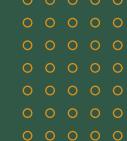# Mikael Meander

MSc Student in Interaction and Design
Year 5 / Semester 9

I am a creative and dedicated person with the goal of starting a career in UX design or front-end development this summer. My ambition is to dedicate myself to UX design or front end development full time after graduation.

Trusted assignments

Digital Creator

Uniaden, Umeå, 2023-2024

- As a digital creator for Uniaden I played a key role in the marketing team where I created visually engaging content for social media and other channels. Through my creative input and strategic thinking we managed to set a record for the number of registered companies. From this role I learned what it is like to work within a larger project group and how important it is to plan your work effectively.

Digital Designer

Idag och Inatt, Umeå, 2022-2023

- Within IDag & Inatt, a student association at Umeå University I worked as a digital designer responsible for creating visual content for social media and the website. In this role I was able to explore web development and media production and my work played a key role in giving students the opportunity to connect with IT companies during IDag followed by a memorable banquet during Inatt.

Work Experience

Startup - Menuver

Umeå, 2025-2026

- Co-founded the startup Menuver, where I was responsible for UX design and frontend development. I led the design of user flows, wireframes, and interface components, while also implementing the frontend of the platform. The startup reached the regional finals in a competitive startup competition and was later selected to participate in a startup program focused on early-stage business development and product validation.

Visual merchandiser/Sales manager

Dryckeskonsult/Stora Coop Ersboda, 2021-now

- In this role I developed a strong understanding of customer interaction and tailored service. I learned to listen to customers, provide guidance, and create a positive shopping experience. At the same time I optimized product placement and store environments to maximize sales. This work has given me valuable experience in handling stress, taking responsibility, and quickly adapting to new challenges in a dynamic environment.

Skills

- JAVA/C, C++/Python
- HTML, CSS, React and Javascript
- Figma
- Photoshop & Illustration
- Blazor/ASP.Net/MVC
- R studio and Matlab
- Git and Github

Education

Civilingenjör Interaktion och Design

Umeå University, 2021-now

- In my Master of Science program in Interaction and Design I focus on the intersection between technology and user experience. With subjects such as user-centered design and software development I combine technical expertise with creative problem solving to create intuitive digital products. Through practical projects and collaborations with companies I am preparing for an exciting future in interaction design and technology development.

Chung-ang University

South Korea, 2024/08 - 2024/12

- During my exchange semester at Chung-Ang University in Seoul I grew both personally and professionally. Living and studying in a new culture gave me a deeper understanding of how people from different backgrounds view things something I truly carry with me in my UX design. My time in Seoul gave me insights into how design and digital services are influenced by cultural and social factors.

References

References available on request

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