# **Exercises: Functions and Procedures**

This document defines the exercise assignments for the PostgreSQL course @ Software University.

**Submit your solutions** in the SoftUni Judge Contest.

#### 1. User-defined Function Full Name

Create a PostgreSQL function named "fn\_full\_name" that takes two arguments: "first\_name" and "last\_name". The function should return the "Full Name" as a single string, with the first name and last name capitalized and separated by a space. If either "first\_name" or "last\_name" is null, the function should return null or only the non-null name capitalized.

\*\*\* Note, you have the option to utilize the INITCAP function that transforms a string expression into a correct capitalization format, where the first letter of every word is capitalized and the rest of the letters are in lowercase.

For this task, please only submit your **user-defined function** in the Judge system.

#### **Example**

Input	Output
<pre>fn_full_name('fred', 'sanford')</pre>	Fred Sanford
<pre>fn_full_name('', 'SIMPSONS')</pre>	Simpsons
fn_full_name('JOHN', '')	John
fn_full_name(NULL, NULL)	[null]

## 2. User-defined Function Future Value

As a financial analyst for a bank, your job is to develop a PostgreSQL function that computes the future value of an investment. Your objective is to create a function called "fn calculate future value", which requires three inputs: "initial\_sum", "yearly\_interest\_rate", and "number\_of\_years".

- "initial sum" represents the amount of money initially invested;
- "yearly interest rate" is the annual interest rate represented as a decimal;
- "number of years" represents the duration for which the investment will earn interest;
- the function should output the future value of the investment, rounded to four decimal places.

You may employ the given formula to finish this task.

$$future\_value = initial\_sum \times ((1 + yearly\_interest\_rate)^{number\_of\_years})$$

For this task, please only submit your **user-defined function** in the Judge system.

## **Example**

Input	Output	Comments
<pre>fn_calculate_future_value (1000, 0.1, 5)</pre>	1610.5100	<pre>initial_sum: 1000 yearly_interest_rate: 10% number_of_years: 5</pre>













<pre>fn_calculate_future_value(2500, 0.30, 2)</pre>	4225.0000	
fn_calculate_future_value(500, 0.25, 10)	4656.6128	

## 3. User-defined Function Is Word Comprised

As part of a database of words for a language-learning app, you need to create a function that will check if a word is composed of a given set of letters. The function should return true if the word can be formed from the set of letters, and false otherwise.

Your task is to create the function "fn\_is\_word\_comprised" with the following requirements:

- The function should take two input parameters: "set\_of\_letters" and "word". Both parameters should be of type VARCHAR (50);
- The function should return a BOOLEAN value indicating whether the word can be composed from the given set of letters;
- The function should be case-insensitive, i.e., it should treat upper-case and lower-case letters as the same;
- The function should be able to handle words containing spaces or special characters but should ignore **them** when checking if the word can be composed of the set of letters.

\*\*\* Note, one approach to checking whether a given word is composed of the letters in a given set is to use a WHILE **LOOP** to iterate through each character of the word and verify whether that character exists in the set of letters.

For this task, please only submit your <u>user-defined function</u> in the Judge system.

### **Example**

Input	Output
<pre>fn_is_word_comprised('ois tmiah%f', 'halves')</pre>	false
<pre>fn_is_word_comprised('ois tmiah%f', 'Sofia')</pre>	true
<pre>fn_is_word_comprised('bobr', 'Rob')</pre>	true
<pre>fn_is_word_comprised('papopep', 'toe')</pre>	false
<pre>fn_is_word_comprised('R@o!B\$B', 'Bob')</pre>	true

To prepare for the upcoming tasks, you need to create a database called **diablo db** and open its query tool. You can download the **07-Exercise-Database-Programmability-diablo\_db.sql** file from the course instance and import it into the query tab of your database. Once imported, execute the queries provided in the file. The schema and tables available in the *diablo\_db* database will be used for the tasks that follow.

#### 4. Game Over

You are working for a gaming company, and you need to create a PostgreSQL function to query the status of the ongoing games. Your task is to write a function called "fn is game over" which takes one parameter:

- "is\_game\_over", a BOOLEAN value indicating whether the game is over or not.
  - The function should return a table with three columns: "name" of the game (VARCHAR(50)), "game\_type\_id" (INT), and "is\_finished" (BOOLEAN);
  - The function should retrieve all the rows from the "games" table where the "is\_finished" column matches the "is\_game\_over" parameter.















For this task, please only submit your **user-defined function** in the Judge system.

#### **Example**

Input	name	game_type_id	is_finished
<pre>fn_is_game_over(true)</pre>	Apple	3	true
	Lisbon	1	true
	Ablajeck	2	true
	Lotte World	4	true
	Victoria Peak	1	true
<pre>fn_is_game_over(false)</pre>	Aithusa	2	false
	Acid green	5	false
	Broadway	5	false
	Pompeii	1	false
	Versailles	1	false

# 5. Difficulty Level

Write a PostgreSQL function that accepts a "level" parameter and returns the corresponding "difficulty\_level" based on the following criteria:

- if "level" is less than or equal to 40, the "difficulty\_level" is "Normal Difficulty";
- if "level" is between 41 and 60 (inclusive), the "difficulty level" is "Nightmare Difficulty";
- if "level" is greater than 60, the "difficulty\_level" is "Hell Difficulty".

Next, write a **SQL query** that retrieves the "user\_id", "level", "cash", and "difficulty\_level" of all users in the "users\_games" table. Use the "fn\_difficulty\_level()" function to calculate the difficulty level for each user. Sort the result by "user\_id" in ascending order.

For this task, please only submit your <u>user-defined function</u> in the Judge system.

# **Example**

user_id	level	cash	difficulty_level
1	22	7396.0000	Normal Difficulty
	20	6699.0000	Normal Difficulty
2	67	5826.0000	Hell Difficulty
2	81	8862.0000	Hell Difficulty















4	55	7582.0000	Nightmare Difficulty
6	50	9490.0000	Nightmare Difficulty
71	21	5615.0000	Normal Difficulty
71	4	6424.0000	Normal Difficulty

#### 6. \* Cash in User Games Odd Rows

Write a PostgreSQL function named "fn\_cash\_in\_users\_games" that takes a parameter "game\_name" of type VARCHAR (50). The function should return a table with one column named "total cash" of type NUMERIC. The function should calculate the total cash of the odd rows of the "users" games" table that belong to the game specified by the "game name" parameter. Rows should be ordered by "cash" in descending order. The function should then round the result to two decimal places.

\*\*\* Hint, you can use the ROW NUMBER function to get the ranking of each row based on certain order criteria. The function assigns a unique integer value to each row based on the order of the column or columns specified in the **OVER()** clause. This can help implement paging or filtering in your queries, or for grouping and summarizing data.

For this task, please only submit your **user-defined function** in the Judge system.

### **Example**

Input	Output
<pre>fn_cash_in_users_games('Love in a mist')</pre>	8585.00
<pre>fn_cash_in_users_games('Delphinium Pacific Giant')</pre>	6921.00

Begin by creating a database called bank db and then launch its query tool. After that, download the 07-**Exercise-Database-Programmability-bank\_db.sqL** file from the course instance, import it into the query tab of your database, and execute the queries provided in the file. Once you've executed the queries, take some time to familiarize yourself with the **bank\_db** database and get to know its schema and tables.

# 7. Retrieving Account Holders\*\*

The purpose of this task is to create a PostgreSQL stored procedure named

"sp\_retrieving\_holders\_with\_balance\_higher\_than" that accepts a numeric input parameter called "searched balance". The procedure will calculate the "total balance" for each account "holder" by summing up the balances of all their accounts. It will then compare the "total balance" with the "searched\_balance" and return a list of people who have a total amount of money greater than the "searched balance".

To achieve this, the procedure will iterate through each "holder" in the "account\_holders" table, sorted by their "first\_name" and "last\_name". If the "total\_balance" for an account holder is greater than the "searched\_balance", the procedure will raise a notification in the format "First Name Last Name -Total Balance".

There is no need to submit the solution to the Judge system for this problem.















#### **Example**

This is the outcome for the "searched\_balance" of 200000.

```
NOTICE: Monika Miteva - 565649.2000
NOTICE: Petar Kirilov - 245656.2300
NOTICE: Petko Petkov Junior - 6546543.2300
NOTICE: Susan Cane - 5585351.2400
NOTICE: Zlatko Zlatyov - 1112627.9000
```

## 8. Deposit Money

As an employee at a bank, you are required to develop a PostgreSQL stored procedure that will enable you to deposit money into an existing account. The stored procedure should be named "sp deposit money" and should have two parameters:

- "account\_id" an integer that identifies the account where the money is to be deposited;
- "money amount" a numeric value with a maximum precision of four digits after the decimal point, which specifies the amount of money to be deposited.

The stored procedure should increase the account's "balance" by adding the deposited amount of money. After that, it should **commit the transaction** to guarantee that the modifications are saved.

For this task, please only submit your **stored procedure** in the Judge system.

#### **Example**

This is the outcome for the account with an "id" of 1 and a deposited amount of 200.

id	account_holder_id	balance
1	1	323.1200

This is the outcome for the account with an "id" of 10 and a deposited amount of 500.

id	account_holder_id	balance
10	2	1043.3000

This is the outcome for the account with an "id" of 14 and a deposited amount of 1000.

id	account_holder_id	balance
14	4	1001.2300

## 9. Withdraw Money

Your task is to create a stored procedure in PostgreSQL called "sp\_withdraw\_money", which will withdraw money from an existing account. The procedure should have two parameters:

- "account\_id" an integer representing the "id" of the account to withdraw money from;
- "money\_amount" a numeric value with a precision of up to four digits after the decimal point representing the amount of money to withdraw.

















The procedure should update the account's "balance" by subtracting the withdrawn amount of money only if the account has enough balance to make the transaction. If the account balance is not sufficient to withdraw the specified amount, it should raise a notice indicating the insufficient balance. Finally, the procedure should commit the transaction to ensure that the changes are saved.

For this task, please only submit your **stored procedure** in the Judge system.

#### **Example**

This is the outcome for the account with an "id" of 3 and a deposited amount of 5050.7500.

id	account_holder_id	balance
3	12	6541492.4800

This is the outcome for the account with an "id" of 6 and a deposited amount of 5437.0000.

NOTICE: Insufficient balance to withdraw 5437.0000

## 10. Money Transfer

Your new assignment involves creating a stored procedure in PostgreSQL, which will allow for the transfer of a specific amount of money from one account to another. The procedure will have three parameters:

- "sender id" an integer that represents the "id" of the account from which the money will be transferred:
- "receiver id" an integer that represents the "id" of the account to which the money will be transferred;
- "amount" a numeric value that has a precision of up to four decimal places, which represents the amount of money to be transferred.

Initially, the procedure will try to withdraw the given amount of money from the account associated with the "sender\_id" by invoking the previously defined stored procedure "sp\_withdraw\_money". If the withdrawal operation is successful, the procedure will subsequently deposit the same amount into the account linked with the "receiver\_id" by using the stored procedure "sp\_deposit\_money".

In the event of any errors occurring during the transaction, the procedure will ROLLBACK the entire transaction to ensure data integrity is maintained.

\*\*\* Note, to ensure the successful execution of your "sp\_transfer\_money" procedure, it is important to keep in mind that you should not include any COMMIT or ROLLBACK statements inside the "sp deposit money" and "sp\_withdraw\_money" procedures. This is because executing these statements will commit or roll back the transaction before the "sp transfer money" procedure is able to do so, causing unexpected results.

For this task, please only submit your **stored procedure** in the Judge system.

## Example

This is the outcome for the account with a "sender\_id" of 5, "receiver\_id" of 1, and an "amount" of 5000.0000.

id	account_holder_id	balance
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1	1	5323.1200
5	11	31521.2000

This is the outcome for the account with a "sender id" of 10, "receiver id" of 2, and an "amount" of 1043.9000.

NOTICE: Insufficient balance to withdraw 1043.9000

This is the outcome for the account with a "sender\_id" of 13, "receiver\_id" of 15, and an "amount" of 400.9000.

id	account_holder_id	balance
13	5	5034.4200
15	6	401.0900

#### 11. Delete Procedure

The procedure named "sp\_retrieving\_holders\_with\_balance\_higher\_than" is no longer required, and it can be removed.

For this task, please only submit your **stored procedure** in the Judge system.

### 12. Log Accounts Trigger

Create a table called "logs" with columns "id", "account\_id", "old\_sum", and "new\_sum".

Then, create a PostgreSQL function called "trigger\_fn\_insert\_new\_entry\_into\_logs" that takes no arguments and returns a trigger. Inside the function, write an SQL query that inserts a new row into the "logs" table, with the "account\_id" value set to the "id" value of the old row, the "old\_sum" value set to the "balance" value of the old row, and the "new\_sum" value set to the "balance" value of the new row. Finally, return the new row.

After that, create a trigger called "account\_balance\_change" that activates

"trigger fn insert new entry into logs" after an update is made to the "accounts" table, but only when the "balance" value of the old row is different from the "balance" value of the new row.

For this assignment, kindly submit only your "CREATE TABLE" query and the trigger function in the Judge system.

#### **Example**

Before update

id	account_id	balance
1	1	5323.1200

After update















id	account_id	old_sum	new_sum	Comments
1	1	5323.1200	150.0000	First update the account table:
				UPDATE accounts
				SET balance = 150.00
				WHERE "id" = 1;
				Then to see the result you can:
				SELECT * FROM logs;

# 13. Notification Email on Balance Change

Your task is to implement a notification system for bank customers that sends an email whenever there is a change in their account balance. To accomplish this, you need to create a trigger called

"tr send email on balance change" that will be activated whenever there is an update made to the

- "logs" table resulting in a change in the account balance. The email sent to the customer should contain:
  - their "account\_id";
  - the subject of the email should read "Balance change for account: {account id}";
  - body should include "On {date} your balance was changed from {old} to {new}."

To create the necessary infrastructure, you should first create a "notification\_emails" table with the following columns: "id", "recipient\_id", "subject", and "body".

Next, create a trigger function called "trigger\_fn\_send\_email\_on\_balance\_change" that inserts a new row into the "notification emails" table whenever a row is updated in the "logs" table. This function should take no arguments and should return the type TRIGGER.

For this assignment, kindly submit only your "CREATE TABLE" query and the trigger function in the Judge system.

## **Example**

Modify the "logs" table by increasing the "new sum" value by 100 for the record with an "account id" of 1.

id	recipient_id	subject	body
1	1	Balance change for account: 1	On 2023-08-19 your balance was changed from 5323.1200 to 250.0000.

<sup>\*\*</sup> This task is not required to be submitted to the Judge system and will not be considered in the final result.













