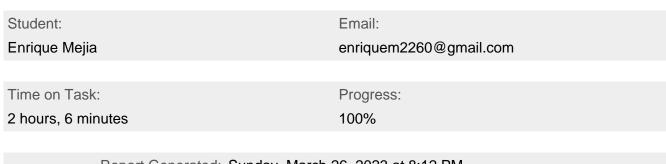
Designing a Network Topology with GNS3

Fundamentals of Communications and Networking, Third Edition - Lab 06

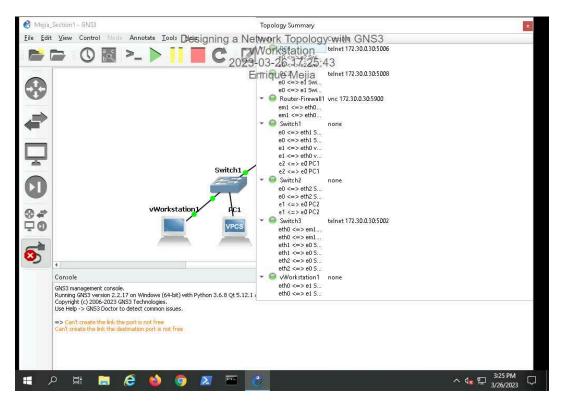


Report Generated: Sunday, March 26, 2023 at 8:12 PM

Section 1: Hands-On Demonstration

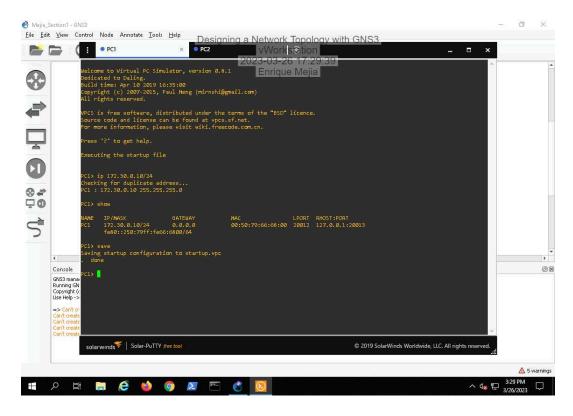
Part 1: Configure Physical Connectivity on a Layer 2 Network

25. Make a screen capture showing the completed topology and the active nodes and interfaces displayed in the Topology Summary.

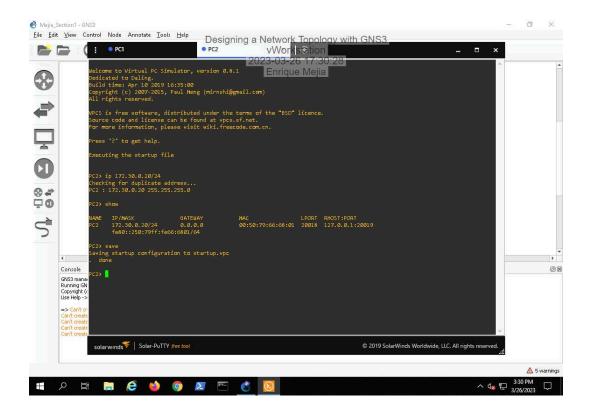


Part 2: Configure Logical Connectivity on a Layer 2 Network

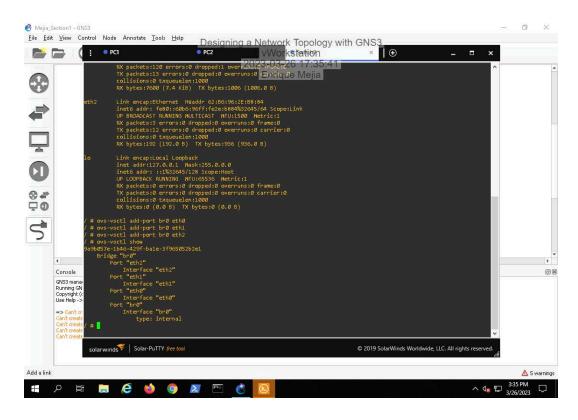
8. Make a screen capture showing the interface configuration on PC1.



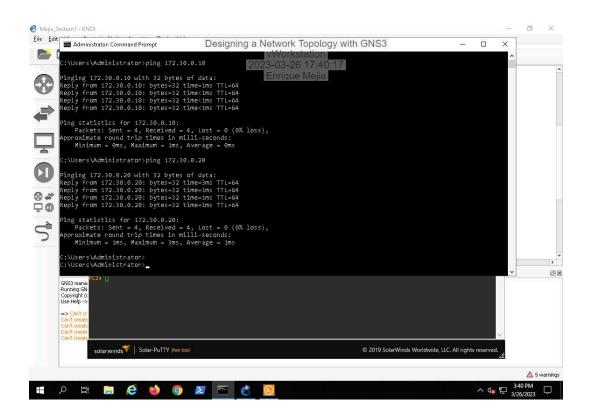
10. Make a screen capture showing the interface configuration on PC2.



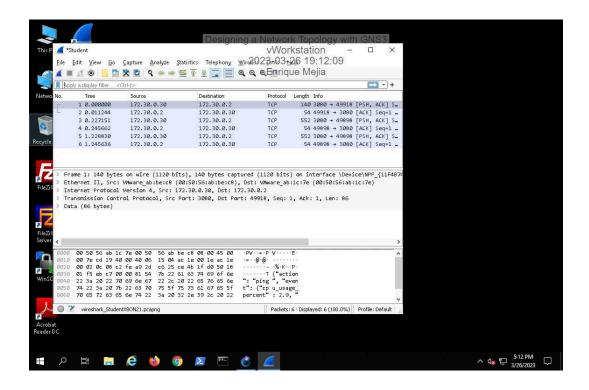
18. Make a screen capture showing the bridge configuration on Switch3.



22. Make a screen capture showing the successful replies from PC1 and PC2 in the Command Prompt window.



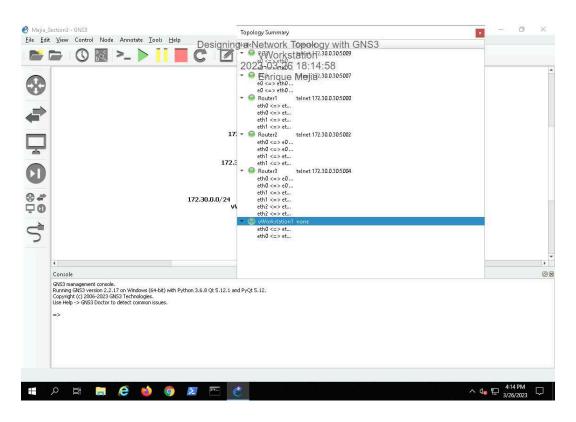
31. Make a screen capture showing the ARP broadcast packets captured on the Switch2>PC2 link.



Section 2: Applied Learning

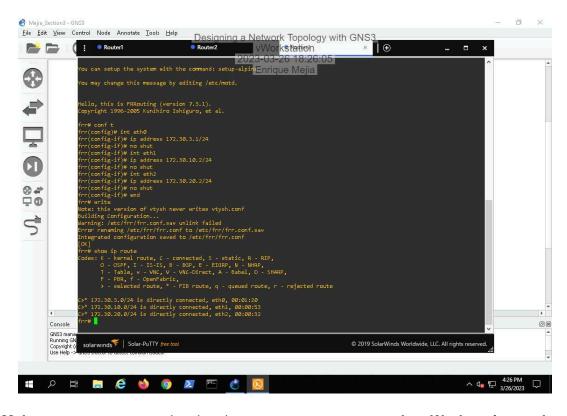
Part 1: Configure Physical Connectivity on a Layer 3 Network

16. Make a screen capture showing the completed topology in the workspace, as well as the nodes and their links in the Topology Summary.

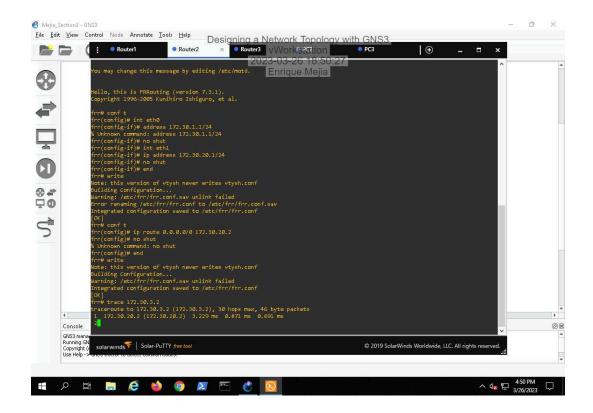


Part 2: Configure Logical Connectivity on a Layer 3 Network

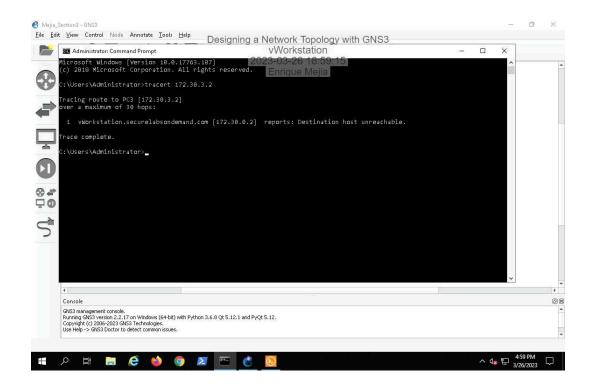
13. Make a screen capture showing the routes currently known by Router3.



26. Make a screen capture showing the traceroute attempt to the vWorkstation node.



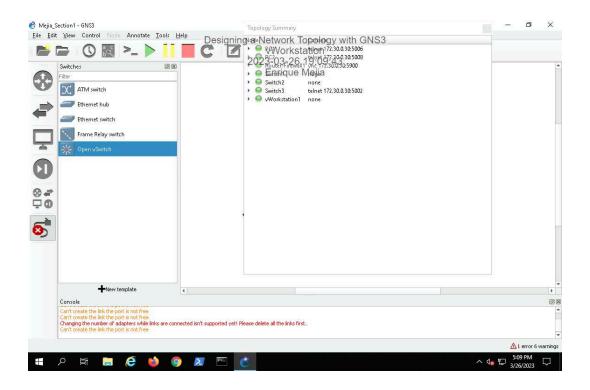
35. Make a screen capture showing the results from your tracert executions to PC2 and PC3.



Section 3: Challenge and Analysis

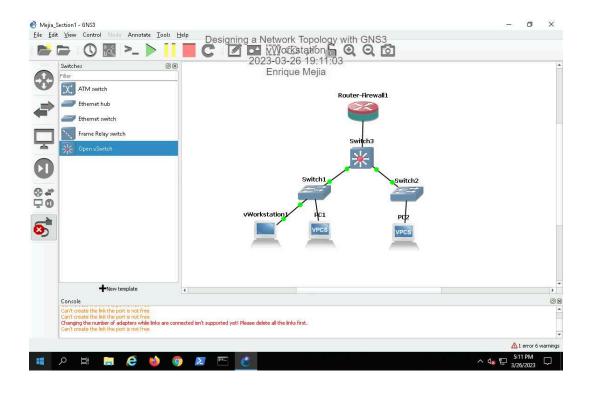
Part 1: Manage Switch Ports

Make a screen capture showing Switch3's connections in the Topology Summary.



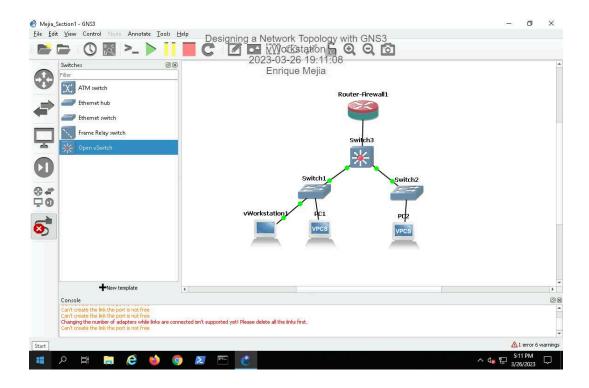
Part 2: Rearrange Ports on a Bridge

Make a screen capture showing the current Open vSwitch bridge configuration.



Part 3: Assign an IP Address to a Managed Switch

Make a screen capture showing the successful SSH login.



Make a screen capture showing the results of your ping.

