

PROJECT CHARTER	
Project Name	Study Sense
Date Produced	Monday Oct-17 2022
Project Goals	<ul style="list-style-type: none"> • The ultimate academic study solution. <ul style="list-style-type: none"> ◦ Including planning/scheduling, visual exploring, progress, and reminding system. ◦ Intuitive user experience. • Implementing: <ul style="list-style-type: none"> ◦ web designing knowledge/tools. ◦ along with other concepts like: <ul style="list-style-type: none"> ▪ project management (initiating, execution, closing, and refactoring). ▪ Teamwork. ▪ and software design (pragmatic, clean code, agile, MVP, MVC, ...etc., and sustainable)
Project Objectives	<ul style="list-style-type: none"> - Finishing up and submitting the project before the due date. - Achieving full mark (project portion 25%) for ENSE 374 class. - Practical experience of project management. - Software design project experience. - Practicing multiple web design tools and programming languages. - Practicing GitHub.
Project Budget	Since it's a software design project, the only counted budget is the time needed: Sep-28 2022 to Nov-30 2022
Project Sponsor	Timothy Maciag. Instructor
Project Manager	Tim Maciag. Instructor
Additional Key Project Stakeholders	
- Timothy Maciag – Sponsor / Manager	
- Cameron Oehler - Project Team Lead	
- Kevin Huang – Developer / Project Team Member	
- Bilal Alissa – Developer / Project Team Member	

Overall Project Milestones		Dates
-	Project Starting	Sep-28 2022
-	Submitting Activity #1	Oct-5 2022
-	Submitting Activity #2	Oct-18 2022
-	Submitting Activity #3	Oct-31 2022
-	Submitting Activity #4	TBA
-	Submitting Activity #5	TBA
-	Project Closing and Presentation	Nov-28 2022
Overall Project Risks		
•	Missing project activities due dates.	
•	Failing to submit the project in time.	
•	Failing to achieve full mark for this project assignment.	