B] = LensT[Id, A, B]

```
val t0 = Turtle(Point(0.0, 0.0), 0.0)
val t1 = Turtle(Point(1.0, 0.0), 0.0)
val turtlePosition = Lens.lensu[Turtle, Point] {
  (a, value) => a.copy(position = value),
  _.position
}
val pointX = Lens.lensu[Point, Double] {
  (a, value) => a.copy(x = value),
  _.x
}
val turtleX = turtlePosition >>= pointX
turtleX.get(t0) assert_=== 0.0
turtleX.set(t0, 5.0) assert_=== Turtle(Point(5.0, 0.0), 0.0)
turtleX.mod(_ + 1.0, t0) assert_=== t1
t0 |> (turtleX >= { _ + 1.0 }) assert_=== t1
(for { x <- turtleX %> { _ + 1.0 } } yield x) exec t0 assert_=== 1.0
(for { x <- turtleX := 5.0 } yield x) exec t0 assert_=== 5.0
(for { x <- turtleX += 1.0 } yield x) exec t0 assert_=== 6.0
```

### Validation[+E, +A]

```
(1.success[String] |@| "boom".failure[Int] |@| "boom")
(1.successNel[String] |@| "boom".failureNel[Int] |@| "boom")
"1".parseInt.toOption assert_=== 1.some
```

### Writer[+W, +A] = WriterT[Id, W, A]

**Pointed[F[\_]] extends Functor[F]**

```
def point[A](a: => A): F[A]
1.point[List] assert_=== List(1)
1.η[List] assert_=== List(1)
```

**Apply[F[\_]] extends Functor[F]**

```
def ap[A,B](fa: => F[A])(f: => F[A => B]): F[B]
1.some <*> {(_: Int) + 2}.some assert_=== Some(3) //
1.some <*> { 2.some <*> {(_: Int) + (_: Int)}.curried
1.some <*> 2.some assert_=== 1.some
1.some *> 2.some assert_=== 2.some
Apply[Option].ap(9.some) {{(_: Int) + 3}.some} assert
Apply[List].lift2 {(_: Int) * (_: Int)} (List(1, 2),
(3.some |>| 5.some) {_ + _} assert_=== 8.some
// ^(3.some, 5.some) {_ + _} assert_=== 8.some
```

**Applicative[F[\_]] extends Apply[F] with Pointed[F]**

```
// no contract function
```

**Product/Composition**

```
(Applicative[Option] product Applicative[List]).point
(Applicative[Option] compose Applicative[List]).point
```

**Bind[F[\_]] extends Apply[F]**

```
def bind[A, B](fa: F[A])(f: A => F[B]): F[B]
3.some flatMap { x => (x + 1).some } assert_=== 4.some
(3.some >=> { x => (x + 1).some }) assert_=== 4.some
3.some >> 4.some assert_=== 4.some
List(List(1, 2), List(3, 4)).join assert_=== List(1,
```

**Monad[F[\_]] extends Applicative[F] with Bind[F]**

```
// no contract function
// failed pattern matching produces None
(for {(x :: xs) <- ""}.toList.some) yield x) assert_==
(for { n <- List(1, 2); ch <- List('a', 'b') } yield
(for { a <- (_: Int) * 2; b <- (_: Int) + 10 } yield
List(1, 2) filterM { x => List(true, false) } assert_
```

**Plus[F[\_]]**

```
def plus[A](a: F[A], b: => F[A]): F[A]
List(1, 2) <+> List(3, 4) assert_=== List(1, 2, 3, 4)
```

**PlusEmpty[F[\_]] extends Plus[F]**

```
def empty[A]: F[A]
(PlusEmpty[List].empty: List[Int]) assert_=== Nil
```

**ApplicativePlus[F[\_]] extends Applicative[F] with PlusEmpty[F]**

```
// no contract function
```

**MonadPlus[F[\_]] extends Monad[F] with ApplicativePlus[F]**

```
// no contract function
List(1, 2, 3) filter { _ > 2 } assert_=== List(3)
```

**Foldable[F[\_]]**

```
def foldMap[A,B](fa: F[A])(f: A => B)(implicit F: Mon
def foldRight[A, B](fa: F[A], z: => B)(f: (A, => B) =
List(1, 2, 3).foldRight (0) { _ + _ } assert_=== 6
List(1, 2, 3).foldLeft (0) { _ + _ } assert_=== 6
(List(1, 2, 3) foldMap {Tags.Multiplication}: Int) as
List(1, 2, 3).foldLeftM(0) { (acc, x) => (acc + x).sc
```

**Traverse[F[\_]] extends Functor[F] with Foldable[F]**

```
def traverseImpl[G[_]:Applicative,A,B](fa: F[A])(f: A
List(1, 2, 3) traverse { x => (x > 0) option (x + 1)
List(1, 2, 3) traverseU { _ + 1 } assert_=== 9
```

```
(for { x <- 1.set("log1"); _ <- "log2".tell } yield (
import std.vector._
MonadWriter[Writer, Vector[String]].point(1).run as
```

**V[+A, +B]**

```
1.right[String].isRight assert_=== true
1.right[String].isLeft assert_=== false
1.right[String] | 0 assert_=== 1 // getOrElse
("boom".left ||| 2.right) assert_=== 2.right // orEl
("boom".left[Int] >=> { x => (x + 1).right }) assert_
(for { e1 <- 1.right; e2 <- "boom".left[Int] } yield
```

**Kleisli[M[+\_], -A, +B]**

```
val k1 = Kleisli { (x: Int) => (x + 1).some }
val k2 = Kleisli { (x: Int) => (x * 100).some }
(4.some >=> k1 compose k2) assert_=== 401.some
(4.some >=> k1 <=< k2) assert_=== 401.some
(4.some >=> k1 andThen k2) assert_=== 500.some
(4.some >=> k1 >=> k2) assert_=== 500.some
```

**Reader[E, A] = Kleisli[Id, E, A]**

```
Reader { (_: Int) + 1 }
```

**trait Memo[K, V]**

```
val memoizedFib: Int => Int = Memo.mutableHashMapMem
case 0 => 0
case 1 => 1
case n => memoizedFib(n - 2) + memoizedFib(n - 1)
}
```

**State[S, +A] = StateT[Id, S, A]**

```
State[List[Int], Int] { case x :: xs => (xs, x) }.run
(for {
xs <- get[List[Int]]
_ <- put(xs.tail)
} yield xs.head).run(1 :: Nil) assert_=== (Nil, 1)
```

**ST[S, A]/STRef[S, A]/STArray[S, A]**

```
import scalaz._, Scalaz._, effect._, ST._
type ForallST[A] = Forall[({type l[x] = ST[x, A]})#l]
def e1[S]: ST[S, Int] = for {
x <- newVar[S](0)
_ <- x mod { _ + 1 }
r <- x.read
} yield r
runST(new ForallST[Int] { def apply[S] = e1[S] }) as
def e2[S]: ST[S, ImmutableArray[Boolean]] = for {
arr <- newArr[S, Boolean](3, true)
x <- arr.read(0)
_ <- arr.write(0, !x)
r <- arr.freeze
} yield r
runST(new ForallST[ImmutableArray[Boolean]] { def app
```

**IO[+A]**

```
import scalaz._, Scalaz._, effect._, IO._
val action1 = for {
x <- readLn
_ <- putStrLn("Hello, " + x + "!")
} yield ()
action1.unsafePerformIO
```

**IterateeT[E, F[\_], A]/EnumeratorT[O, I, F[\_]]**

```
import scalaz._, Scalaz._, iteratee._, Iteratee._
(length[Int, Id] &= enumerate(Stream(1, 2, 3))).run :
(length[scalaz.effect.IOExceptionOr[Char], IO] &= enu
```

**Free[S[+\_], +A]**

```
import scalaz._, Scalaz._, Free._
type FreeMonoid[A] = Free[({type λ[+a] = (A,a)})#λ, I
def cons[A](a: A): FreeMonoid[A] = Suspend[({type λ[+
def toList[A](list: FreeMonoid[A]): List[A] =
list.resume.fold(
{ case (x: A, xs: FreeMonoid[A]) => x :: toList(x
{ _ => Nil })
toList(cons(1) >=> { _ => cons(2) }) assert_=== List(1,
```

```
List(1.some, 2.some).sequence assert_=== List(1, 2).sequence
1.success[String].leaf.sequenceU map {_.drawTree} assert_===
```

**Length[F[\_]]**

```
def length[A](fa: F[A]): Int
List(1, 2, 3).length assert_=== 3
```

**Index[F[\_]]**

```
def index[A](fa: F[A], i: Int): Option[A]
List(1, 2, 3) index 2 assert_=== 3.some
List(1, 2, 3) index 3 assert_=== none
```

**ArrId[=>[\_], \_]**

```
def id[A]: A => A
```

**Compose[=>[\_], \_]**

```
def compose[A, B, C](f: B => C, g: A => B): (A => C) = {
  val f1 = (x: Int) => x + 1
  val f2 = (x: Int) => x * 100
  (f1 >> f2)(2) assert_=== 300
  (f1 <<< f2)(2) assert_=== 201
}
```

**Category[=>[\_], \_] extends ArrId[=>[\_]] with Compose[=>[\_], \_]**

```
// no contract function
```

**Arrow[=>[\_], \_] extends Category[=>[\_], \_]**

```
def arr[A, B](f: A => B): A => B
def first[A, B, C](f: (A => B)): ((A, C) => (B, C))
val f1 = (x: Int) => x + 1
val f2 = (x: Int) => x * 100
(f1 *** f2)(1, 2) assert_=== (2, 200)
(f1 &&& f2)(1) assert_=== (2, 100)
```

**Unapply[TC[\_], MA]**

```
type M[_]
type A
def TC: TC[M]
def apply(ma: MA): M[A]
implicitly[Unapply[Applicative, Int => Int]].TC.point
List(1, 2, 3) traverseU {(x: Int) => {(x: Int) + x}} assert_===
```

**Trampoline[+A] = Free[Function0, A]**

```
import scalaz._, Scalaz._, Free._
def even[A](ns: List[A]): Trampoline[Boolean] =
  ns match {
    case Nil => return_(true)
    case x :: xs => suspend(odd(xs))
  }
def odd[A](ns: List[A]): Trampoline[Boolean] =
  ns match {
    case Nil => return_(false)
    case x :: xs => suspend(even(xs))
  }
even(0 |> 3000).run assert_=== false
```

**Imports**

```
import scalaz._ // imports type names
import scalaz.Id.Id // imports Id type alias
import scalaz.std.option._ // imports instances, conv
import scalaz.std.AllInstances._ // imports instances
import scalaz.std.AllFunctions._ // imports functions
import scalaz.syntax.monad._ // injects operators to monads
import scalaz.syntax.all._ // injects operators to all
import scalaz.syntax.std.boolean._ // injects operators to booleans
import scalaz.syntax.std.all._ // injects operators to all
import scalaz._, Scalaz._ // all the above
```

**Note**

```
type Function1Int[A] = ({type l[x]=Function1[Int, x]}
type Function1Int[A] = Function1[Int, A])
```