CS162 Project 1

Goals for This Project:

- Simple data modeling
- Data input/output and data validation
- Flow control: if/else and loops

Problem You Need to Solve for This Lab:

Have you ever been low on cash and couldn't go beyond a certain dollar limit when shopping? You sort of need a calculator in your head. It would be cool if a device was actually part of the cart and as you add an item into the cart it would increment your total counter. To solve this, we are going to write a program that keeps a tally of the amount that we have spent so far as we visit a store.

What Your Program Should Do:

- 1. Allow the shopper (user) to enter in the product name and the cost. This should be echoed and confirmed. Make sure to check for bad data.
- 2. The user should be allowed to continue this until they want to check out.
- 3. Your program needs to keep a running total.
- 4. Upon checkout, the grand total should be displayed.
- 5. Display money using proper formatting. You will need to have the following before displaying dollars and cents:

```
cout.setf(ios::fixed, ios::floatfield);
cout.setf(ios::showpoint);
cout.precision(2);
```